

CS 258: Quantum Cryptography

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Previously...

Short Integer Solution (SIS)

Input: $\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times m}$ (short, wide)

Chosen uniformly at random

Goal: find vector $\mathbf{x} \in \mathbb{Z}^m$ such that:

$$\mathbf{A} \cdot \mathbf{x} \bmod q = 0$$

$$0 < |\mathbf{x}| \leq \beta$$

SIS is a special case of SVP

$$\Lambda_q^\perp(\mathbf{A}) := \{\mathbf{x} \in \mathbb{Z}^m : \mathbf{A} \cdot \mathbf{x} \bmod q = 0\}$$

Full-rank integer lattice

Approximate SVP in $\Lambda_q^\perp(\mathbf{A})$ for a random \mathbf{A} is exactly SIS

The Distribution on e : Discrete Gaussians

D_σ = distribution over \mathbb{Z} where

$$\Pr[x \leftarrow D_\sigma] \propto e^{-\pi x^2 / \sigma^2}$$

Exact normalization constant is a big infinite sum, but for large σ can be approximated as

$$\Pr[x \leftarrow D_\sigma] \approx \frac{1}{\sigma} e^{-\pi x^2 / \sigma^2}$$

D_σ^m = vector of m iid samples from D_σ

Search LWE

Input: $\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times m}$ (short, wide) Chosen uniformly at random
 $\mathbf{u} = \mathbf{A}^T \cdot \mathbf{s} + \mathbf{e} \bmod q$ where
 \mathbf{s} uniform in \mathbb{Z}_q^n
 $\mathbf{e} \leftarrow D_\sigma^m$

Output: \mathbf{s} (in this regime, \mathbf{s} is whp unique)

Decision LWE

Input: $\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times m}$ (short, wide) Chosen uniformly at random

Case 1: $\mathbf{u} = \mathbf{A}^T \cdot \mathbf{s} + \mathbf{e} \bmod q$ where

\mathbf{s} uniform in \mathbb{Z}_q^n

$\mathbf{e} \leftarrow D_\sigma^m$

Case 2: \mathbf{u} is random

Output: guess which case

LWE is a special case of CVP

$$\Lambda_q(\mathbf{A}) = \{\mathbf{x} \in \mathbb{Z}^m : \exists \mathbf{s} \in \mathbb{Z}^n \text{ s.t. } \mathbf{x} = \mathbf{A}^T \cdot \mathbf{s}(\text{mod } q)\}$$

Full-rank integer lattice

LWE = CVP under, for random lattice and random target
promised to be close to lattice

Quantum Algorithms for Lattices

Recall: The Quantum Fourier Transform (QFT)

$$\text{QFT}_q |x\rangle = \frac{1}{\sqrt{q}} \sum_{y=0}^{q-1} e^{i2\pi xy/q} |y\rangle$$

$$\text{QFT}_q = \begin{pmatrix} 1 & 1 & 1 & 1 & \dots \\ 1 & e^{i2\pi 1/q} & e^{i2\pi 2/q} & e^{i2\pi 3/q} & \dots \\ 1 & e^{i2\pi 2/q} & e^{i2\pi 4/q} & e^{i2\pi 6/q} & \dots \\ 1 & e^{i2\pi 3/q} & e^{i2\pi 6/q} & e^{i2\pi 9/q} & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

Convolution Theorem for QFT

Let $|\psi\rangle = \sum_x \alpha_x |x\rangle$ $|\hat{\psi}\rangle = \text{QFT}_q |\psi\rangle = \sum_y \hat{\alpha}_y |y\rangle$

$|\phi\rangle = \sum_x \beta_x |x\rangle$ $|\hat{\phi}\rangle = \text{QFT}_q |\phi\rangle = \sum_z \hat{\beta}_z |z\rangle$

$|\tau\rangle = C \sum_x \alpha_x \beta_x |x\rangle$ What is $|\hat{\tau}\rangle = \text{QFT}_q |\tau\rangle$?

Convolution Theorem for QFT

$$\text{Let } |\psi\rangle = \sum_x \alpha_x |x\rangle \quad |\hat{\psi}\rangle = \text{QFT}_q |\psi\rangle = \sum_y \hat{\alpha}_y |y\rangle$$

$$|\phi\rangle = \sum_x \beta_x |x\rangle \quad |\hat{\phi}\rangle = \text{QFT}_q |\phi\rangle = \sum_z \hat{\beta}_z |z\rangle$$

$$|\tau\rangle = C \sum_x \alpha_x \beta_x |x\rangle$$

Thm: $|\hat{\tau}\rangle = \text{QFT}_q |\tau\rangle = \frac{C}{\sqrt{q}} \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y + z \bmod q\rangle$

Thm: $|\hat{\tau}\rangle = \text{QFT}_q|\tau\rangle = \frac{C}{\sqrt{q}} \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y + z \bmod q\rangle$

Proof:

$$\begin{aligned} & \text{QFT}_q^\dagger \left(\frac{C}{\sqrt{q}} \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y + z \bmod q\rangle \right) \\ &= \frac{C}{q} \sum_{x,y,z} |x\rangle \hat{\alpha}_y \hat{\beta}_z e^{-i2\pi x(y+z)/q} \\ &= C \sum_x |x\rangle \left(\frac{1}{\sqrt{q}} \sum_y \hat{\alpha}_y e^{-i2\pi xy/q} \right) \left(\frac{1}{\sqrt{q}} \sum_z \hat{\beta}_z e^{-i2\pi xz/q} \right) \\ &= C \sum_x |x\rangle \alpha_x \beta_x = |\tau\rangle \end{aligned}$$

Quantum Algorithm Blueprint

Goal: find x satisfying two constraints $c_1(x) = c_2(x) = 1$
Each constraint “easy” on its own

Step **n**: Construct $|\tau\rangle = C \sum_x \alpha_x \beta_x |x\rangle$ where:

where α_x has support only on $c_1(x) = 1$

where β_x has support only on $c_2(x) = 1$

➡ Overall state has support only on $c_1(x) = c_2(x) = 1$

Quantum Algorithm Blueprint

Step 1: Construct $|\psi\rangle = \sum_x \alpha_x |x\rangle$, $|\phi\rangle = \sum_x \beta_x |x\rangle$

Step 2: Construct $|\hat{\psi}\rangle = \text{QFT}_q |\psi\rangle = \sum_y \hat{\alpha}_y |y\rangle$

$$|\hat{\phi}\rangle = \text{QFT}_q |\phi\rangle = \sum_z \hat{\beta}_z |z\rangle$$

➡ $|\hat{\psi}\rangle |\hat{\phi}\rangle = \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y, z\rangle$

Quantum Algorithm Blueprint

$$|\hat{\psi}\rangle|\hat{\phi}\rangle = \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y, z\rangle$$

vs

$$|\hat{\tau}\rangle = \text{QFT}_q |\tau\rangle = \frac{C}{\sqrt{q}} \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y + z \bmod q\rangle$$

If only we could add in superposition: $|y, z\rangle \mapsto |y + z \bmod q\rangle$

Quantum Algorithm Blueprint

$$|\hat{\psi}\rangle|\hat{\phi}\rangle = \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y, z\rangle$$

Step 3: Apply controlled add $|y, z\rangle \mapsto |y, y + z \bmod q\rangle$

$$\Rightarrow \sum_{y,z} \hat{\alpha}_y \hat{\beta}_z |y, y + z \bmod q\rangle$$

Step 4: Somehow “uncompute” y from $y + z \bmod q$

$$\Rightarrow |\hat{\tau}\rangle$$

Step 5: inverse QFT $\Rightarrow |\tau\rangle$

Attempted Application: SIS

[Regev'05]

Input: $\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times m}$ (short, wide)

$$\text{Set } |\psi\rangle = \frac{1}{q^{(m-n)/2}} \sum_{\mathbf{x} \in \mathbb{Z}_q^m : \mathbf{A} \cdot \mathbf{x} \bmod q = 0} |\mathbf{x}\rangle$$

$$|\phi\rangle = \sum_{\mathbf{x} \in \mathbb{Z}^m} \sqrt{\Pr[x \leftarrow D_\gamma]} |\mathbf{x}\rangle$$

Where (say) $\gamma = \beta/m$ so that $|\phi\rangle$ has support only on $|\mathbf{x}| \leq \beta$

Constructing $|\psi\rangle$

Whp \mathbf{A} will have rank n , so kernel will have dimension $m - n$

Let $\mathbf{B} \in \mathbb{Z}_q^{m \times (m-n)}$ be a matrix whose columns span the kernel of \mathbf{A}

- Compute
$$\text{QFT}_q^{\otimes (m-n)} |0\rangle^{\otimes (m-n)} = \frac{1}{q^{(m-n)/2}} \sum_{\mathbf{w} \in \mathbb{Z}_q^{m-n}} |\mathbf{w}\rangle$$

- Apply maps $|\mathbf{w}\rangle \mapsto |\mathbf{w}, \mathbf{B} \cdot \mathbf{w} \bmod q\rangle \mapsto |\mathbf{B} \cdot \mathbf{w} \bmod q\rangle$

Can easily compute \mathbf{w} from $\mathbf{B} \cdot \mathbf{w} \bmod q$; run in reverse

Constructing $|\phi\rangle = \sum_{\mathbf{x} \in \mathbb{Z}^m} \sqrt{\Pr[x \leftarrow D_\gamma]} |\mathbf{x}\rangle$

- Let S be somewhat larger than γ so that $\Pr_{x \leftarrow D_\gamma}[|x| > S]$ is tiny

- Construct $\frac{1}{\sqrt{2S+1}} \sum_{x=-S}^S |x\rangle \left(e^{-\pi x^2 / 2\gamma^2} |0\rangle + \sqrt{1 - e^{-\pi x^2 / \gamma^2}} |1\rangle \right)$

- Measure final qubit. If 0, output resulting state. Otherwise, try again

Amplitude on x proportional to $e^{-\pi x^2 / 2\gamma^2} \propto \sqrt{\Pr[x \leftarrow D_\gamma]}$

- Do the above m times to create m copies of state

What is $|\hat{\psi}\rangle$?

Recall that QFT maps superpositions over group to superposition over quotient group

$$\begin{aligned} |\hat{\psi}\rangle &= \text{QFT}_q^m \frac{1}{q^{(m-n)/2}} \sum_{\mathbf{x} \in \mathbb{Z}_q^m : \mathbf{A} \cdot \mathbf{x} \bmod q = 0} |\mathbf{x}\rangle \\ &= \frac{1}{q^{n/2}} \sum_{\mathbf{s} \in \mathbb{Z}_q^n} |\mathbf{A}^T \cdot \mathbf{s}\rangle \end{aligned}$$

What is $|\hat{\phi}\rangle$?

Intuition from continuous Fourier transform: FT of Gaussian of width γ is a Gaussian of width $2\pi/\gamma$

Essentially the same thing happens in the discrete case,
with some modifications

What is $|\hat{\phi}\rangle$?

$$|\hat{\phi}\rangle = \text{QFT}_q^m |\phi\rangle = \frac{1}{q^{m/2}} \sum_{\mathbf{e}} |\mathbf{e}\rangle \sum_{\mathbf{x}} \sqrt{\text{Pr}[\mathbf{x} \leftarrow D_{\gamma}^m]} e^{i2\pi \mathbf{x} \cdot \mathbf{e} / q}$$

$$\approx \frac{1}{(\gamma q)^{m/2}} \sum_{\mathbf{e}} |\mathbf{e}\rangle \sum_{\mathbf{x}} e^{-\pi |\mathbf{x}|^2 / 2\gamma^2} e^{i2\pi \mathbf{x} \cdot \mathbf{e} / q}$$

$$\approx \frac{1}{(\gamma q)^{m/2}} \sum_{\mathbf{e}} |\mathbf{e}\rangle \int_{\mathbf{x}} e^{-\pi |\mathbf{x}|^2 / 2\gamma^2} e^{i2\pi \mathbf{x} \cdot \mathbf{e} / q} d\mathbf{x}$$

$$= \left(\frac{2\gamma}{q} \right) \sum_{\mathbf{e}} |\mathbf{e}\rangle e^{-\pi |\mathbf{e}|^2 / 2(q/2\gamma)^2}$$

$$\approx \sum_{\mathbf{e}} |\mathbf{e}\rangle \sqrt{\text{Pr}[\mathbf{e} \leftarrow D_{q/2\gamma}^m]}$$

Just another discrete Gaussian superposition!

What is $|\hat{\phi}\rangle$?

So the QFT of a discrete Gaussian superposition with width γ is (approximately) another discrete Gaussian superposition with width $q/2\gamma$

Note: This derivation assumes $1 \ll \gamma \ll q$

Quantum Algorithm Blueprint

Step 1: Construct $|\psi\rangle = \sum_x \alpha_x |x\rangle$, $|\phi\rangle = \sum_x \beta_x |x\rangle$ ✓

Step 2: Construct $|\hat{\psi}\rangle = \text{QFT}_q |\psi\rangle = \sum_y \hat{\alpha}_y |y\rangle$

$$|\hat{\phi}\rangle = \text{QFT}_q |\phi\rangle = \sum_z \hat{\beta}_z |z\rangle$$

➡ $|\hat{\psi}\rangle |\hat{\phi}\rangle \approx \frac{1}{q^{n/2}} \sum_{s \in \mathbb{Z}_q^n} \sum_{\mathbf{e}} \sqrt{\Pr[\mathbf{e} \leftarrow D_{q/2\gamma}^m]} |\mathbf{A}^T \cdot \mathbf{s} \bmod q, \mathbf{e}\rangle$

Quantum Algorithm Blueprint

$$|\hat{\psi}\rangle|\hat{\phi}\rangle \approx \frac{1}{q^{n/2}} \sum_{s \in \mathbb{Z}_q^n} \sum_{\mathbf{e}} \sqrt{\Pr[\mathbf{e} \leftarrow D_{q/2\gamma}^m]} |\mathbf{A}^T \cdot \mathbf{s} \bmod q, \mathbf{e}\rangle$$

Step 3: Apply controlled add $|y, z\rangle \mapsto |y, y + z \bmod q\rangle$ ✓

$$\Rightarrow |\hat{\psi}\rangle|\hat{\phi}\rangle \approx \frac{1}{q^{n/2}} \sum_{s \in \mathbb{Z}_q^n} \sum_{\mathbf{e}} \sqrt{\Pr[\mathbf{e} \leftarrow D_{q/2\gamma}^m]} |\mathbf{A}^T \cdot \mathbf{s} \bmod q, \mathbf{A}^T \cdot \mathbf{s} + \mathbf{e} \bmod q\rangle$$

Step 4: Somehow “uncompute” y from $y + z \bmod q \Rightarrow |\hat{\tau}\rangle$

$$y = \mathbf{A}^T \cdot \mathbf{s} \bmod q \quad y + z \bmod q = \mathbf{A}^T \cdot \mathbf{s} + \mathbf{e} \bmod q$$

Finding y is equivalent to finding \mathbf{s}

Computing \mathbf{s} from $y + z \bmod q$ is *exactly* LWE with error

$$\sigma = q/2\gamma$$

Thm: If *decision* LWE with error σ can be solved in quantum polynomial-time, then so can SIS with $\beta = mq/2\sigma$

A number of details to make work:

- Get bounds on error of QFT of Discrete Gaussian
- What if search LWE solver only works with non-negligible probability?
- What if only a decisional LWE solver?

Thm (restated): If SIS cannot be solved in quantum polynomial time for $\beta = mq/2\sigma$, then neither can decision LWE with error σ

Now used to justify hardness of LWE

Historical note: we now know that LWE is as hard as SIS via a classical reduction, but this is much more complex and took an extra 5-10 years

There have been a number of attempts to develop quantum algorithms for lattice problems, many following the blueprint using the convolution theorem

Fortunately for post-quantum cryptography, none have worked so far

Successful uses to QFT + Convolution Theorem

Note: here, q exponential

Yamakawa-Zhandry:

Input: $\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times m}$ (short, wide)

Fixed, kernel \approx low-degree polynomial evaluations

Goal: find vector $\mathbf{x} \in \mathbb{Z}^m$ such that:

$$\mathbf{A} \cdot \mathbf{x} \bmod q = 0$$

$$H(x_i) = 1 \forall i$$



Some “random looking” function with one-bit outputs

Successful uses to QFT + Convolution Theorem

Yamakawa-Zhandry:

Thm (informal): If H is modeled as a black box, classical algorithms need exponential-time, but there is a quantum polynomial-time attack

Importance: “random looking” black box functions are exactly how cryptographers often model cryptographic hashing (symmetric key crypto)

Thus, “structure” (e.g. periods, etc) not needed for quantum speedups

Successful uses to QFT + Convolution Theorem

Note: here, q polynomial

Jordan-Shutty-Wootters-Zalcman-Schmidhuber-King-Isakov-Khattar-Babbush:

Input: $\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times m}$ (short, wide)

Fixed, kernel \approx low-degree polynomial evaluations

$$L_1, \dots, L_m \subseteq \mathbb{Z}_q$$

Goal: find vector $\mathbf{x} \in \mathbb{Z}^m$ such that:

$$\mathbf{A} \cdot \mathbf{x} \bmod q = 0$$

$x_i \in L_i$ for as many i as possible

Quantum polynomial-time alg satisfying larger fraction of constraints than known classically

Next time: Lattices vs Group Actions