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**Roll no : 69**

**Experiment no : 2**

**import** java.awt.\*;

**import** java.awt.event.\*;

**public** **class** MouseListenerExample **extends** Frame **implements** MouseListener{

Label l;

MouseListenerExample(){

addMouseListener(**this**);

l=**new** Label();

l.setBounds(20,50,100,20);

add(l);

setSize(300,300);

setLayout(**null**);

setVisible(**true**);

}

**public** **void** mouseClicked(MouseEvent e) {

l.setText("Mouse Clicked");

}

**public** **void** mouseEntered(MouseEvent e) {

l.setText("Mouse Entered");

}

**public** **void** mouseExited(MouseEvent e) {

l.setText("Mouse Exited");

}

**public** **void** mousePressed(MouseEvent e) {

l.setText("Mouse Pressed");

}

**public** **void** mouseReleased(MouseEvent e) {

l.setText("Mouse Released");

}

**public** **static** **void** main(String[] args) {

**new** MouseListenerExample();

}

}

  

 