Aaron Henry Krajeski

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CURRENT ADDRESS

5930 Avenue De L'Esplanade Montreal, QC H2T 3A3

EDUCATION

M.A. in Music Technology, August 2013

McGill University; Montreal, QC

Performed independent research on graphical user interfaces for music in web-based platforms

B.S. with a major in Physics, minor in Music, May 2009

The College of William and Mary; Williamsburg, VA

WORK

Graphics and Interactivity Programmer

February 2014 -

PLAYMIND

- Graphics and physics programmer for The InnerFriend, a kinect-based XBOX game
- Head programmer for Joliette, Québec's 150th anniversary installation
- Head programmer for interactive museum installation at the Musée Régional d'Argenteuil
- Developed an interactive exhibit using the kinect and OpenFrameworks

Independent Web Design

August 2013 – January 2015

Developed several websites, including boulevardtranslation.com and elrichman.com

User Interface Designer

February 2013 – December 2013

The Deep Listening Institute

- Head programmer for the Adaptive Use Musical Instrument (AUMI, website: http://deeplistening.org/site/adaptiveuse) a laptop-based computer-vision musical instrument for performance for users with limited mobility
- As only technical resource on staff, made important decisions as to design and implementation of technology
- Currently porting the MaxMSP implementation into OpenFrameworks.

Interaction Design Intern

April 2012 – August 2012

Infusion Systems Ld.

- Designed and programmed interactive sensor software using Max/MSP and Javascript
- Filmed edited and narrated professional videos
- Provided technical support for clients
- Traveled to trade fairs and met with clients to promote products

University Tutor

January 2011 – April 2013

Integrated Academics

Tutored a variety of undergraduate students in mathematics, science and economics classes over Skype.

High School Physics/Mathematics Teacher

August 2009 - June 2010

The Suzhou-Singapore International School, Suzhou China

 Taught diploma level physics (standard and higher levels) as well as mathematics (standard level) for the International Baccalaureate program

Laboratory Technician and Quality Assurance Specialist

May 2008 – August 2009

The College of William and Mary, MINERVA project for the US Department of Energy

- Designed and amended procedures for the construction of the MINERvA neutrino detector
- Tested and calibrated components using photomultiplier tubes and radioactive sources
- Analyzed data from quality assurance tests

PERSONAL ATTRIBUTES

- Computer Programming and Design: C#, openGL, CG, C++, Python, autocad, Haskell, MaxMSP (etc.)
- Web design: HTML, CSS, JavaScript, jQuery, Angularjs
- Interactive technology: Arduino, kinect, MIDI, OSC, Openframeworks
- Github Username: mysteryDate

REFRENCES:

- Emmanuel Sévigny Founder-CEO of PLAYMIND, sevigny@playmind.com, playmind.com
- Prof. Marcelo Wanderly, Director of IDMIL and CIRMMT laboratories, marcelo.wanderly@mcgil.ca
- Axel Mulder, Owner and founder of Infusion Systems Ltd, axel@infusionsystems.com