Iteration 4 plan

Future networking and patterns in design as well as the JUnit testing is going to be completed by Shafkat Zinnat Ayon. The future networking and patterns in design are set to be completed by the 18th as well as the JUnit testing is set to be completed by the 20th.

For the program:
- Josh Halleran is going to complete the work on the UI by the 16th and work on getting the board finished for blocks being able to be placed on them by the 18th.
- Mazmul Mohammed is going to complete the blocks components as well as being able to rotate and place them by the 18th. Work on saving and loading and getting it done by the 20th.
- Idris Ilmi is going to complete the work on the turs for each player by the 17th as well as get the AI completed by the 20th.