```
function mutable_reverse(xs) {
  function helper(curr, remain) {
    if (is_null(remain)) {
       return curr;
    } else {
       const push = tail(remain);
       set_tail(remain, curr);
       return helper(remain, push);
    }
  }
  return helper(null, xs);
}
function npr(s, r) {
  if (r === 0) {
    return list(null);
  } else if (is_null(s)) {
    return list(null);
  } else {
    const perm_per_elem = x \Rightarrow map(p \Rightarrow pair(x, p), npr(remove(x, s), r - 1));
    return accumulate(append, null, map(perm_per_elem, s));
  }
}
function append_iter(xs, ys) {
  function app(current_xs, ys, c) {
    return is_null(current_xs)
       ? c(ys)
       : app(tail(current_xs), ys, x => c(pair(head(current_xs), x)));
  }
  return app(xs, ys, x => x);
function similar(tn1, tn2) {
  if (is_null(tn1) && is_null(tn2)) {
    return true;
  } else if (is_number(tn1) && is_number(tn2)) {
    return math_abs(tn1 - tn2) <= 1;
  } else if (is_pair(tn1) && is_pair(tn2)) {
    return similar(head(tn1), head(tn2)) && similar(tail(tn1), tail(tn2));
  } else {
    return false;
  }
}
function memoize(f) {
  const mem = [];
  function mf(x) {
    if (mem[x] !== undefined) {
       return mem[x];
    } else {
```

```
const result = f(x);
       mem[x] = result;
       return result;
    }
  }
  return mf;
}
function take(xs, n) {
  return n === 0
     ? null
     : pair(head(xs), take(tail(xs), n-1));
}
function drop(xs, n) {
  return n === 0
     ? xs
     : drop(tail(xs), n-1);
}
function member_list(xs, L) {
  if (length(L) < length(xs)) {
     return null;
  } else {
    if (head(xs) === head(L)) {
       const ys = take(L, length(xs));
       return equal(xs, ys)
         ? L
         : member_list(xs, tail(L));
    } else {
       return member_list(xs, tail(L));
    }
  }
```