

# CATEGORY THEORY

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## 1. INTRODUCTION

We begin by defining what we mean by a Functor.

**Definition 1.1** (Functor). Let  $\mathcal{C}$  and  $\mathcal{K}$  be categories. A *functor*  $F$  from  $\mathcal{C}$  to  $\mathcal{K}$  is a mapping that:

- (1) associates to each object  $X \in \mathcal{C}$  an object  $F(X) \in \mathcal{K}$
- (2) associates to each morphism  $f : X \rightarrow Y \in \mathcal{C}$  a morphism  $F(f) : F(X) \rightarrow F(Y) \in \mathcal{K}$  satisfying:
  - (a)  $F(id_X) = id_{F(X)}$  for every object  $X \in \mathcal{C}$
  - (b)  $F(g \circ f) = F(g) \circ F(f)$  for all morphisms  $f : X \rightarrow Y$  and  $g : Y \rightarrow Z$

*Remark.* That is, functors must preserve identity morphisms and composition of morphisms.

Abstracting again, a category is itself a type of mathematical structure, so we can look for "processes" which preserve this structure in some sense; such a process is called a functor. A functor associates to every object of one category an object of another category, and to every morphism in the first category a morphism in the second.

In fact, what we have done is define a category of categories and functors—the objects are categories, and the morphisms (between categories) are functors.

By studying categories and functors, we are not just studying a class of mathematical structures and the morphisms between them; we are studying the relationships between various classes of mathematical structures.