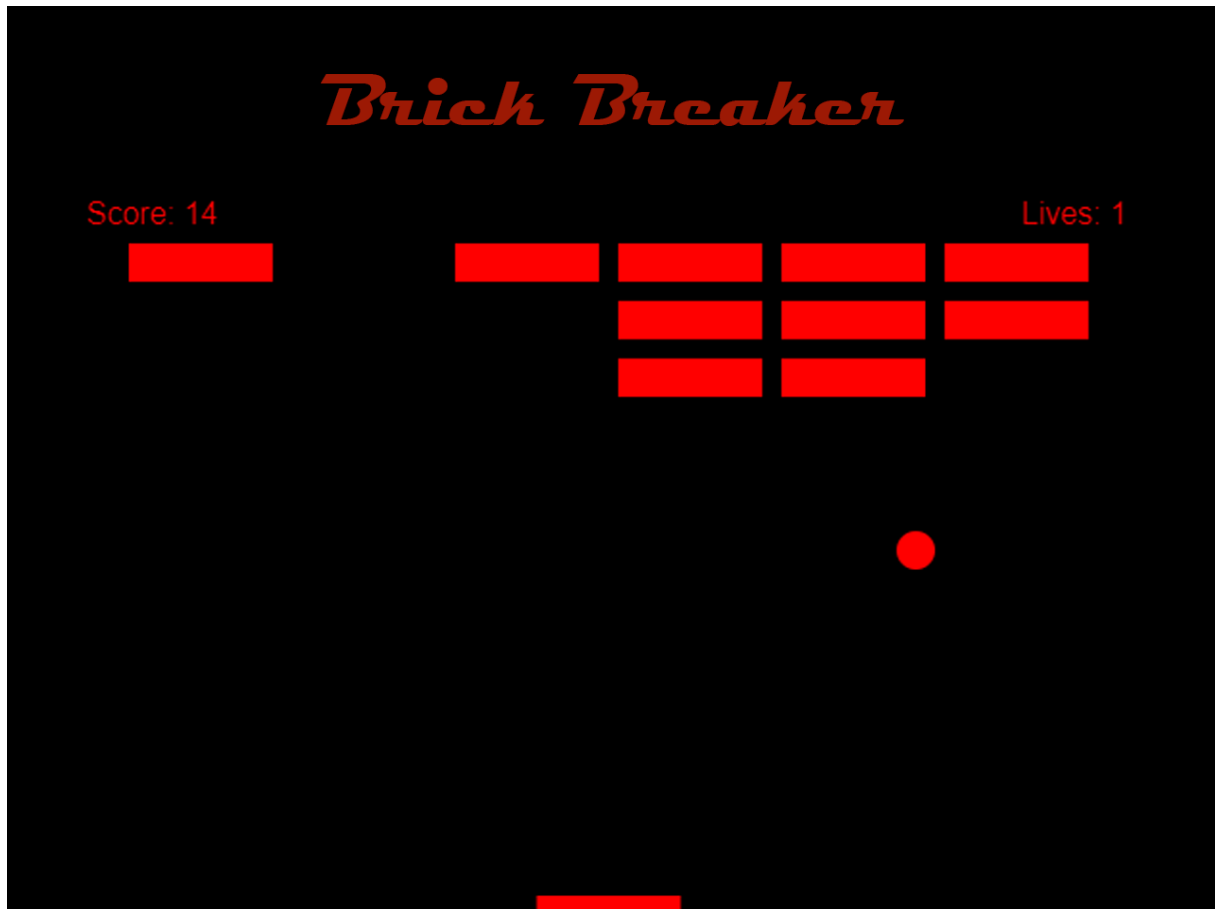


## Brick Breaker Game



A 2D Brick Breaker game where you control a tile that prevents the ball from falling and reflects it to crush upper bricks. The more tiles you destroy, the more points you get. You have 3 lives, and if you fail to catch the ball you lose one life. If you lose all of your lives, the game will be over.

Might also add difficulty levels and different types of bricks.