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www.myreille-abaya.design

Summary

I'm a UX/UI Designer and Developer with a background in film and TV production.

I'm passionate about helping people experience the world better.

Projects

Sourcery

An intuitive mobile app that lets you scan your refrigerator, pantry, or anywhere you store food items and generates a recipe that contains those items.

Roles: research, information architecture, branding, visual design

PX

A cloud storage designed for photo / video professionals and enthusiasts, which stores only photos and videos.

Roles: research, information architecture, branding, visual design

BlocJams

Interactive music player

Roles: frontend development

Tools

Figma

Adobe XD

Sketch

Illustrator

Photoshop

Final Cut Pro X

Adobe Premiere

HTML5, CSS3

Javascript/JQuery

Git, Github

Skills

UX Research

Wireframing

Branding

Prototyping

Visual Design

Writing

User Testing

Info Architecture

Work Experience

BEYOND FILMS, LUMINANCE WEDDING FILMS

Freelance Video Editor

- edited and color-corrected a variety of short-form videos for the web.

AD HOC PRODUCTIONS

Electronic Press Kit Writer

- wrote and designed electronic press kit for documentary film

“CAPITAL GAMES”

Assistant Editor

- Media management, audio syncing, troubleshooting, some office and DIT assistance.

Mar. 2013 to

Dec. 2017.

Sept. 2012

July to

Aug. 2012

Education

BLOC

UX Design and Frontend

Development Apprenticeship

Feb. 2019

LOYOLA MARYMOUNT UNIVERSITY

B.A. in Television Production

High honors

May 2002