Mitchell Zakocs

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Professional Summary

<u>Software Engineer</u> and <u>Computer Science Student</u> with verifiable projects, substantial experience, and technical skills within the industry. Able to create innovative & scalable solutions to complex problems, troubleshoot difficult bugs or issues, and learn new technologies rapidly. Has strong analytical thinking skills and is exceptionally adaptable. Thrives in a team-based environment through strong collaboration and leadership skills. Fluent in Spanish.

Job Experience

Research Assistant, Arizona State University • Tempe, AZ

Jun 2021 - Present

> Working with Ph.D. students on software virtualization research at the Arizona State University SEFCOM Lab

Software Applications Engineer Intern, Ordertech • Tempe, AZ

6 mos, Mar 2020 - Aug 2020

- ➤ Built software for single-page <u>JavaScript</u> applications in the front-end and <u>Java</u> & <u>Python</u> in the back-end
- Engineered a unified communications system using <u>SIP</u>, <u>WebRTC</u>, <u>Java</u>, and <u>JavaScript</u> for integrated phone call and text chat functionality; yielded company up to <u>35% increased revenue</u> on certain clients for CRM services
- > Devised a productivity-focused cloud email system for managing customer support tickets and internal tasks

Electrical Software Engineer Intern, Circuit Specialists • Tempe, AZ

6 mos, Aug 2019 - Jan 2020

- > Developed software for embedded microcontrollers in <u>Python</u> and <u>C</u> programming languages
- > Reverse-engineered software binaries for oscilloscopes, arbitrary waveform generators, and multimeters for repair
- Collaborated with master's degree Computer Science students on projects for clients involving extensive integrated PCB design, programming, soldering, troubleshooting, rewiring, rebuilding batteries, and more

Highlighted Projects

Google Meets Authentication Exploit (github.com/mzakocs/GoogleMeetBreakoutSecurity)

2021

- > Developed proof of concept for an exploit that allowed attackers to join any breakout room in a Google Meet call
- > Reported vulnerability to Google VRP and was analyzed by a board of senior application security specialists
- > Honored in VRP Hall of Fame for reporting the vulnerability, currently being fixed by Google's software engineers

FIRST Statistics (github.com/mzakocs/FIRST-Statistics)

2020

- > Designed, developed, and debugged a statistics prediction engine for <u>FIRST Robotics</u> Competition (FRC) events
- > Utilizes the Glicko algorithm, linear algebra, and <u>statistical analysis</u> to rank teams and predict match outcomes
- > Written in Python and uses a REST API for gathering data and Google Sheets integration for utilizing data

Education & Certifications

Arizona State University, Ira. A Fulton & Barrett Honors College • Tempe, AZ

2021 - Current

> Computer Science (Software Engineering), BS

Arizona Department of Education • Phoenix, AZ

2021

> Seal of Biliteracy (Spanish), Certificate

Awards & Achievements

Flinn Scholar: 1/20 students selected from nearly 1000 applicants to receive a prestigious full-ride scholarship

PicoCTF 2021: Scored Top 10 in the US for solo teams and Top 100 in the US overall

Scudder Award: Award for outstanding academic excellence, high standards of character, and intellectual curiosity

Relevant Skills

Languages: Python, JavaScript, Java, C++, C, x86 Assembly, Julia, C#, HTML, CSS Technologies: React, Node.js, Next.js, Express.js, ExtJS, JSP, Material-UI, Chrome API, WinAPI Data Management: MongoDB, PostgreSQL, REST, Apollo, GraphQL Miscellaneous: Git, VMware Workstation, Visual Studio, Vagrant, SIP, WebRTC, Chrome Devtools