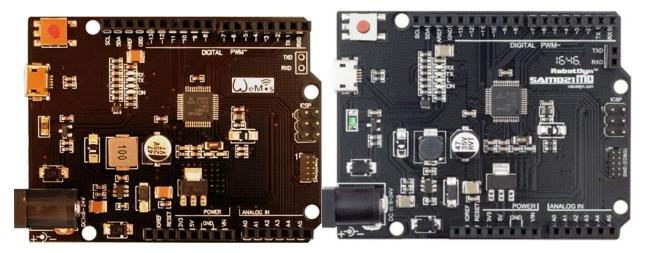
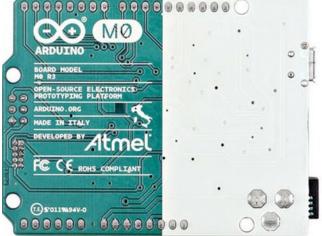
SAMD21 M0 32-bit ARM Cortex M0 (Arduino M0 variant)



Arduino M0 Board (Discontinued)





¹ https://docs.arduino.cc/retired/boards/arduino-m0/

 $^{^2\} https://dfimg.dfrobot.com/Arduino-M0-back_564x376.jpg?imageView2/1/w/564/h/376$

Product Specifications³

Microcontroller	ATSAMD21G18 48pins LQFP
Power Out	3.3V-800mA
Power IN. USB	5V
Power IN. VIN/DC Jack	4-12V
Power Consumption	3.3V 220mA
Logic Level	3.3V
USB	Micro USB
Clock Frequency	48MHz
Operating Supply Voltage	3.3V
GPI/O	27
Digital I/O	21(12-PWM)
Analog I/O	6
Data RAM Type/Size	32Kb
Data ROM Type/Size	256Kb
Interface Type	ISP
Operating temperature	-40C°/+85C°
Length×Width	53.34×68.58mm

Setting Up Arduino

Install Arduino SAMD Boards⁴

³ https://robotdyn.com/samd21-m0.html

 $^{^4\} https://learn.sparkfun.com/tutorials/samd 21-minidev-break out-hook up-guide/setting-up-arduino$

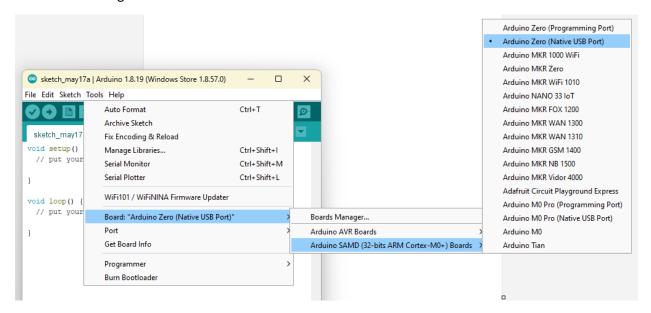
To install the Arduino SAMD board definitions, navigate to your board manager (**Tools > Board > Boards Manager...**) from the top menu. In the Boards Manager dialog box, type M0 in the search or filter field, find an entry for **Arduino SAMD Boards (32-bits ARM Cortex-M0+)**. Select it, and install the latest version (recently updated to 1.8.57).



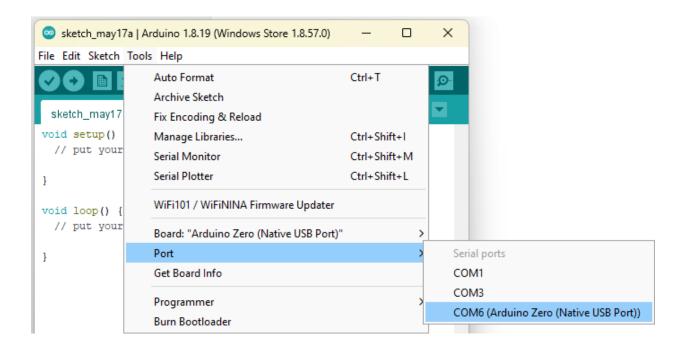
Once installed, Arduino-blue "Installed" text should appear next to the SAMD boards list entry.

Select the Board and Serial Port

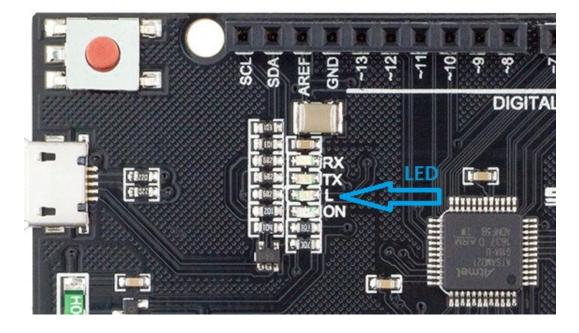
From the top Arduino IDE menu, select **Tools** \rightarrow **Board** \rightarrow **Arduino/Genuino Zero (Native USB Port)** as shown in the image below.



Finally, select the correct serial port under **Tools** \rightarrow **Port** also from the top menu. The port menu may magically know which of your ports (if you have more than one) are the SAMD21 board. On a Windows machine, the serial port should come in the form of "COM#". On a Mac or Linux machine, the port will look like "/dev/cu.usbmodem####".



With the correct board and port selected as described above, the blink example sketch from the IDE can be loaded to the board to blink the on-board L LED.



In the <u>Arduino</u> IDE, open the blink sketch from the top menu under **File** \rightarrow **Examples** \rightarrow **01.Basics** \rightarrow **Blink** and load it to the WeMos M0 board.

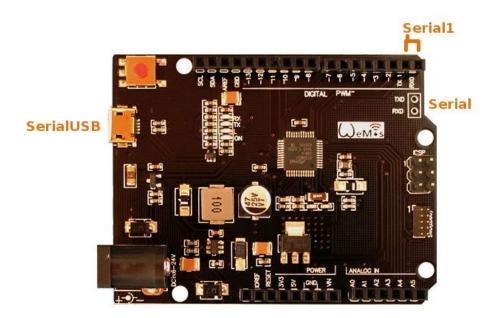
If the correct board and port is selected and the board is working, the L LED will start blinking.

Programming the Serial Ports⁵

Unlike _Arduino boards such as the Arduino Uno or even an _Arduino M0 Pro using the Programming port, the _Arduino M0 or WeMos variant does not feed the default serial port into a chip on the board that controls the USB programming. This means that programs or sketches that use the default Serial port will not work through the USB connection. The USB connection on _Arduino M0 and compatible boards is the native USB connection of the main microcontroller on the board.

What the above means is that all software that uses the **Serial** object must be changed to use the **SerialUSB** object instead. Alternatively, a USB to 3.3V TTL device such as those based on the FTDI chip can be used to connect to one of the other serial ports on the board. If a USB to TTL converter is used, then an external serial program, such as Tera Term on Windows or minicom on Linux, will need to be used instead of the Arduino IDE Serial Monitor.

The image below shows how the serial ports on the WeMos SAMD21 M0 map to serial port objects in software, an explanation of each port follows.



⁵ https://startingelectronics.org/articles/arduino/wemos-arduino-m0/

SerialUSB

The SerialUSB object is used to send and receive serial data over the USB link, e.g. to the Arduino IDE Serial Monitor window. Sketches that normally use the Serial Monitor window with other Arduino boards must be modified to use SerialUSB when using Arduino M0 compatible boards.

SerialUSB example code:

```
SerialUSB.begin(9600);
while (!SerialUSB);
SerialUSB.println("Test SerialUSB");
```

Serial

The Serial object in a sketch uses the TXD and RXD pins at the end of the board as shown in the above image. A USB to TTL (3.3V) converter cable can be used to connect to this port. When a converter is used, TX or TXD (transmit) of the converter connects to RX or RXD (receive) on the Arduino. RX or RXD of the converter connects to TX or TXD on the Arduino.

Serial example code:

```
Serial.begin(9600);
while (!Serial);
Serial.println("Test Serial");
```

Serial1

Digital pins 0 and 1 connect to RX and TX serial port pins. The Serial1 object in a sketch uses these pins. The same USB to TTL converter as described above can be used on these pins.

Serial1 example code:

```
Serial1.begin(9600);
while (!Serial1);
Serial1.println("Test Serial1");
```

WeMos SAMD21 M0 Serial Port Sketch

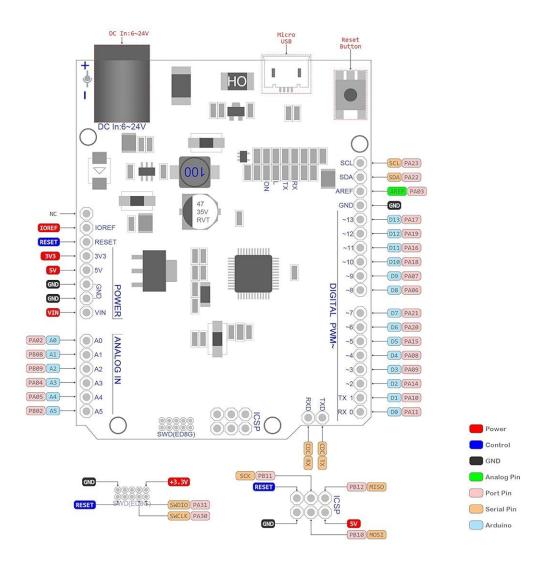
The above code snippets are shown below in an Arduino sketch.

```
// Serial Ports on the WeMos MO (Arduino MO variant)
// https://startinglectronics.org/articles/arduino/wemos-arduino-
m0/
// 30 May 2018 | W.A. Smith
void setup() {
  // Virtual USB COM Port (Native USB)
  SerialUSB.begin(9600);
  while (!SerialUSB);
  SerialUSB.println("Test SerialUSB");
  // TXD and RXD pins at end of board
  Serial.begin(9600);
  while (!Serial);
  Serial.println("Test Serial");
  // TX and RX pins on digital pins 0 and 1
```

```
Serial1.begin(9600);
while (!Serial1);
Serial1.println("Test Serial1");
}
void loop() {
   // Square wave for oscilloscope testing
   //Serial.write('U');
}
```

The above code was tested using a USB to TTL converter and external terminal program. Sending a capital 'U', as shown in the commented out code in loop() produces a square wave on TX or TXD pin of the _Arduino that can be tested with an oscilloscope. This works on Serial or Serial1.

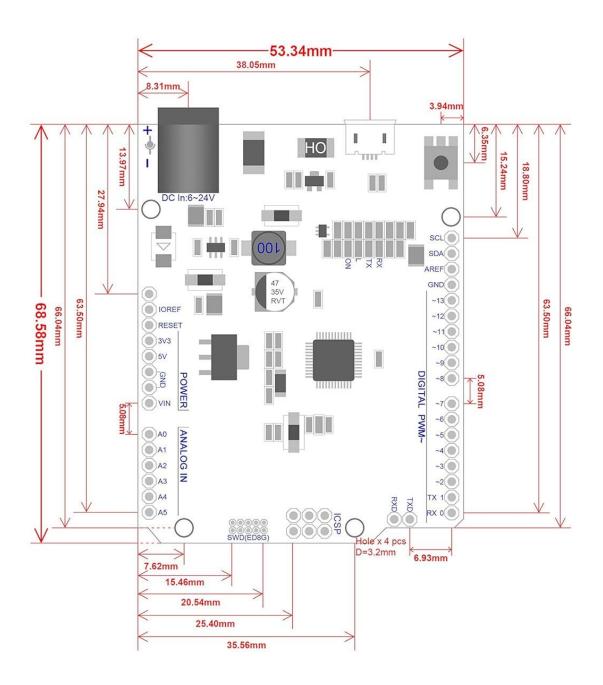




RobotDyn®

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https://m.media-amazon.com/images/I/81c3KkBPpdL._AC_SL1500_.jpg