Adaptive Simpson CS/SE 4X03

Ned Nedialkov

McMaster University

October 25, 2021

Outline

Derivation of Simpson's rule

Simpson's rule can be derived using the method of undetermined coefficients

Seek integration formula of the form

$$\int_{a}^{b} f(x)dx \approx Af(a) + Bf\left(\frac{a+b}{2}\right) + Cf(b)$$

 Find A, B, C such that for quadratic polynomials the formula is exact:

$$\int_{a}^{b} f(x)dx = Af(a) + Bf\left(\frac{a+b}{2}\right) + Cf(b)$$

Derivation of Simpson's rule cont.

• Let a = -1, b = 1. We should integrate exactly 1, x, x^2 :

$$f(x) = 1: \int_{-1}^{1} dx = 2 = A + B + C$$
$$f(x) = x: \int_{-1}^{1} x dx = 0 = -A + C$$
$$f(x) = x^{2}: \int_{-1}^{1} x^{2} dx = \frac{2}{3} = A + C$$

from which A = 1/3, C = 1/3, B = 4/3

Hence

$$\int_{-1}^{1} f(x)dx \approx \frac{1}{3} [f(-1) + 4f(0) + f(1)]$$

Derivation of Simpson's rule cont.

- Let y(x) = 0.5(b-a)x + 0.5(b+a), y(-1) = a, y(1) = b
- Changing variables:

$$\int_{a}^{b} f(x)dx \approx \frac{b-a}{6} \left[f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right]$$

Adaptive Simpson

- Given a function f(x) on [a,b] and tolerance tol
- ullet find Q such that

$$|Q-I| \leq \, \mathsf{tol} \, ,$$

where

$$I = \int_{a}^{b} f(x)dx$$

Denote h = b - a. Then

$$I = \int_a^b f(x)dx = S(a,b) + E(a,b),$$

where

$$\begin{split} S(a,b) &= \frac{h}{6} \left[f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right] \\ E(a,b) &= -\frac{1}{90} \left(\frac{h}{2}\right)^5 f^{(4)}(\xi), \quad \xi \text{ between } a \text{ and } b \end{split}$$

Denote $S_1 = S(a, b)$ and $E_1 = E(a, b)$



• Let c=(a+b)/2 and apply Simpson on [a,c] and [c,b]:

$$I = \int_{a}^{b} f(x)dx = \underbrace{S(a,c) + S(c,b)}_{S_{2}} + \underbrace{E(a,c) + E(c,b)}_{E_{2}}$$

- ullet We can compute S_1 and S_2
- \bullet How to estimate the error? If $f^{(4)}$ does not change much on [a,b]

$$\begin{split} E(a,c) &= -\frac{1}{90} \left(\frac{h/2}{2}\right)^5 f^{(4)}(\xi_1) = \frac{1}{32} \left[-\frac{1}{90} \left(\frac{h}{2}\right)^5 f^{(4)}(\xi_1) \right], \quad \xi_1 \in [a,c] \\ &\approx \frac{1}{32} \left[-\frac{1}{90} \left(\frac{h}{2}\right)^5 f^{(4)}(\xi) \right] \\ &= \frac{1}{32} E_1 \quad \text{E(a,b)} \end{split}$$

Similarly $E(c,b) \approx \frac{1}{32}E_1$

• Hence

$$E_2 = E(a,c) + E(c,b) \approx \frac{1}{16}E_1$$

• From $I = S_1 + E_1 = S_2 + E_2$,

$$S_1 - S_2 = E_2 - E_1 \approx E_2 - 16E_2 = -15E_2$$

 $E_2 \approx \frac{1}{15}(S_2 - S_1)$

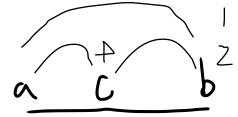
Then

$$I = \int_{a}^{b} f(x)dx = S_2 + E_2 \approx S_2 + \frac{1}{15}(S_2 - S_1)$$

Method outline

Given f, [a,b] and tol:

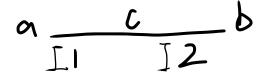
- c = (a+b)/2
- Compute $S_1 = S(a,b)$ and $S_2 = S(a,c) + S(c,b)$
- $E_2 = (S_2 S_1)/15$
- If $|E_2| \le$ tol return $S_2 + E_2$ else apply recursively on [a, c] and [c, b]



Algorithm 2.1 (Adaptive Simpson). S = quadSimpson(f, a, b, tol)

$$\begin{array}{l} = \mathsf{quadSimpson}(\mathsf{f},\,\mathsf{a},\,\mathsf{b},\,\mathsf{tol}) \\ h = b - a,\,\, c = (a + b)/2 \\ S_1 = \frac{h}{6}[f(a) + 4f(\frac{a+b}{2}) + f(b)] \\ S_2 = \frac{h}{12}[f(a) + 4f(\frac{a+c}{2}) + 2f(c) + 4f(\frac{c+b}{2}) + f(b)] \\ E_2 = \frac{1}{15}(S_2 - S_1) \\ \text{if } |E_2| \leq \mathsf{tol} \\ \text{return } S_2 + E_2 \\ \text{else} \\ Q_1 = \mathsf{quadSimpson}(\mathsf{f},\,\mathsf{a},\,\mathsf{c},\,\mathsf{tol}/2) \\ Q_2 = \mathsf{quadSimpson}(\mathsf{f},\,\mathsf{c},\,\mathsf{b},\,\mathsf{tol}/2) \\ \text{return } Q_1 + Q_2 \end{array}$$

Why it works



- Let $I = \int_a^b f(x) dx$, $I_1 = \int_a^c f(x) dx$, $I_2 = \int_b^c f(x) dx$
- If $|I_1-Q_1| \leq \mathsf{tol}\,/2$ and $|I_2-Q_2| \leq \mathsf{tol}\,\overline{/2}$, then

$$\begin{split} |I-Q| &= |(I_1+I_2)-(Q_1+Q_2)| \\ &= |I_1-Q_1+I_2-Q_2| \\ &\leq |I_1-Q_1|+|I_2-Q_2| \\ &\leq \operatorname{tol}/2+\operatorname{tol}/2 \\ &= \operatorname{tol} \end{split}$$

Subtleties

ullet The error estimate assumes $f^{(4)}$ does not vary much, but it may, and then this estimate may not be accurate To compensate in such cases, include a safety factor, e.g.

$$|E_1| \leq 10 \times \mathsf{tol}$$

 \bullet The recursion may run "deep" if tol is too small or $f^{(4)}$ varies a lot

Insert a counter to stop the recursion when the depth exceeds some number, e.g. 20