

Problem PA-1 (2 parts)**Function and Stack**

Part A Complete this MIPS function that takes three inputs: an integer in \$3, a running sum in \$5, and a count in \$7. If the integer in \$3 is odd, it adds it to the running sum in \$5 and increments the count in \$7. You may use additional registers.

Label	Instruction	Comment
CountOdd:	andi \$8, \$3, 1	# is integer in \$3 even?
	beq \$8, \$0, Return	# then return to caller
	add \$5, \$5, \$3	# else add \$3 to running sum \$5
	addi \$7, \$7, 1	# increment count in \$7
Return:	jr \$31	# return to caller

Part B The following MIPS function computes the average of all the odd numbers in an integer array starting at location labeled Array. Registers are used as follows:

\$1	Array index	\$5	Running sum of odd numbers; output average
\$2	Size of the array in bytes	\$7	Running count of odd numbers
\$3	Current Array element	\$8	Predicate register

Complete the routine by adding MIPS code to preserve registers before the jal by pushing them on the stack and to restore them after the function call. Assume CountOdd can modify any registers, not just the ones your version modified in Part A.

OddAvg:	addi \$1, \$0, 0	# init Array index
	addi \$2, \$0, 400	# init Array size
	addi \$5, \$0, 0	# init Array index
	addi \$7, \$0, 0	# init Array index
Loop:	lw \$3, Array(\$1)	# load in current element
	addi \$29, \$29, -12	# adjust SP: make room for 3 words
	sw \$1, 0(\$29)	# push \$1 (preserve on stack)
	sw \$2, 4(\$29)	# push \$2
	sw \$31, 8(\$29)	# push return address
	jal CountOdd	# in: \$3, \$5, \$7; out: \$5, \$7
	lw \$1, 0(\$29)	# pop \$1 (restore from stack)
	lw \$2, 4(\$29)	# pop \$2
	lw \$31, 8(\$29)	# pop return address
	addi \$29, \$29, 12	# adjust SP: deallocate 3 words
	addi \$1, \$1, 4	# inc Array index
	bne \$1, \$2, Loop	# if end not reached, loop
	div \$5, \$7	# odd running sum / odd count
	mflo \$5	# put odd number avg in \$5
	jr \$31	# return to caller