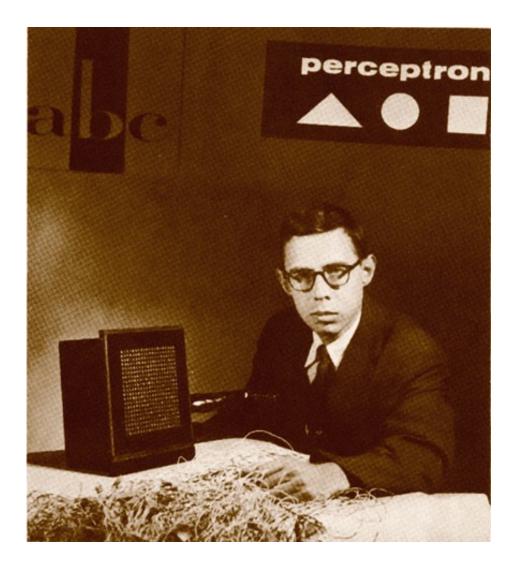
The Perceptron

Foundations of Data Analysis 04/09/2020

History of Perceptron

- Frank Rosenblatt
- 1928-1969



invented perceptron algorithm

History of Perceptron

- Marvin Minsky
- 1927-2016



stated that a simple perceptron is limited to linearly separable problems

Perceptron Learning Algorithm

First neural network learning model in the 1960's

Perceptron Learning Algorithm

- First neural network learning model in the 1960's
- Simple and limited (single layer model)

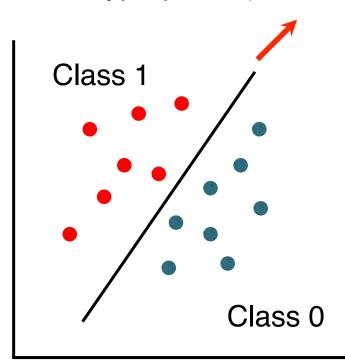
Perceptron Learning Algorithm

- First neural network learning model in the 1960's
- Simple and limited (single layer model)
- Basic concepts are similar to multi-layer models

What is Perceptron?

The goal of perceptron algorithm is to find a hyperplane that separates a set of data into two classes.

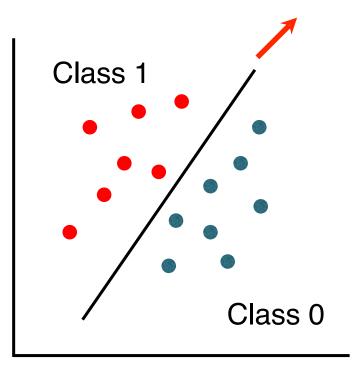
Hyperplane (decision boundary)



What is Perceptron?

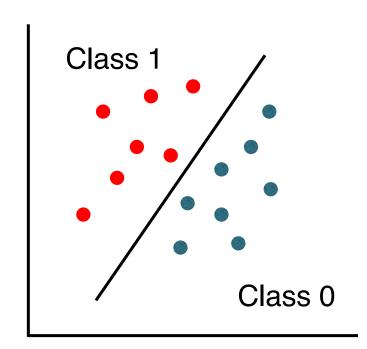
The goal of perceptron algorithm is to find a hyperplane that separates a set of data into two classes.

Hyperplane (decision boundary)



- Binary classifier
- Supervised learning

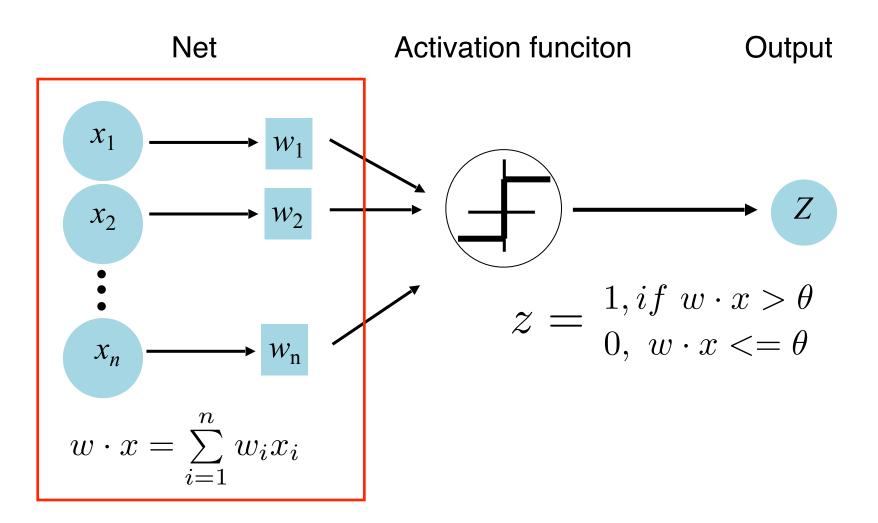
Perceptron



$$f(x) = \begin{cases} 1, if \ w \cdot x + \theta > 0 \\ 0, otherwise \end{cases}$$

$$w \cdot x = \sum_{i=1}^{n} w_i x_i$$
 (dot product)

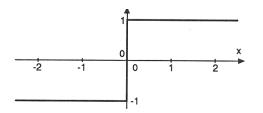
Perceptron



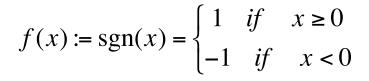
Learning weights such that an objective function is minimized

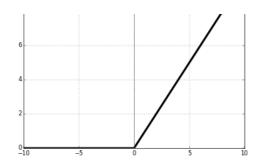
Activation Function

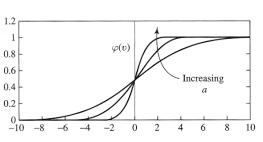
Outputs the label given an input or a set of inputs.



Step function



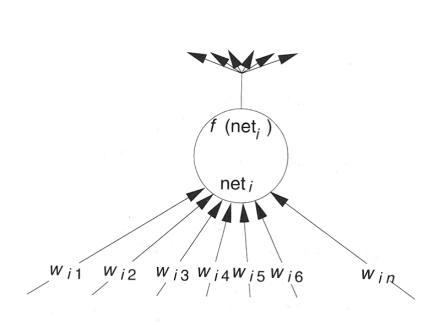


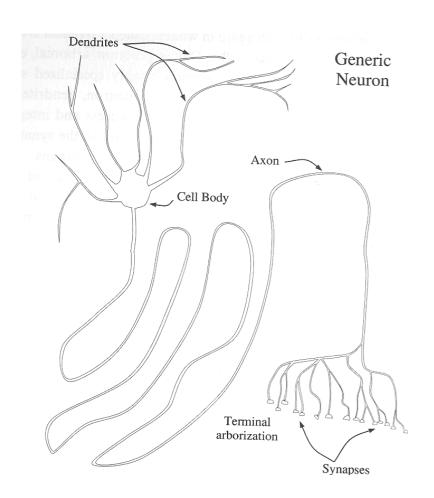


$$f(x) = max(0, x)$$

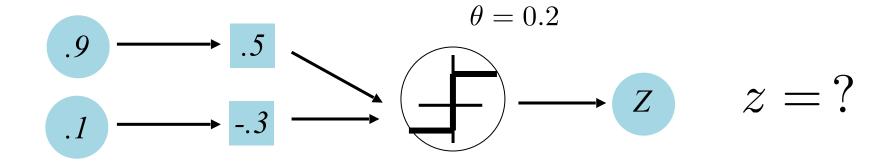
$$f(x) := \sigma(x) = \frac{1}{1 + e^{(-ax)}}$$

Perceptron as a Single Layer Neuron

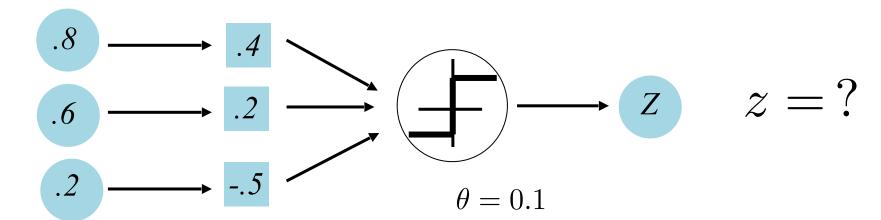




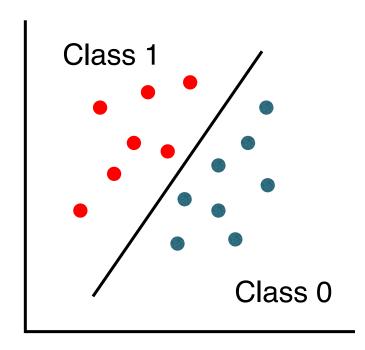
Examples



$$z = \frac{1, if \ w \cdot x > \theta}{0, \ w \cdot x <= \theta}$$



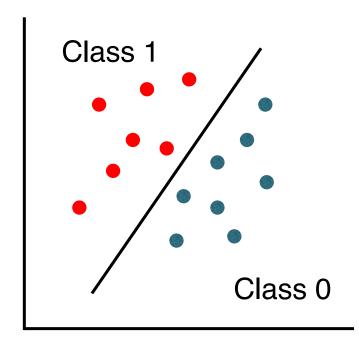
How to Learn Perceptron?



$$f(x) = \begin{cases} 1, if \ w \cdot x + \theta > 0 \\ 0, otherwise \end{cases}$$

w, heta are unknown parameters

How to Learn Perceptron?

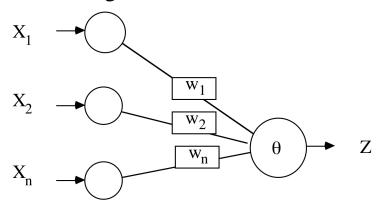


$$f(x) = \begin{cases} 1, if \ w \cdot x + \theta > 0 \\ 0, otherwise \end{cases}$$

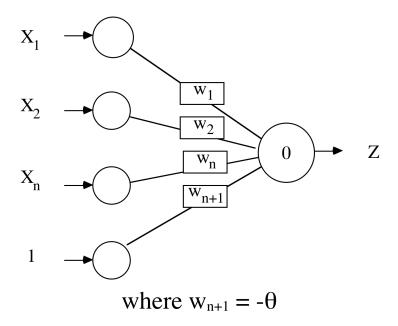
w, heta are unknown parameters

- In supervised learning the network has its output compared with known correct answers
 - Supervised learning
 - Learning with a teacher

Weight Versus Threshold



Do you need to adjust Theta? Yes, in most cases



Perceptron Learning Rules

- Consider linearly separable problems
- How to find appropriate weights
- Look if the output result o belongs to the desired class has the desired value d (give labels)

$$w^{new} = w^{old} + \triangle w \quad \triangle w = \eta \sum_{i} (d - o) x_i$$

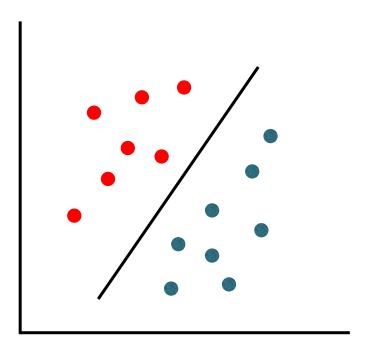
 η is called the learning rate, with $0 < \eta \le 1$

Perceptron Convergence Theorem: Guaranteed to find a solution in finite time if a solution exists

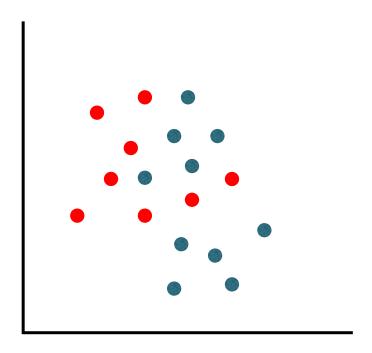
Perceptron Learning Rules

- The algorithm converges to the correct classification
 - if the training data is linearly separable
- When assigning a value to η we must keep in mind two conflicting requirements
 - Averaging of past inputs to provide stable weights estimates, which requires small η
 - Fast adaptation with respect to real changes in the underlying distribution of the process responsible for the generation of the input vector x, which requires large η

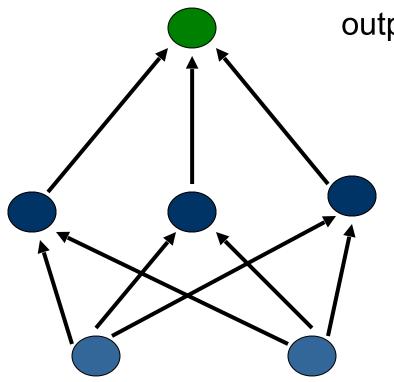
Linear Separability



Limited Functionality of Hyperplane



Multilayer Network



output layer

$$o_1 = \operatorname{sgn}(\sum_{i=0}^n w_{1i} x_i)$$

hidden layer

$$o_2 = \operatorname{sgn}(\sum_{i=0}^n w_{2i} x_i)$$

input layer