PROG10004 ASSIGNMENT 4 UML MODEL

Application

WirelessNetworks	+ ADHOC_Mode: str + BRAND_NAME: str + _id: int	+_oxygenLevel: Int +_temperature: float +_neighborsList: list	+init(self) + getID(self): int + getOxygenLevel(self): int + getOxygenLevel(self): list + getNeighborsList(self): list + setId(self, newId) + setOxygenLevel(self, newTemperature) + setTemperature(self, newTemperature) + setNeighborsList(self, newNeighborsList) + askSensorID(self) + getNeighborS(self): int + getNeighborOfSensor(self, sensorID): str + getOxygen(self) + getOxygen(self) + getEmp(self) + greetMessage(self)	
			nses	
+ listSensors: list + _dictSensors: dict + _numSensors: int + _source: str	+_destination: str +_path: list +_prevSource: str	+init(self) + getListSensors(self): list + getNumSensors(self): int	+ getDictSensors(self): dict + getDource(self): str + getDestination(self): str + getPath(self): list + getPath(self): list + setListSensors(self, newListSensors) + setListSensors(self, newNumSensors) + setDictSensors(self, newDestination) + setDestination(self, newDestination) + setPath(self, node) + setPath(self, node) + setPrevSource(self, node) + addToPath(self, node) + addToPath(self, node) + askSensorlD(self, type): str + createSensors(self) + askSensorlD(self, type): str + createSensors(self) + getSourceAndDestination(self) + findNodeMaxDistance(self, prevSource, key, dict) + findNodeMaxDistance(self, prevSource, key, dict)	+ IIndPatn(sell, dictSensors, source, destination, patn)