Problem ST-2 (3 parts)

Pointers and Arrays

Assuming a 32-bit system with 32-bit memory interface and 32-bit addresses, answer the following questions. The following variables are allocated in memory beginning at address 5000.

Part A Complete the memory map below with the variable names at each word or byte in memory. Do not include the variable's value.

		5000	A	\rightarrow	\rightarrow	\rightarrow
float		5004	A	\rightarrow	\rightarrow	\rightarrow
		5008	В	\rightarrow	\rightarrow	\rightarrow
		5012	В	\rightarrow	\rightarrow	\rightarrow
		5016	P	\rightarrow	\rightarrow	\rightarrow
		5020	C[0]	\rightarrow	\rightarrow	\rightarrow
		5024	C[1]	\rightarrow	\rightarrow	\rightarrow
		5028	s[0]	S[1]	s[2]	s[3]
		5032	S[4]	S[5]	slack	slack
		5036	Q	\rightarrow	\rightarrow	\rightarrow
		5040				

Part B Determine the numerical values for the following expressions.

P	5000	P++	5008	* (C+1)	6.28	&Q	5036
Q	5024	* (Q-1)	3.14	S[1]	'e'	&(S[3])	5031

Part C Write the MIPS code implementation of the dynamically allocated array access below in the smallest number of instructions. A pointer to the array (declared below) is stored in \$3. Variables A and B reside in \$4 and \$5, respectively. Modify only \$1 and \$2 and the indexed memory location.

int	Array[17][8];	<pre>/* array declaration</pre>	*/
Array[[A][B] = 25;	<pre>/* implement this */</pre>	

Label	Instruction	Comment
	sll \$1, \$4, 3	# A*8
	add \$1, \$1, \$5	# A*8 + B
	sll \$1, \$1, 2	# scale by 4
	add \$1, \$1, \$3	# add base
	addi \$2, \$0, 25	# \$2: 25
	sw \$2, 0(\$1)	# store 25