OpenCL and OpenGL Particle System

1. A screenshot:
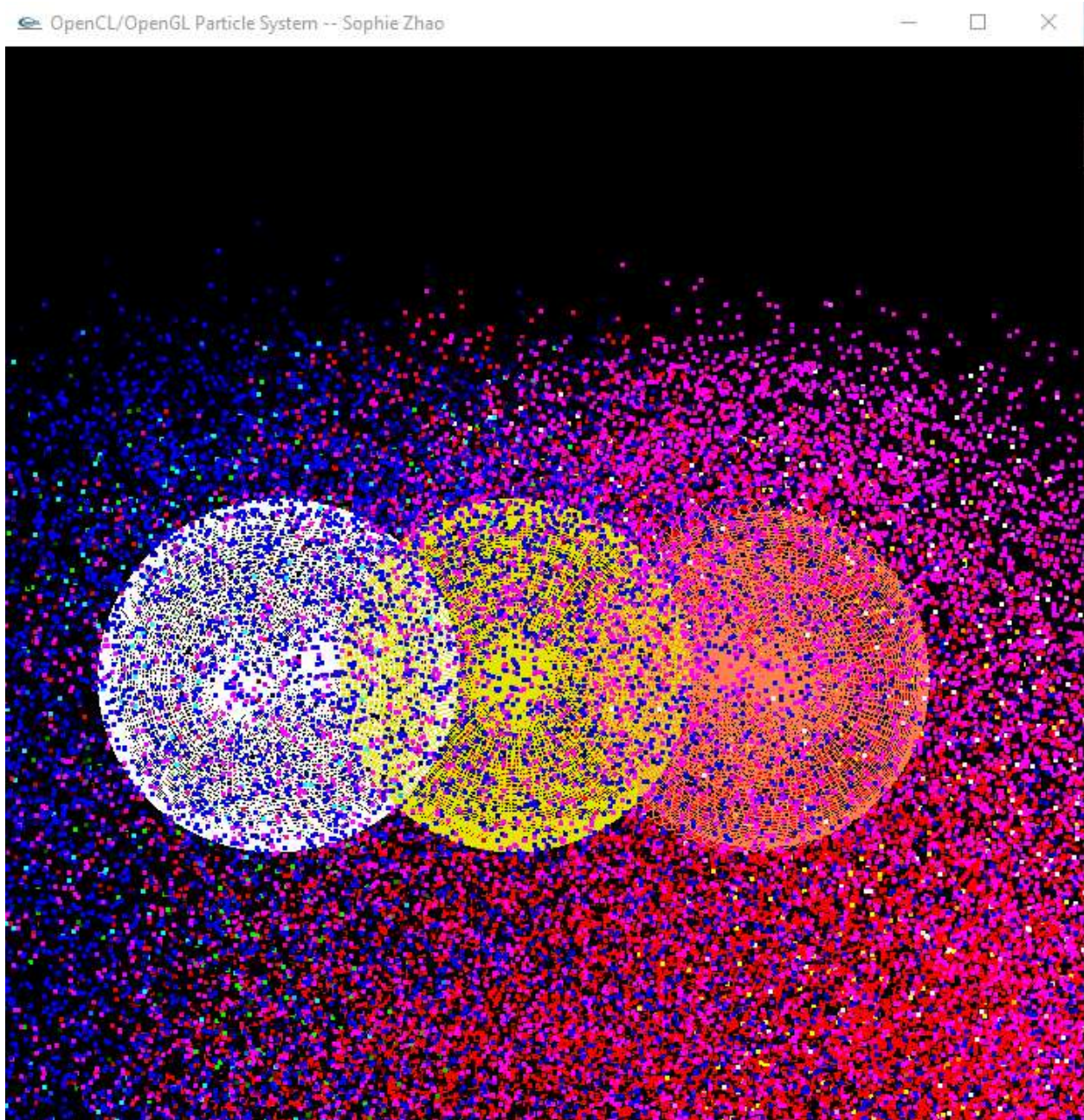
2. Table and graph:

NUM_PARTICLES	MegaParticles/Sec
1024	3.1
2048	5.9
4096	11.8
8192	23.2
16,384	31.8
32768	54.8
65536	62.1
131072	90.5
262144	96.8
524,288	99.8
1,048,576	102.8