

Zxtar::ACCCZFrameAverage

Hridd::GestureControl

main



```
graph RL; main --> Hridd::GestureControl; Hridd::GestureControl --> Zxtar::ACCCZFrameAverage;
```

The diagram illustrates a call graph with three nodes arranged horizontally from right to left. The rightmost node is a white box labeled 'main'. A dark blue arrow points from 'main' to the middle node, which is a white box labeled 'Hridd::GestureControl'. Another dark blue arrow points from 'Hridd::GestureControl' to the leftmost node, which is a gray box labeled 'Zxtar::ACCCZFrameAverage'.