

# Improving TCP performance on mmWave cellular networks

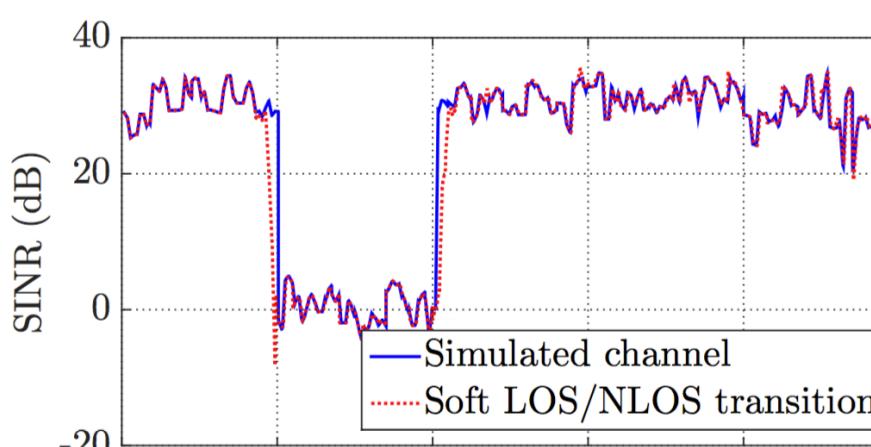
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## Objective

Improve the performance of TCP on mmWave links

- Most widely used transport protocol
- Designed in the 80s for wired networks
- Applications performance depends on TCP performance

## TCP issues at mmWaves

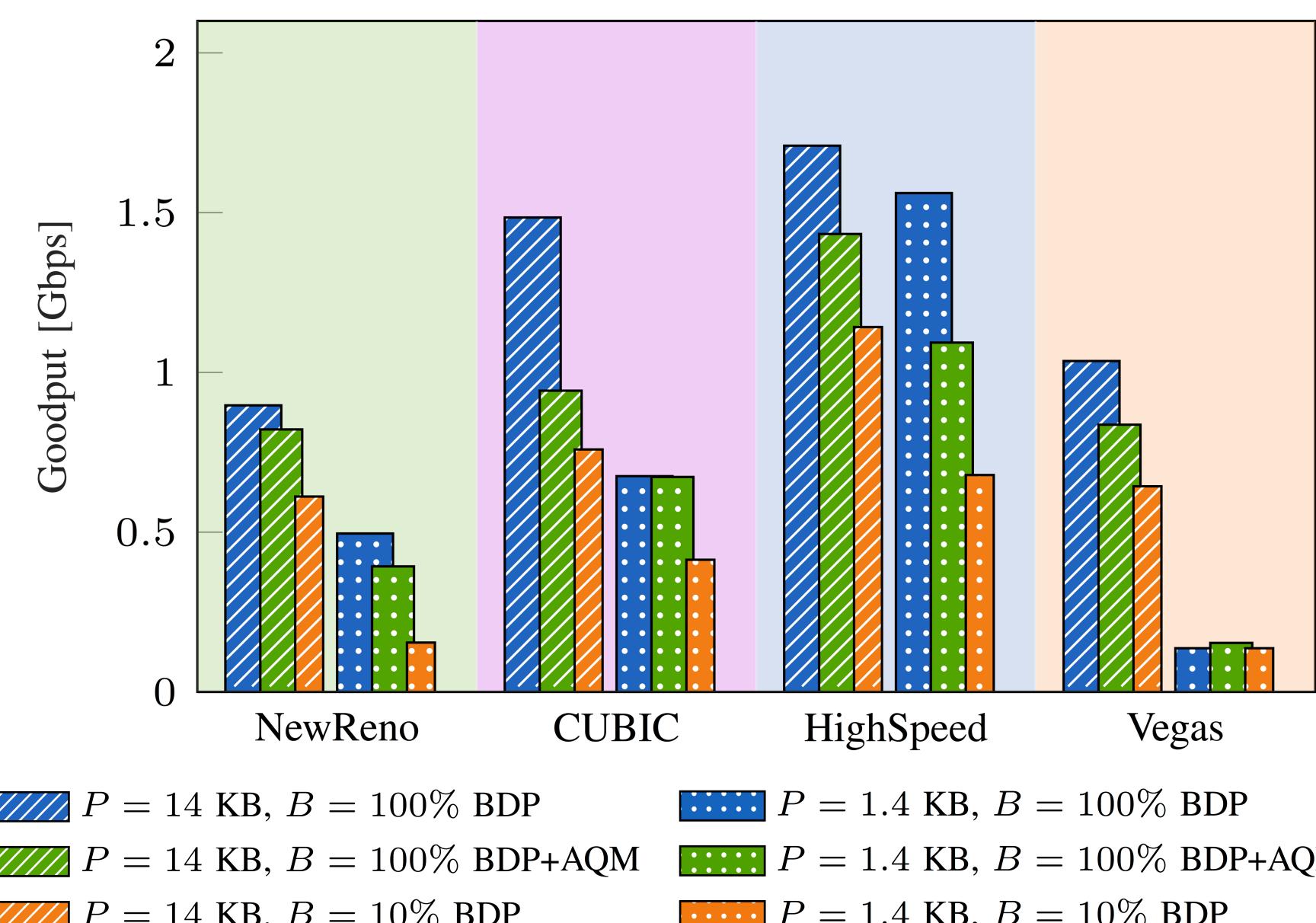


- Pathloss
- Blockage
- High rate variability

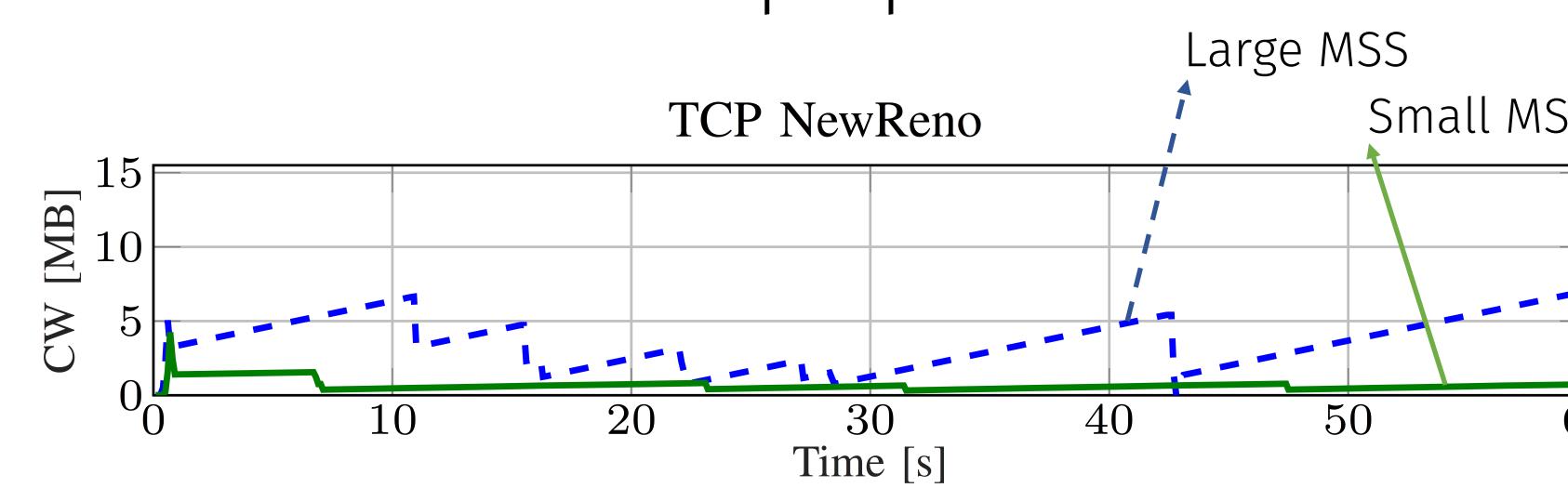


- Low link utilization
- Retransmission timeouts
- Bufferbloat

## Large MSS

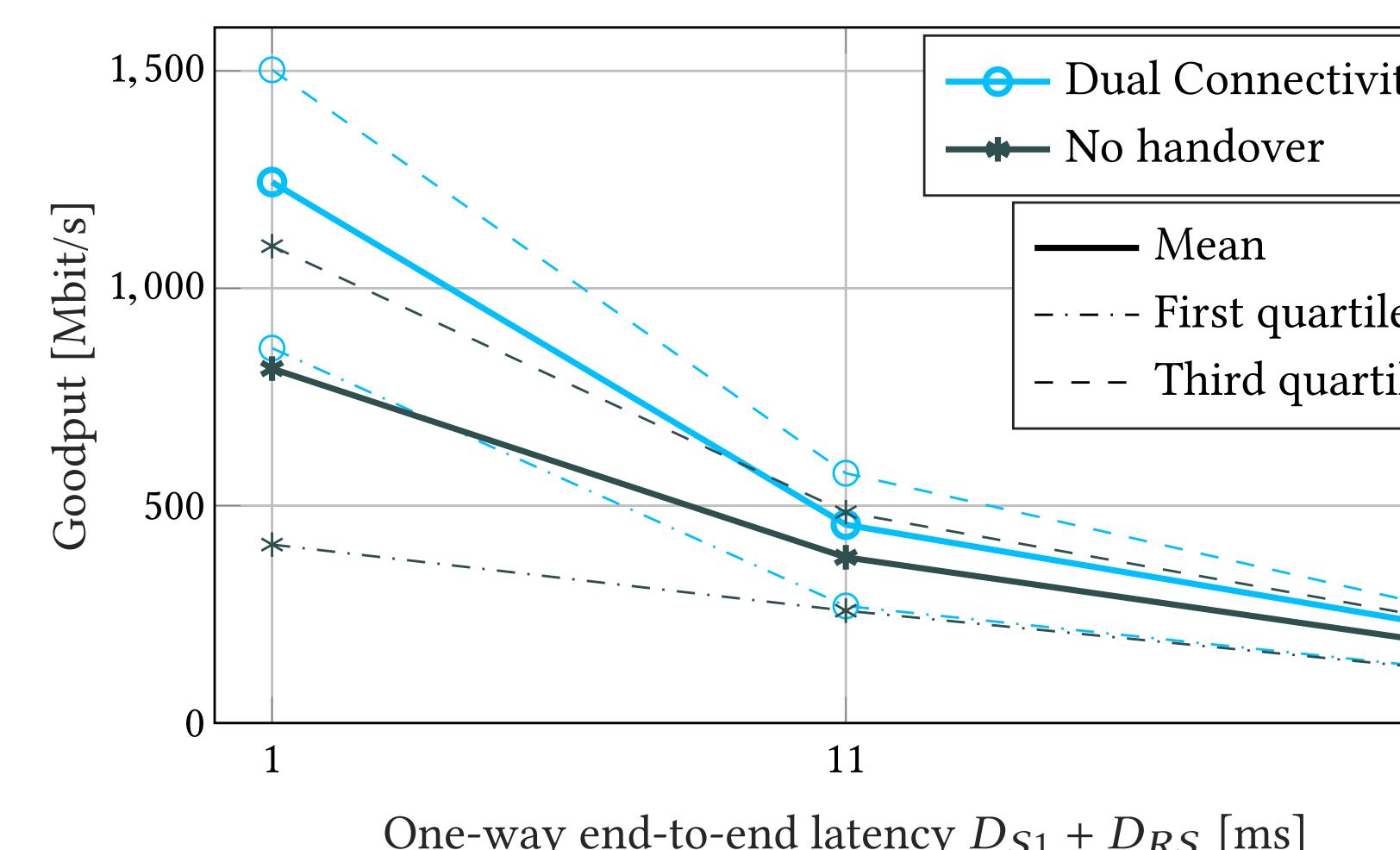


- Traditional networks use small MSS to match Ethernet MTU
- At mmWave frequencies, a large MSS yields a high throughput gain thanks to
  - Smaller headers overhead
  - Fewer ACKs in uplink
  - Faster window ramp-up

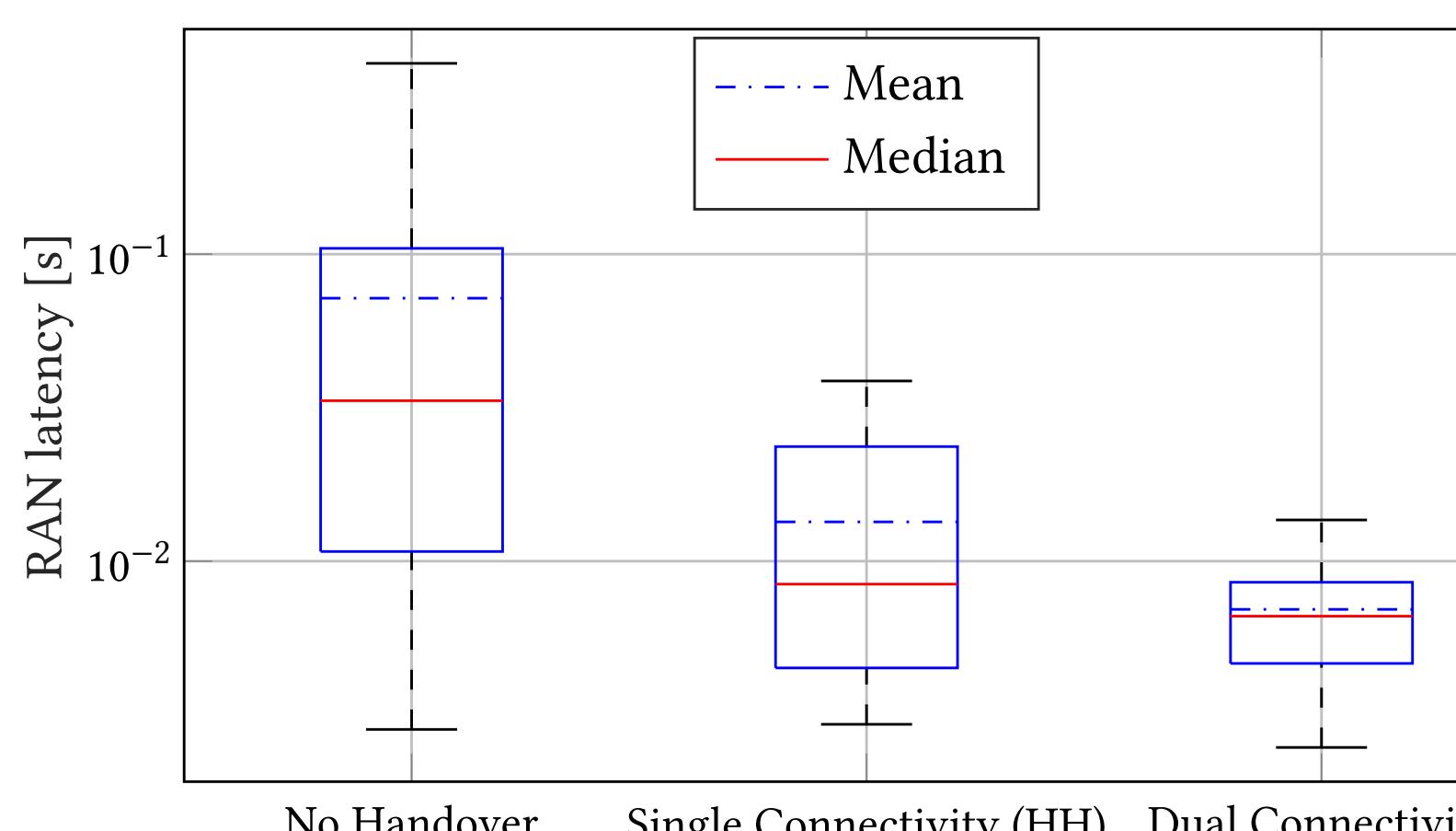


## Dense networks

- Dense networks decrease NLOS probability
- Need for smart mobility management schemes

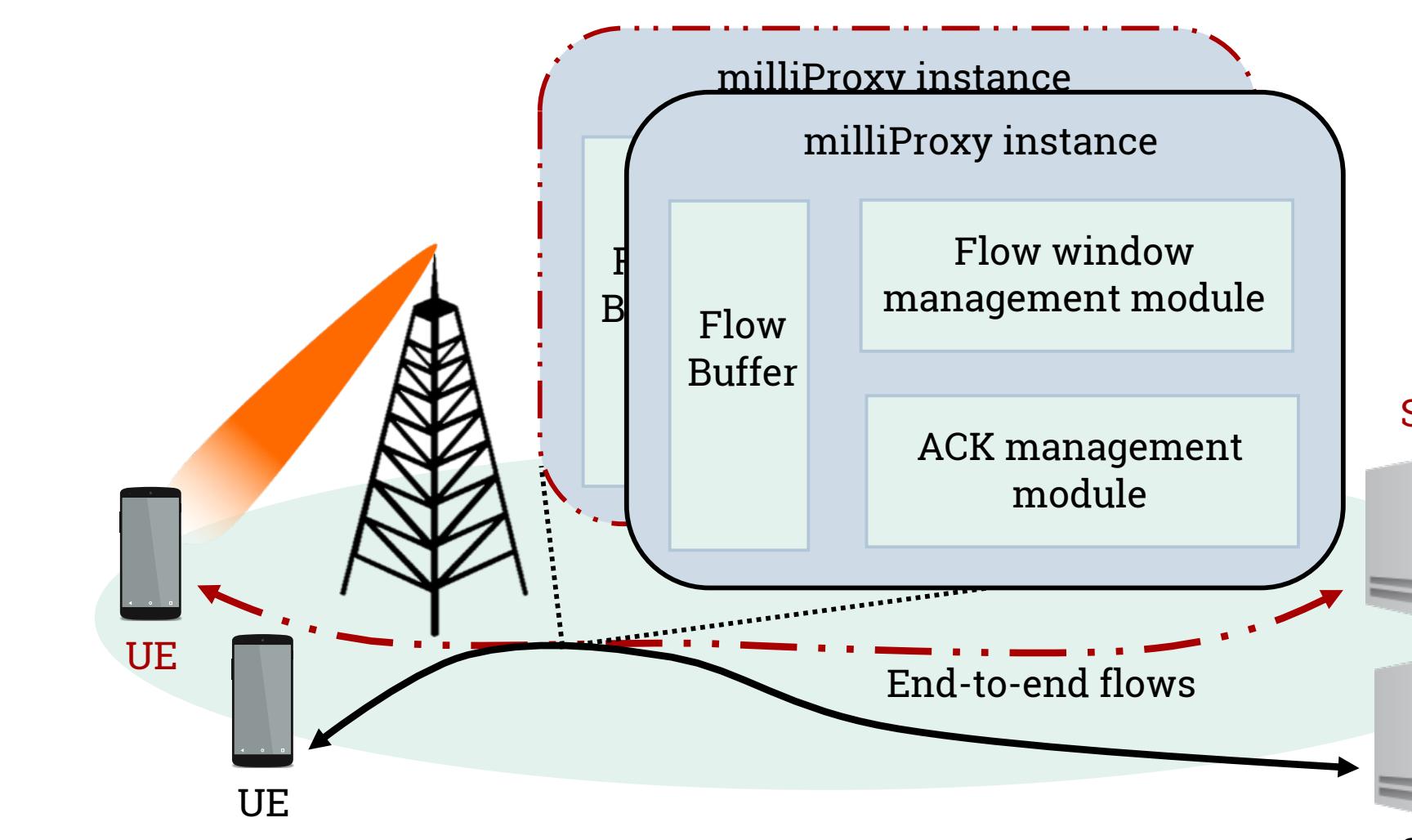


- High goodput (LOS yields higher PHY rate)



- Low latency (limited bufferbloating)

## Cross-layer TCP proxy



- Cross-layer information to change the advertised window in the ACKs
- MSS splitting
- **Latency reduction** up to 43x

$D_{S1} + D_{RS}$ [ms]	2	6	11	21
$B_{RLC} = 10$ MB	11.8008	4.7547	2.5574	1.9888
$B_{RLC} = 20$ MB	43.3299	11.5578	5.8104	3.6988

- **Goodput gain** up to 2.2x

$D_{S1} + D_{RS}$ [ms]	2	6	11	21
$B_{RLC} = 10$ MB	1.1941	1.6875	1.7202	2.2430
$B_{RLC} = 20$ MB	1.0135	1.1448	1.0765	1.9901