

<b>Class name: StevenRiver</b>
<b>Instance variables</b> left : ArrayList<> right: ArrayList<> Object: String
<b>Constructors</b> StevenRiver(): default constructor
<b>Getters</b> checkGoatDeath(): void checkCabbage(): void checkWin(): void
<b>Setters</b> start(): void userInput(): void moveRight(): void moveLeft(): void reset(): void resetGame(): void
<b>Other methods</b> problem(): void

<b>Other methods</b> main(String[] args): returns void, creates new instance of StevenRiver named test , uses methods from
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