

The data structure in the daily json files from **327(inclusive) - 426(inclusive)** is organized in the following way, each of which **doesn't** contains the corresponding project id.

```
[
  {
    "ProjectDescription": "The world's first dodgeball card game. Collect cards. Play your hand. Throw things at your friends.",
    "Current_currency": "USD",
    "ProjectLink": "https://www.kickstarter.com/projects/elanlee/throw-throw-burrito",
    "GoalFinishedPercentage": "22330.0066",
    "Popularity": 1,
    "ProjectTitle": "Throw Throw Burrito",
    "AmountPledged": "2233000.66",
    "CreatedBy": "Exploding Kittens",
    "TotalComments": "2284",
    "TimeToGo": "25",
    "TotalBackers": "46467",
    "AmountAsked": "10000.0"
  },
  {...},
  {...}
]
```

The data structure in the daily json files from **427(inclusive) - 725(inclusive)** is organized in the following way, each of which contains the corresponding project id.

```
[
  {
    "ProjectDescription": "Tyrant creation, new Gearlocs, and reprint of the Too Many Bones universe",
    "GoalFinishedPercentage": "1992.3705",
    "Current_currency": "USD",
    "ProjectLink": "https://www.kickstarter.com/projects/chiptheorygames/too-many-bones-splice-and-dice-series-reprint",
    "ProjectId": "376756230",
    "Popularity": 1,
    "ProjectTitle": "Too Many Bones: Splice & Dice + Series Reprint",
    "AmountPledged": "996185.25",
    "CreatedBy": "Josh & Adam Carlson",
    "TotalComments": "3853",
    "TimeToGo": "91",
    "TotalBackers": "5959",
    "AmountAsked": "50000.0"
  },
  {...},

```

{...}

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