

Lab 2

Student Name		Student CSUSM ID	Contribution percentage	
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Grading Rubrics (for instructor only):

Criteria	1. Beginning	2. Developing	3. Proficient	4. Exemplary
Modeling	0-14	15-19	20-24	25-30
Wodeling				
Program: functionality	0-9	10-14	15-19	20
correctness				
Program: functionality	0-9	10-14	15-19	20
Behavior Testing				
Program: quality ->	0-2	3-5	6-9	10
Readability				
Program: quality ->	0-2	3-5	6-9	10
Modularity				
Program: quality ->	0-2	3-5	6-9	10
Simplicity				
Total Grade (100)				



Problems:

The ABC Company typically uses an object of the SortingUtility class to sort products. A product has at least three attributes: ID, name and price. All are accessible through their corresponding get() method but the ID is fixed once set.

The SortingUtility class implements two private sorting algorithms, bubbleSort and quickSort, each of which takes the list of products and returns an ordered list of products. The SortingUtility class also has a public method List<Product> sort(List<Product> items, int sortingApproach), which simply calls the specified sorting approach (i.e., bubbleSort or quickSort) to return a list of sorted products to its client.

The SortingUtility currently does not log the list of sorted products before returning it to the client. Now the ABC Company would like to have an improved sorting service that can log (for this lab, simply printing to the display console) the list of sorted products before returning it to the client. To implement this improved service you cannot change **the existing** SortingUtility **class for compatible reason**. Moreover, the returned products from bubbleSort should be logged (printed) with ID followed by name and price, whereas the returned products from the quicksort should be logged (printed) with name first followed by ID and price.

(30 pts) What design pattern can be used? Document your pattern-based design in UML class diagram, ensure attributes, methods, visibility, arguments and relationships are correctly included.

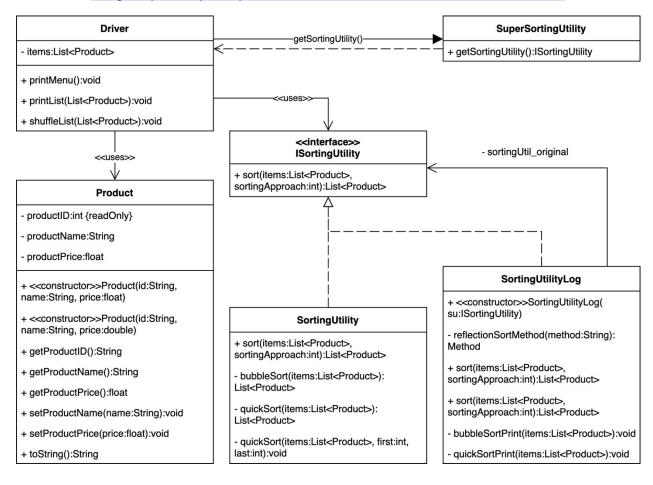
(70 pts) Implement your pattern-based design in Java. Implement two test scenarios: one using quicksort to sort a list of products such as books, bags, and buttons, another using bubblesort to sort the same list of products.

Solution:

- First, remember to zip the src folder of your project and submit the zip file to the ungraded assignment named "Lab2CodeSubmission". One submission from each team.
- Paste a screenshot of a run of your program here.
- Also paste all you source code here.
- Save this report in PDF, then **each student** needs to submit the pdf report to the graded assignment named "Lab2ReportSubmission".



Using Proxy with Super Helper Class





Screen Shots

```
[0] Exit
[3] Shuffle & Print List
[4] Print List
                                                                                                                                                                                                                                                                                                                                                                     [1] Sort BubleSort
[2] Sort QuickSort
                                                                                                                                                                                                                                                                                                                                                                  ** Shuffle List

** Default print using System.out.println(Prodct::toString())
8050622 - Dungeon & Dragons: Dungeon Master's Guide 4E - $35.1
9249825 - Deluxe Reusable Grocery Bag w/ Bottle Sleeves - $25.95
6245816 - Batman Vol. 5: Zero Year - Dark City - $11.13
7400234 - Flashlight Holster - $7.85
1165822 - Lamentations of the Flame Princess - $17.08
3958646 - Premium Bookends for Shelves - $17.73
4729011 - Coleman Tent Kit - $12.97
$715451 - Vintage Canvas Shoulder Laptop Bag - $49.99
7988921 - Bentgo Bag - Insulated Lunch Box Bag - $9.99
8277821 - Vintage Travel Casual Daypack - $26.74
$169007 - Lies My Teacher Told Me: Mistory Textbook - $18.08
9379410 - Polyhedral 7-Die Scarab Dice Set - $9.41
                                                                                               [0] Exit
[3] Shuffle & Print List
[4] Print List
    [1] Sort BubleSort
[2] Sort QuickSort
Selection: 4

**Default print using System.out.println(Prodct::toString())

5715451 — Vintage Canvas Shoulder Laptop Bag = $49.99

7989021 = Bentgo Bag = Insulated Lunch Box Bag = $9.99

3379410 — Polyhedral 7-Die Scarab Dice Set = $9.41

9249825 — Deluxe Reusable Grocery Bag w/ Bottle Sleeves - $25.95

4729011 — Coleman Tent Kit - $12.97

7400234 — Flashlight Holster = $7.85

3958646 — Premium Bookends for Shelves = $17.73

8059622 — Dungeon & Dragons: Dungeon Master's Guide 4E = $35.1

5169007 — Lies My Teacher Told Me: History Textbook - $18.08

8277821 — Vintage Travel Casual Daypack - $26.74

6245816 — Batman Vol. 5: Zero Year — Dark City - $11.13

1165822 — Lamentations of the Flame Princess - $17.08
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[1] Sort BubleSort [3] Shuffle & Print List
[2] Sort QuickSort [4] Print List
                                                                                                                                                                                                                                                                                                                                                                       Selection: 2
                                                                                                                                                                                                                                                                                                                                                                     Quick Sort Called
Product Name
   Menu: [0] Exit
[1] Sort BubleSort [3] Shuffle & Print List
[2] Sort QuickSort [4] Print List
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Premium Bookends for Shelves
Coleman Tent Kit
Lies My Teacher Told Me: History Textbook
Vintage Canvas Shoulder Laptop Bag
Batman Vol. 5: Zero Year – Dark City
Flashlight Holster
Bentgo Bag – Insulated Lunch Box Bag
Dungeon & Dragons: Dungeon Master's Guide 4E
Vintage Travel Casual Daypack
Deluxe Reusable Grocery Bag w/ Bottle Sleeves
Polyhedral 7-Die Scarab Dice Set
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$ 35.10
$ 26.74
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    1165822
                                                            Lamentations of the Flame Princess
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Premium Bookends for Shelves
Coleman Tent Kit
Lies My Teacher Told Me: History Textbook
Vintage Canvas Shoulder Laptop Bag
Batman Vol. 5: Zero Year – Dark City
Flashlight Holster
Bentgo Bag – Insulated Lunch Box Bag
Dungeon & Dragons: Dungeon Master's Guide 4E
Vintage Travel Casual Daypack
Deluxe Reusable Grocery Bag w/ Bottle Sleeves
Polyhedral 7-Die Scarab Dice Set
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    5169007
   5169007
5715451
6245816
7400234
7989021
8050622
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[1] Sort BubleSort [3] Shuffle & Print List
[2] Sort QuickSort [4] Print List
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$ 9.41
                                                                                                                                                                                                                                                                                                                                                                     Selection: 0
```

Driver.java

```
package src;
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;
import java.util.Scanner;
public class Driver {
      public static void main(String[] args) {
             List<Product> items = new ArrayList<Product>();
             items.add(new Product( 5715451, "Vintage Canvas Shoulder Laptop Bag", 49.99));
items.add(new Product( 7989021, "Bentgo Bag - Insulated Lunch Box Bag",
9.99)):
            items.add(new Product( 9379410, "Polyhedral 7-Die Scarab Dice Set", 9.41));
items.add(new Product( 9249825, "Deluxe Reusable Grocery Bag w/ Bottle
Sleeves", 25.95));
             items.add(new Product( 4729011, "Coleman Tent Kit", 12.97));
items.add(new Product( 7400234, "Flashlight Holster", 7.85));
items.add(new Product( 3958646, "Premium Bookends for Shelves", 17.73));
items.add(new Product( 8050622, "Dungeon & Dragons: Dungeon Master's Guide
4E", 35.10));
             items.add(new Product( 5169007, "Lies My Teacher Told Me: History Textbook",
18.08));
```



```
items.add(new Product( 8277821, "Vintage Travel Casual Daypack", 26.74));
items.add(new Product( 6245816, "Batman Vol. 5: Zero Year - Dark City",
11.13)):
        items.add(new Product( 1165822, "Lamentations of the Flame Princess", 17.08));
        ISortingUtility sul = SuperSortingUtility.getSortingUtility();
        Scanner scanner = new Scanner(System.in);
        int menuSelection;
        do {
            printMenu();
            menuSelection = scanner.nextInt();
             switch(menuSelection) {
             case 1: case 2: items = sul.sort(items, menuSelection);
                              break;
                              shuffleList((List)items);
             case 3:
             case 4:
                              printList(items);
                              break;
                              default: break;
             }
        }while(menuSelection != 0);
    }
    /**
     * print driver menu
     */
    public static void printMenu() {
        System.out.println("\n-----
        System.out.printf("%-19s [%d] %-20s\n","Menu:", 0, "Exit");
System.out.printf("[%d] %-15s [%d] %-20s\n", 1, "Sort BubleSort", 3, "Shuffle
& Print List");
        System out printf("[%d] %-15s [%d] %-20s\n", 2, "Sort QuickSort", 4, "Print
List");
        System.out.println("-----");
        System.out.print("Selection: ");
    }
    /**
     * print product list using System.out.println(Product::toString())
     * @param items
    public static void printList(List<Product> items) {
        System.out.println("** Default print using
System.out.println(Prodct::toString())");
        for(Object item: items) {
            System.out.println(item.toString());
        }
    }
    /**
     * Shuffle List
     * @param items
    public static void shuffleList(List<Object> items) {
```



```
System.out.println("\n** Shuffle List");
        int limmit = items.size();
        for(int i = 0; i < limmit; i++) {</pre>
            int ii = (int)Math.abs((i+Math.random()*(limmit-1-i)));
            Collections.swap(items, i, ii);
        }
    }
}
           Product.java
package src;
public class Product {
    /**
    * general product ID
     */
    private int productID;
    /**
     * general product price s
    private String productName;
    /**
     *
     */
    private float productPrice;
     * Overloaded constructor
     * @param productID
                             the product ID
     * @param productName the product name 
* @param productPrice the product price
    public Product(int productID, String productName, double productPrice) {
        this(productID, productName, (float) productPrice);
    public Product(int productID, String productName, float productPrice) {
        // TODO Auto-generated constructor stub
        this.productID = productID;
        this productName = productName;
        this productPrice = productPrice;
    }
    /**
     * @return the productID
     */
    public int getProductID(){
        return productID;
    /**
     * @return the product name
     */
```



```
public String getProductName() {
        return productName;
    }
    /**
     * @return the product price
    public float getProductPrice() {
        return productPrice;
    /**
    * @param name the name to set
    public void setProductName(String name) {
        this productName = name;
    /**
    * @param price the price to set
    public void setProductPrice(float price) {
        this productPrice = price;
    /**
    * @return String that describes the product
    public String toString() {
        return String.valueOf(productID) + " - " + productName + " - $" +
String.valueOf(productPrice);
    }
}
          SuperSortingUtility.java
package src;
public class SuperSortingUtility {
    public static ISortingUtility getSortingUtility(){
        return new SortingUtilityLog(new SortingUtility());
}
          ISortingUtility.java
package src;
import java util List;
public interface ISortingUtility {
    public List<Product> sort(List<Product> items, int sortingApproach);
```



SortingUtility.java

```
package src;
import java util List;
import java util Collections;
public class SortingUtility implements ISortingUtility {
    /**
    * Sort a list of Products
    * @param items list of products to be sorted
                sortingApproach the sort method to be used 1 = bubble sort, 2 = quick
sort
    public List<Product> sort(List<Product> items, int sortingApproach){
        switch(sortingApproach) {
        case 1:
                    items = bubbleSort(items);
                    break;
        case 2:
                    items = quickSort(items);
                    break:
        default:
                    break:
        return items;
    }
    /**
    * Sort Product list using bubble sort algorithm
    st @param items list of products to be sorted
    * @return the sorted list
    private List<Product> bubbleSort(List<Product> items){
        int max = items.size();
        for(int i = 0; i < max-1; i++) {
            for(int ii = i+1; ii < max ; ii++) {</pre>
                if(items.get(i).getProductID() > items.get(ii).getProductID()) {
                    Collections.swap(items, i, ii);
                }
            }
        }
        return items;
    }
    /**
    * Sort Product list using quick sort algorithm
    * @param items list of products to be sorted
    * @return the sorted list
    private List<Product> quickSort(List<Product> items){
        quickSort(items, 0, items.size()-1);
        return items;
    }
    /**
    * sort list recursively
    * @param items the list of items
    * @param first starting index
```



```
* @param last ending index
     */
    private void quickSort(List<Product> items, int first, int last) {
        int i = first;
        int ii = last;
        int pivotID = items.get((first + last)/2).getProductID();
            while(items.get(i).getProductID() < pivotID)</pre>
            while(items.get(ii).getProductID() > pivotID)
                ii--;
            if(i <= ii) {
                Collections.swap(items, i, ii);
                <u>i</u>++;
                ii--;
        }while(i <= ii);</pre>
        if(first < ii)</pre>
            quickSort(items, first, ii);
        if(i < last)
            quickSort(items, i, last);
    }
}
           SortingUtilityLog.java
package src;
import java lang reflect InvocationTargetException;
import java lang reflect Method;
import java util List;
public class SortingUtilityLog implements ISortingUtility {
     * the original class that this is based on
     */
    private ISortingUtility sortingUtil_original;
    /**
     * Constructor
     * @param su
     */
    public SortingUtilityLog(ISortingUtility su) {
        this.sortingUtil_original = su;
    /**
     * Get the specified sort method
     * @param method
     * @return Method, the found method
     * @throws NoSuchMethodException
     * @throws InvocationTargetException
     */
    private Method reflectionSortMethod(String method) throws NoSuchMethodException,
InvocationTargetException{
```



```
Method sortMethod = sortingUtil original.getClass().getDeclaredMethod(method,
List.class):
        sortMethod.setAccessible(true);
        return sortMethod;
    }
    /**
    * Sort a list of Products
    * @param items list of products to be sorted
     * @param
                sortingApproach the sort method to be used 1 = bubble sort, 2 = quick
sort
    public List<Product> sort(List<Product> items, int sortingApproach){
        try {
            switch(sortingApproach) {
                case 1:
                            items = (List<Product>)
(this.reflectionSortMethod("bubbleSort")).invoke(sortingUtil_original, items);
                            bubbleSortPrint(items);
                            break;
                            items = (List<Product>)
                case 2:
(this.reflectionSortMethod("quickSort")).invoke(sortingUtil_original, items);
                            quickSortPrint(items);
                            break:
                default:
                            break:
            }
        }catch (NoSuchMethodException e) {
            System.out.println("No Such Method");
            e printStackTrace();
        } catch (InvocationTargetException e) {
            e.printStackTrace();
        } catch(IllegalAccessException e) {}
        return items;
    }
    /**
    * Print the formatted list
    * @param items
    private void bubbleSortPrint(List<Product> items) {
        System.out.println("\nBubble Sort Called");
        System.out.printf("%-11s %-50s %-7s\n", "Product ID", "Product Name",
"Price");
        System.out.printf("%-11s %-50s %-7s\n", "-----", "-----", "-----", "-----
");
        for(Product item: items) {
            System.out.printf("%-11d %-50s $%6.2f\n", item.getProductID(),
item.getProductName(), item.getProductPrice());
        }
    }
    * Print the formatted list
    * @param items
    */
    private void guickSortPrint(List<Product> items) {
        System.out.println("\nQuick Sort Called");
```

