

```
1 package bearmaps;
2 import org.w3c.dom.Node;
3
4 import java.util.ArrayList;
5 import java.util.HashMap;
6 import java.util.NoSuchElementException;
7
8 public class ArrayHeapMinPQ<T> implements ExtrinsicMinPQ<T> {
9     private ArrayList<Node> pQ;
10    private HashMap<T, Integer> inputs;
11
12    private class Node {
13        private T heapItem;
14        private double prioritized;
15
16        Node(T theItem, double thePrioritized) {
17            heapItem = theItem;
18            prioritized = thePrioritized;
19        }
20    }
21
22    public ArrayHeapMinPQ() {
23        pQ = new ArrayList<>();
24        inputs = new HashMap<>();
25    }
26
27    private int parent(int i) {
28        return (i - 1) / 2;
29    }
30
31    private int leftChild(int i) {
32        return i * 2 + 1;
33    }
34
35    private int rightChild(int i) {
36        return i * 2 + 2;
37    }
38
39    private void swap(int x, int z) {
40        Node original = pQ.get(x);
41        pQ.set(x, pQ.get(z));
42        pQ.set(z, original);
43        inputs.put(pQ.get(x).heapItem, x);
44        inputs.put(pQ.get(z).heapItem, z);
45    }
46
47    private void swim(int k) {
48        while (k > 0) {
49            int theParent = parent(k);
50            if (!(pQ.get(k).prioritized < pQ.get(theParent).prioritized)) {
51                return;
52            }
53        }
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54         swap(k, theParent);
55         k = theParent;
56     }
57     /*if (parent(k) > k) {
58         swap(k, parent(k));
59         swim(parent(k));
60     }*/
61     /*while (k > 0)
62         int parentNum = parent(k);
63         swap(k, );
64         k = parentNum;*/
65 }
66
67 private boolean trueorFalse(int x, int y) {
68     return pq.get(x).prioritized < pq.get(y).prioritized;
69 }
70 private void sink(int k) {
71     while (leftChild(k) < size()) {
72         int i = leftChild(k);
73         if (rightChild(k) < size() && trueorFalse(rightChild(k), i)) {
74             i = rightChild(k);
75         }
76         if (pq.get(k).prioritized < pq.get(i).prioritized) {
77             return;
78         }
79         swap(k, i);
80         k = i;
81     }
82 }
83
84 /* Adds an item with the given priority value. Throws an
85  * IllegalArgumentExceptionb if item is already present.
86  * You may assume that item is never null. */
87 public void add(T item, double priority) {
88     if (contains(item)) {
89         throw new IllegalArgumentException();
90     }
91     pq.add(new Node(item, priority));
92     inputs.put(item, size() - 1);
93     swim(size() - 1);
94 }
95
96
97 /* Returns true if the PQ contains the given item. */
98 public boolean contains(T item) {
99     return inputs.containsKey(item);
100 }
101
102 /* Returns the minimum item. Throws NoSuchElementException if the PQ is empty. */
103 public T getSmallest() {
104     if (pq.isEmpty()) {
105         throw new NoSuchElementException();
106     }

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107     return pq.get(0).heapItem;
108 }
109
110 /* Removes and returns the minimum item. Throws NoSuchElementException if the PQ is empty. */
111 public T removeSmallest() {
112     if (pq.isEmpty()) {
113         throw new NoSuchElementException();
114     }
115     int last = size() - 1;
116     T topNode = getSmallest();
117     swap(0, last);
118     pq.remove(last);
119     sink(0);
120     inputs.remove(topNode);
121     return topNode;
122 }
123
124 /* Returns the number of items in the PQ. */
125 public int size() {
126     return pq.size();
127 }
128
129 /* Changes the priority of the given item. Throws NoSuchElementException if the item
130    * doesn't exist. */
131 public void changePriority(T item, double priority) {
132     if (!contains(item)) {
133         throw new NoSuchElementException();
134     }
135     int theItem = inputs.get(item);
136     double prevPrioritized = pq.get(theItem).prioritized;
137     pq.get(theItem).prioritized = priority;
138     if (prevPrioritized < priority) {
139         sink(theItem);
140     }
141     if (prevPrioritized >= priority) {
142         swim(theItem);
143     }
144 }
145 }
146
```