

Computer Architecture COAR5111/d/p MODULE OUTLINE 2024 (First Edition: 2016)

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Introduction

In the module computer architecture, you will explore the components of the desktop and laptop computer. You will learn how to protect yourself and the equipment.

It is important that the hardware components and concepts are mastered and that you spend sufficient time with your lecturer unpacking and exploring the fundamental concepts of computer architecture. This builds the rest of the PC technician knowledge-base required to tackle advanced problems that are related to hardware components such as hard drives, processors, and motherboards. In this module you also learn how to install and configure motherboards, central processing units (CPUS), and add-on cards.

You are encouraged to complete all class activities and provide adequate support during the practical implementation of the theory. Emphasise the logic employed especially the 'why' you should implement your knowledge as expected in the application activities in order to become a competent IT professional.

The specific topic that will be covered on this module computer architecture are:

- Taking a Computer Apart and Putting It Back Together.
- All about motherboards.
- Supporting processor and upgrading memory.
- Power supply and troubleshooting computer problems.
- Supporting hard drives and other storage devices.
- Supporting I/O devices.
- Supporting mobile devices.
- Supporting Printers.

Using this Module Outline

This module outline has been developed to support your learning.

Please note that the content of this module is on Learn as well as in the prescribed material. You will not succeed in this module if you focus on this document alone.

- This document does not reflect all the content on Learn, the links to different resources, nor the specific instructions for the group and individual activities.
- Your lecturer will decide when activities are available/open for submission and when these submissions or contributions are due. Ensure that you take note of announcements made during lectures and/or posted within Learn in this regard.

This Module on Learn

Learn is an online space, designed to support and maximise your learning in an active manner. Its main purpose is to **guide and pace** you through the module. In addition to the information provided in this document, you will find the following when you access Learn:

- A list of prescribed material;
- A variety of additional online resources (articles, videos, audio, interactive graphics, etc.) in each learning unit that will further help to explain theoretical concepts;
- Critical questions to guide you through the module's objectives;
- Collaborative and individual activities (all of which are gradable) with time-on-task estimates to assist you in managing your time around these activities;
- Revision questions, or references to revision questions, after each learning unit.

Kindly note:

- Unless you are completing this as a distance module, Learn does **not** replace your contact time with your lecturers and/or tutors.
- COAR5111 is a Learn module, and as such, you are required to engage extensively with the content on the Learn platform. Effective use of this tool will provide you with opportunities to discuss, debate, and consolidate your understanding of the content presented in this module.
- You are expected to work through the learning units on Learn in your own time especially before class.
 - Any contact sessions will therefore be used to raise and address any questions or interesting points with your lecturer, and **not** to cover every aspect of this module.
- Your lecturer will communicate submission dates for specific activities in class and/or on Learn.

Icons Used in this Document and on Learn

The following icons are used in all your modules on Learn:

Icon	Description
Objectives	A list of what you should be able to do after working through the learning unit.
Prescribed Work	Specific references to sections in the prescribed work.
ThinkAbout	Questions to help you recognise or think about theoretical concepts to be covered.
Active Learning	Sections where you get to grapple with the content/ theory. This is mainly presented in the form of questions which focus your attention and are aimed at helping you to understand the content better. You will be presented with online resources to work through (in addition to the textbook or manual references) and find some of the answers to the questions posed.
Connect the dots	Opportunities to make connections between different chunks of theory in the module or to real life.
Traffe !	Real life or world of work information or examples of application of theory, using online resources for self-exploration.

REMEMBER:

You need to log onto Learn to:

- Access online resources such as articles, interactive graphics, explanations, video clips,
 etc. which will assist you in mastering the content; and
- View instructions and submit or post your contributions to individual or group activities which are managed and tracked on Learn.

Module Resources		
Prescribed Material (PM) for	Jean Andrews, Ph.D. Joy Dark Shelton. and Nicholas Pierce.	
this Module	2022. CompTIA A+ Guide to IT Technical Support. 11th	
	Edition. ISBN: 978-0-357-67416-1	
Recommended Readings,	Please note that a number of additional resources and links	
Digital, and Web Resources	to resources are provided throughout this module on the	
	Learn platform.	
	You are encouraged to engage with these as they will assist	
	you in mastering the various objectives of this module.	
	They may also be useful resources for completing any	
	assignments. You will not, however, be assessed under	
	examination conditions on any additional or recommended	
	reading material.	
Module Overview	You will find an overview of this module on Learn under the	
	Module Information link in the Course Menu.	
Assessments	Find more information on this module's assessments in this	
	document and on the Student Portal.	

Module Purpose

The purpose of this module is to provide students with the foundational knowledge of the hardware aspects of a computer system. The module explores the services and practices involved in working with operating systems, applying troubleshooting techniques and the implementation of security measures on a computer system.

Module Outcomes		
MO1	Demonstrate an understanding of key concepts of hardware components and	
peripherals in a desktop computer and the laptop.		
MO2	Apply maintenance and troubleshooting techniques on hardware components	
IVIOZ	and peripherals in a desktop computer and the laptop.	
MO3 Explore I/O devices that can be connected on a desktop and laptop compu		
IVIOS	such as printers.	
MO4	Demonstrate a sold understanding of support for mobile devices.	

Assessments

Integrated Curriculum Engagement (ICE)		
Minimum number of ICE activities to complete 4		
Weighting towards the final module mark	10%	

Assignments/ Projects	Assignment 1
Weighting	25%
Total marks	100
Duration	10 hours
Period	3
Resources required	Refer to the Assignment for this information.

Tests/ Examination	Assignment 2	Summative Assignment
Weighting	30%	35%
Duration	10 hours	15 hours
Total marks	100	100
Open/ closed book	Theory Open	Theory Open book
	book	
Period	4	ALL

Assessment Preparation Guidelines		
	Format of the Assessment (The	Preparation Hints
	Focus/ Approach/ Objectives)	(How to Prepare, Resources to Use,
		etc.)
Assignment	Refer to the assignment for	Refer to the assignment for this
	this information.	information.

Module Pacer			
Code	Programme	Contact Sessions	Credits
COAR5111	DMT1, DNM1, HSU1	48	
COAR5111p	HSU1p	36	15
COAR5111d	HSU1d; DMT1d	36 + 12 learn	
Learning Unit 1	Building a Computer System		

Overview:

In this learning unit, you will learn how to take apart and reassemble a desktop computer and laptop while discovering the various hardware components inside the cases. You also learn about the tools you need to work with inside the case.

In this learning unit you will also learn how to protect yourself and the equipment so as to have a positive experience working inside a computer or laptop.

Learning Unit 1: Building a Computer System		Prescribed Material (PM)
COAR5111	Theme 1: Taking a computer apart and	
Sessions: 1-10	putting it back together	
	LO1: Disassemble and reassemble a	PM: Chapter 1
COAR5111d	desktop computer or safely.	
Sessions: 1-7	LO2: Identify external ports and major	
COAR5111p	components inside a desktop.	
Sessions: 1–7	LO3: Describe how external ports and	
Academic Week:	major components connect and	
1-2	are compatible.	
Related	LO4: Identify various tools one need as a	
Outcomes:	computer hardware technician.	
MO01	LO5: Disassemble and reassemble a	
MO02	laptop computer safely.	
	LO6: Identify various external ports and	
	slots and major internal	
	components.	
	LO7: Identify special concerns when	
	supporting and maintaining	
	laptop.	

Learning Unit 2	Case Components
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Overview:

In this learning unit we need to build on the knowledge from taking the computer apart and putting the components back together again. We will explore the components of the system unit which are the motherboard, processor, and power supply.

We will also learn how to upgrade memory and troubleshoot computer problems.

Learning Unit 2: C	ase Components	Prescribed Material (PM)
COAR5111	Theme 1: All about motherboards	
Sessions: 11–21	LO1: Describe various types and features	PM: Chapter 2
COAR5111d	of motherboards.	
Sessions: 8-15	LO2: Configure a motherboard using	
COAR5111p	BIOS/UEFI firmware.	
Sessions: 8–15	LO3: Maintain a motherboard by updating	
Academic Week:	drivers and firmware, using	
3-5	jumpers to clear BIOS/UEFI	
	settings, and replacing the CMOS	
	battery.	
	LO4: Select, install, and replace a desktop	
	motherboard.	
Related	Theme 2: Supporting processors and	PM: Chapter 3
Outcomes:	upgrading memory	
MO01	LO5: Compare characteristics and features	
MO02	of processors used for personal	
	computers.	
	LO6: Select, install, and upgrade a	
	processor.	
	LO7: Compare the different kinds of	
	physical memory and how they	
	work.	
	LO8: Understand how to upgrade	
	memory.	
	Theme 3: Power supplies and	PM: Chapter 4
	troubleshooting computer problems	
	LO9: Describe the methods and devices	
	on how to keep a system cool.	
	L10: Select a power supply to meet the	
	power needs of a system.	
	L11: Demonstrate an organised approach	
	to solving any computer problem,	
	especially hardware problems	
	occurring during the boot.	
	L12: Troubleshoot problems with the	
	electrical system.	
	L13: Troubleshoot problems with the	
	motherboard, processor, and RAM.	

Learning Unit 3	Computing Devices	
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Overview:

In this learning unit, we will examine aspects of input and output devices focussing on technical knowledge of the function, components, maintenance, and repair of different types of input and out devices. We will also explore monitors (video displays) and video cards (display adapters), and how these components interact. We will also discuss printer types, how to install, and troubleshoot printer problems.

Learning Unit 3: Computing Devices		Prescribed Material (PM)
COAR5111	Theme 1: Supporting I/O Devices	
Sessions: 22–26	LO1: Describe the general approach	PM: Chapter 6
COAR5111d	technicians use to install and	
Sessions: 16-20	support I/O devices.	
COAR5111p	LO2: Install and configure several I/O	
Sessions: 16-20	devices, such as mice, keyboards,	
Academic Week:	webcams, microphones, touch	
6-7	screens, and display devices.	
	LO3: Install and configure adapter cards.	
	LO4: Support the video subsystem,	
	including selecting a monitor and	
	video card and supporting dual	
	monitors.	
	LO5: Understand how to troubleshoot	
	common problems with I/O	
	devices.	
Related	Theme 2: Supporting Printers	PM: Chapter 10
Outcomes:	LO1: Discuss printer types and features.	
MO03	LO2: Install and share printers.	
	LO3: Manage printer features, add-on	
	devices, and the printer queue.	
	LO4: Perform routine maintenance tasks	
	necessary to support printers.	
	LO4: Understand how to troubleshoot	
	printer problems.	

Learning Unit 4 Storage devices	
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Overview:

In this learning unit, we focus on hard drive technologies and other storage devices. We will explore how different types of hard drives, optical drives, solid-state drives, and flash memory devices are supported, and how to select, install hard drives.

Learning Unit 4: Storage devices		Prescribed Material (PM)
COAR5111	Theme 1: Supporting hard drives and	
Sessions: 27–37	other storage devices.	
	LO1: Describe technologies used inside a	PM: Chapter 5
COAR5111d	hard drive and how a computer	
Sessions: 21-28	communicates with a hard drive.	
COAR5111p	LO2: Select and install a hard drive.	
Sessions: 21-28	LO3: Troubleshoot hard drives.	
Academic Week:	LO4: Support optical drives, solid-state	
8-9	storage, and flash memory devices.	
Related		
Outcomes:		
MO01		
MO02		

Overview:

In this learning unit, we will look at Mobile devices, mobile operating systems, wired and wireless connection. We will explore how to configure and troubleshoot mobile devices.

Learning Unit 5: Mobile Devices		Prescribed Material (PM)
COAR5111	Theme 1: Supporting Mobile Devices	
Sessions: 38–48	LO1: Identify types of mobile devices,	PM: Chapter 9
COAR5111d	mobile operating systems, wireless	
Sessions: 29-36	and wired connections, and	
COAR5111p	accessories.	
Sessions: 29-36	LO2: Configure email and synchronize	
Academic Week:	content on mobile devices for	
9-12	business use.	
Related	LO3: Troubleshoot common problems with	
Outcomes:	mobile devices.	
MO04		