

CMTAT Test Framework

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Guideline

It is important that the tests can easily be improved and understood by others.

For each test file, the list of tests must be present.

How write a test ?

The test must follow the pattern AAA for the documentation and the structure.

First, read this excellent document by [Microsoft](#).

Here a little resume :

Term	Definition
Arrange	Arrange your objects, create and set them up as necessary.
Arrange - Assert	Assertion to check your arrange
Act	The tested function
Assert	All check to verify the result obtained by the call of the function(s) in the Act part.

New test file

- Create a new tab with a new Id [A,B, C.....]
- Create a new tab in the section checklist

New test

For each new test : add an entry after the previous ones in the corresponding table

Example : you create a new test called *testCanTransferIsTrue* in the file RuleWhitelist.t.sol.
You add then an entry in the corresponding table. After that, add the test in the checklist too.

Below is an example of an entry in the table

id	Test function	Truffle/ Foundry	Target function	Expected result	Event check	Truffle Actual result	Foundry Actual result	conclusion	Improvement
[...previous test]									
25	testCanTransferIs True	[both, Foundry, Truffle]	The tested function	What is the result supposed to be returned by the function ???	[yes, no, -] “no” means “events are not checked” “-” means “there are no events to check”	Test with Truffle [As expected] or[Not as expected + the result]	Test with Foundry [As expected] or[Not as expected + the result]	[Ok, Not Ok]	Possible improvement for the test

Checklist

The checklist allows you to quickly check that all the functions are tested as well as to find the corresponding test

PauseModule (A)

File : **PauseModule.sol**

Functions	Test id
pause	A1, A2, A3, A7, A8
unpause	A4, A5, A6

MintModule (B)

File : **MintModule.sol**

Functions	Test id
mint	B1, B2, B3

BurnModule (C)

File : **BurnModule.sol**

Functions	Test id
burnFrom	C1,C2,C3,C4

ValidationModule (D)

File : ValidationModule.sol

Functions	Test id
setRuleEngine	D1, D2
detectTransferRestriction	D3, D5
messageForTransferRestriction	D4, D6
transfer	D7, D8
mint	-

EnforcementModule (E)

File: EnforcementModule.sol

Functions	Test id
freeze	E1, E2, E5
unfreeze	E3, E4, E6

AuthorizationModule (F)

File: AuthorizationModule.sol, AccessControlUpgradeable.sol (OpenZeppelin)

Functions	Test id
grantRole	F1, F3
revokeRole	F2, F4

BaseModule

File: BaseModule.sol

Proxy (Z)

Functions	Test id
Kill	Z1/1, Z2/1, Z2/2, Z2/3
UpgradeProxy (Truffle Plugin function)	Z3/1

Test list

Test Z – Proxy

Kill Implementation

We use a different version of the CMTAT where we have removed the check of access control on the kill function

The goal is to verify if the modifier *onlyDelegateCall* works as intended

Test Z1

Target File : CMTAT.sol

Test files: KillImplementation.test.js (Truffle)

id	Test function	Truffle/ Foundry	Target function	Expected result	Event check	Actual result	Conclusion	Improvement
1	testCannotKillTheImplementationContract	Truffle	kill	The contract is not killed	Yes	As expected	Ok	

Test Z2

Target File : CMTAT.sol

Test files: Proxy.test.js (Truffle)

id	Test function	Truffle /	Target function	Expected result	Event	Actual result	Concl	Improvement
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		Foundry			check		usion	
1	testCannotBeTakenControlByAttacker1	Truffle	kill	-The attacker can not take control of the implementation contract. -It can not execute the function kill, an error is generated.	-	As expected	Ok	
2	testCannotBeTakenControlByAttacker2	Truffle	kill	Same result than testCannotBeTakenControlByAttacker1	-	As expected	Ok	
3	testCannotKillTheImplementationContractByAdmin	Truffle	kill	The admin can not execute the function kill, an error is generated.	-	As expected	Ok	

Test Z3

Target File : CMTAT.sol

Test files: UpgradeProxy.test.js (Truffle)

id	Test function	Truffle / Foundry	Target function	Expected result	Event check	Actual result	Conclusion	Improvement
1	testKeepStorageForTokens	Truffle	upgradeProxy	The proxy is upgraded with the new implementation and keeps its storage for the tokens balance.	-	As expected	Ok	

Test A - PauseModule

Target File: PauseModule.sol

Test files: PauseModuleCommon.js (Truffle), PauseModule.t.sol (Foundry)

id	Test function	Truffle / Foundry	Target function	Expected result	Event check	Actual result	conclusion	Improvement
1	testCanBePausedByAdmin	Both	pause	The contract is in pause	Yes	As expected	Ok	
2	testCanBePausedBy	Both	pause	The contract is in pause	Yes	As expected	Ok	

	ANewPauser							
3	testCannotBePausedByNonPauser	both	pause	Revert because the sender has not the right role.	-	As expected	Ok	
4	testCanBeUnpausedByAdmin	both	unpause	A contract in pause can get out from this state with a call to the unpause function by the admin	Yes	As expected	Ok	
5	TestCanBeUnpausedByANewPauser	both	unpause	A contract in pause can get out from this state with a call to the unpause function by an address with the right role (PAUSER_ROLE)	Yes	As expected	OK	
6	testCannotBeUnpausedByNonPauser	both	unpause	Revert because the sender has not the right role.	-	As expected	Ok	
7	testCannotTransferTokenWhenPaused_A	both	pause	The transfer is reverted because the contract is in pause	-	As expected	Ok	
8	testCannotTransferTokenWhenPaused_B	both	pause	The transfer is reverted because the contract is in pause	-	As expected	Ok	

Test B - MintModule

Target File : MintModule.sol

Test files: MintModuleCommon.js (Truffle), MintModule.t.sol (Foundry)

id	Test function	Truffle/ Foundry	Target function	Expected result	Event check	Truffle Actual result	Foundry Actual result	conclusion	Improvement
1	testCanBeMintedByAdmin	Both	mint	The tokens are minted	Yes	As expected	As expected	Ok	
2	testCanBeMintedByANewMinter	Both	mint	The tokens are minted	Yes	As expected	As expected	Ok	
3	testCannotIssuingByNonMinter	Both	mint	Revert because the sender has not the right role.	-	As expected	As expected	OK	

Test C - BurnModule

Target File : **BurnModule.sol**

Target File : CMTAT.sol

Test files: BurnModuleCommon.js (Truffle), BurnModule.t.sol (Foundry)

id	Test function	Truffle / Foundry	Target function	Expected result	Event check	Truffle Actual result	Foundry Actual result	conclusion	Improvement
1	testCanBeBurntByAdminWithAllowance	Both	burnFrom	The tokens are burn	Yes		As expected	Ok	
2	testCanBeBurntByBurnerRole	Both	burnFrom	The tokens are burn	Yes		As expected	Ok	
3	testCannotBeBurntWithoutAllowance	Both	burnFrom	Revert because the sender has not sufficient allowance on the tokens	-		As expected	Ok	
4	testCannotBeBurntWithoutBurnerRole	Both	burnFrom	Revert because the sender has not the right role	-		As expected	Ok	

Test D - ValidationModule

Target File : **ValidationModule.sol**

Test files: ValidationModuleCommon.js (Truffle), ValidationModule.t.sol (Foundry)

id	Test function	Truffle / Foundry	Target function	Expected result	Event check	Truffle Actual result	Foundry Actual result	conclusion	Improvement
1	testCanBeSetByAdmin	both	setRuleEngine	The RuleEngine is set	Yes	As expected	As expected	Ok	
2	testCannotBeSetByNonAdmin	both	setRuleEngine	The transaction is reverted	-	As expected	As expected	Ok	
3	testCanDetectTransferRestrictionValidTransfer	both	detectTransferRestriction	The returned code corresponds to that of a valid transfer	-	As expected	As expected	Ok	
4	testCanReturnMessageValidTransfer	both	messageForTransferRestriction	The returned message corresponds to that of a valid transfer	-	As expected	As expected	Ok	
5	testCanDetectTransferRestrictionWithAmount	both	detectTransferRestriction	The returned code corresponds to that of an invalid transfer in reason of excessive amount	-	As expected	As expected	Ok	

	ntTooHigh								
6	testCanReturnMessageWithAmountTooHigh	both	messageForTransferRestriction	The returned message corresponds to that of a invalid transfer in reason of excessive amount	-		As expected	Ok	
7	testCanTransferAllowedByRule	both	transfer	The transfer is performed	No		As expected	Ok	
8	testCannotTransferIfNotAllowedByRule	both	transfer	The transfer is not performed, the transaction is reverted.	No		As expected	Ok	

Test E - EnforcementModule

Target File : EnforcementModule.sol

Test files: EnforcementModuleCommon.js (Truffle), EnforcementModule.t.sol (Foundry)

id	Test function	Truffle / Foundry	Target function	Expected result	Event check	Truffle Actual result	Foundry Actual result	conclusion	Improvement
1	testAdminCanFreezeAddress	both	freeze	The target address is frozen	Yes	As expected	As expected	Ok	

	s								
2	testEnforcerRoleCanFreezeAddress	both	freeze	The target address is frozen	Yes	As expected	As expected	Ok	
3	testAdminCanUnfreezeAddress	both	unfreeze	The target address is no longer frozen	Yes	As expected	As expected	Ok	
4	testEnforcerRoleCanUnfreezeAddress	both	unfreeze	The target address is no longer frozen, the transaction is reverted	Yes	As expected	As expected	Ok	
5	testCannotNonEnforcerFreezeAddress	both	freeze	The address is not frozen, the transaction is reverted	-	As expected	As expected	Ok	
6	testCannotNonEnforcerUnfreezeAddress	both	unfreeze	The address is still frozen, the transaction is reverted	-	As expected	As expected	Ok	

Test F – AuthorizationModule

Target File : AuthorizationModule.sol, AccessControlUpgradeable.sol (OpenZeppelin)

Test files: AuthorizationModuleCommon.js (Truffle), AuthorizationModule.t.sol (Foundry)

id	Test function	Truffle / Foundry	Target function	Expected result	Event check	Truffle Actual result	Foundry Actual result	conclusion	Improvement
1	testAdminCanGrantRole	both	grantRole	The target address obtains the role	Yes	As expected	As expected	Ok	
2	testAdminCanRevokeRole	both	revokeRole	The target address loses the role	Yes	As expected	As expected	Ok	
3	testCannotNonAdminGrantRole	both	grantRole	The target address does not obtain the role	-	As expected	As expected	Ok	
4	testCannotNonAdminRevokeRole	both	revokeRole	The target address keeps its role, the transaction is reverted	-	As expected	As expected	Ok	