
```

classdef PhasorArray < matlab.mixin.indexing.RedefinesParen &
matlab.mixin.indexing.RedefinesBrace

    properties
        Phasor3D %A 3D array representing the harmonics of PhasorArray. Can
be a 3D Array of double, of sim or sdpcvar
    end
    methods
        function obj = PhasorArray(varargin,varg)
            %Constructor for PhasorArray
            % Synthax :
            %   pA = PhasorArray(A) where A is 3D array of
            %       double/sym/sdpcvar, with size(A,3) is odd.
            %   pA = PhasorArray(A, "z_pospart",true) where A is 3D array
            %       of double/sym/sdp, with A(:, :, 1) represent the zero
phasor,
            %       A(:, :, k) is the k+1 phasor. Negative phasor are deduced
as
            %       conjugate of provided phasors.
            %   pA = PhasorArray(A0,Ap,"z_pospart",true) where A0 is a
            %       matrix and Ap a 3D Array of compatible size, A0 contain
the
            %       0 phasor, Ap the positive phasor. Negative phasor are
            %       deduced by conjugaison.
            %   pA = PhasorArray(A,"reduce",true) , delete symmetrically
extremal slice
            %       in A with value 0.
            %
            %Expect a 3D array of double, sim or sdp var
            % optionnal argument include
            %   -"reduce" (true/false) to automatically delete extremal 0
            %       phasor
            %   -"z_pospart" for zero positive part, in case only 0 and
            %       positive harmonics are given, and negative harmonics are
            %       deduce by taking conjugate of positive harmonics (for
real
            %       valued periodic matrices)
            %
            % optionnal acceptable input
            %   PhasorArray(n,m) is the same as PhasorArray(zeros(n,m))
            %   PhasorArray(X0,Xpos,"z_pospart",true) is an alternate way
            %       to provide 0 pos part phasor
arguments (Repeating)
            varargin
        end
arguments
            varg.reduce=false
            varg.z_pospart=false
        end
        if nargin == 0
            obj = PhasorArray(1);
            return

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        end

        if varg.z_pospart %si on a indiqué fournir un 0-phasor et les
phasor positif
            if numel(varargin)==1
                varP=varargin{1};
                varP0=varP(:, :, 1);
                varPpos=varP(:, :, 2:end);
                obj = PosPart2PhasorArray(varP0,varPpos);
            else
                assert(numel(varargin)==2, 'If 0 and PosPhasor are
provided, only 2 argument must be provided')
                obj = PosPart2PhasorArray(varargin{:});
            end
            elseif numel(varargin)>1 %SINON, si on a fourni plusieurs
argument scalaire, c'est qu'on fournit une taille pour un phasor array nul

assert(and(isscalar(varargin{1}),isscalar(varargin{2})), "error")
                obj.Phasor3D=zeros(varargin{:});
                varg.reduce = 0;
                elseif isa(varargin{1}, 'PhasorArray') %si le premier arg est un
phasor array, tous les arguments suivant sont ignorés
                    obj.Phasor3D = pvalue(varargin{1});
                elseif isa(varargin{1}, 'sparsePhasorArray') %si le premier arg
est un sparse phasor array, tous les arguments suivant sont ignorés
                    obj = varargin{1}.toPhasorArray();
                    return
                else
                    assert(mod(size(varargin{1},3),2)==1, 'Dim3 of 3D array
cannot be even')
                    obj.Phasor3D = varargin{1};
                end
                if varg.reduce
                    if isa(obj.Phasor3D, 'double')
                        obj.Phasor3D=ReduceArray(obj.Phasor3D);
                    end
                end
            end

end
function info = info(o1, tol)
% INFO Retrieve and evaluate properties of a PhasorArray object
%   info = INFO(o1, tol) computes multiple characteristics of the
%   PhasorArray, including harmonic information, real and imaginary
energy
%   distribution, and shape properties. It returns a structured
output
%   containing these metrics.
%
%   INPUTS:
%       o1 - The PhasorArray object to analyze.
%       tol - (Optional) A tolerance used to determine if the object
%             is considered real. Defaults to machine precision if
not
%             specified.

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%
% OUTPUT:
%   info - A struct containing:
%       - isReal          : Logical flag indicating if the
array          %               is real within the specified
tolerance.      %
%       - maxImagCoeff    : Maximum magnitude of the imaginary
%       - minImagCoeff    : Minimum magnitude of the imaginary
%       - maxRealCoeff    : Maximum magnitude of the real
%       - minRealCoeff    : Minimum magnitude of the real
%       - iscomplex       : Logical flag indicating if the
array          %               has non-zero imaginary content.
%       - realEnergy_EW   : Element-wise real energy
distribution.    %
%       - imagEnergy_EW   : Element-wise imaginary energy
distribution.    %
%       - realEnergy      : Total real energy.
%       - imagEnergy      : Total imaginary energy.
%       - Energy_EW       : Element-wise total energy
distribution.    %
%       - Energy          : Total energy.
%       - realRelativeEnergy : Fraction of total energy carried
by real         %
%                   parts.
%       - imagRelativeEnergy : Fraction of total energy carried by
%                   imaginary parts.
%       - imagRelativeEnergy_EW : Element-wise relative imaginary
energy.         %
%       - realRelativeEnergy_EW : Element-wise relative real
energy.         %
%       - h               : Number of harmonics in the array.
%       - size            : Size of the PhasorArray.
%       - isSymmetric     : Logical flag for symmetry check.
%       - isHermitian     : Logical flag for Hermitian check.
%       - isSquare        : Logical flag for square dimension
check.         %
%       - isScalar        : Logical flag for scalar dimension
check.         %
%       - isVector        : Logical flag for vector dimension
check.         %
% NOTE:
%   If the array contains small imaginary components but is
flagged        %
%   as real, proceed with caution if the imaginary energy is non-
zero.
arguments
o1

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        tol = []
    end
    if nargin == 1
        warning("tol is not specified, default to eps, real
evaluation of the PhasorArray may be affected")
    end
    %display information about the PhasorArray
    disp("PhasorArray of size "+num2str(size(o1))+ " with
"+num2str(o1.h)+" harmonics")
    [r,~] = isreal(o1,tol);
    info.isReal = r;
    info.maxImagCoeff = max(abs(value(mimag(o1))), [], 'all');
    info.minImagCoeff = min(abs(value(mimag(o1))), [], 'all');
    info.maxRealCoeff = max(abs(value(mreal(o1))), [], 'all');
    info.minRealCoeff = min(abs(value(mreal(o1))), [], 'all');

    info.iscomplex = ~r;

    rol = mreal(o1);
    info.realEnergy_EW = sum(rol.value.*conj(rol.value),3);
    info.imagEnergy_EW =
sum(value(mimag(o1)).*conj(value(mimag(o1))),3);
    info.imagEnergy = sum(info.imagEnergy_EW, 'all');
    info.realEnergy = sum(info.realEnergy_EW, 'all');
    info.Energy_EW = info.realEnergy_EW + info.imagEnergy_EW;
    info.Energy = sum(info.Energy_EW, 'all');
    info.realRelativeEnergy = info.realEnergy/info.Energy;
    info.imagRelativeEnergy = info.imagEnergy/info.Energy;
    info.imagRelativeEnergy_EW = info.imagEnergy_EW./info.Energy_EW;
    info.realRelativeEnergy_EW = info.realEnergy_EW./info.Energy_EW;

    info.h = o1.h;
    info.size = size(o1);
    info.isSymmetric = issymmetric(o1);
    info.isHermitian = ishermitian(o1);
    info.isSquare = issquare(o1);
    info.isScalar = isscalar(o1);
    info.isVector = isvector(o1);

    if info.imagEnergy>0 && info.isReal
        disp("PhasorArray is real within machine precision, but has
non zero imaginary energy, proceed with caution")
    end

end

function [Eew,E] = realEnergy(o1)
%REALENERGY Compute the total real energy of the PhasorArray.
% [Eew,E] = REALENERGY(o1) returns element-wise real energy Eew
% and total real energy E.
Eew = sum(o1.mreal.value.*conj(o1.mreal.value),3);
E = sum(Eew, 'all');
end

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function [Eew,E] = imagEnergy(o1)
    %IMAGENERGY Compute the total imaginary energy of the
PhasorArray.
    % [Eew,E] = IMAGENERGY(o1) returns element-wise imaginary
energy Eew
    % and total imaginary energy E.
Eew = sum(o1.mimag.value.*conj(o1.mimag.value),3);
E = sum(Eew,'all');
end

function [Eew,E] = energy(o1)
    %ENERGY Compute the total energy of the PhasorArray.
    % [Eew,E] = ENERGY(o1) returns element-wise energy Eew
    % and total energy E.
Eew = sum(o1.value.*conj(o1.value),3);
E = sum(Eew,'all');
end

function [Eew,E] = pageEnergy(o1,normalized,cumulative,plotVar)
    %PAGEENERGY Computes and optionally plots the phasor energy in a
PhasorArray object.
    %
    % [Eew, E] = pageEnergy(o1, normalized, cumulative, plotVar)
    %
    % This function calculates the energy contributed by each
phasor in the
    % PhasorArray object "o1", storing the element-wise energy in
"Eew" and
    % the total energy in "E". When the "normalized" flag is set
to true, both
    % outputs are normalized by their respective sums. The
"cumulative"
    % argument specifies whether the energies should be
accumulated in forward
    % ("cumulative") or reverse ("reverse") order, or left
unmodified ("none").
    % The "plotVar" argument determines whether to visualize the
results in
    % linear scale ("linear"), logarithmic scale ("log"), or skip
plotting
    % ("none").
    %
    % Inputs:
    %     o1          - PhasorArray object containing phasors
    %     normalized  - Logical flag to normalize outputs
(default: false)
    %     cumulative - String indicating cumulative summation
mode:
    %                  'cumulative', 'reverse', or 'none'
(default: 'none')
    %     plotVar    - String for plotting options: 'none',
'linear', or

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%                                     'log' (default: 'none')
%
% Outputs:
%     Eew          - Element-wise phasor energy (matrix)
%     E            - Total energy of each phasor (vector)
%
% Example Usage:
%     % Compute and plot phasor energies in linear scale:
%     [Eew, E] = pageEnergy(o1, false, 'none', 'linear');
arguments
    o1
    normalized = false
    cumulative {mustBeMember(cumulative,
{'cumulative','reverse','none'})} = 'none'
    plotVar {mustBeMember(plotVar,{'none','linear','log'})} =
'none'

end
for hi = o1.h:-1:0
    oi = o1.extract(hi);
    [Eew(:, :, hi+1), E(hi+1)] = oi.energy;
end
if normalized
    [EewTotal, Etotal] = o1.energy;
    Eew = Eew./EewTotal;
    E = E./Etotal;
    E(isnan(E))=0;
    Eew(isnan(Eew))=0;
end
switch cumulative
    case "cumulative"
        Eew = cumsum(Eew,3);
        E = cumsum(E);
    case "reverse"

        Eew = flip(Eew,3);
        E = flip(E);
        Eew = cumsum(Eew,3);
        E = cumsum(E);
        Eew = flip(Eew,3);
        E = flip(E);
    case "none"
    otherwise
        error("cumulative must be 'cumulative', 'reverse' or
'none'")
end
if strcmp(plotVar,"linear") || strcmp(plotVar,"log")
    if normalized
        prefix = "Normalized ";
    else
        prefix = "";
    end
    switch cumulative
        case "cumulative"
            plot(0:o1.h,E(end)-E)

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        title("Cumulative " +prefix+"energy of each phasor
(from 0 to harmonic order), 1-Energy")
        case "reverse"
            plot(0:o1.h,E)
            title("Cumulative " +prefix+"energy of each phasor
in reverse order (from end to harmonic order)")
            case "none"

            plot(0:o1.h,E)
            title(prefix+" Energy of each phasor")
        end
        xlabel("Harmonic order")
        ylabel("Energy")
        if strcmp(plotVar,"log")
            set(gca,'YScale','log')
        end
    end
end
end

```

```

function r = plus(o1,o2)
    % PLUS Overloads the plus (+) operator for the PhasorArray class.
    %     PLUS(A,B) returns a new PhasorArray representing the
element-wise
    %     sum of A(t) and B(t). The second argument can be a scalar
or a
    %     scalar PhasorArray, which is broadcast to match the
dimensions of A.
    if isscalar(o2)
        o2=ones(size(o1,1),size(o1,2))*o2;
    end
    r = PhasorArray(PhasorArrayAdd(o1,o2));
end
function r = pageplus(o1,o2)
    %PAGEPLUS(A,B) : A+B = A(t)+B(t)
    %restricted to phasor of same third dimension
    %shouldn't be used directly, use PLUS instead
    %
    %See also PLUS
    r=o1.value+o2.value;
end
function r = minus(o1,o2)
    %MINUS overloading for PhasorArray
    %MINUS(A,B) : A-B = A(t)-B(t)
    %MINUS can accept scalar or scalar PhasorArray as second argument
    r = o1 +(-o2);
end
function r = uminus(o1)
    %UMINUS overloading for PhasorArray
    %UMINUS(A) : -A = -A(t)
    r = PhasorArray(-pvalue(o1));
end

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function r = uplus(o1)
    %operator overloading for consistency, does nothing
    r = o1;
end
function r = pagetimes(o1,o2)
    %Realise le produit terme à terme de phaseurs de deux PhasorArray
    d=PhasorUnif(o1,o2);
    r = PhasorArray(pvalue(d{1}).*pvalue(d{2}));
end
function r = times(o1,o2)
    %TIMES Element-wise multiplication of two PhasorArray objects.
    %   R = TIMES(O1,O2) returns a PhasorArray containing the element-
wise
    %   multiplication of O1 and O2. Both inputs must be PhasorArray
objects
    %   (or unify to the same dimension).
    d=PhasorUnif(o1,o2);
    o1=d{1};
    o2=d{2};
    for ii = 1:size(o1,1)
    for jj = 1:size(o1,2)
        if ii==1 && jj==1
            rr=PhasorArrayTimes(o1(ii,jj,:),o2(ii,jj,:),reduce=false);
            r=zeros(size(o1,1),size(o1,2),size(rr,3));
            r(ii,jj,:)=rr;
        else
            r(ii,jj,:)=PhasorArrayTimes(o1(ii,jj,:),o2(ii,jj,:),reduce=false);
        end
    end
    end
    r = PhasorArray(r);
end
function r = mtimes(o1,o2)
    %MTIMES Overloads the matrix multiplication operator for
PhasorArray.
    %   R = MTIMES(O1,O2) performs the time-domain product of the two
    %   PhasorArray objects O1 and O2 (convolution of the 3D arrays
along the third dimension), returning a PhasorArray result.
    r = PhasorArray(PhasorArrayTimes(o1,o2));
end
function r = rdivide(o1,o2,varargin)
    % RDIVIDE Overloads the right array division operator for the
PhasorArray class.
    %   RDIVIDE(A,B) returns a PhasorArray that represents A./B term by
term.
    for ii = 1:size(o2,1)
    for jj = 1:size(o2,2)
        d2(ii,jj,:)=PhasorInv(o2(ii,jj,:),varargin{:});
    end
    end
    d2=PhasorArray(d2);
    d=PhasorUnif(o1,d2);
    r = PhasorArray(d{1}.*d{2});

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end

function r = ldivide(o1,o2,varargin)
% LDIVIDE Overloads the left array division operator for the
PhasorArray class.
% LDIVIDE(A,B) returns a PhasorArray that represents A.\B term by
term.
    for ii = 1:size(o1,1)
    for jj = 1:size(o1,2)
        d1(ii,jj,:)=PhasorInv(o1(ii,jj,:),varargin{:});
    end
    end
    d1=PhasorArray(d1);
    d=PhasorUnif(d1,o2);
    r = PhasorArray(d{1}.*d{2});
end
function r = pagerdivide(o1,o2)
%Realise la r division terme à terme des Phaseurs de 2
%PhasorArray
d=PhasorUnif(o1,o2);
r = PhasorArray(d{1}./d{2});
end
function r = pageldivide(o1,o2)
%Realise la l division terme à terme des Phaseurs de 2
%PhasorArray
d=PhasorUnif(o1,o2);
r = PhasorArray(d{1}.\d{2});
end
function r = mrdivide(o1,o2,varargin)
%MRDIVIDE Overloads the right matrix division operator for the
PhasorArray class.
% MRDIVIDE(A,B) returns a PhasorArray that represents A(t)/
B(t), which is
% equivalent to A * inv(B) in the time domain.
% This function performs the time-domain matrix division of
the two
% PhasorArray objects O1 and O2.
d2=PhasorInv(o2,varargin{:});
r = PhasorArray(PhasorArrayTimes(o1,d2));
end
function r = mldivide(o1,o2,varargin)
%MLDIVIDE Overloads the left matrix division operator for the
PhasorArray class.
% MLDIVIDE(A,B) returns a PhasorArray that represents A(t)
\B(t), which is
% equivalent to inv(A) * B in the time domain.
% This function performs the time-domain matrix division of
the two
% PhasorArray objects O1 and O2.
d1=PhasorInv(o1,varargin{:});
r = PhasorArray(PhasorArrayTimes(d1,o2));
end

function r = pagepower(o1,m)

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        % pagepower Element-wise exponentiation of phasors.
        %
        %   r = pagepower(o1, m) computes `o1 .^ m` phasor-wise,
applying exponentiation
        %   to each phasor coefficient individually.
        %
        %   Inputs:
        %   - o1: A PhasorArray.
        %   - m : A scalar or a PhasorArray of matching size.
        %
        %   Behavior:
        %   - If `m` is a scalar, applies `.^m` to each individual
phasor of `o1`.
        %   - If `m` is a PhasorArray, exponentiation is applied to
matching phasor coefficients.
        %   - Each frequency component of `o1` is exponentiated
separately.
        %
        %   Notes:
        %   - This is not equivalent to exponentiating the time-
domain matrix \(\ A(t) \).
        %   - Rarely useful in control or signal processing applications.
        %
        %   See also: power, mpower
        if isa(m, 'PhasorArray')
            d=PhasorUnif(o1,m);
            m=d{2};
            r = PhasorArray((pvalue(d{1})).^(pvalue(m)));
        else
            r = PhasorArray(pvalue(o1).^m);
        end
    end
    function r = power(o1,m)
        % POWER Element-wise power of a periodic matrix A(t).
        %
        %   r = power(o1, m) computes the element-wise power of each
matrix entry of a periodic matrix \(\ A(t) \),
        %   represented as a PhasorArray. This is equivalent to
computing \(\ A(t)^{\{m\}} \) for each individual element of the matrix
        %   at each time instance in the time domain.
        %
        %   Inputs:
        %   - o1: A PhasorArray representing the periodic matrix \(\ A(t)
\).
        %   - m: The exponent (scalar value) to apply element-wise.
        %
        %   Output:
        %   - r: A PhasorArray representing the matrix \(\ A(t)^{\{m\}} \)
computed element-wise.
        %
        %   Behavior:
        %   - The function applies the power operation element-wise
for each entry in the time-domain representation of \(\ A(t) \).
        %   - This corresponds to raising each individual element \

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( A_{ij}(t) \) of the matrix to the power \(( m )\).
%
% See also: PhasorPow, mpower, logm, expm
r=ol;
% element wise power
for ii=1:size(ol,1)
    for jj=1:size(ol,2)
        r{ii,jj}=ol{ii,jj}^m;
    end
end
end
function r = mpower(ol,m)
    % MPOWER Matrix power of a periodic matrix A(t), computed for
integer exponents.
%
% r = mpower(ol, m) computes the matrix power \(( A(t)^m )\) for
a periodic matrix \(( A(t) )\),
% represented as a PhasorArray. This operation is only valid
for **integer exponents** and is done in the time domain.
% It computes the repeated matrix multiplication of \(( A(t) )\)
with itself \(( m )\) times.
%
% Inputs:
% - ol: A PhasorArray representing the periodic matrix \(( A(t) )\)
\).
% - m: A positive or negative integer exponent representing
the power.
%
% Output:
% - r: A PhasorArray representing \(( A(t)^m )\), the matrix
raised to the \(( m )\)-th power.
%
% Behavior:
% - For positive integer \(( m )\), it multiplies \(( A(t) )\)
with itself \(( m )\) times.
% - For negative integer \(( m )\), it computes the inverse of \(( A(t) )\)
raised to the power \(( |m| )\) and then multiplies.
% - For non integer \((m )\), it calls PhasorPow, which perform
time domain matrix power and then IFFT.
%
% Notes:
% - This function applies matrix exponentiation, unlike
`power`, which operates element-wise.
%
% See also: PhasorPow, power, logm, expm
if mod(m,1)==0 && m>1
    prec=pvalue(ol);
    for ii=2:m
        prec=PhasorArrayTimes(prec,ol);
    end
elseif mod(m,1)==0 && m<0
    d1=PhasorInv(ol);
    prec=d1;
    for ii=-2:-1:m

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        prec=PhasorArrayTimes (prec,d1);
    end
else
    prec=PhasorPow (o1,m);
end
r=PhasorArray (prec);
end

function r = oplus(o1,o2)
    %OPLUS Kronecker sum of two PhasorArray objects.
    %   R = OPLUS(O1,O2) returns a PhasorArray representing the
Kronecker
    %   sum of O1 and O2.
    %
    %   The kronecker sum A(t) oplus B(t) is usually defined as
    %       A(t) otimes I + I otimes B(t)
    %   where I is the identity matrix of the same size as A(t) and
B(t)
    %   and otimes is the usual kronecker product.
    %
    %   see also KRON, TROPLUS, CTROPLUS
    r=PhasorArray (PhasorArrayOplus (o1,o2));
end
function r = troplus(o1,o2)
    %TROPLUS Kronecker sum of the transpose of two PhasorArray
objects.
    %   R = TROPLUS(O1,O2) returns a PhasorArray representing the
Kronecker
    %   sum of the transpose of O1 and O2.
    %
    %   see also KRON, OPLUS, CTROPLUS
    r=PhasorArray (PhasorArrayOplus (pagetranspose (pvalue (o1)),o2));
end
function r = ctroplus(o1,o2)
    %CTROPLUS Kronecker sum of the conjugate transpose of two
PhasorArray objects.
    %   R = CTROPLUS(O1,O2) returns a PhasorArray representing the
Kronecker
    %   sum of the conjugate transpose of O1 and O2.
    %
    %   see also KRON, OPLUS, TROPLUS
    r=PhasorArray (PhasorArrayOplus (pagectranspose (pvalue (o1)),o2));
end
function r = kron(o1,o2)
    %KRON Kronecker product of two PhasorArray objects.
    %   R = KRON(O1,O2) returns a PhasorArray representing the
Kronecker
    %   product of O1 and O2.
    %
    %   see also OPLUS, TROPLUS, CTROPLUS
    r=PhasorArray (PhasorArrayKron (o1,o2));
end
function r = retro(o1)
    %RETRO Reverse the time axis of the PhasorArray.

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        % B = RETRO(A) returns a PhasorArray B such that  $B(t) = A(-t)$ .
        % This function flips the PhasorArray along the third
dimension,
        % effectively reversing the time axis.
        r=PhasorArray(flip((pvalue(o1)),3));
    end
    function r = trretro(o1)
        %TRRETRO Reverse the time axis and transpose the PhasorArray.
        % B = TRRETRO(A) returns a PhasorArray B such that  $B(t) = A(-$ 
t).'
        % This function flips the PhasorArray along the third
dimension,
        % effectively reversing the time axis and transposing each
page.
        r=PhasorArray(flip(pagetranspose(pvalue(o1)),3));
    end
    function r = ctrretro(o1)
        %CTRRETRO Reverse the time axis and conjugate transpose the
PhasorArray.
        % B = CTRRETRO(A) returns a PhasorArray B such that  $B(t) = A(-$ 
t)'.
        % This function flips the PhasorArray along the third
dimension,
        % effectively reversing the time axis and conjugate
transposing each page.
        r=PhasorArray(flip(pagectranspose(pvalue(o1)),3));
    end

    function out = extract(o1,index,symmetric)
        %EXTRACT Extract specified phasors from a PhasorArray.
        % OUT = EXTRACT(O1, INDEX) returns a PhasorArray containing
only the
        % phasors specified by INDEX. All other phasors are set to
zero.
        %
        % OUT = EXTRACT(O1, INDEX, SYMMETRIC) allows for symmetric
extraction.
        % If INDEX contains only positive integers and SYMMETRIC is
true, the
        % corresponding negative phasors are also included. If INDEX
contains
        % negative integers, SYMMETRIC is forced to false.
        %
        % INPUTS:
        % O1 - The PhasorArray object to extract from.
        % INDEX - A logical array matching the third dimension
of the
        % PhasorArray or a vector of positive and
negative integers.
        % SYMMETRIC - (Optional) A logical flag indicating whether
to include
        % symmetric phasors. Defaults to true.
        %
        % OUTPUT:

```

```

%          OUT          - A PhasorArray containing only the specified
phasors.
%
%  EXAMPLES:
%      A = PhasorArray.random(3, 3, 5);
%      B = A.extract([1, 3, 5]);
%      C = A.extract([1, 3], false);
%      D = A.extract([1, 3], true);
%
%  See also trunc, reduce, neglect
arguments
o1
index
symmetric=true
end
if islogical(index)
if numel(index)~=size(o1,3)
error('logical array size must match third dim of
phasorArray')
end
index=find(index);
%find complement of index
indexc=setdiff(1:size(o1,3),index);

out = o1;
out(:, :, indexc)=0;
else
if all(index>=0) && symmetric
index=[index -index];
maxIndex = max(max(index),o1.h);
indexc=setdiff(-maxIndex:maxIndex,index);
out = o1;
out{ :, :, indexc}=0;
else
out = o1;
maxIndex = max(max(abs(index)),o1.h);
indexc=setdiff(-maxIndex:maxIndex,index);
out{ :, :, indexc}=0;
end
end
end

function r = trunc(o1,m)
%TRUNC Truncate the PhasorArray to a specified number of phasors.
%  R = TRUNC(O1, M) returns a new PhasorArray that is truncated
to
%  contain only M phasors. If M is not specified, the function
will
%  use a default value.
%
%  INPUTS:
%      o1 - The original PhasorArray object to be truncated.
%      m - (Optional) The number of phasors to retain in the
truncated

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        %           PhasorArray. If not provided, a default value is
used.
        %
        %   OUTPUT:
        %       r - The truncated PhasorArray object containing only M
phasors.
        %
        %   EXAMPLE:
        %       A = PhasorArray.random(3, 3, 5);
        %       B = A.trunc(3);
        %       % B now contains only 3 phasors from the original
PhasorArray A.
        %
        %   See also REDUCE, NEGLECT

arguments
o1
m=[]
end
r=PhasorArray(ReduceArray(o1,m));
end
function r = reduce(o1,htrunc,varg)
    %REDUCE Truncate or filter the PhasorArray based on harmonic
order or magnitude thresholds.
    %
    %   This function reduces a PhasorArray by either:
    %   - Truncating harmonics beyond a given order (`htrunc`).
    %   - Filtering harmonics based on their magnitude
(`reduceMethod` and `reduceThreshold`).
    %   - Optionally controlling how the 0th harmonic is handled
(`exclude0Phasor`).
    %   - Applying a hard or soft thresholding strategy
(`hardThresholdPhasors`).
    %
    %   Syntax:
    %   r = REDUCE(o1)
    %       Reduces `o1` using the default relative thresholding
method,
    %       preserving all harmonics unless their magnitudes are
below 1e-15.
    %
    %   r = REDUCE(o1, htrunc)
    %       Truncates `o1` to harmonics of order  $\leq$  `htrunc`.
    %
    %   r = REDUCE(o1, htrunc, 'reduceMethod', method,
'reduceThreshold', threshold,
    %               'exclude0Phasor', exclude,
'hardThresholdPhasors', hardThreshold)
    %       Applies a combination of truncation and magnitude
filtering based on additional parameters.
    %
    %   Input Arguments:
    %   - o1 (PhasorArray) : The PhasorArray object to be reduced.
    %   - htrunc (integer, optional) : The maximum harmonic order to

```

```

retain. Default is empty ([]),
    %           meaning harmonics are only removed based on filtering
criteria.
    %
    %   Name-Value Pair Arguments:
    %   - 'reduceMethod' (char, optional) : Defines the reduction
approach.
    %           - 'absolute' : Removes phasors whose magnitude is below
the **absolute** threshold.
    %           - 'relative' (default) : Removes phasors whose magnitude
is below a **relative** threshold.
    %
    %   - 'reduceThreshold' (double, optional) : The threshold value
for filtering phasors.
    %           - If 'absolute', removes phasors with magnitude <
`reduceThreshold`.
    %           - If 'relative', removes phasors with magnitude <
`reduceThreshold * max(magnitude)`.
    %           - Default: 1e-15.
    %
    %   - 'exclude0Phasor' (logical, optional) :
    %           - true (default) : The 0th harmonic (DC component) is
always considered in max magnitude evaluation.
    %           - false : The 0th harmonic is ignored when computing the
relative maximum magnitude.
    %           This affects thresholding in 'relative' mode.
    %
    %   - 'hardThresholdPhasors' (logical, optional) :
    %           - false (default) : `ol` is truncated to order `m`,
meaning **only harmonics beyond order m**
    %           are removed when all phasors of order > `m` fall below
the threshold.
    %           Lower-order phasors (< `m`) are **never** removed,
even if below threshold.
    %           - true : Any phasor below the threshold is explicitly
**set to zero**. Then, trailing zero phasors
    %           (i.e., those bearing no information) are removed to
optimize storage.
    %
    %   Output:
    %   - r (PhasorArray) : The reduced PhasorArray after applying
truncation or filtering.
    %
    %   Example:
    %   % Truncate PhasorArray to the 5th harmonic
    %   r = reduce(ol, 5);
    %
    %   % Apply absolute thresholding without truncating harmonics
    %   r = reduce(ol, [], 'reduceMethod', 'absolute',
'reduceThreshold', 1e-10, 'exclude0Phasor', false);
    %
    %   % Apply soft thresholding with truncation logic
    %   r = reduce(ol, [], 'hardThresholdPhasors', false,
'reduceMethod', 'relative', 'reduceThreshold', 1e-12);

```

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        %
        % % Apply hard thresholding where all small phasors are
explicitly set to zero
        % r = reduce(o1, [], 'hardThresholdPhasors', true,
'reduceMethod', 'relative', 'reduceThreshold', 1e-12);
        %
        % See also: ReduceArray
arguments
        o1
        htrunc=[]
        varg.reduceMethod char {mustBeMember(varg.reduceMethod,
{'absolute','relative'})} = 'relative'
        varg.reduceThreshold {mustBeNumeric,mustBeReal} = 1e-15
        varg.exclude0Phasor (1,1) logical = true
        varg.hardThresholdPhasors=false
    end

r=PhasorArray(ReduceArray(o1,htrunc,reduceMethod=varg.reduceMethod,reduceThre
shold=varg.reduceThreshold,exclude0Phasor=varg.exclude0Phasor,hardThresholdPh
asors=varg.hardThresholdPhasors));
    end
    function r = neglect(o1, reduceThreshold, varg)
        %NEGLECT Set to zero all phasors below a given threshold in a
PhasorArray.
        %
        % This function filters out low-magnitude phasors in a
PhasorArray `o1`,
        % setting them to zero based on a specified threshold and
reduction method.
        %
        % Syntax:
        % r = NEGLECT(o1, reduceThreshold)
        % Sets to zero all phasors in `o1` with magnitude below
`reduceThreshold`,
        % using the default 'relative' thresholding method.
        %
        % r = NEGLECT(o1, reduceThreshold, 'reduceMethod', method,
'exclude0Phasor', exclude, 'h', h)
        % Applies phasor filtering with additional options.
        %
        % Input Arguments:
        % - o1 (PhasorArray) : The PhasorArray object whose small
phasors should be neglected.
        % - reduceThreshold (double) : The magnitude threshold below
which phasors are set to zero.
        %
        % Name-Value Pair Arguments:
        % - 'reduceMethod' (char, optional) : Defines how the
threshold is applied.
        % - 'absolute' : A phasor is set to zero if its magnitude
is below `reduceThreshold`.
        % - 'relative' (default) : A phasor is set to zero if its
magnitude is below
        % `reduceThreshold * max(magnitude)` (where the

```

```

reference maximum can exclude the 0th phasor).
    %
    % - 'exclude0Phasor' (logical, optional) :
    %     - false (default) : The 0th phasor (DC component) **is
included** when computing the reference magnitude.
    %     - true : The 0th phasor is **ignored** when computing
the reference magnitude for relative thresholding.
    %
    % - 'h' (integer, optional) :
    %     - If provided, reduces the PhasorArray to at most `h`
harmonics after applying the threshold.
    %     - Similar to `reduce(h)`, but performed after zeroing
small phasors.
    %
    % Output:
    % - r (PhasorArray) : The filtered PhasorArray, with phasors
below the threshold set to zero.
    %
    % Example:
    % % Set to zero all phasors with magnitude below 1e-15 using
default relative method
    % r = neglect(o1, 1e-15);
    %
    % % Apply absolute thresholding (removes all phasors with
magnitude < 1e-15)
    % r = neglect(o1, 1e-15, 'reduceMethod', 'absolute');
    %
    % % Use relative thresholding, ignoring the 0th phasor when
computing the max reference
    % r = neglect(o1, 1e-15, 'reduceMethod', 'relative',
'exclude0Phasor', true);
    %
    % % Apply thresholding and then truncate to at most 5 harmonics
    % r = neglect(o1, 1e-12, 'h', 5);
    %
    % See also: REDUCE, TRUNC, ReduceArray
arguments
    o1
    reduceThreshold {mustBeNumeric,mustBeReal} = 1e-15
    varg.reduceMethod {mustBeMember(varg.reduceMethod,
{'absolute','relative'})} = 'relative'
    varg.exclude0Phasor (1,1) logical = false
    varg.h=[]
end
val=o1.value;
h=o1.h;
switch varg.reduceMethod
    case 'absolute'
        val_rel=val;
    otherwise
        if varg.exclude0Phasor
            ref=max(abs(val(:, :, [1:h , (h+2):(2*h+1)])), [], 3);
%maximum harmonic on each coeef, excepting the phasor 0.
        else

```

```

        ref=max(abs(val),[],3); %maximum harmonic on each
coef, excepting the phasor 0.
    end
    val_rel=abs(val./ref);
end
val(abs(val_rel)<reduceThreshold)=0;
r = PhasorArray(val);
r =
r.reduce(varg.h,"reduceMethod",varg.reduceMethod,"reduceThreshold",reduceThre
shold,"exclude0Phasor",varg.exclude0Phasor);
end

function r = flip(o1,dim)
%FLIP the PhasorArray along the dim dimension
% - dim : dimension to flip
% - r = flip(o1,dim) flip the PhasorArray along the dim
dimension
%
% See also FLIPLR, FLIPUD
%
% Inputs:
% o1 - PhasorArray object to be flipped
% dim - Dimension along which to flip the PhasorArray
%
% Outputs:
% r - Resulting PhasorArray after flipping
%
% Example:
% pa = PhasorArray(rand(3,3,3));
% pa_flipped = flip(pa, 2);
%
% Note:
% If dim is 3, a warning is issued indicating that the flip
% along the third dimension produces M(-t).
if dim==3
    warning("flip along third dimension, produces M(-t)")
end
r=PhasorArray(flip(o1.value,dim));
end
function r = fliplr(o1)
%FLIPLR Flip the PhasorArray left to right
% r = FLIPLR(o1) flips the PhasorArray o1 in the left-right
direction.
% The function returns a new PhasorArray r with the elements
flipped.
%
% Example:
% pa = PhasorArray(rand(3,3,3));
% pa_flipped = fliplr(pa);
%
% See also FLIP, FLIPUD

r=PhasorArray(fliplr(o1.value));

```

```

end
function r = flipud(o1)
    %FLIPUD Flip the PhasorArray up to down
    %   r = FLIPUD(o1) flips the PhasorArray o1 in the up-down
direction.
    %   The function returns a new PhasorArray r with the elements
flipped.
    %
    %   Example:
    %       pa = PhasorArray(rand(3,3,3));
    %       pa_flipped = flipud(pa);
    %
    %   See also FLIP, FLIPLR

    r=PhasorArray(flipud(o1.value));
end

function r = rot90(o1,varargin)
    %ROT90 Rotate the PhasorArray by 90 degrees
    %   r = ROT90(o1) rotates the PhasorArray object o1 by 90 degrees
    %   counterclockwise and returns the result in r.
    %
    %   r = ROT90(o1, k) rotates the PhasorArray object o1 by 90
degrees
    %   counterclockwise k times.
    %
    %   Input:
    %       o1 - PhasorArray object to be rotated
    %       k - (Optional) Number of times to rotate by 90 degrees
    %
    %   Output:
    %       r - PhasorArray object after rotation
    %
    %   see also FLIP, FLIPLR, FLIPUD
    r=PhasorArray(rot90(o1.value,varargin{:}));
end

function r = horzcat(o1,varargin)
    %HORZCAT Concatenate PhasorArray objects horizontally
    %
    %   R = HORZCAT(O1, VARARGIN) concatenates the PhasorArray
object O1
    %   with additional PhasorArray objects provided in VARARGIN,
    %   horizontally, if their vertical dimensions are compatible.
    %
    %   Input arguments:
    %       O1 - The first PhasorArray object.
    %       VARARGIN - Additional PhasorArray objects to concatenate
with O1.
    %
    %   Output arguments:
    %       R - The resulting PhasorArray object after horizontal
concatenation.

```

```

%
%   If only one input argument is provided, the function returns
O1.
%   If the third dimension sizes of O1 and the current object in
VARARGIN
%   are not equal, the function uses PhasorUnif to unify them
before
%   concatenation.
%
%   Example:
%       r = horzcat(o1, o2, o3);
%
%   See also: VERTCAT, PHASORUNIF, PVALUE
if nargin==1
    r=o1;
    return
end
for ii=1:numel(varargin)
    o2=varargin{ii};
    if size(o1,3) ~= size(o2,3)
        d=PhasorUnif(o1,o2);
        r = PhasorArray([pvalue(d{1}) pvalue(d{2})]);
    else
        u1=pvalue(o1);
        u2=pvalue(o2);
        r = PhasorArray([u1 , u2]);
    end
    o1=r;
end
end
function r = vertcat(varargin)
%VERTCAT Concatenate PhasorArray objects vertically
%   R = VERTCAT(O1, O2, ...) concatenates the PhasorArray object
O1
%   with additional PhasorArray objects provided in VARARGIN,
%   vertically, if their horizontal dimensions are compatible.
%
%   Input arguments:
%   O1 - The first PhasorArray object.
%   VARARGIN - Additional PhasorArray objects to concatenate
with O1.
%
%   Output arguments:
%   R - The resulting PhasorArray object after vertical
concatenation.
%
%   If only one input argument is provided, the function returns
O1.
%   If the third dimension sizes of O1 and the current object in
VARARGIN
%   are not equal, the function uses PhasorUnif to unify them
before
%   concatenation.
%

```

```

% Example:
%     r = vertcat(o1, o2, o3);
%
% See also: HORZCAT, PHASORUNIF, PVALUE

if nargin==1
r=varargin{1};
return
end

if nargin>=2
r=cat(1,varargin{:});
return
else
o1=varargin{1};
o2=varargin{2};
end
if size(o1,3)~=size(o2,3)
d=PhasorUnif(o1,o2);
r = PhasorArray([pvalue(d{1}) ; pvalue(d{2})]);
else
u1=pvalue(o1);
u2=pvalue(o2);
r = PhasorArray([u1 ; u2]);
end

end
function r = blkdiag(o1)
%BLKDIAG of phasorarray
% - r = blkdiag(o1,o2,...) : block diagonal of phasorArray
%
% See also HORZCAT, VERTCAT
%
% This function creates a block diagonal matrix from the input
% phasor arrays. It takes multiple phasor arrays as input and
% constructs a block diagonal matrix where each block
corresponds
% to one of the input phasor arrays.
%
% Input:
%     o1 - Repeating argument list of phasor arrays
%
% Output:
%     r - Resulting PhasorArray object containing the block
%         diagonal matrix
%
% Example:
%     pa1 = PhasorArray(rand(3,3,2));
%     pa2 = PhasorArray(rand(2,2,2));
%     result = blkdiag(pa1, pa2);
%
% This example creates a block diagonal matrix from two phasor
% arrays pa1 and pa2.
arguments (Repeating)

```

```

        o1
    end
    b1=PhasorUnif(o1{:});
    h=size(b1{1},3);
    out=cell(h,1);
    for hi=1:h
        argi=cell(numel(b1),1);
        for bli=1:numel(b1)
            bbli=pvalue(b1{bli});
            argi{bli}=bbli(:, :, hi);
        end
        out{hi}=blkdiag(argi{:});
    end
    out=cat(3,out{:});
    r=PhasorArray(out);
end
function r = repmat(o1,M,N)
    %REPMAT Replicate and tile a PhasorArray.
    %   r = REPMAT(o1,M,N) replicates and tiles the PhasorArray o1 M
times along the first dimension and N times along the second dimension.
    %   r = REPMAT(o1,M) replicates and tiles the PhasorArray o1 M
times along the first and second dimensions.
    %   r = REPMAT(o1,M,N,L) replicates and tiles the PhasorArray o1
M times along the first dimension, N times along the second dimension, and L
times along the third dimension.
    %
    %   Inputs:
    %       o1 - The PhasorArray object to be replicated.
    %       M - Number of times to replicate along the first
dimension.
    %       N - (Optional) Number of times to replicate along the
second dimension.
    %
    %   Outputs:
    %       r - The resulting PhasorArray after replication.
    %
    %   Example:
    %       pa = PhasorArray(rand(3,3,3));
    %       pa_replicated = repmat(pa, 2, 3);
    %
    %   See also REPMAT, RESHAPE

arguments
o1
M
end
arguments (Repeating)
N
end
switch nargin
case 1
    r = o1;
case 2
    switch numel(M)

```

```

        case 1
            N=M;
            L=1;
            M=[M N L];
        case 2
            N=M(2);
            M=M(1);
            L=1;
            M=[M N L];
        case 3
            warning("You shouldn't specify a third dimension for
repmat with phasorarray, proceed with caution")
            otherwise
                warning("You shouldn't specify more than 2 dimensions
for repmat with phasorarray, proceed with caution")
            end
            r = PhasorArray(repmat(o1.value,M));
            return
        case 3
            assert(numel(M)==1)
            N=N{1};
            assert(numel(N)==1)
            L=1;
            r = PhasorArray(repmat(o1.value,M,N,L));
            return
        otherwise
            warning("You shouldn't specify more than 2 dimensions for
repmat with phasorarray, proceed with caution")
            r = PhasorArray(repmat(o1.value,M,N{:}));
            return
        end

    end

    function r = reshape(o1,varargin)
        % Reshape a PhasorArray while preserving the phasor
dimension.
        %
        %   r = reshape(o1, M, N)           - Reshapes `o1` into an MxN
PhasorArray,
        %                                   preserving the third (phasor)
dimension.
        %   r = reshape(o1, M, N, L)      - Reshapes `o1` into an MxNxL
PhasorArray.
        %
        %   Notes:
        %   - If only `M, N` are provided, `L` is automatically set to
`size(o1,3)`.
        %   - The third dimension (phasor order) should remain unchanged
in most cases.
        %
        %   See also: repmat, reshape
        if numel(varargin)==2
            varargin{3}=o1.size(3);
        end

```

```

        r=PhasorArray(reshape(pvalue(o1),varargin{:}));
    end
    function r = permute(o1,varargin)
        % permute Reorder dimensions of a PhasorArray.
        %
        %   r = permute(o1, order)   - Rearranges the dimensions of `o1`
according to `order`.
        %   r = permute(o1)         - Swaps the first and second
dimensions (acts as transpose).
        %
        %   Notes:
        %   - By default, swaps dimensions `[1 2]`, equivalent to a
transpose.
        %   - The third dimension (phasor order) is **preserved** unless
explicitly modified.
        %   - Usually applied to **matrix-like** PhasorArrays, not 3D
arrays.
        %
        %   See also: transpose, permute
        if nargin==1
            varargin{1}=[2 1];
        end
        if numel(varargin{1})==2
            varargin{1}=[varargin{1} 3];
        end
        r=PhasorArray(permute(pvalue(o1),varargin{:}));
    end
    function r = sub(o1,n1,n2)
        % sub Extract specific elements from a PhasorArray based on
indices.
        %
        %   r = sub(o1, n1, n2) extracts the phasor array component
        %   `Phasor3D(n1, n2, :)`, equivalent to `A{n1, n2}`.
        %
        %   Inputs:
        %       o1 - The PhasorArray object to extract from.
        %       n1 - Row indices or logical mask (can be `:` for all
rows).
        %       n2 - (Optional) Column indices (default: 1 if o1 is a
column vector).
        %
        %   Output:
        %       r   - Extracted PhasorArray elements with `reduce=false`
to
        %           preserve the structure.
        %
        %   Behavior:
        %   - If `n1` is a logical array, it is converted to indices.
        %   - If `o1` is a column vector (`size(o1,2)==1`), `n2`
defaults to 1.
        %   - If `n1` and `n2` are omitted, the function reshapes `r` to
match
        %       `size(n1,1) × size(n1,2)`.
        %

```

```

    % See also: PhasorArray, reduce, logical indexing
    if nargin<3 %cas ou on a en apparence que une seule entrée de
coordonnée
        % cas 1 c'est une matrice d'entier
        % cas 2 c'est une matrice de logical, et il faut verif
        % qu'elle fait la bonne taille

        if ~strcmp(n1,':')%on a une matrice en input
            if islogical(n1)
                if numel(o1)==numel(n1)
                    n1=find(logical(n1));
                else
                    error('logical array size %d x %d must match
first two dim of phasorArray %d x
%d',size(n1,1),size(n1,2),size(o1,1),size(o1,1))
                end
            end
        end

        if size(o1,2)==1 % c'est déjà un phasorArray colonne, normal
de n'avoir eu qu'un indice
            n2=1;
        else
            o1=vect(o1); % on le rend colonne, ce sera plus simple à
manipuler
            n2=1;
        end
    end
    r=PhasorArray(o1(n1,n2,:),reduce=false);
    if nargin == 1
        r = reshape(r,size(n1,1),size(n1,2));
    end
end

function r = vect(o1)
    %VECT transform phasorArray matrix to column vector (col operator)
    % This function takes a PhasorArray object and transforms it
into
    % a column vector by stacking the columns of the input matrix.
    %
    % Syntax:
    %     r = vect(o1)
    %
    % Input:
    %     o1 - PhasorArray object to be transformed.
    %
    % Output:
    %     r - Column vector (PhasorArray) obtained by stacking the
    %         columns of the input matrix.
    %
    % Example:
    %     % Assuming o1 is a PhasorArray object
    %     r = vect(o1);
    %

```

```

    % See also: reshape, pvalue
    r1=reshape(pvalue(o1),[],1,size(o1,3));
    r=PhasorArray(r1,reduce=false);
end
function r = pad(o1,delta_h)
    %PAD the PhasorArray with delta_h phasor
    % - r = pad(o1,delta_h) : pad the PhasorArray o1 with delta_h
0 phasor
    % - r = pad(o1,[delta_h1 delta_h2 delta_h3]) : pad the
PhasorArray o1 with delta_h1 0 phasor along the first dimension, delta_h2 0
phasor along the second dimension and delta_h3 0 phasor along the third
dimension
    %
    %pad (add zeros) to phasor array
    %pad(A, h) add h phasor to the phasor array
    %pad(A, [h1 h2 h3]) pad A in each direction
    r=PhasorArrayPad(o1,delta_h);
end

function r = ctranpose(o1)
    %CTRANSPOSE overloading for PhasorArray
    %CTRANSPOSE(A) : A' = A(t)'
    %transpose avec '
    r = mctranspose(o1);
end
function r = transpose(o1)
    %TRANSPOSE overloading for PhasorArray
    %TRANSPOSE(A) : A.' = A(t).'
    %transpose avec .'
    r = mtranspose(o1);
end
function r = pagectranspose(o1)
    %PAGECTRANSPOSE overloading for PhasorArray
    %PAGECTRANSPOSE(A) apply ctranpose to each page of A resulting
in A(-t)'
    r = PhasorArray(pagectranspose(pvalue(o1)));
end
function r = pagetranspose(o1)
    %PAGETRANSPOSE overloading for PhasorArray
    %PAGETRANSPOSE(A) apply transpose to each page of A resulting in
A(t).'
    % transpose appliqué à chacun des phaseurs
    r = PhasorArray(pagetranspose(pvalue(o1)));
end
function r = mtranspose(o1)
    % transpose appliqué à la matrice temporelle
    r=pagetranspose(o1);
end
function r = mctranspose(o1)
    % ctranpose appliqué à la matrice temporelle
    r=PhasorArray(flip(pagectranspose(o1.value),3));
end

function r = pmax(o1,o2,varg)

```

```

        % pmax Compute elementwise or phasorwise max between two
PhasorArray objects.
    %
    %   r = pmax(o1, o2, 'method', method) computes the maximum
between two
    %   PhasorArray objects `o1` and `o2` according to the specified
method.
    %
    %   Inputs:
    %       o1, o2 - PhasorArray objects to compare.
    %       method - (Optional) Specifies the max computation
method:
    %                   * 'elementwise' (default): Max computed based
on norm.
    %                   * 'phasorwise': Max computed independently
for each phasor.
    %
    %   Output:
    %       r       - The resulting PhasorArray after applying the
max operation.
    %
    %   Notes:
    %   - In 'elementwise' mode, each phasor's norm is computed
first, and the
    %       element-wise max is applied to select the dominant phasor.
    %   - In 'phasorwise' mode, each corresponding phasor component
is compared directly.
    %   - Both inputs are unified in size using `PhasorUnif` before
processing.
    %
    %   See also: PhasorUnif, pvalue, norm
arguments
    o1
    o2
    varg.method char {mustBeMember(varg.method,
{'elementwise','phasorwise'})} = 'elementwise'
end
if strcmp(varg.method,'elementwise')
    d=PhasorUnif(o1,o2);
    o1 = d{1};
    o2 = d{2};

    % norm of each phasor (along the third dim)
    n1=sum(o1.value .* conj(o1.value),3);
    n2=sum(o2.value .* conj(o2.value),3);
    %max of the norm
    n=max(n1,n2);

    %elementwise max
    r=PhasorArray(pvalue(o1).*(n1==n) + pvalue(o2).*(n1~=n));
else
    d=PhasorUnif(o1,o2);
    r = PhasorArray(max(pvalue(d{1}),pvalue(d{2})));

```

```

        end
    end

    function varargout=phas(o1,h)
        % phas Extract the phasor of order `h` from a PhasorArray.
        %
        %   phas(o1, h) returns the phasor of order `h` from the
        PhasorArray `o1`.
        %
        %   Inputs:
        %       o1 - The PhasorArray object.
        %       h  - The order of the phasor to extract.
        %           - If `h` is a scalar, returns a single phasor slice.
        %           - If `h` is a vector, returns multiple slices at
        the specified orders.
        %
        %   Outputs:
        %       - A 3D array corresponding to the phasor(s) of order `h`.
        %
        %   Behavior:
        %       - If `abs(h) <= o1.h`, extracts the corresponding phasor.
        %       - If `h` is **out of range**, pads `o1` to match the highest
        requested order.
        %       - If `h` is **beyond padding limits**, returns a zero matrix.
        %
        %   See also: pad, reduce, PhasorArray
        if isscalar(h)
            if abs(h)<=o1.h
                varargout{1}=o1(:,:(end+1)/2+h);
            else
                varargout{1}=zeros(size(o1,[1 2]));
            end
        else
            if max(abs(h))>=o1.h
                o1=o1.pad( max(abs(h))-o1.h);
            end
            varargout{1}=o1(:,:(end+1)/2+h);
        end

    end

    end

    function obj =phasAssign(obj,h,varargin)
        % phasAssign Assign values to specific phasor components in a
        PhasorArray.
        %
        %   obj = phasAssign(obj, h, values) returns a copy of the
        PhasorArray
        %   with the phasor at index h replaced by the provided values.
        %
        %   Inputs:
        %       obj      - The PhasorArray object to modify.
        %       h        - The index (or indices) of the phasor(s) to be
        assigned.
        %       values   - The new values to be assigned to the specified

```

```

phasors.
    %
    %   Outputs:
    %       obj       - A modified PhasorArray with updated phasor
values.
    %
    %   Notes:
    %       - If h exceeds the current order of the PhasorArray, it is
automatically expanded.
    %       - This method does not modify the original object but
returns a modified copy.
    %       - The provided values must be compatible in size with the
existing array dimensions.
    %
    %   See also: phas, sub, reduce, trunc
    obj{:,:,h}=varargin{:};
end

function r = lt(o1,o2)
    r= (pvalue(o1)<pvalue(o2));
end
function r = gt(o1,o2)
    r= (pvalue(o1)>pvalue(o2));
end
function r = le(o1,o2)
    r= (pvalue(o1)<=pvalue(o2));
end
function r = ge(o1,o2)
    r= (pvalue(o1)>=pvalue(o2));
end
function r = ne(o1,o2)
    r= (pvalue(o1)~=pvalue(o2));
end
function r = eq(o1,o2)
    r= (pvalue(o1)==pvalue(o2));
end
function r = and(o1,o2)
    r= (pvalue(o1) & pvalue(o2));
end
function r = or(o1,o2)
    r= (pvalue(o1) | pvalue(o2));
end
function r = not(o1)
    r= not(pvalue(o1));
end
function r = double(o1)
    %DOUBLE Convert PhasorArray to double precision.
    %   r = DOUBLE(o1) converts the PhasorArray object o1 to a
double precision array.
    r= double(pvalue(o1));
end

```

```

function o2 = repeat(o1,m)
    %REPEAT Repeat the PhasorArray object over its period by a
factor m
    %
    % o2 = repeat(o1, m) repeats the PhasorArray object o1 over its
    % period by a factor m. If m is negative, the signal is
reversed
    % in time, effectively dividing the period by m.
    %
    % Inputs:
    % o1 - The PhasorArray object to be repeated.
    % m - An integer factor by which to repeat the period.
    % Default value is 2. If m is negative, the signal is
    % reversed in time.
    %
    % Outputs:
    % o2 - The resulting PhasorArray object after repeating the
    % period by a factor m.
    %
    % Example:
    % o1 = PhasorArray(...); % Create a PhasorArray object
    % o2 = repeat(o1, 3); % Repeat the period of o1 by a
factor of 3
    %
    % See also: PhasorArray.zeros, retro
arguments
    o1
    m {mustBeInteger(m)} = 2
end
h=o1.h;
h_new=h*abs(m);
o2 = PhasorArray.zeros(size(o1,1),size(o1,2),2*h_new+1);
o2(:, :, 1:abs(m):end)=o1.value;
if m<0
    o2=retro(o2);
end

end

function r = antiD(o1,T)
    %ANTI-D Compute the anti-derivative (primitive) of non-zero
phasors of a PhasorArray.
    % r = ANTI-D(o1, T) computes the anti-derivative of the
PhasorArray o1
    % with respect to the period T. The function ignores the 0-th
phasor to
    % produce a periodic output.
    %
    % INPUTS:
    % o1 - The PhasorArray object to be anti-differentiated.
    % T - (Optional) The period of the PhasorArray. Defaults
to 2*pi.
    %

```

```

        % OUTPUT:
        %     r - The resulting PhasorArray after computing the anti-
derivative.
        %
        % EXAMPLE:
        %     A = PhasorArray.random(3, 3, 5);
        %     B = A.antiD(2*pi);
        %
        % NOTE:
        %     The function divides each non-zero phasor by (1i * k * 2
* pi / T),
        %     where k is the phasor index. The 0-th phasor is set to
zero.

arguments
o1
T=2*pi
end
o1=o1.value;
[~,~,n3]=size(o1);
for ii=1:n3
k=-(n3-1)/2+ii-1;
if k~=0
o1(:, :, ii)=o1(:, :, ii)/(1i*k*2*pi/T);
else
o1(:, :, ii)=0;
end
end
r=PhasorArray(o1);
end

function r = d(o1,T)
% d - Derive phasor array with respect to a given period
%
% Syntax: r = d(o1, T)
%
% Inputs:
%     o1 - The input phasor array object
%     T - The period with respect to which the phasor array is
derived (default is 2*pi)
%
% Outputs:
%     r - The resulting phasor array after derivation
%
% Example:
%     phasorArray = PhasorArray(someValues);
%     result = phasorArray.d(phasorArray, 2*pi);
arguments
o1
T=2*pi
end
%[~,~,n3]=size(o1);
try
K=permute((-o1.h):(o1.h),[1 3 2])*1i*2*pi/T;
oo=bsxfun(@times,o1.value,K);

```

```

        r=PhasorArray(oo);
    catch e
        e
        % We need to manually perform the operation intended for
each "slice" of P.
        for idx = 1:size(o1, 3)
            o1(:,:,idx) = o1(:,:,idx) * K(idx);
        end
        r = o1;
    end
end
function r = PhaseShift(o1,angle)
    % PhaseShift Apply a phase shift to a PhasorArray.
    %
    %   r = PhaseShift(o1, angle) shifts the phase of the
PhasorArray `o1`
    %   by `angle` radians.
    %
    %   Inputs:
    %       o1      - The PhasorArray object.
    %       angle   - The phase shift value(s). It can be:
    %                   - A scalar (applies to all elements of `o1`).
    %                   - A row vector (broadcasts across `o1` columns
if `o1` is a column).
    %                   - A column vector (broadcasts across `o1` rows
if `o1` is a row).
    %                   - A matrix (applies element-wise if `o1` is
scalar).
    %
    %   Output:
    %       r - The phase-shifted PhasorArray.
    %
    %   Behavior:
    %       - If `o1` is a scalar, `angle` can be a matrix, applying
element-wise shifts.
    %       - If `o1` is a row vector, `angle` must be a column
vector (broadcasted).
    %       - If `o1` is a column vector, `angle` must be a row
vector (broadcasted).
    %       - If `o1` is a matrix, `angle` must be scalar.
    %
    %   Errors:
    %       - If `o1` and `angle` are both row or column vectors, the
function raises an error.
    %       - If `o1` is a matrix, `angle` must be a scalar.
    %
    %   See also: dephase, PhasorArray
    if numel(angle)>1
        if isrow(o1) && iscolumn(angle)
            n1=numel(angle);
            %n2=o1.size(2);
            r=repmat(o1,n1,1);
            for angli=1:numel(angle)
                angle(angli);

```

```

        r{angli,:}=o1.PhaseShift(angle(angli));
    end
    return
elseif iscolumn(o1) && isrow(angle)
    %n1=o1.size(1);
    n2=numel(angle);
    r=repmat(o1,1,n2);
    for angli=1:numel(angle)
        r{:,angli}=o1.PhaseShift(angle(angli));
    end
    return
elseif isscalar(o1) && ismatrix(angle)
    [n1,n2]=size(angle,[1,2]);

    r=repmat(o1,n1,n2);
    for angli=1:size(angle,1)
        for anglj=1:size(angle,2)
            r{angli,anglj}=o1.PhaseShift(angle(angli,anglj));
        end
    end
    return
elseif iscolumn(o1) && iscolumn(angle)
    error('if o1 is a column, angle must be row and vice
versa')
elseif isrow(o1) && isrow(angle)
    error('if o1 is a row, angle must be colmun and vice
versa')
else
    error('angle must be a scalar input for matricial
PhasorArray')
end
else
    r=dephase(o1,angle);
end
end

function [oInv, oInvT, norm_err, norm_ref] = inv(o1, varargin)
%INV Compute the phasor representation of the pointwise inverse
of A(t).
%
% This function computes the pointwise inverse of the time-
domain realization
% of the periodic matrix A(t) and then reconstructs its phasor
representation.
%
% The inversion process follows these steps:
% 1. Compute the time-domain representation A(t) using an
IFFT.
%
% 2. Perform pointwise inversion  $A^{-1}(t)$ .
% 3. Reconstruct phasors by applying an FFT to  $A^{-1}(t)$ .
%
% Syntax:
% r = INV(o1)
% Computes the phasors of the pointwise inverse of `o1`

```

```

using default parameters.
    %
    % [r, At] = INV(o1)
    %     Returns the time-domain realization  $A^{-1}(t)$  alongside the
phasors.
    %
    % [r, At, norm_err, norm_ref] = INV(o1)
    %     Also returns reconstruction error metrics.
    %
    % Input Arguments:
    % - o1 (PhasorArray) : The PhasorArray object representing
A(t).
    %
    % Output Arguments:
    % - oInv (PhasorArray) : The phasor representation of  $A^{-1}(t)$ .
    % - oInvt (array, optional) : The time-domain realization of  $A^{-1}$ 
(t).
    % - norm_err (double, optional) : Reconstruction error ||
Ainv_ph - Ainv_t||_F.
    % - norm_ref (double, optional) : Reference norm ||Ainv_t||_F.
    %
    % Example:
    % % Compute the phasors of the inverse of a given PhasorArray A
    % r = inv(A);
    %
    % % Compute both the phasors and time-domain representation
    % [r, At] = inv(A);
    %
    % % Compute full outputs including reconstruction errors
    % [r, At, err, ref] = inv(A);
    %
    % See also: DET, REDUCE.

    % Call PhasorInv with only the required number of outputs
    if nargin == 1
        Ainv_ph = PhasorInv(o1, varargin{:});
        oInv = PhasorArray(Ainv_ph);
    elseif nargin == 2
        [Ainv_ph, oInvt] = PhasorInv(o1, varargin{:});
        oInv = PhasorArray(Ainv_ph);
    else
        [Ainv_ph, oInvt, norm_err, norm_ref] = PhasorInv(o1,
varargin{:});
        oInv = PhasorArray(Ainv_ph);
    end
end
function [PhDet, det_t] = det(o1, varg)
    %DET Compute the pointwise determinant of A(t) and reconstruct
its phasors.
    %
    % This function computes the determinant of the **time-domain
realization** A(t),
    % then reconstructs its phasor representation via Fourier
Transform.

```

```

%
%   The determinant is computed **pointwise at each time step**,
meaning:
%   - If A(t) is periodic, det(A(t)) is computed over time.
%   - The final result represents the phasor decomposition of
det(A(t)).
%
%   Syntax:
%   [PhDet, det_t] = DET(o1)
%       Computes the phasors of det(A(t)) using default settings.
%
%   [PhDet, det_t] = DET(o1, 'nT', nT, 'T', T, 'm', m,
%                               'plot', plotFlag, 'autoTrunc',
autoTrunc)
%       Computes det(A(t)) with additional control over
truncation and plotting.
%
%   Input Arguments:
%   - o1 (PhasorArray) : The PhasorArray object whose
determinant is computed.
%
%   Name-Value Pair Arguments:
%   - 'nT' (integer, optional) : Number of periods used in the
time-domain evaluation. Default: 1.
%   - 'T' (double, optional) : The period used for simulation.
Default: 1.
%   - 'm' (integer, optional) :
%       - Power of two controlling time-domain discretization.
%       - Can be set to [] for automatic selection based on the
number of phasors.
%   - 'plot' (logical, optional) : If true, plots det(A(t))
after computation. Default: false.
%   - 'autoTrunc' (logical, optional) :
%       - true : Uses the derivative of phasors to
**automatically detect**
%       the significant number of phasors.
%       - false (default) : Uses a fixed threshold-based
reduction method.
%
%   - If 'autoTrunc' is false, the following options apply:
%       - 'reduceThreshold' (double, optional) : The threshold
for reducing phasors. Default: 1e-20.
%       - 'reduceMethod' (char, optional) : Reduction strategy.
%       - 'absolute' : Remove phasors with magnitude <
reduceThreshold.
%       - 'relative' (default) : Remove phasors with
magnitude < max(magnitude) * reduceThreshold.
%
%   Output Arguments:
%   - PhDet (PhasorArray) : The phasor representation of
det(A(t)).
%   - det_t (array) : The time-domain realization of det(A(t)).
%
%   Algorithm:

```

```

% 1. Compute A(t) in the time domain using an **IFFT**.
% 2. Perform **pointwise determinant computation** det(A(t)).
% 3. Reconstruct phasors by applying an **FFT** to det(A(t)).
%
% Example:
% % Compute the phasors of det(A(t)) using default settings
% [PhDet, det_t] = det(A);
%
% % Compute det(A(t)) over 2 periods with auto truncation
% [PhDet, det_t] = det(A, 'nT', 2, 'autoTrunc', true);
%
% % Compute det(A(t)) with manual truncation and thresholding
% [PhDet, det_t] = det(A, 'reduceThreshold', 1e-15,
'reduceMethod', 'absolute');
%
% See also: INV, REDUCE, FFT, IFFT.
arguments
ol
varg.nT=1
varg.T=1
varg.m=[]
varg.plot=false
varg.reduceThreshold = 1e-20
varg.reduceMethod = 'relative'
varg.autoTrunc = false
end

C=namedargs2cell(varg);
[PhDet, det_t] = PhasorDet(ol,C{:});
PhDet=PhasorArray(PhDet);

end

function r = diag(ol,K)
%DIAG Extract or construct a diagonal PhasorArray.
%
% This function operates similarly to MATLAB's `diag`:
% - If `ol` is a **vector**, it constructs a **diagonal
PhasorArray**.
% - If `ol` is a **square matrix**, it extracts its diagonal
as a **vector**.
%
% Syntax:
% r = DIAG(A)
%     Constructs a diagonal PhasorArray from a vector `A`.
%
% r = DIAG(A, K)
%     Constructs a diagonal PhasorArray, with `K` as the
diagonal offset.
%
% r = DIAG(A)
%     Extracts the diagonal as a PhasorArray vector when `A`
is square.

```

```

%
% Input Arguments:
% - o1 (PhasorArray) : Input PhasorArray, either a vector or a
square matrix.
% - K (integer, optional) : Offset for the diagonal placement.
Default: 0.
%
% Output:
% - r (PhasorArray) :
%   - If `o1` is a vector, `r` is a **diagonal PhasorArray**.
%   - If `o1` is square, `r` is the **extracted diagonal**.
%
% Example:
% % Create a diagonal PhasorArray from a vector
% A = PhasorArray(rand(5,1));
% R = diag(A);
%
% % Extract the diagonal from a square PhasorArray
% B = PhasorArray(rand(4,4));
% d = diag(B);
%
% % Construct a diagonal PhasorArray with an offset
% C = diag(A, 1);
%
% See also: TRACE.
arguments
    o1
    K=0
end
if isscalar(o1) && K==0
    r = o1;
    return
end

if isvector(o1)
    if ~iscolumn(o1)
        o1=o1.';
    end
    if isa(o1.value,"sdpvar")
        r = PhasorArray(diag(o1));
        return
    end

    if isa(o1.value,"ndsdpvar") || isa(o1.value,"sym")
        for ii = 1:size(o1,3)
            r{ii} = PhasorArray(diag(o1(:, :, ii)));
        end
        r=cat(3,r{:});
        return
    end

    r = PhasorArray.zeros(numelt(o1)+abs(K));

```

```

        I = logical(diag(ones(numelt(o1),1),K));
        r{I}=r{I}+o1;
        return
    end
    assert(issquare(o1),"diag function : PhasorArray must represent
a square matrix");
    n=size(o1,1);
    I=(1:n)*(n+1)-n;
    r=o1{I};
end
function r = trace(o1,type)
    %TRACE Compute the phasor representation of the trace of A(t).
    %
    % This function computes the trace of a PhasorArray A,
which is the sum
    % of its diagonal elements. It supports two modes:
    % - 'phasor' (default) : Returns the full phasor
representation of the trace.
    % - '0' : Returns only the DC (0th order)
component of the trace.
    %
    % Syntax:
    % r = TRACE(A)
    % Computes the phasor representation of the trace of `A`.
    %
    % r = TRACE(A, 'phasor')
    % Same as above; returns the full phasor trace.
    %
    % r = TRACE(A, '0')
    % Returns only the DC component of the trace.
    %
    % Input Arguments:
    % - o1 (PhasorArray) : A square PhasorArray.
    % - type (char, optional) :
    %     - 'phasor' (default) : Returns the full phasor
representation of trace(A).
    %     - '0' : Returns only the DC component (0th phasor)
of trace(A).
    %
    % Output:
    % - r (PhasorArray or numeric) :
    %     - If 'phasor', `r` is a PhasorArray containing the
full phasor trace.
    %     - If '0', `r` is a scalar numeric value (the DC
component of trace(A)).
    %
    % Example:
    % % Compute the full phasor trace of a PhasorArray
    % A = PhasorArray(rand(3,3,11));
    % tr_phasor = trace(A);
    %
    % % Compute only the DC component of the trace
    % tr_DC = trace(A, '0');
    %

```

```

    % See also: DIAG.
arguments
    o1
    type char {mustBeMember(type,{'phasor','0'})} = 'phasor'
end
r=sum(diag(o1));
if strcmp(type,'0')
    %return the DC value of the trace
    r=r{:, :, 0};
end
end

function r = numel(o1)
    %NUMELT Compute the number of elements in the first two
dimensions of A.
    %
    % This function returns `size(A,1) * size(A,2)`, which
represents
    % the number of matrix elements per time instant.
    %
    % Syntax:
    % r = NUMELT(A)
    %     Computes the total number of elements in A(t).
    %
    % Input:
    % - o1 (PhasorArray) : A PhasorArray object.
    %
    % Output:
    % - r (integer) : Number of elements in `A(t)`.
    %
    % Example:
    % % Compute the number of elements in a 4x5 PhasorArray
    % A = PhasorArray(rand(4,5,10));
    % e = numel(A); % Returns 4*5 = 20.
    r=size(o1,1)*size(o1,2);
end

function r = h(o1)
    %H Compute the maximal phasor order stored in A.
    %
    % This function extracts the highest phasor order present
in a PhasorArray.
    %
    % Syntax:
    % r = H(A)
    %     Computes the highest stored harmonic order.
    %
    % Input:
    % - o1 (PhasorArray) : A PhasorArray object.
    %
    % Output:
    % - r (integer) : The highest stored harmonic order in A.
    %
    % Example:
    % % Get the maximum harmonic order in a PhasorArray

```

```

    % A = PhasorArray(rand(4,4,11));
    % max_h = h(A); % Returns (11-1)/2 = 5.
    %
    % See also: DIM.
    r=(size(o1,3)-1)/2;
end
function r = dim(o1)
%DIM Compute the number of elements in A(t).
%
% This function returns `size(A,1) * size(A,2)`, which
represents
% the number of matrix elements per time instant.
%
% Syntax:
% r = DIM(A)
%     Computes the total number of elements in A(t).
%
% Input:
% - o1 (PhasorArray) : A PhasorArray object.
%
% Output:
% - r (integer) : Number of elements in `A(t)`.
%
% Example:
% % Compute the number of elements in a 4x5 PhasorArray
% A = PhasorArray(rand(4,5,10));
% e = dim(A); % Returns 4*5 = 20.
%
% See also: NUMELT.
r=size(o1,1)*size(o1,2);
end

function r = BT(o1,m)
%BT Construct a Block Toeplitz matrix from a PhasorArray.
%
% This function builds a Block Toeplitz matrix of order
`m` from the given
% PhasorArray `A`. A Block Toeplitz matrix is a block-
structured matrix
% where entire blocks (submatrices) are repeated along the
diagonals.
%
% Specifically, the matrix `BT(A, m)` is given by:
% 
$$B = \sum_{k=-2m}^{2m} (I^k \otimes A_k),$$

% where:
% - `I^k` is the diagonal selector matrix, which has ones
on its `k`-th diagonal.
% - `⊗` denotes the Kronecker product.
% - `A_k` are the Fourier components (harmonics) of `A`.
%
% This matrix represents the finite-dimensional truncation
of an
% infinite-dimensional Block Toeplitz operator acting on

```

```

 $\ell^2$ , where the truncation
    % is performed at order `m`.
    %
    % **Resulting Dimensions:**
    % If `A` is an `N×N` PhasorArray, then `BT(A, m)` is a
    `(2m+1)N × (2m+1)N` matrix.
    %
    % Syntax:
    % r = BT(A, m)
    %     Constructs a Block Toeplitz matrix of order `m`.
    %
    % Input Arguments:
    % - o1 (PhasorArray) : The input PhasorArray.
    % - m (integer, optional) : The order of the Block Toeplitz
matrix.
    %
    % Output:
    % - r ((2m+1)N × (2m+1)N matrix) : The Block Toeplitz matrix.
    %
    % Example:
    % % Generate a Block Toeplitz matrix from a PhasorArray
    % A = PhasorArray(rand(4,4,11));
    % BT_A = BT(A, 5);
    %
    % See also: TB, spTB.
arguments
    o1
    m=[]
end
r=array2BToepliz(o1,2*m);
end
function r = TB(o1,m)
    %TB Construct a Toeplitz Block matrix from a PhasorArray.
    %
    % This function constructs a **Toeplitz Block (TB) matrix** of
order `m`, which is an alternative
    % representation of `A` where **each block** of the matrix is
a Toeplitz structure.
    %
    % Specifically, `TB(A, m)` is given by:
    %      $B = \sum_{k=-2m}^{2m} (A_k \otimes I^k),$ 
    % where:
    % - `I^k` is the **diagonal selector matrix**, which has ones
on its `k`-th diagonal.
    % - `⊗` denotes the **Kronecker product**.
    % - `A_k` are the Fourier components (harmonics) of `A`.
    %
    % Unlike **Block Toeplitz (BT)**, where **blocks are repeated
along diagonals**, here **each block itself**
    % follows a **Toeplitz structure**. Both `BT(A, m)` and `TB(A,
m)` are equivalent in the **harmonic space**,
    % up to a basis transformation.
    %
    % This matrix represents the **finite-dimensional truncation**

```

```

of an
    % **infinite-dimensional Toeplitz Block operator** acting on
 $\ell^2$ , with truncation at order `m`.
    %
    % **Resulting Dimensions:**
    % If `A` is an `N×N` PhasorArray, then `TB(A, m)` is a
    `(2m+1)N × (2m+1)N` matrix.
    %
    % Syntax:
    % r = TB(A, m)
    %     Constructs a Toeplitz Block matrix of order `m`.
    %
    % Input Arguments:
    % - o1 (PhasorArray) : The input PhasorArray.
    % - m (integer, optional) : The order of the Toeplitz Block
matrix.
    %
    % Output:
    % - r ((2m+1)N × (2m+1)N matrix) : The Toeplitz Block matrix.
    %
    % Example:
    % % Generate a Toeplitz Block matrix from a PhasorArray
    % A = PhasorArray(rand(4,4,11));
    % TB_A = TB(A, 5);
    %
    % See also: BT, spTB.
arguments
    o1
    m=[]
end
r=array2TBlocks(o1,2*m);
end
function r = spTB(o1,m)
    %SPTB Construct a sparse Toeplitz Block representation of A.
    %
    % This function generates a **sparse** Toeplitz Block
representation
    % of order `m` for faster computations. The structure follows:
    %
    % 
$$B = \sum_{k=-2m}^{2m} (A_k \otimes I^k),$$

    %
    % where:
    % - `I^k` is the **diagonal selector matrix**, which has ones
on its `k`-th diagonal.
    % - `⊗` denotes the **Kronecker product**.
    % - `A_k` are the Fourier components (harmonics) of `A`.
    %
    % This represents the **truncation of an infinite-dimensional
Toeplitz Block operator on  $\ell^2$ **.
    %
    % **Resulting Dimensions:**
    % If `A` is an `N×N` PhasorArray, then `spTB(A, m)` is a
    `(2m+1)N × (2m+1)N` **sparse matrix**.
    %

```

```

% Syntax:
% r = SPTB(A, m)
%     Computes a sparse Toeplitz Block representation of order
`m`.
%
% Input Arguments:
% - o1 (PhasorArray) : The input PhasorArray.
% - m (integer, optional) : The order of the Toeplitz Block.
%
% Output:
% - r ((2m+1)N × (2m+1)N sparse matrix) : The sparse Toeplitz
Block matrix.
%
% Example:
% % Generate a sparse Toeplitz Block matrix
% A = PhasorArray(rand(4,4,11));
% spTB_A = spTB(A, 5);
%
% See also: TB, BT.
arguments
    o1
    m=[]
end
r=sparray2TBlocks(o1,2*m);
end
function r = spBT(o1,m)
%WIP%%%%%%%%
arguments
    o1
    m=[]
end
warning("NOT IMPLEMENTED YET")
%     r=sparray2BToeplitz(o1,2*m);
r=sparse(array2BToepliz(o1,2*m));
end
function r = FvTB(o1,h)
%FVTB Compute the Fourier representation of the vectorized form
of A(t).
%
% This function first vectorizes the time-dependent matrix
A(t) by stacking
% all its columns into a single-column vector a(t) =
vect(A(t)), and then
% applies the TF_TB transformation to obtain its Fourier
representation.
%
% Alternative Computation:
% - In MATLAB notation, vectorizing A(t) is equivalent to
A{:}.
% - Thus, this function is equivalent to applying TF_TB to
A{:}, i.e.:
%     FvTB(A, h) = TF_TB(A{:}, h).
%
% Procedure:

```

```

        % 1. Compute the column-wise vectorization:
        %     - If A(t) is an 'N×M' matrix, then vect(A(t)) is a
column vector of size 'NM × 1'.
        %     - This stacking is done **column by column** (following
MATLAB's column-major order).
        % 2. Compute the Fourier series coefficients **up to order h**:
        %     - Instead of applying 'TF_TB' directly to A(t), we apply
it to a(t) = vect(A(t)).
        %     - The result is the Fourier representation of
'vect(A(t))', which is a vectorized form
        %         of 'TF_TB(A, h)'.
        %
        % **Key Property:**
        % If 'y(t) = A(t)x(t)', then:
        %     FvTB(y) = FvTB(A) · FvTB(x),
        % where 'FvTB(A, h)' is the **Fourier vectorized
representation** of A.
        %
        % **Dimension of the Output:**
        % - If 'A' is an 'N×M' matrix, then 'FvTB(A, h)' is a
'((2h+1)NM × 1)' vector.
        %
        % Syntax:
        % r = FvTB(A, h)
        %     Computes the Fourier representation of 'vect(A)' up to
order 'h'.
        %
        % Input Arguments:
        % - o1 (PhasorArray) : The input PhasorArray representing A(t).
        % - h (integer) : The highest harmonic order to retain in the
Fourier series.
        %
        % Output:
        % - r ((2h+1)NM × 1 vector) : The Fourier representation of
vect(A).
        %
        % Example:
        % % Compute Fourier-vectorized representation of A(t)
        % A = PhasorArray(rand(4,4,11));
        % FvTB_A = FvTB(A, 5);
        %
        % % Compute using TF_TB on the vectorized form
        % FvTB_A_alt = TF_TB(A{:}, 5); % Equivalent computation
        %
        % See also: TF_TB, vect, trunc, pad.
        if size(o1,3)>2*h+1
            o1=trunc(o1,h);
        else
            o1=pad(o1,h-o1.h);
        end
        d1=reshape(o1,[],1,size(o1,3));

        r=pvalue(permute(d1,[3 1 2]));
        r=r(:);

```

```

end

function [HpJ, JHm, Hp, Hm] = TBHankel(o1,m)
    %TBHANKEL Compute Toeplitz Block Hankel matrices of order m.
    %
    % This function computes the **Toeplitz Block Hankel
matrices** (H) and the
    % associated **J-Hankel matrices** (H_J) of the given matrix
`A(t)` represented
    % by the PhasorArray `o1`.
    %
    % **Definition:**
    % - A **Hankel matrix** is symmetric with entries reflected
across its antidiagonals.
    % - A **J-Hankel matrix** is defined by pre- and post-
multiplying the Hankel matrix
    % with the flipping operator `J_m`, where `J_m` flips the
diagonals of a matrix.
    %
    % **Key Property:**
    % - For a periodic matrix function A(t), the Toeplitz Block
Hankel decomposition
    % complements the Toeplitz Block transform (TB).
    %
    % **Truncation:**
    % - The matrix is truncated to order `2m` harmonics before
performing the computation.
    %
    % **Output Details:**
    % - `HpJ`: Positive J-Hankel matrix for `A(t)`.
    % - `JHm`: Negative J-Hankel matrix for `A(t)`.
    % - `Hp`: Positive Hankel block matrix for `A(t)`.
    % - `Hm`: Negative Hankel block matrix for `A(t)`.
    %
    % **Dimensions:**
    % - If `A` is an `N×N` matrix, then all outputs have
dimensions `(2m+1)N × (2m+1)N`.
    %
    % Syntax:
    % [HpJ, JHm, Hp, Hm] = TBHANKEL(A, m)
    % Computes the Toeplitz Block Hankel and J-Hankel matrices
of order `m`.
    %
    % Input Arguments:
    % - o1 (PhasorArray) : The input PhasorArray representing A(t).
    % - m (integer) : The truncation order for the harmonics.
    %
    % Output:
    % - HpJ ((2m+1)N × (2m+1)N matrix) : Positive J-Hankel matrix.
    % - JHm ((2m+1)N × (2m+1)N matrix) : Negative J-Hankel matrix.
    % - Hp ((2m+1)N × (2m+1)N matrix) : Positive Hankel block
matrix.
    % - Hm ((2m+1)N × (2m+1)N matrix) : Negative Hankel block
matrix.

```

```

%
% Example:
% % Compute Hankel matrices for a given A(t)
% A = PhasorArray(rand(4,4,11));
% [HpJ, JHm, Hp, Hm] = TBHankel(A, 5);
%
% See also: spTBHANKEL, BTHANKEL.
[HpJ, JHm, Hp, Hm] = Array2TBHankel(o1, 2*m);
end
function [HpJ, JHm, Hp, Hm] = spTBHankel(o1, m)
%SPTBHANKEL Compute sparse Toeplitz Block Hankel matrices of
order m.
%
% This function computes the **sparse Toeplitz Block Hankel
matrices** (H) and
% their associated **J-Hankel matrices** (H_J) for the given
PhasorArray `o1`.
%
% **Sparse Computation:**
% - The matrices are stored and computed in **sparse format**
for efficiency,
% especially for high-dimensional problems or large
truncation orders.
%
% **Output Details:** (same as `TBHANKEL`)
% - `HpJ`: Positive sparse J-Hankel matrix.
% - `JHm`: Negative sparse J-Hankel matrix.
% - `Hp`: Positive sparse Hankel block matrix.
% - `Hm`: Negative sparse Hankel block matrix.
%
% **Syntax:**
% [HpJ, JHm, Hp, Hm] = SPTBHANKEL(A, m)
% Computes the sparse Toeplitz Block Hankel and J-Hankel
matrices of order `m`.
%
% See also: TBHANKEL, BTHANKEL.
[HpJ, JHm, Hp, Hm] = spArray2TBHankel(o1, 2*m);
end
function [HpJ, JHm, Hp, Hm] = BTHankel(o1, m)
%BTHANKEL Compute Block Toeplitz Hankel matrices of order m.
%
% This function computes the **Block Toeplitz Hankel
matrices** (H) and the
% associated **J-Hankel matrices** (H_J) for the given
PhasorArray `o1`.
%
% **Difference with TBHankel:**
% - While `TBHankel` corresponds to **Toeplitz Block (TB)**
structures, `BTHankel`
% corresponds to **Block Toeplitz (BT)** structures.
%
% **Output Details:** (same as `TBHANKEL`)
% - `HpJ`: Positive J-Hankel matrix.
% - `JHm`: Negative J-Hankel matrix.

```

```

    % - `Hp`: Positive Hankel block matrix.
    % - `Hm`: Negative Hankel block matrix.
    %
    % **Syntax:**
    % [HpJ, JHm, Hp, Hm] = BTHANKEL(A, m)
    %     Computes the Block Toeplitz Hankel and J-Hankel matrices
of order `m`.
    %
    % See also: SPBTHANKEL, TBHANKEL.
    [HpJ, JHm, Hp, Hm] = Array2BTHankel(o1, 2*m);
end
function [HpJ, JHm, Hp, Hm] = spBTHankel(o1, m)
    %SPBTHANKEL Compute sparse Block Toeplitz Hankel matrices of
order m.
    %
    % This function computes the **sparse Block Toeplitz Hankel
matrices** (H) and
    % the associated **J-Hankel matrices** (H_J) for the given
PhasorArray `o1`.
    %
    % **Sparse Computation:** (same as `spTBHANKEL`)
    % - The matrices are stored and computed in **sparse format**
for efficiency.
    %
    % **Syntax:**
    % [HpJ, JHm, Hp, Hm] = SPBTHANKEL(A, m)
    %     Computes the sparse Block Toeplitz Hankel and J-Hankel
matrices of order `m`.
    %
    % See also: BTHANKEL, TBHANKEL.
    [HpJ, JHm, Hp, Hm] = spArray2BTHankel(o1, 2*m);
end

function AB_TB = TBmtimes(o1, o2, h)
    % TBMTIMES Compute the Toeplitz Block (TB) matrix of the product
A(t)B(t).
    %
    % TBMTIMES(o1, o2, h) computes the Toeplitz Block matrix of
order `h`
    % that represents the product of two periodic matrix functions
A(t) and B(t).
    %
    % Inputs:
    % o1 - (PhasorArray) The first input PhasorArray
representing A(t).
    % o2 - (PhasorArray) The second input PhasorArray
representing B(t).
    % h - (integer) The truncation order for the harmonics.
    %
    % Outputs:
    % AB_TB - ((2h+1)N × (2h+1)N matrix) The Toeplitz Block
matrix for A(t)B(t).
    %
    % Behavior:

```

```

        %      - Uses the Hankel matrices and TB representation of A(t)
and B(t).
        %      - The resulting TB matrix satisfies:
        %          T_tb(A * B) = T_tb(A) * T_tb(B) + H_p(A) * H_m(B) +
JH_m(A) * JH_p(B).
        %
        %      Output Dimensions:
        %      - If A and B are `N×N` matrices and the truncation order
is `h`, then:
        %          - `AB_TB` is a `(2h+1)N × (2h+1)N` matrix.
        %
        %      Example Usage:
        %          % Compute TB matrix of the product A(t)B(t)
        %          A = PhasorArray(rand(4,4,11));
        %          B = PhasorArray(rand(4,4,11));
        %          AB_TB = TBmtimes(A, B, 5);
        %
        %      See also: spTBmtimes, TB, TBHankel.
        [~, JHm, Hp, ~] = TBHankel(o1, h);
        [HpJ2, ~, ~, Hm2] = TBHankel(o2, h);
        o1TB=o1.TB(h);
        o2TB=o2.TB(h);
        AB_TB=o1TB*o2TB+Hp*Hm2+JHm*HpJ2;
    end
    function AB_TB = spTBmtimes(o1,o2,h)
        % SPTBMTIMES Compute the sparse Toeplitz Block (TB) matrix of
the product A(t)B(t).
        %
        %      SPTBMTIMES(o1, o2, h) computes the sparse Toeplitz Block
matrix of order `h`
        %      that represents the product of two periodic matrix functions
A(t) and B(t).
        %
        %      Inputs:
        %          o1 - (PhasorArray) The first input PhasorArray
representing A(t).
        %          o2 - (PhasorArray) The second input PhasorArray
representing B(t).
        %          h - (integer) The truncation order for the harmonics.
        %
        %      Outputs:
        %          AB_TB - ((2h+1)N × (2h+1)N sparse matrix) Sparse TB matrix
for A(t)B(t).
        %
        %      Behavior:
        %          - Uses sparse versions of Hankel matrices and TB
representation of A(t) and B(t).
        %          - The result satisfies:
        %              T_tb(A * B) = T_tb(A) * T_tb(B) + H_p(A) * H_m(B) +
JH_m(A) * JH_p(B).
        %
        %      Output Dimensions:
        %      - If A and B are `N×N` matrices and the truncation order
is `h`, then:

```

```

%           - `AB_TB` is a `(2h+1)N × (2h+1)N` sparse matrix.
%
% Example Usage:
%   % Compute sparse TB matrix of the product A(t)B(t)
%   A = PhasorArray(rand(4,4,11));
%   B = PhasorArray(rand(4,4,11));
%   AB_TB = spTBmtimes(A, B, 5);
%
% See also: TBmtimes, spTB, spTBHankel.
[~,JHm,Hp,~] = spTBHankel(o1,h);
[HpJ2,~,~,Hm2] = spTBHankel(o2,h);
o1TB=o1.spTB(h);
o2TB=o2.spTB(h);
AB_TB=o1TB*o2TB+Hp*Hm2+JHm*HpJ2;
end

function r= TF_TB(o1,m)
%TF_TB Compute the Fourier representation of A in a form
compatible with TB(A, m).
%
% This function computes the Fourier representation of
A(t) up to order `m`,
% but instead of forming a square Toeplitz Block matrix
(TB(A, m)), it stacks
% the phasors of each element of A into a structured
vectorized form.
%
% Definition:
% - Let `a(t)` be a scalar function with Fourier coefficients
`(a_k)_{k∈Z}`.
% - Then, `TF_TB(a, m) = [a_(-m); a_(-m+1); ... a_0; a_1; ...
a_m]`.
% - If `A(t)` is an `N×M` matrix, its Fourier representation
is given by:
%           TF_TB(A, m) = [TF_TB(A_11), TF_TB(A_12); TF_TB(A_21),
TF_TB(A_22)].
%
% Key Property (TB Compatibility):
% If `y(t) = A(t)x(t)`, then:
%           F_TB(y) = TB(A, m) · F_TB(x),
% where `TB(A, m)` is the Toeplitz Block representation of
`A` (see `TB` method).
%
% Dimension of the Output:
% - If `A` is an `N×M` matrix, then `TF_TB(A, m)` is a
`((2m+1)N) × M` matrix.
%
% Syntax:
%   r = TF_TB(A, m)
%       Computes the Fourier representation of `A` up to order
`m`, compatible with TB(A, m).
%
% Input Arguments:
%   - o1 (PhasorArray) : The input PhasorArray representing A(t).

```

```

        % - m (integer, optional) : The highest harmonic order to
retain. Default: `A.h`.
    %
    % Output:
    % - r ((2m+1)N × M matrix) : The Fourier representation of A
in a form compatible with TB(A, m).
    %
    % Example:
    % % Compute Fourier representation of A in TB form
    % A = PhasorArray(rand(4,4,11));
    % TF_TB_A = TF_TB(A, 5);
    %
    % See also: TF_BT, TB.
arguments
    o1
    m=(size(o1,3)-1)/2;
end
nho=(size(o1,3)-1)/2;
if nho<m
    toto=value(o1.pad(m-nho));
elseif nho>m
    toto=pvalue(trunc(o1,m));
else
    toto=pvalue(o1);
end
titi=permute(toto,[3 1 2]);
r=reshape(titi,[],size(o1,2),1);
end
function r= TF_BT(o1,m)
    %TF_BT Compute the Fourier representation of A in a form
compatible with BT(A, m).
    %
    % This function computes the Fourier representation of
A(t) up to order `m`,
    % but instead of forming a square Block Toeplitz matrix
(BT(A, m)), it stacks
    % the phasors of each element of A into a structured
vectorized form**.
    %
    % Definition:
    % - Let `a(t)` be a scalar function with Fourier coefficients
`(a_k)_{k∈Z}`.
    % - Then, `TF_BT(a, m) = [a_(-m); a_(-m+1); ... a_0; a_1; ...
a_m]`.
    % - If `A(t)` is an `N×M` matrix, its Fourier representation
is given by:
    %         TF_BT(A, m) = [TF_BT(A_11), TF_BT(A_12); TF_BT(A_21),
TF_BT(A_22)].
    %
    % Key Property (BT Compatibility):
    % If `y(t) = A(t)x(t)`, then:
    %         F_BT(y) = BT(A, m) · F_BT(x),
    % where `BT(A, m)` is the Block Toeplitz representation of
`A` (see `BT` method).

```

```

%
% **Dimension of the Output:**
% - If `A` is an `N×M` matrix, then `TF_BT(A, m)` is an `N ×
(2m+1)M` matrix.
%
% Syntax:
% r = TF_BT(A, m)
%     Computes the Fourier representation of `A` up to order
`m`, compatible with BT(A, m).
%
% Input Arguments:
% - o1 (PhasorArray) : The input PhasorArray representing A(t).
% - m (integer, optional) : The highest harmonic order to
retain. Default: `A.h`.
%
% Output:
% - r (N × (2m+1)M matrix) : The Fourier representation of A
in a form compatible with BT(A, m).
%
% Example:
% % Compute Fourier representation of A in BT form
% A = PhasorArray(rand(4,4,11));
% TF_BT_A = TF_BT(A, 5);
%
% See also: TF_TB, BT.
arguments
    o1
    m=(size(o1,3)-1)/2;
end
nho=(size(o1,3)-1)/2;
if nho<m
    toto=padarray(pvalue(o1),[0 0 m-nho]);
elseif nho>m
    toto=pvalue(trunc(o1,m));
else
    toto=pvalue(o1);
end
titi=permute(toto,[1 3 2]);
r=reshape(titi,[],size(o1,2),1);
end

function r= HmqNEig(o1,h,T,bandlimit)
% HMQNEIG Compute the eigenvalues of TB(o1, h) - NTB(o1, h, T).
%
% HMQNEIG(o1, h, T, bandlimit) computes the eigenvalues of the difference
between
% the Toeplitz Block matrix `TB(o1, h)` and the non-periodic Toeplitz
approximation
% `NTB(o1, h, T)`, capturing spectral properties of `o1`.
%
% Inputs:
% o1 - (PhasorArray) The input PhasorArray representing a
periodic matrix function.
% h - (integer, optional) The truncation order for the harmonics.

```

```

%           - Default: `2*o1.h` (twice the highest harmonic stored
in `o1`).
%   T           - (double) The period of the PhasorArray.
%   bandlimit - (char) Specifies band-limiting of eigenvalues:
%               - 'none' (default): No band-limiting.
%               - 'fundamental': Retains eigenvalues where  $|\text{imag}(r)| < \pi / |T|$ .
%
%   Outputs:
%   r - (vector) The eigenvalues of the matrix `TB(o1, h) - NTB(o1, h, T)`.
%
%   Behavior:
%   - Computes eigenvalues of the difference matrix `Hmq = TB(o1, h) - NTB(o1, h, T)`.
%   - Band-limiting removes eigenvalues outside the specified range.
%
%   Example Usage:
%   % Compute eigenvalues with fundamental band-limiting
%   A = PhasorArray(rand(4,4,11));
%   r = HmqNEig(A, 10, 2, 'fundamental');
%
%   % Compute eigenvalues without band-limiting
%   r = HmqNEig(A, [], 1, 'none');
%
%   See also: TB, NTB, eig.
arguments
    o1
    h=20
    T=1
    bandlimit {mustBeMember(bandlimit,
{'none','fundamental'})}='none'
end
if isempty(h)
    h=2*o1.h;
end
r1=o1.TB(h)-NTB(o1.value,h,T);
r=eig(r1);
switch bandlimit
    case 'fundamental'
        r=r(abs(imag(r))<pi/abs(T));
    case 'none'
    otherwise
        r=r(abs(imag(r))<=bandlimit);
end
end
function r= HmqEig(o1,h)
% HMQEIG Compute the eigenvalues of the Toeplitz Block (TB)
matrix of A(t).
%
%   HMQEIG(o1, h) computes the eigenvalues of the Toeplitz Block
(TB) matrix
%   representation of the periodic matrix function `A(t)`,
capturing its spectral properties.

```

```

    %
    % Inputs:
    % o1 - (PhasorArray) The input PhasorArray representing a
periodic matrix function.
    % h - (integer, optional) The truncation order for the
harmonics.
    %           - Default: `o1.h` (the highest harmonic stored in
`o1`).
    %
    % Outputs:
    % r - (vector) The eigenvalues of the Toeplitz Block
matrix `TB(o1, h)`.
    %
    % Behavior:
    % - The matrix is truncated to order `h` to form `TB(o1, h)`.
    % - If `h` is not specified, the function uses the highest
harmonic available in `o1`.
    %
    % Output Dimensions:
    % - If `A(t)` is an `N×N` matrix and the truncation order is
`h`, then:
    % - `TB(o1, h)` is a `(2h+1)N × (2h+1)N` matrix.
    % - `r` is a vector of eigenvalues of length `(2h+1)N`.
    %
    % Example Usage:
    % % Compute eigenvalues of TB(A, h) with a specific
truncation order
    % A = PhasorArray(rand(4,4,11));
    % r = HmqEig(A, 10);
    %
    % % Compute eigenvalues using the default harmonic order
    % r = HmqEig(A);
    %
    % See also: TB, eig.
arguments
    o1
    h=o1.h
end
r1=o1.TB(h);
r=eig(r1);
end

function Tout = stem(o1,varopt)
    % STEM Generate a stem plot for one or more `PhasorArray`
objects.
    %
    % STEM(o1, varopt) generates a stem plot to visualize the
phasors of one or more
    % `PhasorArray` objects. Each input object is plotted with a
distinct marker style,
    % and the function integrates seamlessly with existing
figures, axes, or tiled layouts.
    %

```

```

% Inputs:
%   o1          - (Repeating, `PhasorArray`) One or more
`PhasorArray` objects to be plotted.
%
% Name-Value Pair Arguments:
%   'scale'      - (char) Y-axis scale. Options:
%                 - 'log' (default): Logarithmic scale.
%                 - 'linear': Linear scale.
%   'exploded'   - (logical) Determines subplot arrangement:
%                 - true (default): Each matrix component is
plotted in its own subplot.
%                 - false: All components are combined in a
single plot.
%   'display'    - (char) Specifies which part of the phasor to
display:
%                 - 'real': Real part.
%                 - 'imag': Imaginary part.
%                 - 'both': Both real and imaginary parts.
%                 - 'abs' (default): Magnitude of the
phasors.
%   'marker'     - (cell array of chars) Marker styles for each
`PhasorArray`.
%                 - Default:
{"o","*","x","square","diamond","^","v",">","<"}.
%   'side'       - (char) Determines which harmonics are
displayed:
%                 - 'both': Includes both positive and
negative harmonics.
%                 - 'oneSided' (default): Displays only non-
negative harmonics.
%   'parent'     - (graphics handle) Parent figure or axes for
the plot.
%                 - Default: gcf (current figure).
%
% Outputs:
%   Tout         - (tiledlayout object) Handle to the tiled
layout used for the plot.
%
% Behavior:
%   - Multiple `PhasorArray` Objects: Each object in `o1` is
plotted separately using unique markers.
%   - If more objects are provided than marker styles, markers
are cycled.
%   - Real vs. Complex Phasors: Automatically adjusts `side`
to 'both' if any input contains complex values.
%
% Example Usage:
%   % Plot absolute values of multiple PhasorArray objects
with linear scale
%   A1 = PhasorArray(rand(3,3,11));
%   A2 = PhasorArray(rand(3,3,11));
%   Tout = stem(A1, A2, 'scale', 'linear', 'display', 'abs');
%
%   % Plot real part of a PhasorArray using custom markers

```

```

%      A = PhasorArray(rand(4,4,11));
%      stem(A, 'display', 'real', 'marker', {"o", "^"});
%
%      % Combine all components of multiple PhasorArray objects
in one plot
%      stem(A1, A2, 'exploded', false, 'side', 'both');
%
%      See also: stemPhasor, tiledlayout.
arguments (Repeating)
    o1
end
arguments
    varopt.scale {mustBeMember(varopt.scale,
{'log','linear'})}='log'
    varopt.exploded = true
    varopt.display {mustBeMember(varopt.display,
{'real','imag','both','abs'})} = 'abs'
    varopt.marker
= {"o", "*", "x", "square", "diamond", "^", "v", ">", "<"};
    varopt.side {mustBeMember(varopt.side, {'both', 'oneSided'})}
= 'oneSided'
    varopt.parent = gcf
end
%check if all phasorArray in the cell o1 are real using cellfun
and isreal method
if ~all(cellfun(@(x) isreal(x), o1))
    varopt.side='both';
end

if ~isa(varopt.marker, "cell")
    varopt.marker= { varopt.marker};
end
varhold=ishold;
T =
stemPhasor(o1{1}, scale=varopt.scale, hold=varhold, exploded=varopt.exploded, display=varopt.display, marker=varopt.marker{1}, side=varopt.side, parent=varopt.parent);

n=numel(o1);
nmarker=numel(varopt.marker);
for n_iter=2:n
    oi=o1{n_iter};
    ni=mod(n_iter, nmarker);
    if mod(ni, nmarker)==0
        ni=nmarker;
    end

stemPhasor(oi, scale=varopt.scale, hold=true, exploded=varopt.exploded, marker=varopt.marker{ni}, display=varopt.display, parent=T);
end
hold off
if varhold
    hold on
end

```

```

        if nargout>0
            Tout = T;
        end
    end
    function barsurf(o1,thres,hdel,varg)
        % BARSURF Generate a 3D bar surface plot of the phasors of a
        % `PhasorArray`.
        %
        % BARSURF(o1, thres, hdel, varg) produces a 3D bar surface
        plot representing
        % the phasors of `o1`. Phasors below a specified threshold are
        truncated, except
        % for the first `hdel` harmonics that meet the condition,
        which are retained as a margin.
        %
        % Inputs:
        % o1 - (PhasorArray) The PhasorArray object to be
        plotted.
        % thres - (double, optional) The relative threshold for
        truncating phasors.
        % - Default: `1e-6`.
        % hdel - (integer, optional) The number of harmonics to
        retain as a margin.
        % - Default: `3`.
        % varg - (struct, optional) Name-value pair arguments:
        % - 'scale' (char): Scale of the plot.
        % - 'log' (default): Logarithmic scale.
        % - 'linear': Linear scale.
        %
        % Behavior:
        % - Thresholding: Phasors with absolute values below
        % `thres * maxPhasor`
        % are truncated, except for the first `hdel` harmonics.
        % - Logarithmic Scaling: By default, the `log` scale is
        used for better
        % visualization of magnitude variations.
        % - Matrix Reshaping: The function reshapes the phasors
        into a suitable
        % format for `bar3` visualization.
        %
        % Example Usage:
        % % Generate a bar plot with default threshold and margin
        % barsurf(o1);
        %
        % % Use a custom threshold and linear scaling
        % barsurf(o1, 1e-6, 3, 'scale', 'linear');
        %
        % See also: ReduceArray, bar3.
    arguments
        o1
        thres=1e-6;
        hdel=3
        varg.scale {mustBeMember(varg.scale,{'log','linear'})} = 'log'
    end

```

```

        if isa(o1.value, 'ndsdpvar')
            o1=value(value(o1));
            boolnan=isnan(o1);
            nnz(boolnan);
            if nnz(boolnan)>0
                warning("Some sdpvar value are NaN")
                o1(boolnan)=0;
                o1=ReduceArray(o1);
            end
        end
        [nx,nz]=size(o1,[1 2]);
        nh=(size(o1,3)-1)/2;

[~,refM,hresM]=ReduceArray(o1,reduceMethod="relative",reduceThreshold=thres,e
xclude0Phasor=false);
    %refM contient en val absolue le plus grand phasor de chaque
    %composante de o1.
    minM_signif=min(abs(refM),[],'all')*thres;

    hdel=min(nh-hresM,hdel);
    epsM=10^(floor(log10(minM_signif)))*10^-(1.5);

    reshM=abs(reshape(ReduceArray(o1,hresM+hdel),nx*nz,[]));
    barsurf(reshM(:,(end+1)/2:end).',epsM,"yticklabel",
(0:hresM+hdel).', 'scale',varg.scale)
    %     barsurf(reshM(:,hres+1:end),min(ref,
[],'all')*thres,"xticklabel",(0:hres).', 'scale','log')
    xlabel("States")
    ylabel("Harmonics")
    title('Phasor of M')
    xlim([0 nx*nz+1])

end
function [r,t]=plot(o1,T,t,arg)
    % PLOT Evaluate and plot a T-periodic `PhasorArray`.
    %
    %     PLOT(o1, T, t, arg) computes and plots the time-domain
representation of a
    %     `PhasorArray`, assuming it is `T`-periodic.
    %
    %     This method evaluates the time-domain representation of a
`PhasorArray` and
    %     plots it over a specified period `T`. It provides flexible
options for
    %     visualization, including real/imaginary decomposition,
subplot arrangements,
    %     and axis linking.
    %
    %     Inputs:
    %     o1 - (PhasorArray) The `PhasorArray` object to be
evaluated and plotted.
    %     T - (double, optional) Period of the `PhasorArray`.
    %           - Default: `1`.
    %     t - (vector or scalar, optional) Time instants for

```

```

evaluation.
%           - If `t = []`: A default time grid is generated
as `0:dt:T-dt`, where `dt = T/(20*h)`, with `h` the highest harmonic.
%           - If `t = [tmin tmax]`: Uses `t = tmin:dt:tmax`
with `dt` computed as above.
%           - If `t` is a vector: Evaluates `A(t)` at the
specified values.
%           - If `t` is a scalar: Evaluates `A(t)` at that
single instant.
%   arg - (struct, optional) Name-value pair arguments:
%           - 'plot' (logical): Display the plot (default:
`true`).
%           - 'exploded' (logical): Plot each matrix
component in a separate subplot (default: `true`).
%           - 'hold' (logical): Hold the current plot
(default: `false`).
%           - 'DispImag' (logical): Display the imaginary
part of the matrix (default: `false`).
%           - 'DispReal' (logical): Display the real part of
the matrix (default: `true`).
%           - 'ZeroCentered' (logical): Center the Y-axis
around zero (default: `false`).
%           - 'title' (string): Custom title for the figure
(default: `[]`).
%           - 'linetype' (string): Line style for the plot
(default: `'-'`).
%           - 'GlobalYLim' (logical): Apply the same Y-limits
across subplots (default: `false`).
%           - 'linkaxes' (string): Link axes of subplots
(`'x'`, `'y'`, `'xy'`, etc.) (default: `'x'`).
%           - 'forceReal' (logical): Assume `ol` is real-
valued and simplify computation (default: `false`).
%
%   Outputs:
%       r - (m x n x length(t) array) Evaluated time-domain
representation of `ol`.
%       t - (vector) Time instants at which `ol` is evaluated.
%
%   Behavior:
%       - **Evaluation**: Computes `A(t)` using
`PhasorArray2time`, which performs an inverse Fourier summation.
%       - **Automatic Time Grid**: If `t = []`, it generates a
default time grid based on `T` and harmonics.
%       - **Real-Valued Constraints**: If `ol` is real-valued,
`forceReal` is automatically set to `true`.
%       - **Plot Customization**:
%           - Supports separate subplots for each matrix element
(`exploded = true`).
%           - Can plot only the real or imaginary part
(`DispReal`, `DispImag`).
%           - Allows axis linking and uniform Y-axis scaling
across subplots.
%
%   Example Usage:

```

```

%      % Evaluate and plot a PhasorArray over one period
%      A = PhasorArray(rand(3,3,11));
%      plot(A, 2*pi, []);
%
%      % Evaluate A(t) on a custom time range
%      t = linspace(0, 2*pi, 100);
%      plot(A, 2*pi, t, 'plot', true, 'exploded', false);
%
%      % Plot only the imaginary part with a different linestyle
%      plot(A, 2*pi, [], 'DispImag', true, 'DispReal', false,
'linetype', '--');
%
%      See also: PhasorArray2time.
arguments
    o1
    T=1
    t=[]
    arg.plot logical =true
    arg.exploded logical =true
    arg.hold logical =false
    arg.DispImag logical =false
    arg.DispReal logical =true
    arg.ZeroCentered logical =false
    arg.title=[]
    arg.linetype='-'
    arg.GlobalYLim logical =false
    arg.linkaxes='x'
    arg.forceReal = false
end
if ishold
    arg.hold = true;
end
if isreal(o1)
    arg.forceReal = true;
end
[rr,tt]=PhasorArray2time(o1,T,t,plot=arg.plot,
DispImag=arg.DispImag, ...

DispReal=arg.DispReal,exploded=arg.exploded,hold=arg.hold,ZeroCentered=arg.Ze
roCentered, ...

title=arg.title,linetype=arg.linetype,GlobalYLim=arg.GlobalYLim,linkaxes=arg.
linkaxes,forceReal=arg.forceReal);

    if nargout>0
        r=rr;
    end
    if nargout>1
        t=tt;
    end
end
function r=plot3D(o1,T,t,arg)
    %PLOT3D Produce a 3D plot where x-axis is the real part, y-axis
is the imaginary part, and z-axis is time

```

```

%
%   r = PLOT3D(o1, T, t, arg) produces a 3D plot where the x-
axis is the real part of A(t),
%   the y-axis is the imaginary part of A(t), and the z-axis is
time.
%   For each element of A, a subplot is created.
%
%   Input Arguments:
%   o1 - The PhasorArray object to be plotted.
%   T  - The period of the PhasorArray. Default is 1.
%   t  - Time instants at which to evaluate the PhasorArray. Can
be:
%       - [] (empty), then t takes the value [0 T].
%       - [tmin tmax], then t=tmin:dt:tmax with automatic
discretization.
%       - A vector on which A(t) is evaluated.
%       - A single scalar, then t takes the value [0 t].
%   arg - (Optional) Name-value pair arguments:
%       'ZeroCentered' - Logical flag to normalize x and y axes
around zero. Default is false.
%       'title' - String to display a custom title to the
figure. Default is [].
%       'GlobalYLim' - Logical flag to enforce same Y and X
limits on the axes. Default is false.
%       'linkaxes' - String to link zoom on the x, y, z axes.
Default is 'x'.
%
%   Output Arguments:
%   r - The evaluated PhasorArray at the specified time instants.
%
%   Example:
%   r = plot3D(o1, 2*pi, []);
%   r = plot3D(o1, 2*pi, [0 2*pi], 'ZeroCentered', true,
'title', '3D Plot');
%
%   See also: PhasorArray2time
arguments
    o1
    T=1
    t=[0 T]
    arg.ZeroCentered=false
    arg.title=[]
    arg.GlobalYLim=false
    arg.linkaxes='x'
end
if numel(t)==1
    t=sort([0 t]);
end
rr=PhasorArray2time(o1,T,t,plot=true,plot3D=true,
DispImag=false,
DispReal=true,exploded=true,ZeroCentered=arg.ZeroCentered,title=arg.title,Glo
balYLim=arg.GlobalYLim,linkaxes=arg.linkaxes);

if nargout

```

```

        r=rr;
    end

end

function [r,t]=sim(o1,T,t,arg)
    % SIM Evaluate the time-domain representation of a `PhasorArray`.
    %
    %   SIM(o1, T, t, arg) computes the time-domain representation
of a `PhasorArray`,
    %   assuming it is `T`-periodic.
    %
    %   SIM is a **convenience function** for evaluating `A(t)`,
leveraging `PhasorArray2time`.
    %   It includes an option to enforce real-valued computation
when `A(t)` is known to be real.
    %
    %   Inputs:
    %       o1 - (PhasorArray) The `PhasorArray` object representing
a periodic matrix.
    %       T   - (double, optional) The period of `A(t)`.
    %               - Default: `1`.
    %       t   - (vector or scalar, optional) Time instants for
evaluation.
    %               - If `t = []`: Uses a default time grid `0:dt:T-
dt`, where `dt = T/(20*h)`, and `h` is the highest harmonic.
    %               - If `t = [tmin tmax]`: Uses `t = tmin:dt:tmax`
with automatic step size.
    %               - If `t` is a vector: Evaluates `A(t)` at the
specified values.
    %               - If `t` is a scalar: Evaluates `A(t)` at a
single instant.
    %       arg - (struct, optional) Name-value pair arguments:
    %               - 'isRealValued' (logical): Enforce real-valued
computation (default: `false`).
    %
    %   Outputs:
    %       r - (m x n x length(t) array) Evaluated time-domain
representation of `o1`.
    %       t - (vector) Time instants at which `o1` was evaluated.
    %
    %   Behavior:
    %       - If `o1` is **real-valued**, `isRealValued` is
automatically set to `true`.
    %       - Calls `PhasorArray2time` with a structured argument list
for evaluation.
    %
    %   Example Usage:
    %       % Evaluate A(t) over one period
    %       A = PhasorArray(rand(3,3,11));
    %       [r, t] = sim(A, 2*pi, []);
    %
    %       % Force real-valued computation
    %       [r, t] = sim(A, 2*pi, [], 'isRealValued', true);

```

```

%
% See also: PhasorArray2time, plot.
arguments
    o1
    T=1
    t=[]
    arg.isRealValued = false;
end

if isreal(o1)
    arg.isRealValued = true;
end

argo=struct;
argo.plot=false;
argo.exploded=true;
argo.hold=false;
argo.DispImag=false;
argo.DispReal=true;
argo.ZeroCentered=false;
argo.title=[];
argo.forceReal = arg.isRealValued;
C=namedargs2cell(argo);
[r,t]=PhasorArray2time(o1,T,t,C{:});
end
function r=evalTime(o1,T,t)
% EVALTIME Evaluate a `PhasorArray` in the time domain for a
given period `T`.
%
% EVALTIME(o1, T, t) computes the time-domain representation
of a `PhasorArray`,
% assuming it is `T`-periodic. The function returns `A(t)`,
evaluated at specified
% time instants `t`, without generating any plots.
%
% Inputs:
% o1 - (PhasorArray) The `PhasorArray` object to be
evaluated.
% T - (double, optional) The period of the `PhasorArray`.
% - Default: `1`.
% t - (vector or scalar, optional) Time instants for
evaluation.
% - If `t = []`: Uses a default grid `0:dt:T-dt`,
with `dt = T/(20*h)`, where `h` is the highest harmonic.
% - If `t = [tmin tmax]`: Uses `t = tmin:dt:tmax`
with automatic step size.
% - If `t` is a vector: Evaluates `A(t)` at the
specified values.
% - If `t` is a scalar: Evaluates `A(t)` at a
single instant.
%
% Outputs:
% r - (m x n x length(t) array) Evaluated time-domain

```

```

representation of `o1`.
    %
    %   Behavior:
    %       - Uses `plot(o1, T, t, ...)` internally but **without
plotting** (`'plot', false`).
    %       - Automatically generates a time grid if `t = []`.
    %       - Designed for numerical evaluation without visualization.
    %
    %   Example Usage:
    %       % Evaluate A(t) over one period
    %       A = PhasorArray(rand(3,3,11));
    %       r = evalTime(A, 2*pi, []);
    %
    %       % Evaluate A(t) on a custom time range
    %       t = linspace(0, 2*pi, 100);
    %       r = evalTime(A, 2*pi, t);
    %
    %   See also: plot, PhasorArray2time.
arguments
    o1
    T=1
    t=[]
end
argo=struct;
argo.plot=false;
argo.explosed=true;
argo.hold=false;
argo.DispImag=false;
argo.DispReal=true;
argo.ZeroCentered=false;
argo.title=[];
C=namedargs2cell(argo);
r=plot(o1,T,t,C{:});
end
function [y,t,dy]=initial(o1,x0,T,tfinal,varg)
    % INITIAL Compute the system response to an initial state in a
periodic state-space model.
    %
    %   INITIAL(o1, x0, T, tfinal, varg) simulates the system
response for:
    %        $\frac{dx}{dt} = A(t)x$ 
    %   where `A(t)` is a `T`-periodic state-space matrix. This
function calls `lsim` to compute the response.
    %
    %   Syntax:
    %       [y, t] = INITIAL(A, x0, T, tfinal)
    %       [y, t, dy] = INITIAL(A, x0, T, tfinal, Name, Value)
    %
    %   Inputs:
    %       o1      - (PhasorArray) The time-varying system matrix
`A(t)`, stored as a **3D phasor array**.
    %       x0      - (vector, optional) Initial state `x(0)`.
    %                 - Default: `ones(size(o1,1),1)`.
    %       T       - (double, optional) Period of the system. Default:

```

```

`1`.
    %      tfinal - (scalar or vector, optional) Final simulation
time.
    %
    %      - Default: `10*T`.
    %      - If scalar: Simulates from `t=0` to `t=tfinal`.
    %      - If `[tmin tmax]`: Simulates from `tmin` to
`tmax`.
    %
    %      - If vector: Uses provided time grid.
    %
    %      Name-Value Pair Arguments:
    %      'opts'          - (struct) Options for the ODE solver
(`odeset`). Default: `[]`.
    %      'plot'          - (logical) Plot the state trajectory.
Default: `true`.
    %      'solver'        - (char) ODE solver method. Default:
`'adaptative'`. Options:
    %
    %      - `'adaptative'`, `'forward-
euler'`, `'RK4'`
    %      'FSprecpow'      - (integer) Power of 2 for frequency
sampling. Default: `8`.
    %      'checkReal'      - (logical) Force real-valued output
(only if system is **guaranteed** real). Default: `false`.
    %      'isRealValued'   - (logical) Force real-valued
computation. Default: `false`.
    %
    %      Outputs:
    %      y - (matrix) State trajectory of the system (`size(y,1) =
size(o1,1)`).
    %      t - (vector) Time instants at which `y(t)` is evaluated.
    %      dy - (matrix, optional) Derivative of the state trajectory
(only if `nargout > 2`).
    %
    %      Behavior:
    %      - This function is a **wrapper for `lsim`**, automatically
setting `U(t) = 0`.
    %      - If `isRealValued` is **not provided**, it is
automatically detected from `o1`.
    %      - If `tfinal = 0`, the function **automatically sets**
`tfinal = 10*T`.
    %
    %      Example Usage:
    %      % Simulate free response over one period
    %      A = PhasorArray(rand(3,3,11));
    %      [y, t] = initial(A, ones(3,1), 2*pi, 2*pi);
    %
    %      % Simulate with a fixed-step RK4 method
    %      [y, t] = initial(A, ones(3,1), 2*pi, 2*pi, 'solver',
`RK4');
    %
    %      See also: LSIM, HMQ_SIM.
arguments
    o1
    x0=ones(size(o1,1),1)
    T=1

```

```

        tfinal=0
        varg.opts=[] %odeset option
        varg.plot=true
        varg.solver='adaptative'
        varg.FSprecpow=8
        varg.checkReal=0
        varg.isRealValued logical = false
    end
    if isreal(o1)
        varg.isRealValued = true;
    end
    vvarg = namedargs2cell(varg);
    if nargin == 3
        [y,t,dy]=lsim(o1,tfinal,x0,T,vvarg{:});
    else
        [y,t]=lsim(o1,tfinal,x0,T,vvarg{:});
    end
end

function [y,t,dy]=lsim(o1,tfinal,x0,T,Uph,varg)
% LSIM Simulate the response of a time-periodic linear system.
%
% LSIM(o1, tfinal, x0, T, Uph, varg) simulates the system:
%  $dx/dt = A(t)x + U(t)$ 
% where `A(t)` and `U(t)` are `T`-periodic matrices,
represented as phasor arrays.
%
% The function supports adaptive and fixed-step solvers,
allows real-valued computation, and
% provides ODE solver customization via `odeset` options.
%
% Syntax:
% [y, t] = LSIM(A, tfinal, x0, T)
% [y, t, dy] = LSIM(A, tfinal, x0, T, U, Name, Value)
%
% Inputs:
% o1 - (PhasorArray) The periodic system matrix `A(t)`,
stored as a 3D phasor array.
% tfinal - (scalar or vector, optional) Final simulation
time.
% - Default: `10*T`
% - If scalar: Simulates from `t=0` to `t=tfinal`.
% - If `[tmin tmax]`: Simulates from `tmin` to
`tmax`.
% - If vector: Uses provided time grid.
% x0 - (vector, optional) Initial condition `x(0)`.
% - Default: `ones(size(o1,1),1)`.
% T - (double, optional) The period of `A(t)`. Default:
`1`.
% Uph - (PhasorArray or matrix, optional) The time-
varying input matrix `U(t)`.
% - Default: `[]` (zero input).
%
% Name-Value Pair Arguments:

```

```

        %      'opts'                - (struct) Options for the ODE solver
('odeset'). Default: `[]`.
        %      'plot'                - (logical) Plot the state trajectory.
Default: `true`.
        %      'solver'              - (char) ODE solver method. Default:
`'adaptive'`. Options:
        %                               - `'adaptive'`, `'forward-
euler'`, `'RK4'`
        %      'FSprecpow'           - (integer) Power of 2 for frequency
sampling. Default: `8`.
        %      'checkReal'           - (logical) Force real-valued output
(only if system is **guaranteed** real). Default: `false`.
        %      'isRealValued'        - (logical) Force real-valued
computation. Default: `false`.
        %
        %      Outputs:
        %      y - (matrix) State trajectory of the system (`size(y,1) =
size(o1,1)`).
        %      t - (vector) Time instants at which `y(t)` is evaluated.
        %      dy - (matrix, optional) Derivative of the state trajectory
(only if `nargout > 2`).
        %
        %      Behavior:
        %      - If `isRealValued` is **not provided**, it is
automatically detected from `o1` and `Uph`.
        %      - **Default solver:** `ode15s` (adaptive).
        %      - If `tfinal = 0`, the function **automatically sets**
`tfinal = 10*T`.
        %      - If `Uph` is empty, the system is simulated as
**homogeneous** (`dx/dt = A(t)x`).
        %      - The highest resolved harmonic `h` determines the
**integration step size**.
        %
        %      Example Usage:
        %      % Simulate system response over one period
        %      A = PhasorArray(rand(3,3,11));
        %      [y, t] = lsim(A, 2*pi, ones(3,1), 2*pi);
        %
        %      % Simulate with a time-varying input U(t)
        %      U = PhasorArray(rand(3,1,11));
        %      [y, t] = lsim(A, 2*pi, ones(3,1), 2*pi, U);
        %
        %      % Use a fixed-step RK4 method
        %      [y, t] = lsim(A, 2*pi, ones(3,1), 2*pi, [], 'solver',
'RK4');
        %
        %      See also: HMQ_SIM, ode15s.
arguments
        o1
        tfinal=0
        x0=ones(size(o1,1),1)
        T=1
        Uph=[]
        varg.opts=[] %odeset option

```

```

        varg.plot=true
        varg.solver='adaptative'
        varg.FSprecpow=8
        varg.checkReal=0
        varg.isRealValued logical = false
    end
    if isempty(x0)
        x0=ones(size(o1,1),1);
    end
    if isreal(o1)
        varg.isRealValued = true;
    end

    C=namedargs2cell(varg);
    C{1}="odeOpts";

    %asking derivative trigger more computation from hmq_sim,
    %proceede with care
    if nargout>2
        [y,t,dy] = hmq_sim(o1,tfinal,x0,T,Uph,C{:});
    else %sinon
        [y,t] = hmq_sim(o1,tfinal,x0,T,Uph,C{:});
    end

end

function r=evalp(o1,angle,arg)
    % EVALP Evaluate a periodic matrix at a given phase angle.
    %
    % EVALP(o1, angle, arg) computes the value of a periodic
matrix `A` at a
    % specified phase angle `theta` instead of time. This function is
useful for
    % evaluating periodic signals in the frequency domain.
    %
    % Syntax:
    %     r = EVALP(A, angle)
    %     r = EVALP(A, angle, Name, Value)
    %
    % Inputs:
    %     o1      - (PhasorArray) The periodic matrix represented as a
**phasor array**.
    %     angle - (double, vector) The phase angle(s) at which to
evaluate `A(theta)`.
    %
    % Name-Value Pair Arguments:
    %     'forceReal' - (logical) If `true`, forces real-valued
output. Default: `false`.
    %     'checkReal' - (logical) If `true`, checks whether the
result is real-valued. Default: `false`.
    %     'checkRealTol' - (double) Tolerance for checking real-
valued results. Default: `1e-8`.
    %
    % Outputs:

```

```

        %      r - (matrix) Evaluated periodic matrix at the given
**phase angle** `θ`.
    %
    %      Behavior:
    %      - This function evaluates `A(θ)`, where `θ` represents the
**phase angle** of the periodic function.
    %      - The function internally calls `PhasorArray2time` with `T
= 2π`, assuming **one full cycle** of the periodic function.
    %      - If `o1` is detected as real-valued, `forceReal` is
automatically set to `true`.
    %
    %      Example Usage:
    %      % Evaluate a phasor array at a phase angle of π/4
    %      result = evalp(A, pi/4);
    %
    %      % Force real-valued output
    %      result = evalp(A, pi/4, 'forceReal', true);
    %
    %      See also: PHASORARRAY2TIME, EVALTIME.
arguments
    o1
    angle
    arg.forceReal logical    = false
    arg.checkReal logical   = false
    arg.checkRealTol        = 1e-8
end

if isreal(o1)
    arg.forceReal = true;
end

varg = namedargs2cell(arg);
%evaluate periodic matrix A for an angle argument instead of
%time
r=PhasorArray2time(o1,2*pi,angle,varg{:});
end

function r = mreal(o1)
    %MREAL Compute the real part of a PhasorArray in the time domain.
    %      r = MREAL(o1) returns the real part of the PhasorArray o1 in
the time domain.
    %      The real part R(t) is such that A(t) = R(t) + i*I(t), where
I(t) is the imaginary part.
    %      Both R(t) and I(t) are real-valued.
    %
    %      INPUT:
    %      o1 - The PhasorArray object.
    %
    %      OUTPUT:
    %      r - The real part of the PhasorArray in the time domain.
    %
    %      Example:
    %      A = PhasorArray.random(3, 3, 5);

```

```

        %      R = mreal(A);
        %
        %      See also: mimag, mconj
        dval=pvalue(o1);
        r = real(dval + flip(dval,3))*(1/2) + 1i * imag(dval -
flip(dval,3))*(1/2);
        r = PhasorArray(r);
    end

function r = mimag(o1)
    %MIMAG Compute the imaginary part of a PhasorArray in the time
domain.
    %      r = MIMAG(o1) returns the imaginary part of the PhasorArray
o1 in the time domain.
    %      The imaginary part I(t) is such that A(t) = R(t) + i*I(t),
where R(t) is the real part.
    %      Both R(t) and I(t) are real-valued.
    %
    %      INPUT:
    %          o1 - The PhasorArray object.
    %
    %      OUTPUT:
    %          r - The imaginary part of the PhasorArray in the time
domain.
    %
    %      Example:
    %          A = PhasorArray.random(3, 3, 5);
    %          I = mimag(A);
    %
    %      See also: mreal, mconj
    dval=pvalue(o1);
    r = real(dval - flip(dval,3))/2/1i + 1i * imag(dval +
flip(dval,3))/2/1i;
    r = PhasorArray(r);
end

function r = mconj(o1)
    %MCONJ Compute the complex conjugate of a PhasorArray in the
time domain.
    %      r = MCONJ(o1) returns the complex conjugate of the
PhasorArray o1 in the time domain.
    %      The complex conjugate is computed as R(t) - i*I(t), where
R(t) is the real part and I(t) is the imaginary part.
    %
    %      INPUT:
    %          o1 - The PhasorArray object.
    %
    %      OUTPUT:
    %          r - The complex conjugate of the PhasorArray in the
time domain.
    %
    %      Example:
    %          A = PhasorArray.random(3, 3, 5);
    %          C = mconj(A);

```

```

    %
    % See also: mreal, mimag
    r = mreal(o1)-1i*mimag(o1);
end

function o1=confirm_reality(o1)
    % depreciated
    %
    % see also MREAL.

    pos_part=o1{:, :, 1:o1.h};
    neg_part=o1{:, :, -1:-1:(-o1.h)};
    z_part=o1.phas(0);

    o1{:, :, 1:o1.h}=(pos_part+conj(neg_part))/2;
    o1{:, :, 0}=real(z_part);
    o1{:, :, -1:-1:(-o1.h)}=conj(pos_part+conj(neg_part))/2;
end

function r = pageconj(o1)
    %phasor conjugate
    r=(conj(pvalue(o1)));
end
function r = pagereal(o1)
    %phasor real part
    r=(real(pvalue(o1)));
end
function r = pageimag(o1)
    %phasor imag part
    r=(imag(pvalue(o1)));
end
function r = pageabs(o1)
    %phasor absolute value
    r=(abs(pvalue(o1)));
end

function r = isvector(o1)
    % ISVECTOR True if A(t) is a vector (row or column).
    r=isvector(o1.phas(0));
end
function r = isscalar(o1)
    % ISSCALAR True if A(t) is a scalar.
    r=isscalar(o1.phas(0));
end
function r = isrow(o1)
    % ISROW True if A(t) is a row vector.
    r=isrow(o1.phas(0));
end
function r = iscolumn(o1)
    % ISCOLUMN True if A(t) is a column vector.
    r=iscolumn(o1.phas(0));
end
function r = ismatrix(o1)

```

```

        % ISMATRIX True if A(t) is a matrix.
        r=ismatrix(o1.phas(0));
    end
    function r = isnumeric(o1)
        % ISNUMERIC True if A(t) contains numeric values.
        r=isnumeric(o1.value);
    end
    function r = islogical(o1)
        % ISLOGICAL True if A(t) contains logical values.
        r=islogical(o1.value);
    end
    function r = isempty(o1)
        % ISEMPY True if A(t) is empty.
        r=isempty(o1.value);
    end
    function r = issquare(o1)
        % ISSQUARE True if A(t) is a square matrix.
        r = (size(o1,1)==size(o1,2));
    end

    function [r,R] = issymmetric(o1,arg)
        % ISSYMMETRIC Check if the PhasorArray object is symmetric.
        %
        % [r, R] = ISSYMMETRIC(o1, arg) checks if the PhasorArray
object o1
        % is symmetric based on the specified arguments.
        %
        % Input arguments:
        %     o1 - The PhasorArray object to be checked.
        %     arg - A structure with the following fields:
        %         skewOption - A string specifying the type of
symmetry to check.
        %                                     It can be either 'nonskew' or 'skew'.
Default is 'nonskew'.
        %         tol - A tolerance value for the symmetry check.
Default is 0.
        %
        % Output arguments:
        %     r - A logical value indicating if the entire PhasorArray
object is symmetric.
        %     R - A logical array indicating the symmetry of each
slice of the PhasorArray object.
        %
        % Example:
        %     [r, R] = issymmetric(o1, 'skewOption', 'nonskew', 'tol',
1e-6);
        %
        % See also: arrayfun, norm, nnz
arguments
        o1
            arg.skewOption {mustBeMember(arg.skewOption,
{'nonskew','skew'})} = 'nonskew'
            arg.tol = 0
    end

```

```

        if arg.tol == 0
            R = arrayfun(@(ii) issymmetric(o1(:, :, ii), arg.skewOption), 1:
(2*o1.h+1));
        else
            tol=abs(arg.tol);
            switch arg.skewOption
                case 'nonskew'
                    R = arrayfun(@(ii) norm(o1(:, :, ii)-
o1(:, :, ii).', "inf")/norm(o1(:, :, ii), "inf")<tol, 1:(2*o1.h+1));
                otherwise
                    R = arrayfun(@(ii) norm(o1(:, :, ii)
+o1(:, :, ii).', "inf")/norm(o1(:, :, ii), "inf")<tol, 1:(2*o1.h+1));
            end
        end
        end
        r = ((nnz(R))==(2*o1.h+1));
    end

function [r,R] = ishermitian(o1,arg)
% ISHERMITIAN Check if the PhasorArray object is Hermitian.
%
% [r, R] = ISHERMITIAN(o1, arg) checks if the PhasorArray
object o1
% is Hermitian. The function returns a logical scalar r
indicating
% if all slices of the PhasorArray are Hermitian, and a
logical array R
% indicating if each individual slice is Hermitian.
%
% Input arguments:
% o1 - PhasorArray object to be checked.
% arg - Structure with the following fields:
% skewOption - (optional) Specifies whether to check
for
% 'nonskew' (default) or 'skew'
Hermitian.
% Must be one of {'nonskew', 'skew'}.
% tol - (optional) Tolerance for numerical comparison.
Default is 0.
%
% Output arguments:
% r - Logical scalar indicating if all slices of the
PhasorArray
% are Hermitian.
% R - Logical array indicating if each individual slice of
the
% PhasorArray is Hermitian.
arguments
    o1
    arg.skewOption {mustBeMember(arg.skewOption,
{'nonskew','skew'})} = 'nonskew'
    arg.tol = 0
end
if arg.tol == 0
    R = arrayfun(@(ii) ishermitian(o1(:, :, ii), arg.skewOption), 1:

```

```

(2*o1.h+1));
    else
        tol=abs(arg.tol);
        switch arg.skewOption
            case 'nonskew'
                R = arrayfun(@(ii) norm(o1(:, :, ii)-
o1(:, :, ii)', "inf")/norm(o1(:, :, ii), "inf")<tol, 1:(2*o1.h+1));
            otherwise
                R = arrayfun(@(ii) norm(o1(:, :, ii)
+o1(:, :, ii)', "inf")/norm(o1(:, :, ii), "inf")<tol, 1:(2*o1.h+1));
        end
    end
    r = (nnz(R))==(2*o1.h+1));
end
function [r,R] = isreal(o1,tol)
    % ISREAL Check if the imaginary part of the time realization of
    % PhasorArray is negligible compared to a given tolerance.
    %
    % Syntax:
    %   [r, R] = isreal(o1)
    %   [r, R] = isreal(o1, tol)
    %
    % Description:
    %   This function checks if the imaginary part of the time
realization
    %   of a PhasorArray object is negligible compared to a
specified tolerance.
    %   It returns a boolean value 'r' indicating whether the
imaginary part
    %   is negligible, and a logical array 'R' indicating the same
for each
    %   element of the PhasorArray.
    %
    % Inputs:
    %   o1 - PhasorArray object to be checked.
    %   tol - (Optional) Tolerance value for comparison. If not
provided,
    %           the function uses the default machine epsilon.
    %
    % Outputs:
    %   r - Boolean value (true/false) indicating if the imaginary
part
    %           is negligible for the entire PhasorArray.
    %   R - Logical array indicating if the imaginary part is
negligible
    %           for each element of the PhasorArray.
    %
    % Example:
    %   [r, R] = isreal(o1)
    %   [r, R] = isreal(o1, 1e-6)
    %
    % See also:
    %   mreal, ismembertol, abs
arguments

```

```

        o1
        tol=[]
    end
    o1_r = mreal(o1);
    %if o1.value is not sym, sdpvar nor ndsdpvar
    if ~(isa(o1.value,"sym") || isa(o1.value,"ndsdpvar") ||
isa(o1.value,"sdpvar"))
        if isempty(tol)
            r1 = ismembertol(real(o1.value),real(o1_r.value));
            r2 = ismembertol(imag(o1.value),imag(o1_r.value));
        else
            r1 = ismembertol(real(o1.value),real(o1_r.value),tol);
            r2 = ismembertol(imag(o1.value),imag(o1_r.value),tol);
        end
        else %in this case ismembertol doesn't accept ym and sdpvr
input, use manuel difference instead
        if isempty(tol)
            r1 = abs(real(o1.value)-real(o1_r.value))<eps;
            r2 = abs(imag(o1.value)-imag(o1_r.value))<eps;
        else
            r1 = abs(real(o1.value)-real(o1_r.value))<tol;
            r2 = abs(imag(o1.value)-imag(o1_r.value))<tol;
        end
    end
    R = zeros(size(o1.value),'logical');
    R((r1 + r2)==2)= true;
    r = all(R,'all');
end

function tol = tolReal(o1,tolstart,tolTol)
    % tolReal - Determines the highest tolerance for which the input
is real.
    %
    % Syntax: tol = tolReal(o1, tolstart, tolTol)
    %
    % Inputs:
    %     o1 - The input object to be checked for reality.
    %     tolstart - (Optional) The starting tolerance value for the
binary search. Default is 100.
    %     tolTol - (Optional) The tolerance for the binary search
convergence. Default is 1e-20.
    %
    % Outputs:
    %     tol - The highest tolerance for which the input is real
through function isreal(o1, tol).
    %
    % Example:
    %     tol = tolReal(o1, 100, 1e-20);
    %
    % See also: isreal
arguments
    o1
    tolstart=100

```

```

        tolTol=1e-20;
    end
    % Initialize variables
    low = 0;
    high = tolstart;

    % Binary search for minimum tolerance
    while (high - low) > tolTol
        mid = (low + high) / 2;
        if isreal(o1, mid)
            high = mid;
        else
            low = mid;
        end
    end

    % Return the minimum tolerance
    tol = high;
end

function [r,R] = isimag(o1,tol)
    % ISIMAG Check if the real part of the time realization of a
    PhasorArray is negligible.
    %
    % [r, R] = ISIMAG(o1, tol) checks whether the real part of the
    time-domain
    % realization of the PhasorArray `o1` is negligible relative
    to a given tolerance.
    %
    % Inputs:
    % o1 - (PhasorArray) The PhasorArray object to be checked.
    % tol - (double, optional) Tolerance threshold for
    comparison.
    % - Default: `[]`, meaning it uses machine precision.
    %
    % Outputs:
    % r - (logical) True if the entire PhasorArray is purely
    imaginary.
    % R - (logical array) Element-wise result indicating if
    each entry is purely imaginary.
    %
    % Example:
    % [r, R] = isimag(o1, 1e-6);
    %
    % See also: mimag, isreal, abs
    arguments
        o1
        tol=[]
    end
    o1_i = mimag(o1);
    %if o1.value is not sym, sdpvar nor ndsdpvar
    if ~(isa(o1.value,"sym") || isa(o1.value,"ndsdpvar") ||
    isa(o1.value,"sdpvar"))
        if isempty(tol)

```

```

        r1 = ismembertol(real(o1.value),real(o1_i.value));
        r2 = ismembertol(imag(o1.value),imag(o1_i.value));
    else
        r1 = ismembertol(real(o1.value),real(o1_i.value),tol);
        r2 = ismembertol(imag(o1.value),imag(o1_i.value),tol);
    end
    else %in this case ismembertol doesn't accept ym and sdprv
input, use manuel difference instead
        if isempty(tol)
            r1 = abs(real(o1.value)-real(o1_i.value))<eps;
            r2 = abs(imag(o1.value)-imag(o1_i.value))<eps;
        else
            r1 = abs(real(o1.value)-real(o1_i.value))<tol;
            r2 = abs(imag(o1.value)-imag(o1_i.value))<tol;
        end
    end
    R = zeros(size(o1.value),'logical');
    R((r1 + r2)==2)= true;
    r = all(R,'all');

end
function [r,R] = iscomplex(o1,tol)
    % ISCOMPLEX Check if the PhasorArray contains significant
imaginary components.
    %
    % [r, R] = ISCOMPLEX(o1, tol) determines whether the
PhasorArray `o1`
    % contains significant imaginary components relative to a
given tolerance.
    %
    % Inputs:
    %     o1 - (PhasorArray) The PhasorArray object to be checked.
    %     tol - (double, optional) Tolerance threshold for
comparison.
    %           - Default: `eps` (machine precision).
    %
    % Outputs:
    %     r - (logical) True if the entire PhasorArray has
significant imaginary components.
    %     R - (logical array) Element-wise result indicating if
each entry is complex.
    %
    % Example:
    %     [r, R] = iscomplex(o1, 1e-6);
    %
    % See also: isreal, isimag, abs
arguments
    o1
    tol=eps
end
[r,R]=isreal(o1,tol);
r=~r;
R=~R;
end

```

```

function [r,R] = iszero(o1,tol)
    % ISZERO Check if the PhasorArray is numerically zero.
    %
    % [r, R] = ISZERO(o1, tol) determines whether the PhasorArray
`o1`
    % is numerically zero, based on an absolute tolerance.
    %
    % Inputs:
    %     o1 - (PhasorArray) The PhasorArray object to be checked.
    %     tol - (double, optional) Tolerance threshold for
comparison.
    %           - Default: `0`, meaning exact zero comparison.
    %
    % Outputs:
    %     r - (logical) True if all entries in the PhasorArray are
within the tolerance of zero.
    %     R - (logical array) Element-wise result indicating if
each entry is within tolerance.
    %
    % Example:
    %     [r, R] = iszero(o1, 1e-6);
    %
    % See also: pagenorm, isreal, iscomplex
arguments
    o1
    tol =0
end
R = pagenorm(o1.value,"inf")<=tol;
r = ((nnz(R))==(2*o1.h+1));
end

```

```

function r = ImagRealForm(o1)
    % IMAGREALFORM Convert PhasorArray to Imaginary-Real form.
    %
    % r = IMAGREALFORM(o1) converts the PhasorArray `o1` into the
    % Imaginary-Real representation, ensuring:
    %     - **Negative harmonics (`-k`) store the imaginary part
(left side).**
    %     - **Positive harmonics (`+k`) store the real part (right
side).**
    %     - The order `k` and `-k` remain **symmetric** around the
DC component.
    %
    % This format assumes that `o1` represents a **real-valued
periodic matrix**,
    % meaning `X_-k = conj(X_k)`.
    %
    % Input:
    %     o1 - (PhasorArray) The input PhasorArray object.
    %
    % Output:
    %     r - (array) The Imaginary-Real form representation:
    %           - Dimensions: `(m × n × (2h+1))`

```

```

negated).
    %           - Order `-k` maps to `(:, :, h-k+1)` (imaginary part,
    %           - Order `+k` maps to `(:, :, h+k+1)` (real part).
    %
    % Example:
    %     r = ImagRealForm(o1);
    %
    % See also: RealImagForm, SinCosForm
    h=o1.h;
    o1=o1.value;
    r=cat(3,-imag(o1(:, :, 1:h)),real(o1(:, :, (h+1):end)));
end
function r = RealImagForm(o1)
    % REALIMAGFORM Convert PhasorArray to Real-Imaginary form.
    %
    % r = REALIMAGFORM(o1) converts the PhasorArray `o1` into the
    % Real-Imaginary representation, ensuring:
    %     - **Negative harmonics (`-k`) store the real part (left
side).**
    %     - **Positive harmonics (`+k`) store the imaginary part
(right side).**
    %     - The order `k` and `-k` remain **symmetric** around the
DC component.
    %
    % This format assumes that `o1` represents a **real-valued
periodic matrix**,
    % meaning `X_-k = conj(X_k)`.
    %
    % Input:
    %     o1 - (PhasorArray) The input PhasorArray object.
    %
    % Output:
    %     r - (array) The Real-Imaginary form representation:
    %         - Dimensions: `(m × n × (2h+1))`
    %         - Order `-k` maps to `(:, :, h-k+1)` (real part).
    %         - Order `+k` maps to `(:, :, h+k+1)` (imaginary part).
    %
    % Example:
    %     r = RealImagForm(o1);
    %
    % See also: ImagRealForm, SinCosForm
    r = flip(ImagRealForm(o1), 3);
end
function r = SinCosForm(o1,isReal,realTol)
    % SINCOSFORM Convert PhasorArray to Sine-Cosine form.
    %
    % r = SINCOSFORM(o1, isReal, realTol) converts the PhasorArray
`o1`
    % into the **Sine-Cosine representation**, ensuring:
    %     - **Negative harmonics (`-k`) store sine coefficients
(left side).**
    %     - **Positive harmonics (`+k`) store cosine coefficients
(right side).**
    %     - The order `k` and `-k` remain **symmetric** around the

```

```

DC component.
%
% Inputs:
%   o1      - (PhasorArray) The input PhasorArray object.
%   isReal   - (logical, optional) If `true`, forces real-
valued output.
%               Default: `isreal(o1)`.
%   realTol  - (double, optional) Tolerance for enforcing
real values.
%               Default: `1e-14`.
%
% Output:
%   r - (array) The Sine-Cosine form representation:
%       - Dimensions: `(m × n × (2h+1))`
%       - Order `-k` maps to `( :, :, h-k+1 )` (sine
coefficient, negated).
%       - Order `+k` maps to `( :, :, h+k+1 )` (cosine
coefficient).
%
% Example:
%   r = SinCosForm(o1, true, 1e-14);
%
% See also: CosSinForm, ImagRealForm
arguments
    o1
    isReal logical = isreal(o1)
    realTol = 1e-14
end
%normal sin / cos form
h=o1.h;
o1=o1.value;
r=cat(3,1i*(flip(o1(:, :, h+2:end),3)-o1(:, :, 1:h)),o1(:, :, h+1),
(o1(:, :, h+2:end)+flip(o1(:, :, 1:h),3)));
if isReal
    er = real(r-real(r));
    if norm(double(er),'fro') > realTol
        error("SinCosForm : Imaginary part of matrix %d is
superior to tolerance %d, switch isReal to false or adjust
tolerance",norm(double(er),'fro'),realTol)
    end
    r=real(r);
end
end
function r = AngleAmpForm(o1)
% ANGLEAMPFORM Convert PhasorArray to Angle-Amplitude form.
%
%   r = ANGLEAMPFORM(o1) converts the PhasorArray `o1` into
%   the **Angle-Amplitude representation**, ensuring:
%       - **Negative harmonics (`-k`) store phase angles (left
side).**
%       - **Positive harmonics (`+k`) store amplitudes (right
side).**
%       - The order `k` and `-k` remain **symmetric** around the
DC component.

```

```

        %
        % This format assumes `o1` represents a **real-valued**
periodic matrix.
        %
        % Input:
        %     o1 - (PhasorArray) The input PhasorArray object.
        %
        % Output:
        %     r - (array) The Angle-Amplitude form representation:
        %         - Dimensions: `(m × n × (2h+1))`
        %         - Order `-k` maps to `([:, :, h-k+1)` (phase angle).
        %         - Order `+k` maps to `([:, :, h+k+1)` (amplitude).
        %
        % Example:
        %     r = AngleAmpForm(o1);
        %
        % See also: SinCosForm, ImagRealForm
h=o1.h;

r=cat(3,angle(flip(o1.phas(1:h))),real(o1.phas(0)),abs(o1.phas(1:h)));
end
function r = CosSinForm(o1)
    % COSSINFORM Convert PhasorArray to Cosine-Sine form.
    %
    % r = COSSINFORM(o1) converts the PhasorArray `o1` into
    % the **Cosine-Sine representation**, ensuring:
    %     - **Negative harmonics (`-k`) store cosine coefficients
(left side).**
    %     - **Positive harmonics (`+k`) store sine coefficients
(right side).**
    %
    % Input:
    %     o1 - (PhasorArray) The input PhasorArray object.
    %
    % Output:
    %     r - (array) The Cosine-Sine form representation.
    %
    % Example:
    %     r = CosSinForm(o1);
    %
    % See also: SinCosForm, ImagRealForm
r = flip(SinCosForm(o1),3);
end

function r = squeezeval(o1)% SQUEEVAL Evaluate and squeeze PhasorArray.
    %
    % r = SQUEEVAL(o1) evaluates the PhasorArray `o1` and applies
`squeeze`
    % to remove singleton dimensions. This is useful for cases
where `o1`
    % represents a scalar-valued PhasorArray.
    %
    % Input:
    %     o1 - (PhasorArray) The input PhasorArray object.

```

```

        %
        %   Output:
        %       r - (array) The squeezed numerical evaluation of
`ol.value`.
        %
        %   Example:
        %       r = squeeval(ol);
        %
        %   See also: value, squeeze
        r=squeeze(value(ol));
    end

    function r = expandBase(ol,m)
        % EXPANDBASE Insert zeroed phasors to change the frequency base.
        %
        %   r = EXPANDBASE(ol, m) modifies the PhasorArray `ol` by
inserting `m-1`
        %   zero-valued phasors between each existing phasor,
effectively changing
        %   the frequency base from `w0` to `w1 = w0 / m`.
        %
        %   This transformation results in a PhasorArray with an
increased harmonic
        %   resolution, suitable for frequency resampling or down-
sampling applications.
        %
        %   Input:
        %       ol - (PhasorArray) The input PhasorArray.
        %       m - (integer) The expansion factor (must be  $\geq 1$ ).
        %
        %   Output:
        %       r - (PhasorArray) The modified PhasorArray with
inserted zero phasors.
        %
        %   Behavior:
        %       - The harmonics are redistributed such that phasors
appear only at
        %       indices `k*m`, while the in-between phasors are zeroed.
        %       - The resulting PhasorArray corresponds to the same
periodic function,
        %       but expressed in a lower fundamental frequency `w1 =
w0/m`.
        %
        %   Example:
        %       A_new = expandBase(A, 3); % Adjusts A for frequency w0/3
        %
        %   See also: squishBase, pad
        h = ol.h;
        nx = size(ol,1);
        ny = size(ol,2);

        r = zeros(nx,ny,2*m*h+1);
        r(:, :, 1:m:end) = ol.value;
        r = PhasorArray(r);

```

```

end

function r = squishBase(o1,m)
    % SQUISHBASE Remove phasors to change the frequency base.
    %
    % r = SQUISHBASE(o1, m) modifies the PhasorArray `o1` by
retaining only
    % every `m`-th phasor, effectively changing the frequency base
from `w0`
    % to `w1 = w0 * m`.
    %
    % This transformation results in a reduced harmonic
resolution, increasing
    % the fundamental frequency but potentially losing information
in the process.
    %
    % Input:
    %     o1 - (PhasorArray) The input PhasorArray.
    %     m - (integer) The reduction factor (must be ≥ 1).
    %
    % Output:
    %     r - (PhasorArray) The modified PhasorArray with
retained harmonics.
    %
    % Behavior:
    %     - Only harmonics at indices `k*m` are retained, while
others are discarded.
    %     - If `o1.h` is not a multiple of `m`, it is first padded
with zeros.
    %     - A warning is issued if nonzero harmonics are removed,
as this can
    %         lead to information loss and an inaccurate
representation.
    %
    % Example:
    %     A_new = squishBase(A, 3); % Adjusts A for frequency w0 *
3
    %
    % See also: expandBase, pad
    h = o1.h;
    nx = size(o1,1);
    ny = size(o1,2);

    %ensure o1.h is a multiple of m, otherwise pad o1 with zeros
    if mod(h,m)~=0
        o1 = pad(o1,m-mod(h,m));
        h = o1.h;
    end

    r = o1(:, :, 1:m:end);

    r = PhasorArray(r);

    %evaluate the norm of deleted phasors in original phasorArray

```

```

        deleted = ol(:, :, setdiff(1:(2*h+1), 1:m:(2*h+1)));
        normDeleted = norm(deleted(:), 'fro');
        if normDeleted > 1e-10
            warning("squishBase : deleted phasors have a norm of %d, the
new phasorArray may not accurately represent the original
signal", normDeleted)
        end
    end

end

methods (Access=protected)
    function varargout = parenReference(obj, indexOp)
        obj.Phasor3D = obj.Phasor3D.(indexOp(1));
        if isscalar(indexOp)
            varargout{1} = pvalue(obj);
            return;
        end
        % Syntax for forwarding indexing operations
        [varargout{1:nargout}] = obj.(indexOp(2:end));
    end

    function obj = parenAssign(obj, indexOp, varargin)
        if isscalar(indexOp)
            assert(nargin==3);
            rhs = varargin{1};
            if isa(rhs, 'PhasorArray')
                obj.Phasor3D.(indexOp) = rhs.value;
            else
                obj.Phasor3D.(indexOp) = rhs;
            end
            return;
        end
        [obj.(indexOp(2:end))] = varargin{:};
    end

    function n = parenListLength(obj, indexOp, ctx)
        if numel(indexOp) <= 2
            n = 1;
            return;
        end
        containedObj = obj.(indexOp(1:2));
        n = listLength(containedObj, indexOp(3:end), ctx);
    end

    function obj = parenDelete(obj, indexOp)
        obj.Phasor3D.(indexOp) = [];
    end

    function varargout=braceReference(obj, indexOp)
        if numel(indexOp(1).Indices)==3
            argou=obj.sub(indexOp(1).Indices{1:2});
            varargout{1}=argou.phas(indexOp(1).Indices{3});
        else

```

```

        [varargout{1:nargout}]=obj.sub(indexOp(1).Indices{:});
    if ~isscalar(indexOp)
        for ii=1:numel(varargout)
            varargout{ii}=varargout{ii}.(indexOp(2:end));
        end
    end
end

%           indexOp
%           isscalar(indexOp)
%           indexOp(1)
%           indexOp.Type=Paren
%           a=indexOp

%           contobj=obj.Phasor3D
%           contobj=contobj(:, :, indexOp(1))
% %           obj.Phasor3D = obj.Phasor3D(:, :, indexOp(1));
%           if isscalar(indexOp)
%               varargout{1} = contobj;
%               return;
%           end
%           % Syntax for forwarding indexing operations
% %           [varargout{1:nargout}] = obj.(indexOp(2:end));
% %           objv=obj.value;
%           [varargout{1:nargout}] = objv(:, :, indexOp);
end

function n = braceListLength(obj,indexOp,indexContext)
    if numel(indexOp) <= 2
        n = 1;
        return;
    end
    n=1;
end

function obj = braceAssign(obj,indexOp,varargin)

    h1=size(obj,3);
    h2=size(varargin{:},3);
    m1=size(obj,1);
    m2=size(obj,2);

    if numel(indexOp.Indices)==3
        n1=indexOp.Indices{1};
        n2=indexOp.Indices{2};

        n3=indexOp.Indices{3};
        if ischar(n3) %on a reçu l'argument ':', donc forcement un
phasorArray

        else
            if max(abs(n3))>obj.h
                obj=obj.pad(max(abs(n3))-obj.h);
            end
        end
    end
end

```

```

        n3=n3+1+obj.h;
    end
    obj(n1,n2,n3)=varargin{:};
    return
end

if h1<h2
    obj=obj.pad((h2-h1)/2);
else
    varargin{:}=PhasorArray(PhasorArrayPad(varargin{:},(h1-h2)/
2));
end

if isscalar(indexOp)
    switch numel(indexOp.Indices)
        case 1
            m=indexOp.Indices{1};
            if numel(m)==obj.numelt %numelt renvoie la dim de
la matrice tempo ie n1 \times n2, donc ce serait un logical array en entrée
                if any((m ~= 0) & (m ~= 1)) %on verifie que
c'est un logical array
                    error('Array indices must be positive
integers or logical values.')
                end

                n1=find(indexOp.Indices{1});
            else
                n1=indexOp.Indices{1};
            end
            n2=1;
            % obj
            obj=obj{:};
        case 2
            n1=indexOp.Indices{1};
            n2=indexOp.Indices{2};
        end
    end
    if isscalar(varargin{:})
        varargin{:}=varargin{:}*ones(numel(n1),numel(n2));
    end

    %
    obj(n1,n2,:) = vect(varargin{:});
    obj(n1,n2,:) = (varargin{:});
    obj=reshape(obj,m1,m2,[]);
    return;
end
%
[braceReference(obj,indexOp)] = varargin{:};
end

end

methods (Access=public)

function ind = end(obj,k,n)
    s1 = size(obj,1);

```

```

        s2 = size(obj,2);
        s3 = size(obj,3);
        sz = [s1 s2 s3];
        if n == 1
            ind = s1*s2;
            return
        end
        ind = sz(k);
    end

function out = value(obj)
    out = obj.Phasor3D;
end

function out = sum(obj,dim)
    %SUM Compute the sum along a given dimension.
    %
    % out = SUM(obj, dim) returns the sum along the specified
dimension.
    % If dim is 1 or 2, the output remains a PhasorArray.
arguments
    obj
    dim=1
end
out = sum(obj.Phasor3D,dim);
if dim==1 || dim==2
    out=PhasorArray(out);
end
end

function out = cat(dim,varargin)
    %CAT Concatenate multiple PhasorArrays along a given dimension.
    %
    % out = CAT(dim, A1, A2, ...) concatenates multiple
PhasorArrays or
    % numeric arrays along the specified dimension.
    numCatArrays = nargin-1;
    if dim==1 || dim==2
        varargin2=PhasorUnif(varargin{:});
    else
        varargin2=varargin;
    end

    newArgs = cell(numCatArrays,1);
    for ix = 1:numCatArrays
        if isa(varargin2{ix},'PhasorArray')
            newArgs{ix} = varargin2{ix}.Phasor3D;
        else
            newArgs{ix} = varargin2{ix};
        end
    end
    out = PhasorArray(cat(dim,newArgs{:}));
end

```

```

function varargout = size(obj,varargin)
    [varargout{1:nargout}] = size(obj.Phasor3D,varargin{:});
end

function r = sdpval(o1)
    %SDPVAL Extract the numerical value of a PhasorArray whose value
is an SDPVAR.
    %
    %    r = sdpval(o1) extract the numerical value of o1 a
phasorArray with NDSDPVAR 3DArray.
    %    Basically perform PhasorArray(value(value(o1)))
    if isa(o1.value,'ndsdpvar') || isa(o1.value,'sdpvar') ||
isa(o1.value,'sym')
        o1=o1.value;
    end
    r=PhasorArray(value(o1));
end

[K,P,res] = place(A,B,poles,varg) ;

out = expm(A,varg)

out = logm(A,varg)
end

methods
function r = Value(obj)
    r=obj.value;
end
end

methods (Static, Access=public)
function out = time2Phasor(At,nT,t,varg)
    %TIME2PHASOR Convert a time-dependent matrix into a PhasorArray
representation.
    %
    %    out = TIME2PHASOR(At, nT, t, varg) converts a 3D array
representing a
    %    real, time-dependent matrix (with time stored along the 3rd
dimension)
    %    into a PhasorArray by computing its Fourier coefficients.
    %
    %    Assumptions:
    %    - The sampling is uniform: Ts = t(2) - t(1).
    %    - The final time matches a full number of periods: t(end)
= nT*T - dt.
    %
    %    Inputs:
    %    At          - (3D array) Time-dependent matrix, stored as
MxNxtime.
    %    nT          - (integer, default: 1) Number of periods
captured in `t`.
    %    t           - (vector, optional) Time vector. If empty, it is
inferred.

```

```

        %     varg      - (Optional) Name-value pair arguments:
        %     'truncIndex' (integer, default: Inf) - Maximum
harmonic order for truncation.
        %     'real'      (logical, default: true) - Enforce
conjugate symmetry (A_k = conj(A_-k)).
        %     'timeDim'   (integer, default: 3)    - Dimension
along which time varies.
        %
        %     Outputs:
        %     out - (PhasorArray) The computed PhasorArray
representation of `At`.
        %
        %     Example:
        %     t = linspace(0, 2*pi, 100);
        %     At = cat(3, sin(t), cos(t));
        %     Ph = time2Phasor(At, 1, t, 'truncIndex', 5);
        %
        %     See also: PhasorArray, TimeArray2Phasors
        %
arguments
At
nT=1
t=[]
varg.truncIndex=Inf
varg.real=true
varg.timeDim=3
end
out =
PhasorArray(TimeArray2Phasors(At,nT,t,'truncIndex',varg.truncIndex,'isReal',v
arg.real,'timeDim',varg.timeDim));
end

function [phasorArr,feval] = funcToPhasorArray(func, T, n,varg)
%FUNCTOPHASORARRAY Convert a time function into a PhasorArray.
%
%     [phasorArr, feval] = FUNCTOPHASORARRAY(func, T, n, varg)
evaluates a
%     time-dependent function over a uniform time grid and
converts it into
%     a PhasorArray using a Fourier transform.
%
%     Inputs:
%     func - (function_handle) Time-dependent function, f(t),
returning an MxN matrix.
%     T     - (scalar, default: 1) Period of the function.
%     n     - (integer, default: 4) Number of frequency bins used
(2^n time steps).
%     varg - (Optional) Name-value pair arguments:
%     'reduce'      (logical, default: true) - Reduce the
output PhasorArray.
%     'reduceTol'   (double, default: 1e-15) - Threshold for
reducing small harmonics.
%
%     Outputs:

```

```

        %      phasorArr - (PhasorArray) The computed PhasorArray
representation of `func(t)`.
        %      feval      - (struct) Structure containing function
evaluations for debugging:
        %          - feval.T   : Period used.
        %          - feval.n   : Number of frequency bins.
        %          - feval.dt  : Time step.
        %          - feval.func : Function handle used.
        %          - feval.At   : Evaluated matrix over time.
        %          - feval.t    : Time vector used.
        %
        %      Example:
        %      func = @(t) [sin(t); cos(t)];
        %      T = 2*pi;
        %      n = 5;
        %      [Ph, fData] = funcToPhasorArray(func, T, n);
        %
        %      See also: time2Phasor, PhasorArray
        %
arguments
    func (1,1) {mustBeA(func, 'function_handle')} = @(t)

ones(3,3)

    T (1,1) {mustBeNumeric, mustBePositive} = 1
    n (1,1) {mustBeNumeric, mustBePositive, mustBeInteger} = 4
    varg.reduce = true;
    varg.reduceTol = 1e-15;
end

% Calculate dt
dt = T / (2^n);

% Create a time vector
t = 0:dt:T-dt;

% Evaluate the function over the time vector
At = arrayfun(func, t, 'UniformOutput', false);
At = cat(3, At{:});

AtT = func( T);

%evaluate the jump between the last and first value
if norm(At(:, :, end)-At(:, :, 1), 'fro') > 1e-10
    warning('The function has discontinuities, or a steep
derivative at the end, or has a jump between the last and first value, the
result may be incorrect. Jump value is %d (frobenius norm of f(T-dt)-
f(0))', norm(At(:, :, end)-At(:, :, 1), 'fro'));
end

    if norm(At(:, :, 1)-AtT, 'fro') > 1e-10
        warning('A(T) is different from A(0), the result may be
incorrect. Jump value is %d (frobenius norm of f(T)-f(0)), resulting
phasorArray is a periodic function with jump at time T', norm(At(:, :, 1)-
AtT, 'fro'));
    end
end

```

```

    % Convert the time-domain function values to a PhasorArray
    phasorArr = PhasorArray.time2Phasor(At);
    if varg.reduce
        phasorArr = reduce(phasorArr,
"reduceThreshold",varg.reduceTol,"reduceMethod","relative","exclude0Phasor",f
alse,"hardThresholdPhasors",true);

    end
    if nargin>1
        feval=struct;
        feval.T=T;
        feval.n=n;
        feval.dt=dt;
        feval.func=func;
        feval.At=At;
        feval.t=t;
        feval.plot = @(n,alone) At2plot(n,alone);
    end

function At2plot(n,alone)
    %PLOTFUNC Plot time-domain representation of function
evaluations.
    %
    %   plotFunc(numPeriods, mode) plots the function
evaluations over `numPeriods`
    %   periods. The `mode` argument can be 'alone' (plot time-
domain only) or 'both'
    %   (overlay with the PhasorArray reconstruction).
    %
    %   Example:
    %       feval.plot(4, 'both');
    %
    if nargin==0
        n=4;
        alone="alone";
    end

    if nargin==1
        if (ischar(n) || isstring(n))
            alone=n;
            n=4;

            elseif nargin==1 && isnumeric(n)
                alone="alone";
            end
        end

    %assert if alone is "alone" or "both"
    assert(strcmp(alone,"alone")||strcmp(alone,"both"),"alone
must be 'alone' or 'both'");

```

```

        dt=T/(100);
        t = 0:dt:n*T;
        At = arrayfun(func, t, 'UniformOutput', false);
        At = cat(3, At{:});

        %plot each A(i,j,t) as a function of time
        for i=1:size(At,1)
            for j=1:size(At,2)
                subplot(size(At,1),size(At,2),(i-1)*size(At,2)+j);
                plot(t,squeeze(At(i,j,:)));
                title(sprintf('A_{%d,%d}(t)',i,j));
            end
        end
        if strcmp(alone,"both")
            hold on;
            phasorArr.plot(T,[0 n*T]);
            hold off;
        end
    end
end

function out = cqt2ScalarPhasor(cqtobj,varg)
    %CQT2SCALARPHASOR Convert a CQT object to a ScalarPhasorArray
    representation.
    %
    %   out = CQT2SCALARPHASOR(cqtobj, varg) extracts the symbolic
    Toeplitz    %   representation of a compact quasi-Toeplitz (CQT) object and
    maps it     %   to a ScalarPhasorArray.
    %
    %   Inputs:
    %       cqtobj - (CQT object) The input compact quasi-Toeplitz
    object.      %
    %       varg   - (Optional) Name-value pair arguments:
    %               'isReal' (logical, default: false) - If true, enforces
    real-valued output
    %               by ensuring
    conjugate symmetry in
    %               the phasor
    representation.
    %
    %   Outputs:
    %       out - (ScalarPhasorArray) The extracted and converted
    phasor representation.
    %
    %   Example:
    %       cqtA = cqt(rand(10), rand(10)); % Example CQT matrix
    %       phasorA = cqt2ScalarPhasor(cqtA, 'isReal', true);
    %
    %   See also: ScalarPhasorArray, cqt
    %
    arguments

```

```

        cqtobj %object of class cqt
        varg.isReal = false %enforce real output (ie conjugate
phasore pos/neg)
    end
    [nsTA,psTA]=symbol(cqtobj);
    n=min(numel(nsTA),numel(psTA));
    nsTA=nsTA(1:n);
    psTA=psTA(1:n);
    out=ScalarPhasorArray([flip(nsTA(2:end)) psTA]);
    if varg.isReal
        out = mreal(out);
    end
end

function obj = empty(varargin)
    %EMPTY Create an empty PhasorArray of specified size.
    % See also: zeros, ones, eye
    obj = PhasorArray(double.empty(varargin{:}));
end
function obj = zeros(varargin)
    %ZEROS Create a zero-filled PhasorArray of specified size.
    % See also: ones, eye, empty
    obj = PhasorArray(zeros(varargin{:}));
end
function obj = ones(varargin)
    %ONES Create a PhasorArray filled with ones.
    % See also: zeros, eye, empty
    obj = PhasorArray(ones(varargin{:}));
end
function obj = eye(varargin)
    %EYE Create a PhasorArray with identity matrices at all
harmonics.
    % EYE(n) returns an `n × n × 1` PhasorArray filled with
identity matrices.
    % EYE(n, m) returns an `n × m × 1` PhasorArray filled with
identity matrices.
    % EYE(n, m, h) returns an `n × m × (2h+1)` PhasorArray where
each slice along the 3rd dimension is an identity matrix.
    % Unlike a standard identity matrix, this function replicates
the identity structure across all harmonic indices.
    % See also: zeros, ones, empty
    if nargin==1
        varargin{2}=varargin{1};
        varargin{3}=1;
    elseif nargin==2
        varargin{3}=1;
    elseif nargin==3
    else
    end
    u=repmat(eye(varargin{1:2}],[1 1 2*varargin{3}+1]);
    obj = PhasorArray(u);
end

```

```

function obj = randomPhasorArrayWithPole(nx,poles,T,varg)
% RANDOPHASORARRAYWITHPOLE Generate a PhasorArray with
prescribed poles.
%
% OBJ = RANDOPHASORARRAYWITHPOLE(NX, POLES, T, VARG)
constructs a
% time-periodic matrix `A(t)` with the specified eigenvalues
(`poles`).
% A first random matrix `A` is generated, and a B*G term is
computed to
% ensure the desired eigenvalues by performing pole placement.
% The resulting PhasorArray `OBJ` is the difference `A-BK`,
where `K` is
% the obtained feedback gain.
%
% Inputs:
%   NX      - (integer) The size of the square matrix.
%   POLES    - (vector) Desired eigenvalues for `A(t)`, must have
length NX.
%   T        - (scalar, optional) Period of the matrix. Default
is `2*pi`.
%   VARG     - (optional) Name-value pair arguments:
%               - 'h'          (integer) Harmonic order (default:
`5`).
%               - 'BG'         (PhasorArray) Custom B*G term
(default: random).
%               - 'isReal'     (logical) Force a real-valued matrix
(default: `true`).
%
% Outputs:
%   OBJ      - (PhasorArray) Generated PhasorArray with specified
poles.
%
% See also: Sylv_harmonique, random
arguments
    nx
    poles
    T = 2*pi
    varg.h = []
    varg.BG = []
    varg.isReal = true
end
if isempty(varg.h) && isempty(varg.BG)
    varg.h=5;
    A = PhasorArray.random(nx,nx,varg.h);
    BG = PhasorArray.random(nx,nx,varg.h);
elseif isempty(varg.BG)
    A = PhasorArray.random(nx,nx,varg.h);
    BG = PhasorArray.random(nx,nx,varg.h);
elseif isempty(varg.h)
    varg.h = varg.BG.h;
    A = PhasorArray.random(nx,nx,varg.h);
else
    A = PhasorArray.random(nx,nx,varg.h);

```

```

end
assert(numel(poles)==nx)
La = PhasorArray(diag(poles));

%Solve the appropriate Sylvester equation
P = PhasorArray(Sylv_harmonique(-A,La,BG,4*varg.h,2*pi/T));
%Compute K
K = BG/P;
%compute the new A with appropriate eigen values
obj = A-K;
end

function obj = random(nx,ny,h,arg)
% RANDOM Generate a random PhasorArray with optional structure
constraints.
%
%   OBJ = RANDOM(NX, NY, H, ARG) generates a random 3D
PhasorArray representing
%   a time-periodic matrix with harmonics and structural
constraints.
%
%   Inputs:
%   NX - (integer) Number of rows.
%   NY - (integer) Number of columns.
%   H - (integer) Number of harmonics.
%   ARG - (optional) Name-value pair arguments:
%           - 'time_structure' (char) Time-domain structure:
%               'real', 'symmetric', 'antisymmetric', 'sdp',
'hermitian',
%               'cmplx', 'retroHermitian', etc. (default:
'real').
%           - 'hurwitzeig' (vector) Predefined Hurwitz
eigenvalues (default: `[]`).
%           - 'T' (scalar) Time period (default:
`1`).
%           - 'Q' (matrix) Optional quadratic matrix
(default: `[]`).
%           - 'average_power_decay' (scalar) Power decay rate
of harmonics (default: `2`).
%
%   Outputs:
%   OBJ - (PhasorArray) Randomly generated PhasorArray.
%
%   See also: rand_phasor
arguments
nx
ny
h
arg.time_structure {mustBeMember(arg.time_structure,
{'real','symetric','antisymmetric','sdp','hurwitz','Q-
spec','hermitian','cmplx','retroHermitian'})} = 'real'
arg.hurwitzeig=[]
arg.T=1
arg.Q=[]

```

```

        arg.average_power_decay=2;
    end
    if nargin ==1
        switch numel(nx)
            case 1
            case 2
                ny = nx(2);
                nx = nx(1);
                h = 0;
            case 3
                ny = nx(2);
                h = nx(3);
                nx = nx(1);
            end
        end
    end
    arg.output = 'PhasorArray'; %or PhasorArray

    if ~isempty(arg.hurwitzeig) && strcmp(arg.time_structure, 'real')
        arg.time_structure = 'hurwitz';
    end

    C=namedargs2cell(arg);
    obj = rand_phasor(nx,ny,h,C{:});
end
function A = sym(nx,ny,h,name)
% SYM Construct a symbolic PhasorArray with structured harmonic
components.
%
%   A = SYM(NX, NY, H, NAME) creates an NX-by-NY PhasorArray
where each
%   element is a symbolic expression representing harmonic
components.
%
%   Inputs:
%   NX   - (integer) Number of rows (default: 1).
%   NY   - (integer) Number of columns (default: NX).
%   H    - (integer) Number of harmonics (default: 0).
%   NAME - (string or cell) Base name for symbolic variables
(default: "a").
%
%   Outputs:
%   A - (PhasorArray) Symbolic PhasorArray with structured
harmonics.
%
%   Notes:
%   - Each entry in A has a symbolic expression for phasors:
%     `A_0`, `A_plus_k`, `A_minus_k` for k > 0.
%   - If NAME is a cell array, it must match the size of NX x
NY.
%   - For scalar NX x NY, NAME is used as the base for all
symbols.
%
%   See also: sym, ScalarPhasorArray, PhasorArray.
arguments

```

```

        nx=1
        ny=nx
        h = 0
        name ="a"
    end
    if (nargin == 1) || (nargin==2 && (ischar(ny) || isstring(ny) ||
iscell(ny)))
        if ischar(ny) || isstring(ny) || iscell(ny)
            name = ny;
        end
        switch numel(nx)
            case 1
                ny = nx;
                h = 0;
            case 2
                ny = nx(2);
                nx = nx(1);
                h = 0;
            case 3
                ny = nx(2);
                h = nx(3);
                nx = nx(1);
            otherwise
                error('cannot specify a dimension input of
length >3')
            end
        end
    end
    if max(ny,nx)==1
        name={name};
    end
    if iscell(name)
        assert(numel(name)==nx*ny);
        A=PhasorArray.zeros(nx,ny);
        A.Phasor3D = sym(A.Phasor3D);
        for ii = 1:numel(name)
            clear ap am a0 a
            name_i=name{ii};
            ap = sym(name_i+"_plus_",[1 h]);
            am = sym(name_i+"_minus_",[1 h] );
            a0 = sym(name_i+"_0");

            a = cat(2,flip(am), a0, ap);
            A{ii} = ScalarPhasorArray(a);
        end
    else
        ap = sym(name+"__%d_%d_plus_%d",[nx ny h]);
        am = sym(name+"__%d_%d_minus_%d",[nx ny h] );
        a0 = sym(name+"__%d_%d_0",[nx ny]);

        a = cat(3,flip(am,3), a0, ap);

        A= PhasorArray(a);
    end
end

```

```

end
function P = ndsdpvar(n1,n2,h,varg)
    % NDSPDPVAR Construct an `sdpvar`-based PhasorArray of specified
size and structure.
    %
    % P = NDSPDPVAR(N1, N2, H, <name-value arguments>) generates
an SDP variable-based
    % PhasorArray suitable for optimization in YALMIP.
    %
    % Inputs:
    % N1 - (integer) First dimension size.
    % N2 - (integer, optional) Second dimension size (default:
N1).
    % H - (integer, optional) Number of harmonics (default: 0).
    %
    % Name-Value Arguments:
    % 'PhasorType' (char) - Defines the structure of the phasor
(default: 'symmetric').
    % Options: 'symmetric', 'full',
'diagonal', etc.
    % See YALMIP documentation for the
complete list.
    % 'real' (logical) - If true, ensures conjugate symmetry
for real-valued signals (default: true).
    %
    % Outputs:
    % P - (PhasorArray) PhasorArray containing `sdpvar` elements.
    %
    % Notes:
    % - The `PhasorType` argument defines phasor structure,
not time-domain structure.
    % - Example: A Hermitian phasor structure enforces:
    %  $\text{conj}(A_{ij}(t)) = A_{ji}(-t)$ 
    % However, for A(t) to be Hermitian in the time
domain, phasors must satisfy:
    %  $A_k = \text{ctrans}(A_{-k})$ 
    % - If `real=true`, ensures the phasor array represents a
real-valued periodic matrix.
    % - If `h>0`, higher-order harmonics are created as
additional `sdpvar` variables.
    %
    % Example:
    % P = PhasorArray.ndsdpvar(4,4,5, 'PhasorType', 'symmetric',
'real', true);
    % -> Produces a real-valued P(t), with 5 harmonics (size
11 along the third dimension),
    % and enforces symmetry (i.e.,  $P_{ij}(t) = P_{ji}(t)$ ).
    %
    % A = PhasorArray.ndsdpvar(4,4,5, 'PhasorType', 'full',
'real', true);
    % -> Produces a real-valued A(t) with no additional
structure constraints.
    %
    % See also: sdpvar, PhasorArray, PosPart2PhasorArray.

```

```

arguments
    n1
    n2=n1
    h=0
    varg.PhasorType='symmetric'
    varg.real=true
end
if nargin ==1
    switch numel(n1)
        case 1
        case 2
            n2 = n1(2);
            n1 = n1(1);
            h = 0;
        case 3
            n2 = n1(2);
            h = n1(3);
            n1 = n1(1);
        end
    end
    if n1~=n2
        if ismember(varg.PhasorType,{'symmetric'})
            warning('non square matrix, PhasorType switched to
"full"')
            varg.PhasorType='full';
        end
    end
    if varg.real
        P1=(ndsdpvar(n1,n2,1,varg.PhasorType,'real'));
        if h>0
            P2=(ndsdpvar(n1,n2,h,varg.PhasorType,'complex'));
            P = PosPart2PhasorArray(P1,P2);
        else
            P=PhasorArray(P1);
        end
    else
        P=PhasorArray(ndsdpvar(n1,n2,2*h+1,varg.PhasorType,'complex'));
    end
end
end
end

ans =

    PhasorArray with properties:

        Phasor3D: 1

```

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