

# Finite automata and formal languages (DIT323, TMV029)

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partly based on slides by Ana Bove

2024-01-15/16

# Regular expressions

- ▶ Used in text editors:

```
M-x replace-regexp RET
```

```
add(\([^,]*\), \([^)]*\)) RET
```

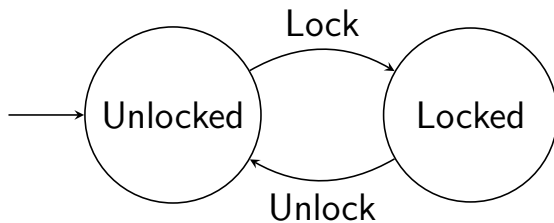
```
\1 + \2 RET
```

- ▶ Used to describe the lexical syntax of programming languages.
- ▶ Can only describe a limited class of “languages”.

# Finite automata

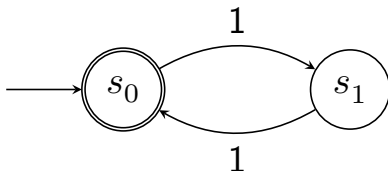
- ▶ Used to implement regular expression matching.
- ▶ Used to specify or model systems.
  - ▶ One kind of finite automaton is used in the specification of TCP.
- ▶ Equivalent to regular expressions.

# Finite automata



# Finite automata

Accepts strings of ones of even length:



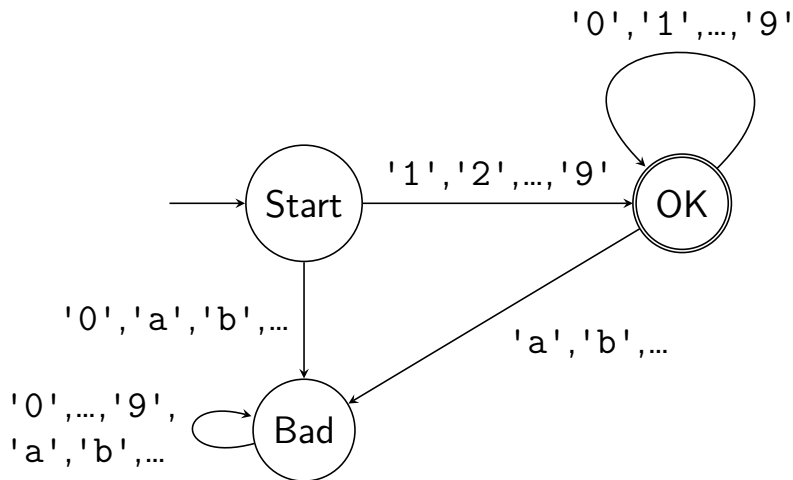
- ▶ The states are a kind of memory.
- ▶ Finite number of states  $\Rightarrow$  finite memory.

# Regular expressions

- ▶ A regular expression for strings of ones of even length:  $(11)^*$ .
- ▶ A regular expression for some keywords: *while* | *for* | *if* | *else*.
- ▶ A regular expression for positive natural number literals (of a certain form):  $[1-9][0-9]^*$ .

# Finite automata

Accepts positive natural number literals:



# Conversions

- ▶ We will see how to convert between regular expressions and finite automata.
- ▶ In fact, we will discuss several kinds of finite automata, and conversions between the different kinds.



# Context-free grammars

- ▶ More general than regular expressions.
- ▶ Used to describe the syntax of programming languages.
- ▶ Used by parser generators. (Often restricted.)

# Context-free grammars

$$\begin{aligned} Expr &::= Number \\ &\quad | Expr Op Expr \\ &\quad | '(' Expr ')' \\ Op &::= '+' | '-' | '*' | '/' \end{aligned}$$

# Turing machines

- ▶ A model of what it means to “compute”:
  - ▶ Unbounded memory: an infinite tape of cells.
  - ▶ A read/write head that can move along the tape.
  - ▶ A kind of finite state machine with rules for what the head should do.
- ▶ Equivalent to a number of other models of computation.

# Proofs

- ▶ Used to make it more likely that arguments are correct.
- ▶ Used to make arguments more convincing.

# Induction

- ▶ Regular induction for  $\mathbb{N}$ .
- ▶ Complete (strong, course of values) induction for  $\mathbb{N}$ .

# Inductively defined sets

- ▶ An example:  
The natural numbers ( $\mathbb{N} = \{ 0, 1, 2, \dots \}$ ).
- ▶ Structural induction for  
inductively defined sets.

# General information

See the course web pages.

Repetition  
(?) of some  
classical  
logic



# Propositions

- ▶ A proposition is, roughly speaking, some statement that is true or false.
  - ▶  $2 = 3$ .
  - ▶ The program `while true do {x := 4}` terminates.
  - ▶  $P = NP$ .
  - ▶ If  $P = NP$ , then  $2 = 3$ .
- ▶ It may not always be known what the truth value ( $\top$  or  $\perp$ ) of a proposition is.

# Some logical connectives

- ▶ And:  $\wedge$ .
- ▶ Or:  $\vee$ .
- ▶ Not:  $\neg$ .
- ▶ Implies:  $\Rightarrow$ .
- ▶ If and only if (iff):  $\Leftrightarrow$ .

# Some logical connectives

Truth tables for these connectives:

| $p$     | $q$     | $p \wedge q$ | $p \vee q$ | $\neg p$ | $p \Rightarrow q$ | $p \Leftrightarrow q$ |
|---------|---------|--------------|------------|----------|-------------------|-----------------------|
| $\top$  | $\top$  | $\top$       | $\top$     | $\perp$  | $\top$            | $\top$                |
| $\top$  | $\perp$ | $\perp$      | $\top$     |          | $\perp$           | $\perp$               |
| $\perp$ | $\top$  | $\perp$      | $\top$     | $\top$   | $\top$            | $\perp$               |
| $\perp$ | $\perp$ | $\perp$      | $\perp$    |          | $\top$            | $\top$                |

Note that  $p \Rightarrow q$  is true if  $p$  is false.

# Lecture quizzes

- ▶ I will ask you questions during the lectures.
- ▶ You can reply anonymously via something called Pingo.
- ▶ First you get to discuss the answers with other students.

Which of the following truth tables are correct for the proposition  $(p \vee q) \Rightarrow p$ ?

A:

| $p$     | $q$     | $(p \vee q) \Rightarrow p$ |
|---------|---------|----------------------------|
| $\top$  | $\top$  | $\top$                     |
| $\top$  | $\perp$ | $\perp$                    |
| $\perp$ | $\top$  | $\perp$                    |
| $\perp$ | $\perp$ | $\perp$                    |

B:

| $p$     | $q$     | $(p \vee q) \Rightarrow p$ |
|---------|---------|----------------------------|
| $\top$  | $\top$  | $\top$                     |
| $\top$  | $\perp$ | $\top$                     |
| $\perp$ | $\top$  | $\perp$                    |
| $\perp$ | $\perp$ | $\perp$                    |

C:

| $p$     | $q$     | $(p \vee q) \Rightarrow p$ |
|---------|---------|----------------------------|
| $\top$  | $\top$  | $\top$                     |
| $\top$  | $\perp$ | $\top$                     |
| $\perp$ | $\top$  | $\perp$                    |
| $\perp$ | $\perp$ | $\top$                     |

D:

| $p$     | $q$     | $(p \vee q) \Rightarrow p$ |
|---------|---------|----------------------------|
| $\top$  | $\top$  | $\top$                     |
| $\top$  | $\perp$ | $\top$                     |
| $\perp$ | $\top$  | $\top$                     |
| $\perp$ | $\perp$ | $\top$                     |

Respond at <https://pingo.coactum.de/729558>.

# Validity

- ▶ A proposition is *valid*, or a *tautology*, if it is satisfied for all assignments of truth values to its variables.
- ▶ Examples:
  - ▶  $p \Rightarrow p$ .
  - ▶  $p \vee \neg p$ .

# Logical equivalence

- ▶ Two propositions  $p$  and  $q$  are *logically equivalent* if they have the same truth tables, i.e. if  $p \Leftrightarrow q$  is valid.
- ▶ Examples:
  - ▶  $\neg \neg p \Leftrightarrow p$ .
  - ▶  $(p \Leftrightarrow q) \Leftrightarrow (p \Rightarrow q) \wedge (q \Rightarrow p)$ .
  - ▶  $p \wedge q \Leftrightarrow q \wedge p$ .
  - ▶  $p \wedge (q \vee r) \Leftrightarrow (p \wedge q) \vee (p \wedge r)$ .
  - ▶  $p \wedge (p \vee q) \Leftrightarrow p$ .

Which of the following propositions are valid?

1.  $(p \Rightarrow q) \Leftrightarrow \neg p \vee q$ .
2.  $(p \Rightarrow q) \Leftrightarrow p \vee \neg q$ .
3.  $\neg(p \wedge q) \Leftrightarrow \neg p \wedge \neg q$ .
4.  $\neg(p \wedge q) \Leftrightarrow \neg p \vee \neg q$ .
5.  $((p \Rightarrow p) \Rightarrow q) \Rightarrow p$ .
6.  $((p \Rightarrow q) \Rightarrow p) \Rightarrow p$ .

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# Predicates

A predicate is, roughly speaking, a function to propositions.

- ▶  $P(n) = "n \text{ is a prime number}"$ .
- ▶  $Q(a, b) = "(a + b)^2 = a^2 + 2ab + b^2"$ .

# Quantifiers

Quantifiers:

- ▶ For all:  $\forall$ .
  - ▶  $\forall x. x = x.$
  - ▶  $\forall a, b \in \mathbb{R}. (a + b)^2 = a^2 + 2ab + b^2.$
- ▶ There exists:  $\exists$ .
  - ▶  $\exists n \in \mathbb{N}. n = 2n.$

Which of the following propositions,  
involving predicate variables, are valid?

1.  $(\neg \forall n \in \mathbb{N}. P(n)) \Leftrightarrow (\forall n \in \mathbb{N}. \neg P(n)).$
2.  $(\neg \forall n \in \mathbb{N}. P(n)) \Leftrightarrow (\exists n \in \mathbb{N}. \neg P(n)).$
3.  $(\forall m \in \mathbb{N}. \exists n \in \mathbb{N}. P(m, n)) \Leftrightarrow$   
 $(\exists n \in \mathbb{N}. \forall m \in \mathbb{N}. P(m, n)).$

Respond at <https://pingo.coactum.de/729558>.

Repetition  
(?) of some  
set theory

# Sets

- ▶ A *set* is, roughly speaking, a collection of elements.
- ▶ Some notation for defining sets:
  - ▶  $\{ 0, 1, 2, 4, 8 \}$ .
  - ▶  $\{ n \in \mathbb{N} \mid n > 2 \}$ .
  - ▶  $\{ 2^n \mid n \in \mathbb{N} \}$ .

# Members, subsets

- ▶ Membership:  $\in$ .
  - ▶  $4 \in \{2^n \mid n \in \mathbb{N}\}$ .
  - ▶  $2 \notin \{n \in \mathbb{N} \mid n > 2\}$ .
- ▶ Two sets are equal if they have the same elements:  $(A = B) \Leftrightarrow (\forall x. x \in A \Leftrightarrow x \in B)$ .
- ▶ Subset relation:  
 $(A \subseteq B) \Leftrightarrow (\forall x. x \in A \Rightarrow x \in B)$ .
  - ▶  $\{2^n \mid n \in \mathbb{N}\} \subseteq \mathbb{N}$ .
  - ▶  $\{0, 1, 2, 4, 8\} \not\subseteq \{n \in \mathbb{N} \mid n > 2\}$ .

# An aside

- ▶ Unrestricted naive set theory can be inconsistent.
- ▶ Russell's paradox:
  - ▶ Define  $S = \{ X \mid X \notin X \}$ , where  $X$  ranges over all sets.
  - ▶ We have  $S \in S \Leftrightarrow S \notin S$ !
  - ▶ One can fix this problem by imposing rules that ensure that  $S$  is not a set.

# Set operations

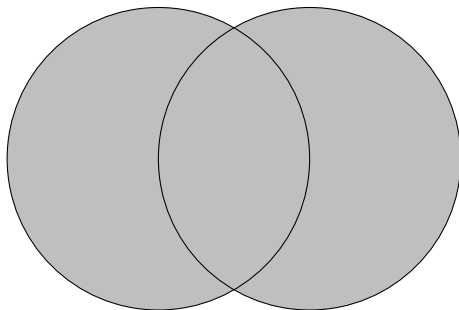
The empty set:  $\emptyset$ .



# Set operations

Union:

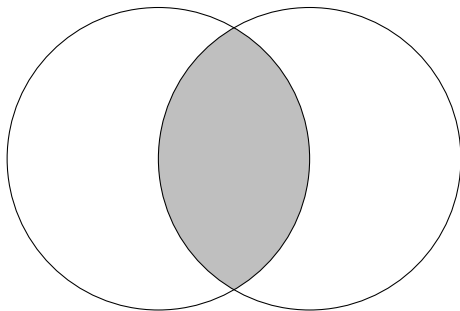
$$A \cup B = \{ x \mid x \in A \vee x \in B \}.$$



# Set operations

Intersection:

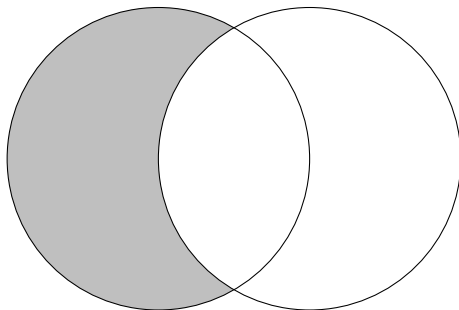
$$A \cap B = \{ x \mid x \in A \wedge x \in B \}.$$



# Set operations

Set difference:

$$A \setminus B = A - B = \{ x \in A \mid x \notin B \}.$$

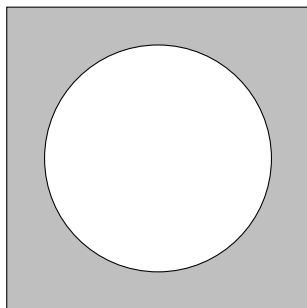


# Set operations

Complement:

$$\overline{A} = U \setminus A$$

(if  $U$  is fixed in advance and  $A \subseteq U$ ).



# Set operations

Cartesian product:

$$A \times B = \{ (x, y) \mid x \in A \wedge y \in B \}.$$

$$\begin{aligned} \{ a, b \} \times \{ 0, 1 \} = \\ \{ (a, 0), (a, 1), (b, 0), (b, 1) \} \end{aligned}$$

# Set operations

Power set:

$$\wp(S) = 2^S = \{ A \mid A \subseteq S \}.$$

$$\begin{aligned} \wp(\{ 0, 1, 2 \}) = \\ \{ \emptyset, \\ \{ 0 \}, \{ 1 \}, \{ 2 \}, \\ \{ 0, 1 \}, \{ 0, 2 \}, \{ 1, 2 \}, \\ \{ 0, 1, 2 \} \} \end{aligned}$$

# Set operations

The set of all finite subsets of a set:

$$\text{Fin}(S) = \{ A \mid A \subseteq S, A \text{ is finite} \}.$$

Which of the following propositions are valid?  
Variables range over sets.  $U$  is non-empty.

1.  $\overline{A \cap B} = \overline{A} \cap \overline{B}$ .

2.  $\overline{A \cap B} = \overline{A} \cup \overline{B}$ .

3.  $\emptyset = \{ \emptyset \}$ .

4.  $A \in \wp(A)$ .

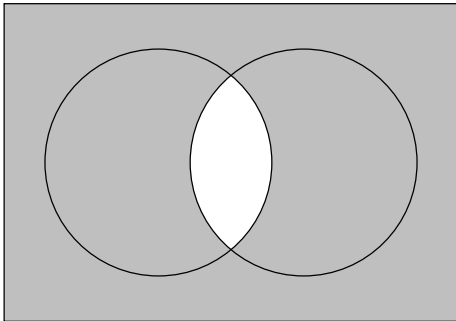
5.  $A \cup (B \cap C) = (A \cup B) \cap C$ .

6.  $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ .

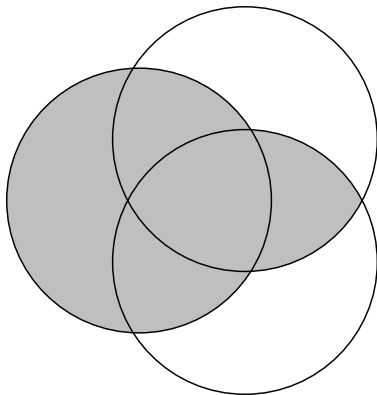
Respond at <https://pingo.coactum.de/729558>.



$$\overline{A \cap B} = \overline{A} \cup \overline{B}$$



$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$$



# Relations

- ▶ A binary relation  $R$  on  $A$  is a subset of  $A^2 = A \times A$ :  $R \subseteq A^2$ .
- ▶ Notation:  $xRy$  means the same as  $(x, y) \in R$ .
- ▶ Can be generalised from  $A \times A$  to  $A \times B \times C \times \dots$ .

# Some binary relation properties

For  $R \subseteq A \times B$ :

- ▶ Total (left-total):  $\forall x \in A. \exists y \in B. xRy$ .
- ▶ Functional/deterministic:  
 $\forall x \in A. \forall y, z \in B. xRy \wedge xRz \Rightarrow y = z$ .

# Functions

- ▶ The set of *functions* from the set  $A$  to the set  $B$  is denoted by  $A \rightarrow B$ .
- ▶ It is sometimes defined as the set of total and functional relations  $f \subseteq A \times B$ .
- ▶ Notation:  $f(x) = y$  means  $(x, y) \in f$ .
- ▶ If the requirement of totality is dropped, then we get the set of *partial* functions,  $A \rightharpoonup B$ .
- ▶ The *domain* is  $A$ , and the *codomain*  $B$ .
- ▶ The *image* is  $\{ y \in B \mid x \in A, f(x) = y \}$ .

Which of the following relations on  $\{a, b\}$  are functions?

1.  $\{ \}$ .
2.  $\{ (a, a) \}$ .
3.  $\{ (a, a), (a, b) \}$ .
4.  $\{ (a, a), (b, a) \}$ .
5.  $\{ (a, a), (b, a), (b, b) \}$ .

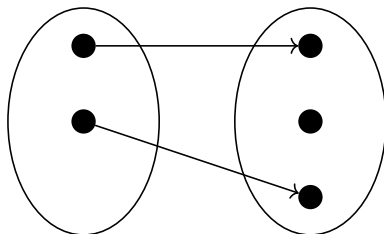
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# Identity, composition

- ▶ The *identity function*  $id$  on a set  $A$  is defined by  $id(x) = x$ .
- ▶ For functions  $f \in B \rightarrow C$  and  $g \in A \rightarrow B$  the *composition*  $f \circ g \in A \rightarrow C$  is defined by  $(f \circ g)(x) = f(g(x))$ .

# Injections

The function  $f \in A \rightarrow B$  is *injective* if  $\forall x, y \in A. f(x) = f(y) \Rightarrow x = y$ .

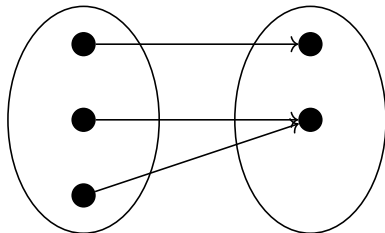


- ▶ Every input is mapped to a unique output.
- ▶  $A$  is “no larger than”  $B$ .
- ▶ Holds if  $f$  has a left inverse  $g \in B \rightarrow A$ :  
 $g \circ f = id$ .



# Surjections

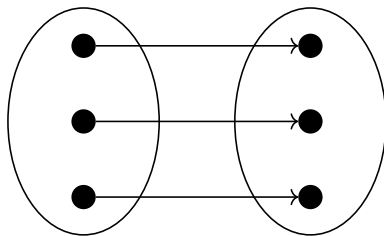
The function  $f \in A \rightarrow B$  is *surjective* if  $\forall y \in B. \exists x \in A. f(x) = y$ .



- ▶ The function “targets” every element in the codomain.
- ▶  $A$  is “no smaller than”  $B$ .
- ▶ Holds if  $f$  has a right inverse  $g \in B \rightarrow A$ :  
 $f \circ g = id$ .

# Bijections

The function  $f \in A \rightarrow B$  is *bijective* if it is both injective and surjective.



- ▶  $A$  and  $B$  have the same “size”.
- ▶ Holds if and only if  $f$  has a left and right inverse  $g \in B \rightarrow A$ .

Which of the following functions are injective? Surjective?

- ▶  $f \in \mathbb{N} \rightarrow \mathbb{N}, f(n) = n + 1.$
- ▶  $g \in \mathbb{Z} \rightarrow \mathbb{Z}, g(i) = i + 1.$
- ▶  $h \in \mathbb{N} \rightarrow Bool, h(n) = \begin{cases} \text{true}, & \text{if } n \text{ is even,} \\ \text{false}, & \text{otherwise.} \end{cases}$

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# The pigeonhole principle

- ▶ If there are  $n$  pigeonholes, and  $m > n$  pigeons in these pigeonholes, then at least one pigeonhole must contain more than one pigeon.
- ▶ If  $f \in \{ k \in \mathbb{N} \mid k < m \} \rightarrow \{ k \in \mathbb{N} \mid k < n \}$  for  $m, n \in \mathbb{N}$ , and  $m > n$ , then  $f$  is not injective.

# More binary relation properties

For  $R \subseteq A^2$ :

- ▶ Reflexive:  $\forall x \in A. xRx$ .
- ▶ Symmetric:  $\forall x, y \in A. xRy \Rightarrow yRx$ .
- ▶ Transitive:  $\forall x, y, z \in A. xRy \wedge yRz \Rightarrow xRz$ .
- ▶ Antisymmetric:  
 $\forall x, y \in A. xRy \wedge yRx \Rightarrow x = y$ .

# Partial orders

A *partial order* is reflexive, antisymmetric and transitive.

- ▶  $\leq$  for  $\mathbb{N}$ .
- ▶ Not  $<$ .

Which of the following sets are partial orders on  $\{0, 1\}$ ?

1.  $\{(0, 0)\}$ .
2.  $\{(0, 0), (1, 1)\}$ .
3.  $\{(0, 0), (0, 1), (1, 1)\}$ .
4.  $\{(0, 0), (0, 1), (1, 0)\}$ .

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# Equivalence relations

An *equivalence relation* is reflexive, symmetric and transitive.

- ▶  $\{ (n, n) \mid n \in \mathbb{N} \} \subseteq \mathbb{N}^2$ .
- ▶ Not  $\{ (n, n) \mid n \in \mathbb{N} \} \subseteq \mathbb{R}^2$ .



Which of the following sets are equivalence relations on  $\{0, 1\}$ ?

1.  $\{(0, 0)\}$ .
2.  $\{(0, 0), (1, 1)\}$ .
3.  $\{(0, 0), (0, 1), (1, 0)\}$ .
4.  $\{(0, 0), (0, 1), (1, 0), (1, 1)\}$ .

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# Partitions

A partition of the set  $A$  is a set  $P \subseteq \wp(A)$  satisfying the following properties:

- ▶ Every element is non-empty:  $\forall B \in P. B \neq \emptyset$ .
- ▶ The elements cover  $A$ :  $\bigcup_{B \in P} B = A$ .
- ▶ The elements are mutually disjoint:  
 $\forall B, C \in P. B \neq C \Rightarrow B \cap C = \emptyset$ .

# Partitions

Example:

$$\{ \{ 1, 2 \}, \{ 3, 5 \}, \{ 4 \} \}$$

is a partition of

$$\{ 1, 2, 3, 4, 5 \} .$$

# Equivalence classes

- ▶ The equivalence classes of an equivalence relation  $R$  on  $A$ :  $[x]_R = \{ y \in A \mid xRy \}$ .
- ▶ Note that  $\forall x, y \in A. [x]_R = [y]_R \Leftrightarrow xRy$ .

Proof sketch:

- ▶  $\Rightarrow$ : Assume  $[x]_R = [y]_R$ . We have  $yRy$ , so  $y \in [y]_R$ ,  $y \in [x]_R$ , and  $xRy$ .
- ▶  $\Leftarrow$ : Assume  $xRy$ .
  - ▶  $[x]_R \subseteq [y]_R$ : If  $z \in [x]_R$ , then  $xRz$ , so  $yRz$ , and thus  $z \in [y]_R$ .
  - ▶  $[y]_R \subseteq [x]_R$ : Similar.

# Equivalence classes

- ▶ The equivalence classes of an equivalence relation  $R$  on  $A$ :  $[x]_R = \{ y \in A \mid xRy \}$ .
- ▶ The set of equivalence classes  $\{ [x]_R \mid x \in A \}$  partitions  $A$ . Proof sketch:
  - ▶  $[x]_R \neq \emptyset$  because  $x \in [x]_R$ .
  - ▶  $\bigcup_{B \in \{ [x]_R \mid x \in A \}} B = \bigcup_{x \in A} [x]_R = A$ .
  - ▶ Assume that  $z \in [x]_R \cap [y]_R$ . We get that  $xRz$  and  $yRz$ , so we have  $xRy$  and thus  $[x]_R = [y]_R$ .

# Equivalence classes

- ▶ The equivalence classes of an equivalence relation  $R$  on  $A$ :  $[x]_R = \{ y \in A \mid xRy \}$ .
- ▶ The quotient set  $A/R = \{ [x]_R \mid x \in A \}$ .

# Quotients

- ▶ Can one define  $\mathbb{Z} = \mathbb{N}^2$ , with the intention that  $(m, n)$  stands for  $m - n$ ?
- ▶ No,  $(0, 1)$  and  $(1, 2)$  would both represent  $-1$ .
- ▶ Instead one can use a quotient set:

$$\mathbb{Z} = \mathbb{N}^2 / \sim_{\mathbb{Z}} ,$$

where

$$(m_1, n_1) \sim_{\mathbb{Z}} (m_2, n_2) \Leftrightarrow m_1 + n_2 = m_2 + n_1 .$$

# Quotients

Another example:

$$\mathbb{Q} = \{ (m, n) \mid m \in \mathbb{Z}, n \in \mathbb{N} \setminus \{0\} \} / \sim_{\mathbb{Q}},$$

where

$$(m_1, n_1) \sim_{\mathbb{Q}} (m_2, n_2) \Leftrightarrow m_1 n_2 = m_2 n_1.$$



# Functions from quotients

- ▶ Sometimes you see functions defined in the following way:

$$\begin{aligned} f &\in A/\sim \rightarrow B \\ f([x]) &= g(x) \end{aligned}$$

- ▶ If  $x \sim y$ , then  $[x] = [y]$ , so we should have  $f([x]) = f([y])$ .
- ▶ This follows if  $x \sim y$  implies that  $g(x) = g(y)$ .

# Functions from quotients

- ▶ An example:

$$\begin{aligned} - \_ \in \mathbb{Z} &\rightarrow \mathbb{Z} \\ -[(m, n)] &= [(n, m)] \end{aligned}$$

- ▶ Take  $p_1 = (m_1, n_1)$  and  $p_2 = (m_2, n_2)$ .
- ▶ If  $p_1 \sim_{\mathbb{Z}} p_2$ , i.e. if  $(m_1, n_1) \sim_{\mathbb{Z}} (m_2, n_2)$ , then  $(n_1, m_1) \sim_{\mathbb{Z}} (n_2, m_2)$ , and thus  $-[p_1] = -[p_2]$ .

Which of the following propositions are true?

1.  $[(2, 5)]_{\sim_{\mathbb{Z}}} = [(0, 3)]_{\sim_{\mathbb{Z}}}.$
2.  $[(2, 5)]_{\sim_{\mathbb{Z}}} = [(3, 0)]_{\sim_{\mathbb{Z}}}.$
3.  $[(2, 5)]_{\sim_{\mathbb{Q}}} = [(4, 10)]_{\sim_{\mathbb{Q}}}.$
4.  $[(2, 5)]_{\sim_{\mathbb{Q}}} = [(10, 4)]_{\sim_{\mathbb{Q}}}.$

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# Next lecture

- ▶ Proofs.
- ▶ Induction for the natural numbers.
- ▶ Inductively defined sets.
- ▶ Recursive functions.

Deadline for the first quiz: 2024-01-18, 13:00.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson,  
partly based on slides by Ana Bove

2024-01-18

# Today

- ▶ Proofs.
- ▶ Induction for the natural numbers.
- ▶ Inductively defined sets.
- ▶ Recursive functions.

Some basic  
proof  
methods

# Some basic proof methods

- ▶ To prove  $p \Rightarrow q$ , assume  $p$  and prove  $q$ .
- ▶ To prove  $\forall x \in A. P(x)$ , assume that we have an  $x \in A$  and prove  $P(x)$ .
- ▶ To prove  $p \Leftrightarrow q$ , prove both  $p \Rightarrow q$  and  $q \Rightarrow p$ .
- ▶ To prove  $\neg p$ , assume  $p$  and derive a contradiction.
- ▶ To prove  $p$ , prove  $\neg\neg p$ .
- ▶ To prove  $p \Rightarrow q$ , assume  $\neg q$  and prove  $\neg p$ .

(There may be other ways to prove these things.)



# Induction

# Mathematical induction

For a natural number predicate  $P$  we can prove  $\forall n \in \mathbb{N}. P(n)$  in the following way:

- ▶ Prove  $P(0)$ .
- ▶ For every  $n \in \mathbb{N}$ , prove that  $P(n)$  implies  $P(n + 1)$ .

With a formula:

$$P(0) \wedge (\forall n \in \mathbb{N}. P(n) \Rightarrow P(n + 1)) \Rightarrow \forall n \in \mathbb{N}. P(n)$$

## Which of the following variants of induction are valid?

1.  $P(0) \wedge (\forall n \in \mathbb{N}. n \geq 1 \wedge P(n) \Rightarrow P(n+1)) \Rightarrow \forall n \in \mathbb{N}. n \geq 1 \Rightarrow P(n).$
2.  $P(1) \wedge (\forall n \in \mathbb{N}. n \geq 1 \wedge P(n) \Rightarrow P(n+1)) \Rightarrow \forall n \in \mathbb{N}. n \geq 1 \Rightarrow P(n).$
3.  $P(1) \wedge P(2) \wedge (\forall n \in \mathbb{N}. n \geq 2 \wedge P(n) \Rightarrow P(n+1)) \Rightarrow \forall n \in \mathbb{N}. n \geq 1 \Rightarrow P(n).$

Respond at <https://pingo.coactum.de/729558>.

# Counterexamples

- ▶ One can sometimes prove that a statement is invalid by using a counterexample.
- ▶ Example: The following statement does not hold for  $P(n) := n \neq 1$  and  $n = 1$ :

$$P(0) \wedge (\forall n \in \mathbb{N}. n \geq 1 \wedge P(n) \Rightarrow P(n+1)) \Rightarrow \\ \forall n \in \mathbb{N}. n \geq 1 \Rightarrow P(n)$$

The hypotheses hold, but not the conclusion.

# Counterexamples

More carefully:

- Let us prove

$$\neg(\forall \text{ natural number predicates } P. P(0) \wedge (\forall n \in \mathbb{N}. n \geq 1 \wedge P(n) \Rightarrow P(n+1)) \Rightarrow \forall n \in \mathbb{N}. n \geq 1 \Rightarrow P(n)).$$

- We assume

$$\forall \text{ natural number predicates } P. P(0) \wedge (\forall n \in \mathbb{N}. n \geq 1 \wedge P(n) \Rightarrow P(n+1)) \Rightarrow \forall n \in \mathbb{N}. n \geq 1 \Rightarrow P(n),$$

and derive a contradiction.

# Counterexamples

- ▶ Let us use the predicate  $P(n) := n \neq 1$ .
- ▶ We have  $P(0)$ , i.e.  $0 \neq 1$ .
- ▶ We also have
$$\forall n \in \mathbb{N}. n \geq 1 \wedge P(n) \Rightarrow P(n+1), \text{ i.e. } \\ \forall n \in \mathbb{N}. n \geq 1 \wedge n \neq 1 \Rightarrow n+1 \neq 1.$$
- ▶ Thus we get  $\forall n \in \mathbb{N}. n \geq 1 \Rightarrow P(n)$ .
- ▶ Let us use  $n = 1$ .
- ▶ We have  $1 \geq 1$ .
- ▶ Thus we get  $P(1)$ , i.e.  $1 \neq 1$ .
- ▶ This is a contradiction, so we are done.

# Complete induction

We can also prove  $\forall n \in \mathbb{N}. P(n)$  in the following way:

- ▶ Prove  $P(0)$ .
- ▶ For every  $n \in \mathbb{N}$ , prove that if  $P(i)$  holds for every natural number  $i \leq n$ , then  $P(n+1)$  holds.

With a formula:

$$\begin{aligned} &P(0) \wedge \\ &(\forall n \in \mathbb{N}. (\forall i \in \mathbb{N}. i \leq n \Rightarrow P(i)) \Rightarrow P(n+1)) \Rightarrow \\ &\quad \forall n \in \mathbb{N}. P(n) \end{aligned}$$

Which of the following variants of complete induction are valid?

1.  $(\forall n \in \mathbb{N}. (\forall i \in \mathbb{N}. i < n \Rightarrow P(i)) \Rightarrow P(n)) \Rightarrow \forall n \in \mathbb{N}. P(n).$
2.  $P(1) \wedge (\forall n \in \mathbb{N}. n \geq 1 \wedge (\forall i \in \mathbb{N}. i \leq n \Rightarrow P(i)) \Rightarrow P(n+1)) \Rightarrow \forall n \in \mathbb{N}. P(n).$

Respond at <https://pingo.coactum.de/729558>.



# An example

## Lemma

*Every natural number  $n \geq 8$  can be written as a sum of multiples of 3 and 5.*

# An example

## Proof.

Let  $P(n)$  be  $n \geq 8 \Rightarrow \exists i, j \in \mathbb{N}. n = 3i + 5j$ . We prove that  $P(n)$  holds for all  $n \in \mathbb{N}$  by complete induction on  $n$ :

- ▶ Base cases ( $n = 0, \dots, 7$ ): Trivial.
- ▶ Base cases ( $n = 8, n = 9, n = 10$ ): Easy.
- ▶ Step case ( $n \geq 10$ , inductive hypothesis  $\forall i \in \mathbb{N}. i \leq n \Rightarrow P(i)$ , goal  $P(n + 1)$ ):  
Because  $n - 2 \geq 8$  the inductive hypothesis for  $n - 2$  implies that there are  $i, j \in \mathbb{N}$  such that  $n - 2 = 3i + 5j$ . Thus we get  
$$1 + n = 3 + (n - 2) = 3(i + 1) + 5j.$$



# Proofs

# How detailed should a proof be?

- ▶ Depends on the purpose of the proof.
- ▶ Who or what do you want to convince?
  - ▶ Yourself?
  - ▶ A fellow student?
  - ▶ An examiner?
  - ▶ An experienced researcher?
  - ▶ A computer program (a proof checker)?

Discuss the following proof of  $\forall n \in \mathbb{N}. \sum_{i=0}^n i = n \frac{n+1}{2}$ . Would you like to add/remove/change anything?

By induction on  $n$ :

►  $n = 0$ :  $\sum_{i=0}^0 i = 0 = 0 \frac{0+1}{2}$ .

►  $n = k + 1, k \in \mathbb{N}$ :

$$\sum_{i=0}^n i = \sum_{i=0}^{k+1} i = (k+1) + \sum_{i=0}^k i =$$

$$(k+1) + k \frac{k+1}{2} =$$

$$(k+1) \left( 1 + \frac{k}{2} \right) = (k+1) \frac{k+2}{2}.$$

Respond at <https://pingo.coactum.de/729558>.

Inductively  
defined sets

# Inductively defined sets

The natural numbers:

$$\frac{}{\text{zero} \in \mathbb{N}} \qquad \frac{n \in \mathbb{N}}{\text{suc}(n) \in \mathbb{N}}$$

Compare:

```
data Nat = Zero | Suc Nat
```

# Inductively defined sets

Booleans:

$$\overline{\text{true} \in \textit{Bool}}$$

$$\overline{\text{false} \in \textit{Bool}}$$

Compare:

```
data Bool = True | False
```



# Inductively defined sets

Finite lists:

$$\frac{}{\text{nil} \in \text{List}(A)} \qquad \frac{x \in A \quad xs \in \text{List}(A)}{\text{cons}(x, xs) \in \text{List}(A)}$$

Compare:

```
data List a = Nil | Cons a (List a)
```

Which of the following expressions are lists of natural numbers (members of  $List(\mathbb{N})$ )?

1. `nil`.
2. `cons(nil, 5)`.
3. `cons(5, nil)`.

Respond at <https://pingo.coactum.de/729558>.

# Lists

Alternative notation for lists:

- ▶ `[]` instead of `nil`.
- ▶ `x : xs` instead of `cons(x, xs)`.
- ▶ `[1, 2, 3]` instead of `cons(1, cons(2, cons(3, nil)))`.

# Recursive functions

# Recursive functions

An example:

$$\mathit{length} \in \mathit{List}(A) \rightarrow \mathbb{N}$$

$$\mathit{length}(\mathit{nil}) = \mathit{zero}$$

$$\mathit{length}(\mathit{cons}(x, xs)) = \mathit{suc}(\mathit{length}(xs))$$

# Recursive functions

$length([1, 2, 3])$   $=$   
 $length(\text{cons}(1, \text{cons}(2, \text{cons}(3, \text{nil}))))$   $=$   
 $\text{suc}(length(\text{cons}(2, \text{cons}(3, \text{nil}))))$   $=$   
 $\text{suc}(\text{suc}(length(\text{cons}(3, \text{nil}))))$   $=$   
 $\text{suc}(\text{suc}(\text{suc}(length(\text{nil}))))$   $=$   
 $\text{suc}(\text{suc}(\text{suc}(\text{zero})))$   $=$   
 $3$

# Recursive functions

Not well-defined:

$$bad \in List(A) \rightarrow \mathbb{N}$$

$$bad(\text{nil}) = \text{zero}$$

$$bad(\text{cons}(x, xs)) = bad(\text{cons}(x, xs))$$

# Recursive functions

Another example:

$$f \in List(A) \times List(A) \rightarrow List(A)$$

$$f(\text{nil}, ys) = ys$$

$$f(\text{cons}(x, xs), ys) = \text{cons}(x, f(xs, ys))$$



What is the result of  $f([1, 2], [3, 4])$ ?

1.  $[1, 2, 3, 4]$ .
2.  $[4, 3, 2, 1]$ .
3.  $[2, 1, 4, 3]$ .
4.  $[1, 3, 2, 4]$ .
5.  $[1, 4, 2, 3]$ .

Respond at <https://pingo.coactum.de/729558>.

# Recursive functions

$$\mathit{append} \in \mathit{List}(A) \times \mathit{List}(A) \rightarrow \mathit{List}(A)$$

$$\mathit{append}(\mathbf{nil}, ys) = ys$$

$$\mathit{append}(\mathbf{cons}(x, xs), ys) = \mathbf{cons}(x, \mathit{append}(xs, ys))$$

# Mutual induction

# Mutual induction

- ▶ Two mutually defined functions:

$$odd, even \in \mathbb{N} \rightarrow Bool$$

$$odd(\text{zero}) = \text{false}$$

$$odd(\text{suc}(n)) = even(n)$$

$$even(\text{zero}) = \text{true}$$

$$even(\text{suc}(n)) = odd(n)$$

- ▶ Another function:

$$odd' \in \mathbb{N} \rightarrow Bool$$

$$odd'(\text{zero}) = \text{false}$$

$$odd'(\text{suc}(n)) = \text{not}(odd'(n))$$

- ▶ Can we prove  $\forall n \in \mathbb{N}. odd(n) = odd'(n)$ ?

# Mutual induction

First attempt:

- ▶ Let us use mathematical induction.
- ▶ Inductive hypothesis:

$$P(n) := odd(n) = odd'(n)$$

- ▶ Base case ( $P(\text{zero})$ ):

$$\begin{array}{lcl} odd(\text{zero}) & = & \\ \text{false} & = & \\ odd'(\text{zero}) & & \end{array}$$

# Mutual induction

Step case  $(\forall n \in \mathbb{N}. P(n) \Rightarrow P(\text{suc}(n)))$ :

- Given  $n \in \mathbb{N}$ , let us assume  $\text{odd}(n) = \text{odd}'(n)$ :

$$\begin{aligned}\text{odd}(\text{suc}(n)) &= \\ \text{even}(n) &= \{\text{??}\} \\ \text{not}(\text{odd}'(n)) &= \\ \text{odd}'(\text{suc}(n)).\end{aligned}$$

# Mutual induction

Step case ( $\forall n \in \mathbb{N}. P(n) \Rightarrow P(\text{suc}(n))$ ):

- Given  $n \in \mathbb{N}$ , let us assume  $\text{odd}(n) = \text{odd}'(n)$ :

$$\begin{aligned}\text{odd}(\text{suc}(n)) &= \\ \text{even}(n) &= \{???\} \\ \text{not}(\text{odd}'(n)) &= \\ \text{odd}'(\text{suc}(n)).\end{aligned}$$

- Let us generalise the inductive hypothesis:

$$\begin{aligned}P(n) := & \text{odd}(n) = \text{odd}'(n) \wedge \\ & \text{even}(n) = \text{not}(\text{odd}'(n))\end{aligned}$$

# Mutual induction

Base case ( $P(\text{zero})$ ):

- First part:

$$\begin{aligned} \text{odd}(\text{zero}) &= \\ \text{false} &= \\ \text{odd}'(\text{zero}) \end{aligned}$$

- Second part:

$$\begin{aligned} \text{even}(\text{zero}) &= \\ \text{true} &= \\ \text{not}(\text{false}) &= \\ \text{not}(\text{odd}'(\text{zero})) \end{aligned}$$



# Mutual induction

Step case ( $\forall n \in \mathbb{N}. P(n) \Rightarrow P(\text{suc}(n))$ ):

- ▶ Given  $n \in \mathbb{N}$ , let us assume  $\text{odd}(n) = \text{odd}'(n)$  and  $\text{even}(n) = \text{not}(\text{odd}'(n))$ .
- ▶ First part:

$$\begin{aligned}\text{odd}(\text{suc}(n)) &= \\ \text{even}(n) &= \{\text{By the second IH.}\} \\ \text{not}(\text{odd}'(n)) &= \\ \text{odd}'(\text{suc}(n))\end{aligned}$$

# Mutual induction

Step case ( $\forall n \in \mathbb{N}. P(n) \Rightarrow P(\text{suc}(n))$ ):

- ▶ Given  $n \in \mathbb{N}$ , let us assume  $\text{odd}(n) = \text{odd}'(n)$  and  $\text{even}(n) = \text{not}(\text{odd}'(n))$ .
- ▶ Second part:

$$\begin{aligned} \text{even}(\text{suc}(n)) &= \\ \text{odd}(n) &= \{\text{By the first IH.}\} \\ \text{odd}'(n) &= \\ \text{not}(\text{not}(\text{odd}'(n))) &= \\ \text{not}(\text{odd}'(\text{suc}(n))) \end{aligned}$$

Discuss how you would prove

$\forall n \in \mathbb{N}. \text{even}(n) = \text{nots}(n, \text{true})$ .

$\text{nots} \in \mathbb{N} \times \text{Bool} \rightarrow \text{Bool}$

$\text{nots}(\text{zero}, b) = b$

$\text{nots}(\text{suc}(n), b) = \text{nots}(n, \text{not}(b))$

$\text{odd}, \text{even} \in \mathbb{N} \rightarrow \text{Bool}$

$\text{odd}(\text{zero}) = \text{false}$

$\text{odd}(\text{suc}(n)) = \text{even}(n)$

$\text{even}(\text{zero}) = \text{true}$

$\text{even}(\text{suc}(n)) = \text{odd}(n)$

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# Today

- ▶ Proofs.
- ▶ Proofs by induction.
- ▶ Inductively defined sets.
- ▶ Recursive functions.

# Next lecture

- ▶ Structural induction.
- ▶ Some concepts from automata theory.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson,  
partly based on slides by Ana Bove

2024-01-22

# Today

- ▶ Structural induction.
- ▶ Some concepts from automata theory.
- ▶ Inductively defined subsets  
(if we have time).

# Structural induction



# Structural induction

- ▶ For a given inductively defined set we have a corresponding induction principle.
- ▶ Example:

$$\frac{}{\text{zero} \in \mathbb{N}} \qquad \frac{n \in \mathbb{N}}{\text{suc}(n) \in \mathbb{N}}$$

In order to prove  $\forall n \in \mathbb{N}. P(n)$ :

- ▶ Prove  $P(\text{zero})$ .
- ▶ For all  $n \in \mathbb{N}$ , prove that  $P(n)$  implies  $P(\text{suc}(n))$ .

# Structural induction

- ▶ For a given inductively defined set we have a corresponding induction principle.
- ▶ Example:

$$\overline{\text{true} \in \text{Bool}}$$

$$\overline{\text{false} \in \text{Bool}}$$

In order to prove  $\forall b \in \text{Bool}. P(b)$ :

- ▶ Prove  $P(\text{true})$ .
- ▶ Prove  $P(\text{false})$ .

# Structural induction

- ▶ For a given inductively defined set we have a corresponding induction principle.
- ▶ Example:

$$\frac{}{\text{nil} \in \text{List}(A)} \qquad \frac{x \in A \quad xs \in \text{List}(A)}{\text{cons}(x, xs) \in \text{List}(A)}$$

In order to prove  $\forall xs \in \text{List}(A). P(xs)$ :

- ▶ Prove  $P(\text{nil})$ .
- ▶ For all  $x \in A$  and  $xs \in \text{List}(A)$ , prove that  $P(xs)$  implies  $P(\text{cons}(x, xs))$ .

# Pattern

- ▶ An inductively defined set:

$$\dots \quad \frac{x \in A \quad \dots \quad d \in D(A)}{c(x, \dots, d) \in D(A)} \quad \dots$$

Note that  $x$  is a non-recursive argument, and that  $d$  is recursive.

- ▶ In order to prove  $\forall d \in D(A). P(d)$ :
  - ▶  $\vdots$
  - ▶ For all  $x \in A, \dots, d \in D(A)$ , prove that ... and  $P(d)$  imply  $P(c(x, \dots, d))$ .
  - ▶  $\vdots$

One inductive hypothesis for each *recursive* argument.

What is the induction principle for

$$\frac{n \in \mathbb{N}}{\text{leaf}(n) \in \text{Tree}} \quad \frac{l, r \in \text{Tree}}{\text{node}(l, r) \in \text{Tree}}?$$

1.  $(\forall n \in \mathbb{N}. P(\text{leaf}(n))) \wedge$   
 $(\forall l, r \in \text{Tree}. P(l) \wedge P(r) \Rightarrow P(\text{node}(l, r)))$ .
2.  $(\forall n \in \mathbb{N}. P(\text{leaf}(n))) \wedge$   
 $(\forall l, r \in \text{Tree}. P(l) \wedge P(r) \Rightarrow P(\text{node}(l, r))) \Rightarrow$   
 $(\forall t \in \text{Tree}. P(t))$ .
3.  $(\forall n \in \mathbb{N}. P(\text{leaf}(n))) \wedge$   
 $(\forall t \in \text{Tree}. P(t) \Rightarrow P(\text{node}(t, t))) \Rightarrow$   
 $(\forall t \in \text{Tree}. P(t))$ .

Respond at <https://pingo.coactum.de/729558>.

# Some functions

Recall from last lecture:

$$\textit{length} \in \textit{List}(A) \rightarrow \mathbb{N}$$

$$\textit{length}(\textit{nil}) = \textit{zero}$$

$$\textit{length}(\textit{cons}(x, xs)) = \textit{suc}(\textit{length}(xs))$$

$$\textit{append} \in \textit{List}(A) \times \textit{List}(A) \rightarrow \textit{List}(A)$$

$$\textit{append}(\textit{nil}, ys) = ys$$

$$\textit{append}(\textit{cons}(x, xs), ys) = \textit{cons}(x, \textit{append}(xs, ys))$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Let us prove the property

$$P(xs) := \forall ys \in List(A).$$

$$\begin{aligned} &length(append(xs, ys)) = \\ &length(xs) + length(ys) \end{aligned}$$

by induction on the structure of the list.

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case nil:

$$length(append(\text{nil}, ys))$$

$$length(\text{nil}) + length(ys)$$



## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case nil:

$$length(append(\mathbf{nil}, ys)) =$$
$$length(ys)$$

$$length(\mathbf{nil}) + length(ys)$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case nil:

$$\begin{aligned} length(append(\text{nil}, ys)) &= \\ length(ys) & \\ 0 + length(ys) &= \\ length(\text{nil}) + length(ys) & \end{aligned}$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case nil:

$$\begin{aligned} length(append(\text{nil}, ys)) &= \\ length(ys) &= \\ 0 + length(ys) &= \\ length(\text{nil}) + length(ys) \end{aligned}$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case  $cons(x, xs)$ :

$$length(append(cons(x, xs), ys))$$

$$length(cons(x, xs)) + length(ys)$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case  $cons(x, xs)$ :

$$\begin{aligned} length(append(cons(x, xs), ys)) &= \\ length(cons(x, append(xs, ys))) \end{aligned}$$

$$length(cons(x, xs)) + length(ys)$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case  $cons(x, xs)$ :

$$\begin{aligned} length(append(cons(x, xs), ys)) &= \\ length(cons(x, append(xs, ys))) &= \\ 1 + length(append(xs, ys)) \end{aligned}$$

$$length(cons(x, xs)) + length(ys)$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case  $cons(x, xs)$ :

$$\begin{aligned} length(append(cons(x, xs), ys)) &= \\ length(cons(x, append(xs, ys))) &= \\ 1 + length(append(xs, ys)) \end{aligned}$$

$$\begin{aligned} (1 + length(xs)) + length(ys) &= \\ length(cons(x, xs)) + length(ys) \end{aligned}$$

## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case  $cons(x, xs)$ :

$$\begin{aligned} length(append(cons(x, xs), ys)) &= \\ length(cons(x, append(xs, ys))) &= \\ 1 + length(append(xs, ys)) &= \\ 1 + (length(xs) + length(ys)) &= \\ (1 + length(xs)) + length(ys) &= \\ length(cons(x, xs)) + length(ys) \end{aligned}$$



## Lemma

$\forall xs, ys \in List(A).$

$$length(append(xs, ys)) = length(xs) + length(ys).$$

## Proof.

Case  $cons(x, xs)$ :

$$\begin{aligned} length(append(cons(x, xs), ys)) &= \\ length(cons(x, append(xs, ys))) &= \\ 1 + length(append(xs, ys)) &= \{\text{By the IH, } P(xs).\} \\ 1 + (length(xs) + length(ys)) &= \\ (1 + length(xs)) + length(ys) &= \\ length(cons(x, xs)) + length(ys) \end{aligned}$$

Prove  $\forall xs \in List(A). append(xs, nil) = xs$   
and  $\forall xs \in List(A). append(nil, xs) = xs$ .  
Which proof is “easiest”?

1. The first.
2. The second.

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# Induction/recursion

- ▶ Inductively defined sets:  
inference rules with constructors.
- ▶ Recursion (primitive recursion):  
recursive calls only for recursive arguments  
( $f(c(x, d)) = \dots f(d) \dots$ ).
- ▶ Structural induction:  
inductive hypotheses for recursive arguments  
( $P(d) \Rightarrow P(c(x, d))$ ).

Some concepts  
from automata  
theory

# Alphabets and strings

- ▶ An *alphabet* is a finite, nonempty set.
  - ▶  $\{ a, b, c, \dots, z \}$ .
  - ▶  $\{ 0, 1, \dots, 9 \}$ .
- ▶ A *string* (or *word*) over the alphabet  $\Sigma$  is a member of  $List(\Sigma)$ .

# Some conventions

Following the course text book:

- ▶  $\Sigma$ : An alphabet.
- ▶  $a, b, c$ : Elements of alphabets.
- ▶  $u, v, w$ : Words over an alphabet.

# Notation

- ▶  $\Sigma^*$  instead of  $List(\Sigma)$ .
- ▶  $\varepsilon$  instead of nil or  $[]$ .
- ▶  $aw$  instead of  $cons(a, w)$ .
- ▶  $a$  instead of  $cons(a, nil)$  or  $[a]$ .
- ▶  $abc$  instead of  $[a, b, c]$ .
- ▶  $uv$  instead of  $append(u, v)$ .
- ▶  $|w|$  instead of  $length(w)$ .
- ▶  $\Sigma^+$ : Nonempty strings,  $\{ w \in \Sigma^* \mid w \neq \varepsilon \}$ .

# Exponentiation

- ▶  $\Sigma^n$ : Strings of length  $n$ ,  $\{ w \in \Sigma^* \mid |w| = n \}$ .
- ▶ An example:  $\{ a, b \}^2 = \{ aa, ab, ba, bb \}$ .
- ▶ Alternative definition of  $\Sigma^n \subseteq \Sigma^*$ :

$$\Sigma^0 = \{ \varepsilon \}$$

$$\Sigma^{n+1} = \{ aw \mid a \in \Sigma, w \in \Sigma^n \}$$



# Exponentiation

- ▶  $w^n$ :  $w$  repeated  $n$  times.
- ▶ An example:  $(ab)^3 = ababab$ .
- ▶ A recursive definition:

$$w^0 = \varepsilon$$

$$w^{n+1} = ww^n$$

Which of the following propositions are valid? The alphabet is  $\{ a, b, c \}$ .

1.  $|uv| = |u| + |v|.$

2.  $|uv| = |u||v|.$

3.  $|w^n| = n.$

4.  $uv = vu.$

5.  $\varepsilon v = v\varepsilon.$

Respond at <https://pingo.coactum.de/729558>.

# Languages

A *language* over an alphabet  $\Sigma$  is a set  $L \subseteq \Sigma^*$ .

- ▶ Typical programming languages.
- ▶ Typical natural languages?  
(Are they well-defined?)
- ▶ Other examples, for instance the odd natural numbers expressed in binary notation (without leading zeros), which is a language over  $\{0, 1\}$ .

# Another convention

Following the course text book:

- ▶  $L, M, N$ : Languages.

# Operations

- Concatenation:  $LM = \{ uv \mid u \in L, v \in M \}$ .
- An example:

$$\{ a, bc \} \{ de, f \} = \{ ade, af, bcde, bcf \}$$

# Operations

- Exponentiation:

$$\begin{aligned}L^0 &= \{ \varepsilon \} \\ L^{n+1} &= LL^n\end{aligned}$$

- An example:

$$\begin{aligned}\{ a, bc \}^2 &= \\ \{ a, bc \} (\{ a, bc \}^1) &= \\ \{ a, bc \} (\{ a, bc \} \{ \varepsilon \}) &= \\ \{ a, bc \} \{ a, bc \} &= \\ \{ aa, abc, bca, bcbc \} &\end{aligned}$$

# Operations

- ▶ Exponentiation:

$$\begin{aligned} L^0 &= \{ \varepsilon \} \\ L^{n+1} &= LL^n \end{aligned}$$

- ▶ This definition is consistent with a previous one:

$$\Sigma^n = \{ w \in \Sigma^* \mid |w| = n \}$$

# Operations

- ▶ The Kleene star  $L^* = \bigcup_{n \in \mathbb{N}} L^n$ .
- ▶ An example:

$$\begin{aligned} \{ a, bc \}^* &= \\ \{ a, bc \}^0 \cup \{ a, bc \}^1 \cup \{ a, bc \}^2 \cup \dots &= \\ \{ \varepsilon, a, bc, aa, abc, bca, bc bc, \dots \} \end{aligned}$$

- ▶ This definition is consistent with a previous one:

$$\Sigma^* = \{ w \in \Sigma^* \mid |w| = 1 \}^*$$



Which of the following propositions are valid? The alphabet is  $\{0, 1, 2\}$ .

1.  $\forall w \in L^n. |w| = n.$
2.  $LM = ML.$
3.  $L(M \cup N) = LM \cup LN.$
4.  $LM \cap LN \subseteq L(M \cap N).$
5.  $L^*L^* \subseteq L^*.$

Respond at <https://pingo.coactum.de/729558>.

Which of the following propositions are valid? The alphabet is  $\{0, 1, 2\}$ .

1.  $\forall w \in L^n. |w| = n.$

No. Counterexample:  $L = \{\varepsilon\}, n = 1.$

Which of the following propositions are valid? The alphabet is  $\{ 0, 1, 2 \}$ .

2.  $LM = ML$ .

No. Counterexample:  $L = \{ 0 \}$ ,  $M = \{ 1 \}$ .

Which of the following propositions are valid? The alphabet is  $\{0, 1, 2\}$ .

3.  $L(M \cup N) = LM \cup LN$ .

Yes. The set  $L(M \cup N)$  consists exactly of the strings in  $LM$  and the strings in  $LN$ .

Which of the following propositions are valid? The alphabet is  $\{0, 1, 2\}$ .

$$4. \quad LM \cap LN \subseteq L(M \cap N).$$

No. With  $L = \{\varepsilon, 1\}$ ,  $M = \{1\}$  and  $N = \{\varepsilon\}$  we get that

$$\begin{aligned} LM \cap LN &= \\ \{1, 11\} \cap \{\varepsilon, 1\} &= \\ \{1\} &\not\subseteq \\ \emptyset &= \\ L\emptyset &= \\ L(M \cap N). \end{aligned}$$

Which of the following propositions are valid? The alphabet is  $\{0, 1, 2\}$ .

5.  $L^*L^* \subseteq L^*$ .

Yes. Any string in  $L^*L^*$  consists of

- ▶ a string in  $L^*$  followed by a string in  $L^*$ ,
- ▶ i.e.  $m$  strings in  $L$  followed by  $n$  strings in  $L$  (for some  $m, n \in \mathbb{N}$ ),
- ▶ i.e.  $m + n$  strings in  $L$ ,
- ▶ and such a string is a member of  $L^*$ .

In fact,  $(L^*)^* = L^*$ .

Inductively  
defined  
subsets

# Inductively defined subsets

- ▶ One can define subsets of (say)  $\Sigma^*$  inductively.
- ▶ For instance, for  $L \subseteq \Sigma^*$  we can define  $L^* \subseteq \Sigma^*$  inductively:

$$\frac{}{\varepsilon \in L^*} \qquad \frac{u \in L \quad v \in L^*}{uv \in L^*}$$

- ▶ Note that there are no constructors (but in some cases it might make sense to name the rules).



$$\frac{}{\varepsilon \in L^*} \qquad \frac{u \in L \quad v \in L^*}{uv \in L^*}$$

$$aba \in \{a, ab\}^*$$

Proof:

$$\frac{\frac{}{ab \in \{a, ab\}}} \frac{\frac{\frac{}{a \in \{a, ab\}} \quad \frac{}{\varepsilon \in \{a, ab\}^*}}{a \in \{a, ab\}^*}}{aba \in \{a, ab\}^*}$$

$$bab \notin \{a, ab\}^*$$

Proof:

- ▶ Because  $bab \neq \varepsilon$  a derivation of  $bab \in \{a, ab\}^*$  would have to end in the following way, with  $uv = bab$ :

$$\frac{u \in \{a, ab\} \quad v \in \{a, ab\}^*}{uv \in \{a, ab\}^*}$$

- ▶ Because  $u \in \{a, ab\}$  we get that  $u = a$  or  $u = ab$ .
- ▶ In either case we get a contradiction, because  $u$  must be empty or start with  $b$ .

# Inductively defined subsets

- What about recursion?

$$f \in L^* \rightarrow Bool$$

$$f(\varepsilon) = \text{false}$$

$$f(uv) = \text{not}(f(v))$$

- If  $\varepsilon \in L$ , do we have

$$f(\varepsilon) = f(\varepsilon\varepsilon) = \text{not}(f(\varepsilon))?$$

# Inductively defined subsets

- ▶ Induction works  
(assuming “proof irrelevance”).
- ▶  $P(\varepsilon) \wedge (\forall u \in L, v \in L^*. P(v) \Rightarrow P(uv)) \Rightarrow \forall w \in L^*. P(w).$

# Another example

$L \subseteq \{a, b\}^*$  is defined inductively in the following way:

$$\frac{}{a \in L} \qquad \frac{u, v \in L}{ubv \in L}$$

An induction principle for  $L$ :

$$P(a) \wedge (\forall u, v \in L. P(u) \wedge P(v) \Rightarrow P(ubv)) \Rightarrow \forall w \in L. P(w)$$

$L \subseteq \{a, b\}^*$  is defined inductively in the following way:

$$\frac{}{a \in L} \qquad \frac{u, v \in L}{ubv \in L}$$

Which of the following propositions are valid?

1.  $\varepsilon \in L$ .
2.  $aba \in L$ .
3.  $bab \in L$ .
4.  $aabaa \in L$ .
5.  $ababa \in L$ .

Respond at <https://pingo.coactum.de/729558>.

# Today

- ▶ Structural induction.
- ▶ Some concepts from automata theory.
- ▶ Inductively defined subsets.

# Next lecture

- ▶ Deterministic finite automata.



# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson,  
partly based on slides by Ana Bove

2024-01-23

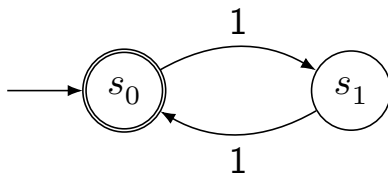
# Today

- ▶ Deterministic finite automata.

DFA<sub>s</sub>

# DFAs

Recall from the first lecture:



- ▶ A DFA specifies a language.
- ▶ In this case the language  $\{ 11 \}^* = \{ \varepsilon, 11, 1111, \dots \}$ .
- ▶ DFAs are for instance used to implement regular expression matching.

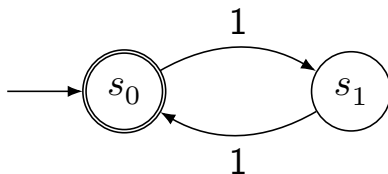
# DFAs

A DFA can be given by a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ :

- ▶ A finite set of states ( $Q$ ).
- ▶ An alphabet ( $\Sigma$ ).
- ▶ A transition function ( $\delta \in Q \times \Sigma \rightarrow Q$ ).
- ▶ A start state ( $q_0 \in Q$ ).
- ▶ A set of accepting states ( $F \subseteq Q$ ).

# DFAs

The diagram



corresponds to the 5-tuple

$$Even = (\{ s_0, s_1 \}, \{ 1 \}, \delta, s_0, \{ s_0 \}),$$

where  $\delta$  is defined in the following way:

$$\delta \in \{ s_0, s_1 \} \times \{ 1 \} \rightarrow \{ s_0, s_1 \}$$

$$\delta(s_0, 1) = s_1$$

$$\delta(s_1, 1) = s_0$$

## Which of the following 5-tuples can be seen as DFAs?

1.  $(\mathbb{N}, \{0, 1\}, \delta, 0, \{13\})$ ,  
where  $\delta(n, m) = n + m$ .
2.  $(\{0, 1\}, \emptyset, \delta, 0, \{1\})$ , where  $\delta(n, \_) = n$ .
3.  $(\{q_0, q_1\}, \{0, 1\}, \delta, q_0, \{1\})$ ,  
where  $\delta(\_, \_) = q_0$ .
4.  $(\{q_0, q_1\}, \{0, 1\}, \delta, q_0, \{q_0\})$ ,  
where  $\delta(q, \_) = q$ .
5.  $(\{q_0, q_1\}, \{0, 1\}, \delta, q_0, \{q_0\})$ ,  
where  $\delta(\_, \_) = 0$ .

Respond at <https://pingo.coactum.de/729558>.

# Semantics



# The language of a DFA

The language  $L(A)$  of a DFA  $A = (Q, \Sigma, \delta, q_0, F)$  is defined in the following way:

- ▶ A transition function for strings is defined by recursion:

$$\hat{\delta} \in Q \times \Sigma^* \rightarrow Q$$

$$\hat{\delta}(q, \varepsilon) = q$$

$$\hat{\delta}(q, aw) = \hat{\delta}(\delta(q, a), w)$$

- ▶ The language is  $\{ w \in \Sigma^* \mid \hat{\delta}(q_0, w) \in F \}$ .

# The language of a DFA

For *Even*:

$$\hat{\delta}(s_0, 11) =$$

$$\hat{\delta}(\delta(s_0, 1), 1) =$$

$$\hat{\delta}(s_1, 1) =$$

$$\hat{\delta}(\delta(s_1, 1), \varepsilon) =$$

$$\hat{\delta}(s_0, \varepsilon) =$$

$$s_0$$

Which strings are members of the language of  $(\{s_0, s_1, s_2, s_3\}, \{a, b\}, \delta, s_0, \{s_0\})$ ? Here  $\delta$  is defined in the following way:

$$\delta(s_0, a) = s_1 \qquad \delta(s_0, b) = s_2$$

$$\delta(s_1, a) = s_0 \qquad \delta(s_2, b) = s_0$$

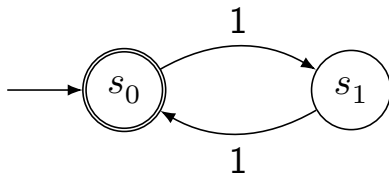
$$\delta(\_, \_) = s_3 \qquad (\text{In all other cases.})$$

- |                    |                     |
|--------------------|---------------------|
| 1. $\varepsilon$ . | 4. <i>aabbbaa</i> . |
| 2. <i>aab</i> .    | 5. <i>abbaab</i> .  |
| 3. <i>aba</i> .    | 6. <i>bbaaaaa</i> . |

Respond at <https://pingo.coactum.de/729558>.

# Transition diagrams

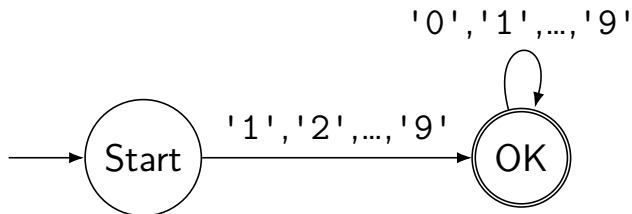
# Transition diagrams



- ▶ One node per state.
- ▶ An arrow “from nowhere” to the start state.
- ▶ Double circles for accepting states.
- ▶ For every transition  $\delta(s_1, a) = s_2$ ,  
an arrow marked with  $a$  from  $s_1$  to  $s_2$ .
  - ▶ Multiple arrows can be combined.

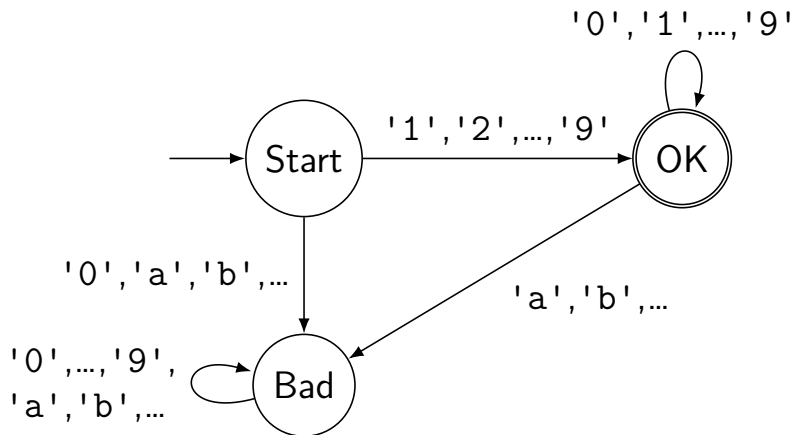
# A variant

Diagrams with “missing transitions”:



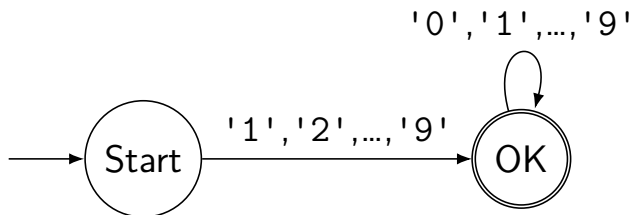
# A variant

Every missing transition goes to a new state (that is not accepting):



# A variant

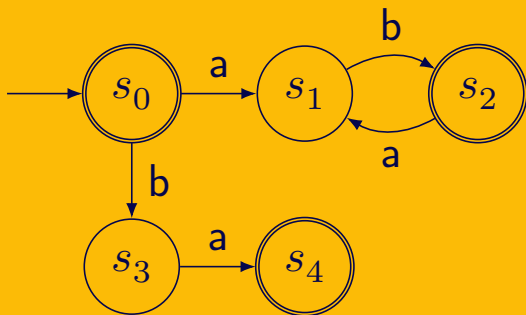
Note that diagrams with missing transitions do not define the alphabet unambiguously:



The alphabet must be a (finite) superset of  $\{ '0', '1', \dots, '9' \}$ , but which one?



Which strings are members of the language of the DFA defined by the following transition diagram? The alphabet is  $\{a, b\}$ .



1.  $\epsilon$ .

3.  $ab$ .

5.  $abab$ .

2.  $aa$ .

4.  $ba$ .

6.  $baba$ .

Respond at <https://pingo.coactum.de/729558>.

# Transition tables

# Transition tables

|                    | 0     | 1     |
|--------------------|-------|-------|
| $\rightarrow *s_0$ | $s_2$ | $s_1$ |
| $s_1$              | $s_2$ | $s_0$ |
| $s_2$              | $s_2$ | $s_2$ |

- ▶ States: Left column.
- ▶ Alphabet: Upper row.
- ▶ Start state: Arrow.
- ▶ Accepting states: Stars.
- ▶ Transition function: Table.

Which strings are members of the language of the DFA defined by the following transition table?

|                   | 0     | 1     |
|-------------------|-------|-------|
| $\rightarrow s_0$ | $s_2$ | $s_1$ |
| $*s_1$            | $s_2$ | $s_0$ |
| $*s_2$            | $s_2$ | $s_2$ |

1.  $\epsilon$ .

2. 0.

3. 1.

4. 11.

5. 111.

6. 1010.

Respond at <https://pingo.coactum.de/729558>.

# Constructions

# Complement

Given a DFA  $A = (Q, \Sigma, \delta, q_0, F)$  we can construct a DFA  $\overline{A}$  that satisfies the following property:

$$L(\overline{A}) = \overline{L(A)} := \Sigma^* \setminus L(A).$$

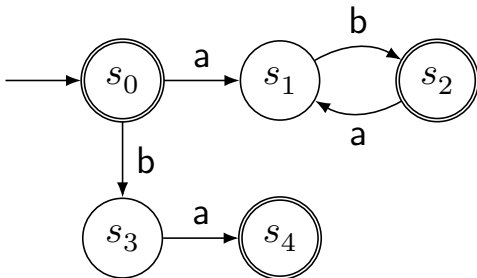
Construction:

$$(Q, \Sigma, \delta, q_0, Q \setminus F).$$

We accept if the original automaton doesn't.

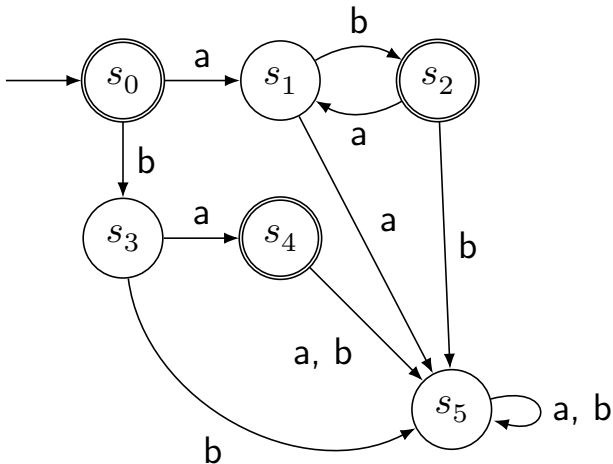
# Complement

$A =$



# Complement

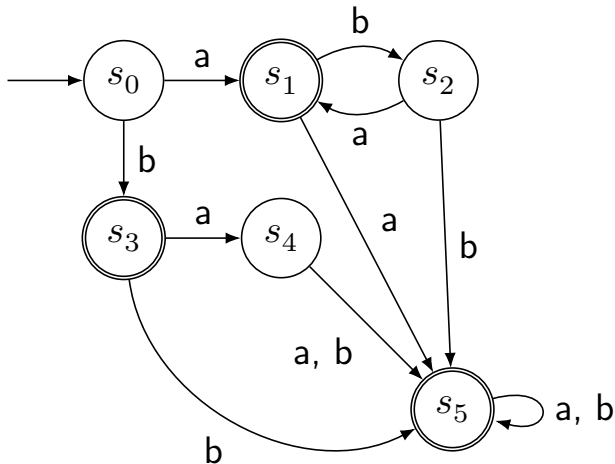
$A =$





# Complement

$\overline{A} =$



# Product

Given two DFAs  $A_1 = (Q_1, \Sigma, \delta_1, q_{01}, F_1)$  and  $A_2 = (Q_2, \Sigma, \delta_2, q_{02}, F_2)$  with the same alphabet we can construct a DFA  $A_1 \otimes A_2$  that satisfies the following property:

$$L(A_1 \otimes A_2) = L(A_1) \cap L(A_2).$$

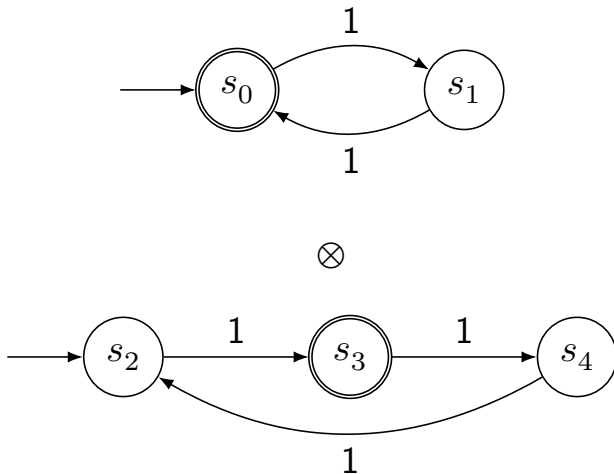
Construction:

$$(Q_1 \times Q_2, \Sigma, \delta, (q_{01}, q_{02}), F_1 \times F_2), \text{ where} \\ \delta((s_1, s_2), a) = (\delta_1(s_1, a), \delta_2(s_2, a)).$$

We basically run the two automata in parallel and accept if both accept.

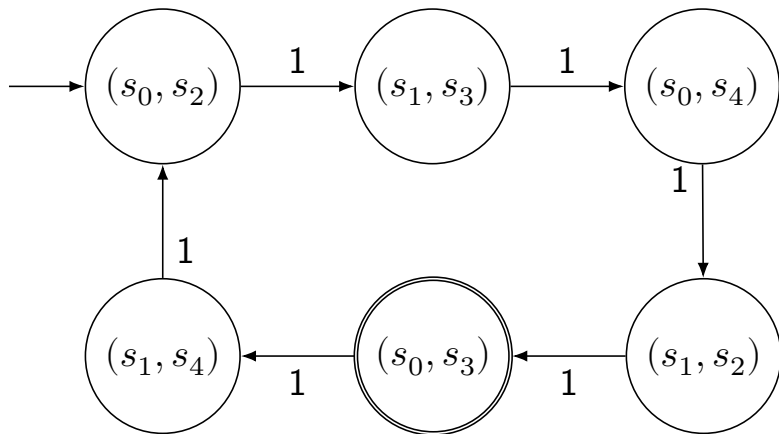
# Product

$\{ 2n \mid n \in \mathbb{N} \} \cap \{ 1 + 3n \mid n \in \mathbb{N} \}$   
(in unary notation, with  $\varepsilon$  standing for 0):



# Product

$\{ 4 + 6n \mid n \in \mathbb{N} \}$ :



We can also construct a DFA  $A_1 \oplus A_2$  that satisfies the following property:

$$L(A_1 \oplus A_2) = L(A_1) \cup L(A_2).$$

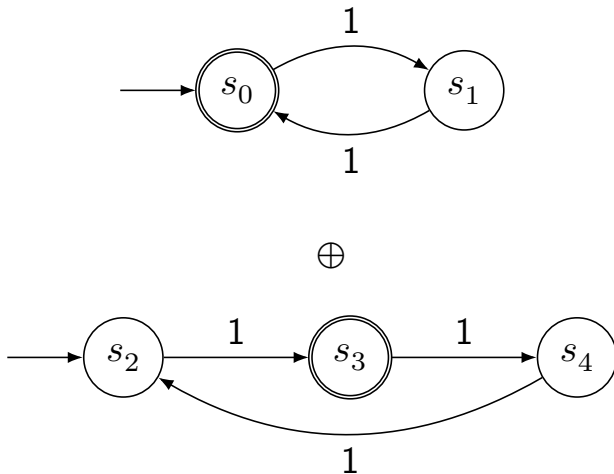
The construction is basically that of  $A_1 \otimes A_2$ , but with a different set of accepting states. Which one?

1.  $F_1 \cup F_2$ .
2.  $F_1 \cap F_2$ .
3.  $Q_1 \times Q_2$ .
4.  $F_1 \times Q_2 \cup Q_1 \times F_2$ .
5.  $F_1 \times Q_2 \cap Q_1 \times F_2$ .

Respond at <https://pingo.coactum.de/729558>.

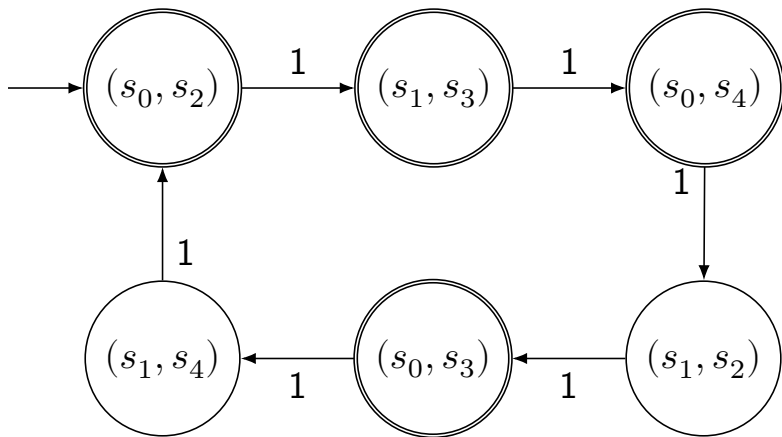
# Sum

$$\{ 2n \mid n \in \mathbb{N} \} \cup \{ 1 + 3n \mid n \in \mathbb{N} \}:$$



# Sum

$$\{ 2n \mid n \in \mathbb{N} \} \cup \{ 1 + 6n \mid n \in \mathbb{N} \}:$$



# Accessible states

- ▶ Let  $A = (Q, \Sigma, \delta, q_0, F)$  be a DFA.
- ▶ The set  $Acc(q) \subseteq Q$  of states that are accessible from  $q \in Q$  can be defined in the following way:

$$Acc(q) = \{ \hat{\delta}(q, w) \mid w \in \Sigma^* \}$$

- ▶ A possibly smaller DFA:

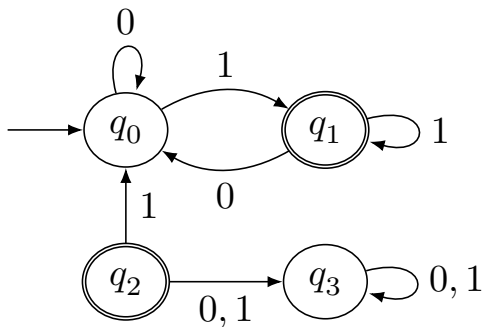
$$\begin{aligned} A' &= (Acc(q_0), \Sigma, \delta', q_0, F \cap Acc(q_0)) \\ \delta'(q, a) &= \delta(q, a) \end{aligned}$$

- ▶ We have  $L(A') = L(A)$ .



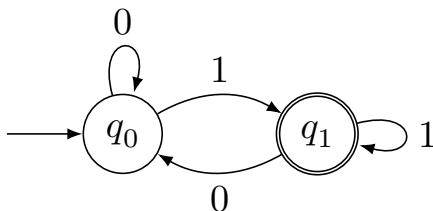
# Accessible states

Note that some states cannot be reached from the start state:



# Accessible states

The following DFA defines the same language:



# Regular languages

# Regular languages

- ▶ A language  $M \subseteq \Sigma^*$  is *regular* if there is some DFA  $A$  with alphabet  $\Sigma$  such that  $L(A) = M$ .
- ▶ Note that if  $M$  and  $N$  are regular, then  $M \cap N$ ,  $M \cup N$  and  $\overline{M}$  are also regular.
- ▶ We will see later that if  $M$  and  $N$  are regular, then  $MN$  is regular.

Which of the following languages are regular? ( $\Sigma = \{ 0, 1 \}$ .)

1.  $\{ w \in \Sigma^* \mid |w| \leq 7 \}$ .
2.  $\{ w \in \Sigma^* \mid |w| > 7 \}$ .
3.  $\Sigma^* \{ 11 \} \Sigma^*$ .
4.  $\{ w \in \Sigma^* \mid \exists u, v \in \Sigma^*. w = u11v \}$ .
5.  $\{ w \in \Sigma^* \mid |w| \leq 7 \vee \exists u, v \in \Sigma^*. w = u11v \}$ .
6.  $\{ w \in \Sigma^* \mid |w| > 7 \wedge \nexists u, v \in \Sigma^*. w = u11v \}$ .

# Today

Deterministic finite automata:

- ▶ 5-tuples.
- ▶ Semantics.
- ▶ Transition diagrams.
- ▶ Transition tables.
- ▶ Constructions.
- ▶ Regular languages.

# Next lecture

- ▶ Nondeterministic finite automata (NFAs).
- ▶ The subset construction  
(turns NFAs into DFAs).

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson,  
partly based on slides by Ana Bove

2024-01-25



# Today

- ▶ Nondeterministic finite automata (NFAs).
- ▶ Equivalence of NFAs and DFAs.
- ▶ Perhaps something about how one can model things using finite automata.

# The first assignment

In the first assignment you are given an inductively defined subset of  $\{a, b\}^*$ :

$$\frac{}{\varepsilon \in S} \qquad \frac{u, v \in S}{auavb \in S} \qquad \frac{u, v, w \in S}{buavaw \in S}$$

For this set we get the following induction principle (assuming “proof irrelevance”):

$$\begin{aligned} &P(\varepsilon) \wedge \\ &(\forall u, v \in S. P(u) \wedge P(v) \Rightarrow P(auavb)) \wedge \\ &(\forall u, v, w \in S. P(u) \wedge P(v) \wedge P(w) \Rightarrow P(buavaw)) \\ &\Rightarrow \\ &\forall w \in S. P(w) \end{aligned}$$

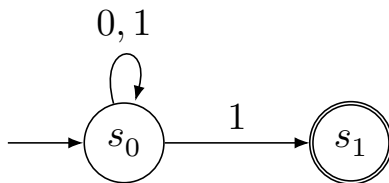
NFAs

# NFAs

- ▶ Like DFAs, but multiple transitions may be possible.
- ▶ An NFA can be in multiple states at once.
- ▶ Can be easier to “program”.
- ▶ Can be much more compact.

# NFAs

Strings over  $\{0, 1\}$  that end with a one:



When a one is read the NFA “guesses” whether it should stay in  $s_0$  or go to  $s_1$ .

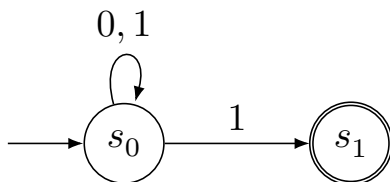
# NFAs

An NFA can be given by a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ :

- ▶ A finite set of states ( $Q$ ).
- ▶ An alphabet ( $\Sigma$ ).
- ▶ A transition function ( $\delta \in Q \times \Sigma \rightarrow \wp(Q)$ ).
- ▶ A start state ( $q_0 \in Q$ ).
- ▶ A set of accepting states ( $F \subseteq Q$ ).

# NFAs

If the alphabet is  $\{ 0, 1 \}$ , then the diagram



corresponds to the 5-tuple

$$Ends-with-one = (\{ s_0, s_1 \}, \{ 0, 1 \}, \delta, s_0, \{ s_1 \}),$$

where  $\delta$  is defined in the following way:

$$\delta \in \{ s_0, s_1 \} \times \{ 0, 1 \} \rightarrow \wp(\{ s_0, s_1 \})$$

$$\delta(s_0, 0) = \{ s_0 \} \qquad \delta(s_1, \_) = \emptyset$$

$$\delta(s_0, 1) = \{ s_0, s_1 \}$$

# The language of an NFA

The language  $L(A)$  of an NFA  $A = (Q, \Sigma, \gamma, q_0, F)$  is defined in the following way:

- ▶ A transition function for strings is defined by recursion:

$$\hat{\gamma} \in Q \times \Sigma^* \rightarrow \wp(Q)$$

$$\hat{\gamma}(q, \varepsilon) = \{ q \}$$

$$\hat{\gamma}(q, aw) = \bigcup_{r \in \gamma(q, a)} \hat{\gamma}(r, w)$$

- ▶ The language is

$$\{ w \in \Sigma^* \mid \hat{\gamma}(q_0, w) \cap F \neq \emptyset \}.$$



# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10)$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \delta(s_0, 1)} \hat{\delta}(q, 0)$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0)$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \bigcup_{r \in \delta(q, 0)} \hat{\delta}(r, \varepsilon)$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \bigcup_{r \in \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \bigcup_{q \in \{s_0, s_1\}} \delta(q, 0)} \hat{\delta}(r, \varepsilon)$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \bigcup_{r \in \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \bigcup_{q \in \{s_0, s_1\}} \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \delta(s_0, 0) \cup \delta(s_1, 0)} \hat{\delta}(r, \varepsilon)$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \bigcup_{r \in \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \bigcup_{q \in \{s_0, s_1\}} \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \{s_0\} \cup \emptyset} \hat{\delta}(r, \varepsilon)$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \bigcup_{r \in \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \bigcup_{q \in \{s_0, s_1\}} \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \{s_0\}} \hat{\delta}(r, \varepsilon)$$



# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \bigcup_{r \in \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \bigcup_{q \in \{s_0, s_1\}} \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \{s_0\}} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \{s_0\}} \{r\}$$

# The language of an NFA

For *Ends-with-one*:

$$\hat{\delta}(s_0, 10) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \hat{\delta}(q, 0) =$$

$$\bigcup_{q \in \{s_0, s_1\}} \bigcup_{r \in \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \bigcup_{q \in \{s_0, s_1\}} \delta(q, 0)} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \{s_0\}} \hat{\delta}(r, \varepsilon) =$$

$$\bigcup_{r \in \{s_0\}} \{r\} =$$

$$\{s_0\}$$

# Transition diagrams

As for DFAs, but with one change:

- ▶ For every transition  $\delta(s_1, a) = S$  and every state  $s_2 \in S$ , an arrow marked with  $a$  from  $s_1$  to  $s_2$ .

Note:

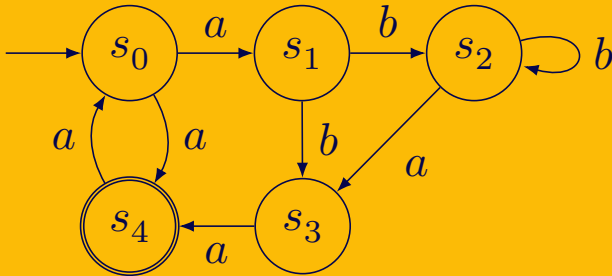
- ▶ The alphabet is not defined unambiguously.
- ▶ No need for special treatment of missing transitions, because  $\delta(s_1, a)$  can be empty.

# Transition tables

As for DFAs, but with one change:

- ▶ The result of a transition is a set of states instead of a state.

Which strings are members of the language of the following NFA over  $\{ a, b, c \}$ ?



1. *abba.*

4. *aaabaaa.*

2. *abbaca.*

5. *aaaabaa.*

3. *aaabaa.*

6. *abbaaaabaaa.*

Respond at <https://pingo.coactum.de/729558>.

# Some conventions

At least partly following the course text book:

- ▶  $q, r, s$ : A state.
- ▶  $\delta$ : A transition function.

## Which of the following propositions are valid?

1.  $\hat{\delta}(q, a) = \delta(q, a)$ .
2.  $\hat{\delta}(q, uv) = \hat{\delta}(q, vu)$ .
3.  $\hat{\delta}(q, uv) = \bigcup_{r \in \hat{\delta}(q, v)} \hat{\delta}(r, u)$ .
4.  $\hat{\delta}(q, uv) = \bigcup_{r \in \hat{\delta}(q, u)} \hat{\delta}(r, v)$ .

You may want to use the following lemma:

$$\bigcup_{y \in \bigcup_{x \in X} F(x)} G(y) = \bigcup_{x \in X} \bigcup_{y \in F(x)} G(y)$$

Respond at <https://pingo.coactum.de/729558>.

Which of the following propositions are valid?

1.  $\hat{\delta}(q, a) = \delta(q, a)$ .

Yes:

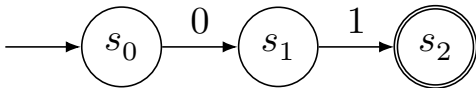
$$\begin{aligned} \hat{\delta}(q, a) &= \\ \bigcup_{r \in \delta(q, a)} \hat{\delta}(r, \varepsilon) &= \\ \bigcup_{r \in \delta(q, a)} \{ r \} &= \\ \delta(q, a) \end{aligned}$$



Which of the following propositions are valid?

2.  $\hat{\delta}(q, uv) = \hat{\delta}(q, vu)$ .

No. Counterexample:



Denote the transition function by  $\delta$ .

$$\hat{\delta}(s_0, 01) = \{ s_2 \} \neq \emptyset = \hat{\delta}(s_0, 10)$$

Which of the following propositions are valid?

4.  $\hat{\delta}(q, uv) = \bigcup_{r \in \hat{\delta}(q, u)} \hat{\delta}(r, v).$

Yes. Proof by induction on the structure of the string  $u$ :

$$\hat{\delta}(q, \varepsilon v) =$$

$$\hat{\delta}(q, v) =$$

$$\bigcup_{r \in \{q\}} \hat{\delta}(r, v) =$$

$$\bigcup_{r \in \hat{\delta}(q, \varepsilon)} \hat{\delta}(r, v)$$

## Which of the following propositions are valid?

$$4. \hat{\delta}(q, uv) = \bigcup_{r \in \hat{\delta}(q, u)} \hat{\delta}(r, v).$$

Yes. Proof by induction on the structure of the string  $u$ :

$$\hat{\delta}(q, auv) =$$

$$\bigcup_{r' \in \delta(q, a)} \hat{\delta}(r', uv) =$$

$$\bigcup_{r' \in \delta(q, a)} \bigcup_{r \in \hat{\delta}(r', u)} \hat{\delta}(r, v) =$$

$$\bigcup_{r \in \bigcup_{r' \in \delta(q, a)} \hat{\delta}(r', u)} \hat{\delta}(r, v) =$$

$$\bigcup_{r \in \hat{\delta}(q, au)} \hat{\delta}(r, v)$$

Which of the following propositions are valid?

3.  $\hat{\delta}(q, uv) = \bigcup_{r \in \hat{\delta}(q, v)} \hat{\delta}(r, u).$

No, we have

$$\bigcup_{r \in \hat{\delta}(q, v)} \hat{\delta}(r, u) = \hat{\delta}(q, vu),$$

which in general is not equal to  $\hat{\delta}(q, uv).$

# NFAs versus DFAs

# NFAs versus DFAs

- ▶ Every DFA can be seen as an NFA:
  - ▶ Turn  $\delta(s_1, a) = s_2$  into  $\delta(s_1, a) = \{ s_2 \}$ .
- ▶ Thus every language that can be defined by a DFA can also be defined by an NFA.
- ▶ What about the other direction?  
Are NFAs more powerful?
- ▶ No.

# Subset construction

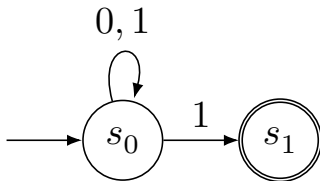
Given an NFA  $N = (Q, \Sigma, \delta, q_0, F)$  we can define a DFA  $D$  with the same alphabet in such a way that  $L(N) = L(D)$ :

$$D = (\wp(Q), \Sigma, \delta', \{q_0\}, \{S \subseteq Q \mid S \cap F \neq \emptyset\})$$
$$\delta'(S, a) = \bigcup_{s \in S} \delta(s, a)$$

- ▶ The DFA keeps track of exactly which states the NFA is in.
- ▶ It accepts if at least one of the NFA states is accepting.

# Subset construction

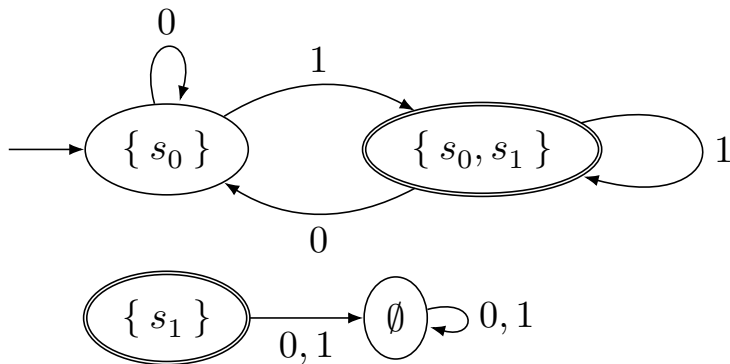
An NFA:





# Subset construction

If we apply the subset construction we get the following DFA:

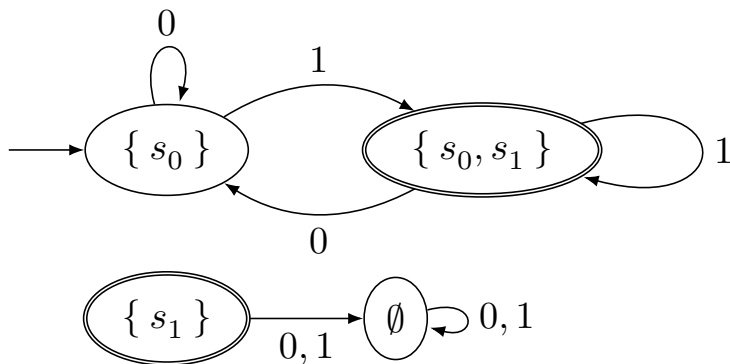


If an NFA has 10 states, and we use the subset construction to build a corresponding DFA, how many states does the DFA have?

Respond at <https://pingo.coactum.de/729558>.

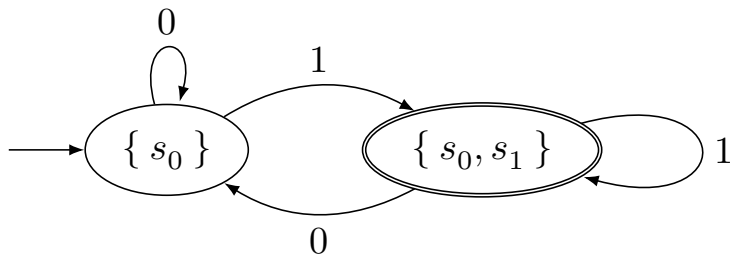
# Accessible states

Note that some states cannot be reached from the start state:



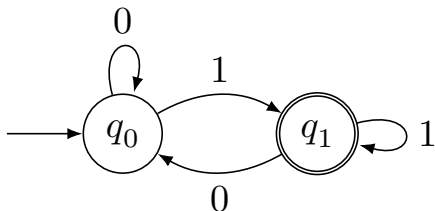
# Accessible states

If we remove non-accessible states, then we get a DFA which defines the same language:



# Accessible states

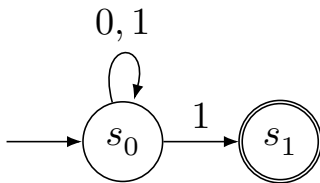
One can also rename the states:



# Subset construction

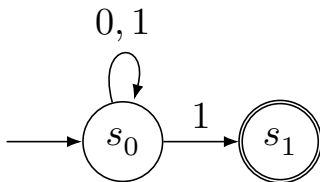
- ▶ Note that one does not have to first construct a DFA with  $2^{|Q|}$  states, and then remove inaccessible states.
- ▶ One can instead construct the DFA without inaccessible states right away:
  - ▶ Start with the start state.
  - ▶ Add new states reachable from the start state.
  - ▶ Add new states reachable from those states.
  - ▶ And so on until there are no more new states.

# Subset construction



| 0                       | 1 |
|-------------------------|---|
| $\rightarrow \{ s_0 \}$ |   |
|                         |   |

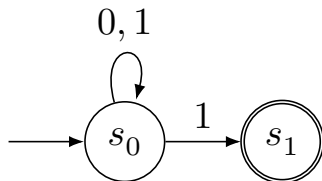
# Subset construction



|               |             | 0           | 1 |
|---------------|-------------|-------------|---|
| $\rightarrow$ | $\{ s_0 \}$ | $\{ s_0 \}$ |   |

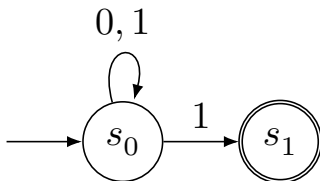


# Subset construction



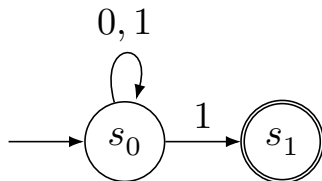
|               | 0                | 1                |
|---------------|------------------|------------------|
| $\rightarrow$ | $\{ s_0 \}$      | $\{ s_0 \}$      |
| $*$           | $\{ s_0, s_1 \}$ | $\{ s_0, s_1 \}$ |

# Subset construction



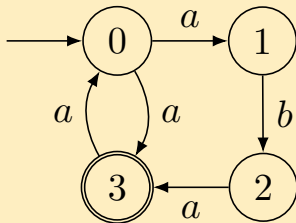
|               | 0                | 1                |
|---------------|------------------|------------------|
| $\rightarrow$ | $\{ s_0 \}$      | $\{ s_0, s_1 \}$ |
| $*$           | $\{ s_0, s_1 \}$ | $\{ s_0 \}$      |

# Subset construction



|               | 0           | 1                |
|---------------|-------------|------------------|
| $\rightarrow$ | $\{ s_0 \}$ | $\{ s_0, s_1 \}$ |
| $*$           | $\{ s_0 \}$ | $\{ s_0, s_1 \}$ |

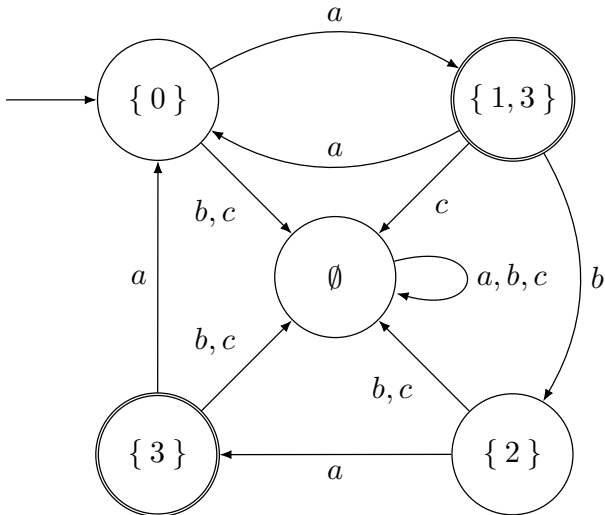
If the subset construction is used to build a DFA corresponding to the following NFA over  $\{a, b, c\}$ , and inaccessible states are removed, how many states are there in the resulting DFA?



Respond at <https://pingo.coactum.de/729558>.

How many states are there in the resulting DFA?

5:



# Subset construction

Recall the subset construction for  
 $N = (Q, \Sigma, \delta, q_0, F)$ :

$$D = (\wp(Q), \Sigma, \delta', \{q_0\}, \{S \subseteq Q \mid S \cap F \neq \emptyset\})$$
$$\delta'(S, a) = \bigcup_{s \in S} \delta(s, a)$$

How would you prove  $L(N) = L(D)$ ?

$$L(N) = \{w \in \Sigma^* \mid \widehat{\delta}(q_0, w) \cap F \neq \emptyset\}$$
$$L(D) = \left\{ w \in \Sigma^* \mid \widehat{\delta'}(\{q_0\}, w) \in \{S \subseteq Q \mid S \cap F \neq \emptyset\} \right\}$$

# Subset construction

Recall the subset construction for  
 $N = (Q, \Sigma, \delta, q_0, F)$ :

$$D = (\wp(Q), \Sigma, \delta', \{q_0\}, \{S \subseteq Q \mid S \cap F \neq \emptyset\})$$

$$\delta'(S, a) = \bigcup_{s \in S} \delta(s, a)$$

How would you prove  $L(N) = L(D)$ ?

$$L(N) = \{w \in \Sigma^* \mid \widehat{\delta}(q_0, w) \cap F \neq \emptyset\}$$

$$L(D) = \{w \in \Sigma^* \mid \widehat{\delta'}(\{q_0\}, w) \cap F \neq \emptyset\}$$

# Subset construction

This follows from

$$\forall w \in \Sigma^*. \forall q \in Q. \widehat{\delta}(q, w) = \widehat{\delta'}(\{ q \}, w),$$

which can be proved by induction on the structure of the string, using the following lemma:

$$\forall w \in \Sigma^*. \forall S \subseteq Q. \widehat{\delta'}(S, w) = \bigcup_{s \in S} \widehat{\delta'}(\{ s \}, w)$$

The lemma can also be proved by induction on the structure of the string.

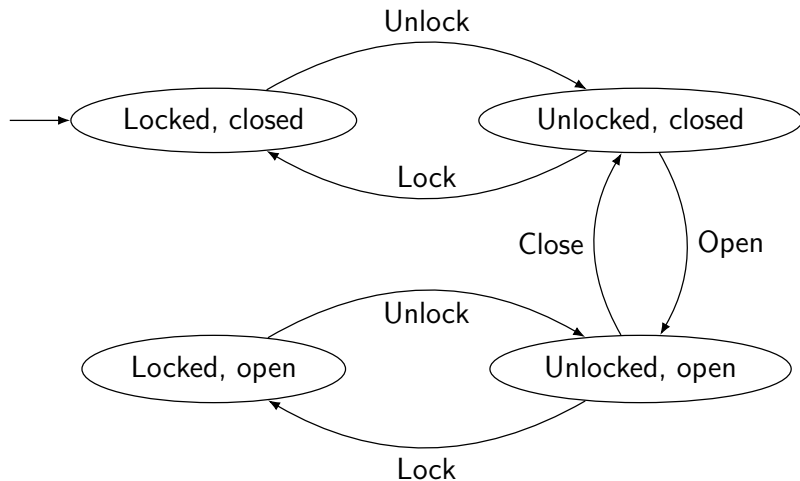


# Regular languages

- ▶ Recall that a language  $M \subseteq \Sigma^*$  is regular if there is some DFA  $A$  with alphabet  $\Sigma$  such that  $L(A) = M$ .
- ▶ A language  $M \subseteq \Sigma^*$  is also regular if there is some NFA  $A$  with alphabet  $\Sigma$  such that  $L(A) = M$ .

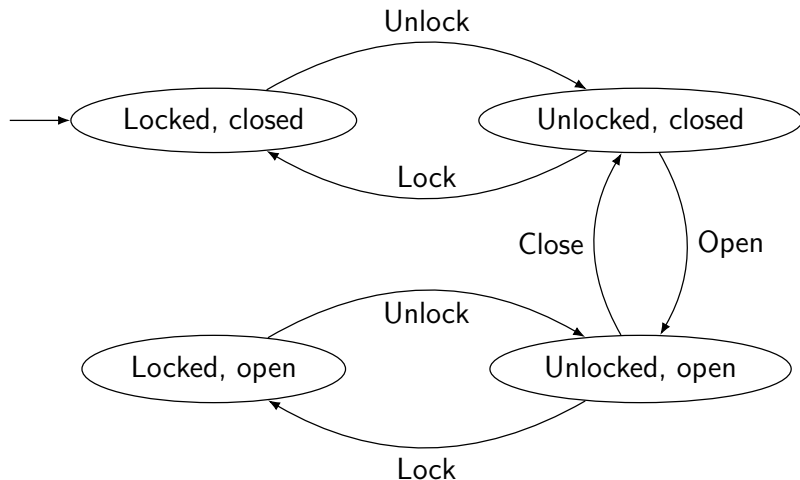
# Models

# A model of a door



Alphabet: { Lock, Unlock, Open, Close }.

# A model of a door



What happens if we try to lock a locked door? Does the system “crash”?

Try to model something as a finite automaton:

- ▶ The traffic lights of an intersection.
- ▶ A coin-operated vending machine.
- ▶ ...

How well does your model work? Does it make sense to model the phenomenon as a finite automaton?

# Today

- ▶ Nondeterministic finite automata (NFAs).
- ▶ The subset construction.
- ▶ Models.

# Consultation time

- ▶ Tomorrow.
- ▶ You decide what you want to work on.

# Next lecture

Nondeterministic finite automata with  $\varepsilon$ -transitions.



# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-01-29

# Today

- ▶ NFAs with  $\varepsilon$ -transitions.
- ▶ Exponential blowup.

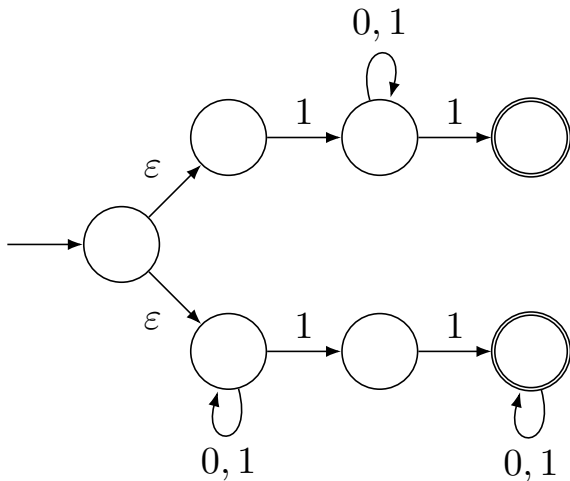
$\epsilon$ -NFAs

# $\epsilon$ -NFAs

- ▶ Like NFAs, but with  $\epsilon$ -transitions:  
The automaton can “spontaneously” make a transition from one state to another.
- ▶ Can be used to convert regular expressions to finite automata.

# $\epsilon$ -NFAs

Strings over  $\{0, 1\}$  that start and end with a one, or that contain two consecutive ones:



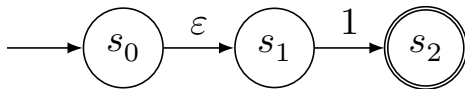
# $\varepsilon$ -NFAs

An  $\varepsilon$ -NFA can be given by a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ :

- ▶ A finite set of states ( $Q$ ).
- ▶ An alphabet ( $\Sigma$  with  $\varepsilon \notin \Sigma$ ).
- ▶ A transition function  $(\delta \in Q \times (\Sigma \cup \{ \varepsilon \}) \rightarrow \wp(Q))$ .
- ▶ A start state ( $q_0 \in Q$ ).
- ▶ A set of accepting states ( $F \subseteq Q$ ).

# $\epsilon$ -NFAs

If the alphabet is  $\{ 1 \}$ , then the diagram



corresponds to the 5-tuple

$$One = (\{ s_0, s_1, s_2 \}, \{ 1 \}, \delta, s_0, \{ s_2 \}),$$

where  $\delta$  is defined in the following way:

$$\begin{aligned} \delta &\in \{ s_0, s_1, s_2 \} \times \{ \epsilon, 1 \} \rightarrow \wp(\{ s_0, s_1, s_2 \}) \\ \delta(s_0, \epsilon) &= \{ s_1 \} & \delta(s_1, \epsilon) &= \emptyset & \delta(s_2, \_) &= \emptyset \\ \delta(s_0, 1) &= \emptyset & \delta(s_1, 1) &= \{ s_2 \} \end{aligned}$$

# Transition diagrams

As for NFAs, but arrows can be labelled with  $\varepsilon$ .



# Transition tables

As for NFAs, but with one column for  $\varepsilon$ .

$\varepsilon$ -closure

# $\varepsilon$ -closure

The  $\varepsilon$ -closure of a state  $q$  consists of those states that one can reach from  $q$  by following zero or more  $\varepsilon$ -transitions.

# $\varepsilon$ -closure

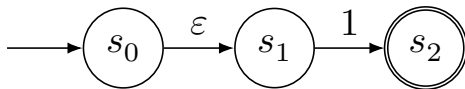
Given an  $\varepsilon$ -NFA  $A = (Q, \Sigma, \delta, q_0, F)$  one can, for each state  $q \in Q$ , define the  $\varepsilon$ -closure of  $q$  (a subset of  $Q$ ) inductively in the following way:

$$\overline{q \in \varepsilon\text{-closure}(q)}$$

$$\frac{q' \in \varepsilon\text{-closure}(q) \quad q'' \in \delta(q', \varepsilon)}{q'' \in \varepsilon\text{-closure}(q)}$$

# $\epsilon$ -closure

Consider the following  $\epsilon$ -NFA again:



The set  $\epsilon$ -closure( $s_0$ ) contains two states:

$$\overline{s_0 \in \epsilon\text{-closure}(s_0)}$$

$$\frac{\overline{s_0 \in \epsilon\text{-closure}(s_0)} \quad \overline{s_1 \in \delta(s_0, \epsilon)}}{s_1 \in \epsilon\text{-closure}(s_0)}$$

# Some notation

The  $\varepsilon$ -closure of a set  $S \subseteq Q$ :

$$\varepsilon\text{-closure}(S) = \bigcup_{s \in S} \varepsilon\text{-closure}(s)$$

Transition functions applied to a set  $S \subseteq Q$ :

$$\delta(S, a) = \bigcup_{s \in S} \delta(s, a)$$

$$\hat{\delta}(S, w) = \bigcup_{s \in S} \hat{\delta}(s, w)$$

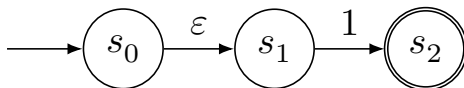
# Computing the $\varepsilon$ -closure

The  $\varepsilon$ -closure of  $q$  can be computed (perhaps not very efficiently) in the following way:

- ▶ Initialise  $C$  to  $\{ q \}$ .
- ▶ Repeat until  $\delta(C, \varepsilon) \subseteq C$ :
  - ▶ Set  $C$  to  $C \cup \delta(C, \varepsilon)$ .
- ▶ Return  $C$ .

# Computing the $\varepsilon$ -closure

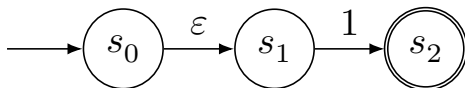
Let us compute  $\varepsilon\text{-closure}(s_0)$  for the following  $\varepsilon$ -NFA:





# Computing the $\varepsilon$ -closure

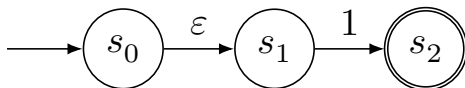
Let us compute  $\varepsilon\text{-closure}(s_0)$  for the following  $\varepsilon$ -NFA:



- Initialise  $C$  to  $\{ s_0 \}$ .

# Computing the $\varepsilon$ -closure

Let us compute  $\varepsilon\text{-closure}(s_0)$  for the following  $\varepsilon$ -NFA:



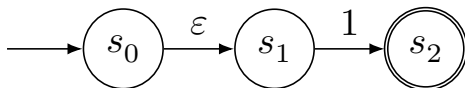
- We have  $\delta(C, \varepsilon) \not\subseteq C$ :

$$\begin{aligned} \delta(C, \varepsilon) &= \delta(\{s_0\}, \varepsilon) = \delta(s_0, \varepsilon) = \\ &\{s_1\} \not\subseteq \{s_0\} = C. \end{aligned}$$

- Set  $C$  to  $C \cup \delta(C, \varepsilon) = \{s_0, s_1\}$ .

# Computing the $\varepsilon$ -closure

Let us compute  $\varepsilon\text{-closure}(s_0)$  for the following  $\varepsilon$ -NFA:

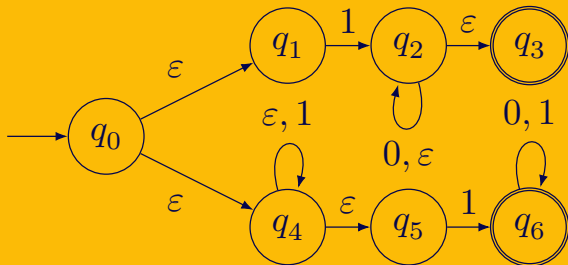


- We have  $\delta(C, \varepsilon) \subseteq C$ :

$$\begin{aligned} \delta(C, \varepsilon) &= \delta(\{s_0, s_1\}, \varepsilon) = \\ \delta(s_0, \varepsilon) \cup \delta(s_1, \varepsilon) &= \{s_1\} \cup \emptyset = \\ \{s_1\} &\subseteq \{s_0, s_1\} = C. \end{aligned}$$

- Return  $C$ .

Which of the following propositions hold for the following  $\varepsilon$ -NFA over  $\{0, 1\}$ ?



- |  |  |
|--|--|
| 1. $q_0 \in \varepsilon\text{-closure}(q_0)$ .                                   | 4. $q_6 \in \varepsilon\text{-closure}(q_0)$ .                                   |
| 2. $q_5 \in \varepsilon\text{-closure}(q_0)$ .                                   | 5. $q_3 \in \varepsilon\text{-closure}(q_1)$ .                                   |
| 3. $\varepsilon\text{-closure}(q_4) \subseteq \varepsilon\text{-closure}(q_0)$ . | 6. $\varepsilon\text{-closure}(q_4) \subseteq \varepsilon\text{-closure}(q_5)$ . |

Respond at <https://pingo.coactum.de/729558>.

# Semantics

# The language of an $\varepsilon$ -NFA

The language  $L(A)$  of an  $\varepsilon$ -NFA

$A = (Q, \Sigma, \delta, q_0, F)$  is defined in the following way:

- ▶ A transition function for strings is defined by recursion:

$$\hat{\delta} \in Q \times \Sigma^* \rightarrow \wp(Q)$$

$$\hat{\delta}(q, \varepsilon) = \varepsilon\text{-closure}(q)$$

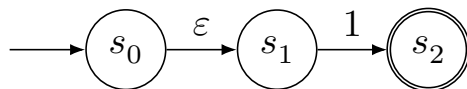
$$\hat{\delta}(q, aw) = \hat{\delta}(\delta(\varepsilon\text{-closure}(q), a), w)$$

- ▶ The language is

$$\{ w \in \Sigma^* \mid \hat{\delta}(q_0, w) \cap F \neq \emptyset \}.$$

# The language of an $\varepsilon$ -NFA

For *One*:



$$\hat{\delta}(s_0, 1) =$$

$$\hat{\delta}(\delta(\varepsilon\text{-closure}(s_0), 1), \varepsilon) =$$

$$\hat{\delta}(\delta(\{s_0, s_1\}, 1), \varepsilon) =$$

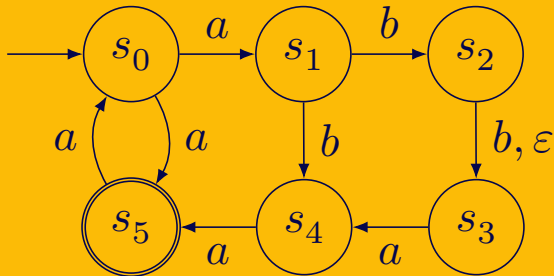
$$\hat{\delta}(\{s_2\}, \varepsilon) =$$

$$\hat{\delta}(s_2, \varepsilon) =$$

$$\varepsilon\text{-closure}(s_2) =$$

$$\{s_2\}$$

Which strings are members of the language of the following  $\varepsilon$ -NFA over  $\{a, b, c\}$ ?



1. *abba.*

4. *aaabaaa.*

2. *abbaca.*

5. *aaaabaa.*

3. *aaabaa.*

6. *abbaaaabaa.*

Respond at <https://pingo.coactum.de/729558>.



Which of the following propositions are valid?

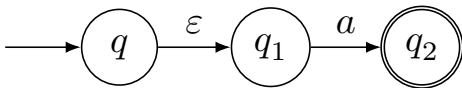
1.  $\varepsilon\text{-closure}(\varepsilon\text{-closure}(q)) = \varepsilon\text{-closure}(q)$ .
2.  $\hat{\delta}(q, w) = \hat{\delta}(\varepsilon\text{-closure}(q), w)$ .
3.  $\hat{\delta}(\delta(\varepsilon\text{-closure}(q), a), w) = \hat{\delta}(\varepsilon\text{-closure}(\delta(q, a)), w)$ .

Respond at <https://pingo.coactum.de/729558>.

## Which of the following propositions are valid?

3.  $\hat{\delta}(\delta(\varepsilon\text{-closure}(q), a), w) =$   
 $\hat{\delta}(\varepsilon\text{-closure}(\delta(q, a)), w).$

No. Counterexample:



Denote the transition function by  $\delta$ .

$$\hat{\delta}(\delta(\varepsilon\text{-closure}(q), a), \varepsilon) = \{ q_2 \} \neq$$
$$\emptyset = \hat{\delta}(\varepsilon\text{-closure}(\delta(q, a)), \varepsilon)$$

# Constructions

# Subset construction

Given an  $\varepsilon$ -NFA  $N = (Q, \Sigma, \delta, q_0, F)$  we can define a DFA  $D$  with the same alphabet in such a way that  $L(N) = L(D)$ :

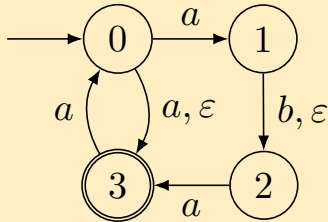
$$D = (\wp(Q), \Sigma, \delta', \varepsilon\text{-closure}(q_0), F')$$

$$\delta'(S, a) = \varepsilon\text{-closure}(\delta(S, a))$$

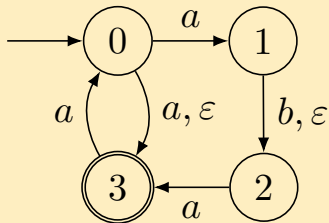
$$F' = \{ S \subseteq Q \mid S \cap F \neq \emptyset \}$$

Every accessible state  $S$  is  $\varepsilon$ -closed  
(i.e.  $S = \varepsilon\text{-closure}(S)$ ).

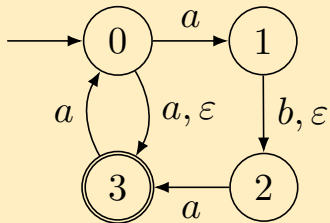
If the subset construction is used to build a DFA corresponding to the following  $\varepsilon$ -NFA over  $\{a, b\}$ , and inaccessible states are removed, how many states are there in the resulting DFA?



Respond at <https://pingo.coactum.de/729558>.



|                            | $a$                | $b$         |
|----------------------------|--------------------|-------------|
| $\rightarrow * \{ 0, 3 \}$ | $\{ 0, 1, 2, 3 \}$ | $\emptyset$ |
| $* \{ 0, 1, 2, 3 \}$       | $\{ 0, 1, 2, 3 \}$ | $\{ 2 \}$   |
| $\emptyset$                | $\emptyset$        | $\emptyset$ |
| $\{ 2 \}$                  | $\{ 3 \}$          | $\emptyset$ |
| $* \{ 3 \}$                | $\{ 0, 3 \}$       | $\emptyset$ |



|                  | <i>a</i> | <i>b</i> |
|------------------|----------|----------|
| $\rightarrow *A$ | <i>B</i> | <i>C</i> |
| $*B$             | <i>B</i> | <i>D</i> |
| <i>C</i>         | <i>C</i> | <i>C</i> |
| <i>D</i>         | <i>E</i> | <i>C</i> |
| $*E$             | <i>A</i> | <i>C</i> |

# Regular languages

- ▶ Recall that a language  $M \subseteq \Sigma^*$  is regular if there is some DFA (or NFA)  $A$  with alphabet  $\Sigma$  such that  $L(A) = M$ .
- ▶ For alphabets  $\Sigma$  with  $\varepsilon \notin \Sigma$  a language  $M \subseteq \Sigma^*$  is also regular if and only if there is some  $\varepsilon$ -NFA  $A$  with alphabet  $\Sigma$  such that  $L(A) = M$ .



# Union

Recall:

- ▶ One can use  $\varepsilon$ -NFAs to convert regular expressions to finite automata.

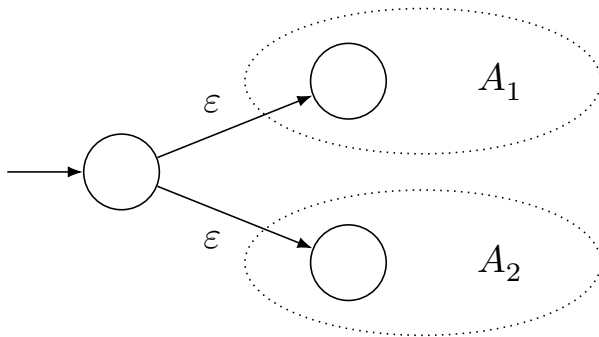
# Union

Given two  $\varepsilon$ -NFAs  $A_1$  and  $A_2$  with the same alphabet we can construct an  $\varepsilon$ -NFA  $A_1 \oplus A_2$  that satisfies the following property:

$$L(A_1 \oplus A_2) = L(A_1) \cup L(A_2).$$

# Union

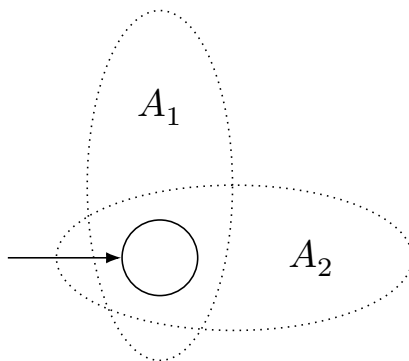
Construction:



- ▶ The transitions go to the start states.
- ▶ States are renamed if the state sets overlap.

# Union

Can one do something similar for NFAs by “merging” the start states?



Given two NFAs  $A_1 = (Q_1, \Sigma, \delta_1, q_{01}, F_1)$  and  $A_2 = (Q_2, \Sigma, \delta_2, q_{02}, F_2)$  satisfying  $Q_1 \cap Q_2 = \emptyset$  and  $q_0 \notin Q_1 \cup Q_2$ , is the language of the NFA

$$(f(Q_1 \cup Q_2), \Sigma, \delta, q_0, f(F_1 \cup F_2)), \text{ where}$$
$$f(S) = (S \setminus \{q_{01}, q_{02}\}) \cup \{q_0 \mid q_{01} \in S \vee q_{02} \in S\},$$
$$\delta(s, a) = \begin{cases} f(\delta_1(q_{01}, a) \cup \delta_2(q_{02}, a)), & \text{if } s = q_0, \\ f(\delta_1(s, a)), & \text{if } s \in Q_1, \\ f(\delta_2(s, a)), & \text{if } s \in Q_2 \end{cases}$$

equal to  $L(A_1) \cup L(A_2)$ ?

1. Yes, always.
2. No, never.
3. No, not always, but sometimes.

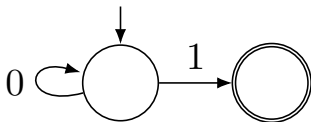
Respond at <https://pingo.coactum.de/729558>.

Can one do something similar for NFAs by “merging” the start states?

- ▶ Sometimes. For instance if  $F_1$  and  $F_2$  are empty.
- ▶ Not always. The following NFAs over  $\{0, 1\}$  accept  $\emptyset$  and  $\{1\}$ :



The combination accepts  $\{0^n 1 \mid n \in \mathbb{N}\}$ :



Exponential  
blowup

# Exponential blowup

Consider the following family of languages:

$$A \in \mathbb{N} \rightarrow \wp(\{0, 1\}^*)$$

$$A(n) = \{ u1v \mid u, v \in \{0, 1\}^*, |v| = n \}$$

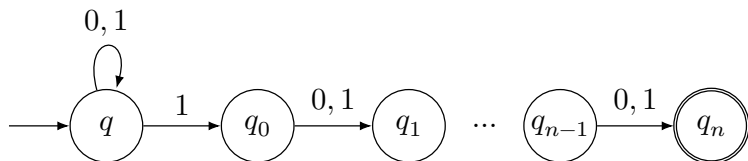


# Exponential blowup

The family:

$$A(n) = \{ u1v \mid u, v \in \{0, 1\}^*, |v| = n \}$$

For every  $n \in \mathbb{N}$  the NFAs for  $A(n)$  with the least number of states have at most  $n + 2$  states:



# Exponential blowup

Furthermore one can prove:

- ▶ For every  $n \in \mathbb{N}$  the DFAs for  $A(n)$  with the least number of states have at least  $2^{n+1}$  states.

A key part of the proof in the course text book uses the pigeonhole principle:

- ▶ A DFA over  $\{0, 1\}$  with less than  $2^k$  states has to end up in the same state for at least two distinct  $k$ -bit strings.

# Exponential blowup

Thus it might be inefficient to check if a string belongs to a language represented by an NFA (or  $\epsilon$ -NFA) by using the following method:

- ▶ Translate the NFA to a corresponding DFA.
- ▶ Use the DFA to check if the string belongs to the language.

# Exponential blowup

- ▶ This method is used in practice by some tools.
- ▶ It seems to work fine in many practical cases.
- ▶ Exercise (optional):  
Make such a tool “blow up” by giving it a short piece of carefully crafted input.

# Today

- ▶  $\epsilon$ -NFAs.
- ▶  $\epsilon$ -closure.
- ▶ Semantics.
- ▶ Constructions.
- ▶ Exponential blowup.

# Next lecture

- ▶ Regular expressions.
- ▶ Translation from finite automata to regular expressions.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-01

# Today

- ▶ Regular expressions.
- ▶ Translation from finite automata to regular expressions.



# Syntax of regular expressions

# Syntax

The set  $RE(\Sigma)$  of regular expressions over the alphabet  $\Sigma$  can be defined inductively in the following way:

$$\overline{\text{empty} \in RE(\Sigma)}$$

$$\overline{\text{nil} \in RE(\Sigma)}$$

$$\frac{a \in \Sigma}{\text{sym}(a) \in RE(\Sigma)}$$

$$\frac{e_1, e_2 \in RE(\Sigma)}{\text{seq}(e_1, e_2) \in RE(\Sigma)}$$

$$\frac{e_1, e_2 \in RE(\Sigma)}{\text{alt}(e_1, e_2) \in RE(\Sigma)}$$

$$\frac{e \in RE(\Sigma)}{\text{star}(e) \in RE(\Sigma)}$$

# Syntax

Typically we use the following concrete syntax:

$$\overline{\emptyset \in RE(\Sigma)}$$

$$\overline{\varepsilon \in RE(\Sigma)}$$

$$\frac{a \in \Sigma}{a \in RE(\Sigma)}$$

$$\frac{e_1, e_2 \in RE(\Sigma)}{e_1 e_2 \in RE(\Sigma)}$$

$$\frac{e_1, e_2 \in RE(\Sigma)}{e_1 + e_2 \in RE(\Sigma)}$$

$$\frac{e \in RE(\Sigma)}{e^* \in RE(\Sigma)}$$

(Sometimes  $e_1 \mid e_2$  instead of  $e_1 + e_2$ .)

# Syntax

- ▶ What if, say,  $\varepsilon \in \Sigma$ ?
- ▶ Does  $\varepsilon$  stand for  $\text{sym}(\varepsilon)$  or nil?
- ▶ One option: Require that  $\emptyset, \varepsilon, +, * \notin \Sigma$ .

# Syntax

- ▶ What does  $01 + 2$  mean,  $(01) + 2$  or  $0(1 + 2)$ ?
- ▶ Sequencing “binds tighter” than alternation, so it means  $(01) + 2$ .
- ▶ Parentheses can be used to get the other meaning:  $0(1 + 2)$ .
- ▶ The Kleene star operator binds tighter than sequencing, so  $01^*$  means  $0(1^*)$ , not  $(01)^*$ .

# Syntax

- ▶ What does  $0 + 1 + 2$  mean,  
 $0 + (1 + 2)$  or  $(0 + 1) + 2$ ?
- ▶ The latter two expressions denote the same language, so the choice is not very important.
- ▶ One option (taken by the book):  
Make the operator left associative,  
i.e. choose  $(0 + 1) + 2$ .
- ▶ Similarly  $012$  means  $(01)2$ .

# Syntax

A convention:

- ▶  $e$ : A regular expression.

# Syntax

An abbreviation:

- ▶  $e^+$  means  $ee^*$ .
- ▶ This operator binds as tightly as the Kleene star operator.



Which of the following statements are correct?

1.  $01 + 23$  means  $(01) + (23)$ .
2.  $01 + 23^*$  means  $((01) + (23))^*$ .
3.  $0 + 1^*2 + 3^*$  means  $((0 + 1)^*)((2 + 3)^*)$ .
4.  $0 + 1^*2 + 3^*$  means  $(0 + ((1^*)2)) + (3^*)$ .
5.  $012^*34$  means  $((((01)(2^*))3)4)$ .

Respond at <https://pingo.coactum.de/729558>.

# Semantics

# Semantics

$$L \in RE(\Sigma) \rightarrow \wp(\Sigma^*)$$

$$L(\emptyset) = \emptyset$$

$$L(\varepsilon) = \{ \varepsilon \}$$

$$L(a) = \{ a \}$$

$$L(e_1 e_2) = L(e_1) L(e_2)$$

$$L(e_1 + e_2) = L(e_1) \cup L(e_2)$$

$$L(e^*) = (L(e))^*$$

# Semantics

An example:

$$L(a + b^*) =$$

$$L(a) \cup L(b^*) =$$

$$L(a) \cup L(b)^* =$$

$$\{ a \} \cup \{ b \}^*$$

Which of the following statements are correct?

1.  $abcabc \in L(abc^*)$ .
2.  $xyyxxxy \in L(x(y+x)^*y)$ .
3.  $\varepsilon \in L(\emptyset^*)$ .
4.  $110 \in L((\emptyset 1 + 10)^*)$ .
5.  $\varepsilon \in L((\varepsilon + 10)^+)$ .
6.  $11100 \in L((1(0 + \varepsilon))^*)$ .

Respond at <https://pingo.coactum.de/729558>.

# Regular expression algebra

# Regular expression equivalences

- ▶ The equation  $e_1 = e_2$  stands for  $L(e_1) = L(e_2)$ .
- ▶ Recall that two languages are equal if they contain the same strings.

Which of the following propositions are valid? The alphabet is  $\{0, 1\}$ .

1.  $e + \emptyset = e$ .

2.  $e\emptyset = e$ .

3.  $\varepsilon e = e$ .

4.  $e_1 e_2 = e_2 e_1$ .

5.  $e_1 + e_2 = e_2 + e_1$ .

6.  $e + e = e$ .

7.  $e_1(e_2 + e_3) = e_1 e_2 + e_1 e_3$ .

8.  $e_1 + e_2 e_3 = (e_1 + e_2)(e_1 + e_3)$ .

Respond at <https://pingo.coactum.de/729558>.



# Regular expression algebra

Regular expressions form a semiring:

$$e + \emptyset = \emptyset + e = e$$

$$e_1 + e_2 = e_2 + e_1$$

$$e_1 + (e_2 + e_3) = (e_1 + e_2) + e_3$$

$$e\varepsilon = \varepsilon e = e$$

$$e_1(e_2e_3) = (e_1e_2)e_3$$

$$e\emptyset = \emptyset e = \emptyset$$

$$e_1(e_2 + e_3) = e_1e_2 + e_1e_3$$

$$(e_1 + e_2)e_3 = e_1e_3 + e_2e_3$$

# Regular expression algebra

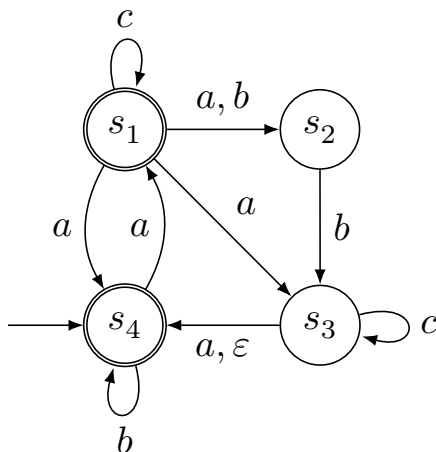
The semiring is idempotent:

$$e + e = e$$

Translating FAs  
to regular  
expressions, I

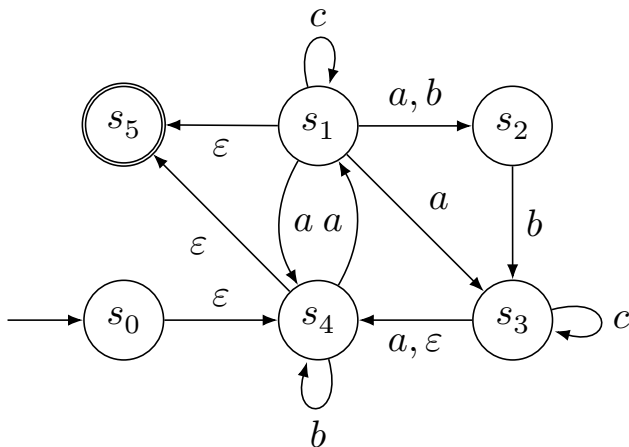
# Method one

Consider the following  $\varepsilon$ -NFA over  $\{a, b, c\}$ :



# Method one

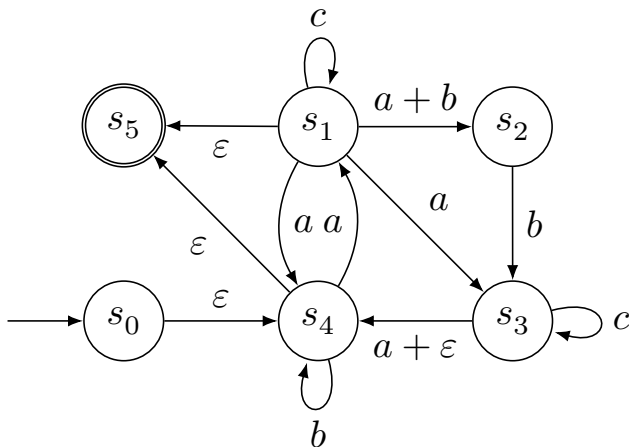
Switch to an equivalent  $\varepsilon$ -NFA:



(I found this trick in slides due to Klaus Sutner.)

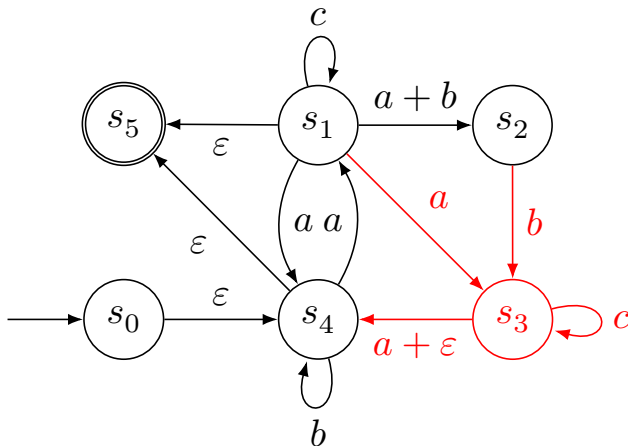
# Method one

Turn edge labels into regular expressions:



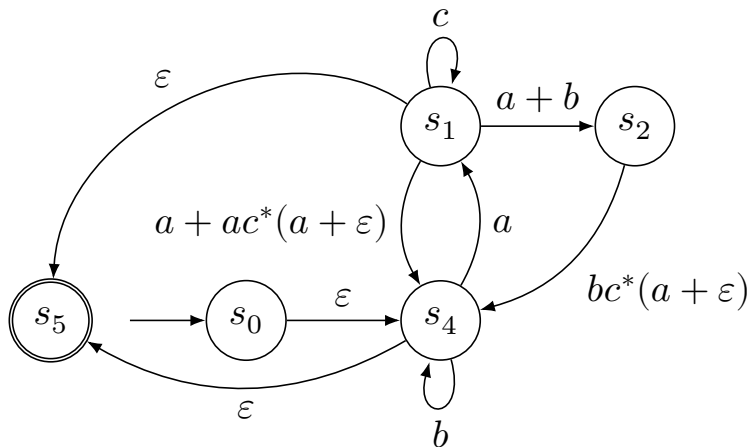
# Method one

Eliminate non-accepting states distinct from the start state:



# Method one

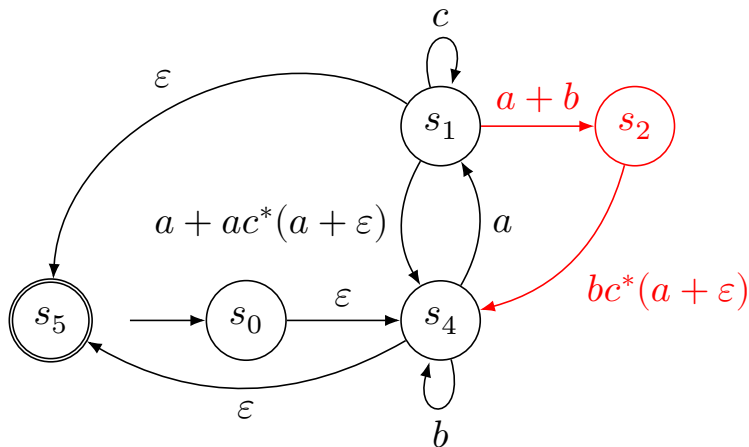
Eliminate non-accepting states distinct from the start state:





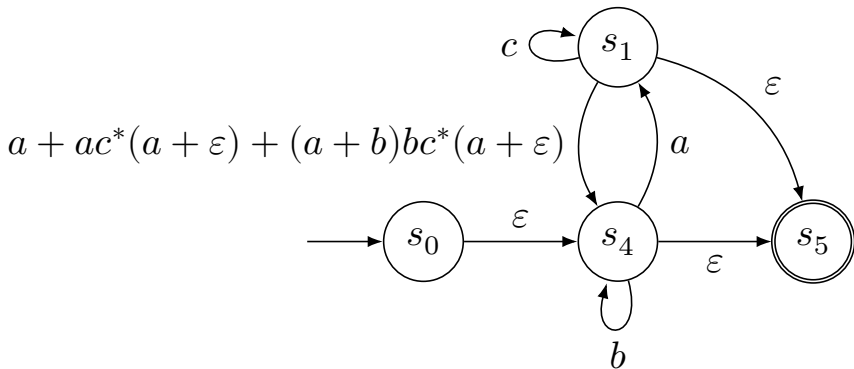
# Method one

Eliminate non-accepting states distinct from the start state:



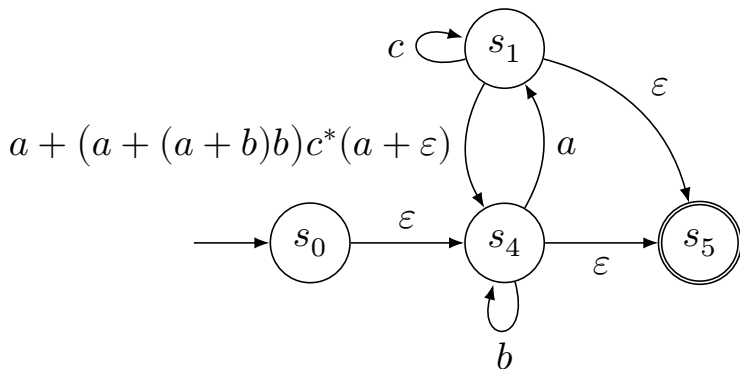
# Method one

Eliminate non-accepting states distinct from the start state:



# Method one

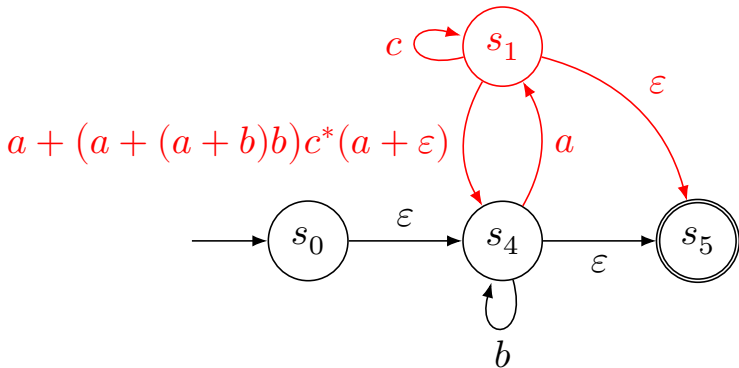
Eliminate non-accepting states distinct from the start state:



It is fine to simplify expressions.

# Method one

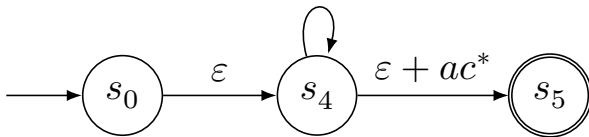
Eliminate non-accepting states distinct from the start state:



# Method one

Eliminate non-accepting states distinct from the start state:

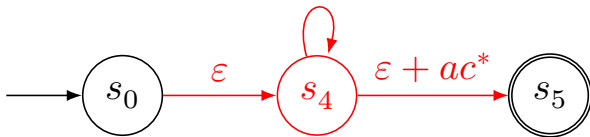
$$b + ac^* \left( a + (a + (a + b)b)c^*(a + \varepsilon) \right)$$



# Method one

Eliminate non-accepting states distinct from the start state:

$$b + ac^* \left( a + (a + (a + b)b)c^*(a + \varepsilon) \right)$$



# Method one

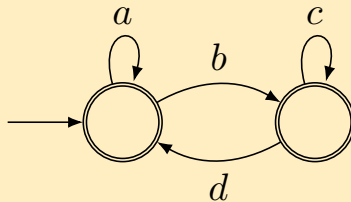
Eliminate non-accepting states distinct from the start state:

$$\left( b + ac^* \left( a + (a + (a + b)b)c^*(a + \varepsilon) \right) \right)^* (\varepsilon + ac^*)$$



Done.

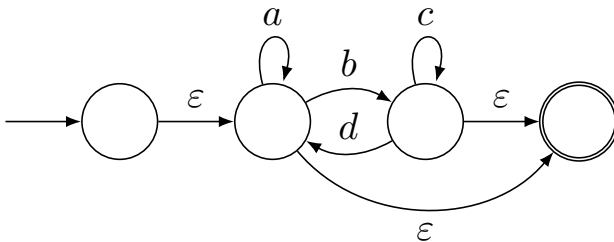
Turn the following  $\varepsilon$ -NFA over  $\{ a, b, c, d \}$  into a regular expression.



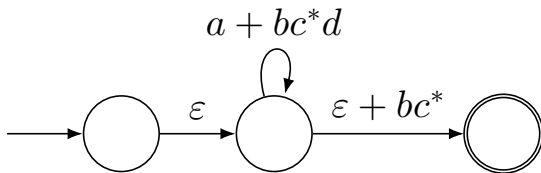
Respond at <https://pingo.coactum.de/729558>.

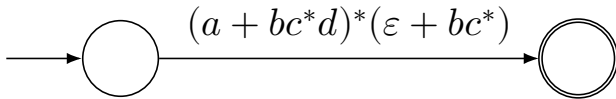


The result of the first step:



The result of one possible second step:





This is not the only correct solution. Another one:

$$a^*(\varepsilon + b(c + da^*b)^*(\varepsilon + da^*))$$

# Translating FAs to regular expressions, II

# Method two

One form of *Arden's lemma*:

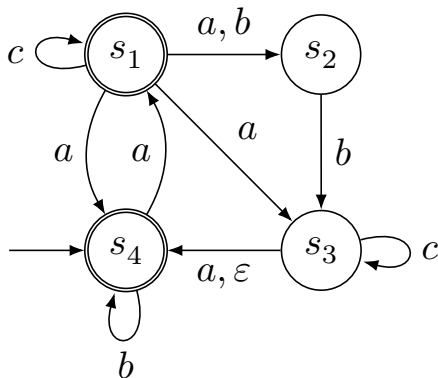
- ▶ Let  $A, B \subseteq \Sigma^*$  for some alphabet  $\Sigma$ .
- ▶ Consider the equation  $X = AX \cup B$ , where  $X$  is restricted to be a subset of  $\Sigma^*$ .
- ▶ The equation has the solution  $X = A^*B$ :

$$A(A^*B) \cup B = (AA^* \cup \{\varepsilon\})B = A^*B$$

- ▶ This solution is the least one  
(for every other solution  $Y$  we have  $A^*B \subseteq Y$ ).
- ▶ If  $\varepsilon \notin A$ , then this solution is unique.

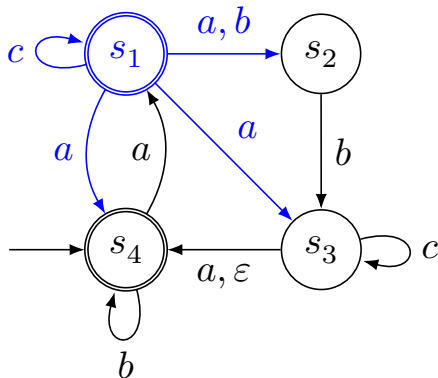
# Method two

Consider the following  $\varepsilon$ -NFA again:



# Method two

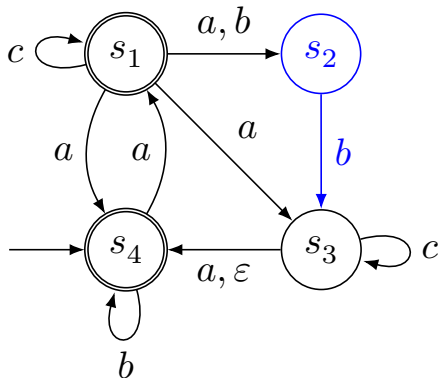
We can turn this  $\varepsilon$ -NFA into a set of equations.



$$e_1 = \varepsilon + ce_1 + (a + b)e_2 + ae_3 + ae_4$$

# Method two

We can turn this  $\varepsilon$ -NFA into a set of equations.

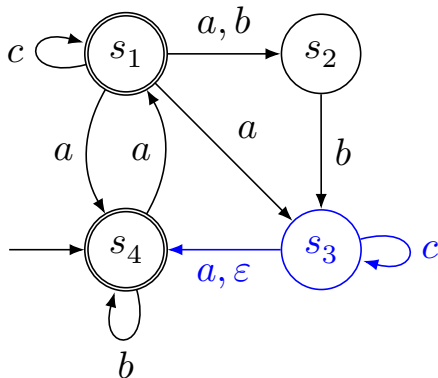


$$e_2 = be_3$$



# Method two

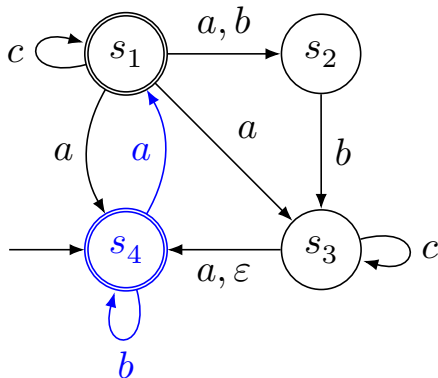
We can turn this  $\varepsilon$ -NFA into a set of equations.



$$e_3 = ce_3 + (a + \varepsilon)e_4$$

# Method two

We can turn this  $\varepsilon$ -NFA into a set of equations.



$$e_4 = \varepsilon + ae_1 + be_4$$

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_1 = \varepsilon + ce_1 + (a + b)e_2 + ae_3 + ae_4$$

$$e_2 = be_3$$

$$e_3 = ce_3 + (a + \varepsilon)e_4$$

$$e_4 = \varepsilon + ae_1 + be_4$$

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_1 = ce_1 + (\varepsilon + (a + b)e_2 + ae_3 + ae_4)$$

$$e_2 = be_3$$

$$e_3 = ce_3 + (a + \varepsilon)e_4$$

$$e_4 = be_4 + (\varepsilon + ae_1)$$

Eliminate  $e_2$ .

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_1 = ce_1 + (\varepsilon + (a + b)be_3 + ae_3 + ae_4)$$

$$e_3 = ce_3 + (a + \varepsilon)e_4$$

$$e_4 = be_4 + (\varepsilon + ae_1)$$

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_1 = ce_1 + \left( \varepsilon + (a + (a + b)b)e_3 + ae_4 \right)$$

$$e_3 = ce_3 + (a + \varepsilon)e_4$$

$$e_4 = be_4 + (\varepsilon + ae_1)$$

Eliminate  $e_3$ .

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_1 = ce_1 + \left( \varepsilon + (a + (a + b)b)e_3 + ae_4 \right)$$

$$e_3 = c^*(a + \varepsilon)e_4$$

$$e_4 = be_4 + (\varepsilon + ae_1)$$

Eliminate  $e_3$ .

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$\begin{aligned}e_1 &= ce_1 + \left( \varepsilon + (a + (a + b)b)c^*(a + \varepsilon)e_4 + ae_4 \right) \\e_4 &= be_4 + (\varepsilon + ae_1)\end{aligned}$$



# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$\begin{aligned}e_1 &= ce_1 + \left( \varepsilon + \left( a + (a + (a + b)b)c^*(a + \varepsilon) \right) e_4 \right) \\e_4 &= be_4 + (\varepsilon + ae_1)\end{aligned}$$

Eliminate  $e_1$ .

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$\begin{aligned}e_1 &= c^* \left( \varepsilon + \left( a + (a + (a + b)b) c^* (a + \varepsilon) \right) e_4 \right) \\e_4 &= be_4 + (\varepsilon + ae_1)\end{aligned}$$

Eliminate  $e_1$ .

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_4 = be_4 + \varepsilon + ac^* \left( \varepsilon + \left( a + (a + (a + b)b)c^*(a + \varepsilon) \right) e_4 \right)$$

Solve the final equation.

# Method two

Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_4 = \left( \begin{array}{c} b + ac^* \left( a + (a + (a + b)b)c^*(a + \varepsilon) \right) \\ (\varepsilon + ac^*) \end{array} \right) e_4 +$$

Solve the final equation.

# Method two

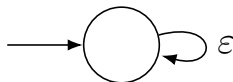
Goal: Find the *least* solution for  $e_4$ .

(Note that  $e_4$  corresponds to the start state.)

$$e_4 = \left( b + ac^* \left( a + (a + (a + b)b)c^*(a + \varepsilon) \right) \right)^* (\varepsilon + ac^*)$$

# Method two

- ▶ Why the least solution?
- ▶ Consider the following  $\varepsilon$ -NFA:



- ▶ The corresponding equation:  $e = \varepsilon e$ .
- ▶ This equation has infinitely many solutions.
- ▶ The least solution gives the right answer:

$$e = \varepsilon^* \emptyset = \emptyset$$

# Be careful

Consider the following equations:

$$e_0 = e_1$$

$$e_1 = ae_1 + be_2$$

$$e_2 = \varepsilon + be_1$$

An incorrect elimination of  $e_1$ :

$$e_0 = e_1$$

$$e_1 = e_0$$

$$e_2 = \varepsilon + be_1$$

# Be careful

Consider the following equations:

$$e_0 = e_1$$

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An incorrect elimination of  $e_1$ :

$$e_0 = e_0$$

$$e_2 = \varepsilon + be_0$$



# Be careful

Consider the following equations:

$$e_0 = e_1$$

$$e_1 = ae_1 + be_2$$

$$e_2 = \varepsilon + be_1$$

Use Arden's lemma:

$$e_0 = \varepsilon^* \emptyset = \emptyset$$

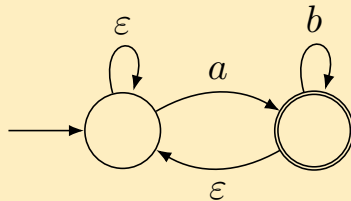
A correct solution:

$$e_0 = a^*b(ba^*b)^*$$

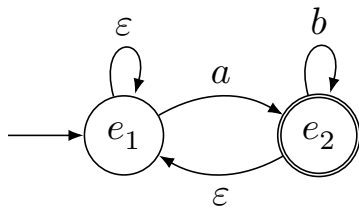
# A warning

- ▶ A variable stands for the set of strings that take you from the corresponding state to any accepting state.
- ▶ Some online videos use a different method, in which a variable corresponding to state  $s$  stands for the strings that take you from the start state to state  $s$ .

Turn the following  $\varepsilon$ -NFA over  $\{ a, b \}$  into a regular expression.

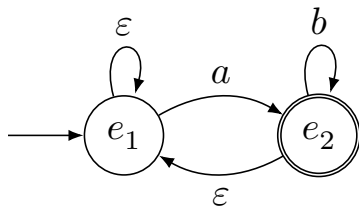


Respond at <https://pingo.coactum.de/729558>.



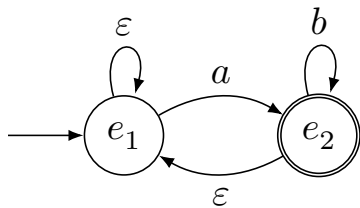
$$e_1 = \varepsilon e_1 + a e_2$$

$$e_2 = \varepsilon + b e_2 + \varepsilon e_1$$



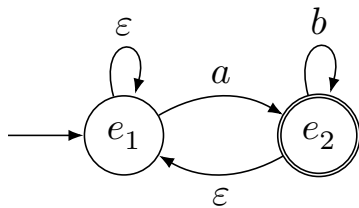
$$e_1 = e_1 + ae_2$$

$$e_2 = be_2 + \varepsilon + e_1$$

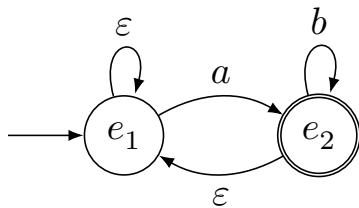


$$e_1 = e_1 + ae_2$$

$$e_2 = b^*(\varepsilon + e_1)$$

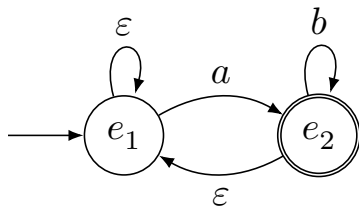


$$e_1 = e_1 + ab^*(\varepsilon + e_1)$$

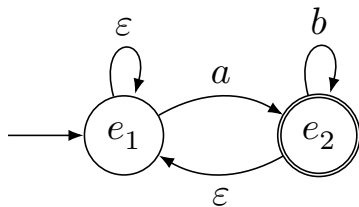


$$e_1 = (\varepsilon + ab^*)e_1 + ab^*$$



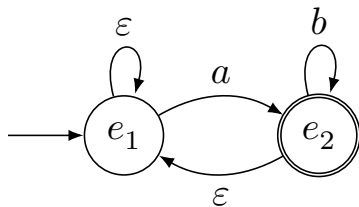


$$e_1 = (\varepsilon + ab^*)^* ab^*$$



Note that  $(\varepsilon + e)^* = e^*$ :

$$e_1 = (ab^*)^*ab^*$$



Note that  $e^*e = e^+$ :

$$e_1 = (ab^*)^+$$

# Today

- ▶ Syntax of regular expressions.
- ▶ Semantics of regular expressions.
- ▶ Regular expression algebra.
- ▶ Two methods for translating finite automata to regular expressions.

# Next lecture

- ▶ Translation from regular expressions to finite automata.
- ▶ More about regular expression algebra.
- ▶ The pumping lemma for regular languages.
- ▶ Some closure properties for regular languages.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-05

# Today

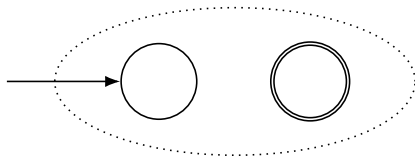
- ▶ Translation from regular expressions to finite automata.
- ▶ More about regular expression algebra.
- ▶ The pumping lemma for regular languages.
- ▶ Some closure properties for regular languages.

Translating  
regular  
expressions  
to automata



# Regular expressions to automata

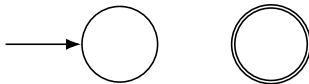
Given a regular expression in  $RE(\Sigma)$  we construct an  $\varepsilon$ -NFA (with alphabet  $\Sigma$ ) with exactly one accepting state, no transitions from the accepting state, and no transitions to the start state:



The translation is defined recursively.

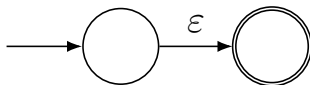
# The empty language

$\varepsilon\text{-NFA}(\emptyset) =$



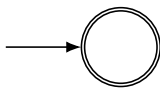
# The empty string

$\varepsilon$ - $NFA(\varepsilon) =$



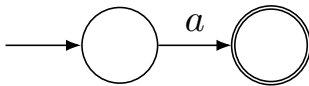
# The empty string

$\varepsilon$ - $NFA'(\varepsilon) =$



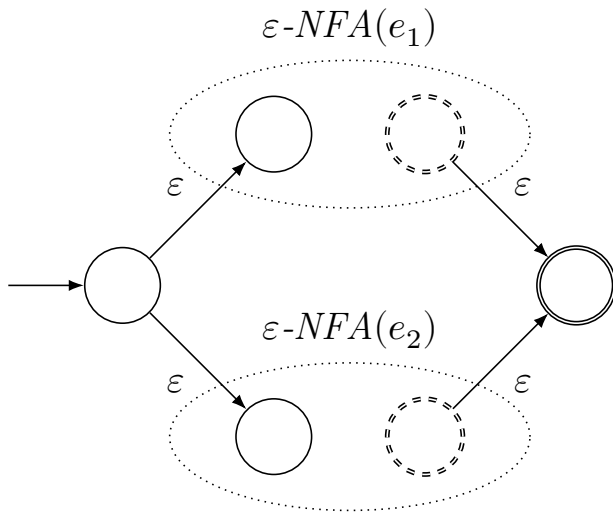
# A symbol

$\varepsilon$ -NFA( $a$ ) =



# Alternation

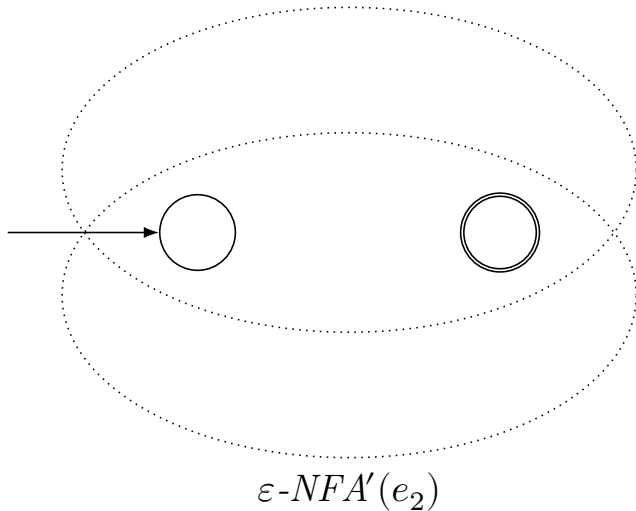
$$\varepsilon\text{-NFA}(e_1 + e_2) =$$



# Alternation

$$\varepsilon\text{-NFA}'(e_1 + e_2) =$$

$$\varepsilon\text{-NFA}'(e_1)$$

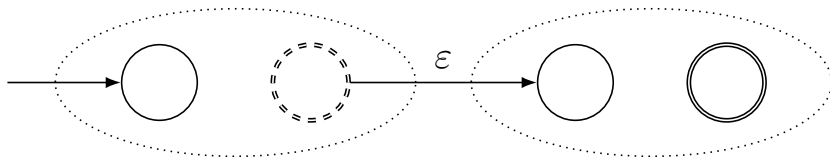


# Sequencing

$$\varepsilon\text{-NFA}(e_1e_2) =$$

$\varepsilon\text{-NFA}(e_1)$

$\varepsilon\text{-NFA}(e_2)$

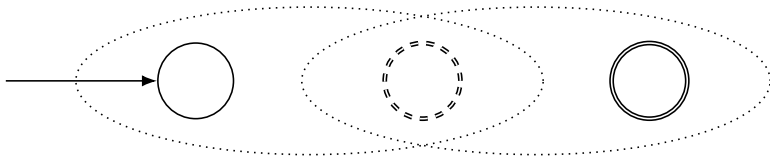




# Sequencing

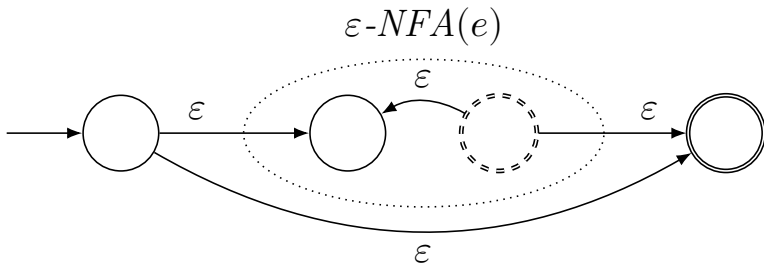
$$\varepsilon\text{-NFA}'(e_1 e_2) =$$

$$\varepsilon\text{-NFA}'(e_1) \quad \varepsilon\text{-NFA}'(e_2)$$



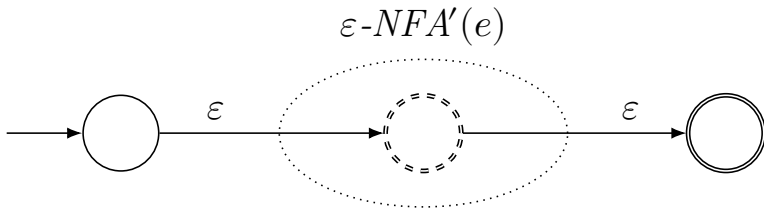
# Kleene star

$$\varepsilon\text{-NFA}(e^*) =$$

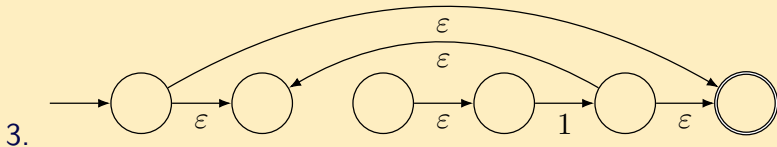
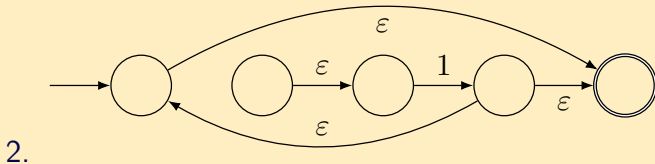
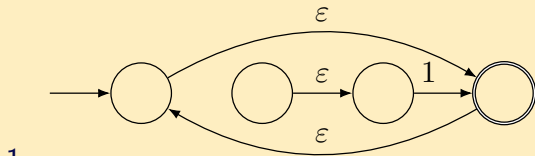


# Kleene star

$$\varepsilon\text{-NFA}'(e^*) =$$

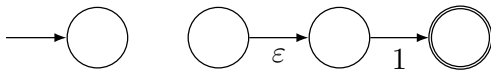


Which of the following  $\varepsilon$ -NFAs is equal to  $\varepsilon\text{-NFA}((\emptyset 1)^*)$  (ignoring the alphabet and the names of the states)?

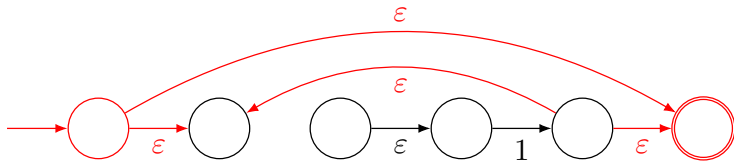


Respond at <https://pingo.coactum.de/729558>.

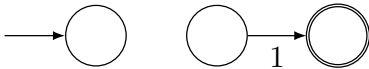
$\varepsilon\text{-NFA}(\emptyset 1) =$



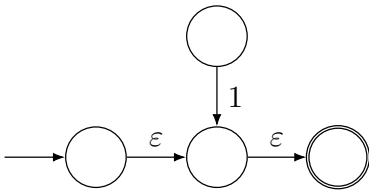
$$\varepsilon\text{-NFA}((\emptyset 1)^*) =$$



$\varepsilon\text{-NFA}'(\emptyset 1) =$



$$\varepsilon\text{-NFA}'((\emptyset 1)^*) =$$





# Regular languages

- ▶ Recall that a language  $M \subseteq \Sigma^*$  is regular if there is some DFA  $A$  with alphabet  $\Sigma$  such that  $L(A) = M$ .
- ▶ A language  $M \subseteq \Sigma^*$  is also regular if and only if there is some *regular expression*  $e \in RE(\Sigma)$  such that  $L(e) = M$ .

# More about regular expression algebra

# Discovering and proving laws

- ▶ In the last lecture I mentioned that  $(\varepsilon + e)^* = e^*$ .
- ▶ How can you figure out that this holds?
- ▶ And how can you prove it?

# Proving laws

- ▶ Recall that  $e_1 = e_2$  means that  $L(e_1) = L(e_2)$ .
- ▶ We can prove  $L(e_1) = L(e_2)$  by proving  $L(e_1) \subseteq L(e_2)$  and  $L(e_2) \subseteq L(e_1)$ , i.e. that  $\forall w \in L(e_1). w \in L(e_2)$  and  $\forall w \in L(e_2). w \in L(e_1)$ .

Let  $e \in RE(\Sigma)$ . Then  $(\varepsilon + e)^* = e^*$ .

$L((\varepsilon + e)^*) \subseteq L(e^*)$ :

- ▶ If  $w \in L((\varepsilon + e)^*)$ , then there is some  $n \in \mathbb{N}$  such that  $w = w_1 \cdots w_n$  and each string  $w_i$  is either  $\varepsilon$  or a member of  $L(e)$ .
- ▶ Remove the strings  $w_i$  that are equal to  $\varepsilon$ .
- ▶ We get a string  $w' = w_{k_1} \cdots w_{k_m}$ , for some natural numbers  $m$  and  $k_1 < \cdots < k_m$ .
- ▶ Because all strings  $w_{k_i}$  belong to  $L(e)$  we get that  $w' \in L(e^*)$ .
- ▶ Furthermore  $w = w'$ , so  $w \in L(e^*)$ .

Let  $e \in RE(\Sigma)$ . Then  $(\varepsilon + e)^* = e^*$ .

$L(e^*) \subseteq L((\varepsilon + e)^*)$ :

- ▶ We have that  $L(e) \subseteq L(\varepsilon) \cup L(e) = L(\varepsilon + e)$ .
- ▶ The result follows by monotonicity of  $-^*$ .

# Monotonicity

- ▶  $M \subseteq N$  implies that  $M^* \subseteq N^*$ .
- ▶  $M_1 \subseteq N_1$  and  $M_2 \subseteq N_2$  imply:
  - ▶  $M_1 \cup M_2 \subseteq N_1 \cup N_2$ .
  - ▶  $M_1 \cap M_2 \subseteq N_1 \cap N_2$ .
  - ▶  $M_1 M_2 \subseteq N_1 N_2$ .

# Discovering (and proving) laws

- ▶ A regular expression proposition  $e_1 = e_2$  is valid iff the equation obtained by replacing each variable  $e$  by a *fresh* symbol  $a$  is true.
- ▶ Examples:
  - ▶  $(\varepsilon + e)^* = e^*$  is valid iff  $(\varepsilon + 1)^* = 1^*$  is true.
  - ▶  $e_1 1 e_2 = e_2 1 e_1$  is valid iff  $012 = 210$  is true.
- ▶ Next lecture: An algorithm for checking if two regular languages are equal.



# Discovering (and proving) laws

- ▶ This “trick” is rather syntactic.
- ▶ It does not work if we include intersection among the regular expression operators. The proposition

$$L \cap M = L \cap N$$

is not valid, but

$$\{ a \} \cap \{ b \} = \{ a \} \cap \{ c \}$$

is true.

- ▶ One can construct similar counterexamples for  $\equiv$  and  $- \setminus -$ .

Which of the following regular expression equivalences are valid?

1.  $\emptyset^*e = e$ .
2.  $(e_1 + e_2)^* = e_1^* + (e_1e_2)^* + e_2^*$ .
3.  $e_1(e_2e_1)^* = (e_1e_2)^*e_1$ .
4.  $(e_1 + e_2)^* = (e_1^*e_2)^*e_1^*$ .
5.  $(e_1 + e_2)^* = e_1^*(e_2e_1^*e_2)^*e_1^*$ .

Respond at <https://pingo.coactum.de/729558>.

# The shifting and denesting rules

1. The shifting rule:  $e_1(e_2e_1)^* = (e_1e_2)^*e_1$ .
2. The denesting rule:  $(e_1 + e_2)^* = (e_1^*e_2)^*e_1^*$ .

# The denesting rule

Consider the following equations:

$$e_1 = e_2$$

$$e_2 = 0e_1 + 1e_2 + \varepsilon$$

One way to find a solution for  $e_1$ , using Arden's lemma:

$$e_2 = (0 + 1)e_2 + \varepsilon$$

$$e_2 = (0 + 1)^*\varepsilon = (0 + 1)^*$$

$$e_1 = (0 + 1)^*$$

Another way:

$$e_2 = 1^*(0e_1 + \varepsilon)$$

$$e_1 = 1^*0e_1 + 1^*$$

$$e_1 = (1^*0)^*1^*$$

# One can combine methods

Is it the case that  $((\varepsilon + e)^*)^* \subseteq (1 + e)^*$ ?

- ▶ We know that  $(\varepsilon + e)^* = e^*$ , so  $((\varepsilon + e)^*)^* = (e^*)^*$ .
- ▶ We also have  $e \subseteq 1 + e$ , and thus, by monotonicity,  $e^* \subseteq (1 + e)^*$ .
- ▶ We can conclude if  $(e^*)^* = e^*$ .
- ▶ This holds if  $(1^*)^* = 1^*$ .
- ▶ We have  $1^* \subseteq (1^*)^*$ .
- ▶ We also have  $(1^*)^* \subseteq 1^*$ , because a string in  $(1^*)^*$  consists of an arbitrary number of 1s, and is thus a member of  $1^*$ .

# More laws related to the Kleene star

1.  $e^* = \varepsilon + ee^*.$

2.  $e^*e^* = e^*.$

3.  $(e^*)^* = e^*.$

# The pumping lemma

# The pumping lemma for regular languages

For every regular language  $L$   
over the alphabet  $\Sigma$ :

$$\exists m \in \mathbb{N}.$$

$$\forall w \in L. |w| \geq m \Rightarrow$$

$$\exists t, u, v \in \Sigma^*.$$

$$w = tuv \wedge |tu| \leq m \wedge u \neq \varepsilon \wedge$$

$$\forall n \in \mathbb{N}. tu^n v \in L$$



# The pumping lemma for regular languages

For every regular language  $L$   
over the alphabet  $\Sigma$ :

$$\exists m \in \mathbb{N}.$$

$$\forall w \in L. |w| \geq m \Rightarrow$$

$$\exists t, u, v \in \Sigma^*.$$

$$w = tuv \wedge |tu| \leq m \wedge u \neq \varepsilon \wedge$$

$$\forall n \in \mathbb{N}. tu^n v \in L$$

# The pumping lemma for regular languages

Proof sketch:

- ▶ There is at least one DFA  $A = (Q, \Sigma, \delta, q_0, F)$  such that  $L(A) = L$ .
- ▶ Let  $m = |Q|$ .
- ▶ If a string  $w \in \Sigma^*$  with  $|w| \geq |Q|$  is accepted by  $A$ , then, by the pigeonhole principle,  $\hat{\delta}(q_0, w_1 \cdots w_i) = \hat{\delta}(q_0, w_1 \cdots w_j)$  for some  $i, j \in \{0, \dots, |Q|\}$ ,  $i < j$ .
- ▶ Let  $t = w_1 \cdots w_i$ ,  $u = w_{i+1} \cdots w_j$ ,  
 $v = w_{j+1} \cdots w_{|w|}$ .
- ▶ Note that  $tuv = w$ ,  $|tu| \leq |Q|$  and  $u \neq \varepsilon$ .
- ▶ Furthermore  $tv \in L$ ,  $tu^2v \in L$ ,  $tu^3v \in L$ , ...

# An application of the pumping lemma

New notation:

- ▶  $w^R$ : The string  $w$  with the elements in reverse order.

Is the language  $\{ ww^R \mid w \in \Sigma^* \}$  regular?

- ▶ It is if  $|\Sigma| = 1$ .
- ▶ But not if  $|\Sigma| \geq 2$ . We can prove this using the pumping lemma.

# An application of the pumping lemma

- ▶ For simplicity, let  $\Sigma = \{ a, b \}$ .
- ▶ Denote the language by  $L$ :

$$L = \{ ww^R \mid w \in \Sigma^* \}$$

# An application of the pumping lemma

$L$  is not regular:

- ▶ Assume that  $L$  is regular.
- ▶ By the pumping lemma there is some  $m \in \mathbb{N}$  such that, for all  $w \in L$  for which  $|w| \geq m$ , there are strings  $t, u, v \in \Sigma^*$  such that  $w = tuv$ ,  $|tu| \leq m$ ,  $u \neq \varepsilon$  and, for all  $n \in \mathbb{N}$ ,  $tu^n v \in L$ .
- ▶ Let  $w$  be the string  $a^m b^{2m} a^m$ .
- ▶ Note that  $w \in L$  and  $|w| \geq m$ .

# An application of the pumping lemma

- ▶ We get that there are strings  $t, u, v \in \Sigma^*$  such that  $a^m b^{2m} a^m = tuv$ ,  $|tu| \leq m$ ,  $u \neq \varepsilon$  and, for all  $n \in \mathbb{N}$ ,  $tu^n v \in L$ .
- ▶ Because  $a^m b^{2m} a^m = tuv$  and  $|tu| \leq m$  we know that  $u$  consists only of  $a$ 's, and because  $u \neq \varepsilon$  we know that  $u$  consists of at least one  $a$ .
- ▶ We also know that  $tv \in L$ . However, this is contradictory, because  $tv = a^n b^{2m} a^m$  for some  $n < m$ .

Is the language  $P \subseteq \{ (, ) \}^*$  regular?

$$\frac{}{\varepsilon \in P}$$

$$\frac{w \in P}{(w) \in P}$$

1. Yes.
2. No.

Respond at <https://pingo.coactum.de/729558>.

# Necessary, not sufficient

- ▶ I have seen students try to use the pumping lemma to prove that a language *is* regular.
- ▶ However, there are non-regular languages that satisfy the pumping lemma's formula ( $\exists m \in \mathbb{N}. \dots$ ).



# Closure properties

# Closure properties

Let  $M, N \subseteq \Sigma^*$  be regular languages. Then

- ▶  $M^*$  is regular,
- ▶  $MN$  is regular,
- ▶  $M \cup N$  is regular,
- ▶  $M \cap N$  is regular,
- ▶  $\Sigma^* \setminus N$  is regular, and
- ▶  $M \setminus N$  is regular.

(Note that  $M \setminus N = M \cap (\Sigma^* \setminus N)$ .)

For which of the following definitions of  $M$  is  $M \setminus \{ 1^n \mid n \in \mathbb{N}, n > 0 \}$  regular?

1.  $M = \{ 1 \} \cup L((21)^*)$ .

2.

$$\frac{}{\varepsilon \in M} \qquad \frac{w \in M}{1w2 \in M}$$

3.

$$\frac{}{\varepsilon \in M} \qquad \frac{w \in M}{1w1 \in M}$$

Respond at <https://pingo.coactum.de/729558>.

# Today

- ▶ Translation from regular expressions to finite automata.
- ▶ More about regular expression algebra.
- ▶ The pumping lemma for regular languages.
- ▶ Some closure properties for regular languages.

# Next lecture

- ▶ Various algorithms.
- ▶ Equivalence of states.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-08

# Today

- ▶ Various algorithms.
- ▶ Equivalence of states.

Some old  
algorithms



# Some algorithms we have already seen

- ▶  $(\varepsilon\text{-})$ NFA to DFA. (Can be slow.)
- ▶ DFA to  $(\varepsilon\text{-})$ NFA. (Fast.)
- ▶ FA to RE. (Can be slow.)
- ▶ RE to  $\varepsilon\text{-}$ NFA. (Fast.)

Empty?

# Is the language empty?

- ▶ For an FA: If there is no path from the start state to an accepting state.
- ▶ For a regular expression:

$$\text{empty} \in RE(\Sigma) \rightarrow Bool$$

$$\text{empty}(\emptyset) = \text{true}$$

$$\text{empty}(\varepsilon) = \text{false}$$

$$\text{empty}(a) = \text{false}$$

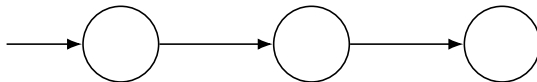
$$\text{empty}(e_1 e_2) = \text{empty}(e_1) \vee \text{empty}(e_2)$$

$$\text{empty}(e_1 + e_2) = \text{empty}(e_1) \wedge \text{empty}(e_2)$$

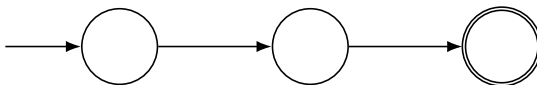
$$\text{empty}(e^*) = \text{false}$$

# Is the language empty?

- Empty:



- Not empty:



# Is the language empty?

- Empty:

$$\begin{aligned} \text{empty}(\emptyset 0^*) &= \\ \text{empty}(\emptyset) \vee \text{empty}(0^*) &= \\ \text{true} \vee \text{false} &= \\ \text{true} \end{aligned}$$

- Not empty:

$$\begin{aligned} \text{empty}(\emptyset + 0^*) &= \\ \text{empty}(\emptyset) \wedge \text{empty}(0^*) &= \\ \text{true} \wedge \text{false} &= \\ \text{false} \end{aligned}$$

Which of the following regular expressions/ $\epsilon$ -NFAs over  $\{0, 1\}$  represent the empty language?

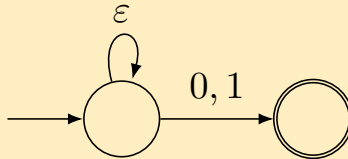
1.  $\emptyset + \epsilon$

2.  $\emptyset + \emptyset^*$

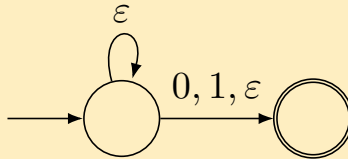
3.  $\emptyset^+$

4.  $(\emptyset 01 + 10(\emptyset + \epsilon\emptyset))^+$

5.



6.



Respond at <https://pingo.coactum.de/729558>.

Member?

# Is the string a member of the language?

- ▶ For a DFA: Move from state to state, check if the last state is accepting.
- ▶ For an NFA or  $\epsilon$ -NFA:
  - ▶ Keep track of a set of states.
  - ▶ Or convert to a DFA.  
(This could be much less efficient.)
- ▶ For a regular expression: Convert to an  $\epsilon$ -NFA.



# Equivalence of states

# Equivalence of states

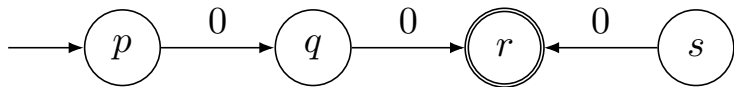
For a DFA  $(Q, \Sigma, \delta, q_0, F)$ :

- ▶ Two states  $p, r \in Q$  are *equivalent* ( $p \sim r$ ) if

$$\forall w \in \Sigma^*. \hat{\delta}(p, w) \in F \Leftrightarrow \hat{\delta}(r, w) \in F.$$

- ▶ Two states that are not equivalent are *distinguishable*.

# Equivalence of states



- ▶ The state  $p$  is equivalent to  $p$ .
- ▶ The state  $q$  is equivalent to  $q$  and  $s$ .
- ▶ The state  $r$  is equivalent to  $r$ .
- ▶ The state  $s$  is equivalent to  $q$  and  $s$ .

Which of the following properties does the  $\sim$  relation always satisfy?

1. It is reflexive.
2. It is symmetric.
3. It is antisymmetric.
4. It is transitive.

Respond at <https://pingo.coactum.de/729558>.

# Equivalence of states

To find out which states are equivalent:

- Create a matrix where rows and columns are labelled by states:

|       | $s_0$ | $s_1$ | $s_2$ | $s_3$ |
|-------|-------|-------|-------|-------|
| $s_0$ |       |       |       |       |
| $s_1$ |       |       |       |       |
| $s_2$ |       |       |       |       |
| $s_3$ |       |       |       |       |

# Equivalence of states

To find out which states are equivalent:

- ▶ Create a matrix where rows and columns are labelled by states.
- ▶ Mark every accepting state as distinguishable from every non-accepting state.
- ▶ Repeat until no further changes are possible:
  - ▶ Mark two states  $p, q \in Q$  as distinguishable if there is some  $a \in \Sigma$  for which  $\delta(p, a)$  and  $\delta(q, a)$  have already been marked as distinguishable.
- ▶ States that have not been marked as distinguishable are equivalent.

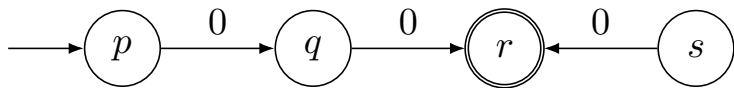
# Equivalence of states

If row and column labels are ordered in the same way:

- ▶ The  $\sim$  relation is reflexive, so one can skip the diagonal.
- ▶ The  $\sim$  relation is symmetric, so one can skip, say, the elements below the diagonal.

|       | $s_0$ | $s_1$ | $s_2$ | $s_3$ |
|-------|-------|-------|-------|-------|
| $s_0$ | .     |       |       |       |
| $s_1$ | .     | .     |       |       |
| $s_2$ | .     | .     | .     |       |
| $s_3$ | .     | .     | .     | .     |

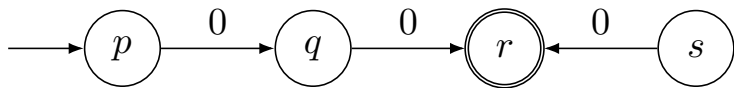
# Equivalence of states



|          | <i>p</i> | <i>q</i> | <i>r</i> | <i>s</i> |
|----------|----------|----------|----------|----------|
| <i>p</i> | .        |          |          |          |
| <i>q</i> | .        | .        |          |          |
| <i>r</i> | .        | .        | .        |          |
| <i>s</i> | .        | .        | .        | .        |

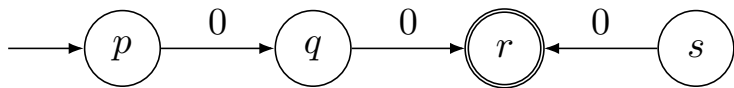


# Equivalence of states



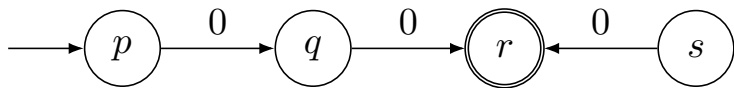
|          | <i>p</i> | <i>q</i> | <i>r</i> | <i>s</i> |
|----------|----------|----------|----------|----------|
| <i>p</i> | .        |          | ×        |          |
| <i>q</i> | .        | .        | ×        |          |
| <i>r</i> | .        | .        | .        | ×        |
| <i>s</i> | .        | .        | .        | .        |

# Equivalence of states



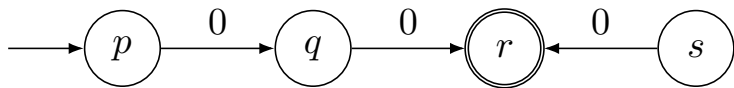
|          | <i>p</i> | <i>q</i> | <i>r</i> | <i>s</i> |
|----------|----------|----------|----------|----------|
| <i>p</i> | .        | ×        | ×        |          |
| <i>q</i> | .        | .        | ×        |          |
| <i>r</i> | .        | .        | .        | ×        |
| <i>s</i> | .        | .        | .        | .        |

# Equivalence of states



|          | <i>p</i> | <i>q</i> | <i>r</i> | <i>s</i> |
|----------|----------|----------|----------|----------|
| <i>p</i> | .        | x        | x        | x        |
| <i>q</i> | .        | .        | x        |          |
| <i>r</i> | .        | .        | .        | x        |
| <i>s</i> | .        | .        | .        | .        |

# Equivalence of states

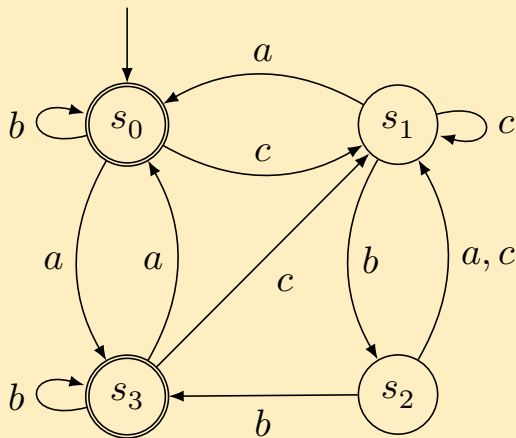


|          | <i>p</i> | <i>q</i> | <i>r</i> | <i>s</i> |
|----------|----------|----------|----------|----------|
| <i>p</i> | .        | x        | x        | x        |
| <i>q</i> | .        | .        | x        |          |
| <i>r</i> | .        | .        | .        | x        |
| <i>s</i> | .        | .        | .        | .        |

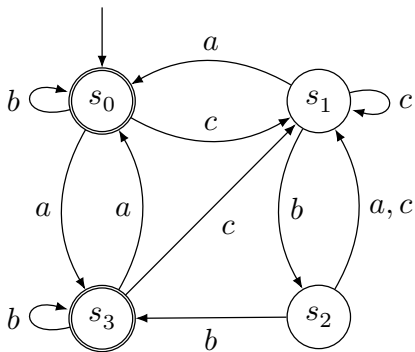
# Equivalence of states

- ▶ The  $\sim$  relation is an equivalence relation.
- ▶ The equivalence classes partition the set of states.

How many equivalence classes does the  $\sim$  relation for the following DFA have?



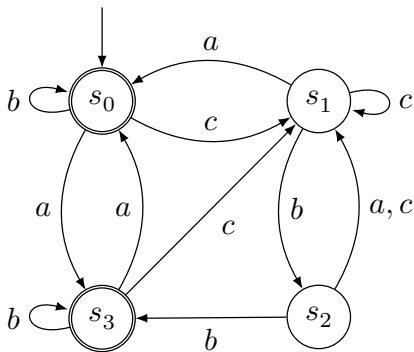
Respond at <https://pingo.coactum.de/729558>.




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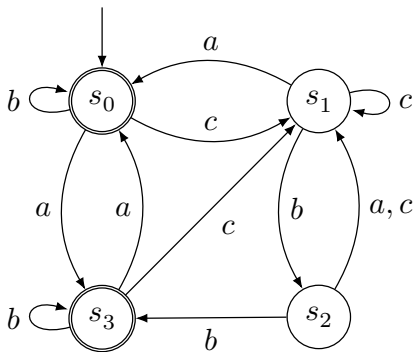
|       | $s_0$ | $s_1$ | $s_2$ | $s_3$ |
|-------|-------|-------|-------|-------|
| $s_0$ | .     |       |       |       |
| $s_1$ | .     | .     |       |       |
| $s_2$ | .     | .     | .     |       |
| $s_3$ | .     | .     | .     | .     |

---



|       | $s_0$ | $s_1$ | $s_2$ | $s_3$ |
|-------|-------|-------|-------|-------|
| $s_0$ | .     | ×     | ×     |       |
| $s_1$ | .     | .     |       | ×     |
| $s_2$ | .     | .     | .     | ×     |
| $s_3$ | .     | .     | .     | .     |





|       | $s_0$ | $s_1$ | $s_2$ | $s_3$ |
|-------|-------|-------|-------|-------|
| $s_0$ | .     | X     | X     |       |
| $s_1$ | .     | .     | X     | X     |
| $s_2$ | .     | .     | .     | X     |
| $s_3$ | .     | .     | .     | .     |

Equality of  
languages

# Equality of languages

To find out if two languages, represented by the DFAs  $(Q_1, \Sigma, \delta_1, q_{01}, F_1)$  and  $(Q_2, \Sigma, \delta_2, q_{02}, F_2)$  with  $Q_1 \cap Q_2 = \emptyset$ , are equal:

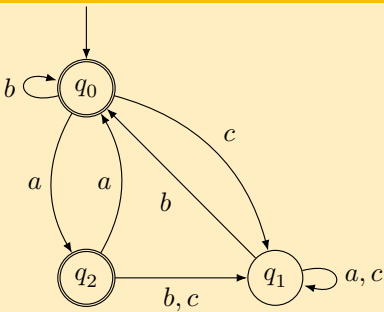
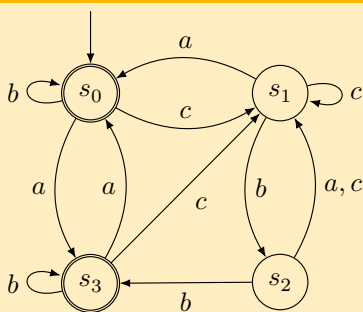
- ▶ Create the DFA  $(Q_1 \cup Q_2, \Sigma, \delta, q_{01}, F_1 \cup F_2)$ , where  $\delta(q) = \delta_i(q)$  for  $q \in Q_i$ .
- ▶ The languages are equal iff  $q_{01} \sim q_{02}$ .

# Equality of languages

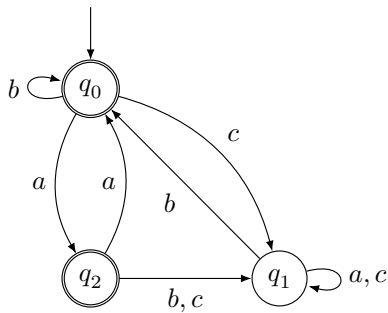
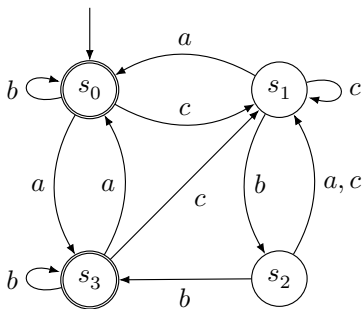
Note:

- ▶ If the “matrix method” above is used to decide whether  $q_{01} \sim q_{02}$ , then one can skip entries for which the row label and column label belong to the same DFA.

Are the languages over  $\{ a, b, c \}$  denoted by the following DFAs equal?



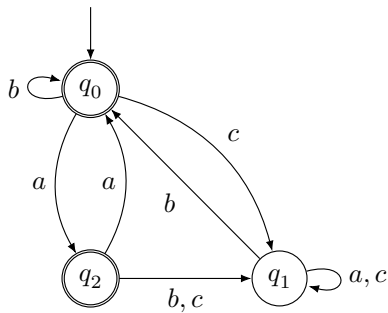
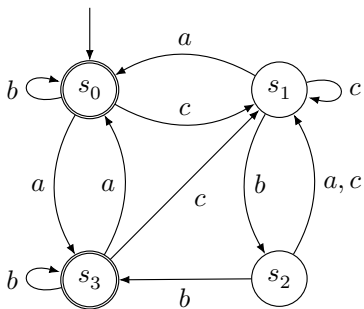
Respond at <https://pingo.coactum.de/729558>.




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|       | $q_0$ | $q_1$ | $q_2$ |
|-------|-------|-------|-------|
| $s_0$ |       | X     |       |
| $s_1$ | X     |       | X     |
| $s_2$ | X     |       | X     |
| $s_3$ |       | X     |       |

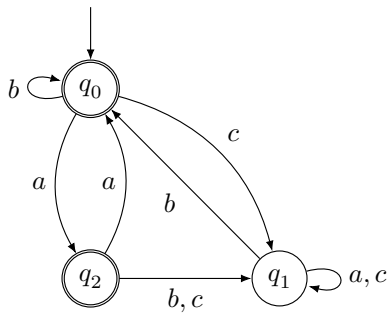
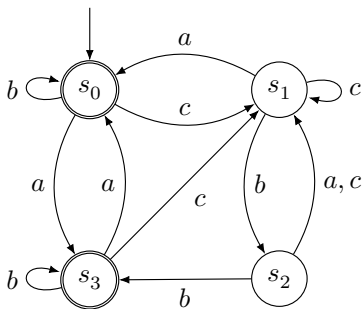
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|       | $q_0$ | $q_1$ | $q_2$ |
|-------|-------|-------|-------|
| $s_0$ |       | X     |       |
| $s_1$ | X     | X     | X     |
| $s_2$ | X     |       | X     |
| $s_3$ |       | X     |       |

---

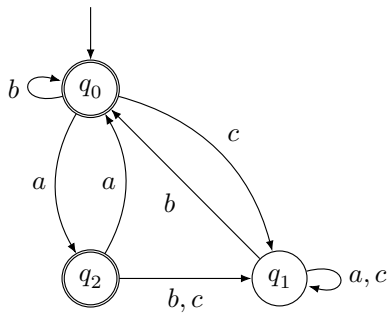
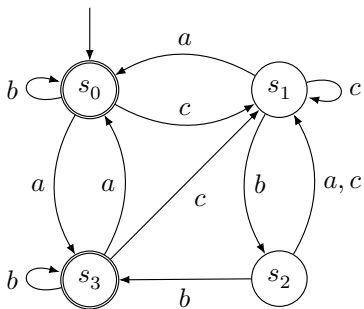



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|       | $q_0$ | $q_1$ | $q_2$ |
|-------|-------|-------|-------|
| $s_0$ | ×     | ×     |       |
| $s_1$ | ×     | ×     | ×     |
| $s_2$ | ×     |       | ×     |
| $s_3$ |       | ×     |       |

---






---

|       | $q_0$ | $q_1$ | $q_2$ |
|-------|-------|-------|-------|
| $s_0$ | X     | X     | X     |
| $s_1$ | X     | X     | X     |
| $s_2$ | X     | X     | X     |
| $s_3$ | X     | X     | X     |

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# Minimisation

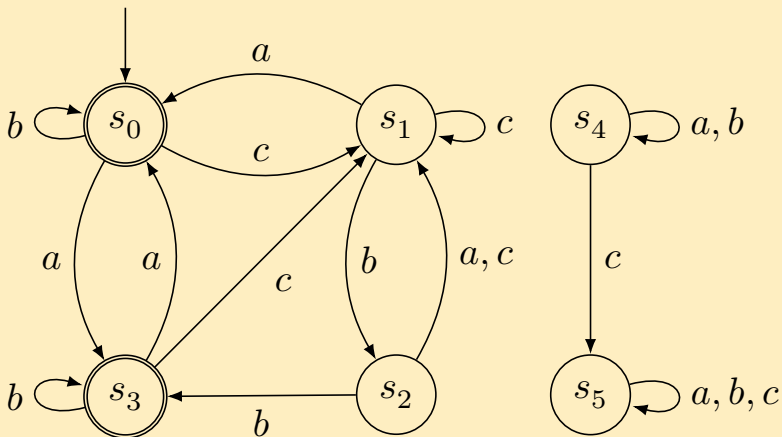
# Minimisation

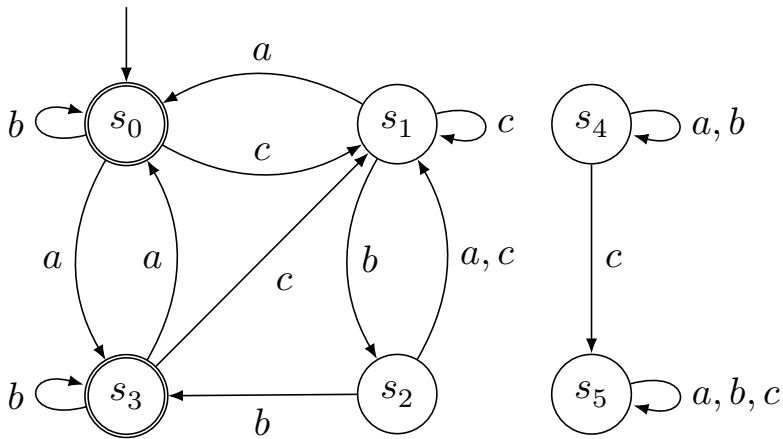
Given a DFA  $A = (Q, \Sigma, \delta, q_0, F)$  one can construct a minimal (in terms of the number of states) DFA that represents the same language.

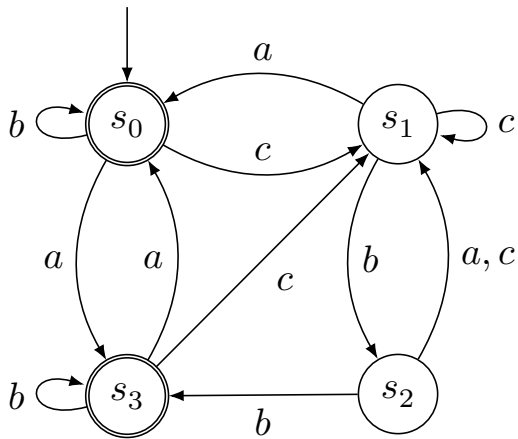
# Minimisation

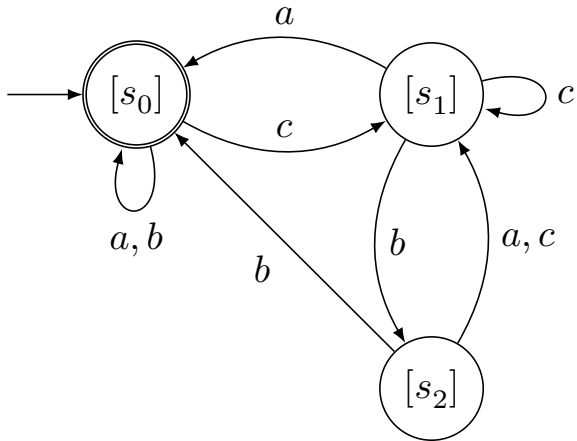
1. Remove non-accessible states.
2. Merge equivalent states.

Minimise the following DFA.











# Minimisation

1. Remove non-accessible states:

$$A' = (Acc(q_0), \Sigma, \delta', q_0, F \cap Acc(q_0))$$
$$\delta'(q, a) = \delta(q, a)$$

2. Replace the set of states with equivalence classes of equivalent states:

$$A'' = (Acc(q_0)/\sim, \Sigma, \delta'', [q_0], F'')$$
$$\delta''([q], a) = [\delta(q, a)]$$
$$F'' = \{ [q] \mid q \in F \cap Acc(q_0) \}$$

Exercise: Check that  $A''$  is a well-formed DFA.  
Prove that it accepts the same language as  $A$ .

# Minimisation

Why is the constructed DFA minimal?

- ▶ Take any DFA  $B = (Q_B, \Sigma, \delta_B, q_B, F_B)$  that represents the same language.
- ▶ Combine  $A''$  and  $B$  like in the language equality checking algorithm (renaming states if necessary).
- ▶ We have  $[q_0] \sim q_B$ .
- ▶ Hence every accessible state  $\widehat{\delta}''([q_0], w)$  of  $A''$  is equivalent to a state of  $B$ ,  $\widehat{\delta}_B(q_B, w)$ .

# Minimisation

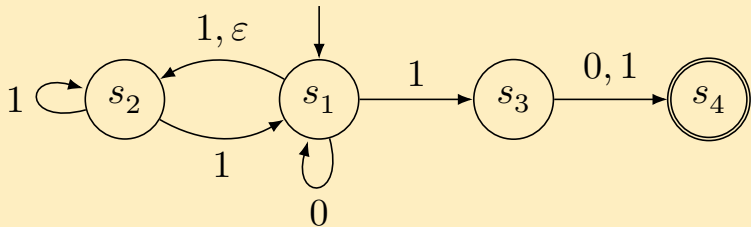
Why is the constructed DFA minimal?

- ▶ Every accessible state of  $A''$  is equivalent to a state of  $B$ .
- ▶ Note that every state of  $A''$  is accessible, so every state of  $A''$  is equivalent to some state of  $B$ .
- ▶ Furthermore states of  $A''$  that are not equal are not equivalent, so the equivalence classes of  $\sim$  for the combined automaton contain at most one state from  $A''$  and at least one state from  $B$ .
- ▶ Thus  $Q_B$  is at least as large as  $Acc(q_0)/\sim$ .

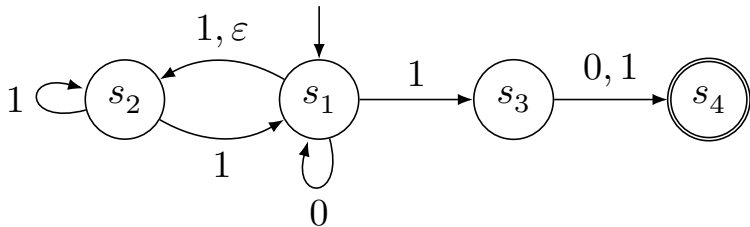
# Minimisation

In fact, the minimised DFA is equal  
(up to renaming of states)  
to every other minimal DFA for the same language.

Consider the following  $\varepsilon$ -NFA over  $\{0, 1\}$ . How many states does a minimal  $\varepsilon$ -NFA for the same language have? (Count only the number of states, not the number of edges.)



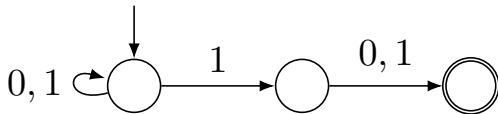
Respond at <https://pingo.coactum.de/729558>.



If we define  $p \sim q$  by

$$\forall w \in \Sigma^*. \hat{\delta}(p, w) \cap F = \emptyset \Leftrightarrow \hat{\delta}(q, w) \cap F = \emptyset,$$

then we see that  $\sim$  has four equivalence classes.  
 However, the  $\varepsilon$ -NFA is not minimal:



# Today

- ▶ Is the language empty?
- ▶ Is the string a member of the language?
- ▶ Equivalence of states.
- ▶ Are the languages equal?
- ▶ Minimisation of DFAs.

# Next lecture

- ▶ Context-free grammars.



# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-12

# Today

Context-free grammars:

- ▶ Syntax.
- ▶ Semantics.

# Context-free grammars

# Context-free grammars (CFGs)

- ▶ The context-free languages are those that can be described by CFGs.
- ▶ Every regular language is context-free.
- ▶ Some context-free languages are not regular.
- ▶ CFGs are for instance used to specify the syntax of some programming languages.
  - ▶ One example: Haskell.
- ▶ Parser generators often use (restricted) CFGs.

# Syntax

# Context-free grammars

A context-free grammar has the form  $(N, \Sigma, P, S)$ :

- ▶  $N$  is a finite set of *nonterminals*.
- ▶  $\Sigma$  is a finite set of *terminals* satisfying  $\Sigma \cap N = \emptyset$ .
- ▶  $P \subseteq N \times (N \cup \Sigma)^*$  is a finite set of *productions*.
- ▶ The start symbol  $S \in N$ .

# Notation

- ▶ A production  $(A, \alpha)$  can be written  $A \rightarrow \alpha$ .
- ▶ Multiple productions  $A \rightarrow \alpha_1, \dots, A \rightarrow \alpha_n$  can be written  $A \rightarrow \alpha_1 \mid \dots \mid \alpha_n$  (if  $n \geq 2$ ).

## Which of the following expressions are well-formed context-free grammars?

1.  $(\mathbb{N}, \{ a, b \}, P, 0)$ , where  $P$  contains the following productions:  $0 \rightarrow a1, 1 \rightarrow b$ .
2.  $(\{ 0, 1 \}, \{ a, b \}, P, 0)$ , where  $P$  contains the following productions:  $0 \rightarrow a1, 1 \rightarrow b$ .
3.  $(\{ 0, 1 \}, \{ 0, 1 \}, P, 0)$ , where  $P$  contains the following productions:  $0 \rightarrow 01, 1 \rightarrow 1$ .
4.  $(\{ 0, 1 \}, \{ 0', 1' \}, P, 0)$ , where  $P$  contains the following productions:  $0 \rightarrow 01, 1 \rightarrow 1 \mid 0$ .
5.  $(\{ 0, 1 \}, \{ 0', 1' \}, P, 2)$ , where  $P$  contains the following productions:  $0 \rightarrow 01, 1 \rightarrow 1 \mid 0$ .

Respond at <https://pingo.coactum.de/729558>.



# Examples

# An example

A context-free grammar for the non-regular language  $\{ 0^n 1^n \mid n \in \mathbb{N} \}$  over  $\{ 0, 1 \}$ :

$$(\{ S \}, \{ 0, 1 \}, S \rightarrow 0S1 \mid \varepsilon, S)$$

# An example

A context-free grammar for the non-regular language  $\{ 0^n 1^n \mid n \in \mathbb{N} \}$  over  $\{ 0, 1 \}$ :

$$(\{ S \}, \{ 0, 1 \}, S \rightarrow 0S1 \mid \varepsilon, S)$$

Generated strings:

- ▶  $\varepsilon$ .
- ▶  $0\varepsilon 1 = 01$ .
- ▶  $0011$ .
- ▶  $\vdots$

# An example

A context-free grammar for the non-regular language  $\{ 0^n 1^n \mid n \in \mathbb{N} \}$  over  $\{ 0, 1 \}$ :

$$(\{ S \}, \{ 0, 1 \}, S \rightarrow 0S1 \mid \varepsilon, S)$$

An inductive definition of the language  $L \subseteq \{ 0, 1 \}^*$  generated by the grammar:

$$\frac{w \in L}{0w1 \in L} \qquad \frac{}{\varepsilon \in L}$$

## Another example

Consider the grammar  $(\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A1 \mid \varepsilon \qquad A \rightarrow 1A0 \mid S \mid \varepsilon$$

# Another example

Consider the grammar  $(\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A1 \mid \varepsilon \qquad A \rightarrow 1A0 \mid S \mid \varepsilon$$

Sentential forms:

- ▶  $S$ .
- ▶  $\varepsilon$ .
- ▶  $0A1$ .
- ▶  $01A01$ .
- ▶  $01S01$ .
- ▶  $0101$ .
- ▶  $\vdots$

# Another example

Consider the grammar  $(\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A1 \mid \varepsilon \qquad A \rightarrow 1A0 \mid S \mid \varepsilon$$

An inductive definition of the languages  $L_S, L_A \subseteq \{ 0, 1 \}^*$  generated by  $S$  and  $A$ :

$$\frac{w \in L_A}{0w1 \in L_S} \qquad \frac{}{\varepsilon \in L_S}$$

$$\frac{w \in L_A}{1w0 \in L_A} \qquad \frac{w \in L_S}{w \in L_A} \qquad \frac{}{\varepsilon \in L_A}$$

Construct a context-free grammar for the language  $\{ 0^{3n}1^{2n} \mid n \in \mathbb{N} \}$  over  $\{ 0, 1 \}$  by filling in the missing part of the following definition.

$(\{ S \}, \{ 0, 1 \}, S \rightarrow ???, S)$

Respond at <https://pingo.coactum.de/729558>.



# Semantics

# Some conventions

Following the course text book:

- ▶  $A, B, C$ : Nonterminals.
- ▶  $a, b, c$ : Terminals.
- ▶  $X, Y, Z$ : Nonterminals or terminals.
- ▶  $u, v, w$ : Lists of terminals.
- ▶  $\alpha, \beta, \gamma$ : Lists of terminals and/or nonterminals.

# Derivations

For the grammar  $G = (N, \Sigma, P, S)$  one can define the following two binary relations on  $(N \cup \Sigma)^*$  inductively:

$$\frac{\alpha, \beta \in (N \cup \Sigma)^* \quad A \in N \quad (A, \gamma) \in P}{\alpha A \beta \Rightarrow \alpha \gamma \beta}$$

$$\frac{}{\alpha \Rightarrow^* \alpha} \qquad \frac{\alpha \Rightarrow \beta \quad \beta \Rightarrow^* \gamma}{\alpha \Rightarrow^* \gamma}$$

The language  $L(G) = \{ w \in \Sigma^* \mid S \Rightarrow^* w \}$ .

# Derivations

Consider the following grammar:

$$(\{ S \}, \{ 0, 1 \}, S \rightarrow 0S1 \mid \varepsilon, S)$$

Some derivations:

$$S \Rightarrow 0S1$$

$$0S1 \Rightarrow 01$$

$$S \Rightarrow^* S$$

$$S \Rightarrow^* 0S1$$

$$S \Rightarrow^* 01$$

$$0S1 \Rightarrow^* 01$$

# Leftmost derivations

A variant:

$$\frac{w \in \Sigma^* \quad A \in N \quad \alpha \in (N \cup \Sigma)^* \quad (A, \beta) \in P}{wA\alpha \Rightarrow_{\text{lm}} w\beta\alpha}$$

$$\frac{\alpha \Rightarrow_{\text{lm}}^* \alpha \quad \alpha \Rightarrow_{\text{lm}} \beta \quad \beta \Rightarrow_{\text{lm}}^* \gamma}{\alpha \Rightarrow_{\text{lm}}^* \gamma}$$

# Leftmost derivations

Consider the grammar  $(\{ S, A, B \}, \{ a, b \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow AB$$

$$A \rightarrow a$$

$$B \rightarrow b$$

Some examples:

$$S \Rightarrow_{\text{lm}} AB$$

$$AB \Rightarrow_{\text{lm}} aB$$

$$aB \Rightarrow_{\text{lm}} ab$$

$$AB \not\Rightarrow_{\text{lm}} Ab$$

$$S \Rightarrow_{\text{lm}}^* ab$$

$$AB \Rightarrow_{\text{lm}}^* ab$$

Which of the following propositions are valid?

1.  $A \Rightarrow^* \beta \quad \Leftrightarrow \quad A \Rightarrow_{\text{lm}}^* \beta$

2.  $A \Rightarrow^* w \quad \Leftrightarrow \quad A \Rightarrow_{\text{lm}}^* w$

Respond at <https://pingo.coactum.de/729558>.

Which of the following propositions are valid?

$$1. A \Rightarrow^* \beta \quad \Leftrightarrow \quad A \Rightarrow_{\text{lm}}^* \beta$$

Counterexample:

$$G = (\{ S, A, B, C \}, \emptyset, \{ S \rightarrow AB, B \rightarrow C \}, S)$$

$$S \Rightarrow AB \Rightarrow AC$$

$$\neg(S \Rightarrow_{\text{lm}}^* AC)$$



# A bug

The course text book states that

$$A \Rightarrow^* \beta \quad \Leftrightarrow \quad A \Rightarrow_{\text{lm}}^* \beta$$

holds. Do not trust everything that you read.

Which of the following propositions are valid?

$$2. A \Rightarrow^* w \quad \Leftrightarrow \quad A \Rightarrow_{\text{lm}}^* w$$

Consider the following grammar again:

$$G = (\{ S, A, B, C \}, \emptyset, \{ S \rightarrow AB, B \rightarrow C \}, S)$$

The derivation

$$S \Rightarrow AB \Rightarrow Ab \Rightarrow ab$$

is not a leftmost derivation, but one can reorder it:

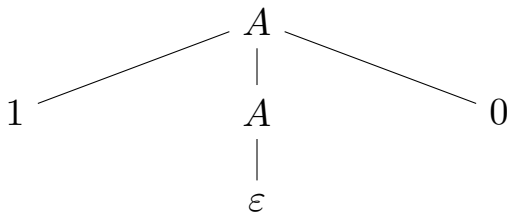
$$S \Rightarrow_{\text{lm}} AB \Rightarrow_{\text{lm}} aB \Rightarrow_{\text{lm}} ab$$

# Parse trees

Recall the grammar  $(\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A1 \mid \varepsilon \qquad A \rightarrow 1A0 \mid S \mid \varepsilon$$

A parse tree:



The *yield* of this parse tree is the string 10.

# Parse trees

An inductive definition of parse trees (for  $G = (N, \Sigma, P, S)$ ):

- $P(G, A)$ : Parse trees for  $G$  with the nonterminal  $A \in N$  in the root.

$$\frac{(A, \alpha) \in P \quad ts \in P_L(G, \alpha)}{\text{node}(A, ts) \in P(G, A)}$$

# Parse trees

An inductive definition of parse trees (for  $G = (N, \Sigma, P, S)$ ):

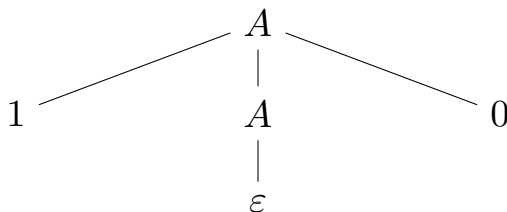
- $P_L(G, \alpha)$ : Lists of parse trees and terminals for  $G$  matching  $\alpha \in (N \cup \Sigma)^*$ .

$$\frac{}{\text{nil} \in P_L(G, \varepsilon)} \qquad \frac{a \in \Sigma \quad ts \in P_L(G, \alpha)}{\text{term}(a, ts) \in P_L(G, a\alpha)}$$

$$\frac{A \in N \quad t \in P(G, A) \quad ts \in P_L(G, \alpha)}{\text{nonterm}(t, ts) \in P_L(G, A\alpha)}$$

# Parse trees

Recall:



A corresponding parse tree in  $P(G, A)$ :

```
node(A, term(1, nonterm(node(A, nil), term(0, nil))))
```

# Parse trees

The yield of a parse tree (for  $G = (N, \Sigma, P, S)$ ):

$$yield \in P(G, A) \rightarrow \Sigma^*$$

$$yield(\text{node}(A, ts)) = yield_L(ts)$$

$$yield_L \in P_L(G, \alpha) \rightarrow \Sigma^*$$

$$yield_L(\text{nil}) = \varepsilon$$

$$yield_L(\text{term}(a, ts)) = a \ yield_L(ts)$$

$$yield_L(\text{nonterm}(t, ts)) = yield(t) \ yield_L(ts)$$

# Parse trees

The yield of a parse tree (for  $G = (N, \Sigma, P, S)$ ):

$$yield \in P(G, A) \rightarrow \Sigma^*$$

$$yield(\text{node}(A, ts)) = yield_L(ts)$$

$$yield_L \in P_L(G, \alpha) \rightarrow \Sigma^*$$

$$yield_L(\text{nil}) = \varepsilon$$

$$yield_L(\text{term}(a, ts)) = a \, yield_L(ts)$$

$$yield_L(\text{nonterm}(t, ts)) = yield(t) \, yield_L(ts)$$

- ▶ If  $t \in P(G, S)$ , then  $yield(t) \in L(G)$ .
- ▶  $L(G) = \{ yield(t) \mid t \in P(G, S) \}$ .



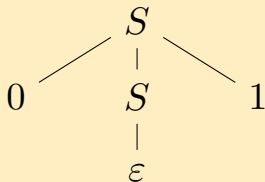
Consider the grammar

$$G = (\{ S \}, \{ 0, 1 \}, S \rightarrow 0S1 \mid \varepsilon, S).$$

Which of the following statements hold for

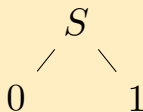
$t = \text{node}(S, \text{term}(0, \text{nonterm}(\text{node}(S, \text{nil}), \text{term}(1, \text{nil})))) \in P(G, S)$ ?

1. The following parse tree is equal to  $t$ :



2.  $\text{yield}(t) = 0S1$

3. The following parse tree is equal to  $t$ :



4.  $\text{yield}(t) = 01$

# Recursive inference

If the grammar  $G = (N, \Sigma, P, S)$ , then one can define certain languages over  $\Sigma$  inductively:

- ▶ The language generated by the nonterminal  $A \in N$ ,  $L(G, A)$ .
- ▶ The language generated by a list  $\alpha \in (N \cup \Sigma)^*$ ,  $L_L(G, \alpha)$ .

# Recursive inference

If the grammar  $G = (N, \Sigma, P, S)$ , then one can define certain languages over  $\Sigma$  inductively:

- ▶ The language generated by the nonterminal  $A \in N$ ,  $L(G, A)$ .
- ▶ The language generated by a list  $\alpha \in (N \cup \Sigma)^*$ ,  $L_L(G, \alpha)$ .

This is done in such a way that

- ▶  $L(G, A) = \{ \text{yield}(t) \mid t \in P(G, A) \}$  and
- ▶  $L_L(G, \alpha) = \{ \text{yield}_L(ts) \mid ts \in P_L(G, \alpha) \}$ .

# Recursive inference

Consider the following definitions again:

$$\frac{(A, \alpha) \in P \quad ts \in P_L(G, \alpha)}{\text{node}(A, ts) \in P(G, A)}$$

$$\frac{}{\text{nil} \in P_L(G, \varepsilon)} \quad \frac{a \in \Sigma \quad ts \in P_L(G, \alpha)}{\text{term}(a, ts) \in P_L(G, a\alpha)}$$

$$\frac{A \in N \quad t \in P(G, A) \quad ts \in P_L(G, \alpha)}{\text{nonterm}(t, ts) \in P_L(G, A\alpha)}$$

# Recursive inference

$$\frac{(A, \alpha) \in P \quad w \in L_L(G, \alpha)}{w \in L(G, A)}$$

$$\frac{}{\text{nil} \in P_L(G, \varepsilon)} \quad \frac{a \in \Sigma \quad ts \in P_L(G, \alpha)}{\text{term}(a, ts) \in P_L(G, a\alpha)}$$

$$\frac{A \in N \quad t \in P(G, A) \quad ts \in P_L(G, \alpha)}{\text{nonterm}(t, ts) \in P_L(G, A\alpha)}$$

# Recursive inference

$$\frac{(A, \alpha) \in P \quad w \in L_L(G, \alpha)}{w \in L(G, A)}$$

$$\frac{}{\varepsilon \in L_L(G, \varepsilon)} \quad \frac{a \in \Sigma \quad ts \in P_L(G, \alpha)}{\text{term}(a, ts) \in P_L(G, a\alpha)}$$

$$\frac{A \in N \quad t \in P(G, A) \quad ts \in P_L(G, \alpha)}{\text{nonterm}(t, ts) \in P_L(G, A\alpha)}$$

# Recursive inference

$$\frac{(A, \alpha) \in P \quad w \in L_L(G, \alpha)}{w \in L(G, A)}$$

$$\frac{}{\varepsilon \in L_L(G, \varepsilon)} \quad \frac{a \in \Sigma \quad w \in L_L(G, \alpha)}{aw \in L_L(G, a\alpha)}$$

$$\frac{A \in N \quad t \in P(G, A) \quad ts \in P_L(G, \alpha)}{\text{nonterm}(t, ts) \in P_L(G, A\alpha)}$$

# Recursive inference

Recursive inference:

$$\frac{(A, \alpha) \in P \quad w \in L_L(G, \alpha)}{w \in L(G, A)}$$

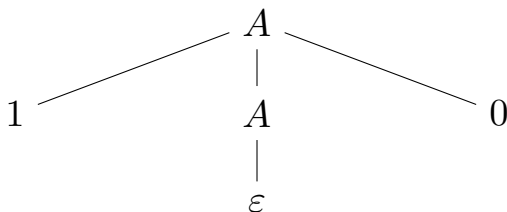
$$\frac{}{\varepsilon \in L_L(G, \varepsilon)} \quad \frac{a \in \Sigma \quad w \in L_L(G, \alpha)}{aw \in L_L(G, a\alpha)}$$

$$\frac{A \in N \quad v \in L(G, A) \quad w \in L_L(G, \alpha)}{vw \in L_L(G, A\alpha)}$$



# Recursive inference

Recall:



# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{A \rightarrow \alpha \in P \quad u \in L_L(G, \alpha)}{u \in L(G, A)}$$

# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\overline{A \rightarrow 1A0 \in P} \quad u \in L_L(G, 1A0)}{u \in L(G, A)}$$

# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{}{A \rightarrow 1A0 \in P} \quad \frac{v \in L_L(G, A0)}{1v \in L_L(G, 1A0)}}{1v \in L(G, A)}$$

I have omitted “ $a \in \Sigma$ ”.

# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{A \rightarrow 1A0 \in P}{\quad} \quad \frac{\frac{v_1 \in L(G, A) \quad v_2 \in L_L(G, 0)}{v_1 v_2 \in L_L(G, A0)} \quad \frac{1v_1 v_2 \in L_L(G, 1A0)}{\quad}}{1v_1 v_2 \in L(G, A)}$$

I have omitted “ $a \in \Sigma$ ” and “ $A \in N$ ”.

# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{A \rightarrow 1A0 \in P}{\frac{\frac{\frac{\varepsilon \in L_L(G, \varepsilon)}{0 \in L_L(G, 0)}}{v_1 \in L(G, A)}}{v_1 0 \in L_L(G, A0)}}{1v_1 0 \in L_L(G, 1A0)}}{1v_1 0 \in L(G, A)}$$

I have omitted “ $a \in \Sigma$ ” and “ $A \in N$ ”.

# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{A \rightarrow 1A0 \in P}{\frac{\frac{w \in L(G, A) \quad \frac{\frac{\varepsilon \in L_L(G, \varepsilon)}{0 \in L_L(G, 0)}}{w0 \in L_L(G, A0)}}{1w0 \in L_L(G, 1A0)}}}{1w0 \in L(G, A)}}$$

I have omitted “ $a \in \Sigma$ ” and “ $A \in N$ ”.

# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{A \rightarrow \alpha \in P \quad w \in L_L(G, \alpha)}{w \in L(G, A)} \quad \frac{\frac{}{\varepsilon \in L_L(G, \varepsilon)}}{0 \in L_L(G, 0)}}{w0 \in L_L(G, A0)} \\ \frac{A \rightarrow 1A0 \in P \quad \frac{}{1w0 \in L_L(G, 1A0)}}{1w0 \in L(G, A)}$$

I have omitted “ $a \in \Sigma$ ” and “ $A \in N$ ”.



# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{A \rightarrow \varepsilon \in P}{w \in L(G, A)} \quad \frac{\varepsilon \in L_L(G, \varepsilon)}{0 \in L_L(G, 0)}}{w0 \in L_L(G, A0)} \\ \frac{A \rightarrow 1A0 \in P}{1w0 \in L(G, A)}$$

I have omitted “ $a \in \Sigma$ ” and “ $A \in N$ ”.

# Recursive inference

Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{A \rightarrow \varepsilon \in P}{\varepsilon \in L(G, A)} \quad \frac{\varepsilon \in L_L(G, \varepsilon)}{0 \in L_L(G, 0)}}{\varepsilon 0 \in L_L(G, A0)} \\ \frac{A \rightarrow 1A0 \in P}{1\varepsilon 0 \in L(G, A)}$$

I have omitted “ $a \in \Sigma$ ” and “ $A \in N$ ”.

# Recursive inference

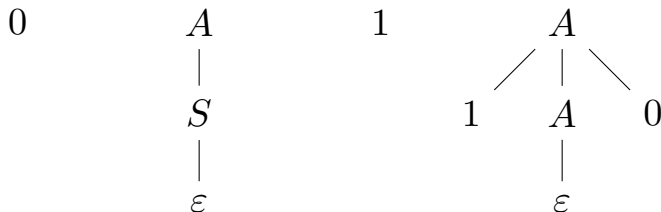
Let us prove that  $10 \in L(G, A)$ :

$$\frac{\frac{A \rightarrow \varepsilon \in P}{\varepsilon \in L(G, A)} \quad \frac{\varepsilon \in L_L(G, \varepsilon)}{0 \in L_L(G, 0)}}{0 \in L_L(G, A0)} \\ \frac{A \rightarrow 1A0 \in P \quad 10 \in L_L(G, 1A0)}{10 \in L(G, A)}$$

I have omitted “ $a \in \Sigma$ ” and “ $A \in N$ ”.

# Recursive inference

- ▶ A derivation of  $w \in L_L(G, \alpha)$  corresponds to a kind of parse forest.
- ▶ The forest corresponding to one derivation of  $0110 \in L_L(G, 0A1A)$ :



Which of the following propositions are true?

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A1 \mid \varepsilon \qquad A \rightarrow 1A0 \mid S \mid \varepsilon$$

- |                       |                          |
|-----------------------|--------------------------|
| 1. $1010 \in L(G, S)$ | 3. $010 \in L_L(G, S0A)$ |
| 2. $1010 \in L(G, A)$ | 4. $0100 \in L_L(G, SA)$ |

Hint: Try to construct parse trees.

Respond at <https://pingo.coactum.de/729558>.

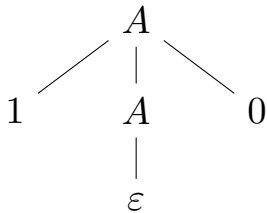


$$S \rightarrow 0A1 \mid \varepsilon$$

$$A \rightarrow 1A0 \mid S \mid \varepsilon$$

$$\begin{array}{c} S \\ | \\ \varepsilon \end{array}$$

0



$$\begin{array}{c}
\frac{\frac{A \rightarrow \varepsilon \in P}{\varepsilon \in L(G, A)} \quad \frac{\varepsilon \in L_L(G, \varepsilon)}{0 \in L_L(G, 0)}}{0 \in L_L(G, A0)} \\
\frac{A \rightarrow 1A0 \in P \quad \frac{10 \in L_L(G, 1A0)}{\varepsilon \in L_L(G, \varepsilon)}}{10 \in L(G, A)} \\
\frac{\frac{S \rightarrow \varepsilon \in P}{\varepsilon \in L(G, S)} \quad \frac{\frac{10 \in L_L(G, A)}{010 \in L_L(G, 0A)}}{\varepsilon \in L_L(G, \varepsilon)}}{010 \in L_L(G, S0A)}
\end{array}$$



# Yields containing nonterminals

The inductive definitions of parse trees and recursive inference can be extended to support strings containing both terminals and nonterminals:

$$\overline{\text{leaf}(A) \in P_N(G, A)} \qquad \overline{A \in L_N(G, A)}$$

$$\text{yield} \in P_N(G, A) \rightarrow (N \cup \Sigma)^*$$

$$\text{yield}(\text{leaf}(A)) = A$$

$$\text{yield}(\text{node}(A, ts)) = \text{yield}_L(ts)$$

$$\text{yield}_L \in P_{NL}(G, \alpha) \rightarrow (N \cup \Sigma)^*$$

$\vdots$

# Proofs about grammars

# A proof

Recall:

$$G = (\{ S \}, \{ 0, 1 \}, S \rightarrow 0S1 \mid \varepsilon, S)$$

$$\frac{w \in L}{0w1 \in L}$$

$$\overline{\varepsilon \in L}$$

Let us prove that  $L(G, S) \subseteq L$ .

# A proof

Let us prove  $\forall u \in L(G, S). u \in L$  by complete induction on the length of the string. Assume that  $u \in L(G, S)$ . The derivation must end in the following way:

$$\frac{\overline{S \rightarrow \alpha \in P} \quad u \in L_L(G, \alpha)}{u \in L(G, S)}$$

We have two cases,  $\alpha = \varepsilon$  and  $\alpha = 0S1$ .

# A proof

If  $\alpha = \varepsilon$ , then we have the following derivation:

$$\frac{\frac{}{S \rightarrow \varepsilon \in P} \quad \frac{}{\varepsilon \in L_L(G, \varepsilon)}}{\varepsilon \in L(G, S)}$$

We have  $u = \varepsilon$ , and  $\varepsilon \in L$ :  $\frac{}{\varepsilon \in L}$ .

# A proof

If  $\alpha = 0S1$ , then the derivation ends in the following way:

$$\frac{\frac{\frac{S \rightarrow 0S1 \in P}{\quad} \quad \frac{\frac{\frac{\varepsilon \in L_L(G, \varepsilon)}{\quad} \quad \frac{w \in L(G, S) \quad 1 \in L_L(G, 1)}{\quad}}{w1 \in L_L(G, S1)}}{0w1 \in L_L(G, 0S1)}}{0w1 \in L(G, S)}$$

- ▶ We have  $u = 0w1$  for  $w \in L(G, S)$ .
- ▶ We also have  $|w| < |u|$ ,  
so by the inductive hypothesis  $w \in L$ .
- ▶ Thus  $u = 0w1 \in L$ :  $\frac{w \in L}{0w1 \in L}$ .

# A proof

- ▶ Another kind of induction can also be used: induction on the structure of the recursive inference.
- ▶ Exercise (optional, hard):
  - ▶ Write down a formula for this kind of induction.
  - ▶ Use this kind of induction to prove  $L(G, S) \subseteq L$ .

# Another proof

- ▶ Let us now prove that  $L \subseteq L(G, S)$ .
- ▶ This is equivalent to  $\forall w \in L. w \in L(G, S)$ .
- ▶ Let us prove this by induction on the structure of  $L$ .



# Another proof

►  $\frac{}{\varepsilon \in L}:$

$$\frac{\frac{}{S \rightarrow \varepsilon \in P} \quad \frac{}{\varepsilon \in L_L(G, \varepsilon)}}{\varepsilon \in L(G, S)}$$

►  $\frac{w \in L}{0w1 \in L}:$

$$\frac{\frac{}{S \rightarrow 0S1 \in P} \quad \frac{\frac{\frac{}{\varepsilon \in L_L(G, \varepsilon)}}{w \in L(G, S)} \quad \frac{}{1 \in L_L(G, 1)}}{w1 \in L_L(G, S1)}}{0w1 \in L_L(G, 0S1)}}{0w1 \in L(G, S)}$$

# Today

- ▶ Context-free grammars.
- ▶ Derivations.
- ▶ Left-most derivations.
- ▶ Parse trees.
- ▶ Recursive inference.
- ▶ Proofs about grammars.

# Next lecture

- ▶ More about context-free grammars.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-19

# Today

- ▶ Context-free languages.
- ▶ Some equivalences.
- ▶ Ambiguity.
- ▶ Designing grammars.

# Context-free languages

# Context-free languages

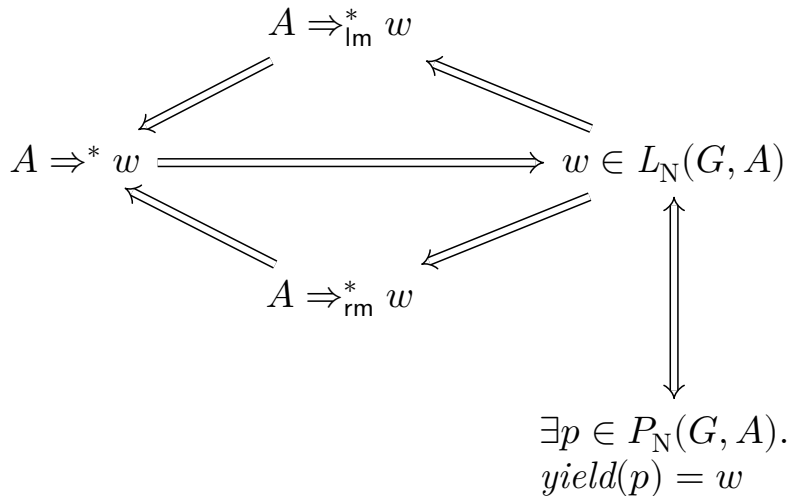
A language  $L \subseteq \Sigma^*$  is context-free if  $L = L(G)$ , where  $G$  is a context-free grammar with  $\Sigma$  as the set of terminals.

Some  
equivalences



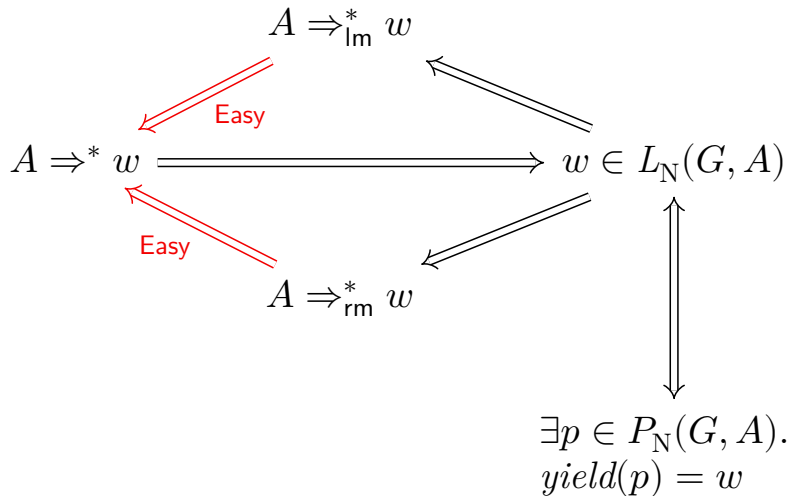
# Some equivalences

With  $w \in \Sigma^*$ :



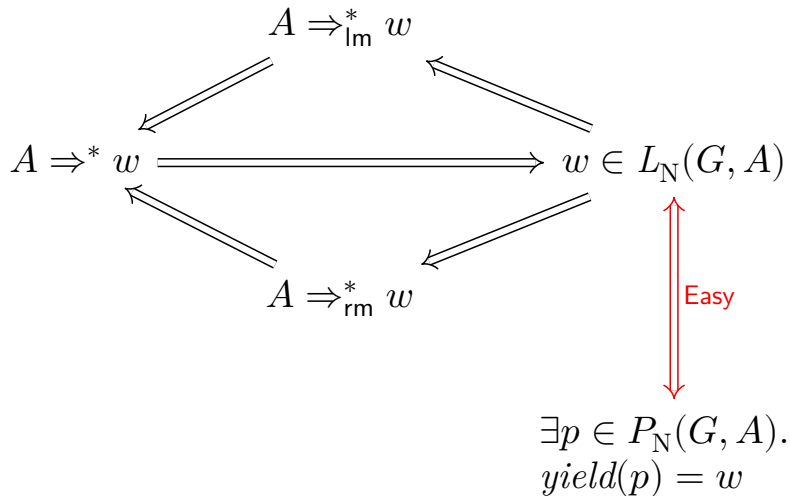
# Some equivalences

With  $w \in \Sigma^*$ :



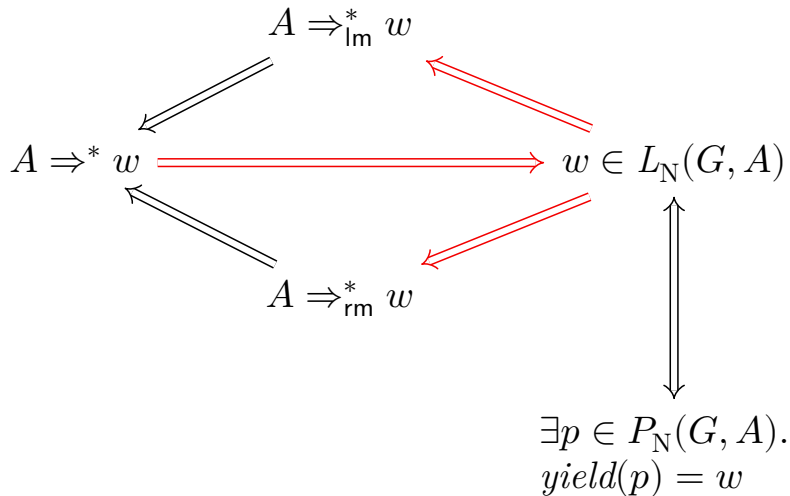
# Some equivalences

With  $w \in \Sigma^*$ :



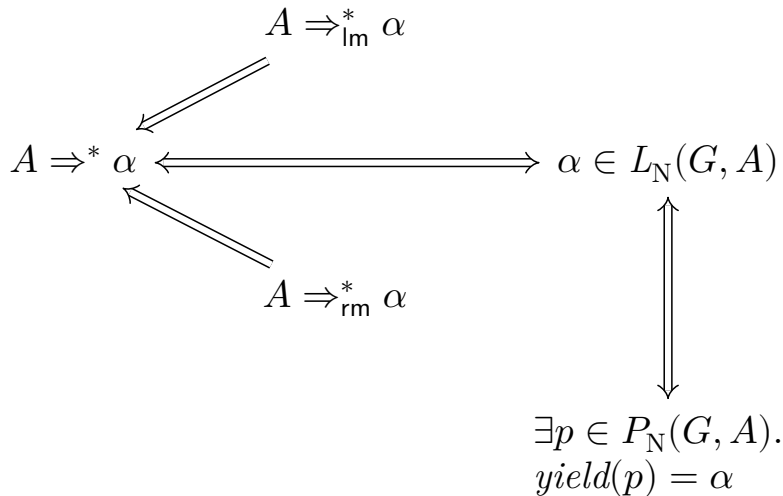
# Some equivalences

With  $w \in \Sigma^*$ :



# Some equivalences

With  $\alpha \in (N \cup \Sigma)^*$ :



# Some equivalences

One implication:

$$\forall A \in N, \beta \in (N \cup \Sigma)^*.$$

$$(A \Rightarrow^* \beta) \Rightarrow \beta \in L_N(G, A)$$

Note that  $\Rightarrow$  has two different meanings!

# Some equivalences

One implication:

$$\forall A \in N, \beta \in (N \cup \Sigma)^*.$$

$$(A \Rightarrow^* \beta) \Rightarrow \beta \in L_N(G, A)$$

One way to read this (in constructive logic):

- ▶ For all  $A$  in  $N$  and  $\beta$  in  $(N \cup \Sigma)^*$ ...
- ▶ ...one can transform a proof of  $A \Rightarrow^* \beta$  into a proof of  $\beta \in L_N(G, A)$ .

# Derivations as data



# Derivations as data

Let us represent derivations as data in the following way:

- ▶ Let  $Step = (\Sigma \cup N)^* \times N \times (\Sigma \cup N)^* \times (\Sigma \cup N)^*$ .
- ▶ A single derivation step  $\alpha A \beta \Rightarrow \alpha \gamma \beta$  is represented by the four-tuple  $(\alpha, A, \gamma, \beta) \in Step$ .
- ▶ A derivation is represented by a list of steps (in  $List(Step)$ ) corresponding to the derivation steps.

# Derivations as data

Examples:

- ▶  $S \Rightarrow \varepsilon$  is represented by  $[(\varepsilon, S, \varepsilon, \varepsilon)]$ .
- ▶  $S \Rightarrow 0S1 \Rightarrow 01$  is represented by  $[(\varepsilon, S, 0S1, \varepsilon), (0, S, \varepsilon, 1)]$ .
- ▶  $S \Rightarrow 0S1 \Rightarrow 00S11 \Rightarrow 0011$  is represented by  $[(\varepsilon, S, 0S1, \varepsilon), (0, S, 0S1, 1), (00, S, \varepsilon, 11)]$ .

# Derivations as data

One can use the following function when constructing derivations:

$$wrap \in (\Sigma \cup N)^* \times List(Step) \times (\Sigma \cup N)^* \rightarrow List(Step)$$

$$wrap(\alpha', [], \beta') = []$$

$$wrap(\alpha', (\alpha, A, \gamma, \beta) : ss, \beta') = (\alpha' \alpha, A, \gamma, \beta \beta') : wrap(\alpha', ss, \beta')$$

# Derivations as data

Examples:

- ▶  $S \Rightarrow \varepsilon$  is represented by  $[(\varepsilon, S, \varepsilon, \varepsilon)]$ .
- ▶  $S \Rightarrow 0S1 \Rightarrow 01$  starts with  $S \Rightarrow 0S1$  and continues with  $S \Rightarrow \varepsilon$  “wrapped” in 0 and 1, and is represented by

$$(\varepsilon, S, 0S1, \varepsilon) : \text{wrap}(0, [(\varepsilon, S, \varepsilon, \varepsilon)], 1) = [(\varepsilon, S, 0S1, \varepsilon), (0, S, \varepsilon, 1)].$$

# Derivations as data

Examples:

- ▶  $S \Rightarrow \varepsilon$  is represented by  $[(\varepsilon, S, \varepsilon, \varepsilon)]$ .
- ▶  $S \Rightarrow 0S1 \Rightarrow 01$  starts with  $S \Rightarrow 0S1$  and continues with  $S \Rightarrow \varepsilon$  “wrapped” in 0 and 1, and is represented by

$$(\varepsilon, S, 0S1, \varepsilon) : \text{wrap}(0, [(\varepsilon, S, \varepsilon, \varepsilon)], 1) = [(\varepsilon, S, 0S1, \varepsilon), (0, S, \varepsilon, 1)].$$

- ▶  $S \Rightarrow 0S1 \Rightarrow 00S11 \Rightarrow 0011$  is represented by

$$(\varepsilon, S, 0S1, \varepsilon) : \text{wrap}(0, [(\varepsilon, S, 0S1, \varepsilon), (0, S, \varepsilon, 1)], 1).$$

# Derivations as data

- ▶ Let  $G = (\{ S \}, \{ 0, 1 \}, S \rightarrow 0S1 \mid \varepsilon, S)$ .
- ▶ Note that  $L(G) = \{ 0^n 1^n \mid n \in \mathbb{N} \}$ .
- ▶ The function *derivation* takes a number  $n \in \mathbb{N}$  to a derivation showing that  $S \Rightarrow^* 0^n 1^n$ :

$derivation \in \mathbb{N} \rightarrow List(Step)$

$derivation(\text{zero}) = [(\varepsilon, S, \varepsilon, \varepsilon)]$

$derivation(\text{suc}(n)) =$

$(\varepsilon, S, 0S1, \varepsilon) : wrap(0, derivation(n), 1)$

Consider the grammar

$$G = (\{ S \}, \{ 0, 1 \}, S \rightarrow 1S \mid 0, S),$$

for which  $L(G) = \{ 1^n 0 \mid n \in \mathbb{N} \}$ .

Define a function that takes a number  $n \in \mathbb{N}$  to a derivation showing that  $S \Rightarrow^* 1^n 0$ .

$derivation \in \mathbb{N} \rightarrow List(Step)$   
 $derivation(\mathbf{zero}) = [(\varepsilon, S, 0, \varepsilon)]$   
 $derivation(\mathbf{suc}(n)) =$   
 $(\varepsilon, S, 1S, \varepsilon) : wrap(1, derivation(n), \varepsilon)$



# Ambiguity

# Ambiguity

A grammar  $G = (N, \Sigma, P, S)$  is ambiguous if there is a string  $w \in \Sigma^*$  such that there are two different...

- ▶ ...parse trees in  $P(G, S)$  with yield  $w$ .
- ▶ ...leftmost derivations  $S \Rightarrow_{\text{lm}}^* w$ .
- ▶ ...rightmost derivations  $S \Rightarrow_{\text{rm}}^* w$ .
- ▶ ...derivations of  $w \in L(G, S)$ .

# Ambiguity

Consider the following (underspecified) context-free grammar over  $\{ +, -, \cdot, /, (, ) \} \cup \{ 0, 1, \dots, 9 \}$ :

$$Expr \rightarrow Expr \ Op \ Expr \mid Digit \mid ( \ Expr \ )$$

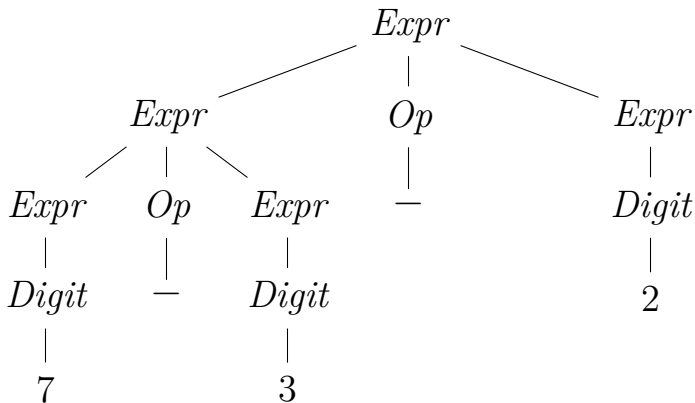
$$Op \rightarrow + \mid - \mid \cdot \mid /$$

$$Digit \rightarrow 0 \mid 1 \mid \dots \mid 9$$

How should  $7 - 3 - 2$  be interpreted?

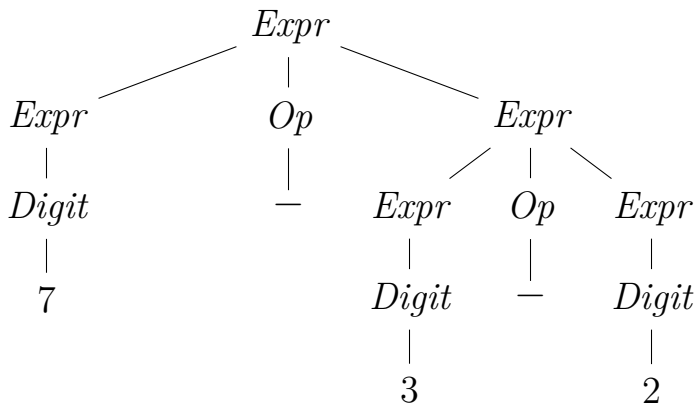
# Ambiguity

A parse tree for  $7 - 3 - 2$ :



# Ambiguity

Another parse tree for  $7 - 3 - 2$ :



# Ambiguity

- ▶ The values differ:  $(7 - 3) - 2 = 2$ , but  $7 - (3 - 2) = 6$ .
- ▶ If a grammar is used to determine how to interpret an expression, then it may be unclear how to interpret an ambiguous string.

For which of the following sets of productions  $P$  is  $(\{ S, A \}, \{ 0, 1 \}, P, S)$  an ambiguous grammar?

1.  $S \rightarrow S$

2.  $S \rightarrow S \mid \varepsilon$

3.  $S \rightarrow 1S1 \mid 0S0 \mid \varepsilon$

4.  $S \rightarrow 1S1 \mid 1A1 \mid \varepsilon, A \rightarrow 1A1 \mid S$

5.  $S \rightarrow 1S1 \mid 1A1 \mid \varepsilon, A \rightarrow 0S0$

Respond at <https://pingo.coactum.de/729558>.

For which of the following sets of productions  $P$  is  $(\{ S, A \}, \{ 0, 1 \}, P, S)$  an ambiguous grammar?

1.  $S \rightarrow S$

3.  $S \rightarrow 1S1 \mid 0S0 \mid \varepsilon$

5.  $S \rightarrow 1S1 \mid 1A1 \mid \varepsilon, A \rightarrow 0S0$

No.



For which of the following sets of productions  $P$  is  $(\{ S, A \}, \{ 0, 1 \}, P, S)$  an ambiguous grammar?

2.  $S \rightarrow S \mid \varepsilon$

Yes:  $S \Rightarrow_{\text{lm}} \varepsilon$  and  $S \Rightarrow_{\text{lm}} S \Rightarrow_{\text{lm}} \varepsilon$ .

For which of the following sets of productions  $P$  is  $(\{ S, A \}, \{ 0, 1 \}, P, S)$  an ambiguous grammar?

4.  $S \rightarrow 1S1 \mid 1A1 \mid \varepsilon, A \rightarrow 1A1 \mid S$

Yes:  $S \Rightarrow_{\text{lm}} 1A1 \Rightarrow_{\text{lm}} 1S1 \Rightarrow_{\text{lm}} 11$  and  
 $S \Rightarrow_{\text{lm}} 1S1 \Rightarrow_{\text{lm}} 11$ .

# Ambiguity

- ▶ It is common to interpret  $7 - 3 - 2$  as  $(7 - 3) - 2$ .
- ▶ The minus operator is said to “associate to the left”.
- ▶ Exponentiation typically associates to the right:  $3^{3^3} = 3^{(3^3)}$ .

# Ambiguity

- ▶ It is also common to interpret  $7 \cdot 3 - 2$  as  $(7 \cdot 3) - 2$ , and not  $7 \cdot (3 - 2)$ .
- ▶ The multiplication operator is said to “bind tighter than” the subtraction operator, or to have “higher precedence”.

# Ambiguity

The following (underspecified) context-free grammar over  $\{ +, -, \cdot, /, (, ) \} \cup \{ 0, 1, \dots, 9 \}$  is unambiguous:

$$Expr \rightarrow Term \text{ Add-op } Expr \mid Term$$
$$Term \rightarrow Term \text{ Mul-op } Factor \mid Factor$$
$$Factor \rightarrow Digit \mid ( Expr )$$
$$\text{Add-op} \rightarrow + \mid -$$
$$\text{Mul-op} \rightarrow \cdot \mid /$$
$$Digit \rightarrow 0 \mid 1 \mid \dots \mid 9$$

Use this grammar to parse the following string. Compute the value of the expression, using the parse tree to guide the evaluation.

$$3 - 8/4/2 - 1$$

$Expr \rightarrow Term \text{ Add-op } Expr \mid Term$

$Term \rightarrow Term \text{ Mul-op } Factor \mid Factor$

$Factor \rightarrow Digit \mid ( Expr )$

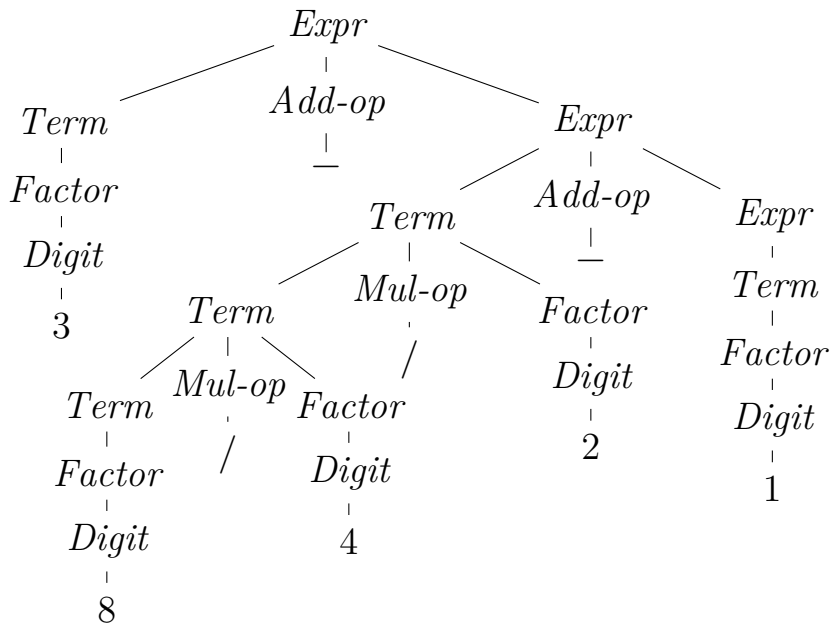
$Add-op \rightarrow + \mid -$

$Mul-op \rightarrow \cdot \mid /$

$Digit \rightarrow 0 \mid 1 \mid \dots \mid 9$

Respond at <https://pingo.coactum.de/729558>.

# The parse tree



# Right associative?

- ▶ Subtraction is right associative for this grammar:  $3 - (((8/4)/2) - 1) = 3$ .
- ▶ The usual way of parsing instead leads to  $(3 - ((8/4)/2)) - 1 = 1$ .
- ▶ One can make subtraction left associative by modifying the grammar:

$$Expr \rightarrow Expr \textit{ Add-op } Term \mid Term$$



Suggest some replacement for ??? that ensures that  $3 \wedge 3 \wedge 3$  is a valid string that is interpreted as  $3 \wedge (3 \wedge 3)$ . The start symbol is  $E_0$ .

$$E_0 \rightarrow E_0 \text{ Add-op } E_1 \mid E_1$$

$$E_1 \rightarrow E_1 \text{ Mul-op } E_2 \mid E_2$$

$$E_2 \rightarrow ???$$

$$E_3 \rightarrow \text{Digit} \mid ( E_0 )$$

$$\text{Add-op} \rightarrow + \mid -$$

$$\text{Mul-op} \rightarrow \cdot \mid /$$

$$\text{Digit} \rightarrow 0 \mid 1 \mid \dots \mid 9$$

Respond at <https://pingo.coactum.de/729558>.

$$E_0 \rightarrow E_0 \textit{ Add-op } E_1 \mid E_1$$

$$E_1 \rightarrow E_1 \textit{ Mul-op } E_2 \mid E_2$$

$$E_2 \rightarrow E_3 \wedge E_2 \mid E_3$$

$$E_3 \rightarrow \textit{ Digit } \mid ( E_0 )$$

$$\textit{ Add-op } \rightarrow + \mid -$$

$$\textit{ Mul-op } \rightarrow \cdot \mid /$$

$$\textit{ Digit } \rightarrow 0 \mid 1 \mid \dots \mid 9$$

# Ambiguity

- ▶ It is undecidable whether a context-free grammar is ambiguous.
- ▶ However, several parser generators use restricted context-free grammars that are guaranteed to be unambiguous.
- ▶ If such a tool complains about a “conflict”, then the problem might be that the grammar is ambiguous.

# Ambiguity

- ▶ There are context-free languages for which there are no unambiguous context-free grammars.
- ▶ Such languages are called *inherently ambiguous*.
- ▶ See the book for an example.

# Designing grammars

Define a grammar for some simple (context-free) language, perhaps a tiny programming language. Try to make the grammar unambiguous.

# Designing grammars

If you want to know more about the use of grammars in the specification and implementation of programming languages you might be interested in the course *Programming language technology*.

# Today

- ▶ Context-free languages.
- ▶ Some equivalences.
- ▶ Ambiguity.
- ▶ Designing grammars.



# Next lecture

- ▶ Grammar transformations.
- ▶ Chomsky normal form.
- ▶ The pumping lemma for context-free languages.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-22

# Today

- ▶ Grammar transformations.
- ▶ Chomsky normal form.
- ▶ The pumping lemma for context-free languages.

# Grammar transforma- tions

# Grammar transformations

- ▶ A number of transformations of grammars.
- ▶ Will be used for parsing (next lecture).
- ▶ I have taken some information and terminology from “To CNF or not to CNF? An Efficient Yet Presentable Version of the CYK Algorithm” by Lange and Leiß.

- ▶ Result: No production  $A \rightarrow \alpha$  where  $|\alpha| \geq 3$ .
- ▶ Replace each production  $A \rightarrow X_1X_2...X_n$ , where  $n \geq 3$ , with:

$$\begin{aligned} A &\rightarrow X_1A_2 \\ A_2 &\rightarrow X_2A_3 \\ &\vdots \\ A_{n-1} &\rightarrow X_{n-1}X_n \end{aligned}$$

Here  $A_2, \dots, A_{n-1}$  are new nonterminals.

- ▶  $L(\text{BIN}(G)) = L(G)$ .

- ▶ Result: No “deletion rules”,  
i.e. productions of the form  $A \rightarrow \varepsilon$ .
- ▶ A nonterminal  $A$  is *nullable* if  $A \Rightarrow^* \varepsilon$ .

Some examples:

- ▶ The production  $A \rightarrow \varepsilon$  is removed.
- ▶ The production  $A \rightarrow \alpha B \beta C \gamma$ , where  $B$  and  $C$  are the only nullable nonterminals, is replaced with

$$A \rightarrow \alpha B \beta C \gamma,$$

$$A \rightarrow \alpha \beta C \gamma,$$

$$A \rightarrow \alpha B \beta \gamma \text{ and,}$$

$$\text{if } \alpha \beta \gamma \neq \varepsilon, A \rightarrow \alpha \beta \gamma.$$



- ▶ The new productions are not deletion rules.
- ▶ If we do this for every production, then no nonterminal will be nullable, and
$$L(\text{DEL}(G), A) = L(G, A) \setminus \{ \varepsilon \}.$$
- ▶  $L(\text{DEL}(G)) = L(G) \setminus \{ \varepsilon \}.$

Example:

► Before:

$$S \rightarrow 0 \mid ABS$$

$$A \rightarrow \varepsilon \mid BA$$

$$B \rightarrow S \mid \varepsilon$$

► After:

$$S \rightarrow 0 \mid ABS \mid AS \mid BS \mid S$$

$$A \rightarrow BA \mid B \mid A$$

$$B \rightarrow S$$

If DEL is applied to the following grammar, how many productions does the resulting grammar contain?

$$(\{ S, A \}, \{ 0 \}, (S \rightarrow (SA)^{10} \mid \varepsilon, A \rightarrow 0), S)$$

Respond at <https://pingo.coactum.de/729558>.

- ▶ The DEL transformation can make the grammar much larger.
- ▶ If every production  $A \rightarrow \alpha$  satisfies  $|\alpha| \leq 2$ , then the blowup is contained.
- ▶ Run BIN before DEL.

# UNIT

- ▶ Result: No unit productions (productions of the form  $A \rightarrow B$ ).
- ▶  $(A, B)$  is a *unit pair* if  $A = B$  or  $A \rightarrow C_1 \rightarrow \cdots \rightarrow C_n \rightarrow B$  (where  $n \in \mathbb{N}$ ).
- ▶ Include exactly the following productions:

$$\{A \rightarrow \alpha \mid (A, B) \text{ is a unit pair,} \\ B \rightarrow \alpha \in P, \\ \alpha \text{ is not a single nonterminal}\}$$

# UNIT

Example:

► Before:

$$A \rightarrow 1 \mid B$$

$$B \rightarrow 2 \mid C$$

$$C \rightarrow AB$$

► After:

$$A \rightarrow 1 \mid 2 \mid AB$$

$$B \rightarrow 2 \mid AB$$

$$C \rightarrow AB$$

$$L(\text{UNIT}(G)) = L(G).$$

The resulting grammar could be much larger than the original one:

$$A_1 \rightarrow A_2 \mid 1$$

$$A_2 \rightarrow A_3 \mid 2$$

$$A_3 \rightarrow A_4 \mid 3$$

$$\vdots$$

$$A_n \rightarrow A_1 \mid n$$

The resulting grammar could be much larger than the original one:

$$A_1 \rightarrow 1 \mid 2 \mid 3 \mid \dots \mid n$$

$$A_2 \rightarrow 1 \mid 2 \mid 3 \mid \dots \mid n$$

$$A_3 \rightarrow 1 \mid 2 \mid 3 \mid \dots \mid n$$

$$\vdots$$

$$A_n \rightarrow 1 \mid 2 \mid 3 \mid \dots \mid n$$



Construct a grammar  $G$  for which  $\text{DEL}(\text{UNIT}(G))$  contains a unit production.

Construct a grammar  $G$  for which  $\text{DEL}(\text{UNIT}(G))$  contains a unit production.

Run DEL before UNIT.

UNIT does not affect the following (underspecified) grammar:

$$S \rightarrow AB$$

$$A \rightarrow \varepsilon$$

If DEL is applied to it, then we get a grammar with a unit production:

$$S \rightarrow AB \mid B$$

# TERM

- ▶ Result: No terminals in productions  $A \rightarrow \alpha$  where  $|\alpha| \geq 2$ .
- ▶ Find all terminals in such productions.
- ▶ For each such terminal  $b$ , add a new nonterminal  $B$  with a single production  $B \rightarrow b$ , and substitute  $B$  for  $b$  in every production  $A \rightarrow \alpha$  where  $|\alpha| \geq 2$ .

# TERM

Example:

► Before:

$$A \rightarrow A1 \mid 1 \mid 2$$

$$B \rightarrow 1$$

► After:

$$A \rightarrow AO \mid 1 \mid 2$$

$$B \rightarrow 1$$

$$O \rightarrow 1$$

$$L(\text{TERM}(G)) = L(G).$$

# BIN/TERM

- ▶ I have written  $\text{BIN}(G)$  and  $\text{TERM}(G)$ , as if  $\text{BIN}$  and  $\text{TERM}$  were functions.
- ▶ However, these transformations are not functions, because the names of the new nonterminals are not uniquely specified.
- ▶ Below I will pretend that the transformations are functions.

# Chomsky normal form

# Chomsky normal form

- ▶ A context-free grammar is in *Chomsky normal form* if every production is of the form  $A \rightarrow BC$  or  $A \rightarrow a$ .
- ▶ For any context-free grammar  $G$  the grammar  $G' = \text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$  is in Chomsky normal form and satisfies  $L(G') = L(G) \setminus \{ \varepsilon \}$ .



# Chomsky normal form

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I dropped the text book's requirement that there should be no useless symbols.

Consider the grammar

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid S$$

$$A \rightarrow 1S \mid \varepsilon$$

- Is  $G$  ambiguous?
- Is  $\text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$  ambiguous?

Respond at <https://pingo.coactum.de/729558>.

Consider the grammar

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid S$$

$$A \rightarrow 1S \mid \varepsilon$$

► Is  $G$  ambiguous?

Yes:

►  $S \Rightarrow_{\text{lm}} 0A \Rightarrow_{\text{lm}} 0.$

►  $S \Rightarrow_{\text{lm}} S \Rightarrow_{\text{lm}} 0A \Rightarrow_{\text{lm}} 0.$

Consider the grammar

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid S$$

$$A \rightarrow 1S \mid \varepsilon$$

- Is  $\text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$  ambiguous?

No:

- $\text{BIN}(G) = G$ .

Consider the grammar

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid S$$

$$A \rightarrow 1S \mid \varepsilon$$

► Is  $\text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$  ambiguous?

No:

►  $\text{DEL}(\text{BIN}(G))$ :

$$S \rightarrow 0A \mid 0 \mid S$$

$$A \rightarrow 1S$$

Consider the grammar

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid S$$

$$A \rightarrow 1S \mid \varepsilon$$

► Is  $\text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$  ambiguous?

No:

►  $\text{UNIT}(\text{DEL}(\text{BIN}(G)))$ :

$$S \rightarrow 0A \mid 0$$

$$A \rightarrow 1S$$

Consider the grammar

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid S$$

$$A \rightarrow 1S \mid \varepsilon$$

► Is  $\text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$  ambiguous?

No:

►  $\text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$ :

$$S \rightarrow ZA \mid 0$$

$$Z \rightarrow 0$$

$$A \rightarrow OS$$

$$O \rightarrow 1$$

Consider the grammar

$G = (\{ S, A \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid S$$

$$A \rightarrow 1S \mid \varepsilon$$

► Is  $\text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$  ambiguous?

If  $G$  is ambiguous, then  $\text{UNIT}(G)$  is sometimes ambiguous, sometimes not.



# The pumping lemma

# The pumping lemma for CFLs

For every context-free language  $L$   
over the alphabet  $\Sigma$ :

$$\exists m \in \mathbb{N}.$$

$$\forall w \in L. |w| \geq m \Rightarrow$$

$$\exists r, s, t, u, v \in \Sigma^*.$$

$$w = rstuv \wedge |stu| \leq m \wedge su \neq \varepsilon \wedge$$

$$\forall n \in \mathbb{N}. rs^ntu^nv \in L$$

# The pumping lemma for CFLs

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# Height

The height of a parse tree in  $P(G, A)$  is the largest number of nonterminals encountered on any path from the root to a leaf.

$$\text{height} \left( \begin{array}{c} \phantom{A} \\ \phantom{A} \diagup \phantom{A} \diagdown \\ A \phantom{A} \phantom{0} \\ | \phantom{|} \phantom{|} \\ 0 \phantom{0} \phantom{0} \end{array} \right) = 2$$

# Height

For context-free grammars in  
Chomsky normal form:

$$\forall p \in P(G, A). |yield(p)| \leq 2^{height(p)-1}$$

# Height

For context-free grammars in  
Chomsky normal form:

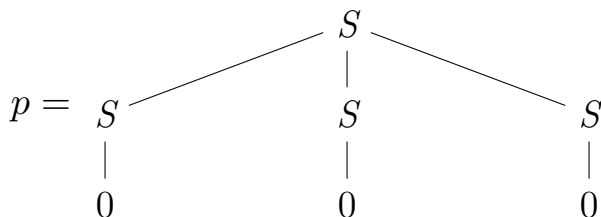
$$\forall p \in P(G, A). |yield(p)| \leq 2^{height(p)-1}$$

Proof: Exercise.

# Height

Consider the following grammar and parse tree:

$$(\{ S \}, \{ 0 \}, (S \rightarrow SSS \mid 0), S)$$



We have

$$|yield(p)| = |000| = 3 \not\leq 2 = 2^{2-1} = 2^{height(p)-1}.$$

# The pumping lemma for CFLs

Proof sketch:

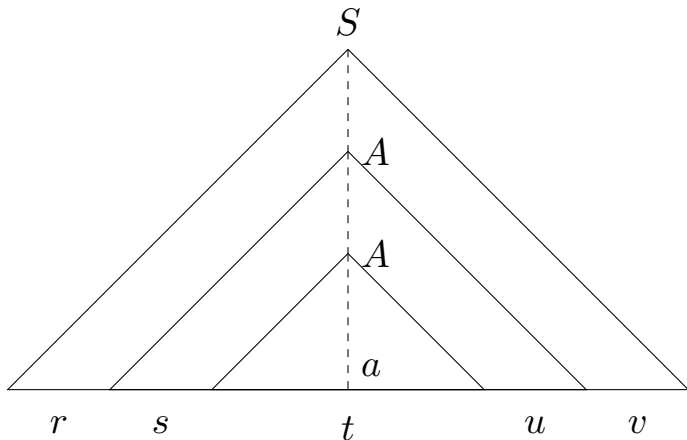
- ▶ Take any context-free grammar  $G$  for  $L$ .
- ▶ Let  $G' = \text{TERM}(\text{UNIT}(\text{DEL}(\text{BIN}(G))))$ .
- ▶ If  $G' = (N, \Sigma, P, S)$ , let  $m = 2^{|N|}$ .
- ▶ Given a string  $w \in L$  with  $|w| \geq m$  we know that  $w \neq \varepsilon$ , so we have  $w \in L \setminus \{\varepsilon\} = L(G')$ .



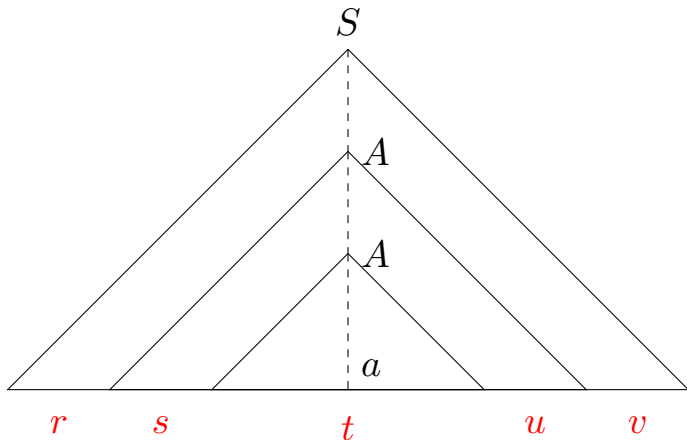
# The pumping lemma for CFLs

- ▶ Take any parse tree  $p$  for  $w$  with respect to  $G'$ .
- ▶ We know that
$$2^{|N|} = m \leq |w| = |yield(p)| \leq 2^{height(p)-1},$$
so  $height(p) > |N|$ .
- ▶ Take a path of maximal length (number of nonterminals) from the root of  $p$  to a leaf.
- ▶ Such a path must contain at least  $|N| + 1$  nonterminals.
- ▶ By the pigeonhole principle the path must contain two instances of the same nonterminal, at most  $|N| + 1$  steps from the leaf.

# The pumping lemma for CFLs

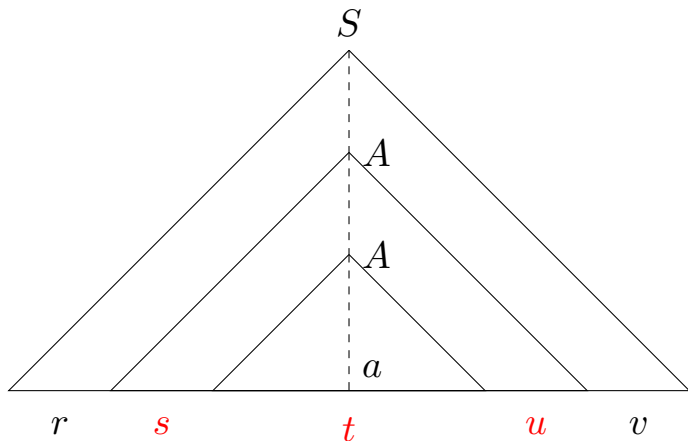


# The pumping lemma for CFLs



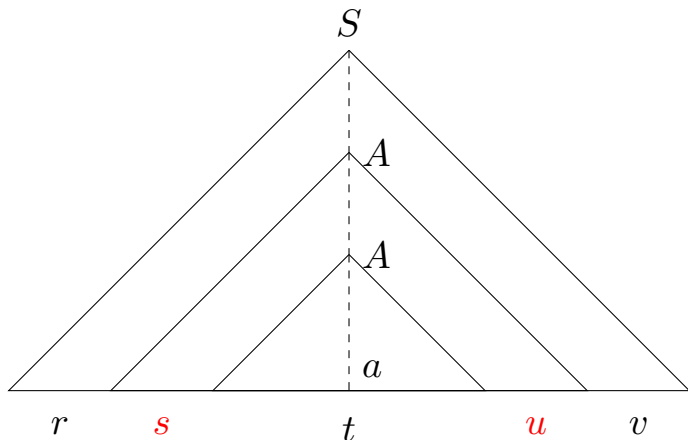
$$w = rstuv$$

# The pumping lemma for CFLs



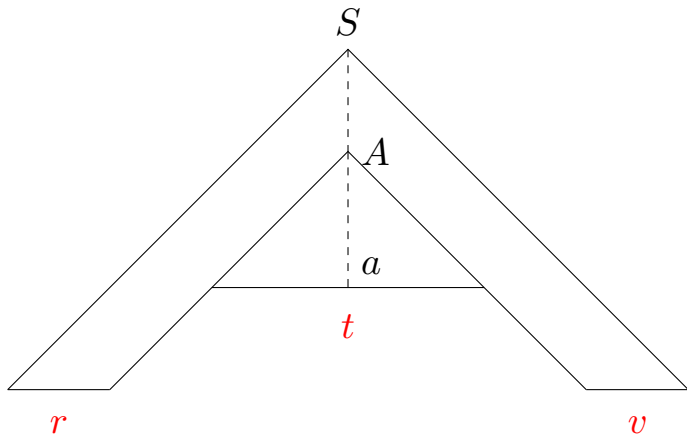
$$|stu| \leq 2^{(|N|+1)-1} = 2^{|N|} = m$$

# The pumping lemma for CFLs



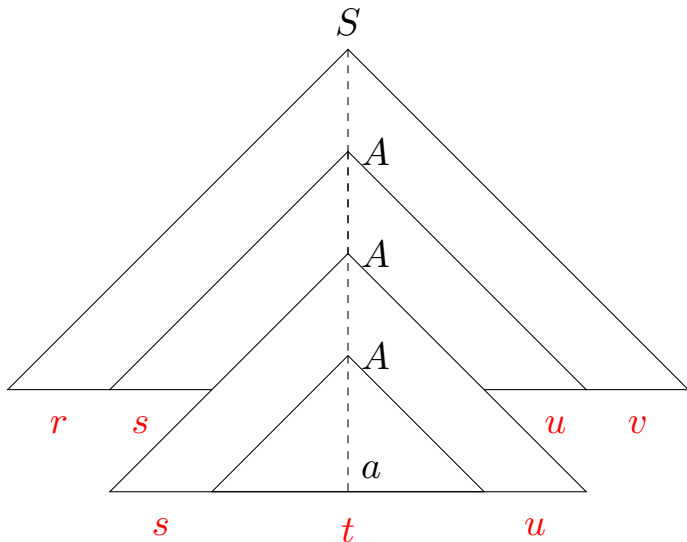
No nonterminal is nullable,  $A \rightarrow BC \Rightarrow$   
 $s \neq \varepsilon \vee u \neq \varepsilon \Rightarrow su \neq \varepsilon$

# The pumping lemma for CFLs



$$rtv \in L(G') \subseteq L$$

# The pumping lemma for CFLs



$$rs^2tu^2v \in L(G') \subseteq L$$

# The pumping lemma for CFLs

The language  $L = \{ 0^n 1^n 2^n \mid n \in \mathbb{N} \}$  over  $\Sigma = \{ 0, 1, 2 \}$  is not context-free. Proof sketch:

- ▶ Assume that  $L$  is context-free.
- ▶ Take the constant  $m \in \mathbb{N}$  that we get from the pumping lemma.
- ▶ Consider the string  $w = 0^m 1^m 2^m \in L$ .
- ▶ Because  $|w| \geq m$  we get some information:

$$\exists r, s, t, u, v \in \{ 0, 1, 2 \}^* .$$

$$0^m 1^m 2^m = rstuv \wedge |stu| \leq m \wedge$$

$$su \neq \varepsilon \wedge \forall n \in \mathbb{N}. rs^n tu^n v \in L$$



# The pumping lemma for CFLs

- ▶ Because  $|w| \geq m$  we get some information:

$$\exists r, s, t, u, v \in \{0, 1, 2\}^*.$$

$$0^m 1^m 2^m = rstuv \wedge |stu| \leq m \wedge$$

$$su \neq \varepsilon \wedge \forall n \in \mathbb{N}. rs^n tu^n v \in L$$

- ▶ Because  $|stu| \leq m$  this substring cannot contain both 0 and 2.
- ▶ Because  $su \neq \varepsilon$  either  $s$  or  $u$  must contain at least one symbol from  $\{0, 1, 2\}$ .
- ▶ Thus  $rtv$  does not contain the same number of each symbol from  $\{0, 1, 2\}$ , so  $rtv \notin L$ .
- ▶ But  $rtv = rs^0 tu^0 v \in L$ , so we have found a contradiction.

Which of the following languages are context-free?

1.  $\{0^n \mid n \in \mathbb{N}\}$ .
2.  $\{0^n 1^n \mid n \in \mathbb{N}\}$ .
3.  $\{0^n 1^n 2^n 3^n \mid n \in \mathbb{N}\}$ .
4.  $\{w \in \{0, 1, 2\}^* \mid \#_0(w) = \#_1(w) = \#_2(w)\}$ .

Respond at <https://pingo.coactum.de/729558>.

Which of the following languages are context-free?

1.  $\{0^n \mid n \in \mathbb{N}\}$ .

Yes, this language is regular.

Which of the following languages are context-free?

2.  $\{0^n 1^n \mid n \in \mathbb{N}\}$ .

Yes, see a previous lecture.

Which of the following languages are context-free?

3.  $\{0^n 1^n 2^n 3^n \mid n \in \mathbb{N}\}$ .

No, use the pumping lemma with the string  $0^m 1^m 2^m 3^m$ .

Which of the following languages are context-free?

4.  $\{w \in \{0, 1, 2\}^* \mid \#_0(w) = \#_1(w) = \#_2(w)\}.$

No, use the pumping lemma with the string  $0^m 1^m 2^m$ .

# Today

- ▶ Grammar transformations.
- ▶ Chomsky normal form.
- ▶ The pumping lemma for context-free languages.

# Next lecture

- ▶ Closure properties.
- ▶ Algorithms.



# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-26

# Today

- ▶ Closure properties for context-free languages.
- ▶ Some algorithms for context-free languages.
- ▶ Some undecidable problems.

# Closure properties

# Context-free languages

- ▶ Every regular language is context-free.
- ▶ Exercise: Prove this.

# Substitutions

Assume that

- ▶  $\Sigma_1$  and  $\Sigma_2$  are alphabets and
- ▶  $F \in \Sigma_1 \rightarrow \wp(\Sigma_2^*)$ .

The function  $F$  maps symbols to languages.

It can be lifted to words and languages:

$$\begin{array}{ll} F \in \Sigma_1^* \rightarrow \wp(\Sigma_2^*) & F \in \wp(\Sigma_1^*) \rightarrow \wp(\Sigma_2^*) \\ F(\varepsilon) = \{ \varepsilon \} & F(L) = \bigcup_{w \in L} F(w) \\ F(aw) = F(a)F(w) & \end{array}$$

# Substitutions

Example:

$$F \in \{0, 1\} \rightarrow \wp(\{a, b\}^*)$$

$$F(0) = \{a\}$$

$$F(1) = \{a, b\}$$

$$F(01) = \{a\} \{a, b\} \{\varepsilon\} = \{aa, ab\}$$

$$\begin{aligned} F(\{0, 01\}) &= F(0) \cup F(01) = \{a\} \cup \{aa, ab\} \\ &= \{a, aa, ab\} \end{aligned}$$

What is  $F(\{01\}^*)$  when  
 $F(0) = \{a\}$  and  $F(1) = \{b, c\}$ ?

1.  $\{a, b, c\}^*$
2.  $\{abc\}^*$
3.  $\{ab, ac\}^*$
4.  $\{ac, bc\}^*$
5.  $\{a\}^* \{b, c\}^*$
6.  $\{a, b\}^* \{c\}^*$
7.  $\{a\}^* \{bc\}^*$
8.  $\{ab\}^* \{c\}^*$

Respond at <https://pingo.coactum.de/729558>.

$$F(\{ 01 \}^*) =$$

$$F(\bigcup_{n \in \mathbb{N}} \{ 01 \}^n) =$$

$$F(\bigcup_{n \in \mathbb{N}} \{ (01)^n \}) =$$

$$F(\{ (01)^n \mid n \in \mathbb{N} \}) =$$

$$\bigcup_{w \in \{ (01)^n \mid n \in \mathbb{N} \}} F(w) =$$

$$\bigcup_{n \in \mathbb{N}} F((01)^n) =$$

$$\bigcup_{n \in \mathbb{N}} (F(0)F(1))^n =$$

$$(F(0)F(1))^* =$$

$$(\{ a \} \{ b, c \})^* =$$

$$\{ ab, ac \}^*$$



# Closure under substitutions

If

- ▶  $\Sigma_1$  and  $\Sigma_2$  are alphabets,
- ▶  $L \subseteq \Sigma_1^*$  is context-free,
- ▶  $F \in \Sigma_1 \rightarrow \wp(\Sigma_2^*)$ , and
- ▶  $F(a)$  is context-free for every  $a \in \Sigma_1$ ,

then  $F(L)$  is context-free.

# Closure under substitutions

Idea:

- ▶ Replace each terminal  $a$  in a grammar for  $L$  with the start symbol of a grammar for  $F(a)$  (renaming nonterminals if necessary).

# Example

Two alphabets and three context-free languages:

$$\Sigma_1 = \{ 0, 1 \}$$

$$\Sigma_2 = \{ a, b \}$$

$$L = L(G), \quad G = (\{ S \}, \Sigma_1, S \rightarrow 0S1 \mid \varepsilon, S)$$

$$L_0 = L(G_0), \quad G_0 = (\{ S_0 \}, \Sigma_2, S_0 \rightarrow ab, \quad S_0)$$

$$L_1 = L(G_1), \quad G_1 = (\{ S_1 \}, \Sigma_2, S_1 \rightarrow ba, \quad S_1)$$

# Example

- ▶ A function from  $\Sigma_1$  to  $\wp(\Sigma_2^*)$ :

$$F \in \Sigma_1 \rightarrow \wp(\Sigma_2^*)$$

$$F(0) = L_0$$

$$F(1) = L_1$$

- ▶  $F(L) = L(G')$ , where  
 $G' = (\{ S, S_0, S_1 \}, \Sigma_2, P, S)$  and  $P$  contains  
the following productions:

$$S \rightarrow S_0 S S_1 \mid \varepsilon$$

$$S_0 \rightarrow ab$$

$$S_1 \rightarrow ba$$

# Application

Let us prove that  $L = \{ 0^n 1^n 2^n 3^n \mid n \in \mathbb{N} \}$  is not context-free.

- ▶ Assume that  $L$  is context-free.
- ▶ Then  $F(L)$  is context-free:

$$F \in \{ 0, 1, 2, 3 \} \rightarrow \wp(\{ 0, 1, 2 \}^*)$$

$$F(0) = \{ 0 \}$$

$$F(1) = \{ 1 \}$$

$$F(2) = \{ 2 \}$$

$$F(3) = \{ \varepsilon \}$$

- ▶ But  $F(L) = \{ 0^n 1^n 2^n \mid n \in \mathbb{N} \}$ , which we know is not context-free.
- ▶ Thus  $L$  is not context-free.

# Closure under union

- ▶ If  $L_1$  and  $L_2$  are context-free, then  $L_1 \cup L_2$  is context-free.
- ▶ Substitute  $L_i$  for  $i$  in  $\{ 1, 2 \}$ .

# Closure under union

Recall:  $F(L)$  is context-free if

- ▶  $\Sigma_1$  and  $\Sigma_2$  are alphabets,
- ▶  $L \subseteq \Sigma_1^*$  is context-free,
- ▶  $F \in \Sigma_1 \rightarrow \wp(\Sigma_2^*)$ , and
- ▶  $F(a)$  is context-free for every  $a \in \Sigma_1$ .

In this case:

- ▶  $\Sigma_1 = \{1, 2\}$ ,  $\Sigma_2$  is the union of the sets of terminals of some grammars for  $L_1$  and  $L_2$ .
- ▶  $L = \{1, 2\} \subseteq \Sigma_1^*$  is context-free.
- ▶  $F(1) = L_1$ ,  $F(2) = L_2$ .
- ▶  $F(1)$  and  $F(2)$  are context-free.

Thus  $F(L) = L_1 \cup L_2$  is context-free.

# Closure under concatenation

- ▶ If  $L_1$  and  $L_2$  are context-free, then  $L_1L_2$  is context-free.
- ▶ Substitute  $L_i$  for  $i$  in  $\{ 12 \}$ .



# Closure under Kleene star

- ▶ If  $L$  is context-free,  
then  $L^*$  is context-free.
- ▶ Substitute  $L$  for 1 in  $\{1\}^*$ .

# Closure under Kleene plus

- ▶ If  $L$  is context-free,  
then  $L^+$  is context-free.
- ▶ Substitute  $L$  for 1 in  $\{1\}^+$ .

# Homomorphisms

Assume that

- ▶  $\Sigma_1$  and  $\Sigma_2$  are alphabets and
- ▶  $h \in \Sigma_1 \rightarrow \Sigma_2^*$ .

The function  $h$  maps symbols to words.

It can be lifted to words and languages:

$$h \in \Sigma_1^* \rightarrow \Sigma_2^*$$

$$h(\varepsilon) = \varepsilon$$

$$h(aw) = h(a)h(w)$$

$$h \in \wp(\Sigma_1^*) \rightarrow \wp(\Sigma_2^*)$$

$$h(L) = \{ h(w) \mid w \in L \}$$

The function  $h \in \Sigma_1^* \rightarrow \Sigma_2^*$  is a  
*string homomorphism*.

# Closure under homomorphism

- ▶ If  $L \subseteq \Sigma_1^*$  is context-free, then  $h(L)$  is context-free.
- ▶ Apply the substitution  $F(a) = \{ h(a) \}$  to  $L$ .

Prove that  $L = \{ 01^n23^n45^n6 \mid n \in \mathbb{N} \}$  is not a context-free language over  $\{ 0, 1, 2, 3, 4, 5, 6 \}$ .

You may use the fact that  $\{ 0^n1^n2^n \mid n \in \mathbb{N} \}$  is not a context-free language over  $\{ 0, 1, 2 \}$ .

Hint: Can you find a string homomorphism  $h$  for which  $h(L) = \{ 0^n1^n2^n \mid n \in \mathbb{N} \}$ ?

Prove that  $L = \{ 01^n23^n45^n6 \mid n \in \mathbb{N} \}$  is not a context-free language over  $\{ 0, 1, 2, 3, 4, 5, 6 \}$ .

You may use the fact that  $\{ 0^n1^n2^n \mid n \in \mathbb{N} \}$  is not a context-free language over  $\{ 0, 1, 2 \}$ .

Use the following homomorphism:

$$\begin{array}{ll} h(0) = \varepsilon & h(4) = \varepsilon \\ h(1) = 0 & h(5) = 2 \\ h(2) = \varepsilon & h(6) = \varepsilon \\ h(3) = 1 & \end{array}$$

# Closure under intersection

- ▶ If  $L_1$  and  $L_2$  are context-free, then  $L_1 \cap L_2$  is *not* necessarily context-free.
  - ▶ A counterexample:
$$L_1 = \{ 0^n 1^n \mid n \in \mathbb{N} \} \{ 2 \}^*,$$
$$L_2 = \{ 0 \}^* \{ 1^n 2^n \mid n \in \mathbb{N} \}.$$
- ▶ If  $L$  is a context-free language over  $\Sigma$ , then  $\overline{L} = \Sigma^* \setminus L$  is *not* necessarily context-free.
  - ▶ Note that  $L_1 \cap L_2 = \overline{\overline{L_1} \cup \overline{L_2}}$ .
- ▶ If  $L_1$  and  $L_2$  are context-free, then  $L_1 \setminus L_2$  is *not* necessarily context-free.

# Closure under intersection

- ▶ If  $L$  is context-free and  $R$  is regular, then  $L \cap R$  is context-free.
- ▶ If  $L$  is context-free and  $R$  is regular, then  $L \setminus R$  is context-free.
  - ▶ Note that  $L \setminus R = L \cap \overline{R}$ .



If  $\Sigma$  is an alphabet,  $R \subseteq \Sigma^*$  is regular and  $L \subseteq \Sigma^*$  is context-free, what can we say about  $R \setminus L$ ?

1. It is always regular.
2. It is not necessarily regular, but always context-free.
3. It is not necessarily context-free.

Hint:  $\Sigma^* \setminus L = \overline{L}$ .

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If  $\Sigma$  is an alphabet,  $R \subseteq \Sigma^*$  is regular and  $L \subseteq \Sigma^*$  is context-free, what can we say about  $R \setminus L$ ?

1. It is always regular.
2. It is not necessarily regular, but always context-free.
3. It is not necessarily context-free.

3: If  $R = \Sigma^*$ , then  $R \setminus L = \Sigma^* \setminus L = \overline{L}$ , and  $\overline{L}$  is not necessarily context-free.

Some  
algorithms

# Testing emptiness

For any context-free language  $L$ ,  
given as a context-free grammar  $G = (N, \Sigma, P, S)$ ,  
we can decide if  $L = \emptyset$ :

- ▶ A symbol  $X \in N \cup \Sigma$  is *generating*  
if  $X \Rightarrow^* w$  for some  $w \in \Sigma^*$ .
- ▶  $L = \emptyset$  if and only if  $S$  is not generating.

# Computing the generating symbols

The set of generating symbols can be computed (perhaps inefficiently) in the following way:

- ▶ Let the function  $step \in \wp(N \cup \Sigma) \rightarrow \wp(N \cup \Sigma)$  be defined by

$$step(\Gamma) = \left\{ A \mid \begin{array}{l} A \rightarrow \alpha \in P, \\ \text{every symbol in } \alpha \text{ is in } \Gamma \end{array} \right\}.$$

- ▶ Initialise  $\Gamma$  to  $\Sigma$ .
- ▶ Repeat until  $step(\Gamma) \subseteq \Gamma$ :
  - ▶ Set  $\Gamma$  to  $\Gamma \cup step(\Gamma)$ .
- ▶ Return  $\Gamma$ .

# Computing the generating symbols

$$(\{ S, A, B \}, \{ 0, 1 \}, \{ S \rightarrow S, A \rightarrow B, B \rightarrow 0 \}, S)$$

- ▶ Initialisation:  $\Gamma_0 = \{ 0, 1 \}$ .
- ▶ Step 1:  $step(\Gamma_0) = \{ B \}$ ,  $\Gamma_1 = \{ 0, 1, B \}$ .
- ▶ Step 2:  
 $step(\Gamma_1) = \{ A, B \}$ ,  $\Gamma_2 = \{ 0, 1, A, B \}$ .
- ▶ Done:  $step(\Gamma_2) = \{ A, B \} \subseteq \Gamma_2$ .

Compute the generating symbols of the grammar  $(\{ S, A, B \}, \{ 0, 1 \}, P, S)$ , where  $P$  is defined in the following way:

$$S \rightarrow 0A \mid B$$

$$A \rightarrow 1S \mid \varepsilon$$

$$B \rightarrow AB$$

- |          |       |
|----------|-------|
| 1. $S$ . | 4. 0. |
| 2. $A$ . | 5. 1. |
| 3. $B$ . |       |

Respond at <https://pingo.coactum.de/729558>.

$$S \rightarrow 0A \mid B$$

$$A \rightarrow 1S \mid \varepsilon$$

$$B \rightarrow AB$$

1.  $\Gamma = \{ 0, 1 \}.$
2.  $\Gamma = \{ 0, 1 \} \cup \{ A \}.$
3.  $\Gamma = \{ 0, 1, A \} \cup \{ S, A \}.$



# Testing if the empty string is a member

For any context-free language  $L$ ,  
given as a context-free grammar  $G = (N, \Sigma, P, S)$ ,  
we can decide if  $\varepsilon \in L$ :

- ▶ A nonterminal  $A \in N$  is *nullable* if  $A \Rightarrow^* \varepsilon$ .
- ▶ We have  $\varepsilon \in L$  if and only if  $S$  is nullable.

# Computing the nullable nonterminals

The set of nullable nonterminals can be computed (perhaps inefficiently) in the following way:

- ▶ Let the function  $step \in \wp(N) \rightarrow \wp(N)$  be defined by

$$step(E) = \left\{ A \mid \begin{array}{l} A \rightarrow \alpha \in P, \\ \text{every symbol in } \alpha \text{ is a} \\ \text{nonterminal in } E \end{array} \right\}.$$

- ▶ Initialise  $E$  to  $\emptyset$ .
- ▶ Repeat until  $step(E) \subseteq E$ :
  - ▶ Set  $E$  to  $E \cup step(E)$ .
- ▶ Return  $E$ .

# Computing the nullable nonterminals

$$(\{ S, A, B \}, \{ 0, 1 \}, \{ S \rightarrow AA, A \rightarrow \varepsilon \}, S)$$

- ▶ Initialisation:  $\Gamma_0 = \emptyset$ .
- ▶ Step 1:  $step(\Gamma_0) = \{ A \}$ ,  $\Gamma_1 = \{ A \}$ .
- ▶ Step 2:  $step(\Gamma_1) = \{ S, A \}$ ,  $\Gamma_2 = \{ S, A \}$ .
- ▶ Done:  $step(\Gamma_2) = \{ S, A \} \subseteq \Gamma_2$ .

# The CYK algorithm

For any context-free language  $L$ ,  
given as a context-free grammar  $G = (\_ , \Sigma, \_ , \_ )$ ,  
and for any nonempty string  $w \in \Sigma^*$ ,  
we can decide if  $w \in L$ .

# The CYK algorithm

- ▶ Convert  $G$  to a grammar  $G' = (N, \Sigma, P, S)$  in Chomsky normal form such that  $w \in L(G') \Leftrightarrow w \in L(G)$ .
- ▶ Build a CYK table  $T$  for  $G'$  and  $w$ :
  - ▶  $T_{i,j}$  is defined for  $i, j \in \{1, \dots, |w|\}$  satisfying  $i \leq j$ .
  - ▶  $T_{i,j} = \{ A \in N \mid A \Rightarrow^* w_i \dots w_j \}$ , where  $w_i$  denotes the  $i$ -th symbol in  $w$  (counting from 1).
- ▶ Check if  $S \in T_{1,|w|}$ .

# The CYK algorithm

The table can be computed in the following way:

- First set

$$T_{i,i} = \{ A \mid A \rightarrow w_i \in P \}$$

for each  $i \in \{1, \dots, |w|\}$ .

- Then set

$$T_{i,j} = \left\{ A \mid \begin{array}{l} k \in \{ i, \dots, j-1 \}, \\ B \in T_{i,k}, C \in T_{k+1,j}, \\ A \rightarrow BC \in P \end{array} \right\}$$

for all  $i, j \in \{1, \dots, |w|\}$  satisfying  
 $j - i + 1 = 2$ .

- Repeat the previous step for  $j - i + 1 = 3$ ,  
4 and so on up to  $|w|$ .

# The CYK algorithm

An example of dynamic programming.

# The CYK algorithm

$$S \rightarrow AA$$

$$A \rightarrow AB \mid 0$$

$$B \rightarrow 1 \mid 2$$

---

0      1      2



# The CYK algorithm

$$S \rightarrow AA$$

$$A \rightarrow AB \mid 0$$

$$B \rightarrow 1 \mid 2$$

$$\frac{\{ A \}}{0 \quad 1 \quad 2}$$

# The CYK algorithm

$$S \rightarrow AA$$

$$A \rightarrow AB \mid 0$$

$$B \rightarrow 1 \mid 2$$

$$\begin{array}{ccccc} \{ A \} & & \{ B \} & & \\ \hline & 0 & & 1 & 2 \end{array}$$

# The CYK algorithm

$$S \rightarrow AA$$

$$A \rightarrow AB \mid 0$$

$$B \rightarrow 1 \mid 2$$

$$\frac{\{A\} \quad \{B\} \quad \{B\}}{0 \quad 1 \quad 2}$$

# The CYK algorithm

$$S \rightarrow AA$$

$$A \rightarrow AB \mid 0$$

$$B \rightarrow 1 \mid 2$$

$$\begin{array}{ccccc} & \{ A \} & & & \\ & \{ A \} & \{ B \} & \{ B \} & \\ \hline & 0 & 1 & 2 & \end{array}$$

# The CYK algorithm

$$S \rightarrow AA$$

$$A \rightarrow AB \mid 0$$

$$B \rightarrow 1 \mid 2$$

$$\begin{array}{ccc} \{ A \} & \emptyset & \\ \{ A \} & \{ B \} & \{ B \} \\ \hline 0 & 1 & 2 \end{array}$$

# The CYK algorithm

$$S \rightarrow AA$$

$$A \rightarrow AB \mid 0$$

$$B \rightarrow 1 \mid 2$$

$$\begin{array}{ccccc} & \{ A \} & & & \\ & \{ A \} & \emptyset & & \\ & \{ A \} & \{ B \} & \{ B \} & \\ \hline & 0 & 1 & 2 & \end{array}$$

Consider the grammar

$(\{ S, T, U, Z, O \}, \{ 0, 1 \}, P, S)$ , where  $P$  contains the following productions:

$$S \rightarrow ZT \mid OU \qquad Z \rightarrow 0$$

$$T \rightarrow SZ \mid 0 \qquad O \rightarrow 1$$

$$U \rightarrow SO \mid 1$$

Note that the grammar is in Chomsky normal form.

1. Construct a CYK table for the string 0110.
2. Construct a parse tree with  $S$  in the root and yield 0110.

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

---


$$\begin{array}{cccc}
0 & 1 & 1 & 0
\end{array}$$



$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

$$\begin{array}{cccc}
\{ T, Z \} & & & \\
\hline
0 & 1 & 1 & 0
\end{array}$$

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

$$\begin{array}{cccc}
\{T, Z\} & \{U, O\} & & \\
\hline
0 & 1 & 1 & 0
\end{array}$$

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

$$\begin{array}{cccc}
\{T, Z\} & \{U, O\} & \{U, O\} & \\
\hline
0 & 1 & 1 & 0
\end{array}$$

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

$$\begin{array}{cccc}
\{T, Z\} & \{U, O\} & \{U, O\} & \{T, Z\} \\
\hline
0 & 1 & 1 & 0
\end{array}$$

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

$$\begin{array}{cccc}
\emptyset & & & \\
\{T, Z\} & \{U, O\} & \{U, O\} & \{T, Z\} \\
\hline
0 & 1 & 1 & 0
\end{array}$$

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

|             |            |            |            |
|-------------|------------|------------|------------|
| $\emptyset$ | $\{S\}$    |            |            |
| $\{T, Z\}$  | $\{U, O\}$ | $\{U, O\}$ | $\{T, Z\}$ |
|             |            |            |            |
| 0           | 1          | 1          | 0          |

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

|   |            |             |            |
|---|------------|-------------|------------|
| $\emptyset$   | $\{S\}$    | $\emptyset$ |            |
| $\{T, Z\}$  | $\{U, O\}$ | $\{U, O\}$  | $\{T, Z\}$ |
| <div style="display: flex; justify-content: space-around; width: 100%;"> <span>0</span> <span>1</span> <span>1</span> <span>0</span> </div> |            |             |            |

$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

$$\begin{array}{cccc}
& \emptyset & & \\
& \emptyset & \{S\} & \emptyset \\
\{T, Z\} & \{U, O\} & \{U, O\} & \{T, Z\} \\
\hline
0 & 1 & 1 & 0
\end{array}$$



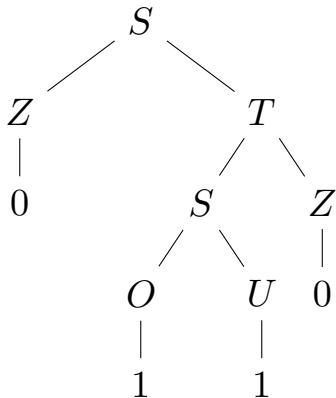
$$\begin{array}{ll}
S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
U \rightarrow SO \mid 1 &
\end{array}$$

|              |              |              |              |
|--------------|--------------|--------------|--------------|
| $\emptyset$  | $\{ T \}$    |              |              |
| $\emptyset$  | $\{ S \}$    | $\emptyset$  |              |
| $\{ T, Z \}$ | $\{ U, O \}$ | $\{ U, O \}$ | $\{ T, Z \}$ |
|              |              |              |              |
| 0            | 1            | 1            | 0            |

$$\begin{array}{ll}
 S \rightarrow ZT \mid OU & Z \rightarrow 0 \\
 T \rightarrow SZ \mid 0 & O \rightarrow 1 \\
 U \rightarrow SO \mid 1 &
 \end{array}$$

$$\begin{array}{cccc}
 \{ S \} & & & \\
 \emptyset & \{ T \} & & \\
 \emptyset & \{ S \} & \emptyset & \\
 \{ T, Z \} & \{ U, O \} & \{ U, O \} & \{ T, Z \} \\
 \hline
 0 & 1 & 1 & 0
 \end{array}$$

|              |              |              |              |
|--------------|--------------|--------------|--------------|
| $\{ S \}$    |              |              |              |
| $\emptyset$  | $\{ T \}$    |              |              |
| $\emptyset$  | $\{ S \}$    | $\emptyset$  |              |
| $\{ T, Z \}$ | $\{ U, O \}$ | $\{ U, O \}$ | $\{ T, Z \}$ |
| <hr/>        |              |              |              |
| 0            | 1            | 1            | 0            |



# The CYK algorithm

- ▶ A potential problem:  
The size of  $G'$  can be quadratic in the size of  $G$ .
- ▶ A variant of the algorithm that does not use the UNIT transformation can be devised:
  - ▶ Time complexity:  $O(|G||w|^3)$ .
  - ▶ Space complexity:  $O(|G||w|^2)$ .

See Lange and Leiß.

Some  
undecidable  
problems

# Some undecidable problems

The following things cannot, in general, be determined (using, say, a Turing machine):

- ▶ If a context-free grammar is ambiguous.
- ▶ If a context-free language, given by a context-free grammar, is *inherently* ambiguous.
- ▶ If  $L(G_1) = L(G_2)$  for two context-free grammars  $G_1$  and  $G_2$ .
- ▶ ...

# Some undecidable problems

If you want to know more about why certain problems are undecidable, then you might be interested in the course *Computability*.

# Today

- ▶ Closure properties for context-free languages.
- ▶ Some algorithms for context-free languages.
- ▶ Some undecidable problems.



# Next lecture

- ▶ Pushdown automata.
- ▶ Turing machines.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-02-29

# Today

- ▶ Pushdown automata.
- ▶ Turing machines.

# Pushdown automata

# Pushdown automata

- ▶ The class of regular languages can be defined using regular expressions or different kinds of automata.
- ▶ Is there a class of automata that defines the context-free languages?

# Pushdown automata

A pushdown automaton (PDA) can be given as a 7-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$ :

- ▶ A finite set of states  $(Q)$ .
- ▶ An alphabet  $(\Sigma$  with  $\varepsilon \notin \Sigma)$ .
- ▶ A stack alphabet  $(\Gamma)$ .
- ▶ A transition function  
 $(\delta \in Q \times (\{\varepsilon\} \cup \Sigma^1) \times \Gamma \rightarrow \text{Fin}(Q \times \Gamma^*))$ .
- ▶ A start state  $(q_0 \in Q)$ .
- ▶ A start symbol  $(Z_0 \in \Gamma)$ .
- ▶ A set of accepting states  $(F \subseteq Q)$ .

# Pushdown automata

An *instantaneous description* (ID) for a given PDA is a triple  $(q, w, \gamma)$ :

- ▶ The current state ( $q \in Q$ ).
- ▶ The remainder of the input string ( $w \in \Sigma^*$ ).
- ▶ The current stack ( $\gamma \in \Gamma^*$ ).

# Pushdown automata

The following relation between IDs defines what kinds of transitions are possible:

$$\frac{u \in \{ \varepsilon \} \cup \Sigma^1 \quad (q, \alpha) \in \delta(p, u, Z)}{(p, uv, Z\gamma) \vdash (q, v, \alpha\gamma)}$$

The reflexive transitive closure of  $\vdash$  can be defined inductively:

$$\frac{}{I \vdash^* I} \qquad \frac{I \vdash J \quad J \vdash^* K}{I \vdash^* K}$$



# Pushdown automata

- ▶ A PDA:

$$(\{q\}, \{0\}, \{A, B\}, \delta, q, A, \emptyset)$$

$$\begin{aligned}\delta(q, \varepsilon, A) &= \{(q, \varepsilon)\} & \delta(q, \varepsilon, B) &= \{(q, \varepsilon)\} \\ \delta(q, 0, A) &= \emptyset & \delta(q, 0, B) &= \{(q, B)\}\end{aligned}$$

- ▶ Some possible transitions:

$$\begin{aligned}(q, 00, A) &\vdash (q, 00, \varepsilon) \\ (q, 00, B) &\vdash (q, 0, B) \vdash (q, \varepsilon, B) \vdash (q, \varepsilon, \varepsilon) \\ (q, 00, B) &\vdash (q, 0, B) \vdash (q, 0, \varepsilon) \\ (q, 00, B) &\vdash (q, 00, \varepsilon)\end{aligned}$$

Consider the PDA  $P = (\{q\}, \{0, 1\}, \{A, B\}, \delta, q, B, \{q\})$ , where  $\delta$  is defined in the following way:

$$\delta(q, \varepsilon, A) = \{(q, \varepsilon)\} \quad \delta(q, \varepsilon, B) = \{(q, BA)\}$$

$$\delta(q, 0, A) = \emptyset \quad \delta(q, 0, B) = \{(q, \varepsilon)\}$$

$$\delta(q, 1, A) = \emptyset \quad \delta(q, 1, B) = \{(q, AB)\}$$

Which of the following propositions are true for  $P$ ?

1.  $(q, 01, AB) \vdash^* (q, \varepsilon, \varepsilon)$
2.  $(q, 01, AB) \vdash^* (q, \varepsilon, AAA)$
3.  $(q, 01, AB) \vdash^* (q, 1, \varepsilon)$
4.  $(q, 01, AB) \vdash^* (q, 1, AAA)$

Respond at <https://pingo.coactum.de/729558>.

Consider the PDA  $P = (\{q\}, \{0, 1\}, \{A, B\}, \delta, q, B, \{q\})$ , where  $\delta$  is defined in the following way:

$$\begin{array}{ll} \delta(q, \varepsilon, A) = \{(q, \varepsilon)\} & \delta(q, \varepsilon, B) = \{(q, BA)\} \\ \delta(q, 0, A) = \emptyset & \delta(q, 0, B) = \{(q, \varepsilon)\} \\ \delta(q, 1, A) = \emptyset & \delta(q, 1, B) = \{(q, AB)\} \end{array}$$

All possible transitions:

$$\begin{array}{l} (q, 01, AB) \vdash (q, 01, B) \vdash^n (q, 01, BA^n) \vdash \\ (q, 1, A^n) \vdash^n (q, 1, \varepsilon) \end{array}$$

# Pushdown automata

The language of a PDA:

$$L((Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)) = \\ \{ w \in \Sigma^* \mid q \in F, \gamma \in \Gamma^*, (q_0, w, Z_0) \vdash^* (q, \varepsilon, \gamma) \}$$

Consider the PDA  $P = (\{q\}, \{0, 1\}, \{A, B\}, \delta, q, B, \{q\})$  again, where  $\delta$  is still defined in the following way:

$$\begin{array}{ll} \delta(q, \varepsilon, A) = \{(q, \varepsilon)\} & \delta(q, \varepsilon, B) = \{(q, BA)\} \\ \delta(q, 0, A) = \emptyset & \delta(q, 0, B) = \{(q, \varepsilon)\} \\ \delta(q, 1, A) = \emptyset & \delta(q, 1, B) = \{(q, AB)\} \end{array}$$

Which of the following strings are members of  $L(P)$ ?

1. 00

3. 10

2. 01

4. 11

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Consider the PDA  $P = (\{q\}, \{0, 1\}, \{A, B\}, \delta, q, B, \{q\})$  again, where  $\delta$  is still defined in the following way:

$$\begin{aligned}\delta(q, \varepsilon, A) &= \{(q, \varepsilon)\} & \delta(q, \varepsilon, B) &= \{(q, BA)\} \\ \delta(q, 0, A) &= \emptyset & \delta(q, 0, B) &= \{(q, \varepsilon)\} \\ \delta(q, 1, A) &= \emptyset & \delta(q, 1, B) &= \{(q, AB)\}\end{aligned}$$

Which of the following strings are members of  $L(P)$ ?

1. 00

No. All possible transitions:

$$(q, 00, B) \vdash^n (q, 00, BA^n) \vdash (q, 0, A^n) \vdash^n (q, 0, \varepsilon)$$

Consider the PDA  $P = (\{q\}, \{0, 1\}, \{A, B\}, \delta, q, B, \{q\})$  again, where  $\delta$  is still defined in the following way:

$$\begin{array}{ll} \delta(q, \varepsilon, A) = \{(q, \varepsilon)\} & \delta(q, \varepsilon, B) = \{(q, BA)\} \\ \delta(q, 0, A) = \emptyset & \delta(q, 0, B) = \{(q, \varepsilon)\} \\ \delta(q, 1, A) = \emptyset & \delta(q, 1, B) = \{(q, AB)\} \end{array}$$

Which of the following strings are members of  $L(P)$ ?

2. 01

No. All possible transitions:

$$(q, 01, B) \vdash^n (q, 01, BA^n) \vdash (q, 1, A^n) \vdash^n (q, 1, \varepsilon)$$

Consider the PDA  $P = (\{q\}, \{0, 1\}, \{A, B\}, \delta, q, B, \{q\})$  again, where  $\delta$  is still defined in the following way:

$$\delta(q, \varepsilon, A) = \{(q, \varepsilon)\} \quad \delta(q, \varepsilon, B) = \{(q, BA)\}$$

$$\delta(q, 0, A) = \emptyset \quad \delta(q, 0, B) = \{(q, \varepsilon)\}$$

$$\delta(q, 1, A) = \emptyset \quad \delta(q, 1, B) = \{(q, AB)\}$$

Which of the following strings are members of  $L(P)$ ?

3. 10

Yes:

$$(q, 10, B) \vdash (q, 0, AB) \vdash (q, 0, B) \vdash (q, \varepsilon, \varepsilon)$$



Consider the PDA  $P = (\{q\}, \{0, 1\}, \{A, B\}, \delta, q, B, \{q\})$  again, where  $\delta$  is still defined in the following way:

$$\delta(q, \varepsilon, A) = \{(q, \varepsilon)\} \quad \delta(q, \varepsilon, B) = \{(q, BA)\}$$

$$\delta(q, 0, A) = \emptyset \quad \delta(q, 0, B) = \{(q, \varepsilon)\}$$

$$\delta(q, 1, A) = \emptyset \quad \delta(q, 1, B) = \{(q, AB)\}$$

Which of the following strings are members of  $L(P)$ ?

4. 11

Yes:

$$(q, 11, B) \vdash (q, 1, AB) \vdash (q, 1, B) \vdash (q, \varepsilon, AB)$$

# Pushdown automata

Another way to define a language for a PDA:

$$N((Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)) = \\ \{ w \in \Sigma^* \mid q \in Q, (q_0, w, Z_0) \vdash^* (q, \varepsilon, \varepsilon) \}$$

The following property holds for every language  $L$ :

$$(\exists \text{ a PDA } P_1. L(P_1) = L) \Leftrightarrow \\ (\exists \text{ a PDA } P_2. N(P_2) = L)$$

# Grammars and automata

For any alphabet  $\Sigma$  (with  $\varepsilon \notin \Sigma$ ) and language  $L \subseteq \Sigma^*$  one can prove that the following two statements are equivalent:

- ▶ There is a context-free grammar  $G$ , with  $\Sigma$  as its set of terminals, satisfying  $L(G) = L$ .
- ▶ There is a pushdown automaton  $P$  with alphabet  $\Sigma$  satisfying  $L(P) = L$ .

# Grammars and automata

Given a context-free grammar  $G = (N, \Sigma, P, S)$   
we can construct the PDA

$Q = (\{ q \}, \Sigma, N \cup \Sigma, \delta, q, S, \{ q \})$ , where  $\delta$  is  
defined in the following way:

$$\delta(q, \varepsilon, A) = \{ (q, \alpha) \mid A \rightarrow \alpha \in P \}$$

$$\delta(q, a, a) = \{ (q, \varepsilon) \}$$

$$\delta(q, -, -) = \emptyset$$

Which of the following statements is true for  $G = (\{ S \}, \{ 0, 1 \}, (S \rightarrow 0S \mid 1), S)$ ?

1.  $L(G) = L(Q)$ .
2.  $L(G) = N(Q)$ .

Respond at <https://pingo.coactum.de/729558>.

Which of the following statements is true for  $G = (\{ S \}, \{ 0, 1 \}, (S \rightarrow 0S \mid 1), S)$ ?

1.  $L(G) = L(Q)$ .
2.  $L(G) = N(Q)$ .

$$L(G) = L(0^*1).$$

Which of the following statements is true for  $G = (\{ S \}, \{ 0, 1 \}, (S \rightarrow 0S \mid 1), S)$ ?

1.  $L(G) = L(Q)$ .
2.  $L(G) = N(Q)$ .

$$\delta(q, \varepsilon, S) = \{ (q, 0S), (q, 1) \}$$

$$\delta(q, 0, 0) = \{ (q, \varepsilon) \}$$

$$\delta(q, 1, 1) = \{ (q, \varepsilon) \}$$

$$\delta(q, -, -) = \emptyset$$

Which of the following statements is true for  $G = (\{ S \}, \{ 0, 1 \}, (S \rightarrow 0S \mid 1), S)$ ?

1.  $L(G) = L(Q)$ .
2.  $L(G) = N(Q)$ .

$$\delta(q, \varepsilon, S) = \{ (q, 0S), (q, 1) \}$$

$$\delta(q, 0, 0) = \{ (q, \varepsilon) \}$$

$$\delta(q, 1, 1) = \{ (q, \varepsilon) \}$$

$$\delta(q, -, -) = \emptyset$$

1. No:  $\varepsilon \in L(Q) \setminus L(G)$  because  $(q, \varepsilon, S) \vdash^* (q, \varepsilon, S)$ .



Which of the following statements is true for  $G = (\{ S \}, \{ 0, 1 \}, (S \rightarrow 0S \mid 1), S)$ ?

1.  $L(G) = L(Q)$ .
2.  $L(G) = N(Q)$ .

$$\delta(q, \varepsilon, S) = \{ (q, 0S), (q, 1) \}$$

$$\delta(q, 0, 0) = \{ (q, \varepsilon) \}$$

$$\delta(q, 1, 1) = \{ (q, \varepsilon) \}$$

$$\delta(q, -, -) = \emptyset$$

2. Yes.

# Turing machines

# Turing machines

- ▶ Simple computers.
- ▶ An idealised model of what it means to “compute”.

# Intuitive idea

- ▶ A tape that extends arbitrarily far in both directions.
- ▶ The tape is divided into squares.
- ▶ The squares can be blank or contain symbols, chosen from a finite alphabet.
- ▶ A read/write head, positioned over one square.
- ▶ The head can move from one square to an adjacent one.
- ▶ Rules that explain what the head does.

# Rules

- ▶ A finite set of states.
- ▶ When the head reads a symbol (blank squares correspond to a special symbol):
  - ▶ Check if the current state contains a matching rule, with:
    - ▶ A symbol to write.
    - ▶ A direction to move in.
    - ▶ A state to switch to.
  - ▶ If not, halt.

# The Church-Turing thesis

- ▶ Turing motivated his design partly by reference to what a human computer does.
- ▶ The Church-Turing thesis:  
Every effectively calculable function on the positive integers can be computed using a Turing machine.
- ▶ “Effectively calculable function” is not a well-defined concept, so this is not a theorem.

# Syntax

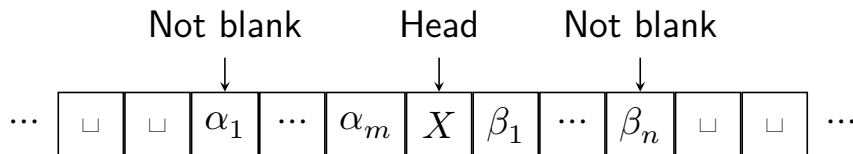
A Turing machine (TM) can be given as a 7-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, \sqcup, F)$ :

- ▶ A finite set of states ( $Q$ ).
- ▶ An input alphabet ( $\Sigma$ ).
- ▶ A tape alphabet ( $\Gamma$  with  $\Sigma \subseteq \Gamma$ ).
- ▶ A (partial) transition function ( $\delta \in Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$ ).
- ▶ A start state ( $q_0 \in Q$ ).
- ▶ A blank symbol ( $\sqcup \in \Gamma \setminus \Sigma$ ).
- ▶ A set of accepting states ( $F \subseteq Q$ ).

# Instantaneous descriptions

An *instantaneous description* (ID) for a given TM is a 4-tuple  $(\alpha, q, X, \beta)$ , often written  $\alpha q X \beta$ :

- ▶ The current state ( $q \in Q$ ).
- ▶ The symbol under the head ( $X \in \Gamma$ ).
- ▶ Parts of the remaining tape ( $\alpha, \beta \in \Gamma^*$ ).





# Transition relation

The following relation between IDs defines what kinds of transitions are possible:

$$\frac{\delta(p, X) = (q, Y, R)}{(\alpha, p, X, Z\beta) \vdash (l(\alpha Y), q, Z, \beta)}$$

$$\frac{\delta(p, X) = (q, Y, R)}{(\alpha, p, X, \varepsilon) \vdash (l(\alpha Y), q, \sqcup, \varepsilon)}$$

The function  $l$  removes leading blanks.

# Transition relation

$$\frac{\delta(p, X) = (q, Y, \mathsf{L})}{(\alpha Z, p, X, \beta) \vdash (\alpha, q, Z, r(Y\beta))}$$
$$\frac{\delta(p, X) = (q, Y, \mathsf{L})}{(\varepsilon, p, X, \beta) \vdash (\varepsilon, q, \sqcup, r(Y\beta))}$$

The function  $r$  removes trailing blanks.

# Transition relation

The reflexive transitive closure of  $\vdash$  can be defined inductively:

$$\frac{}{I \vdash^* I} \qquad \frac{I \vdash J \quad J \vdash^* K}{I \vdash^* K}$$

# Transition relation

- ▶ A Turing machine:

$$(\{p\}, \{0\}, \{0, 1, \sqcup\}, \delta, p, \sqcup, \emptyset)$$

$$\delta(p, 0) = (p, 1, R)$$

- ▶ Some possible transitions:

$$p000 \vdash 1p00 \vdash 11p0 \vdash 111p$$

Consider the TM  $M = (\{ p, q \}, \{ 0, 1 \}, \{ 0, 1, \sqcup \}, \delta, p, \sqcup, \emptyset)$ , where  $\delta$  is defined in the following way:

$$\delta(p, \sqcup) = (q, \sqcup, L)$$

$$\delta(p, 0) = (p, 1, R)$$

$$\delta(p, 1) = (p, 0, R)$$

$$\delta(q, 0) = (q, 0, L)$$

$$\delta(q, 1) = (q, 1, L)$$

Which of the following statements are true for  $M$ ?

1.  $p01 \vdash^* 10p\sqcup$

2.  $p01 \vdash^* q\sqcup 10$

3.  $p01 \vdash^* q\sqcup\sqcup 10$

4.  $p111 \vdash^* 00p1$

5.  $p111 \vdash^* 00q1$

6.  $p111 \vdash^* 0q00$

Respond at <https://pingo.coactum.de/729558>.

$$\delta(p, \sqcup) = (q, \sqcup, \text{L})$$

$$\delta(p, 0) = (p, 1, \text{R})$$

$$\delta(p, 1) = (p, 0, \text{R})$$

$$\delta(q, 0) = (q, 0, \text{L})$$

$$\delta(q, 1) = (q, 1, \text{L})$$

$$p01 \vdash 1p1 \vdash 10p \sqcup \vdash 1q0 \vdash q10 \vdash q \sqcup 10$$

$$p111 \vdash 0p11 \vdash 00p1 \vdash 000p \sqcup \vdash 00q0 \vdash 0q00 \vdash q000 \vdash q \sqcup 000$$

# Language

The language of a TM:

$$L((Q, \Sigma, \Gamma, \delta, q_0, \sqcup, F)) = \left\{ w \in \Sigma^* \mid \begin{array}{l} q \in F, X \in \Gamma, \alpha, \beta \in \Gamma^*, \\ q_0 w \vdash^* \alpha q X \beta \end{array} \right\}$$

(Here  $q_0\varepsilon$  means  $q_0\sqcup$ .)

# Halting

- ▶ Turing machines can fail to halt ( $I_0 \vdash I_1 \vdash \dots$ ).
- ▶ A language is called *recursively enumerable* if it is the language of some Turing machine.
- ▶ A language is called *recursive* if it is the language of some Turing machine that always halts.
- ▶ There are languages that are recursively enumerable but not recursive.
- ▶ An example: The language of (strings representing) Turing machines that halt when given the empty string as input.



# A hierarchy

A hierarchy of languages over the alphabet  $\Sigma$   
(if  $|\Sigma| \geq 2$ ):

|                        |              |
|------------------------|--------------|
| $\text{Fin}(\Sigma^*)$ | $\subsetneq$ |
| Regular                | $\subsetneq$ |
| Context-free           | $\subsetneq$ |
| Recursive              | $\subsetneq$ |
| Recursively enumerable | $\subsetneq$ |
| $\wp(\Sigma^*)$        |              |

# Some undecidable problems

The following things cannot, in general, be determined (using, say, a Turing machine that always halts):

- ▶ If a Turing machine halts for a given input.
- ▶ If two Turing machines accept the same language.
- ▶ ...

Consider the TM  $M = (\{ p, q, r \}, \{ 1 \}, \{ 1, \sqcup \}, \delta, p, \sqcup, \{ r \})$ , where  $\delta$  is defined in the following way:

$$\delta(p, \sqcup) = (r, \sqcup, R)$$

$$\delta(p, 1) = (q, \sqcup, R)$$

$$\delta(q, 1) = (p, \sqcup, R)$$

Which of the following strings are members of  $L(M)$ ? Does  $M$  always halt?

1.  $\varepsilon$

2. 1

3. 11

4. 111

5. 1111

6. It always halts

Respond at <https://pingo.coactum.de/729558>.

# Today

- ▶ Pushdown automata.
- ▶ Turing machines.

# Next lecture

- ▶ A summary of the course.

# Finite automata and formal languages (DIT323, TMV029)

Nils Anders Danielsson

2024-03-04

# Today

- ▶ A summary of the course.

# Proofs and induction



# Proofs

Throughout the course we have talked about how one can prove various things.

# Some basic proof methods

- ▶ To prove  $p \Rightarrow q$ , assume  $p$  and prove  $q$ .
- ▶ To prove  $\forall x \in A. P(x)$ , assume that we have an  $x \in A$  and prove  $P(x)$ .
- ▶ To prove  $p \Leftrightarrow q$ , prove both  $p \Rightarrow q$  and  $q \Rightarrow p$ .
- ▶ To prove  $\neg p$ , assume  $p$  and derive a contradiction.
- ▶ To prove  $(p \Rightarrow q) \Rightarrow r$ , assume that you are given a method for proving  $q$  given  $p$ , and use that to prove  $r$ .

# Proofs as data

We talked about how some proofs can be seen as “data”. Some examples:

- ▶  $\alpha \Rightarrow^* \beta$ .
- ▶  $w \in L(G, S)$ .

# Proofs as games

We talked about how some proofs can be seen as games.

A game corresponding to

$\forall x \in A. \exists y \in P(x). Q(x, y) \Rightarrow R(x, y)$ :

1. An adversary gives you  $x \in A$ .  
(If the adversary fails, then you win.)
2. Construct  $y \in P(x)$  and give to the adversary.
3. The adversary gives you a proof of  $Q(x, y)$ .
4. You win if you can prove  $R(x, y)$ .

If you have a strategy that ensures that you always win, no matter what the adversary does, then the statement is true.

# Induction

- ▶ Mathematical induction.
- ▶ Complete induction.
- ▶ Mutual induction.
- ▶ Inductively defined sets:
  - ▶ Primitive recursion.
  - ▶ Structural induction.
- ▶ Inductively defined subsets.

# Induction

- ▶ Mathematical induction.

$$P(0) \wedge (\forall n \in \mathbb{N}. P(n) \Rightarrow P(n + 1)) \Rightarrow \\ \forall n \in \mathbb{N}. P(n)$$

- ▶ Complete induction.
- ▶ Mutual induction.
- ▶ Inductively defined sets:
  - ▶ Primitive recursion.
  - ▶ Structural induction.
- ▶ Inductively defined subsets.

# Induction

- ▶ Mathematical induction.
- ▶ Complete induction.

$$(\forall n \in \mathbb{N}. (\forall i \in \mathbb{N}. i < n \Rightarrow P(i)) \Rightarrow P(n)) \Rightarrow \forall n \in \mathbb{N}. P(n)$$

- ▶ Mutual induction.
- ▶ Inductively defined sets:
  - ▶ Primitive recursion.
  - ▶ Structural induction.
- ▶ Inductively defined subsets.

# One way to structure a proof by induction

If you want to prove something by induction on the structure of a list of natural numbers:

- ▶ State what you want to prove, and how you intend to prove it:

Let us prove  $\forall xs \in List(\mathbb{N}). P(xs)$ , where  $P(xs) = \dots$ , by induction on the structure of the list.

- ▶ Prove each case:

We have two cases:

- ▶  $P(\text{nil})$  holds because...
- ▶ Given  $x \in \mathbb{N}$ ,  $xs \in List(\mathbb{N})$  and  $P(xs)$ , we can prove  $P(\text{cons}(x, xs))$  by...



# Regular languages

# Automata

Terminology, notation:

- ▶ Alphabets.
- ▶ Strings.
- ▶ Languages.
- ▶ Concatenation.
- ▶ Exponentiation.
- ▶ Kleene star.
- ▶ ...

# DFAs

- ▶ Deterministic.
- ▶ 5-tuples.
- ▶ Transition diagrams.
- ▶ Transition tables.
- ▶ Transition functions for strings ( $\hat{\delta}$ ).
- ▶ The language of a DFA.

# DFAs

States can be:

- ▶ Accessible.
- ▶ Equivalent to each other.
- ▶ Distinguishable from each other.

# NFAs

- ▶ Nondeterministic.
- ▶ 5-tuples.
- ▶ Transition diagrams.
- ▶ Transition tables.
- ▶ Transition functions for strings ( $\hat{\delta}$ ).
- ▶ The language of an NFA.

# DFAs and NFAs

- ▶ DFAs can easily be turned into NFAs.
- ▶ NFAs can be turned into DFAs:
  - ▶ The subset construction.
  - ▶ Optimisation: Skip inaccessible states.
  - ▶ Potential problem: Exponential blowup.

# $\epsilon$ -NFAs

- ▶ Nondeterministic and with  $\epsilon$ -transitions.
- ▶ 5-tuples.
- ▶ Transition diagrams.
- ▶ Transition tables.
- ▶  $\epsilon$ -closure.
- ▶ Transition functions for strings ( $\hat{\delta}$ ).
- ▶ The language of an  $\epsilon$ -NFA.

# DFAs, NFAs and $\epsilon$ -NFAs

- ▶ NFAs can easily be turned into  $\epsilon$ -NFAs.
- ▶  $\epsilon$ -NFAs can be turned into DFAs:
  - ▶ The subset construction with  $\epsilon$ -closure.
  - ▶ Optimisation: Skip inaccessible states.



# Regular expressions

- ▶ Syntax.
- ▶ The language of a regular expression.

# Regular expressions

- ▶ From the first lecture (almost):

```
M-x replace-regexp RET
```

```
add(\([^,]*\),\([^)]*\)) RET
```

```
\1 + \2 RET
```

- ▶ We used regular expressions to define languages.
- ▶ Here a kind of regular expression is used to replace certain (sub)strings with other text.

Discuss whether it is a good idea to use this command.

```
M-x replace-regexp RET
  add(\([^,]*\),\([^)]*\)) RET
  \1 + \2 RET
```

You may want to consider a CFG with the following productions:

$$E \rightarrow \text{add}( E , E ) \mid \text{mul}( E , E ) \mid 0 \mid 1 \mid \dots \mid 9$$

Discuss whether it is a good idea to use this command.

```
M-x replace-regexp RET  
  add(\([^,]*\),\([^)]*\)) RET  
  \1 + \2 RET
```

You may want to consider a CFG with the following productions:

$$E \rightarrow \text{add}( E , E ) \mid \text{mul}( E , E ) \mid 0 \mid 1 \mid \dots \mid 9$$

Perhaps not intended:

$$\text{add}(\text{mul}(1,2),3) \mapsto \text{mul}(1 + 2,3)$$

# Regular expressions

Proving that two regular expressions denote the same language:

- ▶ Use known equalities and equational reasoning.
- ▶ Use the semantics and antisymmetry:

$$L(e_1) \subseteq L(e_2) \wedge L(e_2) \subseteq L(e_1) \Rightarrow \\ L(e_1) = L(e_2)$$

- ▶ Replace variables with fresh symbols.
- ▶ Convert to DFAs. (There is an algorithm for checking if two DFAs denote the same language.)

# $\epsilon$ -NFAs and regular expressions

Translating regular expressions to equivalent  $\epsilon$ -NFAs:

- ▶ Easy.

Translating  $\epsilon$ -NFAs to equivalent regular expressions:

- ▶ By eliminating states.
- ▶ By using Arden's lemma:  
The equation  $X = AX \cup B$  has  
the least solution  $X = A^*B$ .

# Regular languages

- ▶ Definition in terms of DFAs, NFAs,  $\varepsilon$ -NFAs or regular expressions.
- ▶ The pumping lemma.
- ▶ Closure properties:
  - ▶ Union.
  - ▶ Concatenation.
  - ▶ Kleene star/plus.
  - ▶ Intersection (product construction).
  - ▶ Complement.

# The pumping lemma

For every alphabet  $\Sigma$  and *regular* language  $L \subseteq \Sigma^*$ .

$\exists m \in \mathbb{N}$ .

$\forall w \in L. |w| \geq m \Rightarrow$

$\exists t, u, v \in \Sigma^*.$

$w = tuv \wedge u \neq \varepsilon \wedge |tu| \leq m \wedge$

$\forall n \in \mathbb{N}. tu^n v \in L$

- The pumping lemma can be used to prove that a language is not regular.



# The pumping lemma

For every alphabet  $\Sigma$  and *regular* language  $L \subseteq \Sigma^*$ .

$\exists m \in \mathbb{N}$ .

$\forall w \in L. |w| \geq m \Rightarrow$

$\exists t, u, v \in \Sigma^*.$

$w = tuv \wedge u \neq \varepsilon \wedge |tu| \leq m \wedge$

$\forall n \in \mathbb{N}. tu^n v \in L$

- The last five lines are a necessary, but not a sufficient, condition for being regular:  
there is at least one non-regular language for which they hold.

# The pumping lemma

For every alphabet  $\Sigma$  and *regular* language  $L \subseteq \Sigma^*$ .

$\exists m \in \mathbb{N}$ .

$\forall w \in L. |w| \geq m \Rightarrow$

$\exists t, u, v \in \Sigma^*.$

$w = tuv \wedge u \neq \varepsilon \wedge |tu| \leq m \wedge$

$\forall n \in \mathbb{N}. tu^n v \in L$

- Do not give “the pumping lemma holds, so the language is regular” as an exam answer.

# Regular languages

Algorithms:

- ▶ Conversions between different formats.
- ▶ Is the language empty?
- ▶ Is a given string a member of the language?
- ▶ Are two regular languages equal?
  - ▶ Are two states equivalent?
- ▶ Minimisation of DFAs.

# Context-free languages

# Context-free grammars

4-tuples:

- ▶ Nonterminals.
- ▶ Terminals.
- ▶ Productions.
- ▶ Start symbol.

# Context-free grammars

The language of a CFG can be defined in several equivalent ways:

- ▶ Derivations.
- ▶ Leftmost (rightmost) derivations.
- ▶ Parse trees.
- ▶ Recursive inference.

# Context-free grammars

- ▶ Ambiguous grammars.
- ▶ Associativity.
- ▶ Precedence.

# Context-free grammars

- ▶ Chomsky normal form:  
 $A \rightarrow a$  or  $A \rightarrow BC$ .
- ▶ BIN, DEL, UNIT, TERM.



# Pushdown automata

- ▶ A kind of finite automaton with a single stack.
- ▶ 7-tuples.
- ▶ Instantaneous descriptions.
- ▶ Transition relation ( $\vdash$ ).
- ▶ The languages of a PDA  $P$ :  $L(P)$  and  $N(P)$ .

# Context-free languages

- ▶ Definition in terms of CFGs or PDAs, which define the same class of languages.
- ▶ The pumping lemma.
- ▶ Closure properties:
  - ▶ Substitution.
  - ▶ Union.
  - ▶ Concatenation.
  - ▶ Kleene star/plus.
  - ▶ Homomorphism.
  - ▶ Intersection with a regular language.

Which of the following languages, if any, are context-free? Try to use closure properties.

1.  $\{uuvv \mid u \in \{0\}^+, v \in \{1\}^+\} \cup \{uvvu \mid u \in \{0\}^+, v \in \{1\}^+\}$
2.  $\{uuvv \mid u \in \{0\}^+, v \in \{1\}^+\} \cap \{uvvu \mid u \in \{0\}^+, v \in \{1\}^+\}$
3.  $\{ssttuvvu \mid s, u \in \{0\}^+, t, v \in \{1\}^+\}$
4.  $\{uuvvvuvvu \mid u \in \{0\}^+, v \in \{1\}^+\}$
5.  $\{(uvvu)^n \mid u \in \{0\}^+, v \in \{1\}^+, n \in \mathbb{N}\}$
6.  $\{uvu \mid u \in \{0, 1\}^*, v \in \{2, 3\}^*\}$

Respond at <https://pingo.coactum.de/729558>.

Which of the following languages, if any, are context-free? Try to use closure properties.

$$1. \{uuvv \mid u \in \{0\}^+, v \in \{1\}^+\} \cup \{uvvu \mid u \in \{0\}^+, v \in \{1\}^+\}$$

Yes. The union of two context-free languages.

Which of the following languages, if any, are context-free? Try to use closure properties.

$$2. \{uuvv \mid u \in \{0\}^+, v \in \{1\}^+\} \cap \{uvvu \mid u \in \{0\}^+, v \in \{1\}^+\}$$

Yes. The intersection of a context-free language and a regular language.

Which of the following languages, if any, are context-free? Try to use closure properties.

3.  $\{ssttuvvu \mid s, u \in \{0\}^+, t, v \in \{1\}^+\}$

Yes. The concatenation of two context-free languages.

Which of the following languages, if any, are context-free? Try to use closure properties.

4.  $\{uvvvuvvu \mid u \in \{0\}^+, v \in \{1\}^+\}$

No. This is  $\{0^{2m}1^{2n}0^m1^{2n}0^m \mid m, n \in \mathbb{N} \setminus \{0\}\}$ .  
Use the pumping lemma.

Which of the following languages, if any, are context-free? Try to use closure properties.

5.  $\{(uvvu)^n \mid u \in \{0\}^+, v \in \{1\}^+, n \in \mathbb{N}\}$

No. Denote the language by  $L$ .

Note that  $L \neq \{uvvu \mid u \in \{0\}^+, v \in \{1\}^+\}^*$ .

If  $L$  had been context-free, then the language

$$\begin{aligned} L \cap L(0^+1^+0^+1^+0^+) &= \\ \{uvvuuvvu \mid u \in \{0\}^+, v \in \{1\}^+\} &= \\ \{0^m 1^{2n} 0^{2m} 1^{2n} 0^m \mid m, n \in \mathbb{N} \setminus \{0\}\} \end{aligned}$$

would have been context-free, but it is not (use the pumping lemma).



Which of the following languages, if any, are context-free? Try to use closure properties.

6.  $\{uvu \mid u \in \{0,1\}^*, v \in \{2,3\}^*\}$

No, because if this language is context-free, then the intersection of this language with  $\{0,1\}^*$  is context-free, and that language is  $\{uu \mid u \in \{0,1\}^*\}$ , which is not context-free.

# Context-free languages

Algorithms:

- ▶ Generating symbols.
- ▶ Is the language empty?
- ▶ Nullable nonterminals.
- ▶ Is the empty string a member of the language?
- ▶ Is a nonempty string a member of the language?
  - ▶ The CYK algorithm.

Recursive or  
recursively  
enumerable  
languages

# Turing machines

- ▶ A kind of simple computer.
- ▶ Read/write head, unbounded tape, finite set of states.
- ▶ 7-tuples.
- ▶ Instantaneous descriptions.
- ▶ Transition relation ( $\vdash$ ).
- ▶ The language of a TM.
- ▶ Halting.
- ▶ Undecidable problems.

# Recursive languages

- ▶ Definition in terms of (halting) TMs, or lambda expressions, or recursive functions, or...
- ▶ The Church-Turing thesis.

# Recursively enumerable languages

- ▶ Definition in terms of TMs, or lambda expressions, or recursive functions, or...

# A hierarchy

A hierarchy of languages over the alphabet  $\Sigma$   
(if  $|\Sigma| \geq 2$ ):

|                        |              |
|------------------------|--------------|
| Finite                 | $\subsetneq$ |
| Regular                | $\subsetneq$ |
| Context-free           | $\subsetneq$ |
| Recursive              | $\subsetneq$ |
| Recursively enumerable | $\subsetneq$ |
| $\wp(\Sigma^*)$        |              |

# A hierarchy

A hierarchy of languages over the alphabet  $\Sigma$   
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|                        |              |
|------------------------|--------------|
| Finite                 | $\subsetneq$ |
| Regular                | $\subsetneq$ |
| Context-free           | $\subsetneq$ |
| Recursive              | $\subsetneq$ |
| Recursively enumerable | $\subsetneq$ |
| $\wp(\Sigma^*)$        |              |

It might not be a good idea to give “the language is context-free, but not regular” as an exam answer.



## Discuss what you have learnt in this course.

- ▶ What has been most interesting?
- ▶ What has been least interesting?
- ▶ What would you like to know more about?
- ▶ ...

# Coming up

- ▶ Next lecture: Old exam questions.  
Perhaps the following ones:
  - ▶ 2020-03-19: 2, 5 and 6.
  - ▶ 2021-03-18: 2.
  - ▶ 2021-08-18: 1, 2 and 4.
- ▶ Deadline for the seventh assignment: **Friday**.