

MYKE A. CHEN

+1 (224)-515-0220 | mykechen@usc.edu | linkedin.com/in/myke-angelo-chen | github.com/mykechen

EDUCATION

University of Southern California

Los Angeles, CA

B.S. in Computer Science and Business Administration, Minors in AI Applications and Applied Analytics May 2027

Honors: Dean's List (4x), Presidential Scholarship (Half tuition scholarship based on Merit) GPA: 3.77/4.0

Activities: SCOPE (Web Dev Club), ProductSC (PM Club), Alpha Kappa Psi (Professional Business Fraternity)

Relevant Coursework: Software Development and Engineering, Algorithms and Theory of Computing, Data Structures and Algorithms, Object-Oriented Design, Neural Networks, Supervised/Unsupervised ML, Statistics, Linear Algebra

EXPERIENCE

Frenchy Digital (Mobile & Web Development Agency)

Los Angeles, CA

Technical Product Manager Intern

Sep 2025 - Present

- Led Agile sprint planning and backlog refinement while contributing to mobile app development in Flutter and Node.js
- Delivered a redesigned client website through sprints, establishing KPIs to measure performance and drive iteration
- Created PRDs outlining technical specifications, app flows, feature prioritization, and user stories to guide development
- Collaborated with designers and developers in bi-weekly client meetings to align requirements with deliverables

Moziware Inc. (B2B, AR, AI, Wearable Technologies)

Shanghai, China

Mobile App Developer Intern

July 2024 - August 2024

- Developed Android mobile chatbot in Kotlin and enabled seamless OS integration, which reduced latency by 15%
- Implemented secure RESTful API connections between app and PostgreSQL, enabling faster data retrieval and updates
- Collaborated with design team to create 15+ Figma wireframes, improving usability scores by 30% in user testing

PROJECTS

EasyCal (Productivity Tool, Edtech)

Los Angeles, CA

Developer

May 2025 - Present

- Developed a calendar productivity Chrome extension using JavaScript, implementing Google OAuth for user authentication and integrating Google Calendar API to enable real-time event management and synchronization
- Built a smart event creation system using OpenAI Realtime API for image analysis and JavaScript text parsing libraries, enabling users to instantly generate calendar events from text input or uploaded images containing event details

SCOPE (Web Development, Edtech)

Los Angeles, CA

Web Developer

January 2024 - January 2025

- Built a Chrome extension in a team that auto-opens browser tabs based on location, streamlining workflow for students
- Implemented using JavaScript, HTML, Bootstrap, and the Geolocation API, reducing manual tab setup time by > 80%

SpatialSC (Extended Reality/VR/AR)

Los Angeles, CA

Product Manager and Developer

January 2024 - January 2025

- Built visionOS app in SwiftUI and Unity to detect and visualize construction sites, improving public awareness of sites
- Managed a team of 5, facilitating weekly sprints and delivering demos and pitch presentations to industry leaders

Caxy Athletics (B2C, Edtech, Sports Engagement)

Lake Forest, IL

Founder

May 2022 - March 2023

- Developed iOS sports engagement app using FERN stack; increased student participation at school sporting events by 33% and achieved over 25% user adoption among students and faculty within the first month of launch
- Designed and prototyped app using Figma, incorporating feedback from 20+ people to improve app user experience

SKILLS

Languages & Frameworks: JavaScript (React, React Native, TypeScript), HTML/CSS, Python, SQL, Java, C++, Kotlin

Technologies: MySQL, PostgreSQL, Firebase, Node.js, Express, AWS, Docker, Git, Postman, Keras, Tensorflow, sklearn