

Qafny Design and Bookkeeping

1 Typing

1.1 Typing with Sessions and Ranges

For example, let's say we have the full session

```
s = { x [0 .. 1]; y [0 .. 1]; z [0 .. 1] }
```

For a λ application statement, let's say

```
x [0 .. 1] *=  $\lambda$  (x  $\Rightarrow$  x + 1)
```

The typing procedure should locate $x[0 \dots 1]$ the corr. session s and identify that the session s is indeed of CH type. With the CH type ensured, we then should emit the term for the oracle operator that should *only* modify the range corr. to $x[0 \dots 1]$ instead of the entire session.

Therefore, a reasonable way to do this is to have following functions

```
- | locate session with a range  
findSession :: Range  $\rightarrow$  Transform Session  
  
- | locate a session with a (sub-)session  
subSession :: Session  $\rightarrow$  Transform Session  
  
- | the typing of session (already done)  
instance Typing Session QTy  
  
- | sub-range based codegen  
augWithSession :: Session  $\rightarrow$  ?  $\rightarrow$  Transform ?
```

However, I think there might be other case where you need to compare if two sessions are exactly the same.

1.1.1 Sidenote

At the same time, by viewing a session as a row, I see the connection between the subtyping between sessions w/ or w/o ranges and the open and close rows in the row polymorphism.

1.2 Type Coercion, or Casting

I need to implement a new function to perform type coercion between QTy's. When subtyping is satisfied, insert a cast to lift the subtype to its super type. This needs a support from QPreLudeUntyped module.

1.3 Retyping

Consider the function that changes the type of a session

```
retypeSession :: Session  $\rightarrow$  QTy  $\rightarrow$  Transform ([Var], Ty, [Var], Ty)
```

This signature makes sense because a session could include multiple ranges already.

However, on the other hand, it's hard to use because retyping from Nor or Had type should not take a session that contains more than one range variable. If there's such a case, session split should be done first.

Therefore, a proposed retyping function should be of type.

`retypeSession1 :: Session → QTy → Transform (Var, Ty, Var, Ty)`

I will keep both version. Let's see how to change it.

1.4 What does Typing really need to do?

- Typing should be updated when a type conversion is implied on a part of session. Consider the following program.

```
if (q [0 .. 1])
...
```

If we have $\{ q[0 \dots n] : \text{Had} \}$ as the pre-condition, the following pipeline should work:

1. split $q[0 \dots 1]$ from $q[0 \dots n]$
(note, the engineering of range is not clear now. a new symbol for $q[0 \dots 1]$ may need to be generated!)
2. update the typing state for the separation of state

- Here is one generic interpretation of types for this:

- An if statement requires all free variables and guard to be of CH type.
- a Had qubit is of a subtype of CH

$$\{ q [0 \dots 1] :: \text{Had} \} \sqsubseteq \{ q [0 \dots 1] :: \text{CH} \}$$

Need to update typing state and insert coercion

- A Had qubit is a part of a Had session

$$\{ q [0 \dots 1] :: \text{Had} \} \{ q [1 \dots n] :: \text{Had} \} \equiv \{ q [0 \dots n] :: \text{Had} \}$$

This, however, introduces a question:

- * if we choose to rename the name of range each time I do the split, e.g.

$$\{ q' [0 \dots 1] :: \text{Had} \} \{ q [1 \dots n] :: \text{Had} \} \equiv \{ q [0 \dots n] :: \text{Had} \}$$

If the user refers $q[0 \dots 1]$, there's no way to refer to that q' .
- * if we don't rename it, we have no way to decide which qubit the user is referring to!

Consider $q[0 \dots 2]$, you cannot tell!

2 QPreludeUntyped and Dafny 4.0

2.1 Ghost Functions

In the new standard, function is now function method by default, and ghost function represents function in Dafny 3.

2.2 abstract module

Dafny 4.0 introduced the notation `abstract module` which are modules not to be compiled. The upstream libraries seems to be adapted for that. (That's exactly what we need.) To conform to the standard, Codegen now generates a default abstract module wrapper to enable us to use those functions.

3 Compilation

3.1 separates Keyword and Body

I introduced `separates` keyword as a hint for the split-combine semantics for non-trivial guards.

Let's say, if we have a guard

```
- _leading
if (f (x [0 .. n]))
  separates x <_ .. m>

- _trailing
if (f (x [0 .. n]))
  separates x <m .. _>

- segment
if (f (x [0 .. n]))
  separates x <i .. j>
```

The `separates` side condition asserts that only the sequence of **states** in `x` between `i` and `j` actually satisfies `f (x [0 .. n])`. I will need to insert assertions when implementing assertion translations.

3.2 CH Biview

CH is now expected to have two views: `bitvector` versus `nat`.

I think it's unnecessary to track views by installing a new state field. A tentative solution is to make 2 CH types, `CHb` and `CHn`, to distinguish those two views.

3.3 Biview Preference

From previous implementations, the GHZ one favors `CHb` and the Shor's one favors `CHn`. I think there's a pattern: in GHZ, the guard is of CH type and the λ oracle is *flip* (a very bit-level operation), while in Shor's, the guard is `Had` type and the λ oracle is modulo multiplication which is on `nat`.

3.4 Placeholder for Phase Calculus

The following instance is responsible for mapping a session type to its emission type which should include the emitted type for kets as well as phases.

```
instance Typing QTy [Ty]
```

Currently, this list is always a singleton and is flattened by the `only1` combinator. Some lifting operation and bijective mapping will be expected when starting the phase calculus implementation.

4 Language Design

4.1 State Predicate

What would state predicates be like now?

5 Misc

5.1 Biview

Coincidentally, the choice between a sequence of bitvectors vs a sequence of nats is closely related to the idea in [\[Wadler 1987\]](#)

5.2 Point-free Translation of `build0p2`

```
x <> ("&&" <!> y)
= (<>) x ("&&" <!> y)
= (flip (<>)) ("&&" <!> y) $ x
= (flip (<>)) (("&&" <!>) y) $ x
= (flip (<>)) . ("&&" <!>) $ y x
```

References

- [1] P. Wadler. “Views: a way for pattern matching to cohabit with data abstraction”. In: *Proceedings of the 14th ACM SIGACT-SIGPLAN symposium on Principles of programming languages*. POPL ’87. New York, NY, USA: Association for Computing Machinery, Oct. 1987, pp. 307–313. ISBN: 978-0-89791-215-0. DOI: 10 . 1145 / 41625 . 41653. URL: <https://doi.org/10.1145/41625.41653> (visited on 02/10/2023).