

Implement any one of the following deadlock management modules satisfying the following requirements:

- A graph reduction algorithm that reduces process-resource allocation graphs into process dependency graphs
i/p – processes, resources, and relations
o/p – processes and relations
- A deadlock detection algorithm
i/p – process dependency graph (processes, relations)
o/p – list of deadlocked processes.
Print non-redundant cycles only.
- A deadlock avoidance module, using one resource type
i/p – table of processes, current usage of resource, maximum usage of resource, and 1 request
o/p – safe or unsafe state determination
This should be a dynamic algorithm, i.e., allow user to enter a set of consecutive requests and the algorithm would allow them or not based on safety. Implement an option allowing requests to be generated one at a time from different processes *randomly*.

Bonus Opportunity (You can implement the complexity analysis of the part you chose and/or attempt an additional module 😊)

Out: Tue May 28, 2024

Due: Mon June 3, 2024 with Demo to Instructor on Tuesday June 4 during assigned slots