

DOUBLES Negative <input type="checkbox"/> Thru 3♠ <input type="checkbox"/> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru 3♠ <input type="checkbox"/> Maximal <input type="checkbox"/> Support <input type="checkbox"/> Thru 2x <input type="checkbox"/> Rdbl <input type="checkbox"/> T/O Style: Other:		NT OVERCALLS Direct 1NT 15 to 18 Systems on <input type="checkbox"/> Balance 1NT 11 to 14 Systems on <input type="checkbox"/> Conv <input type="checkbox"/> Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other:		Names: Michael Farebrother — Marjorie Wandler Q550794	
OVERCALLS 1-Lvl 8 to + Often 4 Cards <input type="checkbox"/> 2-Lvl 10+ to + Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: Limit Raise+ <input type="checkbox"/> Support <input type="checkbox"/> Other:		vs NT OPENING Vs: All/All Dbl Strong 2♣ one suit 2♦ ♥+♠ 2♥ ♥+minor 2♠ ♠+minor 2NT ♠+♦ Other:		General Approach 2/1 GF Min Expected HCP when Balanced: Opening 12 Responding A or 6 Forcing Open: 1♣ <input type="checkbox"/> 2♠ <input type="checkbox"/> Other: 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/> Bids That May Require Preparation:	
DIRECT CUEBIDS Vs: Art Quasi Nat Nat ♦♦ ♦♦ ♦♦ ♥♠ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe:		vs TAKEOUT DBL New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> Defensive Values 2NT Over: Nat Raise Range ♦♦ <input type="checkbox"/> <input type="checkbox"/> 10 to + ♥♠ <input type="checkbox"/> <input type="checkbox"/> 10 to + Other:		MINORS 1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/>) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp: 1♦ Bypass 5+ <input type="checkbox"/> Single: Raises 1NT 8 to 10 NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT 11 to 12 Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> 4 unless 4=4=3=2 Resp: Same as over 1♣ <input type="checkbox"/> 1NT 6 to 10 Single: Raises 2NT 11 to 12 Wk <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 1♥/♠ Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input type="checkbox"/> 1st/2nd Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 3rd/4th Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Other:	
PREEMPTS 3-Lvl Style (Seat/Vul): Sound VUL, light NV Resp: 4-Lvl Style: Same Resp: 4♠/4♦ Trf <input type="checkbox"/> Other:		vs PREEMPTS 2NT Overall: 15-17 T/O Dbl Thru 4♥ <input type="checkbox"/> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: Jump Overcalls: Other:		MAJORS 1NT 15 to 17 Style: 5-Card Major <input type="checkbox"/> Sys on vs X, 2♣ 3♠ GF Puppet Stayman 2♠: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ 2♦: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> 3♥ 2♥: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> 3♠ 2♠: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other msStayman <input type="checkbox"/> Other: 2NT: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other Smolen <input type="checkbox"/> Trf 4♠ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> 4♠ Dbl: Neg <input type="checkbox"/> Pen <input type="checkbox"/> Other: Lebensohl <input type="checkbox"/>	
SLAMS 4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific K/5NT Control Bids: 1st/2nd Vs. Interference: DOP1, DEPO → 5suit Other:		NOTRUMP 2NT 20 to 21 Puppet <input type="checkbox"/> 3♠: Puppet to 3NT Conv <input type="checkbox"/> Trf: 3 Lvl <input type="checkbox"/> 4 Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other:		3NT 25 to 26 One Suit: <input type="checkbox"/>	
CARDING Suits <input type="checkbox"/> NT <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> <input type="checkbox"/> Exceptions: Other Carding: Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals:		SIGNALS Primary Signals to: Declarer's Lead Partner's Lead Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> <input type="checkbox"/> Exceptions: First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>		2 LEVEL 2♣ to Big 22+ or 8.5+ PT w/def 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Steps <input type="checkbox"/> 2♥ Neg <input type="checkbox"/> Very Str <input type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> Other: Cheapest 3 2nd neg 2♦ 6 to 10 Sensible, esp. 2nd New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Feature Ask Other: 2♥ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Feature Ask Other: 2♠ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Feature Ask Other:	
LEADS vs SUITS Length Leads: 4th <input type="checkbox"/> 3rd/5th <input type="checkbox"/> 3rd/Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x x x x x x x x x H x x H x x x H x x x After 1st Trick: Honour Leads: [A]K x (+) Varies <input type="checkbox"/> K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions:		LEADS vs NT Length Leads: 4th <input type="checkbox"/> 3rd/5th <input type="checkbox"/> 3rd/Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2nd from xxx(+) x x x x x x x x x x H x x H x x x H x x x After 1st Trick: Honour Leads: [A]K x x (+) Varies <input type="checkbox"/> K Q J x [K] Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions:		OTHER Jump Shift Resp: Preemptive m → M, Bergen on/X Vs (Very) Str Open: NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1 Rnd <input type="checkbox"/> GF <input type="checkbox"/>	