

DOUBLES	Negative <input type="checkbox"/> Thru 4♥ <input type="checkbox"/> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru 4♥ <input type="checkbox"/> Maximal <input type="checkbox"/> Support <input type="checkbox"/> Thru 2x, -1NT Rdbl <input type="checkbox"/> T/O Style: Other: 2 lvl freq. T/O, 3 lvl freq. DSI	NT OVERCALLS	Direct 1NT 15+ to 18 Systems on <input type="checkbox"/> Balance 1NT 11 to 14 Systems on <input type="checkbox"/> Conv <input type="checkbox"/> Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other:	
	1-Lvl 6 to + Often 4 Cards <input type="checkbox"/> 2-Lvl 10 to + Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: strong raise Support <input type="checkbox"/> Other:		Vs: All/All Dbl ♣ or ♦ or ♥ + ♠ 2♣ ♣ + M 2♦ ♦ + M 2♥ ♥ 2♠ ♠ 2NT ♣ + ♦ Other:	
OVERCALLS		vs NT OPENING		
DIRECT CUEBIDS	Vs: Art Quasi Nat Nat ♠♦ ♠♦ ♠♦ ♥♠ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe:	vs TAKEOUT DBL	New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> defensive cards 2NT Over: Nat Raise Range ♠♦ <input type="checkbox"/> <input type="checkbox"/> 10 to + ♥♠ <input type="checkbox"/> <input type="checkbox"/> 10 to + Other:	
PREEMPTS	3-Lvl Style (Seat/Vul): Aggressive, esp. majors Resp: 4-Lvl Style: 4m broken, 4M aggr. Resp: 4♠/4♦ Trf <input type="checkbox"/> Other:	vs PREEMPTS	2NT Overall: 15-18 T/O Dbl Thru 4♥ <input type="checkbox"/> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: Jump Overcalls: Other:	
SLAMS	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> NT-seq/last NT only 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> 0123 first round Control Bids: 1 st /2 nd up the line Vs. Interference: DOP1/DEPO → 5 trump Other:			
CARDING	Suits <input type="checkbox"/> NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: Other Carding: Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals:	SIGNALS	Primary Signals to: Declarer's Lead Partner's Lead <input type="checkbox"/> Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>	
LEADS vs SUITS	Length Leads: 4 th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 st Trick: Honour Leads: [A]K x (+) Varies <input type="checkbox"/> K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions:	LEADS vs NT	Length Leads: 4 th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx(+) <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 st Trick: Honour Leads: [A]K x x (+) Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions:	
Names: Jimmy Reynolds – Michael Farebrother 0375243/Q550794				
OVERVIEW	General Approach Precision		Min Expected HCP when Balanced: Opening 10(9 nv,M) Responding A or 6 Forcing Open: 1♠ <input type="checkbox"/> 2♠ <input type="checkbox"/> Other: 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/> Bids That May Require Preparation: 1♠ 16+ Unbal, 17+ BAL 1♥, ♠ NV: “9s that looks like 10s”, V: “10s that look like 11s”	
	1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> any 16+ unbal, 17+ bal Resp: 1♥: min GF, 1♠+: 12+ by UPH [1] Transfer Resp <input type="checkbox"/> 1♦ 0-7 any [1.1] Bypass 5+ <input type="checkbox"/> 1NT 12 to + Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT 12+ to 4441 Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>			
MINORS	1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> 11-13 BAL, 11-15 unbal, (332)♠5 possible Resp: 2M: 5♣/4♥♥: 8-10, ♠ LR; 3♣ both m [2.1] Same as over 1♠ <input type="checkbox"/> Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>			
	1♥/♠ 1 st /2 nd Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 3 rd /4 th Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Other: 10+ -15 Vul, 9+ -15 NV Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input type="checkbox"/> Other: limit SPL, Fit Jumps/comp+PH Drury: 2♣ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>			
MAJORS	1NT 14 to 16 Style: 5M332, 22(45), 444-A/K common 5-Card Major <input type="checkbox"/> Sys on vs X, 2♣ 3♠ Puppet Stayman 2♠: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ 5-5 minors GF 2♦: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> 3♥ 1=3=(54) 2♥: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> 3♠ 3=1=(54) 2♠: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other clubs Other: 2NT: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other diamonds Smolen <input type="checkbox"/> Trf 4♠ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> Dbl: Neg <input type="checkbox"/> Pen <input type="checkbox"/> Other: Lebensohl <input type="checkbox"/> slow shows			
	2NT 20 to 21 Puppet <input type="checkbox"/> 3♠: one- or two- minor ST Conv <input type="checkbox"/> Trf: 3 Lvl <input type="checkbox"/> 4 Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other: 3NT to One Suit: <input type="checkbox"/> Solid suit, 0 outside controls			
NOTRUMP	2♣ 11 to 15 6+ clubs 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Steps <input type="checkbox"/> 2♥ Neg <input type="checkbox"/> Very Str <input type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> Other: 2♦ INV+ inq, 2 M NFC			
	2♦ 11 to 15 three-suited, short ♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: ♣ min, ♦: 4=4 MOMer3-cd			
2 LEVEL	2♥ 4 to 10- aggressive, esp. NV and 1st New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other: 2♠ 4 to 10- as 2♥ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other:			
	Jump Shift Resp: 1♦ see above; 1 M Lim Spl, Fit Jumps by PH or in comp Vs (Very)Str Open: NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/> vs. comp/1♠ P: 0-4 or trap, X: 4-7, bid: GF			
OTHER				

JimmySMP.tex: December 13, 2024.

Made with L^AT_EX and acbl2022cc (github.com/mycroftw/conv-cards)

Notes for Michael Farebrother — Jimmy Reynolds: Precision December 13, 2024

1. Responses to 1 ♣:

1 ♦ Artificial Negative (but Forcing), 0–7 almost any hand. Responses: [1.1].

1 ♥ Artificial GF, 8–11 almost any hand.

1 ♠ 12+, 5+ ♠.

1 NT 12+ Balanced. Stayman, but no transfers.

2 ♣–2 ♥ 12+, 5+ suit

2 ♠ 12+, any 4441. 2NT asks, then 4 ♣/♦/NT.

Passed hand 1 ♦ still negative, others 8–10 5+; 2 ♠ 8–10 any 4441.

1.1 After 1 ♣–1 ♦:

1 ♥ 4+ ♥, 16–21, may have longer minor. Forcing. Responses: [1.2].

1 ♠ 4+ ♠, 16–21, may have longer minor. If only 4 ♠, will not have 4 ♥. Forcing. Responses: [1.2].

1 NT 17–19 Balanced. Responses as after 1 NT opener.

2 m 16–21, 5+ m, **no 4-card major**.

2 M, 3 m Natural, Game Forcing. Expect at least standard 2 ♣ strength.

2 NT 22–23 Balanced.

3 M Natural, NF, based on tricks rather than high card strength.

Game bids To play.

1.2 After 1 ♣–1 ♦; 1 M:

1 ♠ 0–7, 4+ ♠; if 6–7, not 3 ♥. Forcing.

1 NT 0–5, if over 1 ♥, not 4 ♠. Not Forcing.

2 ♣ Artificial, Forcing, 6–7, 0–2 card support, no Other Major. Responses: [1.3].

2 ♦ Artificial, Forcing, 6–7, exactly 3 card support. Responses: [1.4].

2 ♥/1 ♠ 6–7, 5 ♥, 0–2 ♠.

2 M 0–5, 4–5 card support.

2 NT Artificial, Forcing, 6–7, 4+ card support, shortness. 3 ♣: Where (GF)? 3 M: Clubs!

3 M 6–7, 4+ card support, Invitational.

Jump Shift Natural, NF, 6–7, 6+ card suit.

Double Jump Shift Artificial, Forcing, super-splinter, 5+ card support, 6–7!

1.3 After 1 ♣–1 ♦; 1 M–2 ♠(6–7, 0–2 M):

2 ♦ Artificial, min, asking for 2-card support or other major.

2 ♥/1 ♠ 5+ ♠, 4+ ♥.

2 M 6+ card suit.

2 NT Artificial GF waiting bid.

3 m 4 M, 6 m, GF.

1.4 After 1 ♣–1 ♦; 1 M–2 ♦(5–7, 3 M):

2 ♥/1 ♠ 5+ ♠, 4+ ♥.

2 M Minimum, NF, probably 4 M.

2 oM NAT, 4 cards.

2 NT Artificial GF waiting bid.

3 m 4 M, 6 m, GF.

3 M INV, 5+

2. 1 ♦: (10)11–13 balanced, 10–15 unbalanced, 2+♦, up to 5 clubs.

2.1 Responses:

1 M 4+, frequently has longer minor.

1 NT 7–11, no 4cM, no interest in game opposite 11–13 balanced.

2 m Natural, GF. Exception: 2m then 3m (INV, 6+) or 2 ♦ then 3 ♣ (INV, 5–4+ minors). Denies a 4 card Major unless GF 4M–6+m. Responses: [2.2]

2 M Reverse Flannery, 5 ♠–4+ ♥. 2 ♥: constructive (7–11), 2 ♠: Limit (12–13).

2NT INV opposite 11–13 balanced.

3♣ Both minors (usually 5–4), pass or correct.

3♦ 6+ ♦, less than INV.

2.2 Rebids after 1 ♦–2m:

2♥ 11–13 Balanced. Responses: [2.3]

2♠ unspecified splinter raise. 2NT asks, responses high/middle/low.

2NT Over 2 ♣, shortness in clubs (usually 4441). Over 2 ♦, 6+ ♦.

2.3 After 1 ♦–2 m; 2 ♥ (11-13 balanced):

2♠ Artificial puppet to 2NTThen:

3m natural, slam interest.

3M 4 M–6+ m, game forcing.

3NT “Want you to play 3NT”.

2NT GF

3m NF, INV, 6+.

3♣/2♦ NF, at least 5–4 minors