

Dreamscape

TEAM #:5

MEMBERS:

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CSE 3310-001

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EXCEPTIONS

NOT COMPLETED:

- MENUS:

- Settings

- Player Menu

- Skill Menu

- Tools Menu

- PLAYER:

- Player Stats: Health, Stealth, Skill Points, Satchel Levels

- Tools Inventory

- Protective Gear

- Movement Drag

- LEVELS:

- Enemy Alert State

- Satchel Items: consumables

- Sentry Enemy

- Keys

- Special Items

- Environment:

-Interactive Environment: Obstacles, Switches -

Hazardous Environment: Spikes, Water, Fire

-Obstacles

- Player Movement System:

- Movement Items: Jump boots etc.

- Usage of Consumables

- Fighting System:

- Item Usage