The Language Swifty

BNF-converter

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This document was automatically generated by the *BNF-Converter*. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language (provided no hand-hacking has taken place).

The lexical structure of Swifty

Identifiers

Identifiers $\langle Ident \rangle$ are unquoted strings beginning with a letter, followed by any combination of letters, digits, and the characters _ ', reserved words excluded.

Literals

Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in Swifty are the following:

Array	array	bool
else	false	for
func	if	in
int	of	print
return	struct	true
var	while	

The symbols used in Swifty are the following:

```
( ) ->
= , :
{ } ||
&& == !=
< > <=
>= + -
* / !
[ ] .
```

Comments

Single-line comments begin with //.
Multiple-line comments are enclosed with /* and */.

The syntactic structure of Swifty

Non-terminals are enclosed between \langle and \rangle . The symbols ::= (production), | (union) and ϵ (empty rule) belong to the BNF notation. All other symbols are terminals.

```
\langle Program \rangle ::= \langle ListStmt \rangle
\langle Decl \rangle ::= func \langle Ident \rangle (\langle ListPDecl \rangle) -> \langle Type \rangle \langle Stmt \rangle
                           func \langle Ident \rangle ( \langle ListPDecl \rangle ) \langle Stmt \rangle
                           \operatorname{var} \langle Ident \rangle = \langle Expr \rangle
                           struct (Ident)
                           var \langle Ident \rangle , \langle ListIdent \rangle = \langle Expr \rangle
\langle PDecl \rangle ::= \langle Ident \rangle : \langle Type \rangle
\langle ListPDecl \rangle ::= \epsilon
                                    \langle PDecl \rangle
                                    \langle PDecl \rangle , \langle ListPDecl \rangle
\langle ListStmt \rangle ::= \epsilon
                                   \langle Stmt \rangle \langle ListStmt \rangle
\langle ListExpr \rangle ::= \epsilon
                         | \langle Expr \rangle
                         |\langle Expr \rangle , \langle ListExpr \rangle
\langle ListAcc \rangle ::= \langle Acc \rangle
            \langle Acc \rangle , \langle ListAcc \rangle
```

```
\langle ListIdent \rangle
                                       \langle Ident \rangle
                             ::=
                                          \langle Ident \rangle, \langle ListIdent \rangle
\langle ListType \rangle
                             ::=\langle Type \rangle
                                          \langle Type \rangle , \langle ListType \rangle
\langle Block \rangle ::= \{ \langle ListStmt \rangle \}
\langle Acc \rangle ::= \langle Ident \rangle
                              \langle Acc \rangle \langle ArraySub \rangle
                              \langle Acc \rangle \langle StructSub \rangle
\langle Stmt \rangle ::=
                                 \langle Block \rangle
                                 \langle Decl \rangle
                                 \langle Acc \rangle = \langle Expr \rangle
                                 \langle Acc \rangle , \langle ListAcc \rangle = \langle Tuple \rangle
                                 while ( \langle Expr \rangle ) \langle Stmt \rangle
                                 for \langle Ident \rangle in \langle Acc \rangle \langle Stmt \rangle
                                 if (\langle Expr \rangle) \langle Stmt \rangle
                                 if (\langle Expr \rangle) \langle Block \rangle else \langle Stmt \rangle
                                 return \langle Expr \rangle
                                 print \langle Expr \rangle
                                 \langle FCall \rangle
                                \langle Ident \rangle ( \langle ListExpr \rangle )
\langle FCall \rangle
                    ::=
\langle Expr1 \rangle
                                    \langle Expr1 \rangle \mid \mid \langle Expr2 \rangle
                                    \langle Expr2 \rangle
                                   \langle Expr2 \rangle && \langle Expr3 \rangle
\langle Expr2 \rangle
                      ::=
                                    \langle Expr3 \rangle
\langle Expr3 \rangle
                       ::=
                                 \langle Expr3 \rangle == \langle Expr4 \rangle
                                    \langle Expr3 \rangle != \langle Expr4 \rangle
                                    \langle Expr4 \rangle
\langle Expr4 \rangle
                                   \langle Expr4 \rangle < \langle Expr5 \rangle
                       ::=
                                    \langle Expr4 \rangle > \langle Expr5 \rangle
                                    \langle Expr4 \rangle \le \langle Expr5 \rangle
                                    \langle Expr4 \rangle >= \langle Expr5 \rangle
                                    \langle Expr5 \rangle
                                    \langle Expr5 \rangle + \langle Expr6 \rangle
\langle Expr5 \rangle
                                    \langle Expr5 \rangle - \langle Expr6 \rangle
                                    \langle Expr6 \rangle
```

```
\langle Expr6 \rangle ::= \langle Expr6 \rangle * \langle Expr7 \rangle
                               \langle Expr6 \rangle / \langle Expr7 \rangle
                               \langle Expr7 \rangle
\langle Expr7 \rangle ::= -\langle Expr8 \rangle
                               ! (Expr8)
                               \langle Expr8 \rangle
                   ::= \langle Array \rangle
\langle Expr8 \rangle
                              array ( \langle Expr \rangle , \langle Expr \rangle )
                               \langle Tuple \rangle
                               \langle Acc \rangle \langle ArraySub \rangle
                               \langle Acc \rangle \langle StructSub \rangle
                               \langle FCall \rangle
                               \langle Constant \rangle
                               \langle Ident \rangle
                               ( \langle Expr \rangle )
\langle ArraySub \rangle ::= [\langle Expr \rangle]
\langle Array \rangle ::= \{ \langle ListExpr \rangle \}
\langle Tuple \rangle ::= (\langle Expr \rangle, \langle ListExpr \rangle)
\langle StructSub \rangle ::= . \langle Ident \rangle
\langle Expr \rangle ::= \langle Expr1 \rangle
\langle Constant \rangle ::= false
                                     true
                                     \langle Integer \rangle
\langle Type \rangle ::=
                             int
                             bool
                             Array of \langle Type \rangle
                             ( \langle ListType \rangle )
                             & \langle Type \rangle
```