

介绍



本教程基于 IBM 的 Qiskit, Qiskit[finance] 编写。

本教程包含:

- 1. 量子振幅估计
- 2. 量子线路
- 3. 代码实例

Qiskit:

https://qiskit.org/documentation/getting_started.html Qiskit finance:

https://qiskit.org/documentation/finance/tutorials/index.html

Github & Gitee 代码地址:

https://github.com/mymagicpower/qubits/tree/main/quantum_qiskit_finance/00_amplitude_estimation.py https://gitee.com/mymagicpower/qubits/tree/main/quantum_qiskit_finance/00_amplitude_estimation.py





虚拟环境

创建虚拟环境
conda create -n ENV_NAME python=3.8.0
切换虚拟环境
conda activate ENV_NAME
退出虚拟环境
conda deactivate ENV_NAME
查看现有虚拟环境
conda env list
删除现有虚拟环境
conda remove -n ENV_NAME --all

安装 Qiskit

pip install qiskit

install extra visualization support
For zsh user (newer versions of macOS)
pip install 'qiskit[visualization]'

pip install qiskit[visualization]

安装 Qiskit[finance]

For zsh user (newer versions of macOS)
pip install 'qiskit[finance]'

pip install qiskit[finance]



量子振幅估计 QAE (Quantum Amplitude Estimation)

给定一个算子 A, 作用于量子基态 |0):

$$A|0\rangle = \sqrt{1-a}|\psi_0\rangle + \sqrt{a}|\psi_1\rangle$$

量子振幅估计的作用是获得量子态 $|\psi_1\rangle$ 的振幅 a:

$$a = |\langle \psi_1 | \psi_1 \rangle|^2$$

这个算法由Brassard et al. [1] 2000年给出,使用Grover算子的组合实现。 $Q = AS_0 A^{\dagger} S_{\psi 1}$

 S_0 , $S_{\psi 1}$ 是 $|0\rangle$ 和 $|\psi_1\rangle$ 的翻转。算法需要复杂的量子线路,计算开销大。 因此,其它本案例中引入了其它改进的QAE算法。

在本案例中,算子 A 描述了一个Bernoulli 随机变量(假定未知),成功概率是p: $U|0\rangle = \sqrt{1-p}|0\rangle + \sqrt{p}|1\rangle$

[1] Quantum Amplitude Amplification and Estimation. Brassard et al (2000). https://arxiv.org/abs/quant-ph/0005055





在量子计算机中,我们可以将算子A表示为单比特绕Y轴的旋转:

$$A = R_y(\theta_p), \quad \theta_p = 2\sin^{-1}(\sqrt{p})$$

Grover算子:

$$Q = R_y(2\theta_p)$$

其k次幂:

$$\mathbf{Q}^{\mathsf{k}} = \mathsf{R}_{\mathsf{y}}(2\mathsf{k}\boldsymbol{\theta}_p)$$

* 详细的推导过程,参考量子计算【算法篇】第2章 振幅放大。



Qiskit 振幅估计流程

在量子计算机中, Qiskit 实现了多个QAE算法, 都实现了AmplitudeEstimator接口。

输入参数:

EstimationProblem

返回参数:

AmplitudeEstimationResult

1. 首先, 创建EstimationProblem, 其包含了A 算子和 Q算子, 在这个例子里, |Ψ1)设定为|1):

```
problem = EstimationProblem(
    state_preparation=A, # A operator
    grover_operator=Q, # Q operator
    objective_qubits=[0], # the "good" state Psi1 is identified as measuring | 1> in qubit 0
)
```

2. 实例化算法:

```
# Amplitude Estimation
ae = XXXXXXEstimation(
    num_eval_qubits=3, # the number of evaluation qubits specifies circuit width and accuracy
    quantum_instance=quantum_instance,
)
```

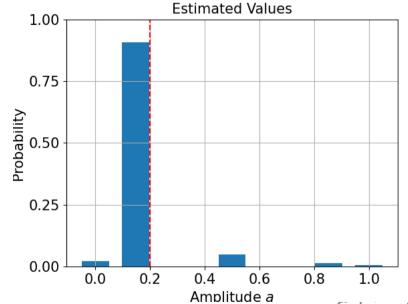
3. 执行算法: ae_result = ae.estimate(problem)

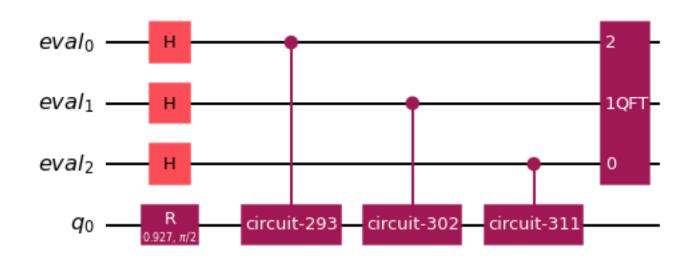


1. Canonical Amplitude Estimation

```
# Amplitude Estimation
ae = AmplitudeEstimation(
    num_eval_qubits=3, # the number of evaluation qubits specifies circuit width and accuracy
    quantum_instance=quantum_instance,
)
ae_result = ae.estimate(problem)
print("Interpolated MLE estimator:", ae_result.mle)
```

Interpolated MLE estimator: 0.19999999390907777





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2. Iterative Amplitude Estimation

```
from qiskit.algorithms import IterativeAmplitudeEstimation

iae = IterativeAmplitudeEstimation(
    epsilon_target=0.01, # target accuracy
    alpha=0.05, # width of the confidence interval
    quantum_instance=quantum_instance,
)

iae_result = iae.estimate(problem)

print("Estimate:", iae_result.estimation)
```

Estimate: 0.199999999999998



3. Maximum Likelihood Amplitude Estimation

```
from qiskit.algorithms import MaximumLikelihoodAmplitudeEstimation

mlae = MaximumLikelihoodAmplitudeEstimation(
    evaluation_schedule=3, quantum_instance=quantum_instance # log2 of the maximal Grover power
)

mlae_result = mlae.estimate(problem)

print("Estimate:", mlae_result.estimation)
```

Estimate: 0.20002237175368104



4. Faster Amplitude Estimation

```
from qiskit.algorithms import FasterAmplitudeEstimation

fae = FasterAmplitudeEstimation(
    delta=0.01, # target accuracy
    maxiter=3, # determines the maximal power of the Grover operator
    quantum_instance=quantum_instance,
)

fae_result = fae.estimate(problem)

print("Estimate:", fae_result.estimation)
```

Estimate: 0.2000000000000018



