ESTRUCTURA DE DATOS 1 Código ST0245

Laboratory practice No. 1: Recursion

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1) Project drill

1.2 We need to calculate ways to fill a rectangle with smaller rectangles of specific measures. We receive n as a parameter, the rectangle we must fill will be 2 multiplied by that n. The rectangles we must fill them will be size 2x1, our start case is $n \le 2$, because of the number of ways available fill the big rectangle, in that case the function returns n. For the recursive case we will call the function(n) -1 and then add function (n) - 2 because we are splitting the rectangles in smaller rectangles in order to fill the big one.

2) Codingbat exercises

2.1

- **Factorial:** This function receives a number and must return that number applied to factorial function (3x2x1...) The first thing we did was to start with a case with n>0. This will perform as the recursive function. If n>0 our code will return n! 1 because as we know when using factorial function is to multiply a number by the same number minus 1, which at the same time calls the one before it and so on recursively. The other case is that if n<0 the code returns 1.
- **Bunny ears:** This problem has the objective to count how many ears there are, receiving the number of bunnies as a parameter. As we know every bunny as two ears, so our stop case is when we don't have any bunnies, so if the number of bunnies is 0 the code returns 0, but if bunnies number is different to 0 we use recursion to return 2 + bunny ears, which is the recursion of bunnies 1. We use two because each bunny has two ears.
- **Fibonacci**: Fibonacci's pattern forms by adding the two prior numbers. Our function receives a number n which is the starting point to develop Fibonacci. Our stop case is that if n<2 the code returns n. We call Fibonacci's function 1 and then add Fibonacci's function 2 for the n received previously. That is how the problem gets solved.
- **Bunny ears 2:** Essentially the problem is the same as bunny ears, but it specifies that if the number of bunnies is pair they have three ears because they have a lifted paw and that counts as another ear, but if it is not a pair number the bunnies got two ears. We receive as a parameter the number of bunnies. Our stop case is that if we have 0 bunnies

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the code returns 0. The other case is if the number of bunnies is not a pair number the function returns 2 + bunnies -1. And if it is a pair number of bunnies the function returns 3 + bunnies -1 because of the three ears.

Triangle: The problem presents us with a triangle which has several rows, therefore if it has one row it has 1 column, if it has two rows it has 2 columns and so on. The function receives as a parameter the number of rows and it returns the number of columns depending on the number of rows. If the number of rows is < 2 it has the same number of rows as columns the number of columns is the same as the number of rows, but if the number of rows is > 2 the function returns the number of rows + triangle + number of rows - 1.

3) Practice for final project defense presentation

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3.5
- Factorial: T(n) = n T(n-1)
- Bunny ears: T(n) = T(n-1)
- Fibonacci: T(n) = T(n-1) + T(n-2)
- Bunny ears 2: T(n) = 2T(n-1)
- Triangle: T(n) = T(n-1)
```

4) Practice for midterms

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4.1 Línea 3: return true:
    Línea 4: if (s.charAt(0)==s.chaeAt(s.length()-1)
4.2 d
4.3.1 Int res= solucionar(n-a,a,b,c)
4.3.2 res= Math.max(res, solucionar(n-b,a,b,c)+1)
4.3.3 res =Math.max(res, solucionar(n-c,a,b,c)+1)
4.5.1
Linea 3:if(t==0)
Linea 4:return 1
Linea 8:return f1+f2+f3
4.5.2 B
4.6.1 Linea 10: return 0
4.6.2 Linea 12: return (n.charAt(i)-'0')+ (n.charAt(i+1)-'0')
4.8.1 Return 0
4.8.2 Int suma= ni +nj
4.10 B
4.11.1 Return lucas(n-1)+lucas(n-2)
4.11.2 C
```

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