Data packet format

0	1 2 3 4			
uint8 cmd		Description	Mode	Reply
uint8	uint8 bool lasers ALEX	Set <u>L</u> aser shutter states	cs	OK\n
uint8	uint32 acq_period_us	Set <u>A</u> cquisition period between frames/bursts	S	OK\n
uint8 <i>'E'</i>	uint32 exp_time_us	Set laser <u>E</u> xposure time	cs	OK\n
uint8 <i>'C'</i>	uint32 n_frames	Start <u>C</u> ontinuous imaging	С	OK\n
uint8 '0'	uint32 shutter_delay_us	Set shutter <u>D</u> elay	CS	OK\n
uint8 <i>'I'</i>	uint32 cam_readout_us	Set camera readout <u>I</u> nterval	cs	OK\n
uint8 'S'	uint32 n_frames	Start <u>S</u> troboscopic imaging	S	OK\n
uint8 <i>'R'</i>	uint8 addr	<u>R</u> ead register	NA	uint8 value
uint8	uint8 uint8 addr value	<u>W</u> rite register	NA	
uint8 'Q'		Stop acquisition (<u>Q</u> uit)	CS	OK\n
0	1 2 3 4			

Legend

Normal font shows data type (uint8, uint16).

Bold font shows member names.

Gray hatched areas are filled with ZERO.

Modes: C - continuous, S - stroboscopic (includes ALEX and timelapse)

Notes

Each data packet is always 5 byte long. If shorter than that, pad it with zeros.

On startup, the system prints Synchronization device is ready. Firmware version: $\langle x.y.z \rangle /n$

Wrong formatted packets are silently ignored (wrong command or too short data packet).

If a command has wrong argument values, the reply is $ERR \setminus n$

Once the data acquisition is completed, the reply is DONE \n