

CMSI 370-01
INTERACTION DESIGN
Fall 2015

Assignment I 124 Feedback

Mondo Yamaguchi

myamagu1 / mondo.yamaguchi@gmail.com

Notes while reading (asterisks indicate major observations):

- *** Hmmmm...the introduction makes me wonder if the idea behind the assignment was misunderstood. We are looking for your *dream* design, not a report on the front end that you made (that is, of course, unless the front end you made really is your dream design...unlikely though). (4d)
- *** It seems that there was indeed a misunderstanding—this assignment is about what you want the user interface to be, without limitation; not what you did. Still, all is not lost; you at least have a rationale for your design. (4d)
- OK, good list of principles here, although treated very briefly. This does form a type of rationale, just not a great one. (1a, 1b, 2b)

1a — | ...You show a good understanding of how a user might navigate through the interface, though it is necessarily limited by the scope of the design.

1b — | ...You list a good number of principles here, but do not talk about them enough to demonstrate that your understanding is completely clear and correct.

2b — | ...Rationales for how the principles are applied look like good starts, but are just starts.

4d — / ...This is where the misunderstanding lands. I guess the discussion of this assignment in class, and subsequent talk regarding what it involves, did not really sink in.

4e — +

4f — / ...Most work done in December.