## Digital Lab 2 Worksheet

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/ Course/Section (	

Please complete the following steps to complete the second digital lab:

1. Using a type A to micro B USB cable, connect the breadboard to the USB port of the computer.

Take the blue LED and a 220 ohm resistor (red-red-brown) in series as shown in the circuit above and connect them across the red and blue distribution strip at a point by the USB connector so it is out of the way for the next steps. It should glow brightly.

3. Configure the NE555 timer using the circuit provided above, using the resistor and capacitor values shown earlier in the document.

below:

Frequency of clock 0.716 (Hz)

the circuit provided above contact. 4. Connect the output of the timer to an orange LED and resistor in series. Count the number of times the orange LED lights up during a 1 minute interval and calculate the frequency of the clock below:

Number of flashes 7 minute: 43

5. Configure the 4-bit counter using the circuit provided above, connecting the clock input to the output of the timer in step 3. Connect 4 green LEDs and 4 resistors in series to the Qd, Qc, Qb, and Qa outputs. Connect the D/~U pin to the center connection of the slide switch that is separated from the other 4 slide switches.

Led sechence 0-15

**6.** Move the slide switch so that the  $D/\sim U$  pin is low. Write down the LED sequence below:

	Qd	Qc	Qb	Qa
	0	0	,0	$\bigcirc$
1	0	$\sim$	6	
2	6	0	1	.0
3	6	0	1	1
.4		1	$\bigcirc$	
5	$\circ$	1	0	1
6	, 🔘	1	1	$\bigcap$
7	0	7	1	1
8	1.	O	6	6
9	1	6	0	1
10	1	$\bigcirc$	1	0
11	1	0	1	1
12	1	1	6	0
3	1	1	6	1
4	1	1	1	6
	1	1	$\mathcal{I}$	1

•

7. Move the slide switch so that the D/~U pin is high. Write down the LED sequence below:

			a cap sedueuce
Qd	Qc	Oh	
1	1	Qb	Qa
I	1	7	1
1	4	1	
	1		1
1	1		1
I			1
1	0	1	1
1		+	0
1			1
	1	1	1
	7	1	
	1		6
. (	1		5
			9
		7	1 3
		7	$\bigcirc$ 2
$\overline{\mathcal{Y}}$	$\bigcirc$		1
$\bigcirc$			

- **8.** Configure the comparator as shown above. Connect the output of the counter (Qd:Qc:Qb:Qa) to comparator A inputs (A3:A2:A1:A0). Connect the center connection of the remaining 4 slide switches to the comparator B inputs (B3:B2:B1:B0). Connect 4 red LEDs and 4 series resistors to the output of each slide switch. Connect 3 LEDs with colors of your chosing with series resistors to the (A = B) OUT, (A < B) OUT, and (A > B) OUT.
- **9.** Set the slide switch connected to the D/ $\sim$ U input so that it is low. Set the other 4 slide switches so that the B input to the comparator (B3:B2:B1:B0) is equal to 0110 (binary).

Record the value of the counter and status of the comparator outputs for each value below:

	A3:A2:A1:A0	(A = B) OUT	(A < B) OUT	(A > B) OUT
0	0000	Off	on	Off
1	0001	Off	Oh.	Off
2	0010	Off	On	Off
3	00/1	OFF	on	Off
4	0100	OFF	on	oft
5	0101	Off	on	Off
16	0110	on	Off	Off
7	0111	Af.	Off	on
49	1060	off	Off	on
	166/	off	Off	Oh
10	10/0	Off	Off	on
//	10//	OFF	011	5n
12	1100	26	Off	6h
13	1101	011	Off	on
14	///0	Oft	Oft	on
15		044	0+	OM

**10.** Write a C99 program compiled with GCC on the RPi 3b/3b+ that uses two 8-bit unsigned integers (uint8\_t) variables named "a" and "b". The initial value of a=0 and b=6. The program should contain a single for loop that increments the "a" variable a total of 512 iterations (the counter will wrap around once). The program should output the resulting 512 values in the format below:

a	a == p	a < b	a > b
0	0	1	0
1	0	1	0

While the C program uses a 8-bit integer and the hardware circuit uses a 4-bit integer, the modulo nature of the counter is the same. The comparator operation is also the same.

11. Write a C99 program compiled with GCC on the RPi 3b/3b+ that uses two 8-bit unsigned integers (uint8\_t) variables named "a" and "b". The initial value of a=0 and b=6. The program should increment the "a" variable modulo 16 [a=(a+1) % program should output the resulting 32 values in the format below:

•		and the follow		
а	a == b	a < b	a > b	
0	0	1	0	
1	0	1	0	
			U	

Verify that this program output matches the operation of the hardware exactly.

- 12. Lab checkout steps:
- a. Show your working circuit and program to the grader.
- b. Create a file, lastname\_netid\_lab3.zip, that includes the following files:

 $\sqrt{\mathsf{A}}$  JPEG image of your working circuit

- The source code your your program
- The output of your program

17This completed lab worksheet with all data completed

- c. Upload the zip file to Canvas.
- d. After your have your picture and send the zip file, dismantle your circuit and return everything to the box on the shelf. Do not remove the USB adapter, slides switches, or the pre-loaded red and black wires.

Thank you for attending the lab. We hope some of this material was new and interesting to you.

In the next lab, we will learn how to interface the real world with the RPi.

Drs. Losh and Eary