

Project Title

Group D

Created by:

Jonathan Pacheco

Joshua Powell

Jeremy Ardoin

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1. Project Vision and Description

For this project we are to create a plan and design for a preselected product. The product that we will plan and design will be for a bookstore. The product will include the ability to keep track of inventory and sales records. Another ability the product will have is to place orders with manufacturers and the ability for customers to place orders. We will also go through a couple of sprints where we will create and analyze user stories for the future development of the product.

2. Team Roles

Jonathan Pacheco: Plant: Plants is a person who is thought-oriented and a creative thinker. They help to balance the team and prefer to brainstorm and then solidify it before sharing. While they prefer to work alone they can bring valuable input even though they are not as outspoken as others. (Team Asana, 2021)

Joshua Powell: Shaper: Shapers are natural-born leaders that are self-motivated and action-oriented. They can drive the team forward and work through any issues that may come to be. They do well in managerial roles and are able to find solutions quickly when a crisis arises. (Team Asana, 2021)

Jeremy Ardoin: N/A

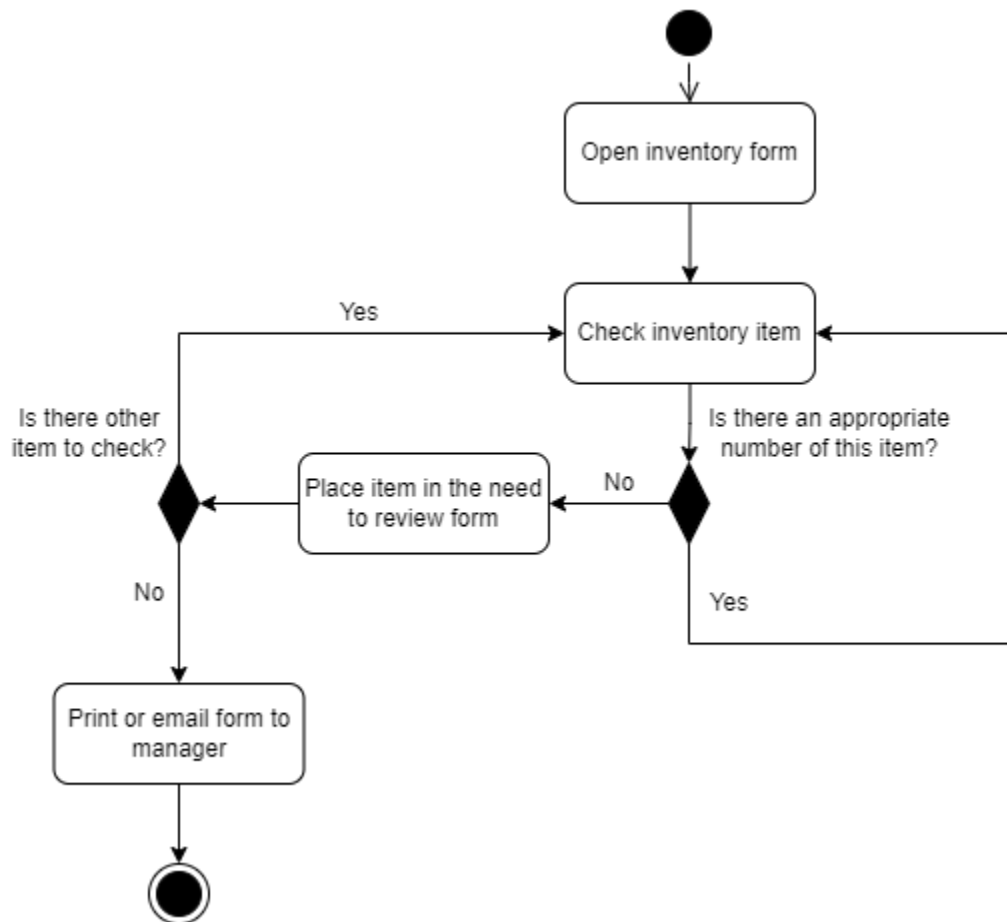
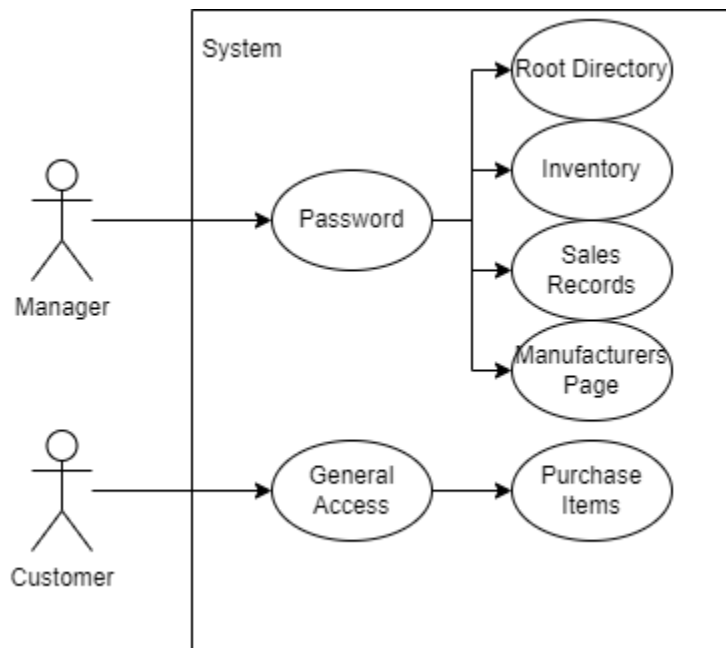
3. Collaboration Methodology

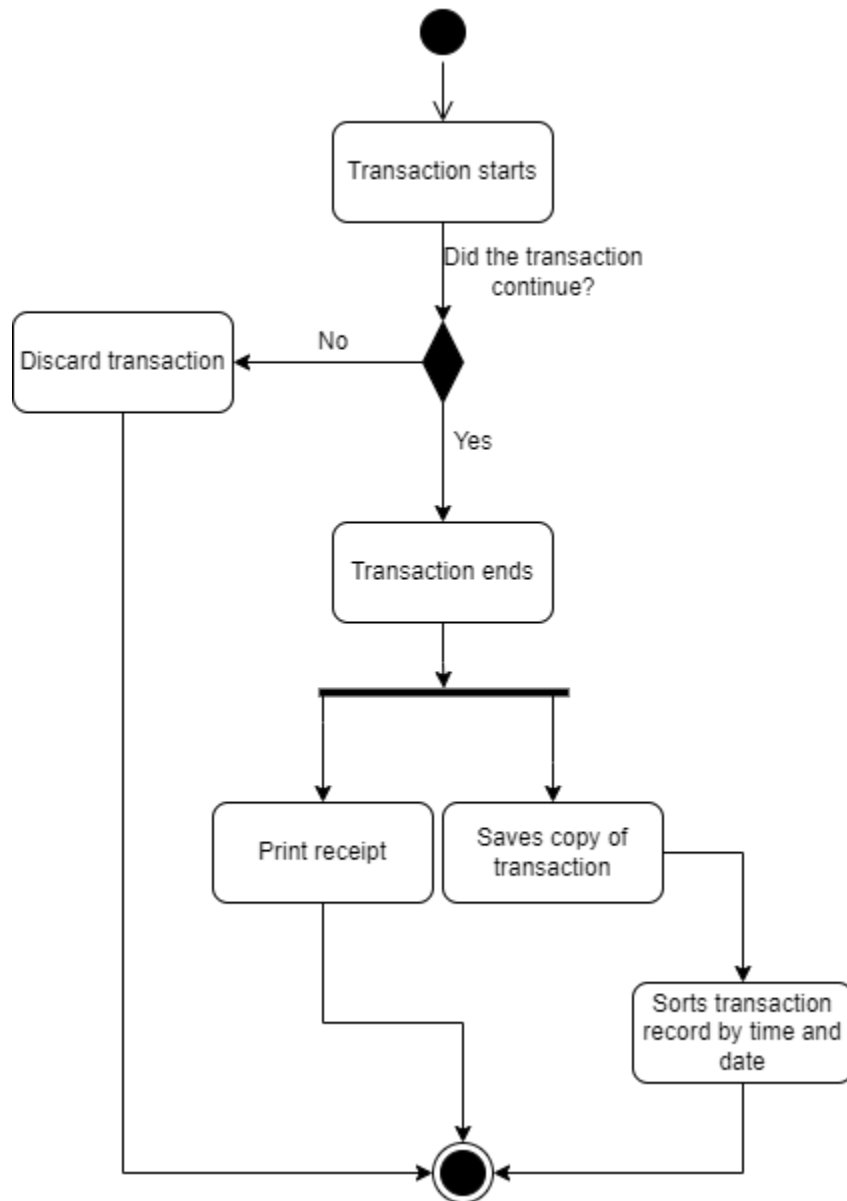
The collaboration methodology we will be using is cloud collaboration. Cloud collaboration is when a group or team works together by reading and editing the same documents. This is especially handy when the group or team are not within the same area or are unable to meet up.

4. The Definition of “Done”

The definition of done is when a task or project is completed or finished. With all of the requisite conditions or criteria for it being met and accepted by the recipient.

5. Product Design





6. Sprint 1 Retrospective Summary Report

Things That Went Well

- initial project meeting
- setting up what parts of the project need to be addressed
- overall team cohesion

Things That Could Have Gone Better
<ul style="list-style-type: none"> - Demos lacked some on what the stakeholders were looking for as far as the timeline - working out a time schedule for one on one communication between team members
Things That Surprised Us
<ul style="list-style-type: none"> - The quickness we were able to put the necessities together and be able to come together as a team to get through the first phase of our project
Lessons Learned
<ul style="list-style-type: none"> - more concentration on the necessary tasks so we can stay more on track on future projects

7. Sprint 2 Retrospective Summary Report

Things That Went Well
<ul style="list-style-type: none"> - We were able to put the database together and provide a better line of sight on the security aspect for the customers along with providing the functionality the stakeholders were looking for in the product design. - Having the overall project in the cloud where we can all work on it as we go along was detrimental in the overall success of the project design and execution.

Things That Could Have Gone Better
<ul style="list-style-type: none">- We still need to work on the communication aspect as there is a lack between group members on all sides that i think one may have felt a tad one sided
Things That Surprised Us
<ul style="list-style-type: none">- The project coming together as we all contributed and if there needed to be changes the changes were made and we were able to provide not just a product but as secure product to continue on its' life cycle
Lessons Learned
<ul style="list-style-type: none">- to stay in a constant mode of communication throughout the projects process is key and we had some hiccups a long the way but we were able to come together in the end.

8. References

Team Asana. (2021, August 16). *Team Roles: 9 Types to Create a Balanced Team* •

Asana. Asana. <https://asana.com/resources/team-roles>