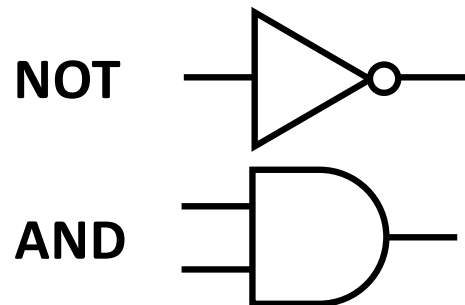


The Space-Time Cost of Purifying Quantum Computations

Mark Zhandry
NTT Research

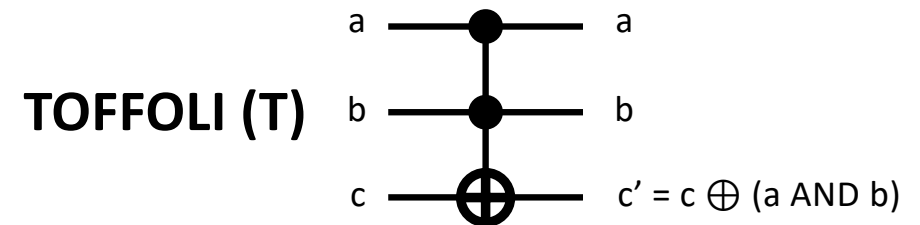
Let's start with a purely classical question ...

Irreversible (typical) computing



AND is logically irreversible:
if output is **0**, inputs could be **00,01,10**

Reversible computing

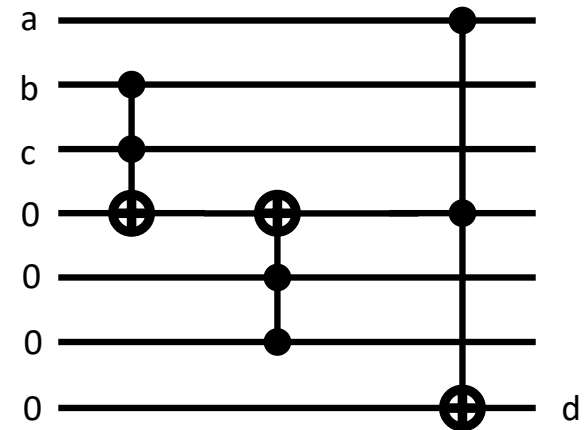
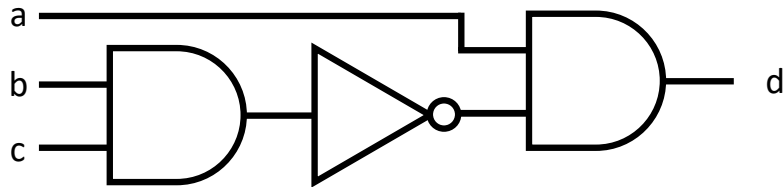


T is logically reversible: $T^2 = I$

[Landauer'61]: logically irreversible operations must dissipate energy

→ in principle, reversible more energy efficient than irreversible

Making Computations Reversible: **The Easy Way**

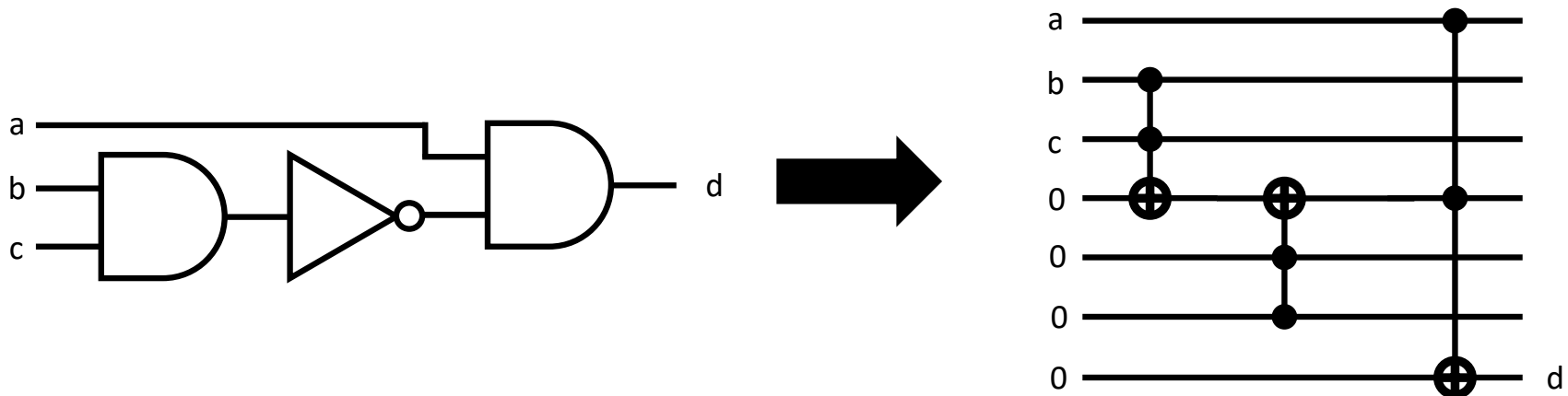


Easy Thm: Time **T**

irreversible comp \rightarrow Time **$O(T)$**

reversible comp

Making Computations Reversible: **The Easy Way**



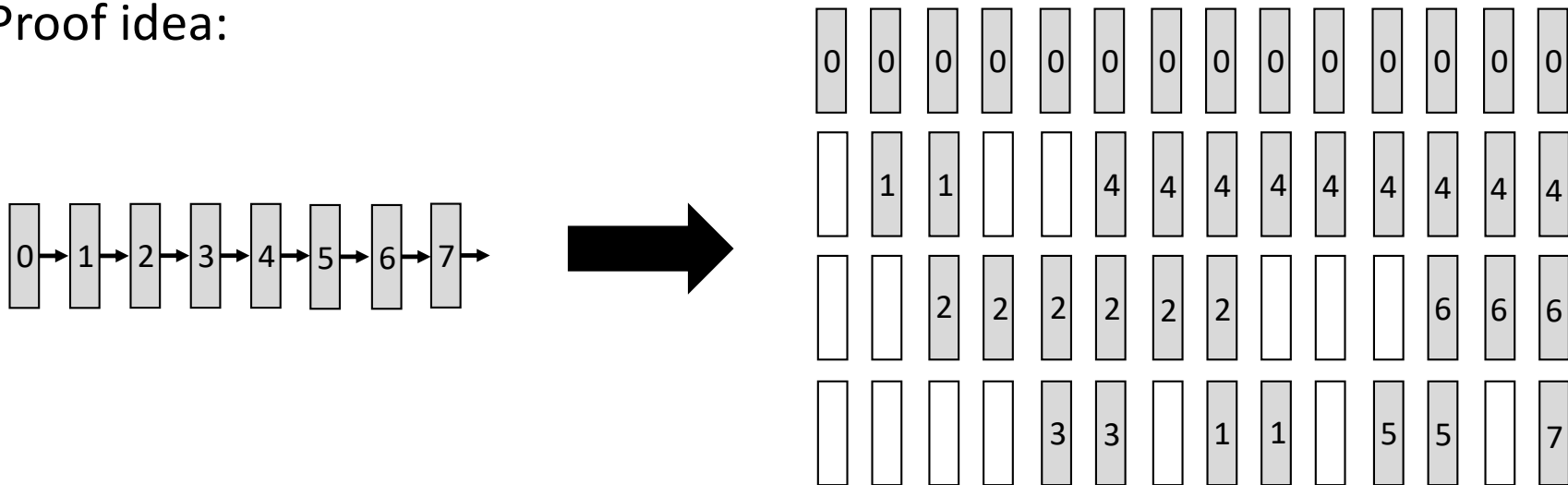
Easy Thm: Time T , Space S irreversible comp \rightarrow Time $O(T)$, Space $O(T)$ reversible comp

Making Computations Reversible: **Preserving Space and Time**

Thm [Bennett'89]:

Time T , Space S irreversible comp \rightarrow Time $T^{O(1)}$, Space $O(S \log T)$ reversible comp

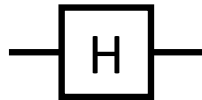
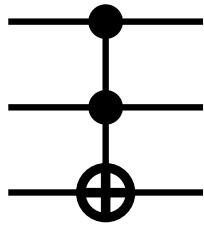
Proof idea:



Back to quantum ...

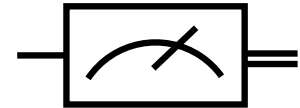
Quantum computing

Unitary Gates

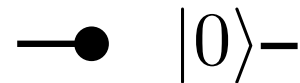


$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

Measurement



Reset

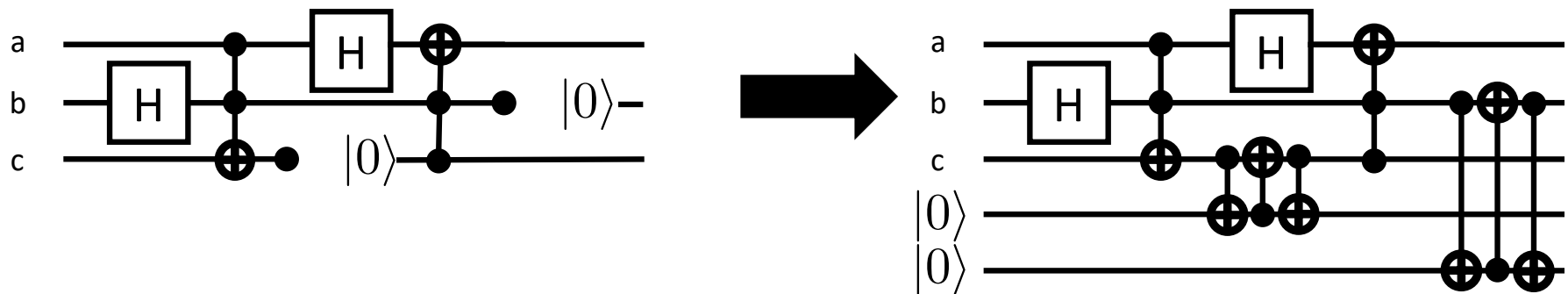


I'm going to call anything non-unitary a "measurement"

Problems with (intermediate) measurements:

- Subject to Landauer's Principle
- Not amenable to certain algorithmic techniques (e.g. amplitude amplification)
- Not directly handled by many query complexity lower bounds
- Not applicable to certain cryptographic proof techniques (e.g. rewinding)

Making Quantum Computations Unitary: **Delayed Measurements**



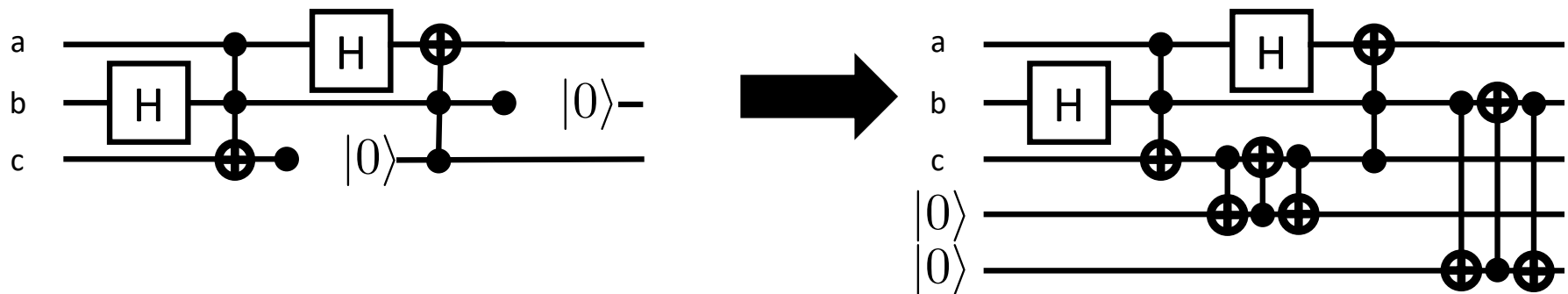
Principle of Delayed Measurements:

Time T

comp w/ measurements \rightarrow Time $O(T)$

unitary comp

Making Quantum Computations Unitary: **Delayed Measurements**



Principle of Delayed Measurements:

Time **T**, Space **S** comp w/ measurements \rightarrow Time **O(T)**, Space **O(T)** unitary comp

Making Quantum Computations Unitary: **Preserving Space**

Thm [Fefferman-Remscrem'21, Girish-Raz-Zhan'21]:

Time T , Space S w/ measurements \rightarrow Time **$\text{Poly}(T, 2^S)$** , Space $O(S)$ unitary

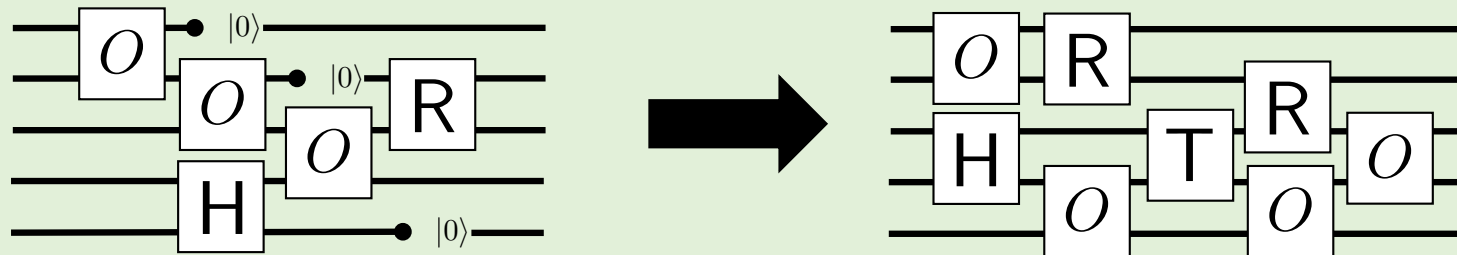
Thm [Girish-Raz'22]:

Time T , Space S **unital comp** \rightarrow Time **$\text{Poly}(T)$** , Space $O(S \log T)$ unitary

For intermediate space ($\log T \ll S \ll T$), existing results for general measurements give huge blowup in time or space

Q: Can (intermediate) measurements be eliminated in a simultaneously space- and time-efficient way?

Def: “Black Box” Purifier:



Transformation must

- (1) Work for **any** unitary O (but can depend arbitrarily on O)
- (2) Preserve functionality
- (3) Eliminate all non-unitary gates

Observation: Delayed measurements, FR'21, GRZ'21, RS'22, natural quantum analogs of Bennett'89 are all black box

Main Result

Thm: For any “Black Box” purifier:

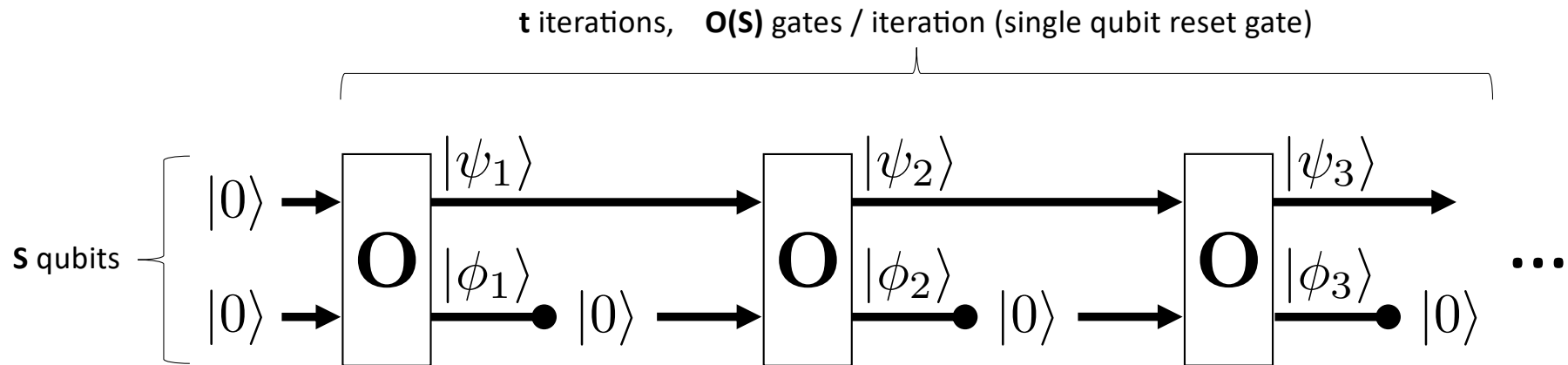
Time \mathbf{T} , Space \mathbf{S} w/ general measurements \rightarrow Time $\mathbf{2}^{\Omega(\mathbf{S})}$ or Space $\mathbf{\Omega(T)}$

Prior work essentially optimal given current techniques

Note: Unconditional lower bound unlikely:

BQL=BQP \rightarrow can eliminate measurements efficiently in both space and time

Intuition:



For general \mathbf{O} , only way to perform computation requires either:

(1) Storing all the $|\phi_i\rangle \rightarrow$ space $\Omega(T)$

(2) Having the full description of the $|\phi_i\rangle$ baked into the circuit \rightarrow size $2^{\Omega(S)}$

Proof Idea

Observation: Existing quantum space lower bound techniques work for both unitary and non-unitary computation

→ Usually, this is a good thing!

→ We need a technique that works for unitary, but fails for non-unitary

Step 1: Simulation

O

- desc($|\psi_1\rangle$)
- desc($|\psi_2\rangle$)
- desc($|\psi_3\rangle$)
- desc($|\phi_1\rangle$)
- desc($|\phi_2\rangle$)
- desc($|\phi_3\rangle$)



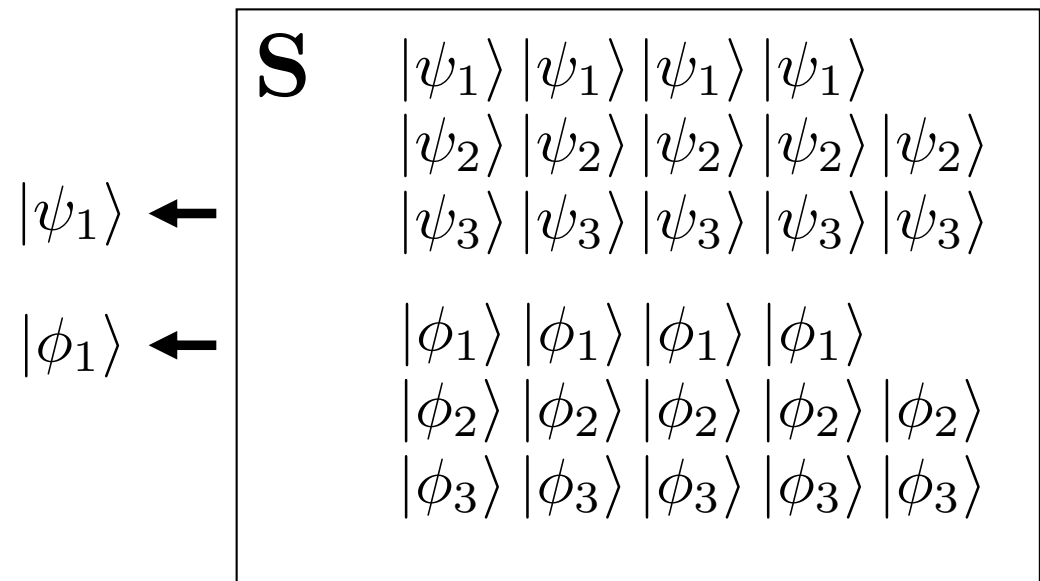
S

$ \psi_1\rangle$	$ \psi_1\rangle$	$ \psi_1\rangle$	$ \psi_1\rangle$	$ \psi_1\rangle$
$ \psi_2\rangle$	$ \psi_2\rangle$	$ \psi_2\rangle$	$ \psi_2\rangle$	$ \psi_2\rangle$
$ \psi_3\rangle$	$ \psi_3\rangle$	$ \psi_3\rangle$	$ \psi_3\rangle$	$ \psi_3\rangle$
$ \phi_1\rangle$	$ \phi_1\rangle$	$ \phi_1\rangle$	$ \phi_1\rangle$	$ \phi_1\rangle$
$ \phi_2\rangle$	$ \phi_2\rangle$	$ \phi_2\rangle$	$ \phi_2\rangle$	$ \phi_2\rangle$
$ \phi_3\rangle$	$ \phi_3\rangle$	$ \phi_3\rangle$	$ \phi_3\rangle$	$ \phi_3\rangle$

Step 1: Simulation

$$\begin{array}{l} |0\rangle \rightarrow \\ |0\rangle \rightarrow \end{array} \begin{array}{|c|} \hline \mathbf{S} \begin{array}{l} |\psi_1\rangle |\psi_1\rangle |\psi_1\rangle |\psi_1\rangle |\psi_1\rangle \\ |\psi_2\rangle |\psi_2\rangle |\psi_2\rangle |\psi_2\rangle |\psi_2\rangle \\ |\psi_3\rangle |\psi_3\rangle |\psi_3\rangle |\psi_3\rangle |\psi_3\rangle \\ \\ |\phi_1\rangle |\phi_1\rangle |\phi_1\rangle |\phi_1\rangle |\phi_1\rangle \\ |\phi_2\rangle |\phi_2\rangle |\phi_2\rangle |\phi_2\rangle |\phi_2\rangle \\ |\phi_3\rangle |\phi_3\rangle |\phi_3\rangle |\phi_3\rangle |\phi_3\rangle \end{array} \\ \hline \end{array}$$

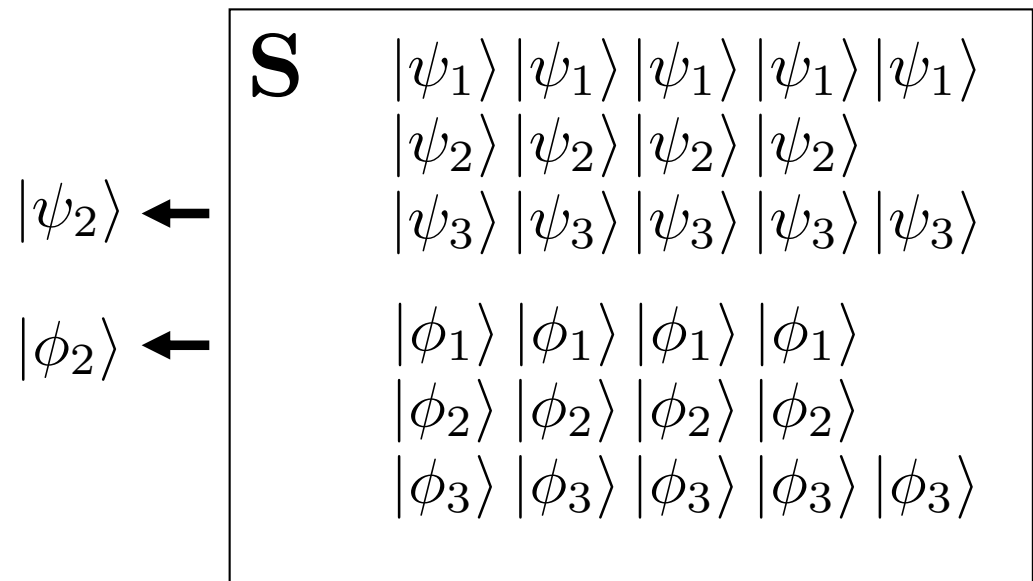
Step 1: Simulation



Step 1: Simulation

$$\begin{array}{lcl} |\psi_1\rangle \rightarrow & \mathbf{S} & \begin{array}{l} |\psi_1\rangle |\psi_1\rangle |\psi_1\rangle |\psi_1\rangle \\ |\psi_2\rangle |\psi_2\rangle |\psi_2\rangle |\psi_2\rangle |\psi_2\rangle \\ |\psi_3\rangle |\psi_3\rangle |\psi_3\rangle |\psi_3\rangle |\psi_3\rangle \end{array} \\ |0\rangle \rightarrow & & \begin{array}{l} |\phi_1\rangle |\phi_1\rangle |\phi_1\rangle |\phi_1\rangle \\ |\phi_2\rangle |\phi_2\rangle |\phi_2\rangle |\phi_2\rangle |\phi_2\rangle \\ |\phi_3\rangle |\phi_3\rangle |\phi_3\rangle |\phi_3\rangle |\phi_3\rangle \end{array} \end{array}$$

Step 1: Simulation



Step 2: Simulator's space decreases

Let c_i be number of $|\psi_i\rangle$ given out, d_i the number of $|\phi_i\rangle$


Lemma: (whp, assuming $\#(\mathbf{O}) \ll 2^S$)

$$c_i, d_i \geq 0 \qquad d_{i+1} = d_i - c_i$$

Cor: if algorithm ever computes $|\psi_t\rangle$, must have

$$d_1, \dots, d_t \geq 1$$

→ space of simulator decreases by $\Omega(tS)$



[Ji-Liu-Song'18]
+ [Z'19]
+ Haar random

Step 3:

Thm: For unitary algorithms, simulator's space + algorithm's space can't decrease

Cor: algorithms space must be $\Omega(tS) = \Omega(T)$

Thanks!