
FGCT6021 MOBILE APPLICATION DEVELOPMENT
LAB 6 – TOPIC 6 FRONTEND & BACKEND

Submission

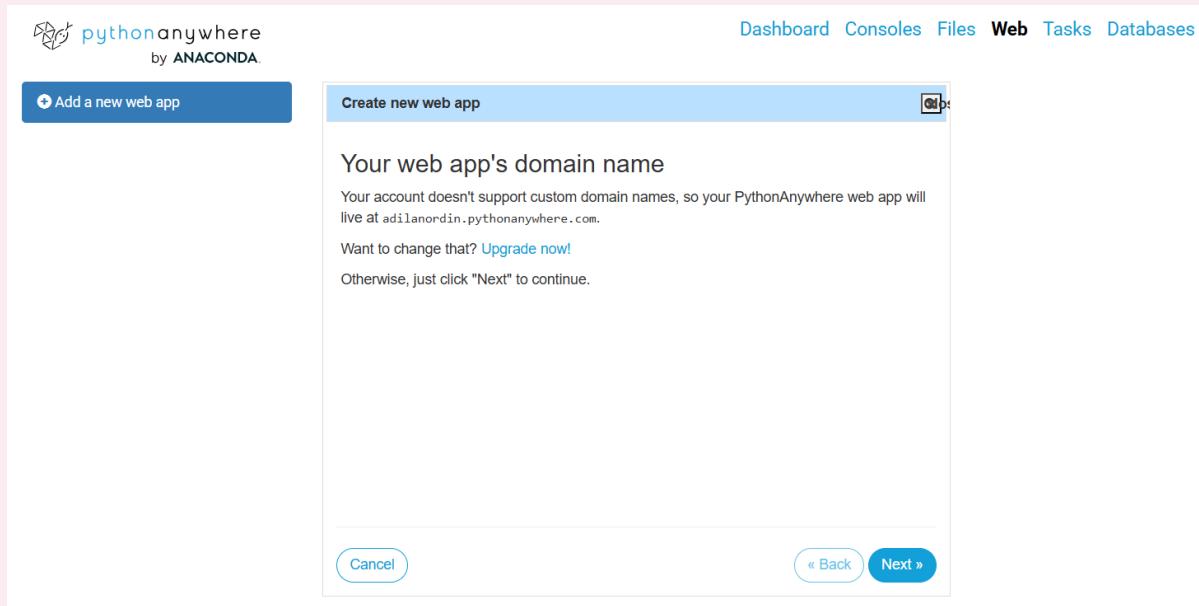
1. Submit your Learning Journal link (GitHub), your PythonAnywhere link and weekly journal entry on myUCA.
2. During the workshop, you will show your progress and share what you have learned.

Task 1 Set up Flask in PythonAnywhere

If you have not registered on [PythonAnywhere](#), create an account first.

Part 1: New Web App

1. Log in to [PythonAnywhere](#) and click **Web**.
2. Click **Add a new web app**.
3. At **Create new web app** click **Next**.



4. Select a Python Web framework, choose **Flask** and click **Next**.

The screenshot shows the PythonAnywhere web interface. At the top, there's a navigation bar with links for Dashboard, Consoles, Files, Web, Tasks, and Databases. Below the navigation is a blue header bar with the Python logo and the text "pythonanywhere by ANACONDA". A blue button on the left says "+ Add a new web app". The main content area has a light blue header "Create new web app" and a sub-header "Select a Python Web framework". It says "...or select "Manual configuration" if you want detailed control." Below this is a list of frameworks: » Django, » web2py, » Flask, » Bottle, and » Manual configuration (including virtualenvs). A note at the bottom asks for feedback on other frameworks. At the bottom of the page are "Cancel", "« Back", and "Next »" buttons.

5. Select a Python version, choose the latest Python 3.13 and click Next.

This screenshot shows the next step in the process. The interface is identical to the previous one, with the same header, sidebar, and overall layout. The sub-header is "Select a Python version". It lists several Python versions: » Python 3.9 (Flask 3.0.3), » Python 3.10 (Flask 3.0.3), » Python 3.11 (Flask 3.0.3), » Python 3.12 (Flask 3.0.3), and » Python 3.13 (Flask 3.0.3). A note below the list says: "Note: If you'd like to use a different version of Flask to the default version, you can use a virtualenv for your web app. There are [instructions here](#)." At the bottom are "Cancel", "« Back", and "Next »" buttons.

6. At **Quickstart new Flask project**, click **Next**.

The screenshot shows the PythonAnywhere web interface. At the top, there's a navigation bar with links for Dashboard, Consoles, Files, Web, Tasks, and Databases. Below the navigation is a blue header bar with the text "Create new web app". The main content area has a title "Quickstart new Flask project" and a sub-instruction: "Enter a path for a Python file you wish to use to hold your Flask app. If this file already exists, its contents will be overwritten with the new app." A text input field contains the path "/home/adilanordin/mysite/flask_app.py". To the right of the input field is a small illustration of a chili pepper. At the bottom of the form are three buttons: "Cancel", "« Back", and "Next »".

7. Your web app is now set up successfully.

The screenshot shows the PythonAnywhere configuration page for the website "adilanordin.pythonanywhere.com". The top navigation bar includes links for Dashboard, Consoles, Files, Web, Tasks, and Databases. A green success message at the top states "All done! Your web app is now set up. Details below." Below the message, the website URL "adilanordin.pythonanywhere.com" is displayed, along with a "Configuration for adilanordin.pythonanywhere.com" heading. A "Reload" button is present. Under "Best before date:", there's a note about keeping the site running by logging in every three months. It also mentions a disable date of "Sunday 30 November 2025" and a "Run until 3 months from today" button. A note at the bottom says "Paying users' sites stay up forever without any need to log in to keep them running."

8. Click on the link `yourname.pythonanywhere.com` to view the example Hello from Flask!

The screenshot shows a web browser window with the address bar containing the URL "adilanordin.pythonanywhere.com". The browser's title bar also displays "Web app setup : adilanordin : P". The main content area of the browser shows the text "Hello from Flask!".

Part 2: Hello from Flask!

1. To view the file that displays Hello from Flask!, click **Files**.

The screenshot shows the PythonAnywhere Files interface. At the top, it says "pythonanywhere by ANACONDA." and shows the path "/home/adilanordin/mysite". There are tabs for "Dashboard", "Consoles", "Files", "Web", "Tasks", and "Databases". A message indicates "0% full - 88.0 KB of your 512.0 MB quota" with a "More Info" link. Below the tabs, there are sections for "Directories" and "Files". In the "Directories" section, there's a text input "Enter new directory name" and a "New directory" button. In the "Files" section, there's a text input "Enter new file name, eg hello.py" and a "New file" button. A list of files is shown with their last modified date, size, and download/upload/delete icons. The files listed are: .bashrc, .gitconfig, .profile, .pythonstartup.py, .vimrc, and README.txt.

2. Then, click **mysite/**. You will see the file that was previously created, **flask_app.py**.

The screenshot shows the PythonAnywhere Files interface with the path "/home/adilanordin/mysite" selected. The "Directories" section shows a single entry: __pycache__/. The "Files" section shows a file named "flask_app.py" with a size of 186 bytes. The rest of the interface is identical to the first screenshot, including the top navigation bar and quota information.

3. Click **flask_app.py** or **Edit** to open and view the code.

The screenshot shows the PythonAnywhere code editor for the file "flask_app.py" located at "/home/adilanordin/mysite/flask_app.py". The code is as follows:

```
1 # A very simple Flask Hello World app for you to get started with...
2
3 from flask import Flask
4
5 app = Flask(__name__)
6
7 @app.route('/')
8 def hello_world():
9     return 'Hello from Flask!'
10
11
```

The editor has standard features like "Keyboard shortcuts", "Share", "Save", "Save as...", "Run", and "Bash console here". Buttons for "Run this file" and "Bash console here" are also present at the bottom.

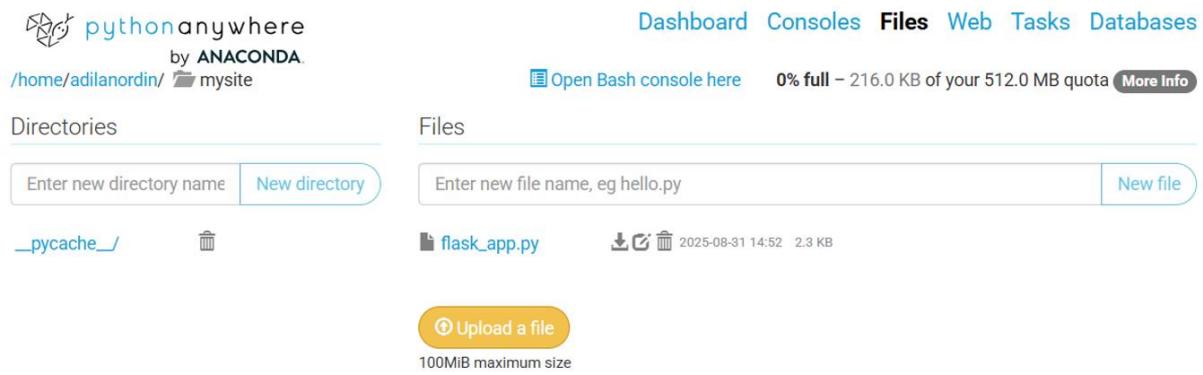
4. Try modifying the code and see what happens. Does it change as expected? If not, why?

Part 3: Reflective Journal Example

1. Recreate the Reflective Journal example from the lecture slides.
2. It will have the following structure:

```
/home/yourusername/mysite/
    flask_app.py
    templates/
        form4.html
    static/
        form4JS.js
```

3. As you already created the `flask_app.py` file, copy and paste this Python code into it.



```
# Flask → web framework we use.
# request → gets data sent from the client (form submission in JSON).
# jsonify → converts Python data into JSON for responses.
# render_template → loads the form4.html file from the templates/ folder.
# json, os → for file reading/writing.
# datetime → to add a date when a reflection is submitted.
from flask import Flask, request, jsonify, render_template
import json, os
from datetime import datetime

# Creates the Flask application object.
app = Flask(__name__)

# BASE_DIR = current folder.
# DATA_FILE = path to reflections.json, the file where reflections are stored.
BASE_DIR = os.path.dirname(os.path.abspath(__file__))
DATA_FILE = os.path.join(BASE_DIR, "reflections.json")

# Function to read reflections from reflections.json.
# If the file does not exist, return an empty list.
def load_reflections():
    if os.path.exists(DATA_FILE):
        with open(DATA_FILE, "r") as f:
            return json.load(f)
    return []

# Function to save reflections back into reflections.json.
# indent=4 makes it human-readable.
def save_reflections(reflections):
    with open(DATA_FILE, "w") as f:
        json.dump(reflections, f, indent=4)

# Flask will display the file in render_template()
# Defines the route / (homepage).
# Loads form4.html (the form page).
@app.route("/")
def index():
```

```

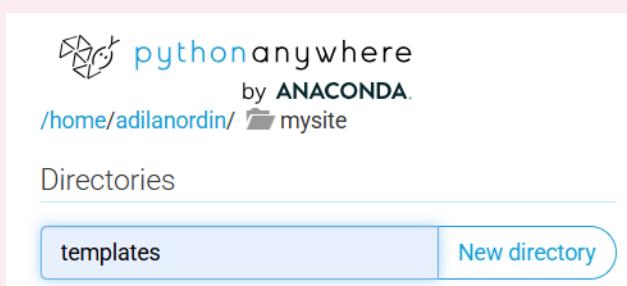
    return render_template("form4.html")

# Defines /api/reflections with GET method.
# Loads reflections from the JSON file.
# Returns them as JSON to the front-end.
@app.route("/api/reflections", methods=["GET"])
def get_reflections():
    reflections = load_reflections()
    return jsonify(reflections)

# Defines /api/reflections with POST method.
# Gets JSON data from the client (request.get_json()).
# Creates a new reflection entry (adds today's date).
# Loads all existing reflections, appends the new one, and saves.
# Returns the newly added reflection as a response.
@app.route("/api/reflections", methods=["POST"])
def add_reflection():
    data = request.get_json()
    new_reflection = {
        "name": data["name"],
        "date": datetime.now().strftime("%a %b %d %Y"),
        "reflection": data["reflection"]
    }
    reflections = load_reflections()
    reflections.append(new_reflection)
    save_reflections(reflections)
    return jsonify(new_reflection), 201

```

4. Enter new directory name **templates** and click **New directory**.



5. In the **templates/** directory, **Enter new file name** or **Upload a file**. For example, **form4.html**. Copy this HTML code into the file.

The screenshot shows the PythonAnywhere dashboard. At the top, there's a logo for PythonAnywhere and ANACONDA, followed by the path /home/adilanordin/mysite/. Below this is a navigation bar with links for Dashboard, Consoles, Files, Web, Tasks, and Databases. A message indicates 0% full quota of 512.0 MB. On the left, there's a 'Directories' section with a text input for 'Enter new directory name' and a 'New directory' button. On the right, there's a 'Files' section with a text input for 'Enter new file name, eg hello.py' and a 'New file' button. A file named 'form4.html' is listed with a download icon, edit icon, and delete icon, showing it was uploaded on 2025-08-30 at 21:04 and is 1.2 KB in size. There's also a 'Upload a file' button and a note about a 100MB maximum size.

```

<!DOCTYPE html>
<html>
<head>
    <meta charset="UTF-8">
    <title>Reflective Journal</title>
    <!-- Links external JavaScript file located in the Flask static folder
        url_for('static', filename='form4JS.js') tells Flask to serve
    static/form4JS.js -->
    <script src="{{ url_for('static', filename='form4JS.js') }}"></script>
</head>

<body onload="init()">
    <h2>Reflective Journal</h2>
    <p id="todayDate"></p>

    <!-- onsubmit="return checkReflection()" → sends data using JS instead of
    reloading page -->
    <form name="myForm" onsubmit="return checkReflection()">
        <label for="fname">Name: </label><br>
        <input type="text" id="fname" name="fname" size="53" required><br><br>

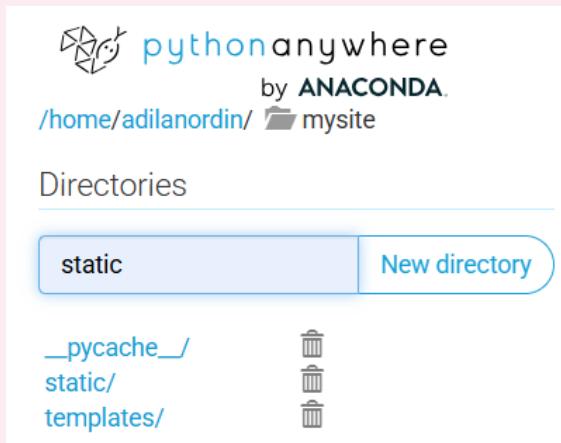
        <label for="reflection">Reflection: </label><br>
        <textarea id="reflection" name="reflection" minlength="10"
            placeholder="What did you learn this week? What did you find
            challenging?" rows="4" cols="50"
            required></textarea><br><br>

        <!-- Submit button → triggers JS checkReflection() -->
        <input type="submit" value="Submit">
        <input type="reset" value="Reset"><br><br>
    </form>

    <h2>Previous Reflections</h2>
    <div id="viewAll"></div>
</body>
</html>

```

6. Go back to the **mysite/** directory and enter new directory named **static** and click **New directory**.



7. In the **static/** directory, **Enter new file name** or **Upload a file**. For example, **form4JS.js**. Copy this JavaScript code into the file.

The screenshot shows the PythonAnywhere file manager interface. At the top, it displays the PythonAnywhere logo and "by ANACONDA." Below that, the path "/home/adilanordin/mysite/static" is shown. The "Files" section has a search bar with "Enter new file name, eg hello.py" and a "New file" button. Below the search bar, a file named "form4JS.js" is listed with a download icon, edit icon, and delete icon. The file was uploaded on "2025-08-30 21:06" and is 1.6 KB in size. Below the file listing is a "Upload a file" button and a note "100MiB maximum size".

```

function getDate() {
    const d = new Date();
    let text = d.toDateString();
    document.getElementById("todayDate").innerHTML = text;
}

async function checkReflection() {
    // Reads input values from the form (name + reflection)
    let name = document.getElementById("fname").value;
    let reflection = document.getElementById("reflection").value;

    // Creates a JSON object entry
    let entry = { name, reflection };

    // Sends new reflection to Flask server via POST request
    let response = await fetch("/api/reflections", {
        method: "POST",
        headers: { "Content-Type": "application/json" },
        body: JSON.stringify(entry)
    });

    if (response.ok) {

```

```

        document.myForm.reset();
        submitted(); // refresh list
    }
    return false; // prevent page reload
}

async function submitted() {
    let output = "";

    // Sends a GET request to /api/reflections to load all reflections
    let response = await fetch("/api/reflections");
    if (response.ok) {
        let reflections = await response.json();

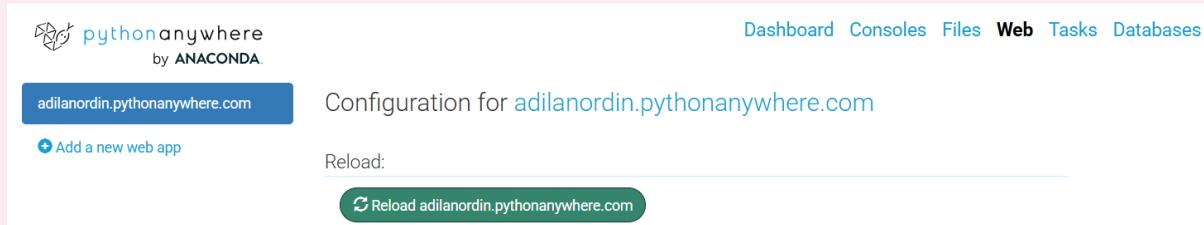
        for (let r of reflections) {
            output += "<b>" + r.name + "</b><br>" +
                "<i>" + r.date + "</i><br>" +
                r.reflection + "<br><br>";
        }

        if (reflections.length === 0) {
            output = "<i>No reflections found.</i>";
        }
    } else {
        output = "<i>Error loading reflections.</i>";
    }
    document.getElementById("viewAll").innerHTML = output;
}

function init() {
    getDate();
    submitted();
}

```

8. Go to **Web** and click **Reload**.



The screenshot shows the PythonAnywhere dashboard. At the top, there's a navigation bar with links for Dashboard, Consoles, Files, Web, Tasks, and Databases. Below the navigation, it says "Configuration for adilanordin.pythonanywhere.com". There's a blue button labeled "Add a new web app". To the right, there's a "Reload" button with a circular arrow icon.

9. Open your web app link. You should now see the **Reflective Journal** form.

Reflective Journal

Sat Aug 30 2025

Name:

Reflection:
What did you learn this week? What did you find challenging?

Previous Reflections

Adila:
Sat Aug 30 2025
I learned how to use Flask

10. Fill in the form with **Name** and **Reflection**. Then return to **Files** and notice a new file, **reflections.json** has been created automatically.

pythonanywhere

by ANACONDA

/home/adilanordin/mysite

Dashboard Consoles Files Web Tasks Databases

Open Bash console here 0% full – 216.0 KB of your 512.0 MB quota More info

Directories	Files
Enter new directory name <input type="text"/> New directory	Enter new file name, eg hello.py <input type="text"/> New file
__pycache__/ static/ templates/	flask_app.py reflections.json
	<input type="button" value="Upload a file"/> 100MB maximum size

11. You have now successfully integrated the frontend with the backend.

Task 2 Workshop Overview

You will extend your Learning Journal PWA by introducing **Flask as a backend framework** and deploying it on **PythonAnywhere**. While HTML, CSS, and JavaScript control the interface, Flask will handle requests between the frontend and backend. Reflections will be stored in a JSON file and served dynamically through Flask routes.

Your goal this week is to:

- Set up a Flask backend that serves and updates reflections stored in a JSON file.
- Use JavaScript's Fetch API to communicate with Flask routes.
- Deploy and test your PWA directly on PythonAnywhere.

Goal

Add a Flask backend to your Learning Journal PWA. The backend should manage the JSON file and respond to frontend requests. You will test the app live on PythonAnywhere, bypassing local testing.

All files should be committed to your **GitHub** repository so progress is visible and version-controlled.

What to Do

The following tasks are suggestions. You may adapt them as appropriate to your own design.

Folder and File Structure

Flask works best with its conventional **static/** and **templates/** folders. A possible structure:

/mysite	
flask_app.py	Main Flask backend file
/templates	
index.html	HTML pages served by Flask
/static	Client-side assets
/css	Stylesheets
/js	JavaScript files
/images	Media assets
/backend	Backend data files
reflections.json	JSON file storing reflections

Flask Backend

1. Upload or create the project files on PythonAnywhere.
2. Create a Flask application, `flask_app.py` that can handle requests for your reflections.
3. Implement at least two routes:
 - GET `/reflections`: Returns `reflections.json` as JSON.
 - POST `/add_reflection`: Accepts JSON from frontend and appends it to `reflections.json`.

Frontend (HTML, CSS, JavaScript)

1. Fetch Reflections from Flask
 - Update your PWA to fetch reflections from your Flask backend instead of reading the JSON file directly.
 - Submit new reflections to the backend.
 - Ensure the frontend updates dynamically when new reflections are added.
2. DOM Manipulation
 - Use your existing HTML/CSS for styling.
 - Insert entries dynamically into the DOM.
3. Extend with an Extra Feature
 - Add **at least one new feature** that uses the Flask backend.
 - Examples (suggestions only you may come up with your own idea):
 - Delete a reflection via a DELETE request.
 - Edit an existing reflection with a PUT request.
 - Search or filter reflections on the server.

Journal Questions

For your weekly entry, **submit it on myUCA and post it on the Learning Journal Web:**

1. Why is the frontend–backend connection important?
2. Which HTTP methods did you use in Flask, and why?
3. What is the difference between using Flask to store and load JSON data and reading JSON directly in the browser?
4. Did you face any difficulties when running your project on PythonAnywhere? How did you handle them?
5. What extra feature did you build into your PWA with Flask, and why did you add it?