Aaron Henry Krajeski

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CURRENT ADDRESS

5930 Avenue De L'Eplanade Montreal, QC H2T 3A3

EDUCATION

M.A. in Music Technology, August 2013

McGill University; Montreal, QC

Performed independent research on graphical user interfaces for music in web-based platforms

B.S. with a major in Physics, minor in Music, May 2009

The College of William and Mary; Williamsburg, VA

WORK

Museum Installation Programmer

February 2014 – June 2014

PLAYMIND

- Head programmer for interactive museum installation at the Musée Régional d'Argenteuil
- Developed an interactive exhibit using the kinect and OpenFrameworks

Independent Web Design

August 2013 –

• Developed several websites, including <u>boulevardtranslation.com</u> and <u>elrichman.com</u>

User Interface Designer

February 2013 - December 2013

The Deep Listening Institute

- Head programmer for the Adaptive Use Musical Instrument (AUMI, website: http://deeplistening.org/site/adaptiveuse) a laptop-based computer-vision musical instrument for performance for users with limited mobility
- As only technical resource on staff, made important decisions as to design and implementation of technology
- Currently porting the MaxMSP implementation into OpenFrameworks.

Interaction Design Intern

April 2012 – August 2012

Infusion Systems Ld.

- Designed and programmed interactive sensor software using Max/MSP and Javascript
- Filmed edited and narrated professional videos
- Provided technical support for clients
- Traveled to trade fairs and met with clients to promote products

University Tutor

January 2011 – April 2013

Integrated Academics

• Tutored a variety of undergraduate students in mathematics, science and economics classes over Skype.

High School Physics/Mathematics Teacher

August 2009 – June 2010

The Suzhou-Singapore International School, Suzhou China

- Taught diploma level physics (standard and higher levels) as well as mathematics (standard level) for the International Baccalaureate program
- Taught middle years program mathematics for grades 9 and 10 in the IB, and applied high school mathematics
- Wrote curriculum for the above courses, streamlined curriculum with middle school teachers

Laboratory Technician and Quality Assurance Specialist

May 2008 – August 2009

The College of William and Mary, MINERvA project for the US Department of Energy

- Designed and amended procedures for the construction of the MINERvA neutrino detector
- Tested and calibrated components using photomultiplier tubes and radioactive sources
- Analyzed data from quality assurance tests
- Collaborated with Hampton University and Fermi National Accelerator Laboratory on construction

PERSONAL ATTRIBUTES

- Web design: HTML, CSS, JavaScript, jQuery, Angularjs
- Computer Programming and Design: C++, Python, autocad, Haskell, MaxMSP
- Interactive technology: Arduino, kinect, MIDI, OSC, Openframeworks
- Github Username: mysteryDate

REFRENCES:

- Emmanuel Sévigny Founder-CEO of PLAYMIND, sevigny@playmind.com, playmind.com
- Prof. Marcelo Wanderly, Director of IDMIL and CIRMMT laboratories, marcelo.wanderly@mcgil.ca
- Axel Mulder, Owner and founder of Infusion Systems Ltd, axel@infusionsystems.com