Seneca Valet Application

Milestone 5 - The Car and Motorcycle Class

(V0.9)

Please watch the project repo for possible corrections

Milestone 5:

Seneca Valet Parking accepts two kinds of Vehicles; Car and Motorcycle.

Seneca Valet Parking also provides **Carwash** for the Cars, while they are parked in the parking. It also allows Motorcycles with **sidecar** to be parked, but this option must be known when the Motorcycle is entering the Parking.

Inherit a **Car** and a **Motorcycle** class from the **Vehicle** class before the final stage of development of this project.

Note that it is possible, (but unlikely) that you may have to go back to milestone 4 and do minor modifications to **Vehicle** to make these classes work properly.

The Car module:

Derive a class called **Car** from the **Vehicle** Class in milestone 4.

The Car class implementation:

- As done before, when implementing the member functions of the class, you are responsible to recognize if a member function can change the state of the class or not. (i.e. if it is a constant function or not or if the arguments of a function are constants or not)

Properties: (member variables)

Carwash flag

In addition to what A **Vehicle** provides, a **Car** should be able to store having **carwash** during the park or not.

Public Constructor implementation:

- a **Car** can be created using a no-argument constructor that sets the **Car** (and therefore the Base class **Vehicle**) to a **safe Invalid empty** state. Also, a **Car** like its base class can be created using a **license plate** and a **make and model** value. In the latter case the values are used to set the properties of the Vehicle. If one of the **licence plate** or **make and model** are pointing to null or are invalid values, the **Car** is set into an **invalid empty state**.
- a Car can not get copied or assigned to another Car.

Member function implementations:

 There is no need for any additional mandatory implementation of member functions, but you can add your own if needed

Public operator overload implementations:

- Read

This function overrides the **Read** of the **Vehicle** class.

If the **Car** is set to **Comma Separated** mode it will read as follows:

- 1. It calls the **read** of the Base class;
- 2. It reads a Boolean value (integer value of 1 or 0) into the carwash flag.
- It ignores what ever character is left up to and including a newline character('\n').

If the **Car** is not set to **Comma Separated** mode it will read as follows:

1. It will prompt on the screen:

```
"Car information entry" and prints a newline character.
```

- 2. It will read the Base class.
- 3. Then it will prompt:

```
"Carwash while parked? (Y)es/(N)o: "
```

Afterwards it will wait for user to enter a 'Y' or an 'N' (lowercase or upper case) and based on user's response it will set the carwash flag to true or false respectively.

If the user responses with anything thing, other than a single character 'y' or 'n' it will keep printing:

```
"Invalid response, only (Y)es or (N)o are acceptable, retry: " and waits for the user to try again.
```

At the end the istream object is returned.

- Write

If the **Car** is in an **invalid empty state**, this function will write the following message using the **ostream** object and returns the **ostream** object.

```
"Invalid Car Object"
```

When the **Car** is not in an **invalid empty state**:

1- If the class is in **comma separated mode**, it will print

```
"C,"
```

Otherwise it will print:

```
"Vehicle type: Car" and then goes to newline
```

- 2- It will **write** the base class.
- 3- If the class is in **comma separated mode**, it will print the **carwash flag** and goes to **newline**.

Otherwise based the value of the **carwash flag** being **true** of **false** it will print "With Carwash" or "Without Carwash" respectively and then goes to **newline**.

4- It will return the **ostream** object at the end.

The Motorcycle module:

Derive a class called **Motorcycle** from the **Vehicle** Class in milestone 4.

The Motorcycle class implementation:

- As done before, when implementing the member functions of the class, you are responsible to recognize if a member function can change the state of the class or not. (i.e. if it is a constant function or not or if the arguments of a function are constants or not)

Properties: (member variables)

Has Sidecar flag

In addition to what A **Vehicle** provides, a **Motorcycle** should be able to store if it has a **sidecar** attached or not.

Public Constructor implementation:

- a Motorcycle can be created using a no-argument constructor that sets the Motorcycle (and therefore the Base class Vehicle) to a safe Invalid empty state. Also, a Motorcycle like its base class can be created using a license plate and a make and model value. In the latter case the values are used to set the properties of the Vehicle. If one of the licence plate or make and model are pointing to null or are invalid values, the Motorcycle is set into an invalid empty state.
- a Motorcycle can not get copied or assigned to another Motorcycle.

Member function implementations:

- There is no need for any additional mandatory implementation of member functions, but you can add your own if needed.

Public operator overload implementations:

- Read

This function overrides the **Read** of the **Vehicle** class.

If the **Motorcycle** is set to **Comma Separated** mode it will read as follows:

- 4. It reads the Base class:
- 5. It reads a Boolean value (integer value of 1 or 0) into the Has Sidecar flag.
- It ignores what ever character is left up to and including a newline character('\n').

If the Motorcycle is not set to Comma Separated mode it will read as follows:

- It will prompt on the screen:
 "Motorcycle information entry" and prints a newline character.
- 5. It will read the Base class.

6. It will prompt:

```
"Does the Motorcycle have a side car? (Y)es/(N)o: "
```

Afterwards it will wait for user to enter a 'Y' or an 'N' (lowercase or upper case) and based on user's response it will set the **Has Sidecar flag** to **true** or **false** respectively.

If the user responses with anything thing, other than a single character 'y' or 'n' it will keep printing:

"Invalid response, only (Y)es or (N)o are acceptable, retry: " and waits for the user to try again.

At the end the istream object is returned.

- Write

If the **Motorcycle** is in an **invalid empty state**, this function will write the following message using the **ostream** object and returns the **ostream** object.

```
"Invalid Motorcycle Object"
```

When the **Motorcycle** is not in an **invalid empty state**:

1- If the class is in **comma separated mode**, it will print "M,"

Otherwise it will print:

"Vehicle type: Motorcycle" and then goes to newline

- 2- It will write the base class.
- 3- If the class is in **comma separated mode**, it will print the **Has Sidecar flag** and goes to **newline**.

Otherwise if the ${\bf Has\ Sidecar\ flag}$ is ${\bf true}$ it will print

"With Sidecar" then goes to newline.

4- It will return the **ostream** object at the end.

Milestone 5 Duedate:

This milestone is due by Saturday April 4th; 23:59; ~profname.proflastname/submit 244/NXX/MS5/CM -due<ENTER>

Milestone 5 submission:

To test and demonstrate execution of your program use the data provided in the execution sample below.

If not on matrix already, upload Car.cpp, Car.h, Motorcycle.cpp, Motorcycle.h, Utils.cpp, Utils.h, ReadWritable.cpp, ReadWritable.h, Vehicle.cpp, Vehicle.h and ms5_CarMotorcycleTester.cpp programs to your matrix account.

Compile and run your code and make sure that everything works properly.

Then, run the following command from your account (use your professor's Seneca userid to replace profname.proflastname, and your section ID to replace NXX, i.e., NAA, NBB, etc.):

```
~profname.proflastname/submit 244/NXX/MS5/CM <ENTER>
```

and follow the instructions generated by the command.

IMPORTANT: Please note that a successful submission does not guarantee full credit for this workshop. If the professor is not satisfied with your implementation, your professor may ask you to resubmit. Resubmissions will attract a penalty.

```
Final Project Milestone 5
Module: Car and Motorcycle
Filename: ms5 CarMotorcycleTester.cpp
Version 0.9
Author Fardad Soleimanloo
Revision History
Date Reason
2020/3/27 Preliminary release
______
comment out car or motorcycle include and functions to test
individually.
*/
#include <iostream>
#include "Car.h"
#include "Motorcycle.h"
using namespace std;
using namespace sdds;
void MotorcycleTest(Vehicle*);
void CarTest(Vehicle*);
int main() {
  cout << "Milestone 5, Car and Motorcycle: " << endl;</pre>
  CarTest(new Car);
  MotorcycleTest(new Motorcycle);
  return 0;
}
void MotorcycleTest(Vehicle* V) {
  cout << "Motorcycle Test:" << endl << endl << "Invalid object printout: " <<endl;</pre>
  cout << *V << endl;</pre>
  cout << "Testing Console Entry, Enter the following: " << endl</pre>
     << "ab12<ENTER>" << endl
     << "Harley Davidson<ENTER>" << endl</pre>
     << "yes<ENTER>" << endl
     << "y<ENTER>" << endl;</pre>
```

```
cin >> *V;
   V->setCsv(true);
   cout << endl << "Comma Separated Values: " << endl << *V << endl;</pre>
   V->setCsv(false);
   cout << "Console Printout: " << endl << *V << endl;</pre>
   cout << "Testing CSV Entry, Enter the following: " << endl</pre>
      << "12,AA22,Honda CD80,0<ENTER>" << endl;</pre>
   V->setCsv(true);
   cin >> *V;
   cout << endl << "Comma Separated Values: " << endl << *V << endl;</pre>
   V->setCsv(false);
   cout << endl << "Console Printout: " << endl << *V << endl;</pre>
   delete V:
void CarTest(Vehicle* V) {
   cout << "Car Test:" << endl << endl << "Invalid object printout: " << endl;</pre>
   cout << *V << endl;</pre>
   cout << "Testing Console Entry, Enter the following: " << endl</pre>
      << "abc123<ENTER>" << endl
      << "Chevy Volt<ENTER>" << endl</pre>
      << "yes<ENTER>" << endl
      << "y<ENTER>" << endl;</pre>
   cin >> *V;
   V->setCsv(true);
   cout << endl << "Comma Separated Values: " << endl << *V << endl;</pre>
   V->setCsv(false);
   cout << "Console Printout: " << endl << *V << endl;</pre>
   cout << "Testing CSV Entry, Enter the following: " << endl</pre>
      << "12,GVAA123,Nissan Leaf,O<ENTER>" << endl;</pre>
   V->setCsv(true);
   cin >> *V;
   cout << endl << "Comma Separated Values: " << endl << *V << endl;</pre>
   V->setCsv(false);
   cout << endl << "Console Printout: " << endl << *V << endl;</pre>
   delete V;
}
/*
Milestone 5, Car and Motorcycle:
Car Test:
Invalid object printout:
Invalid Car Object
Testing Console Entry, Enter the following:
abc123<ENTER>
Chevy Volt<ENTER>
yes<ENTER>
y<ENTER>
Car information entry
Enter Licence Plate Number: abc123
Enter Make and Model: Chevy Volt
Carwash while parked? (Y)es/(N)o: yes
Invalid response, only (Y)es or (N)o are acceptable, retry: y
Comma Separated Values:
C,0,ABC123,Chevy Volt,1
```

```
Console Printout:
Vehicle type: Car
Parking Spot Number: N/A
Licence Plate: ABC123
Make and Model: Chevy Volt
With Carwash
Testing CSV Entry, Enter the following:
12, GVAA123, Nissan Leaf, 0 < ENTER>
12, GVAA123, Nissan Leaf, 0
Comma Separated Values:
C,12,GVAA123,Nissan Leaf,0
Console Printout:
Vehicle type: Car
Parking Spot Number: 12
Licence Plate: GVAA123
Make and Model: Nissan Leaf
Without Carwash
Motorcycle Test:
Invalid object printout:
Invalid Motorcycle Object
Testing Console Entry, Enter the following:
ab12<ENTER>
Harley Davidson<ENTER>
yes<ENTER>
y<ENTER>
Motorcycle information entry
Enter Licence Plate Number: ab12
Enter Make and Model: Harley Davidson
Does the Motorcycle have a side car? (Y)es/(N)o: yes
Invalid response, only (Y)es or (N)o are acceptable, retry: y
Comma Separated Values:
M,0,AB12,Harley Davidson,1
Console Printout:
Vehicle type: Motorcycle
Parking Spot Number: N/A
Licence Plate: AB12
Make and Model: Harley Davidson
With Sidecar
Testing CSV Entry, Enter the following:
12,AA22,Honda CD80,0<ENTER>
12, AA22, Honda CD80, 0
Comma Separated Values:
M,12,AA22,Honda CD80,0
```

Console Printout:

Vehicle type: Motorcycle Parking Spot Number: 12 Licence Plate: AA22 Make and Model: Honda CD80

*/