

# Math 578 Assignment 1

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## Question 2

### Signum function

For all polynomial degrees the order of error was constant with respect to  $h$ . This is reasonable; the discontinuity at 0 is poorly approximated by continuous functions, especially with respect to the *sup* norm.

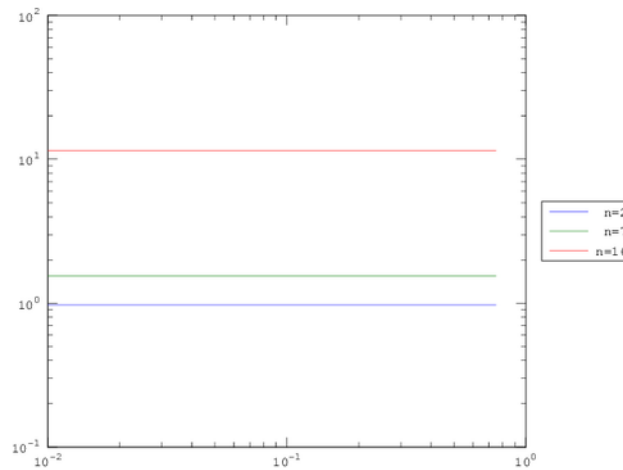


Figure 1: loglog error wrt.  $h$ , signum function

### Sine

The error for sine showed good agreement with the theory, until it reached our effective machine epsilon around  $10^{-16}$ . The order of the error was about  $h^3$ ,  $h^9$ , and  $h^{17}$  for the degree 2, 7, and 16 polynomial interpolations. Note that the degree 16 converged rapidly the machine epsilon, so we needed to toss out many small  $h$ -values to obtain the ‘true’ order of error.

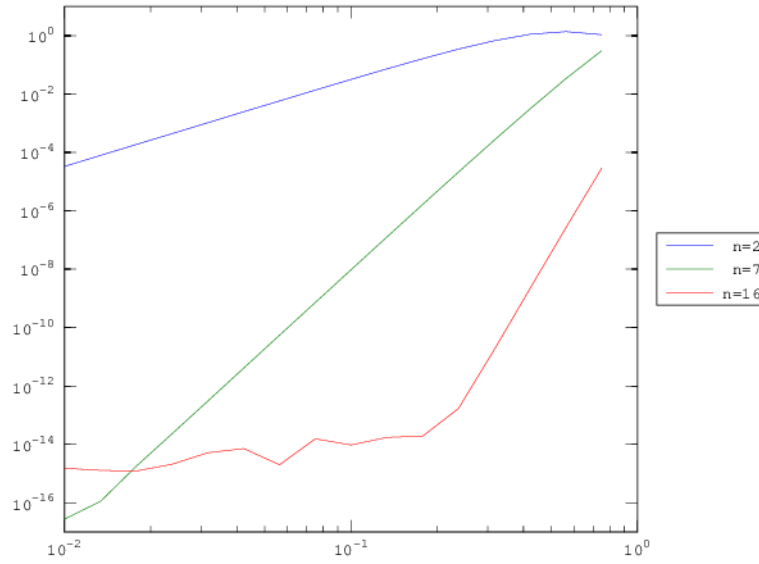


Figure 2: loglog error wrt.  $h$ , sine function

### Absolute value

The absolute value had order  $h$  convergence for all degrees. This agrees with the theory:  $\text{abs}$  is in  $C^0$  but not  $C^1$ .

### Quintic

At first glance, this is garbage. The error should obviously plummet to 0 for the degree 7 and 16 polynomials. However, there is some itsy-bitsy instability in the calculation of the coefficients for  $P^n$ , hence we pick up some rounding error.

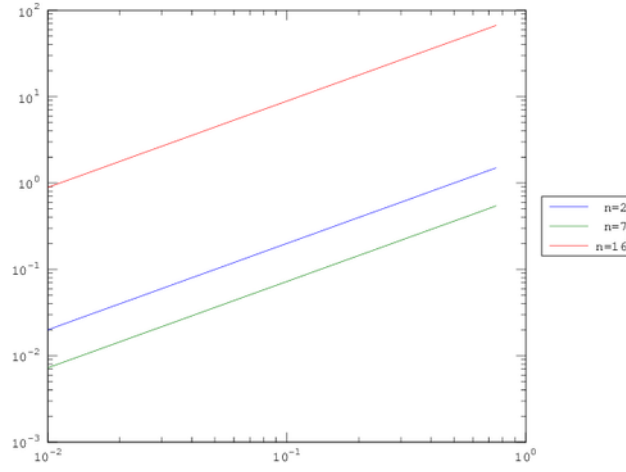


Figure 3: loglog error wrt.  $h$ , absolute value function

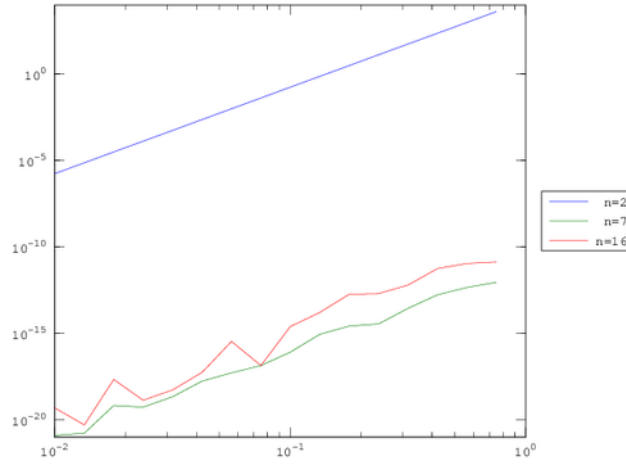


Figure 4: loglog error wrt.  $h$ , quintic function

### Question 3

#### Equidistant

Behold! We observe the Runge phenomenon for large  $n$ : more equidistant points fail to guarantee convergence if the derivatives of a function are poorly behaved. Note, however, that error still decreases with respect to  $h$ , up to some lower bound determined by the condition of the matrix.

Table 1: Errors for  $n$ -degree interpolants of Runge function, wrt.  $h$ .

$h$	$n=2$	$n=7$	$n=16$	$n=100$
1.0000e+00	8.0957e-01	6.1306e-01	7.3637e+01	1.9667e+06
5.0000e-01	6.4491e-01	2.4631e-01	1.4373e+01	6.2507e+03
2.5000e-01	3.9445e-01	9.6406e-02	4.0398e-01	1.4555e+00
1.2500e-01	1.4045e-01	1.2113e-02	6.3266e-04	1.0609e-06
6.2500e-02	2.3066e-02	2.7710e-04	4.6669e-08	5.8000e-08
3.1250e-02	2.0714e-03	2.0345e-06	4.9116e-13	1.4652e-08
1.5625e-02	1.4353e-04	9.4982e-09	6.2172e-15	5.5565e-09
7.8125e-03	9.2139e-06	3.8854e-11	1.2212e-14	2.8005e-08
3.9062e-03	5.7977e-07	1.5343e-13	9.3259e-15	4.0407e-08
1.9531e-03	3.6297e-08	7.7716e-16	2.3315e-15	3.5323e-08

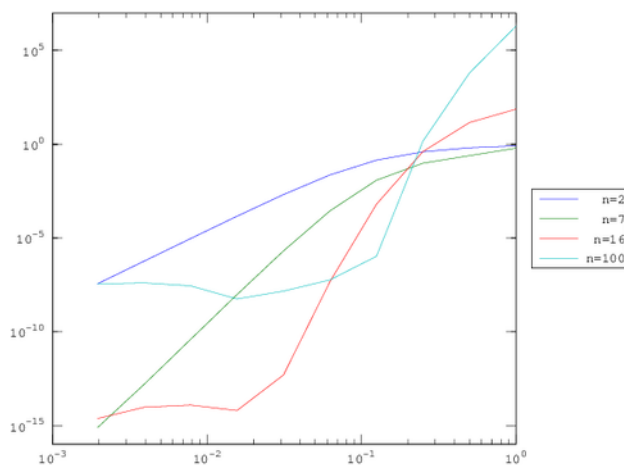


Figure 5: loglog plot of error vs.  $h$ , for equidistant points

## Chebyshev

Sampling the Chebyshev nodes should guarantee convergence of the *sup* norm with respect to  $n$ ; below, we largely see that trend holds, except in the upper right hand corner. This is attributable to roundoff error from a poorly conditioned matrix for large  $n$ .

Table 2: Errors for various  $n$ -degree Chebyshev interpolants of Runge function, wrt.  $h$ .

$h$	$n=2$	$n=7$	$n=16$	$n=100$
1.0000e+00	7.8366e-01	7.4327e-01	1.8882e-01	<b>1.6040e-01</b>
5.0000e-01	5.9990e-01	3.9059e-01	3.2580e-02	2.2293e-03
2.5000e-01	3.3651e-01	8.7943e-02	1.3095e-03	2.4638e-07
1.2500e-01	1.0967e-01	5.6849e-03	3.8888e-06	4.7828e-13
6.2500e-02	2.1216e-02	9.1388e-05	5.4007e-10	1.1102e-15
3.1250e-02	2.0238e-03	5.8748e-07	7.6605e-15	4.6629e-15
1.5625e-02	1.4284e-04	2.6401e-09	4.4409e-16	3.4417e-15
7.8125e-03	9.2145e-06	1.0700e-11	3.3307e-16	1.9984e-15
3.9062e-03	5.8053e-07	4.2299e-14	4.4409e-16	3.9968e-15
1.9531e-03	3.6356e-08	3.3307e-16	2.2204e-16	8.5487e-15

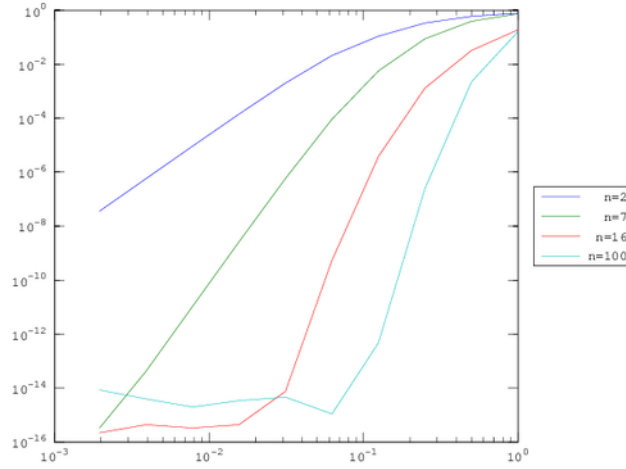


Figure 6: loglog plot of error vs.  $h$ , for Chebyshev points

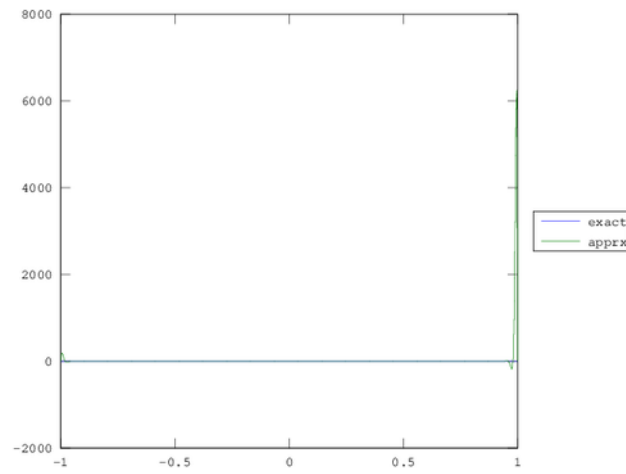


Figure 7: plot of Lagrange interpolating polynomial vs. Runge function

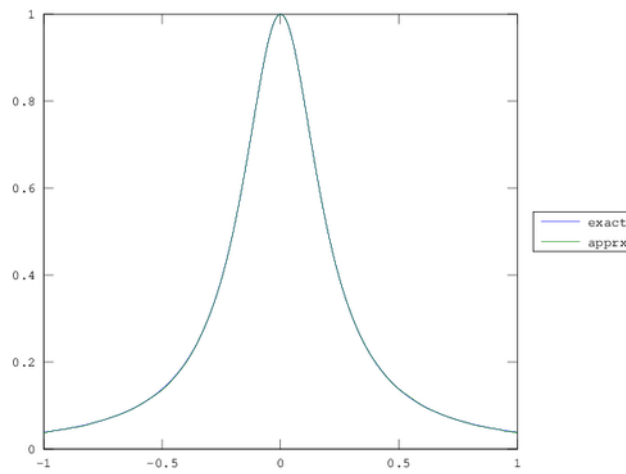


Figure 8: plot of Chebyshev interpolating polynomial vs. Runge function

## Question 4

Table 3: Slope of best-fit line for various functions and interpolation methods.

function	nearest	linear	spline	pchip	cubic
signum	NaN	0.012206	0.014586	0.018865	0.018865
sine	1.036637	1.993232	3.907034	3.019374	3.019374
abs	1.044457	1.056662	1.081153	1.056662	1.056662
quintic	0.944555	1.912727	3.914612	2.933812	2.933812
runge	0.970954	1.893706	3.857821	1.895098	1.895098

Briefly put, you can't make chicken pie out of chicken feed. Regardless of the method chosen, irregular functions like `signum` and `abs` will not be well-approximated by a polynomial scheme, and their order of convergence is independent of the polynomial degree past their level of continuity. Smooth functions with bounded derivatives like `sin` and  $x^5$  behave nicely, and converge more quickly with higher-degree schemes (`nearest` < `linear` < `cubic` < `spline`).

There are a few points of interest. One is that `pchip` is an alias for `cubic`<sup>1</sup>. The other is that `pchip` did not give  $O(h^4)$  convergence, while the 'true' `spline` did. This is not due to numerical screw-up, but an inherent quality of the method. For answers, we go to the source<sup>2</sup>. In short: since we do not provide `interp1` with the derivatives at each grid point, the `pchip` method estimates them by taking, roughly, a central difference at each point. This works, but worsens the error compared to the cubic Hermite interpolant done in class and in question 5, which uses the exact derivative.

(note: `parabolic` was not supported by my version of MATLAB; judging by the docs, I would guess it has about  $O(h^3)$  convergence).

<sup>1</sup>indeed, consult <http://blogs.mathworks.com/cleve/2012/07/16/splines-and-pchips/>.

<sup>2</sup><https://www.mathworks.com/moler/interp.pdf>

## Question 5

### Part 1

So we solve one of the given equations and obtain a linear system for each function:  $Ac_i = f_i$ , where  $c_i$  is the vector of coefficients for the given polynomial, and  $f_i$  is the constraint vector specified in the problem. For example, the coefficients of  $L^{10}$  are given by:

$$Ac_{L^{10}} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 3 & 2 & 1 & 0 \\ -1 & 1 & -1 & 1 \\ 3 & -2 & 1 & 0 \end{bmatrix} \begin{bmatrix} c_3 \\ c_2 \\ c_1 \\ c_0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = f_{L^{10}}$$

While  $R^{11}$  would be given by:

$$Ac_{R^{11}} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 3 & 2 & 1 & 0 \\ -1 & 1 & -1 & 1 \\ 3 & -2 & 1 & 0 \end{bmatrix} \begin{bmatrix} c_3 \\ c_2 \\ c_1 \\ c_0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = f_{R^{11}}$$

So we invert, solve for  $c_i$  of each function, and obtain our Hermite interpolation. The computed error is 0.96823 for Hermite, and 0.95035 for Chebyshev.

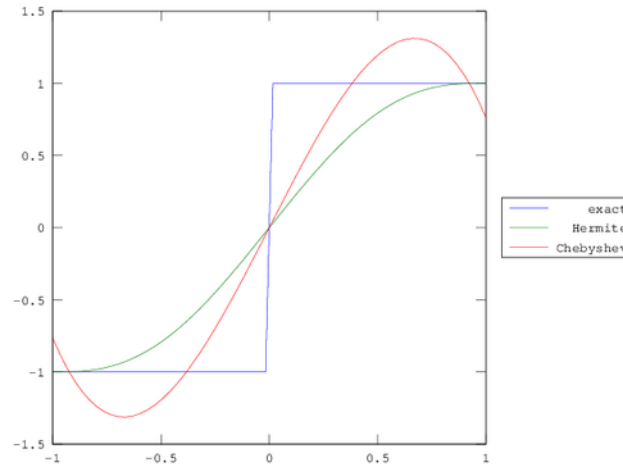


Figure 9: Chebyshev vs. Hermite interpolation of signum; degree 3



## Part 2

Let  $G^n(x) = c_n x^n + c_{n-1} x^{n-1} + \dots + c_0$  be the generic polynomial of  $n$ th degree, and  $N = \frac{n}{2}$ . Then, the  $k$ th row of the  $n \times n$  matrix  $A^n$  corresponding to our linear system will be determined by the coefficients of  $d_x^{k-1} G^n(1)$ , for  $1 \leq k \leq N$ , and  $d_x^{k-1-N} G^n(-1)$ , for  $N+1 \leq k \leq n$ . Explicitly,

$$a_{ij}^n = \begin{cases} 0 & n - j - i + 1 < 0 \text{ and } i \leq N \\ \frac{(n-j)!}{(n-j-i+1)!} & i \leq N \\ 0 & n - j - i + N + 1 < 0 \text{ and } i > N \\ (-1)^{i-N+1+j} \frac{(n-j)!}{(n-j-i+1+N)!} & i > N \end{cases}$$

The constraint vectors follow naturally: let  $L^i$  be the function for the  $i$ th derivative on the left, and  $R^i$  for the  $i$ th derivative on the right. Then,  $R^i = \delta_{ij}$  and  $L^i = \delta_{N+i,j}$ .

## Part 3

As expected, the error remains constant for all degrees of the interpolants. This is a failing of the *sup* norm; it is a local measure (essentially, the residual at 0) when what we probably want is something global, like  $L^1$ .

Table 4: Error of Hermite and Chebyshev interpolation for various degrees.

degree	Hermite error	Chebyshev error
3	0.96823	0.95035
5	0.97515	0.95529
7	0.97890	0.95742
9	0.98135	0.95862
11	0.98311	0.95939

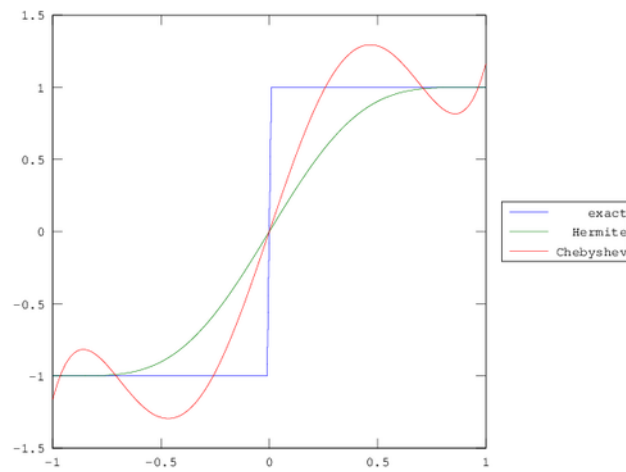


Figure 10: Chebyshev vs. Hermite interpolation of signum; degree 5

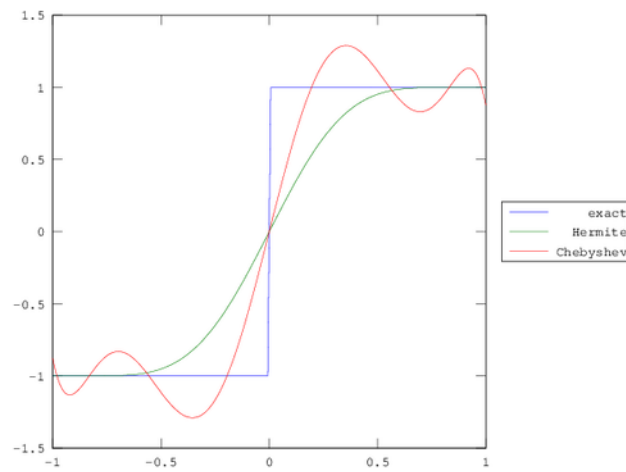


Figure 11: Chebyshev vs. Hermite interpolation of signum; degree 7

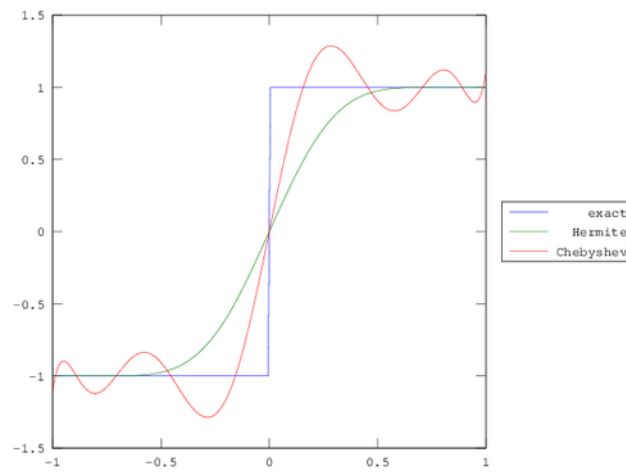


Figure 12: Chebyshev vs. Hermite interpolation of signum; degree 9

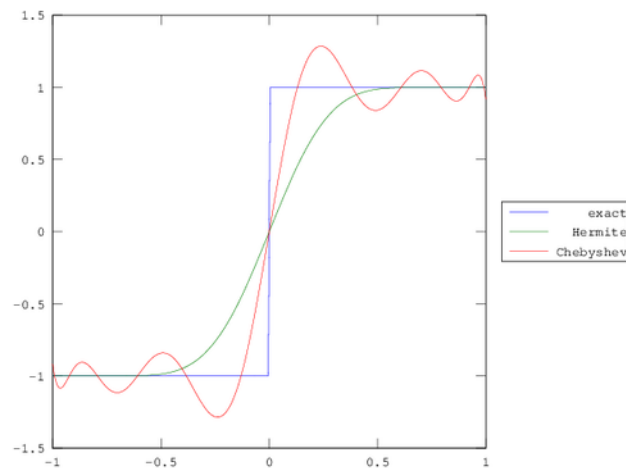


Figure 13: Chebyshev vs. Hermite interpolation of signum; degree 11

## Code

See <http://github.com/mxork/numerics> for code.