

Correctness of Intermittent Executions via Modal Crash Types

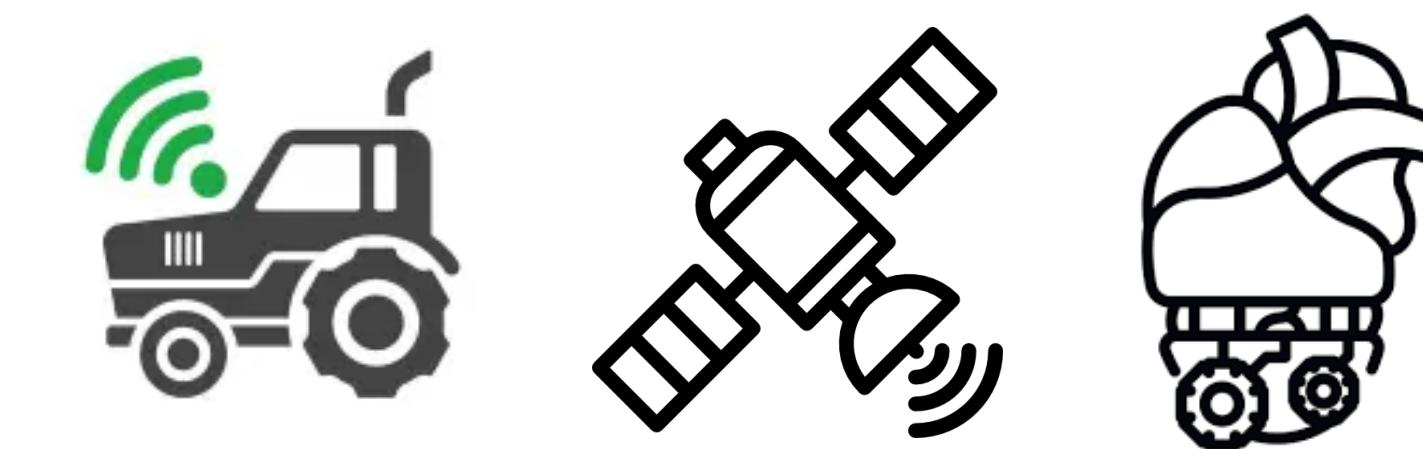
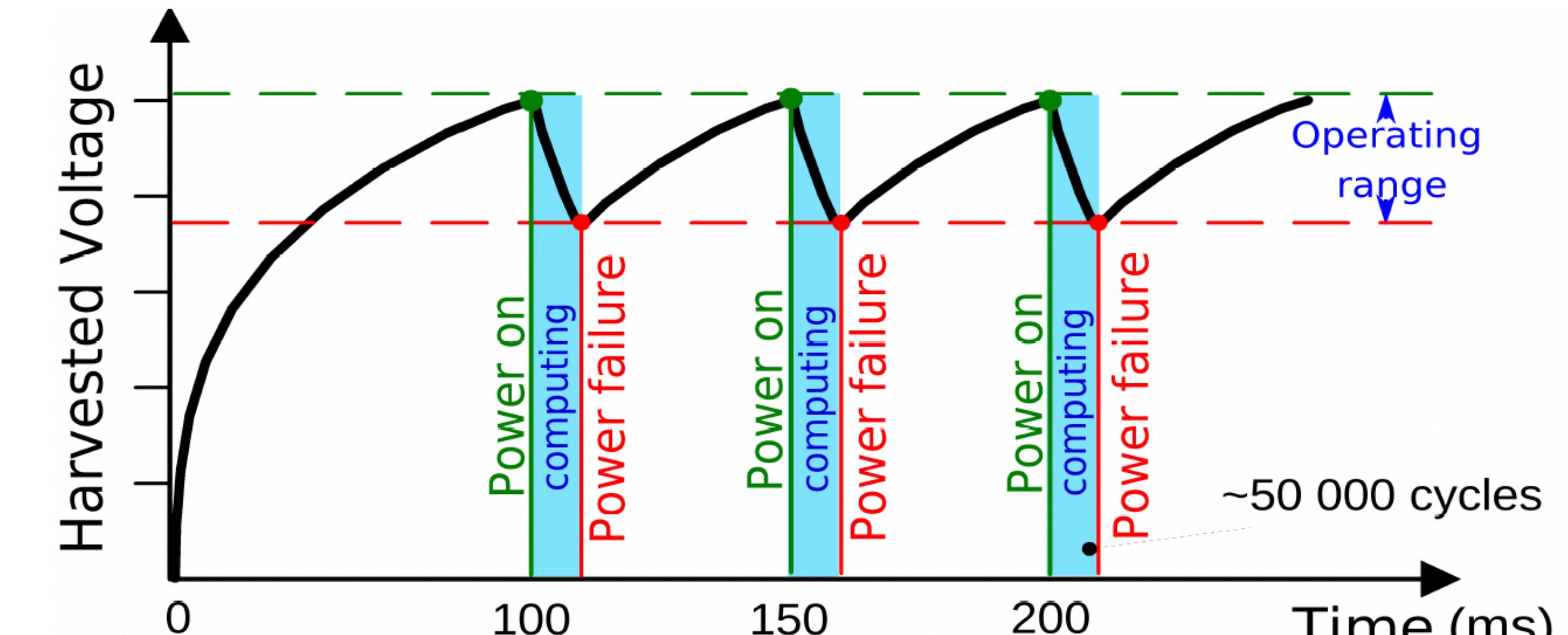
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Joint work with Farzaneh Derakhshan,
Milijana Surbatovich, and Limin Jia



Intermittent Computing

- batteryless energy-harvesting devices deployed in harsh or inaccessible environments
- devices charge, compute, and crash frequently
- nonvolatile memory (NV) persistent while volatile memory (V) transient



Re-execution causes memory inconsistency bugs!

Ckpt

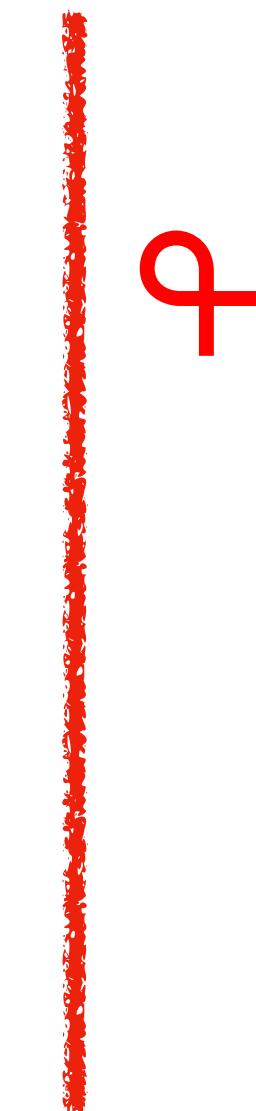
L1	x := y;
L2	y := z;
L3	w := x + y

Memory state (before re-execution):

	x	y	z	w
	0	1	2	0
L1	1	1	2	0
L2	1	2	2	0
	1	2	2	0
L1	2	2	2	0
L2	2	2	2	0
L3	2	2	2	4

Memory state (after re-execution):

	x	y	z	w
	0	1	2	0
L1	1	1	2	0
L2	1	2	2	0
L3	1	2	2	3



→ Write-after-read patterns [Lucia 2015]
Incorrect checkpointing causes bugs!

Question:

How can we **ensure** that intermittent programs execute correctly?

Surbatovich et al. 2019, 2020: practical implementation + correctness of intermittent executions

Overview of our work

- Model key operations: checkpoint, crash, restore, re-execute.
 - One approach: checkpoint everything not read-only (Derakhshan et al. 2023)
 - More efficient: only checkpoint write-after-read variables
- First type system based on modal logic to characterize the correctness of programs under crashes.

Types allow us to automatically check that programs can execute
correctly intermittently.

Outline

- Background — intermittent computing, WAR patterns
- Overview
- **Type system**
- Logical relation
- Metatheory
- Conclusion

Type System

store types
basic types

$$\begin{aligned} A &:= \text{int} \mid \text{bool} \\ T &:= \text{unit} \mid A \end{aligned}$$

unstable types
stable types

$$\begin{aligned} \tau^u &:= T \mid \downarrow \tau^s \mid \tau^u \vee \tau^u \mid v_t \\ \tau^s &:= \uparrow \tau^u \mid \text{nat} \rightsquigarrow \tau^s \end{aligned}$$

access qualifiers $q := \text{CK} \mid \text{RD} \mid \text{MtWt} \mid \text{Wtn}$

Type System

store types

$$A := \text{int} \mid \text{bool}$$

basic types

$$T := \text{unit} \mid A$$

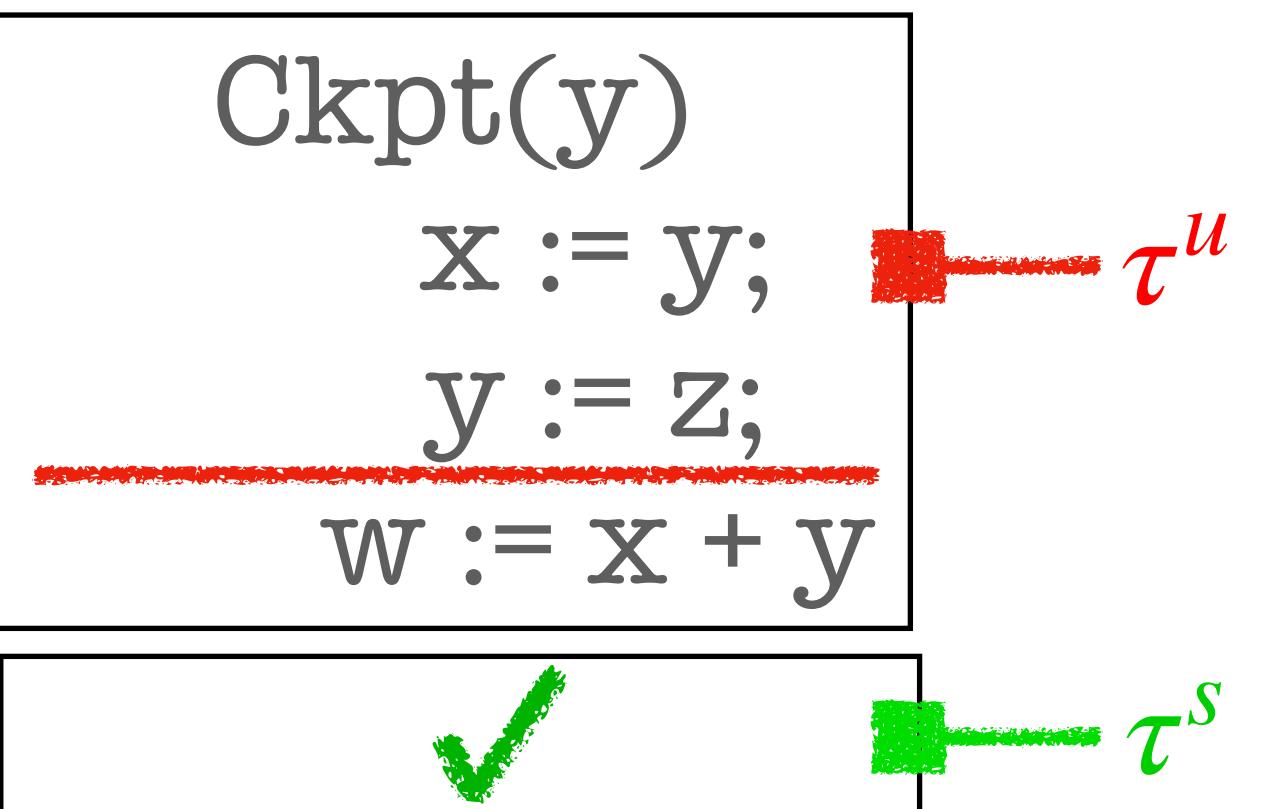
unstable types

$$\tau^u := T \mid \downarrow \tau^s \mid \tau^u \vee \tau^u \mid v_t$$

stable types

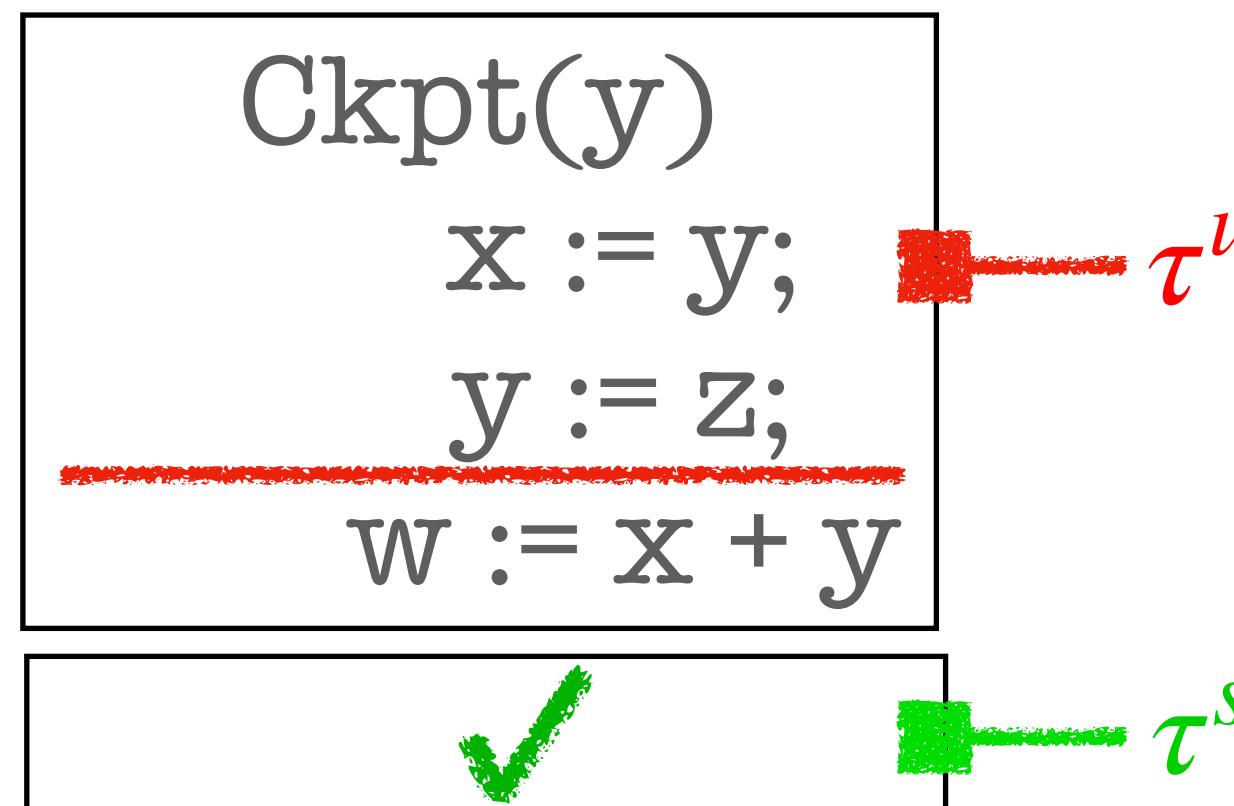
$$\tau^s := \uparrow \tau^u \mid \text{nat} \rightsquigarrow \tau^s$$

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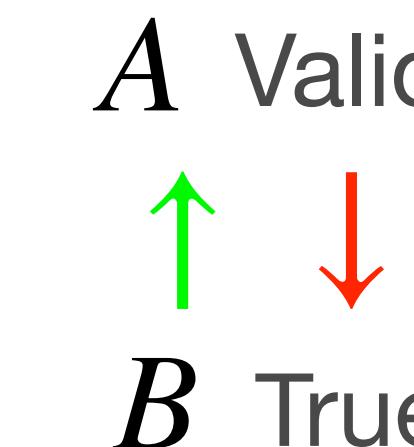
Type System

store types	$A := \text{int} \mid \text{bool}$
basic types	$T := \text{unit} \mid A$
unstable types	$\tau^u := T \mid \downarrow \tau^s \mid \tau^u \vee \tau^u \mid v_t$
stable types	$\tau^s := \uparrow \tau^u \mid \text{nat} \rightsquigarrow \tau^s$
access qualifiers	$q := \text{CK} \mid \text{RD} \mid \text{MtWt} \mid \text{Wtn}$

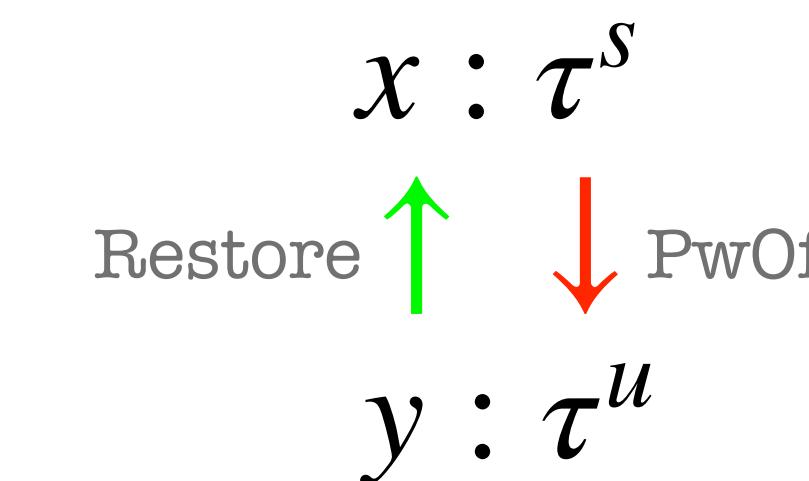


Connection to Adjoint Modal Logic

- Independence principle: validity does not depend on truth.



- Here: stable values (s) do not depend on unstable values (u).



Type System

store types

$$A := \text{int} \mid \text{bool}$$

basic types

$$T := \text{unit} \mid A$$

unstable types

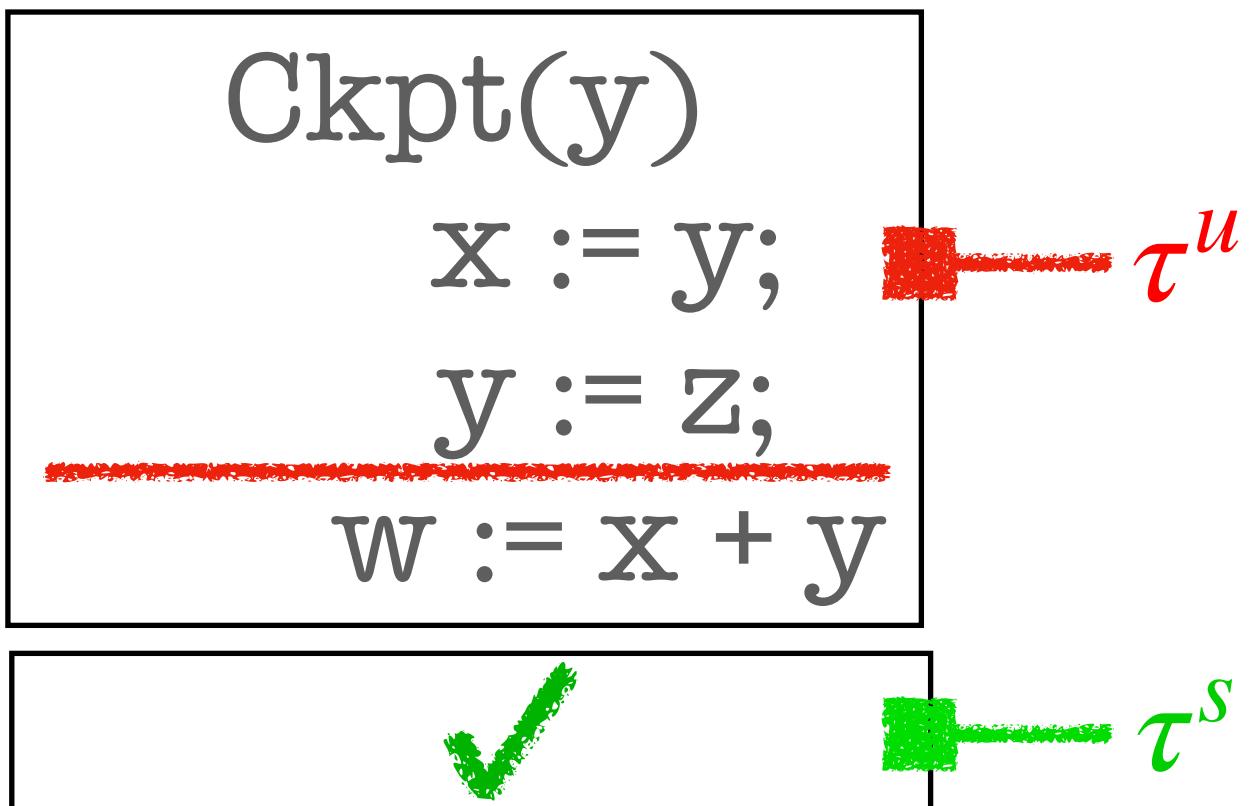
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stable types

$$\tau^s := \uparrow \tau^u \mid \text{nat} \rightsquigarrow \tau^s$$

access qualifiers

$$q := \text{CK} \mid \text{RD} \mid \text{MtWt} \mid \text{Wtn}$$



Crash type

$$C = \downarrow \uparrow \text{unit} \vee \downarrow (\text{nat} \rightsquigarrow \uparrow C)$$

Successful
execution

Re-execution

Type System

store types

$$A := \text{int} \mid \text{bool}$$

basic types

$$T := \text{unit} \mid A$$

unstable types

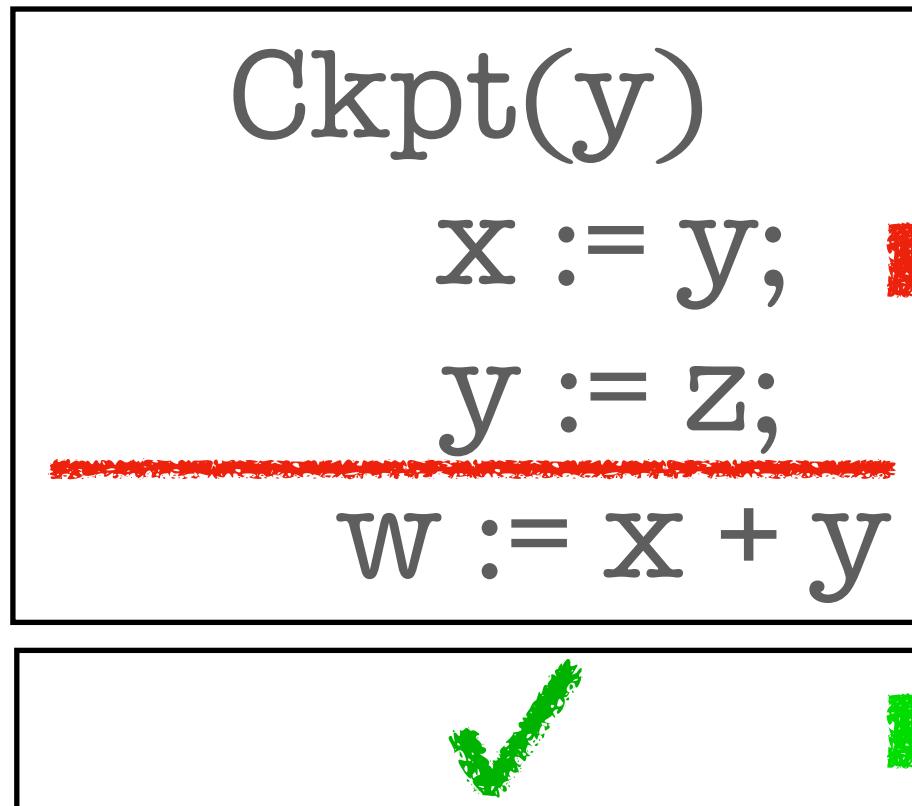
$$\tau^u := T \mid \downarrow \tau^s \mid \tau^u \vee \tau^u \mid v_t$$

stable types

$$\tau^s := \uparrow \tau^u \mid \text{nat} \rightsquigarrow \tau^s$$

access qualifiers

$$q := \text{CK} \mid \text{RD} \mid \text{MtWt} \mid \text{Wtn}$$



Unstable typing judgment

$$\boxed{\text{Energy buffer}} \mid \boxed{x : \tau^s} \boxed{y : \tau^u} \mid \Omega ; \Sigma \vdash_{\text{Sig}} x := y : C \dashv \Omega'$$

Energy buffer NV V
typing context typing context Post-context

Stable typing judgment

$$\boxed{\text{Energy buffer}} \mid \boxed{x : \tau^s} \mid \Omega \vdash \text{Ckpt} \boxed{x := y; \\ y := z; \\ w := x + y} : \uparrow C$$

Type System

store types

$$A := \text{int} \mid \text{bool}$$

basic types

$$T := \text{unit} \mid A$$

unstable types

$$\tau^u := T \mid \downarrow \tau^s \mid \tau^u \vee \tau^u \mid v_t$$

stable types

$$\tau^s := \uparrow \tau^u \mid \text{nat} \rightsquigarrow \tau^s$$

access qualifiers

$$q := \text{CK} \mid \text{RD} \mid \text{MtWt} \mid \text{Wtn}$$

Ckpt(y)

x := y;  τ^u

y := z; 

w := x + y



 τ^s

Type System

store types

$$A := \text{int} \mid \text{bool}$$

basic types

$$T := \text{unit} \mid A$$

unstable types

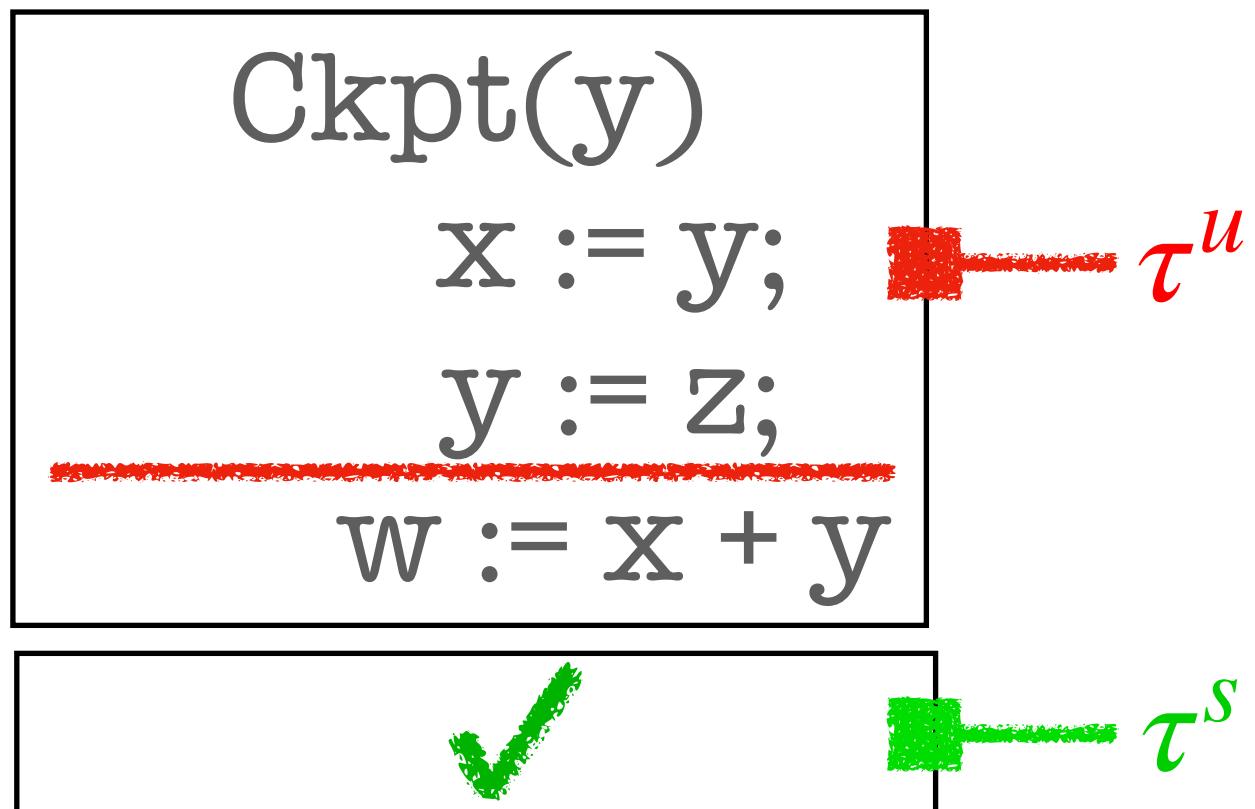
$$\tau^u := T \mid \downarrow \tau^s \mid \tau^u \vee \tau^u \mid v_t$$

stable types

$$\tau^s := \uparrow \tau^u \mid \text{nat} \rightsquigarrow \tau^s$$

access qualifiers

$$q := \text{CK} \mid \text{RD} \mid \text{MtWt} \mid \text{Wtn}$$



Command sequencing

$x:\tau @ \text{MtWt}, y:\tau @ \text{CK}$



$$| \Omega; \Sigma \vdash_{\text{Sig}} x := y : C_{\text{unit}} \dashv \Omega'$$



$$| \Omega'; \Sigma \vdash_{\text{Sig}} y := z : \tau \dashv \Omega''$$

$$| \Omega; \Sigma \vdash_{\text{Sig}} x := y; y := z : \tau \dashv \Omega''$$

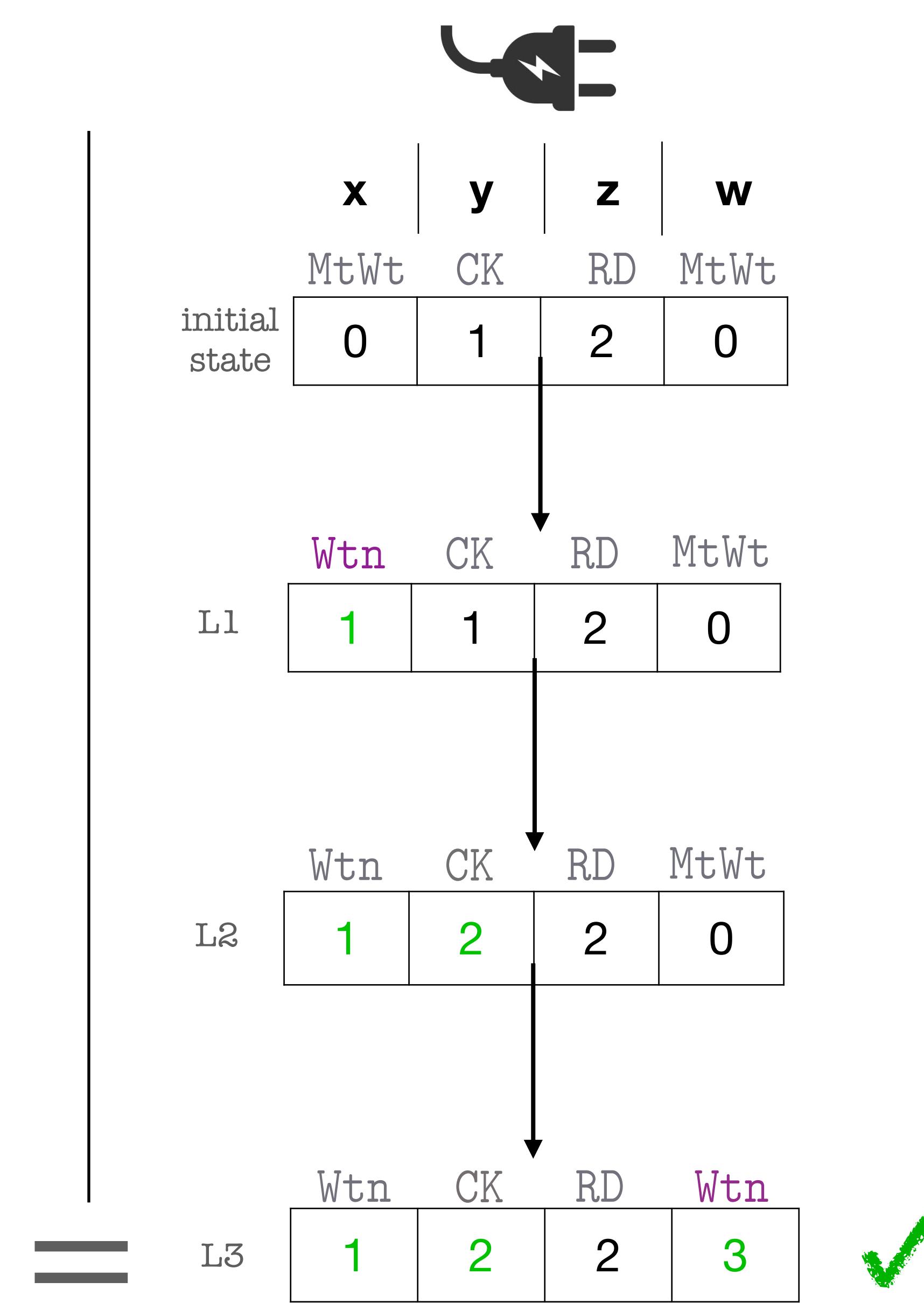
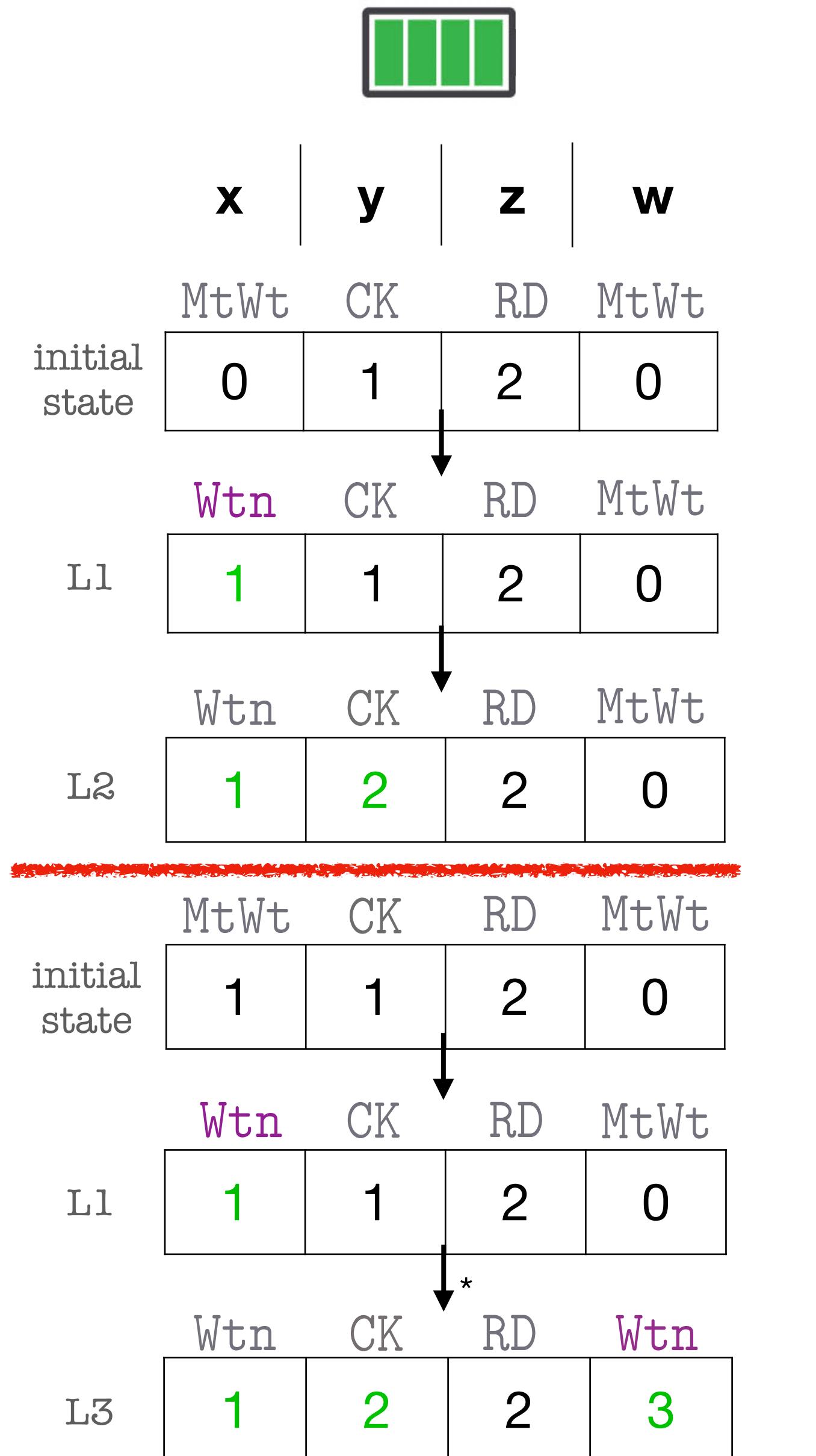
$x:\tau @ \text{Wtn}, y:\tau @ \text{CK}$

$x:\tau @ \text{Wtn}, y:\tau @ \text{CK}$

Example

$Ckpt(y)$

L1 $x := y;$
 L2 $y := z;$
 L3 $w := x + y$



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Logical Relation

$$(\text{Battery icon} \mid \text{INV} \mid \text{V} \mid c_1, \text{Plug icon} \mid \text{NV} \mid \text{V} \mid c_2) \in \mathcal{E} \llbracket \mathbf{C}_{Unit} \rrbracket^m$$

crashes

Intermittent execution Continuous execution Crash type

Correctness:

Every intermittent execution of a well-typed program can be simulated by its continuous execution.

Term Relation

Base case

$$(\text{battery icon} \mid NV \mid V \mid c, \text{plug icon} \mid NV \mid V \mid c) \in \mathcal{E} \llbracket C_{Unit} \rrbracket^0$$

Term Relation

Base case

$$(\text{Battery icon} \mid NV \mid V \mid c, \text{Plug icon} \mid NV \mid V \mid c) \in \mathcal{E}[\mathbb{C}_{Unit}]^0$$

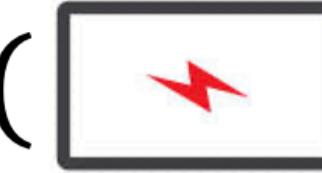
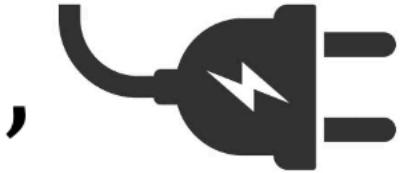
Inductive case

$$(\text{Battery icon} \mid NV_1 \mid V \mid c, \text{Plug icon} \mid NV_2 \mid V \mid c) \in \mathcal{E}[\mathbb{C}_{Unit}]^{k+1} \quad (NV_1 \setminus \{MtWt\} = NV_2 \setminus \{MtWt\})$$

iff

$$\begin{cases} (\text{Battery icon} \mid NV'_1 \mid V \mid c_1, \text{Plug icon} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\downarrow \uparrow \text{unit}]^k \quad \text{or} \\ (\text{Dead icon} \mid NV'_1 \mid V \mid c_1, \text{Plug icon} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\downarrow (\text{nat} \rightsquigarrow \uparrow C)]^k \end{cases}$$

Value Relation

( | NV'_1 | V | c_1,  | NV_2 | V | c) ∈ ™[C_Unit]^{k+1}

Crash

Value Relation

$$(\boxed{\text{⚡}} \mid NV'_1 \mid V \mid c_1, \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\mathbf{C}_{Unit}]^{k+1}$$

Crash

$$\text{iff } (\boxed{\text{⚡}} \mid NV'_1 \mid V \mid \downarrow \epsilon \# in(b > 0, \uparrow c), \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\downarrow (nat \rightsquigarrow \uparrow \mathbf{C}_{Unit})]^k$$

PwOff

Value Relation

$$(\boxed{\text{⚡}} \mid NV'_1 \mid V \mid c_1, \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\mathbb{C}_{Unit}]^{k+1}$$

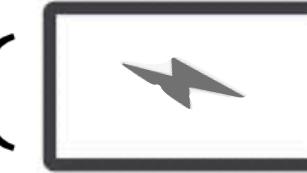
Crash

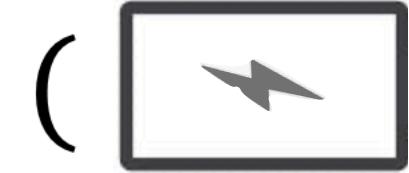
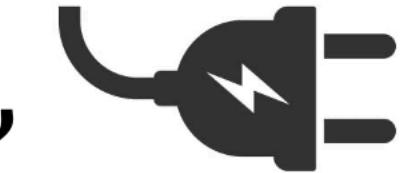
iff $(\boxed{\text{⚡}} \mid NV'_1 \mid V \mid \downarrow \epsilon \# in(b > 0, \uparrow c), \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\downarrow (nat \rightsquigarrow \uparrow \mathbb{C}_{Unit})]^k$ PwOff

iff $(\boxed{\text{⚡}} \mid \boxed{NV'_1} \mid \epsilon \# in(b > 0, \uparrow c), \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[nat \rightsquigarrow \uparrow \mathbb{C}_{Unit}]^k$ Harvest

Value Relation

( | NV'_1 | V | c_1,  | NV_2 | V | c) ∈ ™[C_Unit]^{k+1} Crash

iff ( | NV'_1 | V | ↓ ε#in(b > 0, ↑ c),  | NV_2 | V | c) ∈ ™[↓(nat ↣↑ C_Unit)]^k PwOff

iff ( | NV'_1 | ε#in(b > 0, ↑ c),  | NV_2 | V | c) ∈ ™[nat ↣↑ C_Unit]^k Harvest

iff ( | NV'_1 | ↑ c ,  | NV_2 | V | c) ∈ ™[↑ C_Unit]^k Restore

Value Relation

$$(\boxed{\text{⚡}} \mid NV'_1 \mid V \mid c_1, \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\mathbf{C}_{Unit}]^{k+1}$$

Crash

iff $(\boxed{\text{⚡}} \mid NV'_1 \mid V \downarrow \epsilon \# in(b > 0, \uparrow c), \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\downarrow (nat \rightsquigarrow \uparrow \mathbf{C}_{Unit})]^k$

PwOff

iff $(\boxed{\text{⚡}} \mid NV'_1 \mid \epsilon \# in(b > 0, \uparrow c), \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[nat \rightsquigarrow \uparrow \mathbf{C}_{Unit}]^k$

Harvest

iff $(\boxed{\text{🔋}} \mid NV'_1 \mid \uparrow c, \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{V}[\uparrow \mathbf{C}_{Unit}]^k$

Restore

iff $(\boxed{\text{🔋}} \mid NV''_1 \mid V \mid c, \boxed{\text{🔌}} \mid NV_2 \mid V \mid c) \in \mathcal{E}[\mathbf{C}_{Unit}]^k$

$(NV''_1 \setminus \{MtWt\} = NV_2 \setminus \{MtWt\})$

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- Type system
- Logical relation
- **Metatheory**
- Conclusion

Metatheory

- Type Soundness: progress + preservation
- Fundamental Theorem: a syntactically well-typed program is semantically well-typed.
- Adequacy: semantically well-typed programs are correct.

Every intermittent execution of a well-typed program can be simulated by its continuous execution.



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Conclusion

- First logical interpretation of key operations of intermittent execution
- A core calculus for Crash types with type soundness
- A novel logical relation to characterize correctness
- Extensible to other modes of execution

Future work

- Other classes of bugs (repeated I/O)
- Shared memory concurrency
- Other systems crash too!

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References

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