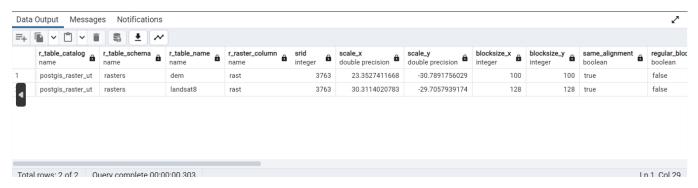
1. Ładowanie danych rastrowych

1.1 Public.raster_columns



Tworzenie rastrów z istniejących rastrów i interakcja z wektorami

2.1 ST_Intersects



2.2 ST_Union



2.3 ST_Clip

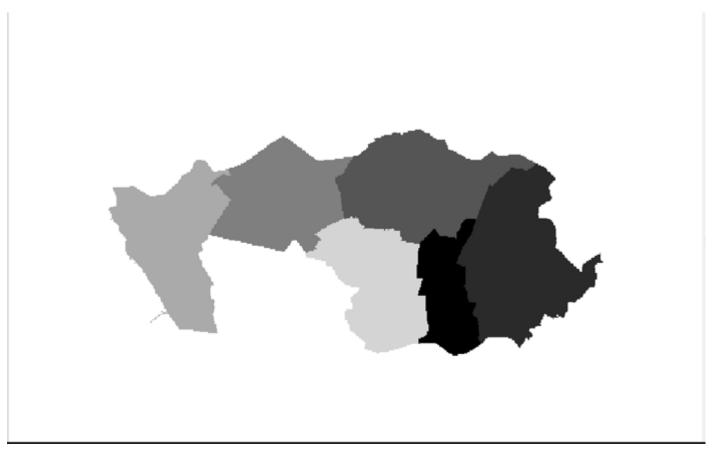


3. Tworzenie rastrów z wektorów (rastrowanie)

3.1 ST_AsRaster



3.2 ST_Union



3.3 ST_Tile



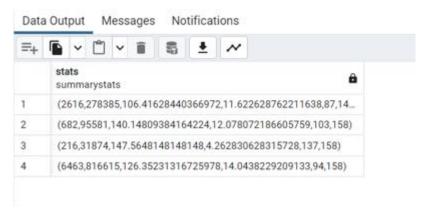
4. Konwertowanie rastrów na wektory (wektoryzowanie)

4.1 ST_Intersection

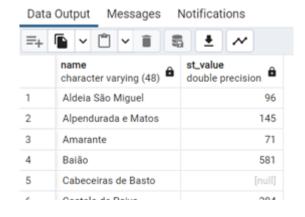


5. Analiza rastrów

5.1 ST_SummaryStats



5.2 ST_Value

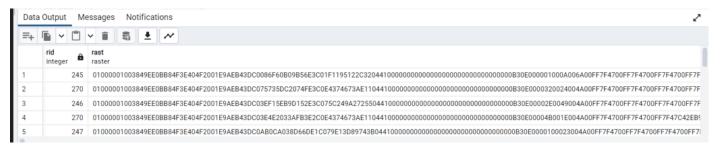


5.3 ST_TPI



6. Algebra map

6.1 Wyrażenie Algebry Map

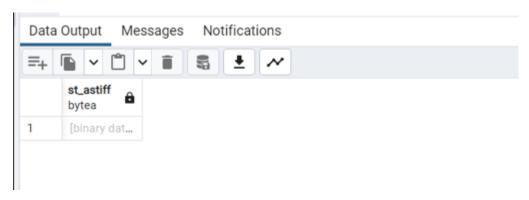


6.2 Funkcja zwrotna

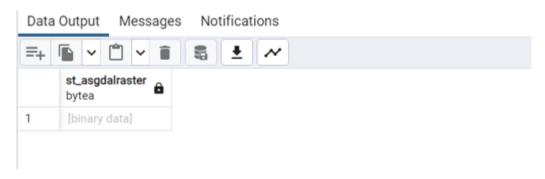


7. Eksport danych

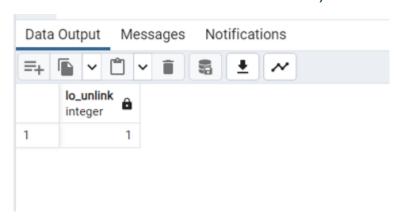
7.1 ST_AsTiff



7.2 ST_AsGDALRaster



7.3 Zapisywanie danych na dysku za pomocą dużego obiektu (large object, lo)



7.4 Użycie Gdal

```
Input file size is 384, 179
0...10...20...30...40...50...60...70...80...90...100 - done.
```