前提: Spring基础。

# 1, Spring源码开篇

为什么要学习Spring? 源码

优秀框架, 优雅。时间检验。

面试、设计模式, 分层设计, 架构体系。

构建起我们自己的知识体系,思考的质量,解决问题的速度。

1+1=2 --> 1+1+1=3 --> 1\*3=3 --->33d9乘法口诀

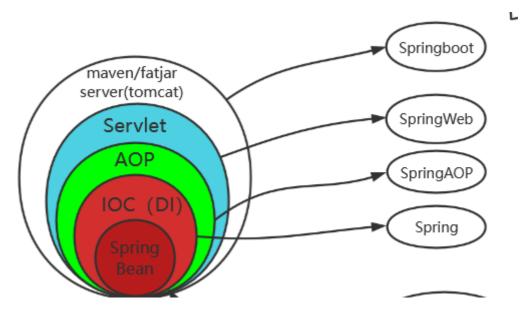
3\*3 = 9

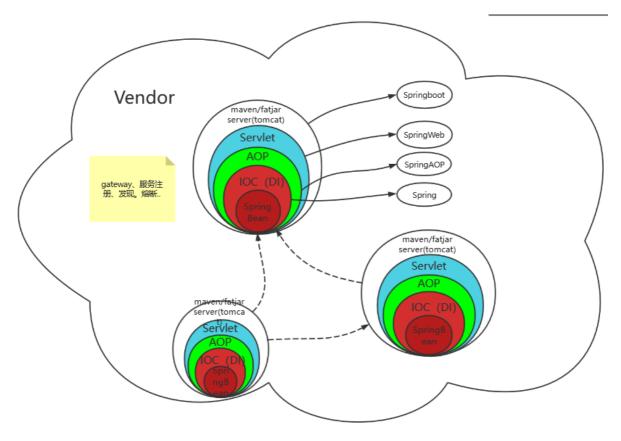
Spring-->Spring生态: Spring、SpringBoot、SpringCloud。

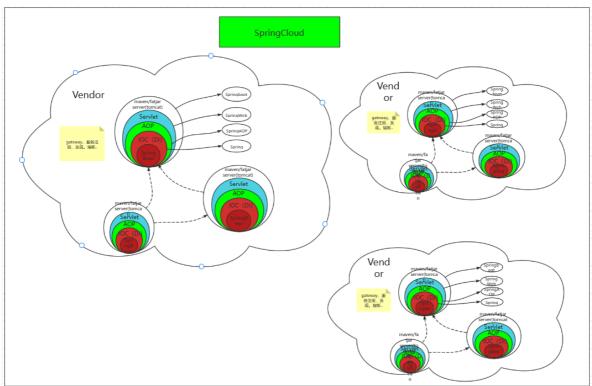
?

## Spring生态全局观

对于spring生态的整体认识。见视频讲解。







### 理解Spring:

微观: 具有黏合能力的框架 (使用了IOC理念设计的SpringBean)

宏观: Spring生态。

# 2,快速回顾Spring用法

目的:熟悉Spring的用法、搭建起一个实验环境

## 2.1 依赖

## 2.2 相关类

```
/**
 * 主配置类
*/
@Configuration
@ComponentScan("com.myflx")//todo 自行改路径
public class AppConfig {
}
/**
 * 业务类
 */
@Repository
public class OrderDao {
    public void hello() {
        System.out.println("OrderDao hello...");
    }
}
@service
//@Component
public class OrderService {
    @Autowired
    private OrderDao orderDao;
    public void hello() {
        System.out.println("OrderService hello...");
        orderDao.hello();
    }
}
/**
* 入口类
public class Bootstrap {
    public static void main(String[] args) {
        AnnotationConfigApplicationContext annotationConfigApplicationContext =
new AnnotationConfigApplicationContext(AppConfig.class);
        OrderService orderService = (OrderService)
annotationConfigApplicationContext.getBean("orderService");
        orderService.hello();
    }
}
```

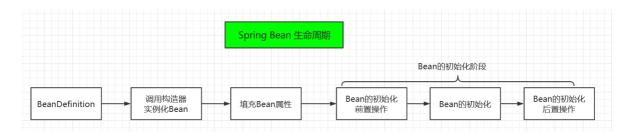
# 3, 手写精简版Spring

## 1, 前提要求

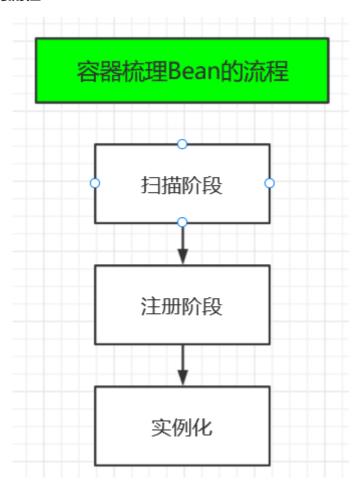
spring的两大核心: AOP、IOC。基于spring的bean, spring bean是核心中的核心。

## Spring Bean生命周期

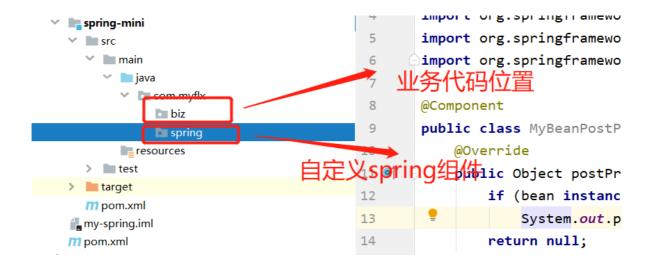
OrderService postProcessBeforeInitialization OrderService initializing1... OrderService postProcessAfterInitialization orderService hello..



### 容器处理Bean的流程



## 2, 项目结构



## 3, 自定义Spring组件

自定义注解: @Component, @ComponentScan, @Scope, @Autowired

上下文: AnntationConfigAplicationContext#getBean

Bean相关组件: BeanDefinition, InitializingBean, BeanPostProcessor

## 4, 代码实现

### 实现入口

```
public AnnotationConfigApplicationContext(Class<?> configClass) {
    this.configClass = configClass;
    //1.扫描。扫描包路径、解析所有文件信息。做判断
    //2.注册。如果说是符合条件的Bean(@Component 注解的类),将相关的Bean的信息转换成
BeanDefinition
    doScan();
    //3.实例化。单例对象(非懒加载的对象)
    initializeNotLazyBean();
}
```

```
public AnnotationConfigApplicationContext(Class<?> configClass) {
   this.configClass = configClass;
   //1.扫描。扫描包路径、解析所有文件信息。做判断
   //2.注册。如果说是符合条件的Bean (@Component 注解的类),将相关的Bean的信息转换成BeanDefinition
   //3. 实例化。单例对象(非懒加载的对象)
   initializeNotLazyBean();
}
/** 扫描+注册 ...*/
private void doScan() {...}
/** 实例化-单例对象 ...*/
private void initializeNotLazyBean() {...}
/** 带缓存的Bean创建 ...*/
private Object createBean(BeanDefinition definition) {...}
/** 直接创建Bean ...*/
private Object initializing(Object instance, BeanDefinition definition) throws Exception {...}
private Object postProcessAfterInitialization(Object instance, BeanDefinition definition) {...}
private Object postProcessBeforeInitialization(Object instance, BeanDefinition definition) {...}
private void populateBean(Object instance, BeanDefinition definition) {...}
public Object getBean(String beanName) {...}
```

## 5, 总结

感谢支持!



#### 精简版的Spring

## 为什么要写精简版的Spring?

见视频讲解。

为什么要学习Spring?

开篇: 提高自己能力

心理准备、认可-----> 把事情想明白、搞清楚。

## Spring怎么学?

方法论:效率、效果。

- 构建一个实验环境。环境、准备工作。
- 了解Spring的用法,用过Spring。入门。
- 确定一个核心,要研究的主题。SpringBean。SpringWeb、AOP、接口定义、设计模式、资源及其加载、上下文、事件。**抓住重点。**
- 关键因子:核心概念、生命周期、主脉络、主流程。深入了解。
- 模仿、学以致用的阶段。学习他的方法方式,学习他的设计。走一遍Spring走的过路,对他了解更深。模仿,学以致用,举一反三。

#### 长期的过程

思考--->独立思考。

## 4, Spring源码解读说明

Spring版本: 5.2.0RELEASE。

#### 解读方式说明:

1. 直接在项目中依赖、下载源码包的方式,结合源码的注解官方文档。

GitHub下载源码----->安装gradle ---->处理依赖和报错。

耗费了大量时间,精力。激情磨灭。

2. 记录方式,直接复制关键代码,在文档中注释。

如果采用直接在源码中注释的方式:调试-->行数跳动。打开项目,代码量极大。

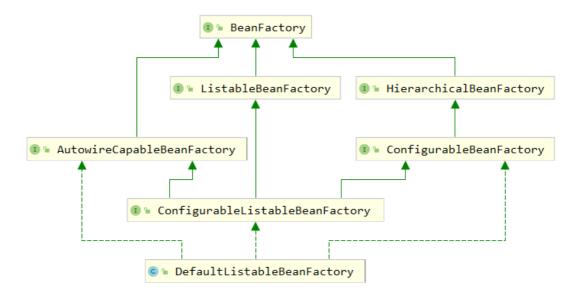
- 3. 边调试边注释的方式。
- 4. 抓住主线。
- 5. 带着问题。猜测+验证。
- 5, Spring源码解读之类体系结构说明

接口是一种规范。

学习: spring的接口设计,利用接口区分功能、隔离功能。

## 1, BeanFactory 结构体系

逐个对相关的接口进行说明



#### BeanFactory

它是所有SpringBean容器的根接口,提供了一系列获取Bean的重载方法(支持懒加载ObjectProvider),提供了判断是不是单例、原型、类型是不是匹配这样的接口。

```
The root interface for accessing a Spring bean container.
This is the basic client view of a bean container;
```

### ListableBeanFactory

是 BeanFactory 的扩展接口。主要提供了获取BeanName数组、以BeanName做Key的Map,获取指定注解的BeanName数组或Map,通过bean和注解的类型获取指定注解。

### HierarchicalBeanFactory

Hierarchical: 分等级的、分层级的。

```
public interface HierarchicalBeanFactory extends BeanFactory {
    //获取父工厂
    //@see ConfigurableBeanFactory#setParentBeanFactory
    BeanFactory getParentBeanFactory();
    //判断当前工厂是否存在这个Bean。
    boolean containsLocalBean(String name);
}
```

### ConfigurableBeanFactory

是BeanFactory体系里边的配置Bean工厂,提供了工厂里边的基础设施的配置方法集。为框架内部提供了一种可插拔的一种使用方式(plug'n'play),通过提供了一系列的配置。

例子: ConfigurableBeanFactory#setParentBeanFactory

### AutowireCapableBeanFactory

具有自动注入能力的工厂。主要是将Spring本身这种管理Bean生命周期的能力给暴露出来,给外部框架使用。

暴露了一些系列管理Bean生命周期的接口。

ApplicationContext没有继承该接口,通过方法
ApplicationContext#getAutowireCapableBeanFactory()来暴露该能力。

同时可以使用 BeanFactoryAware 的方式来暴露他的能力。

```
public class OrderService implements BeanFactoryAware {
    @Override
    public void setBeanFactory(BeanFactory beanFactory) throws BeansException {
        System.out.println("是不是AutowireCapableBeanFactory:" + (beanFactory instanceof AutowireCapableBeanFactory));
    }
}
//结果输出: 是不是AutowireCapableBeanFactory:true
```

```
    AutowireCapableBeanFactory

    📹 🖢 createBean(Class<T>): T
    🛅 🦫 autowireBean(Object): void
    📵 🆫 configureBean(Object, String): Object
    💼 🖫 createBean(Class<?>, int, boolean): Object
    🛅 🦆 autowire(Class<?>, int, boolean): Object
         autowireBeanProperties(Object, int, boolean): voi
    📠 🆫 applyBeanPropertyValues(Object, String): void
   m initializeBean(Object, String): Object
   📠 🦆 applyBeanPostProcessorsBeforeInitialization(Object, String): Object
    📵 🐿 applyBeanPostProcessorsAfterInitialization(Object, String): Object
    (m) • destroyBean(Object): void
    resolveNamedBean(Class<T>): NamedBeanHolder<T>
    resolveBeanByName(String, DependencyDescriptor): Object
    m resolveDependency(DependencyDescriptor, String): Object
    resolveDependency(DependencyDescriptor, String, Set<String>, Type
    🧊 🖫 AUTOWIRE NO: int = 0
    😘 🖫 AUTOWIRE BY NAME: int = 1
   36 AUTOWIRE BY TYPE: int = 2
    👔 🖫 AUTOWIRE CONSTRUCTOR: int = 3
    👔 ኈ AUTOWIRE AUTODETECT: int - 4
    ᢔ 🖫 ORIGINAL INSTANCE SUFFIX: String = ".ORIGINAL"
```

## ConfigurableListableBeanFactory

是BeanFactory体系里边的配置接口,是对 ConfigurableBeanFactory 的扩展,主要是提供了对于分析、修改BeanDefinition的基础设置、对于单例的预加载。

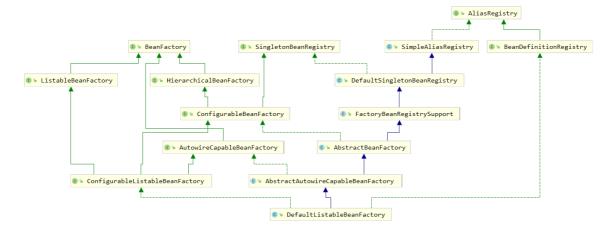
### Configurable Listable Bean Factory

- ignoreDependencyType(Class <?>): void
- m ignoreDependencyInterface(Class<?>): void
- isAutowireCandidate(String, DependencyDescriptor): boolean
- m getBeanDefinition(String): BeanDefinition
- 📵 🦫 clearMetadataCache(): void
- 📵 🖆 freezeConfiguration(): void
- m = preInstantiateSingletons(): void
- p beanNamesIterator: Iterator < String >
- p configurationFrozen: boolean
  - 📵 🐿 isConfigurationFrozen(): boolean

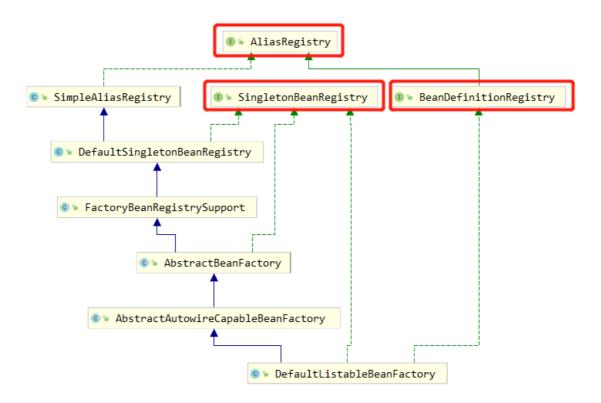
## DefaultListableBeanFactory

```
//关键代码

/** Map of bean definition objects, keyed by bean name. */
private final Map<String, BeanDefinition> beanDefinitionMap = new
ConcurrentHashMap<>(256);
```



## 2, 注册系接口类结构体系



## AliasRegistry

用于别名的注册,关键实现类: SimpleAliasRegistry

## SingletonBeanRegistry

用于单例注册相关的接口,默认实现类: DefaultSingletonBeanRegistry

```
public interface SingletonBeanRegistry {
    void registerSingleton(String beanName, Object singletonObject);

    Object getSingleton(String beanName);

    boolean containsSingleton(String beanName);
    String[] getSingletonNames();

    //单例数量
    int getSingletonCount();

    //返回一个锁
    Object getSingletonMutex();
}
```

#### DefaultSingletonBeanRegistry:

```
public class DefaultSingletonBeanRegistry extends SimpleAliasRegistry implements
SingletonBeanRegistry {
    /** Cache of singleton objects: bean name to bean instance. */
    private final Map<String, Object> singletonObjects = new ConcurrentHashMap<>
(256);
```

```
/** Cache of singleton factories: bean name to ObjectFactory. */
    private final Map<String, ObjectFactory<?>> singletonFactories = new
HashMap <> (16);
    /** Cache of early singleton objects: bean name to bean instance. */
    private final Map<String, Object> earlySingletonObjects = new HashMap<>(16);
    /** Set of registered singletons, containing the bean names in registration
order. */
    private final Set<String> registeredSingletons = new LinkedHashSet<>(256);
    /** Names of beans that are currently in creation. */
    private final Set<String> singletonsCurrentlyInCreation =
            Collections.newSetFromMap(new ConcurrentHashMap <> (16));
    /** Names of beans currently excluded from in creation checks. */
    private final Set<String> inCreationCheckExclusions =
            Collections.newSetFromMap(new ConcurrentHashMap <> (16));
    /** List of suppressed Exceptions, available for associating related causes.
*/
    @Nullable
    private Set<Exception> suppressedExceptions;
    /** Flag that indicates whether we're currently within destroySingletons. */
    private boolean singletonsCurrentlyInDestruction = false;
    /** Disposable bean instances: bean name to disposable instance. */
    private final Map<String, Object> disposableBeans = new LinkedHashMap<>();
    /** Map between containing bean names: bean name to Set of bean names that
the bean contains. */
    private final Map<String, Set<String>> containedBeanMap = new
ConcurrentHashMap\Leftrightarrow (16);
    /** Map between dependent bean names: bean name to Set of dependent bean
names. */
    private final Map<String, Set<String>> dependentBeanMap = new
ConcurrentHashMap <> (64);
    /** Map between depending bean names: bean name to Set of bean names for the
bean's dependencies. */
    private final Map<String, Set<String>> dependenciesForBeanMap = new
ConcurrentHashMap<>(64);
    ///....//
}
```

## BeanDefinitionRegistry

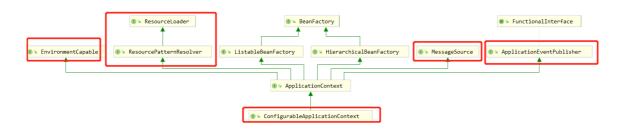
用于BeanDefinition的注册, DefaultListableBeanFactory 对其进行了实现。

## 3, ApplicationContext 的结构体系

仅仅是一个门面类,集成了丰富的功能和功能入口。他集成了功能接口但是不对接口进行功能实现。 具有工厂的只读性质。

关键方法:

#### 类结构体系图:



### **EnvironmentCapable**

增加了环境的配置功能。

#### ResourceLoader

增加了资源加载的功能, 重点关注。策略接口。

#### MessageSource

主要提供了国际化的功能,策略接口。

#### ApplicationEventPublisher

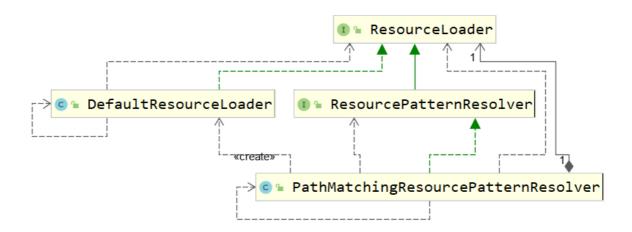
```
public interface ConfigurableApplicationContext extends ApplicationContext, Lifecycle, Closeable {
    //。。前面忽略//
    void setParent(@Nullable ApplicationContext parent);
    void setEnvironment(ConfigurableEnvironment environment);
    ConfigurableEnvironment getEnvironment();
    void addBeanFactoryPostProcessor(BeanFactoryPostProcessor postProcessor);
    void addApplicationListener(ApplicationListener<?> listener);
    //可以增加自定义协议
    void addProtocolResolver(ProtocolResolver resolver);
    void refresh() throws BeansException, IllegalStateException;
    void registerShutdownHook();
    ConfigurableListableBeanFactory getBeanFactory() throws
IllegalStateException;
}
```

## 4, Spring Resource结构体系

## 1, ResourceLoader 结构体系

```
public interface ResourceLoader {
   /** Pseudo URL prefix for loading from the class path: "classpath:". */
   //classpath协议的前缀
   String CLASSPATH_URL_PREFIX = "classpath:";
   //通过传入的资源路径返回一个资源
   Resource getResource(String location);
   //获取一个 ClassLoader
   ClassLoader getClassLoader();
}
public interface ResourcePatternResolver extends ResourceLoader {
   //classpath*协议的前缀。获取所有jar里边classpath下面的资源问题
   String CLASSPATH_ALL_URL_PREFIX = "classpath*:";
   //通过正则的资源路径获取到一个资源集合。
   Resource[] getResources(String locationPattern) throws IOException;
}
public interface ConfigurableApplicationContext extends ApplicationContext,
Lifecycle, Closeable {
   //省略其他 增加一个自定义协议处理器
   void addProtocolResolver(ProtocolResolver resolver);
}
```

#### 类图:



### 2, Reource 结构体系

#### 什么是 Reource?

Reource 是Spring对于底层资源的抽象,定义了一系列的通用操作和属性,屏蔽了底层资源的操作细节。

#### Reource资源对象:

- --->InputStream-->资源文件的内容--->解析内容,业务操作
- --->URL 统一资源定位。

---->其他通用操作。

关键方法:

```
public interface InputStreamSource {
    InputStream getInputStream() throws IOException;
public interface Resource extends InputStreamSource {
    boolean exists();
    default boolean isReadable() {
        return exists();
    default boolean isOpen() {
        return false;
    default boolean isFile() {
        return false;
    }
    //资源定位符URL
    URL getURL() throws IOException;
    URI getURI() throws IOException;
    File getFile() throws IOException;
    default ReadableByteChannel readableChannel() throws IOException {
        return Channels.newChannel(getInputStream());
    }
    long contentLength() throws IOException;
    long lastModified() throws IOException;
    Resource createRelative(String relativePath) throws IOException;
    String getFilename();
    String getDescription();
}
```

#### Java里是如何处理资源的呢?

```
URL? ? 需要补充关于URL的知识点。TODO
--->resource location ---->URL ---->
URLStreamHandler(协议的前缀: file、jar、war、http、https、ftp):
----->openConnetion()----->getInputStream();
ClassLoader是如何获取资源的?
```

```
public URL getResource(String name) {
    URL url;
    if (parent != null) {
        url = parent.getResource(name);
    } else {
        url = getBootstrapResource(name);
    }
    if (url == null) {
        url = findResource(name);
    }
    return url;
}
```

java里边并没有对于资源进行统一的一个抽象,对外暴露出来资源实际是一个URL对象。

#### 为什么Spring还需要这样的Resource接口?

- Java没有对资源做一个很好的抽象,满足不了对于底层资源的操作的需求。例如:描述、可读性, 是否打开...
- Java对于自定义协议具有一定的复杂性。

#### Spring的内建资源 (Build-In Resource)

**UrlResource** 

对于java URL 实现。

ClassPathResource

针对classpath的资源

FileSystemResource

文件系统资源

ByteArrayResource

InputStreamResource

默认是打开的, 存在。

ServletContextResource

针对于 ServletContext 对应资源的封装。

## 5, BeanDefinition体系解读

#### 1. 什么是BeanDefinition?

Definition: 定义(名词)

BeanDefinition 是针对于由开发人员提供的**配置元数据(Configuration metadata)**的统一抽象。配置元数据包括:bean相关的基础属性(ClassName、beanName..),bean行为相关的属性(scope、生命周期相关的回调方法,自动注入的模式。。。),bean的依赖属性。

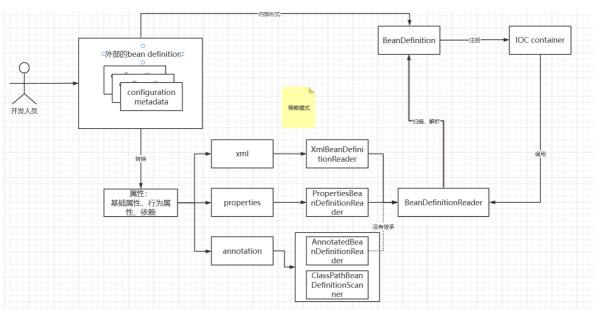
#### 参考官网

Table 1. The bean definition

Property	Explained in
Class>String beanClassName	<u>Instantiating Beans</u>
Name>BeanDefinitionHolder#beanName	Naming Beans
Scope	Bean Scopes
Constructor arguments	<u>Dependency Injection</u>
Properties	<u>Dependency Injection</u>
Autowiring mode	Autowiring Collaborators
Lazy initialization mode	<u>Lazy-initialized Beans</u>
Initialization method	Initialization Callbacks
Destruction method	<u>Destruction Callbacks</u>

## 2, BeanDefinition流程关系图

解读BeanDefinition是如何在Spring容器中发挥作用,怎么交互。



## 3, BeanDefinition扩展

BeanDefinition扩展: BeanFactoryPostProcessor

Spring容器三大扩展点: BeanPostProcessor, BeanFactoryPostProcessor, FactoryBean

# 5, Spring源码走读

## 1, 确定主脉络

程序入口

```
public AnnotationConfigApplicationContext(Class<?>... componentClasses) {
    this();
    //通过AnnotatedBeanDefinitionReader 直接注册程序主配置类.
    register(componentClasses);
    //应用上下文启动
    refresh();
}
```

### 构造方法调用流程

```
//1-资源加载器层初始化了类加载器
public DefaultResourceLoader() {
   this.classLoader = ClassUtils.getDefaultClassLoader();
}
//2-初始化扩展的资源加载器
public AbstractApplicationContext() {
   //通过一个钩子方法(子类可以对其进行重写)初始化父类的扩展资源加载器。
   this.resourcePatternResolver = getResourcePatternResolver();//钩子
}
//3-初始化实际用来注册的Spring IOC 容器
public GenericApplicationContext() {
   this.beanFactory = new DefaultListableBeanFactory();
}
//4.1-BeanDefinitionReader相关的初始化
public AnnotationConfigApplicationContext() {
   this.reader = new AnnotatedBeanDefinitionReader(this);
   this.scanner = new ClassPathBeanDefinitionScanner(this);
}
//4.2-最后调用什么的构造方法
public AnnotationConfigApplicationContext(Class<?>... componentClasses) {
   this();
   //通过AnnotatedBeanDefinitionReader 直接注册程序主配置类.
   register(componentClasses);
   //启动应用上下文
   refresh();
}
```

### 获取默认类加载器

org.springframework.util.ClassUtils#getDefaultClassLoader

```
public static ClassLoader getDefaultClassLoader() {
    ClassLoader cl = null;
    try {
        cl = Thread.currentThread().getContextClassLoader();
    }
    catch (Throwable ex) {
        // Cannot access thread context ClassLoader - falling back...
}
if (cl == null) {
        // No thread context class loader -> use class loader of this class.
```

## 2, 注册程序主配置类

AnnotationConfigApplicationContext#doRegisterBean

```
private <T> void doRegisterBean(Class<T> beanClass, @Nullable String name,
            @Nullable Class<? extends Annotation>[] qualifiers, @Nullable
Supplier<T> supplier,
            @Nullable BeanDefinitionCustomizer[] customizers) {
    //构建BeanDefinition
    AnnotatedGenericBeanDefinition abd = new
AnnotatedGenericBeanDefinition(beanClass);
    //判断定义是否符合条件
   if (this.conditionEvaluator.shouldSkip(abd.getMetadata())) {
        return;
   }
    abd.setInstanceSupplier(supplier);
    //解析Scope元数据
    ScopeMetadata scopeMetadata =
this.scopeMetadataResolver.resolveScopeMetadata(abd);
    abd.setScope(scopeMetadata.getScopeName());
    //构建BeanName
    String beanName = (name != null ? name :
this.beanNameGenerator.generateBeanName(abd, this.registry));
    //一些注解属性的设置
    AnnotationConfigUtils.processCommonDefinitionAnnotations(abd);
    if (qualifiers != null) {
        for (Class<? extends Annotation> qualifier : qualifiers) {
            if (Primary.class == qualifier) {
                abd.setPrimary(true);
            }
            else if (Lazy.class == qualifier) {
                abd.setLazyInit(true);
            }
            else {
                abd.addQualifier(new AutowireCandidateQualifier(qualifier));
            }
        }
    }
```

```
if (customizers != null) {
    for (BeanDefinitionCustomizer customizer : customizers) {
        customizer.customize(abd);
    }
}
//封装BeanDefinitionHolder
BeanDefinitionHolder definitionHolder = new BeanDefinitionHolder(abd, beanName);
//应用代理模式,如果需要代理就注入一个 scopedTarget.appConfig 定义
definitionHolder = AnnotationConfigUtils.applyScopedProxyMode(scopeMetadata, definitionHolder, this.registry);
//注册定义
BeanDefinitionReaderUtils.registerBeanDefinition(definitionHolder, this.registry);
}
```

## 3,应用上下文启动

接口方法定义: ConfigurableApplicationContext#refresh

方法实现: AbstractApplicationContext#refresh

主脉络:

```
@override
public void refresh() throws BeansException, IllegalStateException {
   synchronized (this.startupShutdownMonitor) {
       // Prepare this context for refreshing.
       //启动前的准备工作: 属性变量的初始化、校验。
       prepareRefresh();
       // Tell the subclass to refresh the internal bean factory.
       //获取ConfigurableListableBeanFactory,如果工厂不存在就进行创建。
       ConfigurableListableBeanFactory beanFactory = obtainFreshBeanFactory();
       // Prepare the bean factory for use in this context.
       //工厂的准备阶段:一些属性、核心组件的设置,关键BeanPostProcessor注册,单例对象的注
册。
       prepareBeanFactory(beanFactory);
       try {
           // Allows post-processing of the bean factory in context subclasses.
           //子类应用上下文对于工厂的准备阶段(postPrepareBeanFactory)
           postProcessBeanFactory(beanFactory);
           // Invoke factory processors registered as beans in the context.
           //调用BeanFactoryPostProcessor
           invokeBeanFactoryPostProcessors(beanFactory);
           // Register bean processors that intercept bean creation.
           //注册一些核心BeanPostProcessor: 有哪些?什么用?
           registerBeanPostProcessors(beanFactory);
           // Initialize message source for this context.
           //初始化MessageSource
           initMessageSource();
```

```
// Initialize event multicaster for this context.
          //初始化应用事件广播器: ApplicationEventMulticaster
           initApplicationEventMulticaster();
           // Initialize other special beans in specific context subclasses.
           //留给子类的初始化方法
           onRefresh();
           // Check for listener beans and register them.
           //注册应用事件监听器
           registerListeners();
           // Instantiate all remaining (non-lazy-init) singletons.
           //初始化完成阶段: 做了非懒加载对象的实例化。
           finishBeanFactoryInitialization(beanFactory);
           // Last step: publish corresponding event.
           //应用上下文启动完成,发布事件。
           finishRefresh();
       catch (BeansException ex) {
           //....
       }
       finally {
           // Reset common introspection caches in Spring's core, since we
           // might not ever need metadata for singleton beans anymore...
   }
}
```

## 4, BeanDefinition扫描&注册

疑问?默认的定义是在哪个地方注册的?

在 AnnotatedBeanDefinitionReader 的构造方法进行了Spring内置定义的注册。

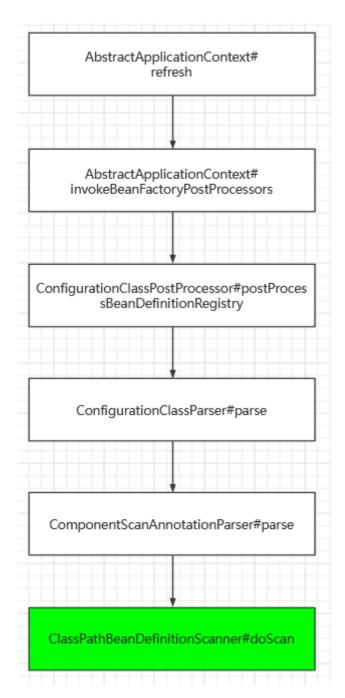
有什么用?结合具体的功能。

1, internalConfigurationAnnotationProcessor

ConfigurationClassPostProcessor 实现了接口: BeanDefinitionRegistryPostProcessor 同时是实现了接口 BeanFactoryPostProcessor ,作为容器的扩展点植入容器,成为了 BeanDefinition 进行扫描注册的入口。

## 1, BeanDefinition 扫描的前置流程

扫描发生在上下文启动的 AbstractApplicationContext#invokeBeanFactoryPostProcessors 阶段



ConfigurationClassPostProcessor实现了接口: BeanDefinitionRegistryPostProcessor

```
public interface BeanDefinitionRegistryPostProcessor extends
BeanFactoryPostProcessor {
    /**
    * Modify the application context's internal bean definition registry after
its
    * standard initialization. All regular bean definitions will have been
loaded,
    * but no beans will have been instantiated yet. This allows for adding
further
    * bean definitions before the next post-processing phase kicks in.
    * @param registry the bean definition registry used by the application
context
    * @throws org.springframework.beans.BeansException in case of errors
    */
    void postProcessBeanDefinitionRegistry(BeanDefinitionRegistry registry)
throws BeansException;
}
```

### 2, BeanDefinition扫描&注册解读

#### 扫描的主脉络解读

```
protected Set<BeanDefinitionHolder> doScan(String... basePackages) {
         Assert.notEmpty(basePackages, "At least one base package must be
specified");
         Set<BeanDefinitionHolder> beanDefinitions = new LinkedHashSet<>();
         for (String basePackage : basePackages) {
                   //具体扫描包路径并获取定义结合.重点。
                   Set<BeanDefinition> candidates = findCandidateComponents(basePackage);
                   for (BeanDefinition candidate : candidates) {
                             //解析作用域的元数据
                             ScopeMetadata scopeMetadata =
this.scopeMetadataResolver.resolveScopeMetadata(candidate);
                             candidate.setScope(scopeMetadata.getScopeName());
                             //构造BeanName
                            String beanName = this.beanNameGenerator.generateBeanName(candidate,
this.registry);
                            //做了BeanDefinition的基础属性设置。
                            if (candidate instanceof AbstractBeanDefinition) {
                                      postProcessBeanDefinition((AbstractBeanDefinition) candidate,
beanName);
                             }
                             if (candidate instanceof AnnotatedBeanDefinition) {
Annotation Config Utils. process Common Definition Annotations ((Annotated Bean Definition Annotation Configuration Configurat
n) candidate);
                             //检查定义是否符合条件
                             if (checkCandidate(beanName, candidate)) {
                                      //包装成BeanDefinitionHolder
                                      BeanDefinitionHolder definitionHolder = new
BeanDefinitionHolder(candidate, beanName);
                                      //应用作用域的代理模式
                                      definitionHolder =
                                                AnnotationConfigUtils.applyScopedProxyMode(scopeMetadata,
definitionHolder, this.registry);
                                      beanDefinitions.add(definitionHolder);
                                      //将定义注册到容器中。
                                      registerBeanDefinition(definitionHolder, this.registry);
                             }
                   }
         return beanDefinitions:
}
```

```
public Set<BeanDefinition> findCandidateComponents(String basePackage) {
    if (this.componentsIndex != null && indexSupportsIncludeFilters()) {
        //走索引的方式
        return addCandidateComponentsFromIndex(this.componentsIndex,
        basePackage);
    }
    else {
        //正常扫描 classpath路径下的扫描。
        return scanCandidateComponents(basePackage);
    }
}
```

#### 扫描之实际进行扫描的方法

```
private Set<BeanDefinition> scanCandidateComponents(String basePackage) {
       Set<BeanDefinition> candidates = new LinkedHashSet<>();
   try {
       //构建一个classpath*协议字符串
       String packageSearchPath =
ResourcePatternResolver.CLASSPATH_ALL_URL_PREFIX +
           resolveBasePackage(basePackage) + '/' + this.resourcePattern;
       //通过容器的资源加载器获取资源数组
       Resource[] resources =
getResourcePatternResolver().getResources(packageSearchPath);
       for (Resource resource : resources) {
           if (resource.isReadable()) {
               //通过MetadataReaderFactory接受资源对象获取了元数据读取器。重点关注如何
获取元数据
                   MetadataReader metadataReader =
getMetadataReaderFactory().getMetadataReader(resource);
                   //校验是否component是否符合条件。主要针对filter相关的校验
                   if (isCandidateComponent(metadataReader)) {
                       ScannedGenericBeanDefinition sbd = new
ScannedGenericBeanDefinition(metadataReader);
                       sbd.setResource(resource);
                       sbd.setSource(resource);
                       //继续进行定义合法性的校验
                       if (isCandidateComponent(sbd)) {
                          candidates.add(sbd);
                       }
   return candidates;
}
```

### 扫描之注册前校验

```
protected boolean checkCandidate(String beanName, BeanDefinition beanDefinition)
throws IllegalStateException {
   //判断是否已经注册进去了
        if (!this.registry.containsBeanDefinition(beanName)) {
            return true;
       }
   //如果注册进去了
        BeanDefinition existingDef = this.registry.getBeanDefinition(beanName);
        BeanDefinition originatingDef =
existingDef.getOriginatingBeanDefinition();
       if (originatingDef != null) {
           existingDef = originatingDef;
       }
   //判断兼容性
       if (isCompatible(beanDefinition, existingDef)) {
           return false;
       }
       throw new ...
   }
```

## 5, Bean的预加载

应用上下文启动过程中,非懒加载的单例对象的实例化

AbstractApplicationContext#finishBeanFactoryInitialization

上下文BeanFactory初始化的完成阶段

```
protected void finishBeanFactoryInitialization(ConfigurableListableBeanFactory
beanFactory) {
    // Initialize conversion service for this context.
    if (beanFactory.containsBean(CONVERSION_SERVICE_BEAN_NAME) &&
        beanFactory.isTypeMatch(CONVERSION_SERVICE_BEAN_NAME,
ConversionService.class)) {
        beanFactory.setConversionService(
        beanFactory.getBean(CONVERSION_SERVICE_BEAN_NAME,
ConversionService.class));
    }
    // Register a default embedded value resolver if no bean post-processor
   // (such as a PropertyPlaceholderConfigurer bean) registered any before:
    // at this point, primarily for resolution in annotation attribute values.
    if (!beanFactory.hasEmbeddedValueResolver()) {
        beanFactory.addEmbeddedValueResolver(strVal ->
getEnvironment().resolvePlaceholders(strVal));
    }
    // Initialize LoadTimeWeaverAware beans early to allow for registering their
transformers early.
    String[] weaverAwareNames =
beanFactory.getBeanNamesForType(LoadTimeWeaverAware.class, false, false);
    for (String weaverAwareName : weaverAwareNames) {
        getBean(weaverAwareName);
    }
    // Stop using the temporary ClassLoader for type matching.
    beanFactory.setTempClassLoader(null);
```

```
// Allow for caching all bean definition metadata, not expecting further changes.
    //冻结配置 (BeanDefinition),给了一个冻结标记。应用上下文已经启动。
    beanFactory.freezeConfiguration();

// Instantiate all remaining (non-lazy-init) singletons.
    beanFactory.preInstantiateSingletons();
}
```

### 1, 配置冻结

给了一个冻结标记、将定义的列表转为数组。

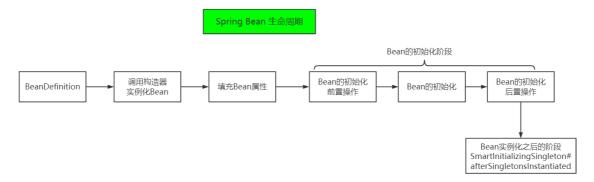
```
//DefaultListableBeanFactory#freezeConfiguration
@Override
public void freezeConfiguration() {
   this.configurationFrozen = true;
   this.frozenBeanDefinitionNames =
StringUtils.toStringArray(this.beanDefinitionNames);
}
```

### 2. 预实例化非懒加载单例

```
@override
public void preInstantiateSingletons() throws BeansException {
    List<String> beanNames = new ArrayList<>(this.beanDefinitionNames);
    // Trigger initialization of all non-lazy singleton beans...
    for (String beanName : beanNames) {
        RootBeanDefinition bd = getMergedLocalBeanDefinition(beanName);
        //非抽象的、是单例的、非懒加载的
        if (!bd.isAbstract() && bd.isSingleton() && !bd.isLazyInit()) {
            //判断是否为FactoryBean
           if (isFactoryBean(beanName)) {
                Object bean = getBean(FACTORY_BEAN_PREFIX + beanName);
                if (bean instanceof FactoryBean) {
                    final FactoryBean<?> factory = (FactoryBean<?>) bean;
                    boolean isEagerInit;
                    if (System.getSecurityManager() != null && factory
instanceof SmartFactoryBean) {
                        isEagerInit =
AccessController.doPrivileged((PrivilegedAction<Boolean>)
((SmartFactoryBean<?>) factory)::isEagerInit,
 getAccessControlContext());
                    }
                    else {
                        isEagerInit = (factory instanceof SmartFactoryBean &&
                                       ((SmartFactoryBean<?>)
factory).isEagerInit());
                    if (isEagerInit) {
                        getBean(beanName);
```

```
}
            else {
               //实例化单例的bean。重点。。
               getBean(beanName);
           }
       }
   }
   //bean的生命周期多了一个节点。。
   // Trigger post-initialization callback for all applicable beans...
   for (String beanName : beanNames) {
       Object singletonInstance = getSingleton(beanName);
       if (singletonInstance instanceof SmartInitializingSingleton) {
            final SmartInitializingSingleton smartSingleton =
(SmartInitializingSingleton) singletonInstance;
           if (System.getSecurityManager() != null) {
               AccessController.doPrivileged((PrivilegedAction<Object>) () -> {
                    smartSingleton.afterSingletonsInstantiated();
                    return null;
               }, getAccessControlContext());
           }
            else {
               smartSingleton.afterSingletonsInstantiated();
            }
       }
   }
}
```

#### 生命周期补充



## 3, 实例化: getBean(beanName)

```
doGetBean(name, null, false)
```

实际实例化Bean的位置:

AbstractBeanFactory#doGetBean

```
Object sharedInstance = getSingleton(beanName);
    if (sharedInstance != null && args == null) {
        bean = getObjectForBeanInstance(sharedInstance, name, beanName, null);
    }else {
        // Fail if we're already creating this bean instance:
        // We're assumably within a circular reference.
        if (isPrototypeCurrentlyInCreation(beanName)) {
            throw new BeanCurrentlyInCreationException(beanName);
        }
        //从父工厂中获取Bean。
        BeanFactory parentBeanFactory = getParentBeanFactory();
        if (parentBeanFactory != null && !containsBeanDefinition(beanName)) {
            // Not found -> check parent.
            String nameToLookup = originalBeanName(name);
            if (parentBeanFactory instanceof AbstractBeanFactory) {
                return ((AbstractBeanFactory) parentBeanFactory).doGetBean(
                    nameToLookup, requiredType, args, typeCheckOnly);
            }
            else if (args != null) {
                // Delegation to parent with explicit args.
                return (T) parentBeanFactory.getBean(nameToLookup, args);
            else if (requiredType != null) {
                // No args -> delegate to standard getBean method.
                return parentBeanFactory.getBean(nameToLookup, requiredType);
            }
            else {
                return (T) parentBeanFactory.getBean(nameToLookup);
            }
        }
        if (!typeCheckOnly) {
            markBeanAsCreated(beanName);
        }
        try {
            final RootBeanDefinition mbd =
getMergedLocalBeanDefinition(beanName);
            checkMergedBeanDefinition(mbd, beanName, args);
            // Guarantee initialization of beans that the current bean depends
on.
            //实例化依赖的对象
            String[] dependsOn = mbd.getDependsOn();
            if (dependsOn != null) {
                for (String dep : dependsOn) {
                    if (isDependent(beanName, dep)) {
                        throw new
BeanCreationException(mbd.getResourceDescription(), beanName,
                                                        "Circular depends-on
relationship between '" + beanName + "' and '" + dep + "'");
                    registerDependentBean(dep, beanName);
                    try {
                        getBean(dep);
                    }
                    catch (NoSuchBeanDefinitionException ex) {
```

```
throw new
BeanCreationException(mbd.getResourceDescription(), beanName,
                                                        "'" + beanName + "'
depends on missing bean '" + dep + "'", ex);
                    }
                }
            }
            // Create bean instance.
            //针对于单例对象的实例化
            if (mbd.isSingleton()) {
                sharedInstance = getSingleton(beanName, () -> {
                    try {
                        return createBean(beanName, mbd, args);
                    }
                    catch (BeansException ex) {destroySingleton(beanName);
                       throw ex;
                    }
                });
                bean = getObjectForBeanInstance(sharedInstance, name, beanName,
mbd);
            }
            //针对于原型对象的实例化
            else if (mbd.isPrototype()) {
                // It's a prototype -> create a new instance.
                Object prototypeInstance = null;
                    beforePrototypeCreation(beanName);
                    prototypeInstance = createBean(beanName, mbd, args);
                finally {
                    afterPrototypeCreation(beanName);
                bean = getObjectForBeanInstance(prototypeInstance, name,
beanName, mbd);
            //针对于自定义作用域对象的实例化
            else {
                String scopeName = mbd.getScope();
                final Scope scope = this.scopes.get(scopeName);
                if (scope == null) {
                    throw new IllegalStateException("No Scope registered for
scope name '" + scopeName + "'");
                }
                try {
                    Object scopedInstance = scope.get(beanName, () -> {
                        beforePrototypeCreation(beanName);
                        try {
                            return createBean(beanName, mbd, args);
                        }
                        finally {
                            afterPrototypeCreation(beanName);
                        }
                    });
                    bean = getObjectForBeanInstance(scopedInstance, name,
beanName, mbd);
                catch (IllegalStateException ex) {//
```

```
}
        catch (BeansException ex) {
            cleanupAfterBeanCreationFailure(beanName);
            throw ex;
        }
    }
    // Check if required type matches the type of the actual bean instance.
    if (requiredType != null && !requiredType.isInstance(bean)) {
            T convertedBean = getTypeConverter().convertIfNecessary(bean,
requiredType);
            if (convertedBean == null) {
                throw new BeanNotOfRequiredTypeException(name, requiredType,
bean.getClass());
            }
            return convertedBean;
        }
        catch (TypeMismatchException ex) {
            throw new BeanNotOfRequiredTypeException(name, requiredType,
bean.getClass());
    }
    return (T) bean;
}
```

## 4,从单例池中获取对象: getSingleton(beanName)

```
@Nullable
protected Object getSingleton(String beanName, boolean allowEarlyReference) {
   //从一级缓存中获取对象
   Object singletonObject = this.singletonObjects.get(beanName);
   //一级缓存中没有并且当前的单例对象正在创建中
   if (singletonObject == null & isSingletonCurrentlyInCreation(beanName)) {
       synchronized (this.singletonObjects) {//lock
           //从二级缓存中获取对象
           singletonObject = this.earlySingletonObjects.get(beanName);
           //二级缓存中没有并且当前运行获取提前暴露的对象
           if (singletonObject == null && allowEarlyReference) {
               //从提前暴露(暴露的是对象工厂)的三级缓存中获取
               ObjectFactory<?> singletonFactory =
this.singletonFactories.get(beanName);
               if (singletonFactory != null) {
                   singletonObject = singletonFactory.getObject();
                   this.earlySingletonObjects.put(beanName, singletonObject);
                   this.singletonFactories.remove(beanName);
               }
           }
       }
   return singletonObject;
}
```

## 5, getSingleton(beanName, ObjectFactory)

创建单例核心逻辑的around逻辑。lock--》double check, 前后置的创建中占位逻辑, 缓存操作。

```
public Object getSingleton(String beanName, ObjectFactory<?> singletonFactory) {
    Assert.notNull(beanName, "Bean name must not be null");
    synchronized (this.singletonObjects) {
        //double check
        Object singletonObject = this.singletonObjects.get(beanName);
        if (singletonObject == null) {
            if (this.singletonsCurrentlyInDestruction) {
               throw ,,,,,
            }
            if (logger.isDebugEnabled()) {
               logger.debug("Creating shared instance of singleton bean '" +
beanName + "'");
            //创建单例核心逻辑的前置操作
            beforeSingletonCreation(beanName);
            boolean newSingleton = false;
            boolean recordSuppressedExceptions = (this.suppressedExceptions ==
null);
            if (recordSuppressedExceptions) {
               this.suppressedExceptions = new LinkedHashSet<>();
            }
            try {
               //创建单例核心逻辑
               singletonObject = singletonFactory.getObject();
               newSingleton = true;
            catch (IllegalStateException ex) {
            }
            finally {
               if (recordSuppressedExceptions) {
                    this.suppressedExceptions = null;
               }
               //创建单例核心逻辑的后置操作
               afterSingletonCreation(beanName);
            }
            if (newSingleton) {
               //添加单例到响应的缓存池中。
               addSingleton(beanName, singletonObject);
            }
        }
        return singletonObject;
   }
}
protected void addSingleton(String beanName, Object singletonObject) {
    synchronized (this.singletonObjects) {
        this.singletonObjects.put(beanName, singletonObject);
        this.singletonFactories.remove(beanName);
        this.earlySingletonObjects.remove(beanName);
        this.registeredSingletons.add(beanName);
    }
```

### 6, createBean(beanName, mbd, args)

创建单例核心逻辑的前置逻辑。类的加载、实例化的前置操作。

```
@override
protected Object createBean(String beanName, RootBeanDefinition mbd, @Nullable
Object[] args){
    RootBeanDefinition mbdToUse = mbd;
    //对bean的类型进行处理,主要是加载bean的类型。
   Class<?> resolvedClass = resolveBeanClass(mbd, beanName);
    ///....////
   try {
        // Give BeanPostProcessors a chance to return a proxy instead of the
target bean instance.
       //应用bean实例化前的前置操作,通过BeanPostProcessors的方式留了口子,运行外界通过:
InstantiationAwareBeanPostProcessor#postProcessBeforeInstantiation的来创建可以投产
       Object bean = resolveBeforeInstantiation(beanName, mbdToUse);
       if (bean != null) {
           return bean;
       }
    catch (Throwable ex) {
       throw new BeanCreationException(mbdToUse.getResourceDescription(),
beanName,
                                       "BeanPostProcessor before instantiation
of bean failed", ex);
    try {
        ///bean创建的核心逻辑。
       Object beanInstance = doCreateBean(beanName, mbdToUse, args);
       if (logger.isTraceEnabled()) {
           logger.trace("Finished creating instance of bean '" + beanName +
""");
       }
       return beanInstance;
   }
}
```

#### 7, doCreateBean

```
instanceWrapper = createBeanInstance(beanName, mbd, args);
   }
   final Object bean = instanceWrapper.getWrappedInstance();
   Class<?> beanType = instanceWrapper.getWrappedClass();
   if (beanType != NullBean.class) {
       mbd.resolvedTargetType = beanType;
   }
   // Allow post-processors to modify the merged bean definition.
   //应用MergedBeanDefinitionPostProcessor来处理元数据: Autowired、init、
destroy. . .
   synchronized (mbd.postProcessingLock) {
       if (!mbd.postProcessed) {
           try {
               applyMergedBeanDefinitionPostProcessors(mbd, beanType,
beanName);
           catch (Throwable ex) {
               throw new BeanCreationException(mbd.getResourceDescription(),
beanName,
                                              "Post-processing of merged bean
definition failed", ex);
           mbd.postProcessed = true;
       }
   }
   // Eagerly cache singletons to be able to resolve circular references
   // even when triggered by lifecycle interfaces like BeanFactoryAware.
   //判断是否运行循环依赖:单例的、运行循环依赖、正在创建中。
   boolean earlySingletonExposure = (mbd.isSingleton() &&
this.allowCircularReferences &&
                                    isSingletonCurrentlyInCreation(beanName));
   if (earlySingletonExposure) {
       //解决循环依赖的关键点:提前暴露对象,ObjectFactory为了getEarlyBeanReference
       addSingletonFactory(beanName, () -> getEarlyBeanReference(beanName, mbd,
bean));
   }
   // Initialize the bean instance.
   Object exposedObject = bean;
   try {
       //bean的属性填充。。
       populateBean(beanName, mbd, instanceWrapper);
       //bean的初始化逻辑。初始化的阶段运行对对象进行替换。
       exposedObject = initializeBean(beanName, exposedObject, mbd);
   catch (Throwable ex) {
   }
   if (earlySingletonExposure) {
       //从单例池中获取对象(不允许从提前暴露的对象池中获取)
       Object earlySingletonReference = getSingleton(beanName, false);
       if (earlySingletonReference != null) {//一定发生了循环依赖。。
           if (exposedObject == bean) {
               //循环依赖的场景下。正常场景下,初始化之后返回的bean和实例化的Bean是一样的
               exposedObject = earlySingletonReference;
           }
```

```
//如果不允许忽略包过的对象并且有对象正在依赖当前的对象。===>报错。。
            else if (!this.allowRawInjectionDespiteWrapping &&
hasDependentBean(beanName)) {
                String[] dependentBeans = getDependentBeans(beanName);
                Set<String> actualDependentBeans = new LinkedHashSet<>
(dependentBeans.length);
                for (String dependentBean : dependentBeans) {
(!removeSingletonIfCreatedForTypeCheckOnly(dependentBean)) {
                        actualDependentBeans.add(dependentBean);
                    }
                }
                if (!actualDependentBeans.isEmpty()) {
                    throw new BeanCurrentlyInCreationException
            }
        }
    }
    // Register bean as disposable.
        //注册disposable bean
        register {\tt Disposable Bean If Necessary (bean Name, bean, mbd);}\\
    catch (BeanDefinitionValidationException ex) {
        throw new BeanCreationException(
            mbd.getResourceDescription(), beanName, "Invalid destruction
signature", ex);
    }
    return exposedObject;
}
```

### 8, populateBean

```
protected void populateBean(String beanName, RootBeanDefinition mbd, @Nullable
BeanWrapper bw) {
    //...//
    // Give any InstantiationAwareBeanPostProcessors the opportunity to modify
    // state of the bean before properties are set. This can be used, for
example,
    // to support styles of field injection.
    //给了开关支持外界自定义属性填充逻辑
    boolean continueWithPropertyPopulation = true;
    if (!mbd.isSynthetic() && hasInstantiationAwareBeanPostProcessors()) {
        for (BeanPostProcessor bp : getBeanPostProcessors()) {
            if (bp instanceof InstantiationAwareBeanPostProcessor) {
                InstantiationAwareBeanPostProcessor ibp =
(InstantiationAwareBeanPostProcessor) bp;
                if (!ibp.postProcessAfterInstantiation(bw.getWrappedInstance(),
beanName)) {
                    continueWithPropertyPopulation = false;
                    break;
                }
           }
        }
```

```
if (!continueWithPropertyPopulation) {
        return;
    }
    PropertyValues pvs = (mbd.hasPropertyValues() ? mbd.getPropertyValues() :
null);
    int resolvedAutowireMode = mbd.getResolvedAutowireMode();
    if (resolvedAutowireMode == AUTOWIRE_BY_NAME || resolvedAutowireMode ==
AUTOWIRE_BY_TYPE) {
        MutablePropertyValues newPvs = new MutablePropertyValues(pvs);
        // Add property values based on autowire by name if applicable.
        if (resolvedAutowireMode == AUTOWIRE_BY_NAME) {
            autowireByName(beanName, mbd, bw, newPvs);
        }
        // Add property values based on autowire by type if applicable.
        if (resolvedAutowireMode == AUTOWIRE_BY_TYPE) {
            autowireByType(beanName, mbd, bw, newPvs);
        pvs = newPvs;
    }
    boolean hasInstAwareBpps = hasInstantiationAwareBeanPostProcessors();
    boolean needsDepCheck = (mbd.getDependencyCheck() !=
AbstractBeanDefinition.DEPENDENCY_CHECK_NONE);
    PropertyDescriptor[] filteredPds = null;
    if (hasInstAwareBpps) {
        if (pvs == null) {
            pvs = mbd.getPropertyValues();
        for (BeanPostProcessor bp : getBeanPostProcessors()) {
            if (bp instanceof InstantiationAwareBeanPostProcessor) {
                InstantiationAwareBeanPostProcessor ibp =
(InstantiationAwareBeanPostProcessor) bp;
                PropertyValues pvsToUse = ibp.postProcessProperties(pvs,
bw.getWrappedInstance(), beanName);
                if (pvsToUse == null) {
                    if (filteredPds == null) {
                        filteredPds =
filterPropertyDescriptorsForDependencyCheck(bw, mbd.allowCaching);
                    }
                    //应用属性的填充。
                    pvsToUse = ibp.postProcessPropertyValues(pvs, filteredPds,
bw.getWrappedInstance(), beanName);
                    if (pvsToUse == null) {
                        return;
                    }
                pvs = pvsToUse;
        }
    }
    if (needsDepCheck) {
        if (filteredPds == null) {
            filteredPds = filterPropertyDescriptorsForDependencyCheck(bw,
mbd.allowCaching);
```

```
checkDependencies(beanName, mbd, filteredPds, pvs);
}

if (pvs != null) {
    applyPropertyValues(beanName, mbd, bw, pvs);
}
```

org.springframework.beans.factory.annotation.AutowiredAnnotationBeanPostProcessor#postProcessProperties实现了属性的填充。

### 9, initializeBean

```
protected Object initializeBean(final String beanName, final Object bean,
@Nullable RootBeanDefinition mbd) {
   //invokeAwareMethods
    invokeAwareMethods(beanName, bean);
   //调用初始化前置操作
   Object wrappedBean = bean;
    if (mbd == null || !mbd.isSynthetic()) {
        wrappedBean = applyBeanPostProcessorsBeforeInitialization(wrappedBean,
beanName);
    }
    try {
        //调用初始化方法
        invokeInitMethods(beanName, wrappedBean, mbd);
    catch (Throwable ex) {
        throw new BeanCreationException(
            (mbd != null ? mbd.getResourceDescription() : null),
            beanName, "Invocation of init method failed", ex);
   //调用初始化后置操作
    if (mbd == null || !mbd.isSynthetic()) {
        wrappedBean = applyBeanPostProcessorsAfterInitialization(wrappedBean,
beanName);
    return wrappedBean;
}
```

# 6, Spring循环依赖

提出问题---->分析问题、找出关键点----->解决问题

### 1, 什么是循环依赖?

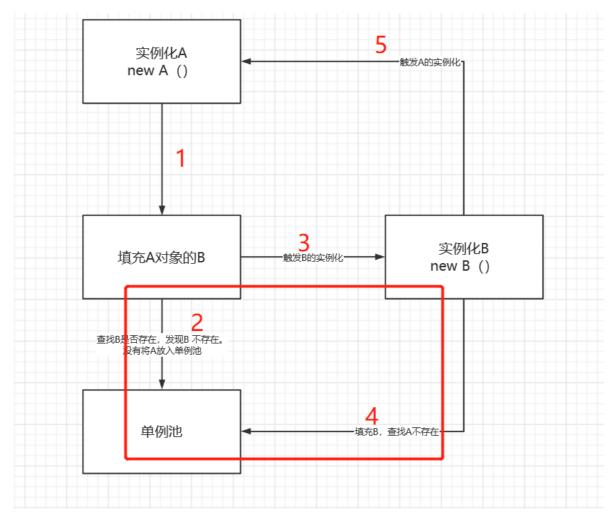
```
class A{
    B b = new B();
}
class B{
    A a = new A();
```

```
}

//IOC 控制实例化

class A{
    B b;
}

class B{
    A a;
}
```



## 2, 循环依赖问题的关键点?

对象的取用发生在对象存放之前。

解决问题的关键在于: 提前暴露对象

## 3, 如何解决循环依赖?

### 解决问题思路

• 不让发生问题

不允许发生循环依赖 springboot 2.6, Spring中的参数控制

• 直接解决问题。

解决问题的范围。单例的对象并且是非构造方法注入的方式(要有无参的构造方法)

#### 问题场景

非IOC的场景

方式一:

通过在构造方法的引用传递,进行循环依赖。

```
public AnnotationConfigApplicationContext() {
   this.reader = new AnnotatedBeanDefinitionReader(this);
   this.scanner = new ClassPathBeanDefinitionScanner(this);
}
```

方式二:

实例化之后, 互相的set。

IOC的场景

参考手写精简版spring-->spring-mini

### 4, Spring是如何解决循环依赖的?

解决方式: 三级缓存

#### 三级缓存初步认识

```
//一级缓存。完整的(属性完全填充,初始化完成)单例对象
private final Map<String, Object> singletonObjects = new ConcurrentHashMap<> (256);
//二级缓存。不完整的单例对象(属性没有完全填充,对象没有被初始化)
private final Map<String, Object> earlySingletonObjects = new HashMap<> (16);
//三级缓存。缓存内容是 ObjectFactory
private final Map<String, ObjectFactory<?>> singletonFactories = new HashMap<> (16);
```

#### 5, 流程梳理

从缓存中获取单例对象

4,从单例池中获取对象: getSingleton(beanName)

加锁,缓存的double-check,创建中占位、创建单例、放入缓存

5. getSingleton(beanName, ObjectFactory)

类加载、实例化的前置操作

6, createBean(beanName, mbd, args)

#### 实例化步骤

实例化

元数据处理 (MergedBeanDefinitionPostProcessor)

提前暴露对象 (对象工厂)

Bean填充

Bean的初始化

返回提前暴露的对象

#### 6,场景源码走读

```
场景一
```

场景二,加入循环依赖

场景三,加入动态代理

场景四,仅仅有动态代理(动态代理发生在Bean的初始化阶段)

### 7, 问题汇总

什么是循环依赖?

解决循环依赖的关键点?

如何解决循环依赖问题? 分场景

基于构造方法的依赖注入能不能解决循环依赖?

IOC场景下 (spring中) 原型模式下能不能解决循环依赖?

循环依赖需要几级缓存才能解决问题?

Spring解决循环依赖的三级缓存都有什么作用?

### 8, 画图总结

自行完成

# 7, Spring Bean生命周期

## 0, 如何接管Bean的实例化?

```
@Component
public class MyBeanPostProcessor implements InstantiationAwareBeanPostProcessor
{
    @Override
    public Object postProcessBeforeInstantiation(Class<?> beanClass, String
beanName) throws BeansException {
        //如果此处返回了一个非空对象,说明应用层接管了Bean的实例化
        return null;
    }
}
```

## 1, 如何接管SpringBean的属性填充阶段?

```
public class MyBeanPostProcessor implements InstantiationAwareBeanPostProcessor {
    @Override
    public boolean postProcessAfterInstantiation(Object bean, String beanName)
    throws BeansException {
        //控制开关,告诉spring是否有IOC容器进行属性填充
        //false=属性由外界完成
        //对于bean的属性填充可以此处完成
        return false;
    }
}
```

## 2, 如何扩展SpringBean属性的填充?

```
public class MyBeanPostProcessor implements InstantiationAwareBeanPostProcessor
   @override
   public boolean postProcessAfterInstantiation(Object bean, String beanName)
throws BeansException {
       //控制开关,告诉spring是否有IOC容器进行属性填充
       //false=属性填充由外界完成
       //对于bean的属性填充可以此处完成
       return true;
   }
   @override
   public PropertyValues postProcessProperties(PropertyValues pvs, Object bean,
String beanName) throws BeansException {
       //执行自定义的属性填充实现
       if (bean instanceof OrderService){
           ((OrderService) bean).setTestPopulate("test");
       }
       return pvs;
   }
}
```

## 3. 为什么@PostConstruct 会失效?

```
public class MyBeanPostProcessor implements BeanPostProcessor {
    @override
    public Object postProcessBeforeInitialization(Object bean, String beanName)
throws BeansException {
       if (bean instanceof OrderService)
            System.out.println("OrderService postProcessBeforeInitialization");
        //此处返回了空对象,导致BeanPostProcessor的处理链断掉
        return null;
   }
    @override
    public Object postProcessAfterInitialization(Object bean, String beanName)
throws BeansException {
        if (bean instanceof OrderService)
            System.out.println("OrderService postProcessAfterInitialization");
        return null;
   }
}
```

Spring允许自定义的BeanPostProcessor接管基于注解的初始化操作。

```
riables

oo getBeanPostProcessors() = {CopyOnWriteArrayList@1938} size = 8

o = {ApplicationContextAwareProcessor@2108}

i = {ConfigurationClassPostProcessor$ImportAwareBeanPostProcessor@2109}

i = {ConfigurationClassPostProcessor$ImportAwareBeanPostProcessorChecker@210}

i = {PostProcessorRegistrationDelegate$BeanPostProcessorChecker@210}

i = 3 = {AnnotationAwareAspectJAutoProxyCreator@2111} "proxyTargetClass=false; optimize=false; opaque=false; exposeProx

i = 4 = {MyBeanPostProcessor@1941}

i = 5 = {CommonAnnotationBeanPostProcessor@2112}

i = 6 = {AutowiredAnnotationBeanPostProcessor@2113}

i = 7 = {ApplicationListenerDetector@2114}

i = {DefaultListableBeanFactory@1937} "org springframework beans factory support DefaultListableBeanFactory@6b19b79: c
```

## 4, 如何实现一个XXXAware方法?

```
public class MyBeanPostProcessor implements BeanPostProcessor {
    @Override
    public Object postProcessBeforeInitialization(Object bean, String beanName)
    throws BeansException {
        if (bean instanceof XXXAware){
            //setXXX
        }
        return bean;
    }
}
```

## 5, 单例加载完成的后置操作

SmartInitializingSingleton#afterSingletonsInstantiated

在单例加载完成之后,会统一遍历所有单例,如果是 SmartInitializingSingleton 类型的就会回调该方法。

# 6, Bean的销毁

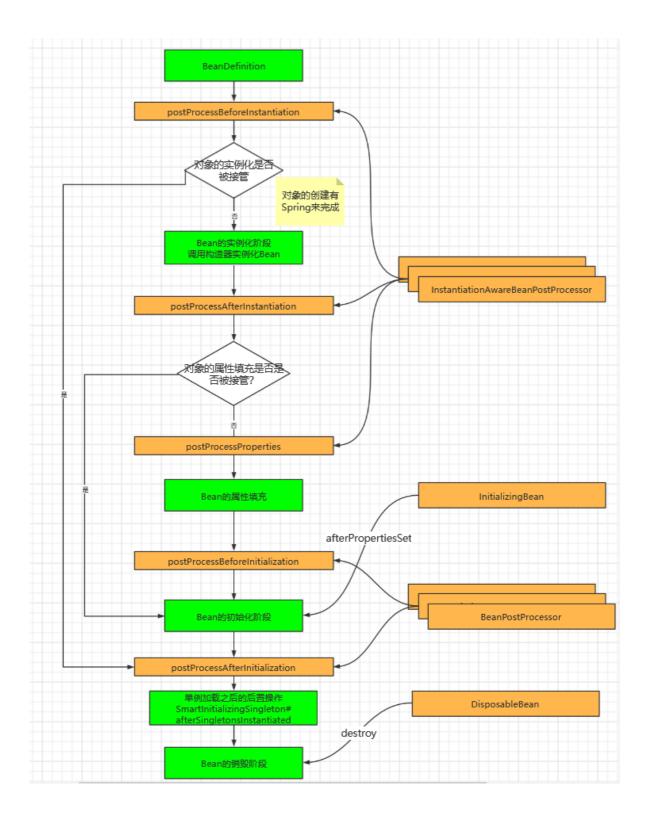
如何使用:

- 实现接口: org.springframework.beans.factory.DisposableBean
- 使用注解: @PreDestroy

#### 销毁的入口:

org.springframework.context.support.AbstractApplicationContext#registerShutdownHook

# 7, Spring Bean生命周期的完整梳理



# 8, Spring-AOP

# 1,建立对于Spring-AOP的全局认识

## Spring-AOP 和 AOP的关系

Spring-AOP是Spring对于AOP理念的实现,仅仅是AOP其他实现(AspectJ)的子集实现。

## Spring-AOP的核心架构

基于代理的架构。围绕着代理的实现。具有丰富功能的一种代理模式。

Spring中代理的实现: JDK动态代理、CGLIB动态代理。

## Spring-AOP架构的逻辑划分

分为两个部分: 第一部分: spring-aop的内核。spring-aop的api集合。

第二部分: spring-aop提供一系列的框架服务集合。提供方便应用程序使用spring-aop 的框架服务。例如: 事务管理器。

## 2, 相关概念梳理

### 基础概念

代理: 代理的这种做事情的方式

代理模式: 在大量使用代理的方式时形成一种套路、方法论。

aop的概念:面向切面编程 (aspect-oriented programming) (专注于切面的编程方式)

aop vs oop: oop 是基础、aop是OOP的补充,没有竞争关系。

## AOP中的概念

#### 目标对象 (Target)

被代理的对象

#### 代理对象 (Proxy)

代理目标对象的对象,实际提供服务的对象 (在spring中就是暴露个spring-ioc容器的对象)

#### 切面 (Aspect)

属于aop的基本单位,需要开发人员编写。包括需要织入的代码逻辑,以及织入位置。

#### 织入 (weaver)

按照织入的时机分为三种:

编译期的织入、加载期 (LTW) 的织入、运行时的织入。

#### 连接点 (Joinpoint)

是应用执行期间明确定义一个点。

#### 通知 (Advice)

在连接点处理执行的代码逻辑就是通知。

#### 切入点 (Pointcut)

一系列织入代码逻辑的连接点集合。

#### 引入 (Introduction)

#### 顾问 (Advisor)

由spring提供的概念。持有Advice和一些适应性过滤逻辑。可以理解为spring的切面的体现。控制逻辑的织入。

## Spring-AspectJ实例化模型

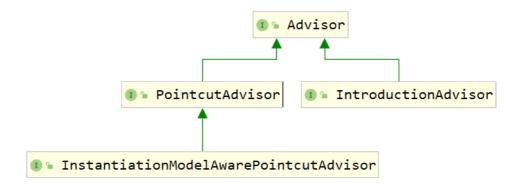
Aspectl实例化模型

## 3,接口定义以及关键类的解读

### org.springframework.aop.Advisor

直接将其理解为Spring中的AOP切面。

```
public interface Advisor {
   Advice getAdvice();
}
```



### org.springframework.aop.PointcutAdvisor

```
public interface PointcutAdvisor extends Advisor {
    Pointcut getPointcut();
}
```

### org.springframework.aop.Pointcut

Spring的内置Pointcut实现类,spring通过提供大量的 内置切入点的实现,大大简化了开发人员的工作。

```
public interface Pointcut {
    ClassFilter getClassFilter();
    MethodMatcher getMethodMatcher();
}
```

#### org.springframework.aop.ClassFilter

目标对象的类型过滤器

org.springframework.aop.MethodMatcher

目标对象的目标方法匹配器

方法匹配器的类型: 动态的、静态的。

```
public interface MethodMatcher {
   boolean matches(Method method, Class<?> targetClass);
   /**
   * Is this MethodMatcher dynamic, that is, must a final call be made on the
```

```
* {@link #matches(java.lang.reflect.Method, Class, Object[])} method at
* runtime even if the 2-arg matches method returns {@code true}?

* Can be invoked when an AOP proxy is created, and need not be invoked
* again before each method invocation,

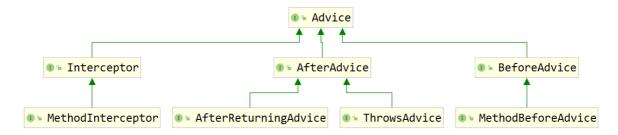
* @return whether or not a runtime match via the 3-arg

* {@link #matches(java.lang.reflect.Method, Class, Object[])} method

* is required if static matching passed

*/
boolean isRuntime();
boolean matches(Method method, Class<?> targetClass, Object... args);
}
```

### org.aopalliance.aop.Advice



### org.aopalliance.intercept.Interceptor

所有的Interceptor都是通知Advice。是环绕通知。

### org.aspectj.lang.JoinPoint

连接点,AspectJ中支持丰富的连接点,Spring中仅支持方法调用的连接点。这个是spring的一个简化点。

```
public interface Joinpoint {
   Object proceed() throws Throwable;
   Object getThis();
   AccessibleObject getStaticPart();
}
```

所有的 org.aopalliance.intercept.Invocation 都是一个 JoinPoint

关键实现: org.aopalliance.intercept.MethodInvocation

### org.springframework.aop.framework.ProxyFactory

获取代理对象的关键类。

### org.springframework.aop.framework.AopProxy

spring的具体的AOP代理的 顶层接口。

#### 关键实现类:

org.springframework.aop.framework.ObjenesisCglibAopProxy

org.springframework.aop.framework.JdkDynamicAopProxy

#### org.springframework.aop.framework.AopProxyFactory

封装了具体AopProxy选取的逻辑,负责创建AopProxy的具体实现。

### org.springframework.aop.framework.ProxyFactoryBean

通过的是spring FactoryBean的方式来创建代理类。

### org.springframework.aop.SpringProxy

Spring中所有的代理对象都会实现了接口。

# 4,基于Spring-AOP API的编程体验

Spring在内部AOP代理的实现中仅仅使用了MethodInterceptor, 他是同适配接口: AdvisorAdapter:

```
public interface AdvisorAdapter {
   boolean supportsAdvice(Advice advice);
   MethodInterceptor getInterceptor(Advisor advisor);
}
```

```
    AdvisorAdapter

    AfterReturningAdviceAdapter

    ThrowsAdviceAdapter

    MethodBeforeAdviceAdapter
```

```
class MethodBeforeAdviceAdapter implements AdvisorAdapter, Serializable {
    @Override
    public boolean supportsAdvice(Advice advice) {
        return (advice instanceof MethodBeforeAdvice);
    }

    @Override
    public MethodInterceptor getInterceptor(Advisor advisor) {
        MethodBeforeAdvice advice = (MethodBeforeAdvice) advisor.getAdvice();
        return new MethodBeforeAdviceInterceptor(advice);
    }
}
```

#### 创建一个Advice:

```
public class SimpleAroundAdvice implements MethodInterceptor {
    @Override
    public Object invoke(MethodInvocation invocation) throws Throwable {
        System.out.println(invocation.getMethod() + "开始执行。。。");
        Object proceed = invocation.proceed();
        System.out.println(invocation.getMethod() + "执行结果: " + proceed);
        return proceed;
    }
}

public class SimpleThrowsAdvice implements ThrowsAdvice {
    public void afterThrowing(Exception e) {
        System.out.println("出现异常1: " + e);
    }
    public void afterThrowing(NullPointerException e) {
        System.out.println("出现异常2: " + e);
    }
}
```

```
public void afterThrowing(Method method, Object args, Object target,
Exception e) {
    System.out.println("出现异常3: " + e);
}
public void afterThrowing(Method method, Object args, Object target,
NullPointerException e) {
    System.out.println("出现异常4: " + e);
}
```

#### 创建目标类:

```
public class TargetBean {
   public String hello() {
       System.out.println("TargetBean hello...");
       return "hello";
   }

   private String sing() {
       System.out.println("TargetBean sing...");
       return "sing";
   }

   public String throwNPE() {
       throw new NullPointerException("throwNPE");
   }
   public String throwE() throws Exception {
       throw new Exception("throwE");
   }
}
```

#### 注意:

要区分 org.springframework.cglib.proxy.MethodInterceptor和 org.aopalliance.intercept.MethodInterceptor,都是属于Springframework中类。

#### 1,基于Advice

```
@Test
public void testAdvice() {
    ProxyFactory proxyFactory = new ProxyFactory();
    proxyFactory.setTarget(new TargetBean());
    proxyFactory.addAdvice(new SimpleAroundAdvice());
   TargetBean targetBean = (TargetBean) proxyFactory.getProxy();
   targetBean.hello();
    //执行结果。。
   //
             public java.lang.String com.myflx.advice.TargetBean.hello()开始执
行。。。
   //
             TargetBean hello...
   //
             public java.lang.String com.myflx.advice.TargetBean.hello()执行结
果: hello
}
```

### 2, 基于Advisor (Advice + Pointcut)

```
@Test
public void testAdvisor() throws Exception {
    ProxyFactory proxyFactory = new ProxyFactory();
    proxyFactory.setTarget(new TargetBean());
    SimpleAroundAdvice simpleAroundAdvice = new SimpleAroundAdvice();
    NameMatchMethodPointcut pointcut = new NameMatchMethodPointcut();
    pointcut.addMethodName("hello");
    DefaultPointcutAdvisor defaultPointcutAdvisor = new
DefaultPointcutAdvisor(simpleAroundAdvice);
    defaultPointcutAdvisor.setPointcut(pointcut);
    proxyFactory.addAdvisor(defaultPointcutAdvisor);
    TargetBean targetBean = (TargetBean) proxyFactory.getProxy();
    targetBean.hello();
    targetBean.hello2();
}
@Test
public void testAdvisor2() throws Exception {
    ProxyFactory proxyFactory = new ProxyFactory();
    proxyFactory.setTarget(new TargetBean());
    SimpleAroundAdvice simpleAroundAdvice = new SimpleAroundAdvice();
    NameMatchMethodPointcutAdvisor nameMatchMethodPointcutAdvisor = new
NameMatchMethodPointcutAdvisor(simpleAroundAdvice);
    nameMatchMethodPointcutAdvisor.addMethodName("hello");
    proxyFactory.addAdvisor(nameMatchMethodPointcutAdvisor);
    TargetBean targetBean = (TargetBean) proxyFactory.getProxy();
    targetBean.hello();
    targetBean.hello2();
}
```

## 3, 基于Aspectj+ Annotation

依赖:

```
@EnableAspectJAutoProxy
@Aspect
@Component
public class LogAspect {

    @Before("execution(* com.myflx.dao.OrderDao..*(..))")
    public void log() {
        System.out.println("before aspect....");
    }
}
```

#### 最终的落地代码:

## 5, Spring-AOP的源码解读

## Spring-AOP的源码解读

ProxyFactory的类结构体系说明



```
public Object getProxy() {
    return createAopProxy().getProxy();
}
```

#### createAopProxy()

```
@override
public AopProxy createAopProxy(AdvisedSupport config) throws AopConfigException
   //ProxyConfig中允许优化:config.isOptimize()
   //需要代理目标的类型
   //没有显式的设置代理接口 , 就会 进入优化选择。
   if (config.isOptimize() || config.isProxyTargetClass() ||
hasNoUserSuppliedProxyInterfaces(config)) {
       Class<?> targetClass = config.getTargetClass();
       if (targetClass == null) {
           throw new AopConfigException("TargetSource cannot determine target
class: " +
                                       "Either an interface or a target is
required for proxy creation.");
       //如果目标类型是接口或者是已经动态代理的就会继续使用jdk的动态代理
       if (targetClass.isInterface() || Proxy.isProxyClass(targetClass)) {
           return new JdkDynamicAopProxy(config);
       return new ObjenesisCglibAopProxy(config);
   }
   else {
       return new JdkDynamicAopProxy(config);
   }
}
```

#### 创建代理对象

```
使用顶层接口: org.springframework.aop.framework.AopProxy
org.springframework.aop.framework.JdkDynamicAopProxy
org.springframework.aop.framework.ObjenesisCglibAopProxy
创建代理对象: org.springframework.aop.framework.AopProxy#getProxy()
```

## Spring容器整合Spring-AOP的源码解读

1,解读入口: @EnableAspectJAutoProxy

```
@Target(ElementType.TYPE)
@Retention(RetentionPolicy.RUNTIME)
@Documented
@Import(AspectJAutoProxyRegistrar.class)
public @interface EnableAspectJAutoProxy {
   boolean proxyTargetClass() default false;//是否代理目标类
   boolean exposeProxy() default false;//是否将代理的对象暴露出来。AopContext
}
```

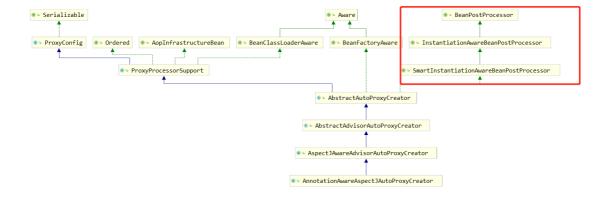
#### 2, 注册对象: AspectJAutoProxyRegistrar

```
@override
public void registerBeanDefinitions(
   AnnotationMetadata importingClassMetadata, BeanDefinitionRegistry registry)
    //注册对象AspectJAnnotationAutoProxyCreator
 AopConfigUtils.registerAspectJAnnotationAutoProxyCreatorIfNecessary(registry);
    //获取注册属性并填充
    AnnotationAttributes enableAspectJAutoProxy =
        AnnotationConfigUtils.attributesFor(importingClassMetadata,
EnableAspectJAutoProxy.class);
    if (enableAspectJAutoProxy != null) {
        if (enableAspectJAutoProxy.getBoolean("proxyTargetClass")) {
            AopConfigUtils.forceAutoProxyCreatorToUseClassProxying(registry);
        }
        if (enableAspectJAutoProxy.getBoolean("exposeProxy")) {
           AopConfigUtils.forceAutoProxyCreatorToExposeProxy(registry);
        }
    }
}
@Nullable
public static BeanDefinition
registerAspectJAnnotationAutoProxyCreatorIfNecessary(
    BeanDefinitionRegistry registry, @Nullable Object source) {
    //AnnotationAwareAspectJAutoProxyCreator的BeanDefinition注册。
    return
registerOrEscalateApcAsRequired(AnnotationAwareAspectJAutoProxyCreator.class,
registry, source);
}
```

#### 3,注册对象AspectJAnnotationAutoProxyCreator

spring容器整合spring-aop的关键类。

类图:



通过BeanPostprocessor这种扩展方式整合spring容器。

基础说明:有SpringBean生命周期的基础,生成代理的核心生命节点是在bean的初始化前后置逻辑。一般情况下代理是初始化之后的后置操作。

#### 4, AbstractAutoProxyCreator#postProcessAfterInitialization

#### 5, wraplfNecessary

AbstractAutoProxyCreator#wrapIfNecessary

```
protected Object wrapIfNecessary(Object bean, String beanName, Object cacheKey)
    if (StringUtils.hasLength(beanName) &&
this.targetSourcedBeans.contains(beanName)) {
        return bean;
    if (Boolean.FALSE.equals(this.advisedBeans.get(cacheKey))) {
        return bean;
    if (isInfrastructureClass(bean.getClass()) || shouldSkip(bean.getClass(),
beanName)) {
        this.advisedBeans.put(cacheKey, Boolean.FALSE);
        return bean;
    }
    // Create proxy if we have advice.
    Object[] specificInterceptors =
getAdvicesAndAdvisorsForBean(bean.getClass(), beanName, null);
    if (specificInterceptors != DO_NOT_PROXY) {
        this.advisedBeans.put(cacheKey, Boolean.TRUE);
```

#### 6, createProxy

org.springframework.aop.framework.autoproxy.AbstractAutoProxyCreator#createProxy

```
protected Object createProxy(Class<?> beanClass, @Nullable String beanName,
           @Nullable Object[] specificInterceptors, TargetSource targetSource)
{
    if (this.beanFactory instanceof ConfigurableListableBeanFactory) {
        AutoProxyUtils.exposeTargetClass((ConfigurableListableBeanFactory)
this.beanFactory, beanName, beanClass);
    ProxyFactory proxyFactory = new ProxyFactory();
    //复制传入的配置 ProxyConfig
    proxyFactory.copyFrom(this);
    if (!proxyFactory.isProxyTargetClass()) {
        if (shouldProxyTargetClass(beanClass, beanName)) {
           proxyFactory.setProxyTargetClass(true);
        }
        else {
           //处理代理的接口
           evaluateProxyInterfaces(beanClass, proxyFactory);
        }
    }
    //统一封装通知和Advisor为Advisor
    Advisor[] advisors = buildAdvisors(beanName, specificInterceptors);
    proxyFactory.addAdvisors(advisors);
    proxyFactory.setTargetSource(targetSource);
    customizeProxyFactory(proxyFactory);
    //设置代理是否冻结。
    proxyFactory.setFrozen(this.freezeProxy);
    if (advisorsPreFiltered()) {
        proxyFactory.setPreFiltered(true);
    return proxyFactory.getProxy(getProxyClassLoader());
}
```

## 6, Spring循环依赖中的重复代理问题

#### 1, 问题描述

当对象创建时会构建一个ObjectFactory放入第三级缓存池中(a),当发生循环依赖的时候,那么当前的这个对象就会在getSingleton(b)方法中调用ObjectFactory.getObject发生代理(c),产生一个代理对象。那么在后续的属性填充阶段会继续进入代理的创建。如果又产生了代理对象那么就会被后续的逻辑检测到抛出异常(d)

(a):addSingletonFactory(beanName, () -> getEarlyBeanReference(beanName, mbd, bean));

#### (b):getSingleton

```
@Nullable
protected Object getSingleton(String beanName, boolean allowEarlyReference) {
   Object singletonObject = this.singletonObjects.get(beanName);
   if (singletonObject == null && isSingletonCurrentlyInCreation(beanName)) {
        synchronized (this.singletonObjects) {
            singletonObject = this.earlySingletonObjects.get(beanName);
            if (singletonObject == null && allowEarlyReference) {
               ObjectFactory<?> singletonFactory =
this.singletonFactories.get(beanName);
               if (singletonFactory != null) {
                    ////==========////
                    singletonObject = singletonFactory.getObject();
                    this.earlySingletonObjects.put(beanName, singletonObject);
                    this.singletonFactories.remove(beanName);
               }
           }
        }
   }
   return singletonObject;
}
```

#### (c) 产生代理: ObjectFactory.getObject

```
protected Object getEarlyBeanReference(String beanName, RootBeanDefinition mbd,
Object bean) {
    Object exposedObject = bean;
    if (!mbd.isSynthetic() && hasInstantiationAwareBeanPostProcessors()) {
        for (BeanPostProcessor bp : getBeanPostProcessors()) {
            if (bp instanceof SmartInstantiationAwareBeanPostProcessor) {
                SmartInstantiationAwareBeanPostProcessor ibp =
(SmartInstantiationAwareBeanPostProcessor) bp;
                //此处会产生代理对象。
                exposedObject = ibp.getEarlyBeanReference(exposedObject,
beanName);
            }
        }
    }
    return exposedObject;
}
```

#### (d)检测暴露对象:

```
if (earlySingletonExposure) {
   Object earlySingletonReference = getSingleton(beanName, false);
   if (earlySingletonReference != null) {
      if (exposedObject == bean) {
        exposedObject = earlySingletonReference;
   }
}
```

```
else if (!this.allowRawInjectionDespiteWrapping &&
hasDependentBean(beanName)) {
            String[] dependentBeans = getDependentBeans(beanName);
            Set<String> actualDependentBeans = new LinkedHashSet<>
(dependentBeans.length);
            for (String dependentBean : dependentBeans) {
                if (!removeSingletonIfCreatedForTypeCheckOnly(dependentBean)) {
                    actualDependentBeans.add(dependentBean);
            }
            if (!actualDependentBeans.isEmpty()) {
                throw new BeanCurrentlyInCreationException(beanName,
                                                           "Bean with name '" +
beanName + "' has been injected into other beans [" +
StringUtils.collectionToCommaDelimitedString(actualDependentBeans) +
                                                           "] in its raw version
as part of a circular reference, but has eventually been " +
                                                           "wrapped. This means
that said other beans do not use the final version of the " +
                                                           "bean. This is often
the result of over-eager type matching - consider using " +
                                                           "'getBeanNamesOfType'
with the 'allowEagerInit' flag turned off, for example.");
        }
    }
}
```

#### 2, spring-aop是如何解决重复代理的问题

增加提前暴露对象的代理缓存来解决重复代理的问题。

#### 主要是实现了接口:

org.springframework.beans.factory.config.SmartInstantiationAwareBeanPostProcessor#getEarlyBeanReference来解决该问题。

org.springframework.aop.framework.autoproxy.AbstractAutoProxyCreator#getEarlyBeanReference

```
@Override
public Object getEarlyBeanReference(Object bean, String beanName) {
    Object cacheKey = getCacheKey(bean.getClass(), beanName);
    this.earlyProxyReferences.put(cacheKey, bean);//代理前的缓存
    return wrapIfNecessary(bean, beanName, cacheKey);
}

@Override
public Object postProcessAfterInitialization(@Nullable Object bean, String beanName) {
    if (bean != null) {
        Object cacheKey = getCacheKey(bean.getClass(), beanName);
        if (this.earlyProxyReferences.remove(cacheKey) != bean) {//说明没有被代理了
            return wrapIfNecessary(bean, beanName, cacheKey);
    }
```

```
}
//已经被代理了
return bean;
}
```

#### 接口定义来源:

```
public interface SmartInstantiationAwareBeanPostProcessor extends
InstantiationAwareBeanPostProcessor {
    @Nullable
    default Class<?> predictBeanType(Class<?> beanClass, String beanName) throws
BeansException {
        return null;
   }
    @Nullable
    default Constructor<?>[] determineCandidateConstructors(Class<?> beanClass,
String beanName)
            throws BeansException {
       return null;
    }
    default Object getEarlyBeanReference(Object bean, String beanName) throws
BeansException {
       return bean;
   }
}
```

#### 3, 重现重复代理的问题

1,创建服务构建循环依赖

```
@service
public class AddressService {
    @Autowired
    private UserService userService;
    public void hello() {
        System.out.println("AddressService hello...");
    }
    @Async
    public void asyncHello() {
        System.out.println("AddressService async hello...");
    }
}
@service
public class UserService {
    @Autowired
    private AddressService addressService;
    public void hello() {
        System.out.println("UserService hello...");
    }
```

```
@Async
public void asyncHello() {
    System.out.println("UserService async hello...");
}
```

#### 2, 配置类增加异步注解和方法

@EnableAsync

3,增加注解,启动抛出异常

```
Exception in thread "main"

org.springframework.beans.factory.BeanCurrentlyInCreationException: Error

creating bean with name 'addressService': Bean with name 'addressService' has

been injected into other beans [userService] in its raw version as part of a

circular reference, but has eventually been wrapped. This means that said other

beans do not use the final version of the bean. This is often the result of

over-eager type matching - consider using 'getBeanNamesOfType' with the

'allowEagerInit' flag turned off, for example.

at

org.springframework.beans.factory.support.AbstractAutowireCapableBeanFactory.doC

reateBean(AbstractAutowireCapableBeanFactory.java:624)
```

为什么@Async放在不同类里边效果不一样?

和启动顺序有关

#### 4,产生原因

重复代理,涉及到@Async的实现原理。

入口: org.springframework.scheduling.aspectj.AspectJAsyncConfiguration

#### 5, 问题解决

方式1: @Lazy

方式2:

增加依赖:

```
<dependency>
    <groupId>org.springframework</groupId>
    <artifactId>spring-aspects</artifactId>
    <version>5.2.0.RELEASE</version>
</dependency>
```

改变模式:

@EnableAsync(mode = AdviceMode.ASPECTJ)

#### 6, 重复代理的问题补充

在spring发生循环依赖时,代理逻辑重复运行,导致了已经被引用的对象二次发生代理。代理逻辑发生两遍:

第一遍代理逻辑:发生在循环依赖中getSingleton()里边的ObjectFactory.getObject,获取第三级缓存中发生的。

第二遍代理逻辑: 发生在对象初始化的后置操作中。

spring检测出该对象已经被其他对象引用就抛出异常。

# 99, 阅读源码技能

## 关于实验环境

要求实验环境尽可能的纯粹,不受其他环境的影响。jar不要有多余的。

## 关于编码习惯

common sense

## 方法命名

在很多源码中,实际做核心工作的方法命名为 doxxx 方法,而方法 xxx 是暴露给外界调用的,往往是有很多重载的暴露方法。

# 关于源码走读

抓住主脉络

## 结合具体的功能