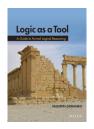
Logic as a Tool

Chapter 3: Understanding First-order Logic

3.2 Semantics of first-order logic

Valentin Goranko Stockholm University



October 2016



Translation from first-order logic to natural language: examples in the structure of real numbers \mathcal{R}

$$\exists x (x < x \times y)$$

"Some real number is less than its product with y."

$$\forall x (x < \mathbf{0} \rightarrow x^3 < \mathbf{0})$$

"Every negative real number has a negative cube."

$$\forall x \forall y (xy > \mathbf{0} \rightarrow (x > \mathbf{0} \lor y > \mathbf{0})).$$

"If the product of two real numbers is positive, then at least one of them is positive."

$$\forall x(x > \mathbf{0} \rightarrow \exists y(y^2 = x))$$

"Every positive real number is a square of a real number."



Translation from first-order logic to natural language: examples in the structure of humans ${\cal H}$

Elisabeth = m(Charles)
$$\rightarrow \exists x L(x, Charles)$$

"If Elisabeth is the mother of Charles then someone loves Charles."

$$\forall x(\exists y(y=\mathsf{m}(x)) \land \exists y(y=\mathsf{f}(x)))$$

"Everybody has a mother and a father."

$$\forall x \exists y L(x, y) \land \neg \exists x \forall y L(x, y)$$

"Everyone loves someone and noone loves everyone."

$$\exists x \forall z (\neg L(z, y) \to L(x, z))$$

"There is someone who loves everyone who does not love y."



Semantics of first-order logic informally

The semantics of a first-order language \mathcal{L} is a precise description of the meaning of terms and formulae in \mathcal{L} .

It is given by interpreting these into a given first-order structure $\mathcal S$ for which we want to use the language $\mathcal L$ to talk about.

Then, terms of formulae of $\mathcal L$ are translated into natural language expressions describing elements (for terms) or making statements (for formulae) in $\mathcal S$.

We will first discuss semantics of first-order languages informally.



Semantics of first-order languages formally: interpretations

An interpretation of a first-order language $\mathcal L$ is any structure $\mathcal S$ for which $\mathcal L$ is a 'matching' language. For instance:

- the structure \mathcal{N} is an interpretation of the language $\mathcal{L}_{\mathcal{N}}$. It is the intended, or standard interpretation of $\mathcal{L}_{\mathcal{N}}$.
- Likewise, the structure ${\cal H}$ is the standard interpretation of the language ${\cal L}_{{\cal H}}.$

There are many other, natural or 'unnatural' interpretations.

- For instance, we can interpret $\mathcal{L}_{\mathcal{N}}$ in other numerical structures extending \mathcal{N} , such as \mathcal{Z} , \mathcal{Q} , \mathcal{R} by extending naturally the arithmetic predicates and operations.
- We can also interpret the non-logical symbols in $\mathcal{L}_{\mathcal{N}}$ arbitrarily in the set \mathbb{N} , or even in non-numerical domains, such as the set of humans \mathbb{H} .



Variable assignments and evaluations of terms

Given an interpretation $\mathcal S$ of a first-order language $\mathcal L$, a variable assignment in $\mathcal S$ is any mapping $v: VAR \to |\mathcal S|$ from the set of variables VAR to the domain of $\mathcal S$.

Due to the unique readability of terms, every variable assignment $v: V\!AR \to |\mathcal{S}|$ in a structure \mathcal{S} can be uniquely extended to a mapping $v^{\mathcal{S}}: TM(\mathcal{L}) \to |\mathcal{S}|$, called term evaluation, such that for every n-tuple of terms t_1, \ldots, t_n and an n-ary functional symbol f:

$$v^{\mathcal{S}}(f(t_1,\ldots,t_n)) = f^{\mathcal{S}}(v^{\mathcal{S}}(t_1),\ldots,v^{\mathcal{S}}(t_n))$$

where $f^{\mathcal{S}}$ is the interpretation of f in \mathcal{S} .

Intuitively, once a variable assignment v in the structure \mathcal{S} is fixed, every term t in $TM(\mathcal{L})$ can be evaluated into an element of \mathcal{S} , which we denote by $v^{\mathcal{S}}(t)$ (or, just v(t) when \mathcal{S} is fixed) and call the value of the term t under the variable assignment v.

Important observation: the value of a term only depends on the assignment of values to the variables occurring in that term.

Evaluations of terms: examples

```
If v is a variable assignment in the structure \mathcal N such that v(x)=3 and v(y)=5 then:
```

$$v^{\mathcal{N}}(s(s(x) \times y))$$

$$= s^{\mathcal{N}}(v^{\mathcal{N}}(s(x) \times y))$$

$$= s^{\mathcal{N}}(v^{\mathcal{N}}(s(x)) \times^{\mathcal{N}} v^{\mathcal{N}}(y))$$

$$= s^{\mathcal{N}}(s^{\mathcal{N}}(v^{\mathcal{N}}(x)) \times^{\mathcal{N}} v^{\mathcal{N}}(y))$$

$$= s^{\mathcal{N}}(s^{\mathcal{N}}(3) \times^{\mathcal{N}} 5)$$

$$= s^{\mathcal{N}}((3+1) \times^{\mathcal{N}} 5)$$

$$= ((3+1) \times 5) + 1$$

$$= 21.$$
Likewise $v^{\mathcal{N}}(1 + (x \times s(s(2))))$

Likewise,
$$v^{N}(1 + (x \times s(s(2)))) = 13$$
.

If
$$v(x) = \text{'Mary'}$$

then $v^{\mathcal{H}}(\mathbf{f}(\mathbf{m}(x))) = \text{'the father of the mother of Mary'}.$



Truth of first-order formulae: the case of atomic formulae

We will define the notion of a formula A to be true in a structure S under a variable assignment v, denoted

$$S, v \models A$$
,

compositionally on the structure of the formula A, beginning with the case when A is an atomic formula.

Given an interpretation $\mathcal S$ of $\mathcal L$ and a variable assignment v in $\mathcal S$, we can compute the truth value of an atomic formula $p(t_1,\ldots,t_n)$ according to the interpretation of the predicate symbol $p^{\mathcal S}$ in $\mathcal S$, applied to the tuple of arguments $v^{\mathcal S}(t_1),\ldots,v^{\mathcal S}(t_n)$, i.e.

$$S, v \models p(t_1, \dots, t_n) \text{ iff } p^S \text{ holds (is true) for } v^S(t_1), \dots, v^S(t_n).$$

Otherwise, we write $S, v \not\models p(t_1, \ldots, t_n)$.



Truth of atomic formulae: examples

If the binary predicate **L** is interpreted in \mathcal{N} as <, and the variable assignment v is such that v(x) = 3 and v(y) = 5, we find that:

$$\mathcal{N}, v \models \mathbf{L}(\mathbf{1} + (x \times s(s(\mathbf{2}))), s(s(x) \times y))$$

iff $\mathbf{L}^{\mathcal{N}}((\mathbf{1} + (x \times s(s(\mathbf{2}))))^{\mathcal{N}}, (s(s(x) \times y))^{\mathcal{N}})$
iff $13 < 21$, which is true.

Likewise,
$$\mathcal{N}, v \models \mathbf{8} \times (x + s(s(y))) = (s(x) + y) \times (x + s(y))$$

iff $(\mathbf{8} \times (x + s(s(y))))^{\mathcal{N}} = ((s(x) + y) \times (x + s(y)))^{\mathcal{N}}$
iff $80 = 81$, which is false.

Likewise, in $\mathcal{L}_{\mathcal{H}}$ with the standard interpretation:

- x = m(Mary) is true iff the value assigned to x is the mother of Mary.
- L(f(John), m(Mary)) is true iff the father of John loves the mother of Mary.



Truth of first-order formulae the propositional cases

The truth values propagate over the propositional connectives according to their truth tables, as in propositional logic:

- $S, v \models \neg A \text{ iff } S, v \not\models A.$
- $S, v \models (A \land B)$ iff $S, v \models A$ and $S, v \models B$;
- $S, v \models (A \lor B)$ iff $S, v \models A$ or $S, v \models B$;
- $S, v \models (A \rightarrow B)$ iff $S, v \not\models A$ or $S, v \models B$;
- and likewise for $(A \leftrightarrow B)$.



Truth of first-order formulae: the quantifier cases

Notation: if x is a variable, v is a variable assignment in a structure \mathcal{S} , and $a \in \mathcal{S}$ then v[x := a] is the assignment obtained from v by re-defining v(x) to be a.

The truth of formulae $\forall x A(x)$ and $\exists x A(x)$ is computed according to the meaning of the quantifiers and the truth A:

$$\mathcal{S}, v \models \exists x A(x)$$
 if $\mathcal{S}, v[x := a] \models A(x)$ for some object $a \in \mathcal{S}$.

Likewise,

$$\mathcal{S}, v \models \forall x A(x)$$
 if $\mathcal{S}, v[x := a] \models A(x)$ for every object $a \in \mathcal{S}$.

If $S, v \models A$ we also say that the formula A is satisfied by the assignment v in the structure S.

Computing the truth of first-order formulae

The truth of a formula in a given structure under given assignment only depends on the assignment of values to the variables occurring in that formula.

That is, if v_1, v_2 are variable assignments in S such that

$$v_1 \mid_{VAR(A)} = v_2 \mid_{VAR(A)}$$

where VAR(A) is the set of variables in A, then

$$\mathcal{S}, v_1 \models A \text{ iff } \mathcal{S}, v_2 \models A.$$

NB: the truth definitions of the quantifiers require taking into account possibly *infinitely many* variable assignments.



Truth of first-order formulae: examples

Consider the structure \mathcal{N} and a variable assignment v such that $v(x)=0,\ v(y)=1,\ v(z)=2.$ Then:

- \mathcal{N} , $v \models \neg(x > y)$.
- However: $\mathcal{N}, v \models \exists x(x > y)$, since $\mathcal{N}, v[x := 2] \models x > y$.
- In fact, the above holds for any value assignment of y, and therefore N, v ⊨ ∀y∃x(x > y).
- On the other hand, $\mathcal{N}, v \models \exists x (x < y)$, but $\mathcal{N}, v \not\models \forall y \exists x (x < y)$. Why?
- What about $\mathcal{N}, v \models \exists x (x > y \land z > x)$? This is false.
- However, for the same variable assignment in the structure of rationals, $Q, v \models \exists x(x > y \land z > x)$.
 - Does this hold for every variable assignment in Q?



Evaluation games

Two-player games, between Verifier and Falsifier.

The game is played in rounds, starting with an initial configuration: $\langle \text{structure } \mathcal{S}, \text{ variable assignment } v, \text{ formula } A \rangle$

The objective of Verifier: to defend the claim that $S, v \models A$,

The objective of Falsifier: to attack and refute that claim.

At each round, the current configuration (S, w, C) determines the player to move and the permissible moves, depending on the main connective of the formula C.



Evaluation games: the rules

- If the formula C is atomic, the game ends.
 If S, w ⊨ C then Verifier wins, otherwise Falsifier wins.
- If $C = \neg B$ then Verifier and Falsifier swap their roles and the game continues with the configuration (S, w, B).

Swapping roles means: Verifier wins the game $(S, w, \neg B)$ iff Falsifier wins the game (S, w, B); Falsifier wins the game $(S, w, \neg B)$ iff Verifier wins the game (S, w, B).

Intuition: verifying $\neg B$ is equivalent to falsifying B.

• If $C = C_1 \wedge C_2$ then Falsifier chooses $i \in \{1, 2\}$ and the game continues with the configuration (S, w, C_i) .

Intuition: for Verifier to defend the truth of $C_1 \wedge C_2$ he should be able to defend the truth of *any* of the two conjuncts, so, it is up to Falsifier to question the truth of either of them.

- If $C = C_1 \vee C_2$ then Verifier chooses $i \in \{1, 2\}$ and the game continues with the configuration (S, w, C_i) .
 - Intuition: for Verifier to defend the truth of $C_1 \vee C_2$ it suffices to be able to defend the truth of at least one of the disjuncts.
- If $C = C_1 \rightarrow C_2$ then Verifier chooses $i \in \{1,2\}$ and, depending on that choice, the game continues respectively with the configuration $(S, w, \neg C_1)$ or (S, w, C_2) .
 - Intuition: $C_1 \rightarrow C_2 \equiv \neg C_1 \lor C_2$.
- If $C = \exists xB$ then Verifier chooses an element $a \in S$ and the game continues with the configuration (S, w[x := a], B).
 - Intuition: verifying that $S, w \models \exists xB$ amounts to verifying that $S, w[x := a] \models B$ for some suitable element $a \in S$.
- If $C = \forall xB$ then Falsifier chooses an element $a \in S$ and the game continues with the configuration (S, w[x := a], B).
 - Intuition: falsifying $S, w \models \forall xB$ amounts to falsifying $S, w[x := a] \models B$ for some suitable element $a \in S$.



Evaluation games: winning strategies and truth of formulae

Any evaluation game always ends in a finite number of steps.

The game should be won by the player who has a winning strategy for it: a rule that, for every possible configuration from which that player is to move, assigns such a move, that he is guaranteed to eventually wins the game, no matter how the other player plays.

One of the players is sure to have a winning strategy.

Theorem

For every configuration (S, v, A):

- 1. $S, v \models A$ iff Verifier has a winning strategy for the evaluation game (S, v, A).
- 2. $S, v \not\models A$ iff Falsifier has a winning strategy for the evaluation game (S, v, A).

Evaluation games: Example 1

Consider the game $(\mathcal{N}, v, \forall y \exists x (x > y + z))$,

where v is such that
$$v(x) = 0$$
, $v(y) = 1$, $v(z) = 2$.

The first move of the game is by Falsifier.

He has to choose an integer n.

Then the game continues from configuration $(\mathcal{N}, v[y := n], \exists x(x > y + z)).$

Now, Verifier has to choose an integer m so that to win the game $(\mathcal{N}, v[y := n][x := m], (x > y + z))$. Suffices to choose m > n + 2.

Thus, he has a winning strategy for the game

$$(\mathcal{N}, v[y := n], \exists x(x > y + z))$$
, for any $n \in \mathcal{N}$.

Hence, he has a winning strategy for the game $(\mathcal{N}, v, \forall y \exists x (x > y + z))$.

Therefore,
$$\mathcal{N}, v \models \forall y \exists x (x > y + z)$$
.

Such strategy for Verifier wins for *any* assignment of value to z, thus showing that $\mathcal{N}, v \models \forall z \forall y \exists x (x > y + z)$.



Evaluation games: Example 2

Consider the game $(\mathcal{N}, v, \forall x (y < x \lor x < z))$.

The first move is by Falsifier, who has to choose an integer n.

Then the game continues from configuration

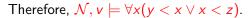
$$(\mathcal{N}, v[x := n], (y < x \lor x < z))$$
,

in which Verifier must choose one of y < x and x < z.

The Verifier has the following strategy:

- if Falsifier has chosen n > 1 then Verifier chooses the disjunct y < x and wins the game $(\mathcal{N}, v[x := n], y < x)$;
- if Falsifier has chosen $n \le 1$ then Verifier chooses the disjunct x < z and wins the game $(\mathcal{N}, v[x := n], x < z)$.

Thus, Verifier has a winning strategy for the game $(\mathcal{N}, v, \forall x (y < x \lor x < z))$.





Evaluation games: Example 3

Consider the game $(\mathcal{N}, v, \forall x (x < z \rightarrow \exists y (y < x)))$.

We claim that Falsifier has a winning strategy for that game.

The first move is by Falsifier. Let him choose 0.

Then the game continues from configuration $(\mathcal{N}, v[x := 0], (x < z \rightarrow \exists y(y < x))).$

Now, Verifier is to choose a component of the implication.

- If Verifier chooses the antecedent, the game continues from configuration $(\mathcal{N}, v[x:=0], \neg(x< z))$ which is won by Falsifier, because $(\mathcal{N}, v[x:=0], x< z)$ is won by Verifier, since 0<2.
- If Verifier chooses the consequent, the game continues from configuration $(\mathcal{N}, v[x:=0], \exists y(y< x))$. Now, Verifier is to choose a value for y. But, whatever $n \in \mathcal{N}$ Verifier chooses, he loses the game $(\mathcal{N}, v[x:=0][y:=n], y< x)$ because n<0 is false.

Thus, Verifier has no winning move. So, Falsifier is sure to win.

Therefore, $\mathcal{N}, v \not\models \forall x (x < z \rightarrow \exists y (y < x)).$

