# Lab3 CUDA Basic

Nov, 2023 Parallel Programming

### Overview

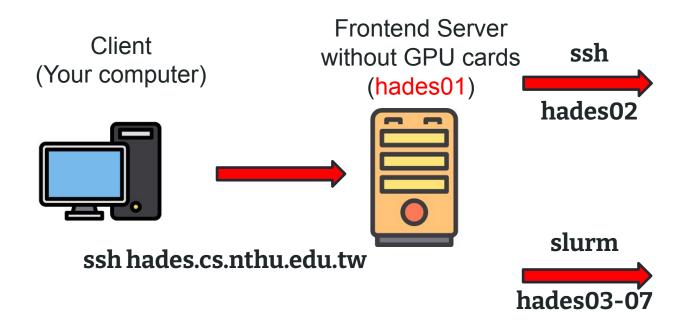
- Platform guide
- Tools
- Assignment

# Platform Guide

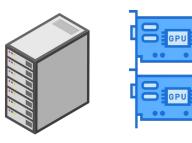
#### The GPU Cluster

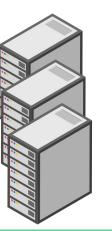
- Host: hades.cs.nthu.edu.tw
- ❖ Account: same as apollo
- Password: same as apollo

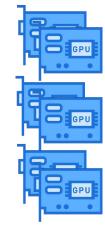
#### The GPU Cluster



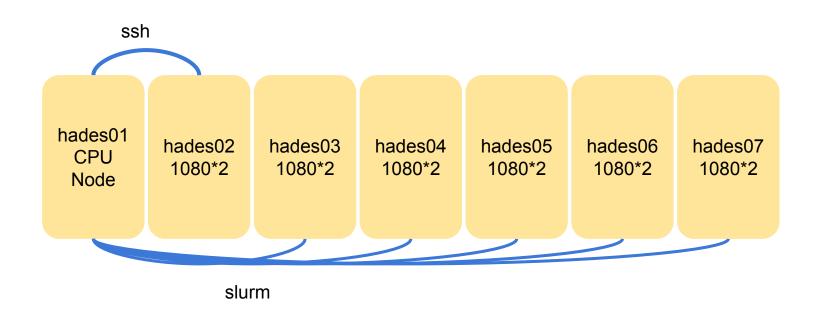
GPU Server with GTX1080 x 2







#### The GPU Cluster



### Job Scheduler

- SLURM
- Course partition: pp23

```
[fuchiang137@hades01 ~]$ sinfo
PARTITION AVAIL TIMELIMIT NODES STATE NODELIST
pp23* up 5:00 1 down* hades04
pp23* up 5:00 4 idle hades[03,05-07]
```

- Limitation
  - ➤ 2 gpus
  - > 5 minutes

# Instructions to compile a CUDA program

- > Compile
  - ➤ nvcc [options] <inputfile>
  - > e.g.,

nvcc cuda code.cu -o cuda executable

- If you have a Makefile, simply
  - > make

## Instructions to run a CUDA program

#### ♦ hades02

- > ssh hades02
- > If you want to specify which GPU to use.
- ➤ export CUDA VISIBLE DEVICES=<gpu id>
- ➤ eg.export CUDA VISIBLE DEVICES=1
- ➤ eg.export CUDA VISIBLE DEVICES=0,1

#### hades[03-07]

- > Slurm
- Access gpus with flag --gres=gpu:<number of gpu>
- ➤ eg. srun -n 1 --gres=gpu:1 ./executable
- ➤ eg. srun -n 1 --gres=gpu:2 ./executable
- > If Two GPUs are requested, they will be on the same node.

# Platform Guide (NCHC CT)

#### NCHC Container

- Webpage: <a href="https://portal.apps.edu-cloud.nchc.org.tw">https://portal.apps.edu-cloud.nchc.org.tw</a>
- Tutorial: <a href="https://hackmd.io/@enmingw32/pp-nchc">https://hackmd.io/@enmingw32/pp-nchc</a>
- Register your account first
- ❖ GPU: RTX 3070
- Total available GPUs: 36
- Please stop your container if you aren't using it

課程名稱	課程程度	建立時間	操作
PP22 1GPU	基礎	2022 / 10 / 21	•
PP22 2GPUs	基礎	2022 / 11 / 01	:
PP22 noGPU	基礎	2022 / 11 / 03	:

# Register





#### 歡迎註冊 NCHC.ai 帳戶

#### Your gmail account

FLE SING
請輸入您欲註冊的信箱

\* 中文姓名

請輸入中文姓名

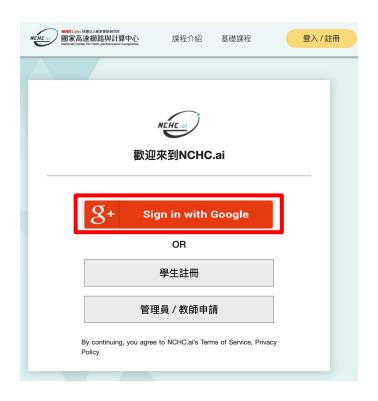
'密碼
請輸入您的密碼
'密碼確認
請再次輸入您的密碼

Enter whatever you want

註冊

取消

# Login



#### Start Container







111-1-清大-資工系-平行程式設計-周志遠



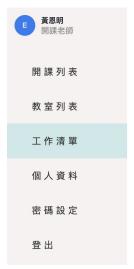


#### Access the Container

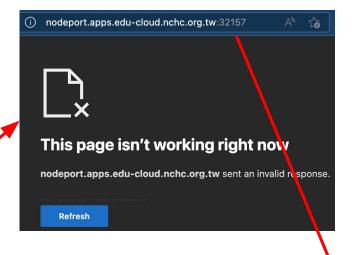


- The port number will be different
- Codeserver (the web version of vscode)

Click the "code-server" button





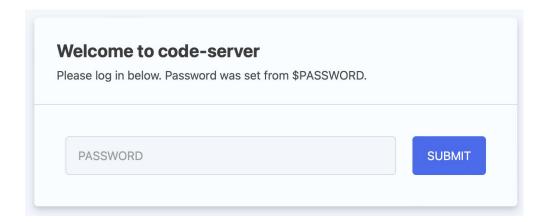


MobaXterm or Terminal:

ssh <a href="mailto:root@nodeport.apps.edu-cloud.nchc.org.tw">root@nodeport.apps.edu-cloud.nchc.org.tw</a> -p 32157

#### User & Password

- User: root
- Password: student
  - The password of ssh and code-server is the same



## First-time Setup Script

Open terminal in the container:

```
bash <(curl -s https://apollo.cs.nthu.edu.tw/pp23/setup-remote.sh)</pre>
```

The script will execute the following commands:

- Set proper bash config for homework and lab judger (e.g., hw3-2-judge)
- Generate ssh key and install it on Apollo (you will be prompted to enter your Apollo account name and password)

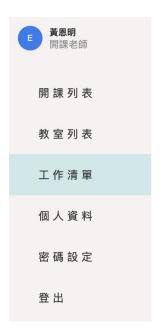
Run this script only once, even you relaunched your container (since your personal data will be kept).

```
Installing SSH Key.
Enter your username on apollo: enmingw32
/usr/bin/ssh-copy-id: INFO: Source of key(s) to be installed: "/root/.ssh/id_rsa.pub"
The authenticity of host '140.114.91.183 (140.114.91.183)' can't be established.
ECDSA key fingerprint is SHA256:ITdmu4BUC9SDIl2+zFrENz2LvV7H+9jId0MWGYvQFVc.
Are you sure you want to continue connecting (yes/no)? yes
/usr/bin/ssh-copy-id: INFO: attempting to log in with the new key(s), to filter out any that are already installed
/usr/bin/ssh-copy-id: INFO: 1 key(s) remain to be installed -- if you are prompted now it is to install the new keys
enmingw32@140.114.91.183's password:
Number of key(s) added: 1
Now try logging into the machine, with: "ssh 'enmingw32@140.114.91.183'"
and check to make sure that only the key(s) you wanted were added.
 % Total % Received % Xferd Average Speed
                                           Time
                                                    Time
                                                             Time
                                                                  Current
                              Dload Upload
                                             Total
                                                    Spent
                                                             Left Speed
```

```
100 4681 100 4681
                         253k
                                 0 --:--:-- 253k
 % Total
         % Received % Xferd Average Speed
                                    Time
                                          Time
                                                 Time Current
                        Dload Upload
                                    Total
                                                 Left Speed
                                          Spent
100 18583
                         955k
        100 18583
Install completed
                        ###
## Please relogin the container ###
root@78052b1f-9e60-49a7-a9ad-791bdeb43087-59cddb9d78-imc2s:~#
```

## Stop your container

- Please stop your container if you aren't using it; otherwise, other students may not have enough GPU resources
- Your files located under \$HOME (/root/) will be preserved





# NO MINING

Educational use only

Please cherish the computing resources we provided

#### Practice

- In this practice, try to run the deviceQuery
- Steps:

```
Hades ➤ cp -r /home/pp23/share/lab1/deviceQuery $HOME
```

```
NCHC \rightarrow cp -r /tmp/dataset-nthu-pp23/pp23/share/lab3/deviceQuery $HOME
```

- ➤ cd \$HOME/deviceQuery
- ➤ nvcc deviceQuery.cpp -o deviceQuery

#### Run it with

- ➤ hades02 or NCHC container
- > SLURM scheduler
- How many CUDA cores on this machine?

# Tools

#### nvidia-smi

- ❖ NVIDIA System Management Interface program
- You can query details about
  - gpu type
  - gpu utilization
  - memory usage
  - > temperature
  - > clock rate
  - **>** ..

### nvidia-smi example

```
michael1017 @ hades02 in ~ [15:08:34]
Thu Nov 12 15:08:36 2020
 NVIDIA-SMI 450.57 Driver Version: 450.57 CUDA Version: 11.0
 GPU Name Persistence-M| Bus-Id Disp.A | Volatile Uncorr. ECC |
 Fan Temp Perf Pwr:Usage/Cap| Memory-Usage | GPU-Util Compute M.
   0 GeForce GTX 1080 On | 00000000:4B:00.0 Off |
 0 GeForce GTX 1080 On | 000000000:4B:00.0 Off | N/A

0% 37C P8  7W / 200W | 1MiB / 8119MiB | 0% Default
                                                                N/A
  1 GeForce GTX 1080 On | 00000000:4D:00.0 Off | N/A
  0% 44C P8 14W / 200W | 1MiB / 8117MiB | 0% Default
                                                                N/A
 Processes:
 GPU GI CI PID Type Process name
                                                         GPU Memory
  No running processes found
```

#### cuda-memcheck

- This tool checks memory errors of your program, and it also reports hardware exceptions encountered by the GPU. These errors may not cause program to crash, but they could result in unexpected program behavior and memory misusage.
- Error types
  - > <u>cuda-memcheck</u>

#### cuda-memcheck

```
cudaFree(device_t);
cudaFree(device_t); // free an address twice, error
```

```
[mewtwo@hades02 HW4_cuda_sobel]$ cuda-memcheck ./sobel input/candy.bmp out.bmp
======== CUDA-MEMCHECK
======== Program hit cudaErrorInvalidDevicePointer (error 17) due to "invalid device pointer" on CUDA API call to cudaFre
e.
======== Saved host backtrace up to driver entry point at error
======== Host Frame:/usr/lib64/nvidia/libcuda.so.1 [0x32f6a3]
======== Host Frame:./sobel [0x454c0]
======== Host Frame:./sobel [0x356f]
========= Host Frame:/usr/lib64/libc.so.6 (__libc_start_main + 0xf5) [0x21b35]
========= Host Frame:./sobel [0x36ff]
========== ERROR SUMMARY: 1 error
```

# cuda-gdb

cuda-gdb tutorial

# nvprof & nsight-compute

- They are CUDA profilers provide you feedback about how to optimize CUDA programs
  - > nvprof ./lab3 in.png out.png
  - ➤ -o <FILE>to save result to a file
  - ➤ -i <FILE>to read result from a file
- hades: nvprof (use the "prof" partition)
- NCHC: nsight-compute (command: ncu)

#### nvvp

- nvvp-tutorial
- GUI version of nvprof
- Useful for the stream optimization
  - > Timeline



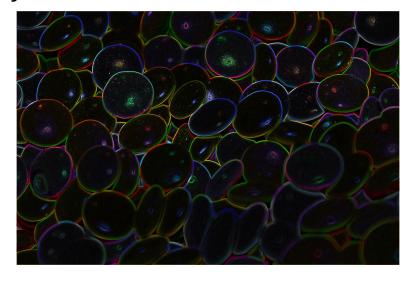
nvvp is useful for checking the concurrency of stream

# Lab3 Assignment

## Problem Description

Edge Detection: Identifying points in a digital image at which the image brightness changes sharply





# Sobel Operator

- Used in image processing and computer vision, particularly within edge detection algorithms.
- Uses two 3x3 filter matrix gx, gy which are convolved with the original image to calculate approximations of the derivatives one for horizontal changes, and one for vertical.
- ❖ In this lab, we use **5x5 kernels**

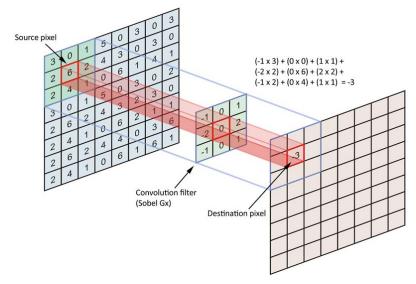
$$g_{x} = \begin{pmatrix} -1 & -2 & 0 & 2 & 1 \\ -4 & -8 & 0 & 8 & 4 \\ -6 & -12 & 0 & 6 & 12 \\ -4 & -8 & 0 & 8 & 4 \\ -1 & -2 & 0 & 2 & 1 \end{pmatrix}, \qquad g_{y} = \begin{pmatrix} -1 & -4 & -6 & -4 & -1 \\ -2 & -8 & -12 & -8 & -2 \\ 0 & 0 & 0 & 0 & 0 \\ 2 & 8 & 12 & 8 & 2 \\ 1 & 4 & 6 & 4 & 1 \end{pmatrix}$$

#### Convolution Calculation

Iterate through the width and height of the image

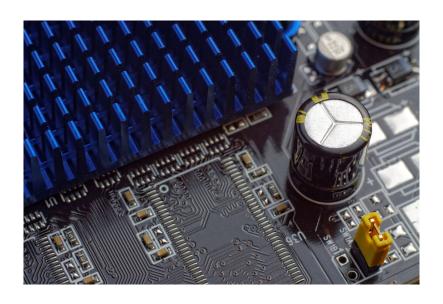
For each pixel, multiply the filter matrix with original image element-wisely and

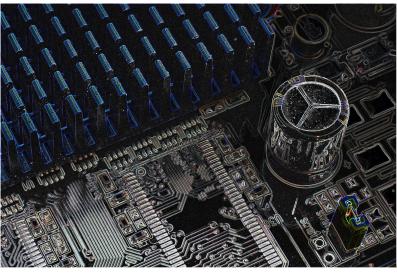
sum them up.



Credit: https://soubhihadri.medium.com/image-processing-best-practices-c-part-2-c0988b2d3e0c

# Sample Result





### Preparation

- TA provided CPU version, Makefile, and hint
- Files are located at /home/pp23/share/lab3
- Please do not copy the testcases
- ♦ lab3.cu is cpu version(you need to rewrite it with cuda!)
- Follow hints if you have no idea about how to rewrite

#### How to run

- hades02
  - ➤ ./lab3 <input> <output>
  - > CUDA VISIBLE DEVICES=0 ./lab3 <input> <output>
- hades[03-07]
  - > srun -n 1 --gres=gpu:1 ./lab3 <input> <output>

#### Check the correctness

png-diff <result file> <answer file> It verifies the correctness of your output result result file is the output file from your CUDA program. answer file is the provided file for correctness checking. If your input\_file is "/home/pp23/share/lab3/testcases/candy.png", your answer file is "/home/pp23/share/lab3/testcases/candy.out.png" [kswang@hades02 lab]\$ png-diff testcases/candy.out.png test.png

Your code is correct if you see "ok, 100.00%"

#### Hints

- Malloc memory on GPU
- Copy the original image to GPU
- Put filter matrix on device memory (or declare it on device)
- Copy filter matrix to shared memory (don't let only one thread do it)
- Parallelize the sobel computing
- Copy the results from device to host
- Free unused address

#### Submission

- Judge will execute your code with single process, single GPU
- Submit your code and Makefile (optional) to eeclass before
   11/16 23:59
- Use lab3-judge(only available on hades)
- Get started as soon as possible to avoid heavy queueing delay
- Try to write your code on NCHC, and perform fine tune on Hades