

**Problem EX-2 (5 parts)****MIPS Assembly Expressions**

**Part A:** Write a MIPS program fragment that computes “ $-17 \cdot (B - C)$ ” and puts the result in register \$6. Assume B and C are in registers \$1 and \$2, respectively. Use a minimum number of instructions and registers. You may reuse registers \$1 and \$2.

```
sub    $1, $1, $2      # B = B - C
addi   $6, $0, -17     # $6 = -17
mult   $1, $6          # Lo = -17 * (B - C)
mflo   $6              # $6 = result
```

**Part B:** Suppose A is stored in memory location 1020 and B is stored in memory location 1024. Write a MIPS program fragment that computes “ $256 \cdot (A + B/16)$ ” and stores the result at memory location 1028. Use a minimum number of instructions and registers.

```
lw     $1, 1020($0)    # $1 = mem[1020]
lw     $2, 1024($0)    # $2 = mem[1024]
sra    $2, $2, 4       # $2 = $2 / 16
add    $2, $2, $1      # $2 = A+B/16
sll    $2, $2, 8       # $2 = 256*(A+B/16)
sw     $2, 1028($0)    # mem[1028] = $2
```

**Part C:** Write a MIPS program fragment to put the value 0xABCD1234 into register \$1.

```
lui    $1, 0xABCD      # load upper word
ori    $1, $1, 0x1234   # combine with lower word
```

**Part D:** Suppose an image processing system stores a 512x256 pixel image in memory. Each pixel is represented by 8 bits and they are store contiguously in memory. How much memory (in kilobytes) does this require? How many bits are needed to address 1 pixel?

$$512 \times 256 \text{ pixels} \times 1 \text{ byte/pixel} = 2^9 \times 2^8 = 2^{17} = 128 \text{ Kbytes}$$

To address 128 Kbytes, an address would require at least 17 bits.

**Part E:** Write a MIPS fragment that exchanges two registers (\$1 and \$2) without using any other registers or memory. (hint: think xor).

```
xor    $1, $1, $2      # $1 = $1 xor $2
xor    $2, $1, $2      # $2 = $1 xor $2 xor $2 = $1
xor    $1, $1, $2      # $1 = $1 xor $2 xor $1 = $2
```