

# android

## SELinux in Android Oreo or: How I Learned to Stop Worrying and Love Attributes

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# \$ whoami

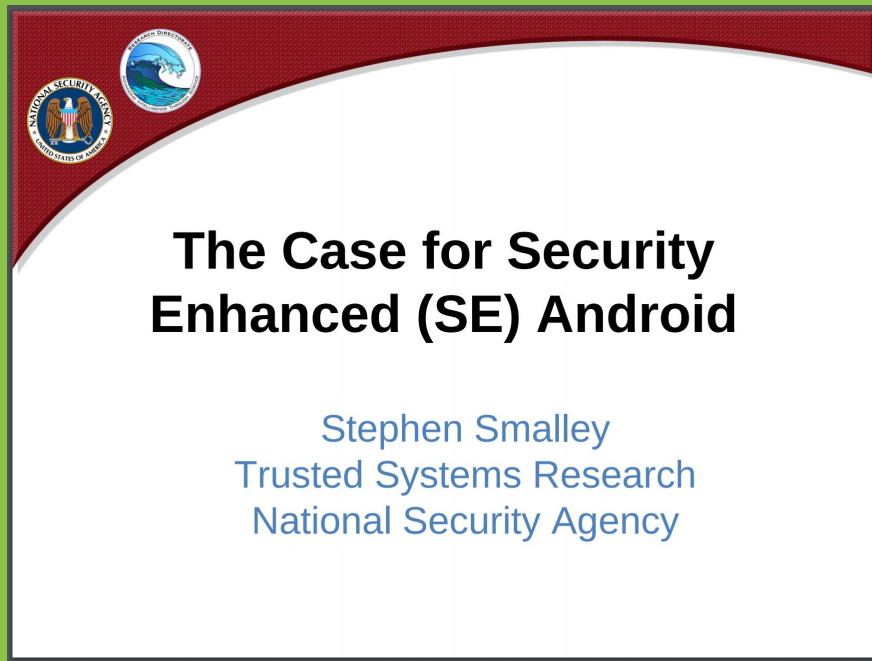
- Dan Cashman - [dcashman@google.com](mailto:dcashman@google.com)
- Android Security since 2013
- Software Engineer

# Acknowledgements

- Alex Klyubin
- Jeff Vander Stoep
- Jim Carter
- Nick Kralevich
- Sandeep Patil
- Stephen Smalley

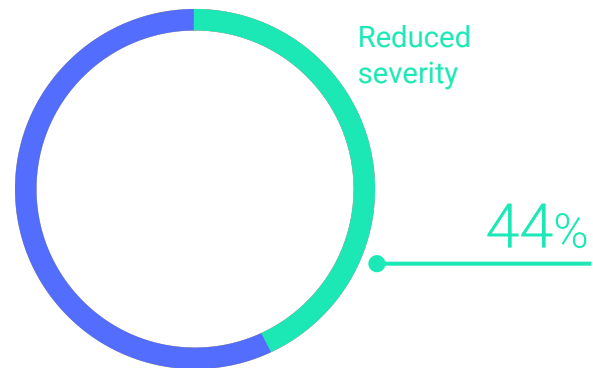
# Background: A(n) History of SELinux on Android

- Prehistory: SELinux added to Linux as an LSM
- Jelly Bean (4.3): SEAndroid upstreamed to AOSP and released in permissive mode
- KitKat (4.4): Four critical daemons in enforcing mode
- Lollipop (5.0): Enforcing EVERYWHERE.
- Marshmallow (6.0): extended perms, multi-user, svcmgr object manager, hardening
- Nougat (7.0): hardening + verified boot protection
- Oreo (8.0): Treble



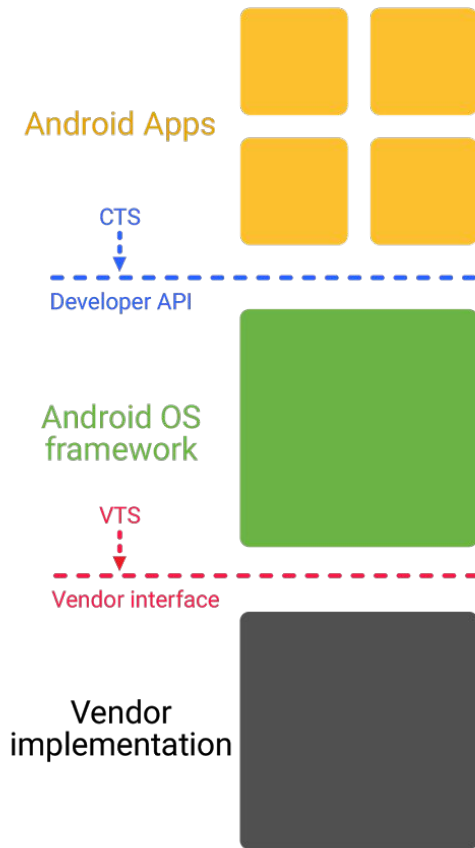
## SELinux reduced severity of almost half of kernel bugs

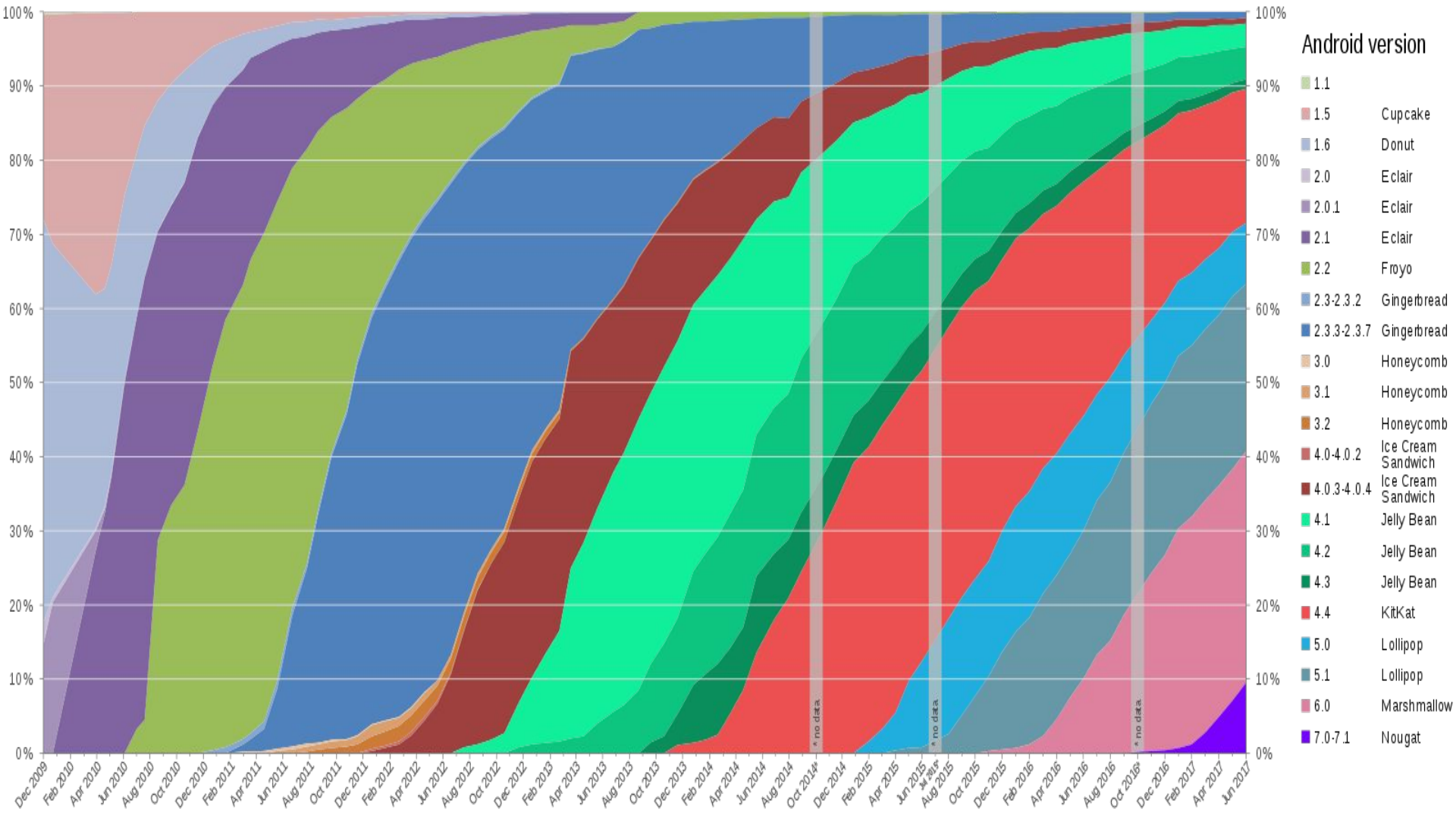
(Android security bulletin data for Jan-Apr 2017)

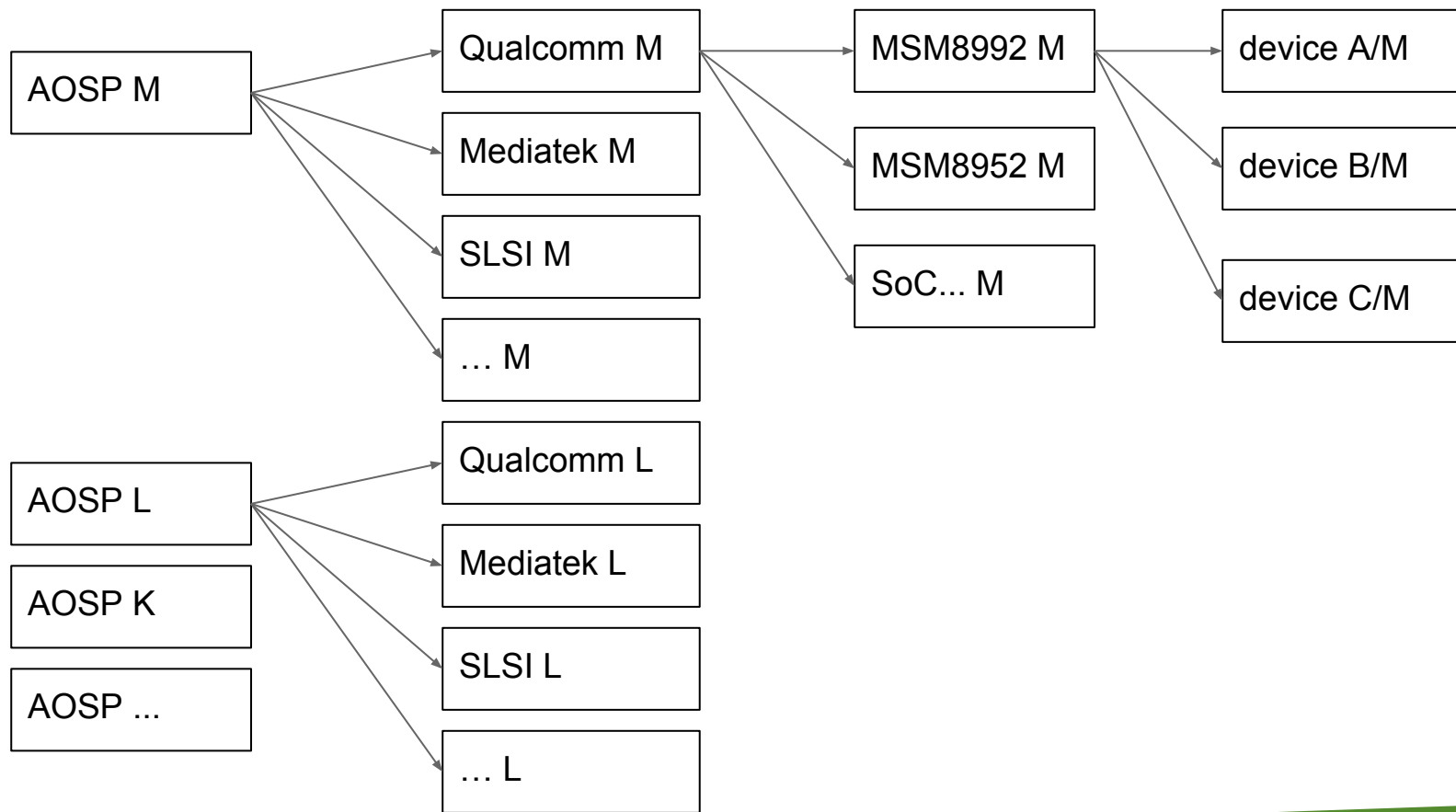


# Introducing Treble

Project Treble is a re-architecture of the Android software to make the stack more modular and facilitate faster platform upgrades and security updates.









# Before Treble

Previous  
Android Release

Previous Android  
OS framework

**Previous** vendor  
implementation

Updated  
Android Release

**Updated** Android  
OS framework

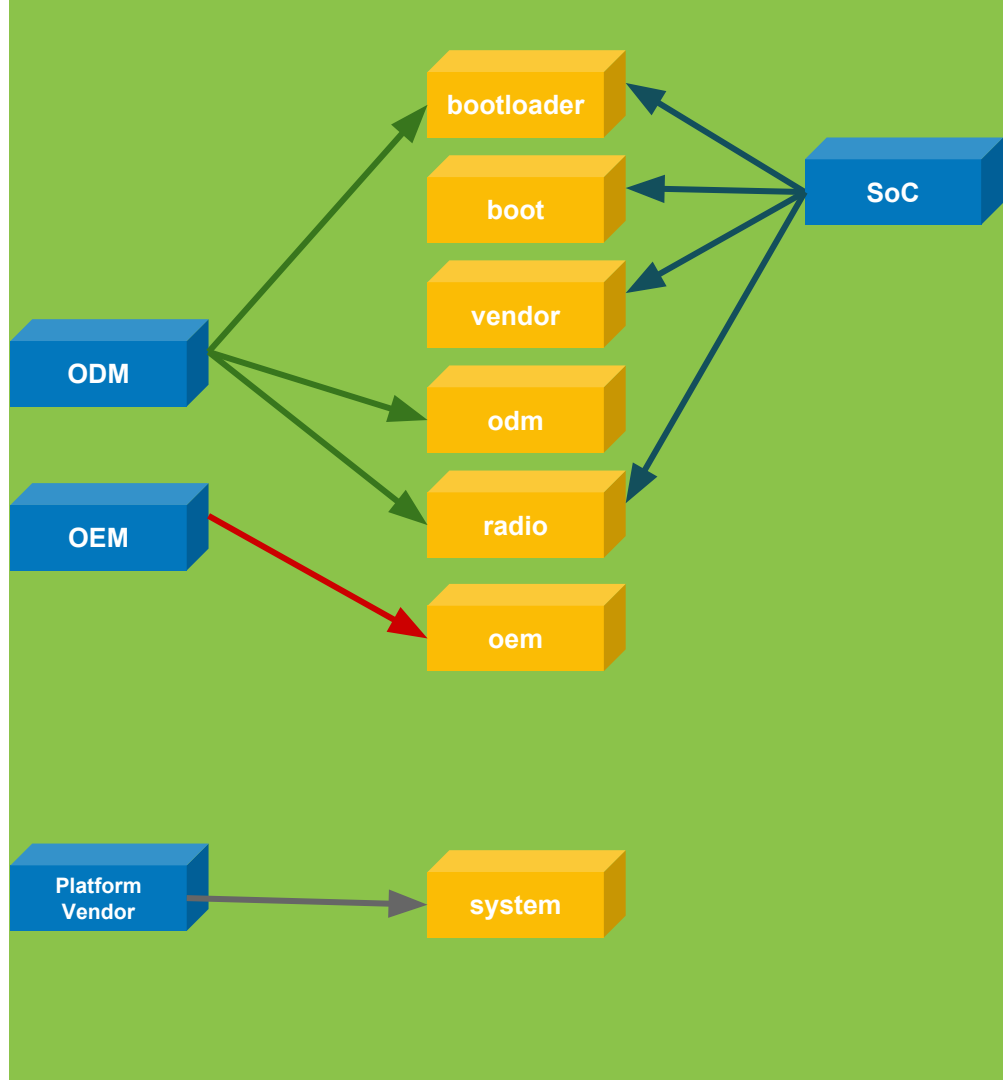
**Reworked** vendor  
implementation

## With Treble



# Treble Key Players

- VINTF - the vendor interface
- HIDL - HAL Interface Definition Language
- VTS - Vendor Interface Test Suite
- VNDK - Vendor Native Development Kit (a la NDK for apps)
- Separate Ownership



# SEAndroid vs Treble

- As Android's mandatory access control (MAC) system, SELinux policy should be all-powerful and control every component of the system.
- Treble seeks to create a modular Android where different owners may update their components independently of others.



# Changes for Treble

On-device policy compilation

New public/private split (policy API)

Compatibility attributes and mapping files

HAL policy

Neverallow-driven development

Questions?

# Policy Compilation

# Approaches Mooted

- Policy hierarchy: odm > vendor > system or LRU (least-recently-updated)
  - Pro: simple implementation
  - Con: Prevents independent update
- Switch from monolithic kernel policy to base policy + modules
  - Pro: modules in the name, so modular?
  - Cons: language limitations, libsemanage deps, policy rewriting
- Cloud-compilation
  - Pro: simple on-device implementation
  - Con: additional update server infrastructure
- On-device compilation (winner!)
  - Pro: each component owner can provide policy alongside code that needs it
  - Con: new work needed at early-boot

# On-device Compilation

- Split policy into two components: plat and non\_plat (framework and device-specific)
- Added first stage mount of /system and /vendor partitions (all plat on /system and all nonplat on /vendor)
- Added secilc executable and call from init to build policy binary from split components
- Modified configuration file consumers to reflect split
  - libselinux - file\_contexts (forked from upstream)
  - PackageManager - mac\_permissions.xml
  - libselinux android.c - property\_contexts, seapp\_contexts, service\_contexts (and hwservice\_contexts)
  - Defined object ownership according to split



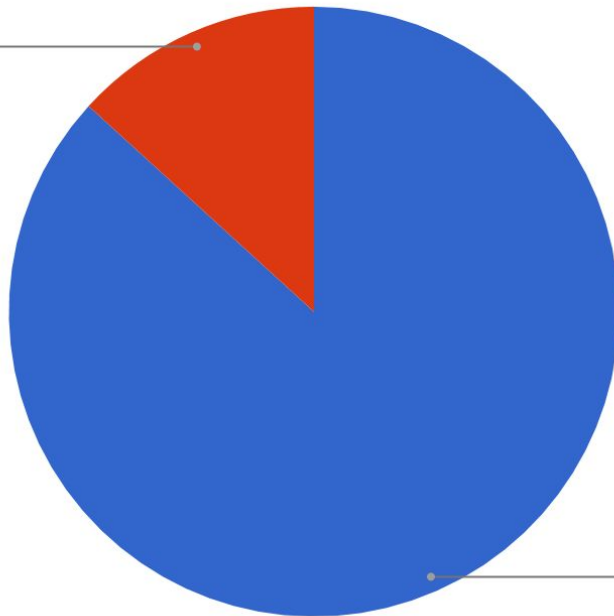
# public/private policy split

# Global vs. Device-specific Policy

Policy Size (LOC)

sailfish device

13.2%



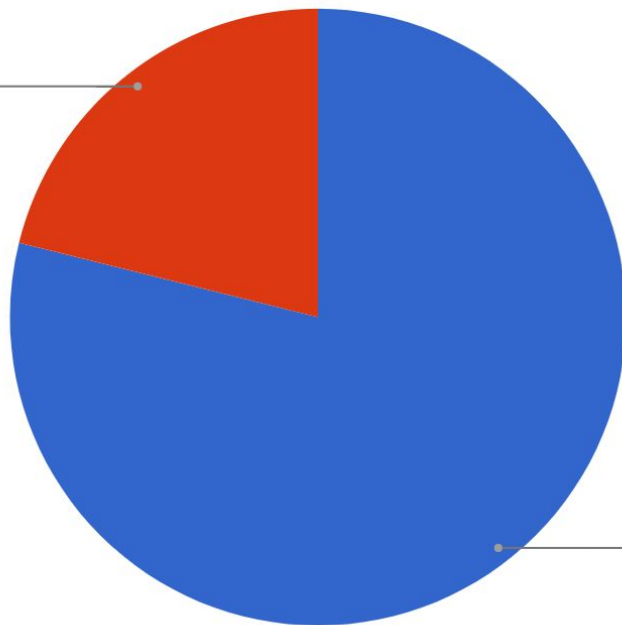
core policy

86.8%

# Device-Specific Type Usage

Sailfish types

public  
21.1%



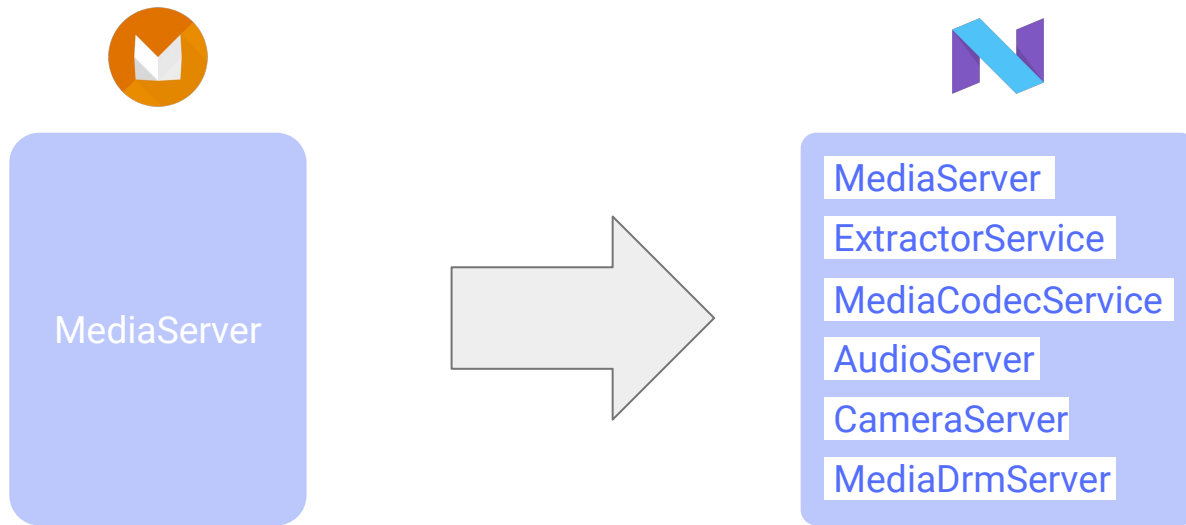
device-specific  
78.9%

# Public/Private?

- The public/private split is the SELinux extension to the treble VINTF. Public policy can be relied on by vendor policy.
- Public policy
  - Is basically what the global policy was pre-Oreo
  - types and attributes can be used directly in vendor policy
  - types are versioned (more later)
  - avrules are copied to the device policy
- Private policy
  - Describes internal Android framework components
  - Does not interface with vendor components
  - Could disappear at any point

# Compatibility Attributes

# Problem: Labels Change Across Releases



# Problem: Labels Change Across Releases



/dev/cam

camera\_device

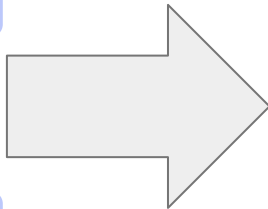
/proc/meminfo

proc



video\_device

proc\_meminfo



# Problem: Labels Change Across Releases

- Vendor policy is written based on Framework policy
- Framework can be changed with a framework-only update (treble goal)
- Framework policy owner has no knowledge of vendor policy



# Solution: Attributes

Every object has a security context

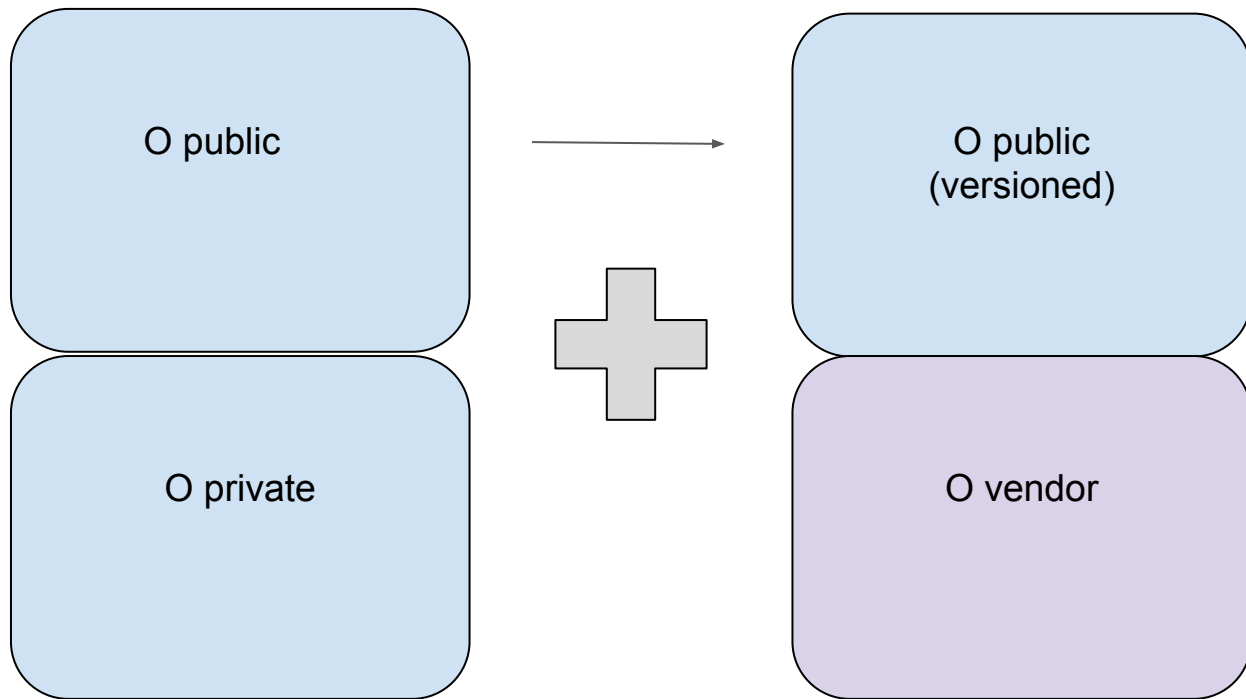
- `u:r:untrusted_app:s0:c512,c768`
  - `u` - user
  - `r` - role
  - `untrusted_app` - domain/type
  - `s0:c512,c768` - mls

Only one type per object, but multiple types per attribute.

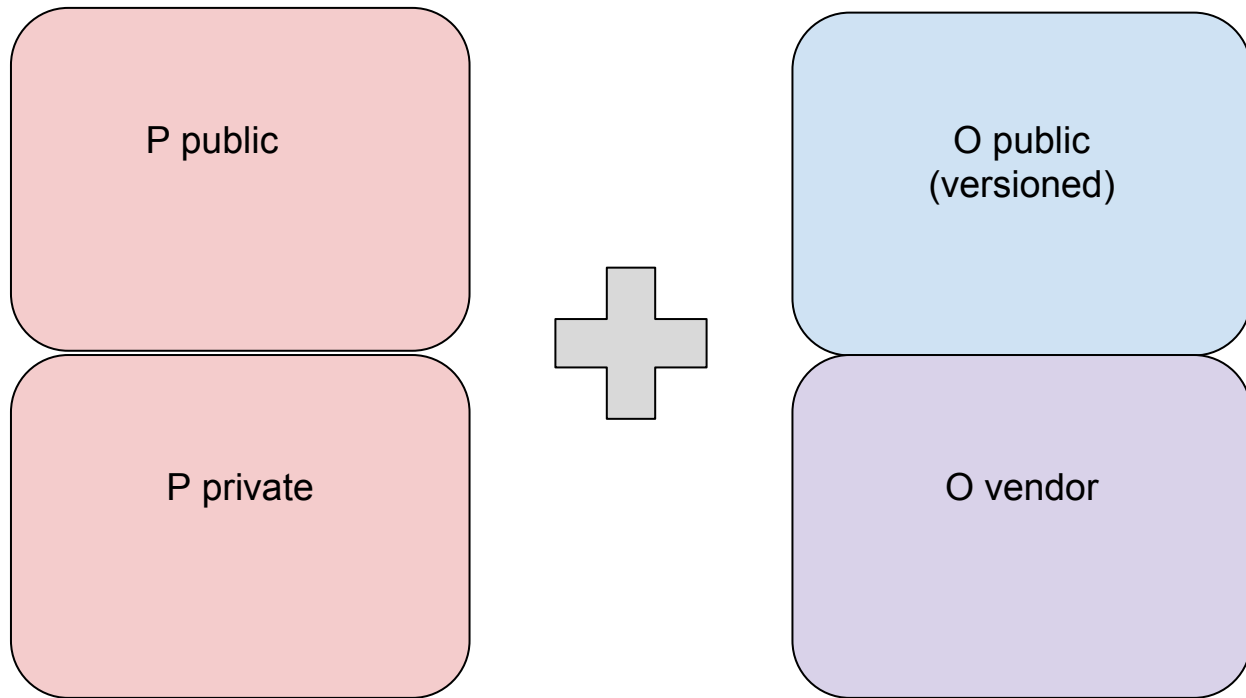
Solution: Rewrite vendor policy in terms of attributes. Framework policy needs to map the object types in the new version to their attribute representation from an old version.



# Policy in Oreo



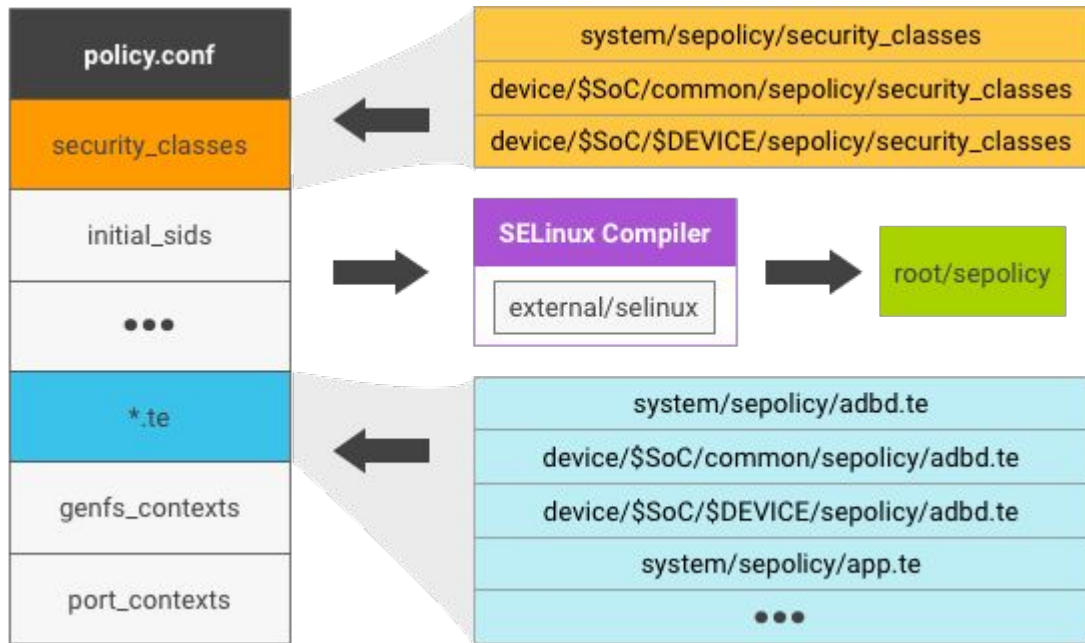
# Policy with Framework Update



# SELinux Common Intermediate Language (CIL)

# CIL Benefits

- `typeattributeset()` can contain attributes
- Ordering doesn't matter
- Easier to manipulate
- Designed as basis for higher-level languages



# Example: Adding a new type

```
type sysfs_A; -> (type sysfs_A) (in CIL)
type sysfs; (type sysfs) (in CIL)
allow ... sysfs: ...; (allow ... sysfs ...) (in CIL)
allow ... sysfs_A: ...; (allow ... sysfs_A ...) (in CIL)
```

New v2 plat/framework policy w/sysfs\_A as a new sysfs type.

```
(typeattributeset sysfs_v1 (sysfs sysfs_A))
```

Mapping file linking to v1

v1 nonplat/vendor policy

```
(typeattribute sysfs_v1)
(allow ... sysfs_v1 ...)
```

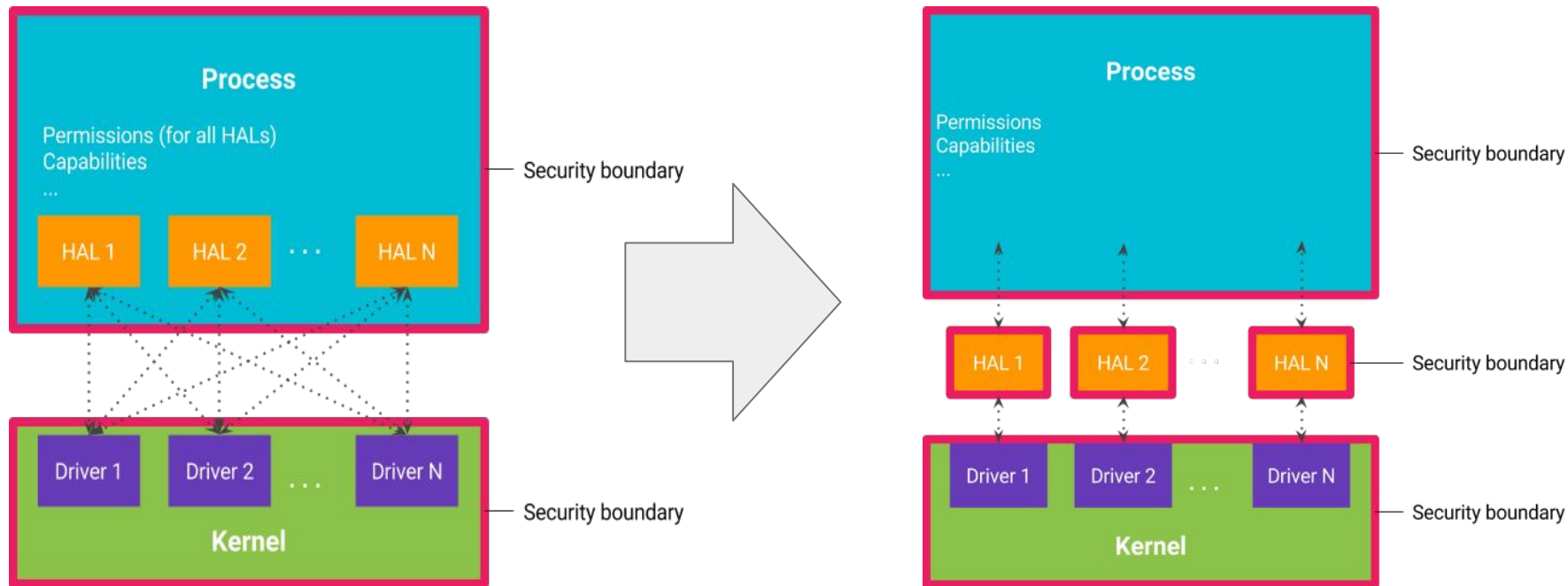
# HAL policy



# HAL policy

- HALs are the main architectural change in Treble
- Multiple HALs could be in same process
- HAL clients can change after update
  - E.g. mediaserver split
- HIDL, the lingua franca of Treble, required over /dev/hwbinder
- Solution: attributes again

# Shut the HAL Up



<https://android-developers.googleblog.com/2017/07/shut-hal-up.html>

# Attributes!

- 36 new HAL policy files
- 108 (36 x 3) attributes from HALs alone
- Used to
  - Create stable interface
  - Migrate to Treble using same code base
- Performance hit required CIL change (thanks Jim Carter!)

```
attribute hal_allocator;  
expandattribute hal_allocator true;  
attribute hal_allocator_client;  
expandattribute hal_allocator_client true;  
attribute hal_allocator_server;  
expandattribute hal_allocator_server false;
```

...

```
attribute hal_wifi_suppllicant;  
expandattribute hal_wifi_suppllicant true;  
attribute hal_wifi_suppllicant_client;  
expandattribute hal_wifi_suppllicant_client true;  
attribute hal_wifi_suppllicant_server;  
expandattribute hal_wifi_suppllicant_server false;
```

# Attribute Performance

```
... { fs_type -rootfs } ...
```



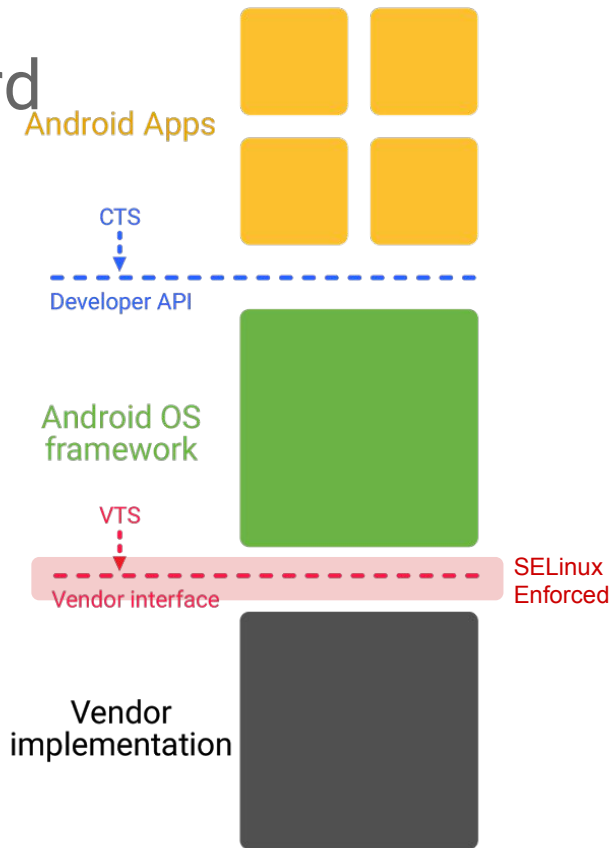
```
(typeattribute base_typeattr_26)  
(typeattributeset base_typeattr_26 (and (fs_type ) (not (rootfs  
))))
```

```
ebitmap_for_each_positive_bit(sattr, snode, i) {  
    ebitmap_for_each_positive_bit(tattr, tnode, j) {
```

# Never allow-driven-development

# Large Re-architecture Projects are Hard

- SELinux can help!
- New attributes created to catch bugs and guide development
  - binder\_in\_vendor\_violators
  - socket\_between\_core\_and\_vendor\_violators
  - vendor\_executes\_system\_violators
  - coredomain, vendor\_file\_type
- 74 bugs found and fixed violating new architecture



# The Future (Why I'm Here)

- Upstream necessary changes
- SELinux tools now performance-critical!
- “If all you have is a hammer, everything looks like an attribute” - explore alternatives with other stakeholders
- Clean up existing policy

# QUESTIONS ?

