

# Git + Github

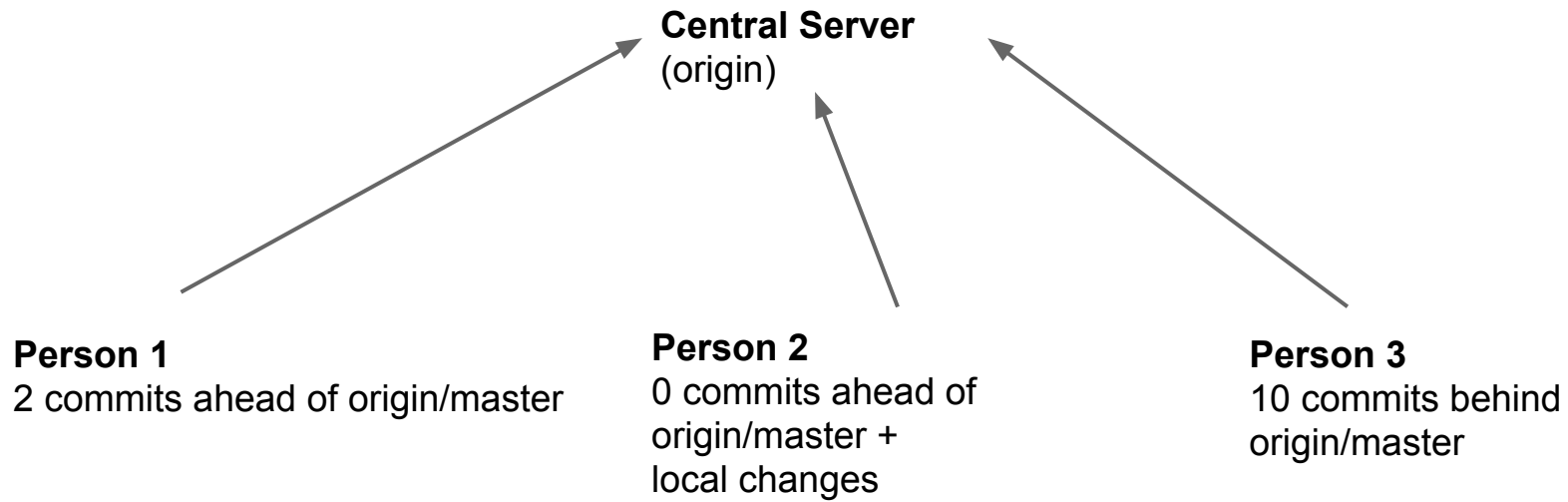
# What is git?

## Distributed Version Control System (DVCS)

- Central version of repository on server
- Local version of repository on your machine
- Commit changes to local repository and push changes to central repository

Stores history as a mini-file system with references to files for each commit (each commit is a snapshot)

# git



# What is Github?

- Remote
- Nice visual UI

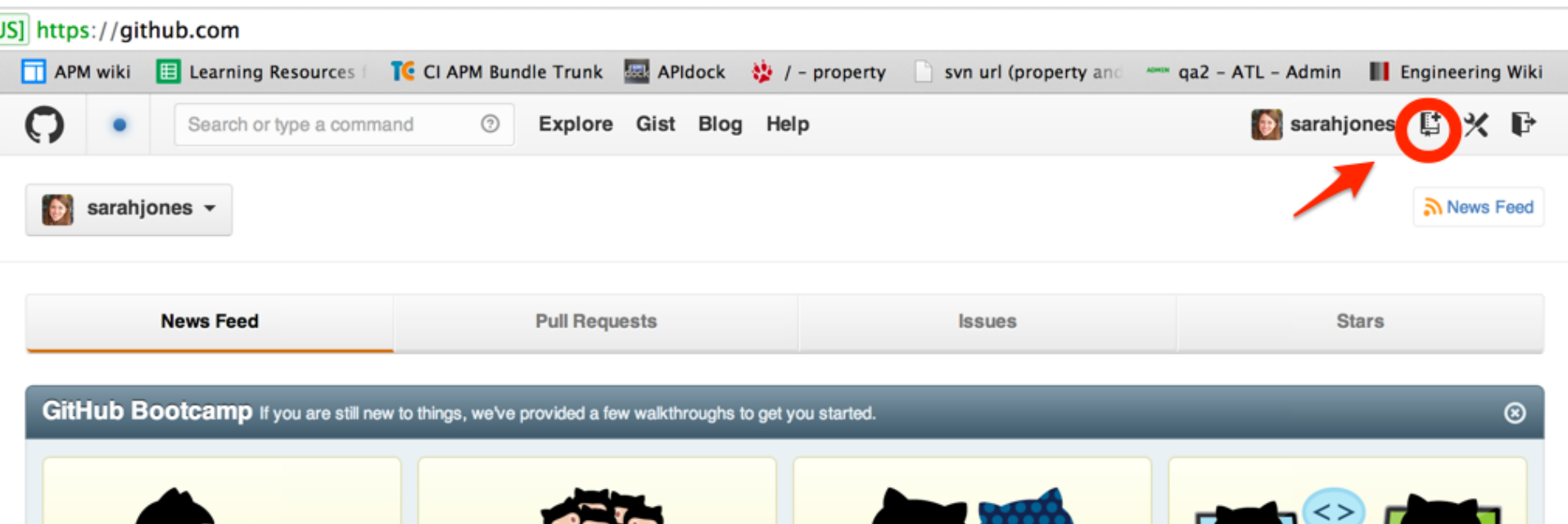
# Setup SSH Keys

1. Account Settings (in the top right corner)
2. SSH Keys
3. Add SSH key
  - a. copy-paste in your public key

## Alternatively

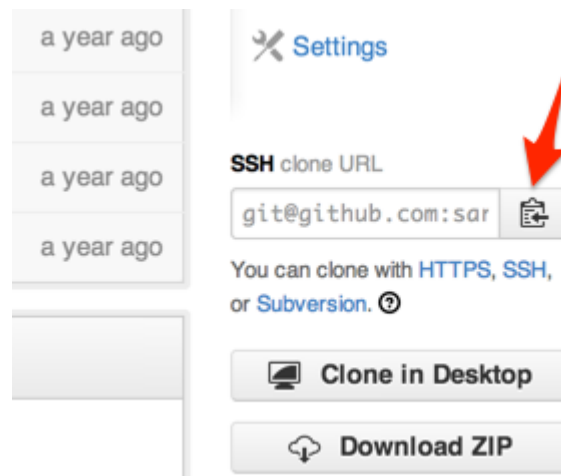
- Type in username and password every time you push

# Create a Repo



# Get your git repo locally

- On command line, in the directory you want
- `git clone <repo url>`



# git status

*staged (changes):*

- these changes will be committed with the commit command

*tracked (changes):*

- git knows about this file, there are changes, but if you commit now, they won't be saved in that commit

*untracked (files):*

- git does not know anything about this file, but it is located on your filesystem in one of the directories of your repo



# Commit

- Add a untracked or unstaged file to stage

`git add <filepath>`

- Unstage a file

`git reset <filepath>`

- Make a local commit

`git commit -m "My descriptive commit message"`

# Other helpful commands

- See diff of unstaged work

`git diff`

- See diff of staged work

`git diff --cached`

- Throw away all unstaged/staged changes since last local commit

`git reset --hard HEAD`

# Push (commit remotely)

Any time after making a local commit:

- if there are changes that are not committed  
git stash #stash away the changes

- get latest changes

git pull --rebase

- push work to remote

git push

- if you stashed, get your changes back

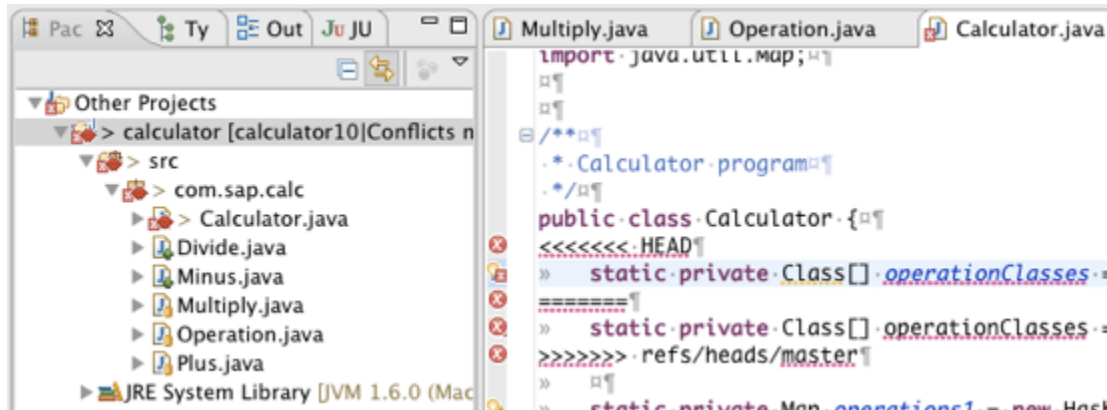
git stash pop

# Conflicts

- I want to push my changes, but I know I need the latest code first: `git pull --rebase`
- Git says I have a conflict
  1. Open files with conflicts
  2. Resolve conflicts
  3. `git add <filepath>` #for each of those files to mark conflict as resolved
  4. `git rebase --continue` # (if this is necessary the context will indicate it)

Note: if you stashed code, sometimes unstashing causes conflicts. These conflicts should be treated the same way

# Resolving conflict in a file



<<<<<<<<<< label1

```
//the code that label1 thinks is here
```

[illegible]

```
//the code that label2 thinks is here
```

>>>>>>>>>> |label|2

# Resolving conflict in a file

- Git isn't smart enough to figure out what the code should look like
- You manually choose what the code should look like (label1, label2, or a combination of the two)
- Remove <<<<<, >>>>>, ===== lines
- Once the file looks like you want it to be, save the file

# Conflicts

- I want to push my changes, but I know I need the latest code first: `git up`
- Git says I have a conflict
  1. Open files with conflicts
  2. Resolve conflicts
  3. `git add <filepath>` #for each of those files to mark conflict as resolved
  4. `git rebase --continue` #(if this is necessary the context will indicate it)

Note: if you stashed code, sometimes unstashing causes conflicts. These conflicts should be treated the same way

# Branches

- Main branch = master
- Branch = Pointer to a series of commits
- Recommendation for this class: only use the master branch for development (could use branches to save working code for demos)
  - Class is fast paced and want to be on same page
  - If you haven't used git before merging branches can be challenging



# Resources

- Create a Github account - [github.com](https://github.com)
- Free **private** student repos - <https://github.com/edu>
- Documentaiton - <http://git-scm.com/documentation>

# References

<http://git-scm.com/documentation>

Merge conflict pic: <http://wiki.eclipse.org/images/b/b9/Egit-0.10-merge-conflict.png>