Wolte a program to implement an employee Lyten using doubles, instances interitances class Employee: det - int - (dal, name, employee - id): det name = name self. employee - 1d = employee -1d det godfran - info (roll). fort (f "Employee Name: Eself name ?") frohnt (] " Employee 1): ¿ Self. employee-103") class Herages (Employee): del -init - (bel, name, employee-1d, defortment): Super(). _ Init _ (name; ourlayee_id) self defartment - defartment det display-Info (bel). Super (). display -info () formt (f" Department: E belf. defortment") class Developes (Employee): det - mit - (belt , name, employee - 1d, programme y-Super (1. - In14 - (name, employee-1d) gof . two deamond - roudrade = poodpammind - rouls det diglay- info (belf): Super (). do splay - Info () from 1 1, judammind gardrade = poodammint - of

EXP. No. 9

DATE.....

Greate instance of Manager and Developer Classes monager = Manager (monager - name, manage id, manager department)

Display employee information

manages. display - info()

total [11 /n Developes information:"))

developes. display - info()

Enter Manager's name: ABC
Enter Manager's ID: 123
Enter Manager's Department: CSE
Enter Developer's name: XYZ
Enter Developer's ID: 543
Enter Developer's Programing Language: C++,Python

Manager Information:
Employee ID: 123
Name: ABC
Department: CSE

Developer Information:
Employee ID: 543
Name: ABC

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Programming Languange: C++, Python