Matt Hayes

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(612) 501-5383
Brooklyn, NY

Work Experience

Tumblr - Core Web
Software Engineer

Nov. 2016 - Present

When an opportunity opened up to join the Core Web team I jumped at it. Adding testing infrastructure, improving our CI/CD pipeline, and working ot modernize our web stack had been interests of mine since I joined. Early last year we embarked on a new project to completely rebuild the web frontend turning it into a modern web app and first-class API consumer.

Technologies: HTML5, CSS3, JavaScript, TypeScript, NodeJS, Express, React, Babel, Webpack, Sass, Lodash

Tumblr - Notes & Activity
Software Engineer

Jul. 2015 - Oct. 2016

The first thing I did at Tumblr was work with the Core Web team to bring unit tests to the site's JavaScript build tools. Within the Notes and Activity team, I worked to revamp and reintroduce the replies feature while laying the groundwork for future iteration. Also, I've been working on a Tumblr Labs team exploring how we might iteratively modernize the web client.

Technologies: HTML5, CSS3, JavaScript, NodeJS, Backbone, jQuery, Lodash, Gulp, Webpack, Sass

Yahoo!
Software Engineer

Mar. 2014 - Jun. 2015

At Yahoo, I worked to port UI components for Yahoo's web properties from YUI to React and Flux. I built a "jank" monitoring tool and integrated it into the larger CI/CD pipeline, and on the Branded Magazines team, I helped create an isomorphic web-app leveraging Tumblr's creation and distribution platform alongside Yahoo's edge-caching and traffic infrastructure.

Technologies: HTML5, CSS3, JavaScript, SVG, NodeJS, ReactJS, Flux

Freelance/Self-employed
Web Engineer

Jun. 2009 - Feb. 2014

My freelance work focused on client-side application architectures, user interface development, and data visualization. I lead small teams to build engaging and informative experiences using the latest technologies. I transformed complex business needs into user scenarios, and those into custom web applications for clients large and small.

Technologies: HTML5, CSS3, JavaScript, SVG, Flash, Flex, ActionScript 3

Sierra Bravo (now The Nerdery)
Programmer/Analyst

Mar. 2009 - May 2009

At Sierra Bravo (now The Nerdery) I worked with their amazing team of developers on a wide range of projects. Highlights include programmatically animated UI for: a CMS and social media–integrated Flash widget, an XML-configurable banner ad with cue-point–enabled video player, and a Rock Band-style trade show booth game using Adobe AIR.

Technologies: (X)HTML, CSS, JavaScript, Flash, Flex, ActionScript 3

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Education

Minneapolis College of Art + Design
Bachelor of Science: Visualization

Fall 2003 - Spring 2007

Graduated With Honors, Spring 2007
Florence Honors Program, Spring 2007
Merit Scholar, Fall 2006

Career GPA: 3.778

References

Mark Percival
Cofounder

~closed beta~
http://github.com/mdp
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Ramy Adeeb
Managing Director

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Mark Fox
Senior Fullstack Developer + Information Designer

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Skills

Languages

Language	Experience	Rating
JavaScript	12 YEARS	★★★★★
TypeScript	2 YEARS	★★★★★
HTML	12 YEARS	★★★★★
Sass	5 YEARS	★★★★★
CSS	12 YEARS	★★★★★
NodeJS	8 YEARS	★★★★★
Bash	8 YEARS	★★★★★
Git	8 YEARS	★★★★★
PHP	7 YEARS	★★★★★
MySQL	5 YEARS	★★★★★

Software

Software	Experience	Rating
Adobe CS & CC	15 YEARS	★★★★★
Visual Studio Code	2 YEARS	★★★★★
macOS	15 YEARS	★★★★★
Terminal	7 YEARS	★★★★★

Hobbies

Hobby	Experience	Rating
Drawing	> 31 YEARS	★★★★★
Painting	> 25 YEARS	★★★★★
Video Games	> 15 YEARS	★★★★★
Philosophy	?? YEARS	★★★★★